

Les Sources et Les Bibliothèques

Paul HAAS - Lucas KOTEVSKI - Alexiane LAROYE - Thomas MAURER

EPITA



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1 Les Sources

Vous trouverez ci-dessous tous les liens des applications et logiciels que nous avons utilisé :

- <https://assetstore.unity.com/> : Assetstore
- <https://www.mixamo.com/> : Mixamo
- <https://www.blender.org/> : Blender
- <https://unity.com/> : Unity
- <https://www.mediafire.com/> : MediaFire
- <https://www.photonengine.com/> : Photon
- <https://github.com/> : Git
- <https://www.overleaf.com/> : OverLeaf
- <https://code.visualstudio.com/> : Visual Studio Code
- <https://www.image-line.com/fl-studio/> : FL Studio
- <https://audacity.fr/> : Audacity
- <https://www.canva.com/> : Canva
- <https://picsart.com/> : PicsArt
- <https://www.jetbrains.com/> : JetBrains

2 Les Bibliothèques

2.1 Les Assets de la Map

- <https://assetstore.unity.com/packages/3d/environments/towers-pbr-pack-95705>
- <https://assetstore.unity.com/packages/3d/vehicles/air/military-helicopter-3922>
- <https://assetstore.unity.com/packages/3d/props/first-aid-set-160073>
- <https://assetstore.unity.com/packages/3d/environments/fantasy/tent-cr-max-550-118703>
- <https://assetstore.unity.com/packages/3d/vehicles/land/gaz-66-91665>
- <https://assetstore.unity.com/packages/3d/vehicles/free-military-wheel-pack-18826>
- <https://assetstore.unity.com/packages/3d/environments/industrial/crashed-boeing-c-17-globemaster-iii-133633>
- <https://assetstore.unity.com/packages/2d/textures-materials/sky/free-hdr-sky-61217>

- <https://assetstore.unity.com/packages/3d/environments/landscapes/mountain-terrain-rock-tree-97905>
- <https://assetstore.unity.com/packages/3d/environments/roof-top-safe-house-195991>
- <https://assetstore.unity.com/packages/3d/vehicles/land/military-vehicle-9225>
- <https://assetstore.unity.com/packages/3d/props/weapons/m40a3-sniper-rifle-107756>
- <https://assetstore.unity.com/packages/3d/props/guns/fixed-machine-gun-turret-169039>
- <https://assetstore.unity.com/packages/3d/props/tools/binoculars-tactical-116636>
- <https://assetstore.unity.com/packages/3d/props/exterior/realistic-sandbags-95964>
- <https://assetstore.unity.com/packages/3d/props/exterior/tents-21461>
- <https://assetstore.unity.com/packages/3d/props/weapons/weapons-crate-16669>

2.2 Les Personnages

- Les zombies : <https://assetstore.unity.com/packages/3d/characters/humanoids/zombie-30232>
- Le personnage : <https://www.mixamo.com/#/?page=2&type=Character>

2.3 Les Audios

- Musique du menu : <https://opengameart.org/content/mystical-theme>
- Musique en jeu : <https://opengameart.org/content/creepy-forest-f>