



Art Generalist -Technical Artist Test


Work with us!

Before we start

- The goal of this assignment is to let us better understand your technical and art skills.
- We believe this should be done out of the scope of a face to face interview, and with access to all real-life resources.
- We estimate that you invest in this assignment up to 3 days. Please let us know if you need extra time and let us know when you will be ready to start.
- The average audience of the platform for which you will develop the requested assets are female 35-45 years old. Their favorite games are the traditional ones such as Parchís or Bingo, are married with children and are unemployed or housewives. They enter Mundijuegos for fun and to chat with friends.
- The delivery must be uploaded to Google Drive and shared with isabel.guerrero@tangelogames.com and miguel.martin@tangelogames.com
- Please consider this assignment confidential. We ask you not share it with anyone, even after concluding the process with Tangelo. We ask that both because we'd like to keep using the same assignment in the future, and because the “background” information listed below is not publically available.
- Please don't hesitate to contact us, via email or phone, should you have any questions or issues with the assignment

Tell us a bit about yourself

- What gaming platforms have you used and/or do you own?
- What are your three all time favourite games? Please give us a brief explanation why they are in your top 3

Our community of  are seeing this PopUp on your Lobby.

200k Daily Players
600k Monthly Players



Your Art Challenge

Improve this liveops PopUp. We look for a PopUp that the user cannot resist to click!

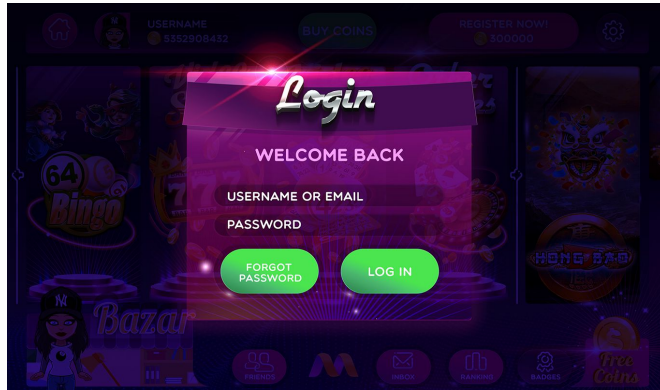
The background will announce a Poker game. We need some strong Poker theme, create an Art Asset Image, in a quick look at it, we will tell the user we're talking about a poker game.

We will be able to change title and text, and they will appear in the same placement as the example above, same for the base Button.

Include some nice and simple animation, in, Idle and out for the pop up and some nice fx's for it when the PopUp appears.

Your Art Challenge

The new PopUp should go in this direction in terms on Color Palette and Style.



The delivery must contain:

- A text doc with the requested info in Slide 3.
- Sketches.
- Art Assets with the right optimization for Mobile, clear folder structure and naming convention.
- .unitypackage on Unity with the Popup working including:
 - HeadLine Image
 - Text Line
 - Background Art Asset Image
 - Clickable Button
 - Optimize Particle System Fx's
- .mov of your final Popup showing the Animation and Effects.
- Popup should be able to adapt to different aspect ratio.

Good luck & Thank You!