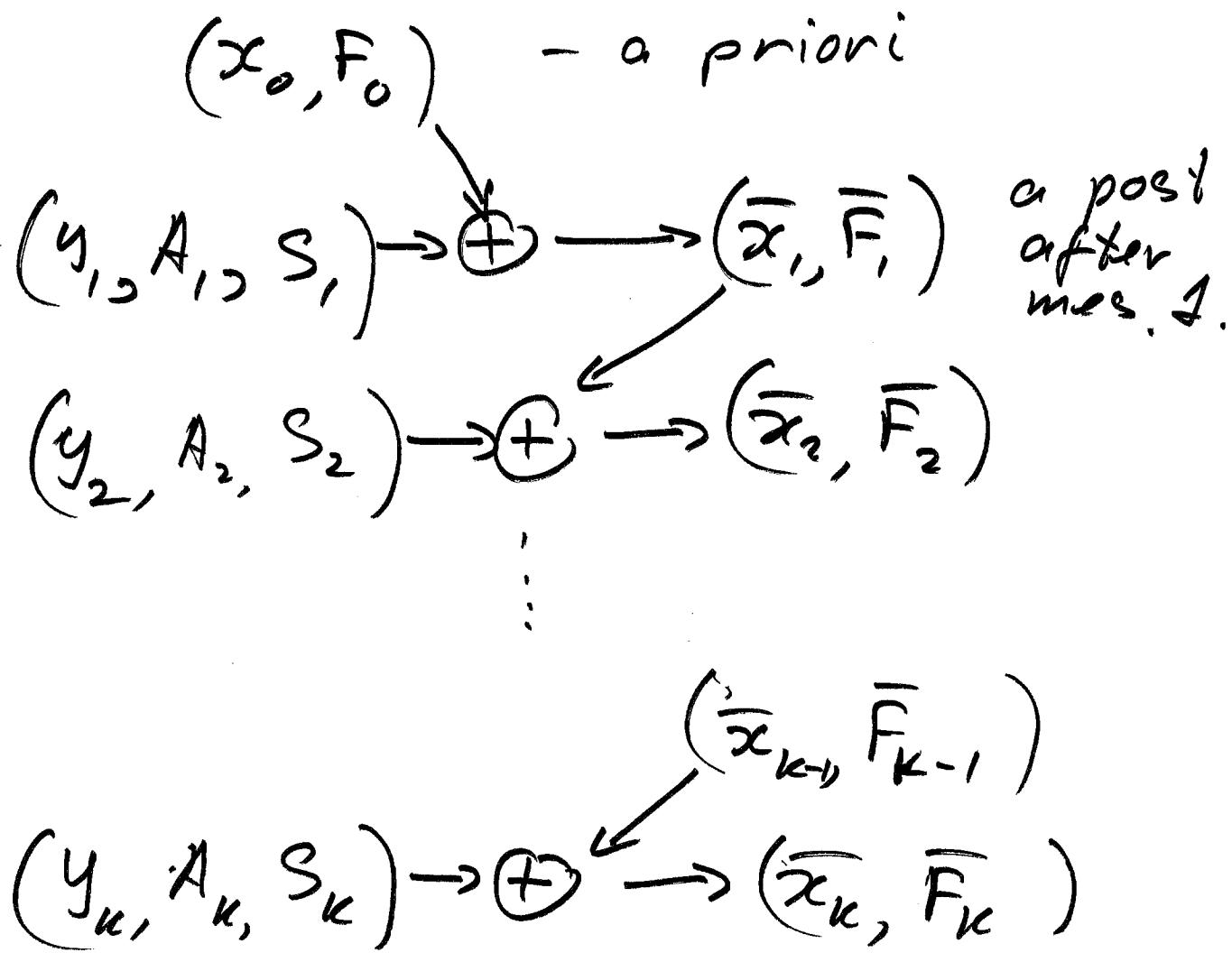


A priori ^{#9} → A posteriori
info update.



$$\bar{F}_K = (\bar{F}_{K-1}^{-1} + A_K^* S_K^{-1} A_K)^{-1}$$

$$\bar{x}_K = \bar{F}_K (\bar{F}_{K-1}^{-1} \bar{x}_{K-1} + A_K^* S_K^{-1} y_K)$$

- * Updating is complex
- * Deal with info in two different forms.
 - Raw form (y_k, A_k, S_k)
 - Explicit form (x_k, F_k)

Transform everything
to explicit form

$$(y_k, A_k, S_k) \mapsto (x_k, F_k) \text{ - exp. representation for } (y_k, A_k, S_k)$$

$$F_k = (A_k^* S_k^{-1} A_k)^{-1}$$

$$x_k = (A_k^* S_k^{-1} A_k)^{-1} A_k^* S_k^{-1} y_k = F_k A_k^* S_k^{-1} y_k$$

Info. Update in Explicit Form

a priori

$$(x_0, F_0) = (\bar{x}_0, \bar{F}_0)$$

Raw info:

$$(y_1, A_1, S_1) \mapsto (x_1, F_1) \xrightarrow{\oplus} (\bar{x}_1, \bar{F}_1)$$

$$(y_2, A_2, S_2) \mapsto (x_2, F_2) \xrightarrow{\oplus} (\bar{x}_2, \bar{F}_2)$$

⋮

$$\bar{F}_k = \left(\bar{F}_{k-1}^{-1} + \underbrace{A_k^* S_k^{-1} A_k}_{= F_k^{-1}} \right)^{-1} = \left(\bar{F}_{k-1}^{-1} + F_k^{-1} \right)^{-1}$$

$$\bar{x}_k = \bar{F}_k \left(\bar{F}_{k-1}^{-1} \bar{x}_{k-1} + A_k^* S_k^{-1} y_k \right) =$$

$$= \bar{F}_k \left(\bar{F}_{k-1}^{-1} \bar{x}_{k-1} + \underbrace{\bar{F}_k^{-1} F_k A_k^* S_k^{-1} y_k}_{= x_k} \right)$$

$$= \bar{F}_k \left(\bar{F}_{k-1}^{-1} \bar{x}_{k-1} + \bar{F}_k^{-1} x_k \right) = x_k$$

- + Update: composition of info representation of the same nature.
- + The most intuitive representation of info.
- Extensive computations at each step.
- Conversion from \rightarrow explicit is not always possible.

It would be more natural to work with F_α^{-1} and \bar{F}_α^{-1}

can info for $(y_\alpha, A_\alpha, S_\alpha)$

$$(T_\alpha, v_\alpha) \quad T_\alpha = A_\alpha^* S_\alpha^{-1} A_\alpha = F_\alpha^{-1}$$

$$v_\alpha = S_\alpha^{-1} A_\alpha y_\alpha$$

5

Info update in Canonical Form

a Priori info

$$(x_0, F_0) \mapsto (T_0, \bar{z}_0) = (\bar{T}_0, \bar{\bar{z}}_0)$$

Raw:

$$(y_1, A_1, S_1) \mapsto (T_1, z_1) \oplus \rightarrow (\bar{T}_1, \bar{z}_1)$$

$$(y_2, A_2, S_2) \mapsto (T_2, z_2) \oplus \rightarrow (\bar{T}_2, \bar{z}_2)$$

* Conversion:

* Explicit \rightarrow can: $T_0 = F_0^{-1}$

$$z_0 = T_0 x_0$$

* Raw \mapsto can. $T_K = A_K^* S_K^{-1} A_K$

$$z_K = A_K^* S_K^{-1} y_K$$

* Composition $\bar{T}_K = \bar{T}_{K-1} + T_K$

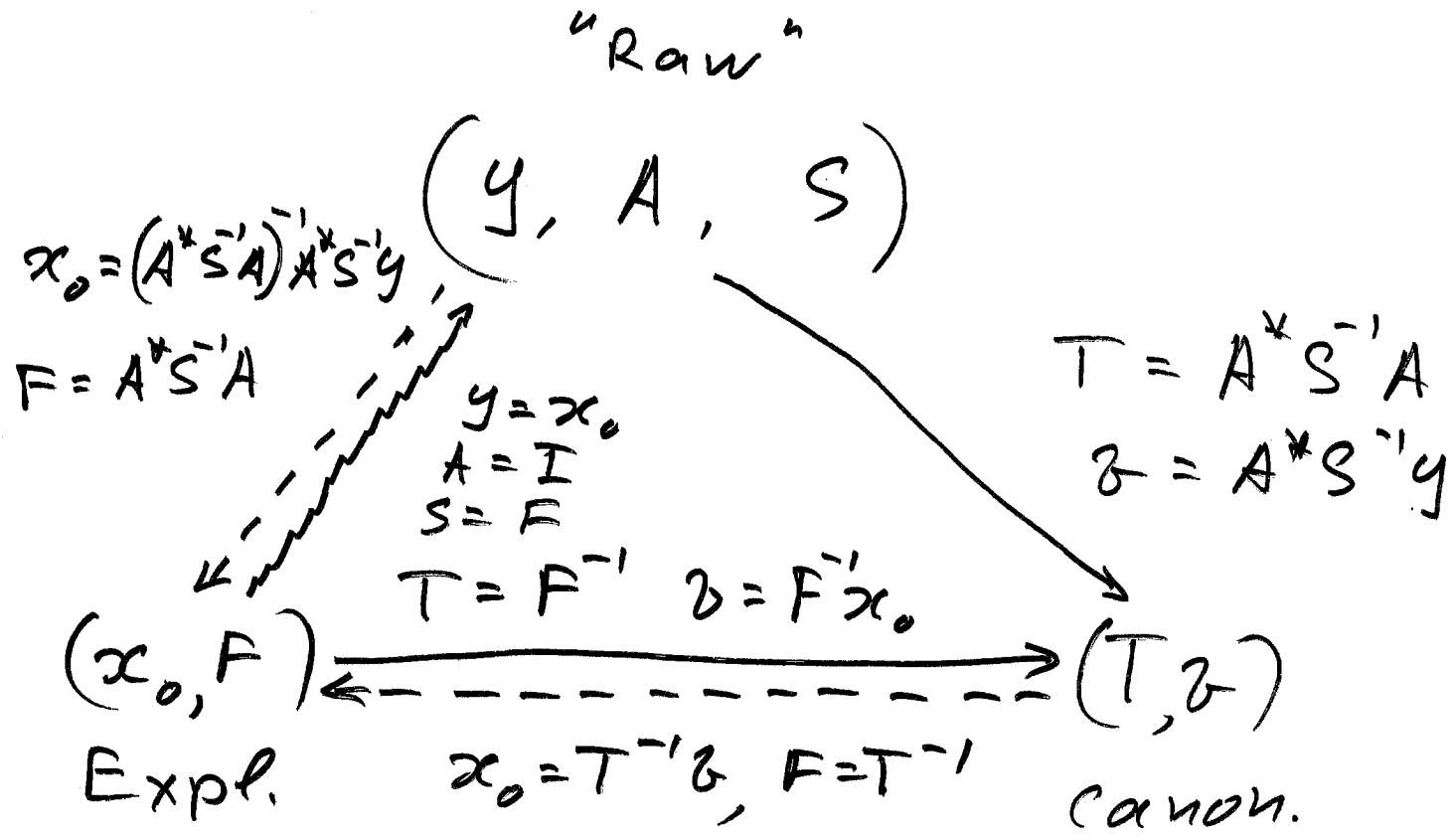
$$\bar{z}_K = \bar{z}_{K-1} + z_K$$

* Estimate $\hat{x}_K = \bar{T}_K^{-1} \bar{z}_K$

$$\text{Var}(\hat{x}_K) = \bar{T}_K^{-1}$$

6

Working with info in
various forms.



Composition Operations.

(A) Raw.

$$(y_1, A_1, S_1) \oplus (y_2, A_2, S_2) = \left(\begin{bmatrix} y_1 \\ y_2 \end{bmatrix}, \begin{bmatrix} A_1 \\ A_2 \end{bmatrix}, \begin{bmatrix} S_1 & 0 \\ 0 & S_2 \end{bmatrix} \right)$$

(B) Explicit

$$(x_1, F_1) \oplus (x_2, F_2) = \left((F_1^{-1} + F_2^{-1})^{-1} (F_1^{-1} x_1 + F_2^{-1} x_2), (F_1^{-1} + F_2^{-1})^{-1} \right)$$

(C) canon.

$$(T_1, \beta_1) \oplus (T_2, \beta_2) = (T_1 + T_2, \beta_1 + \beta_2)$$

- (9) Raw ?
- + can always repr in such form
 - Size grows
 - + Rel. easy to combine, but size problems
 - Producing an est \hat{x} - challenging or impossible.

(6) Explicit

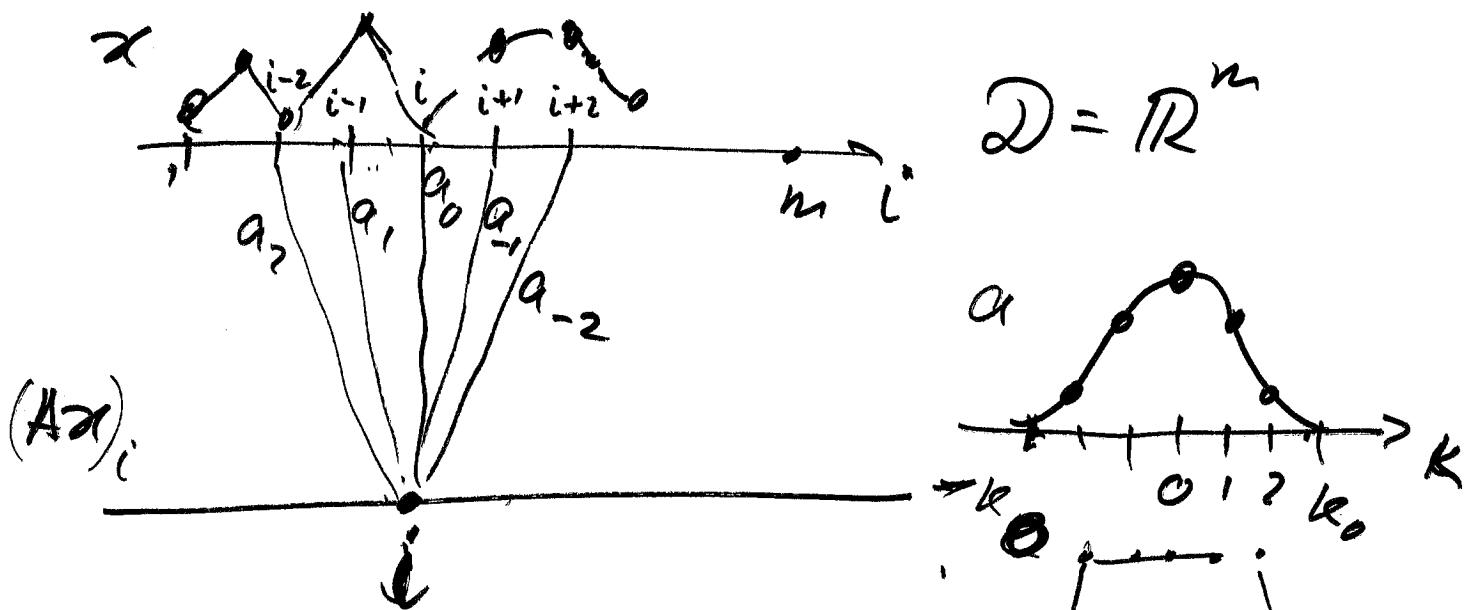
- can be computed only when $A^*S^{-1}A$ is invertible
- + Storage size is const.
- Combining is hard.
 - + Getting \hat{x} is trivial.

(C) Canonical

- + Can be always computed
- + Stora. Size - const (as in (B))
- + Extremely easy to combine.
- ± Producing an est \hat{x} is relatively simple.

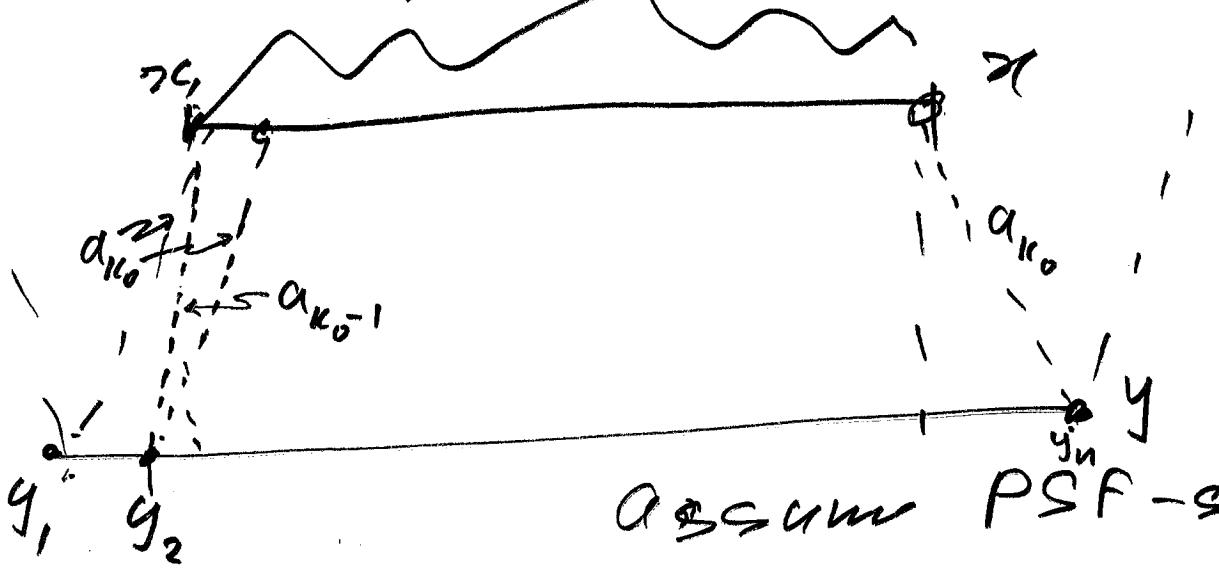
HW #4 Comments

Matrix A.



$$(Ax)_i = \sum_k a_k x_{i-k}$$

$$x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix}$$



Assume PSF-sigma

$$\begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_{n+1} \end{bmatrix} = k_0 \begin{bmatrix} a_{k_0,0} & \cdots & 0 \\ a_{k_0-1,0} & a_{k_0,1} & \cdots \\ \vdots & \vdots & \ddots \\ a_{0,0} & \cdots & a_{k_0,k_0} \\ a_{k_0,0} & \cdots & 0 \\ 0 & \cdots & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_m \end{bmatrix} + \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix}$$

m

$$n = m - 1 + 2k_0 + 1 = m + 2k_0$$

10

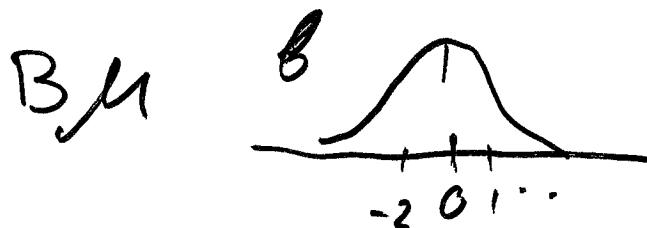
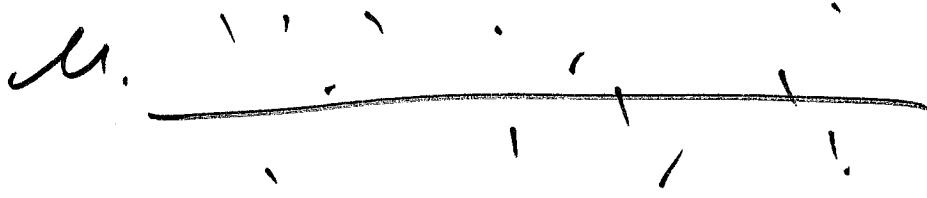
more Comments for HW #4.

- * Generate random signal x

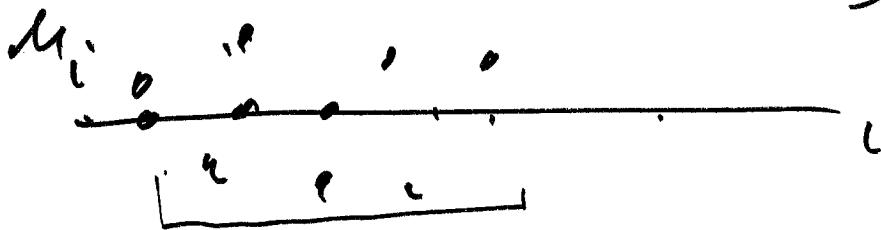
$$: x \sim (0, F)$$

- * generate $\mu \sim (0, I)$

$$\mu_i \sim (0, I)$$



Point Spread
function of
Sliding window.



$$B = \begin{pmatrix} B_0 & B_1 & B_2 & \dots & B_{n-1} \\ B_1 & B_0 & B_1 & \dots & B_n \\ B_2 & B_1 & B_0 & \dots & B_{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ B_{n-1} & B_{n-2} & B_{n-3} & \dots & B_0 \\ 0 & 0 & 0 & \dots & 0 \\ G & G & G & \dots & G \end{pmatrix}$$



$$x = BM \quad E x = 0$$

Toeplitz matrix.

$$F = \text{Var } x = \text{Var } B\mu = B \cdot I \cdot B^T = B B^T$$

11

General Least Squares Approach.

$$y = Ax + v \quad v \sim (0, S)$$

$$\|y - A\bar{x}\|^2 \sim \min \rightarrow \bar{x}$$

work Ok w/ $S = \sigma^2 I$

$$By = BAx + Bu$$

$$\bar{y} = \bar{A}x + \bar{v}$$

$$\bar{y} = By, \quad \bar{A} = BA, \quad \bar{v} = Bu$$

$$(y, A, S) \mapsto (\bar{y}, \bar{A}, \bar{S})$$

$$\bar{S} = \text{Var}(Bu) = BSB^*$$

$$\text{Take } B = S^{-\frac{1}{2}}$$

$$\bar{S} = S^{-\frac{1}{2}} S S^{-\frac{1}{2}} = I$$

$$\bar{y} = \bar{A}x + \bar{v} \quad \bar{v} \sim (0, I)$$

\Rightarrow can use LS. approach.

$$\begin{aligned}
 Q(x) &= \| \bar{y} - \bar{A}x \|^2 = \\
 &= \| S^{-\frac{1}{2}}(y - Ax) \|^2 \\
 &= \langle \overbrace{S^{-\frac{1}{2}}(y - Ax)}^{\text{S}^{-\frac{1}{2}}}, \overbrace{S^{-\frac{1}{2}}(y - Ax)}^{\text{S}^{-\frac{1}{2}}(y - Ax)} \rangle \\
 &= \langle S^{-\frac{1}{2}}(y - Ax), y - Ax \rangle \\
 &= \langle S^{-\frac{1}{2}}y, y \rangle - 2 \langle S^{-\frac{1}{2}}y, Ax \rangle \\
 &\quad + \langle S^{-\frac{1}{2}}Ax, Ax \rangle \\
 &= \underbrace{\langle A^* S^{-\frac{1}{2}} A x, x \rangle}_{= T} - 2 \underbrace{\langle A^* S^{-\frac{1}{2}} y, x \rangle}_{= z} \\
 &\quad + \langle S^{-\frac{1}{2}}y, y \rangle \\
 &= \underbrace{\langle Tx, x \rangle}_{= \underline{Tx, x}} - 2 \langle z, x \rangle + \langle S^{-\frac{1}{2}}y, y \rangle
 \end{aligned}$$

$$\begin{aligned}
 \| T^{\frac{1}{2}}(x - T^{-\frac{1}{2}}z) \|^2 &= \\
 &= \langle T^{\frac{1}{2}}x, T^{\frac{1}{2}}x \rangle - 2 \langle T^{\frac{1}{2}}x, T^{\frac{1}{2}}T^{-\frac{1}{2}}z \rangle \\
 &\quad + \langle T^{\frac{1}{2}}T^{-\frac{1}{2}}z, T^{\frac{1}{2}}T^{-\frac{1}{2}}z \rangle \\
 &= \underbrace{\langle Tx, x \rangle}_{= \underline{\langle Tx, x \rangle}} - 2 \langle z, x \rangle + \langle T^{-\frac{1}{2}}z, z \rangle
 \end{aligned}$$

$$Q(x) = \|T^{\frac{1}{2}}(x - T^{-1}z)\|^2 +$$

$$+ \langle S^{-1}y, y \rangle - \langle T^{-1}z, z \rangle$$

$$Q = \min \text{ iff } \hat{x} = T^{-1}z$$

$$Q_{\min} = \langle S^{-1}y, y \rangle - \langle T^{-1}z, z \rangle$$

$$\hat{x} = T^{-1}z = (A^* S^{-1} A)^{-1} A^* S^{-1} y$$

The same as in the
Best Lin. unb. Est.

Gauss - Markov Theorem.

LSE: $\hat{x} = \operatorname{argmin} \|S^{-\frac{1}{2}}(y - Ax)\|^2$

BLVE $R = \operatorname{argmin} \{E\|Ry - x\|^2 \mid ERy = x\}$

$$\hat{x} = Ry$$

Linear Estimation with the unknown Scale of noise.

$$y = Ax + v \quad \text{Var}(v) = \sigma^2 S$$

σ^2 is unknown.

$$(y, A, \sigma^2 S)$$

$$\tilde{x} = (A^*(\sigma^2 S)^{-1} A)^{-1} A^*(\sigma^2 S)^{-1} y$$

$$= \sigma^2 \cdot \sigma^{-2} (\quad)^{-1} \cdot$$

$$= (A^* S^{-1} A)^{-1} A^* S^{-1} y$$

$$\text{Var}(\tilde{x}) = (A^*(\sigma^2 S)^{-1} A)^{-1} = \sigma^2 (A^* S^{-1} A)^{-1}$$

Need to estimate σ^2 : $\hat{\sigma}^2$

$$Q(x) = \| \bar{y} - \bar{A}x \|^2$$

$$\begin{aligned} \bar{y} &= \bar{A}x + v & \bar{y} &= S^{-1/2} y & \bar{A} &= S^{1/2} A \\ \bar{v} &= S^{-1/2} v & \bar{v} &\sim (0, \sigma^2 I) \end{aligned}$$