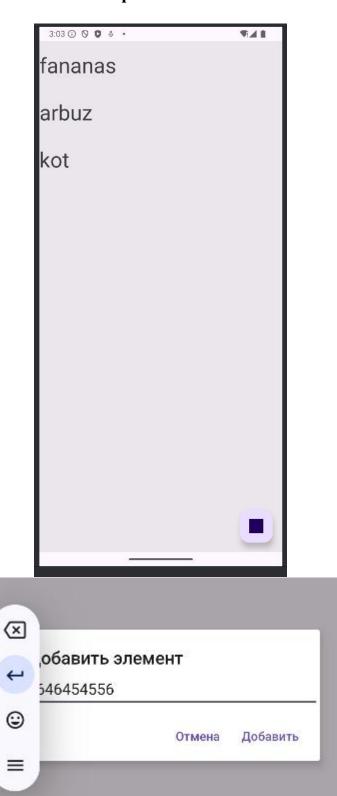
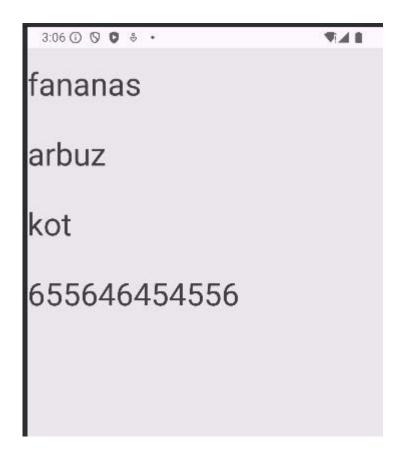
Практика 14

Программа:





Адаптер:

MainActivity:

```
class MainActivity : AppCompatActivity() {
private lateinit var recyclerView: RecyclerView
private lateinit var fab: FloatingActionButton
private val items: MutableList<item> = mutableListOf()
private lateinit var adapter: ItemAdapter
override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    enableEdgeToEdge()
    setContentView(R.layout.activity_main)
    ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main)) {
            v, insets ->
        val systemBars =
            insets.getInsets(WindowInsetsCompat.Type.systemBars())
        v.setPadding(systemBars.left, systemBars.top, systemBars.right,
            systemBars.bottom)
        insets
    }
    recyclerView = findViewById(R.id.recyclerView)
    fab = findViewById(R.id.fab)
    adapter = ItemAdapter(items)
    recyclerView.layoutManager = LinearLayoutManager( context: this)
    recyclerView.adapter = adapter
    adapter = ItemAdapter(items)
    recyclerView.layoutManager = LinearLayoutManager( context: this)
    recyclerView.adapter = adapter
    fab.setOnClickListener {
        showInputDialog()
    }
private fun showInputDialog() {
    val builder = AlertDialog.Builder( context: this)
    builder.setTitle("Добавить элемент")
    val input = EditText( context: this)
    builder.setView(input)
    builder.setPositiveButton( text: "Добавить") { dialog, _ ->
        val text = input.text.toString()
       if (text.isNotEmpty()) {
            items.add(item(text))
           adapter.notifyItemInserted( position: items.size - 1)
       dialog.dismiss()
    builder.setNegativeButton( text: "Отмена") { dialog, _ -> dialog.cancel() }
    builder.show()
```