



# Computational Efficiency

```
1 v = rand(3) # Random vector for demonstration
2
3
4 q = Quaternion(normalize(rand(4))...)
5 RotM = conversions.quat2rotmatrix(q)
6
7 using BenchmarkTools: @benchmark
8 @benchmark conversions.rotate_vector(v, q)
9 @benchmark Point{3, Float64}(RotM * v)
```

Julia output

Julia

```
1 BenchmarkTools.Trial: 10000 samples with 957 evaluations per sample.
2 Range (min ... max): 42.006 ns ... 683.281 ns | GC (min ... max): 0.00% ... 0.00%
3 Time (median): 53.396 ns | GC (median): 0.00%
4 Time (mean ± σ): 76.479 ns ± 41.252 ns | GC (mean ± σ): 0.00% ± 0.00%
5
6 
7 42 ns Histogram: log(frequency) by time 242 ns <
8
9
10 Memory estimate: 32 bytes, allocs estimate: 1.
11
12 BenchmarkTools.Trial: 10000 samples with 919 evaluations per sample.
13 Range (min ... max): 115.125 ns ... 989.445 ns | GC (min ... max): 0.00% ... 0.00%
14 Time (median): 142.220 ns | GC (median): 0.00%
15 Time (mean ± σ): 172.929 ns ± 79.956 ns | GC (mean ± σ): 0.00% ± 0.00%
16
17 
18 115 ns Histogram: log(frequency) by time 564 ns <
19
20
21 Memory estimate: 112 bytes, allocs estimate: 3.
```

Quaternions provides computational efficiency by 2-3x that of Rotational Matrices.