



$$4x_1 + 6x_2 = 360$$

$$\Rightarrow 4x_1 = 360$$

$$\Rightarrow x_1 = \frac{360}{4} = 90$$

$x_1$	0	90
$x_2$	60	0

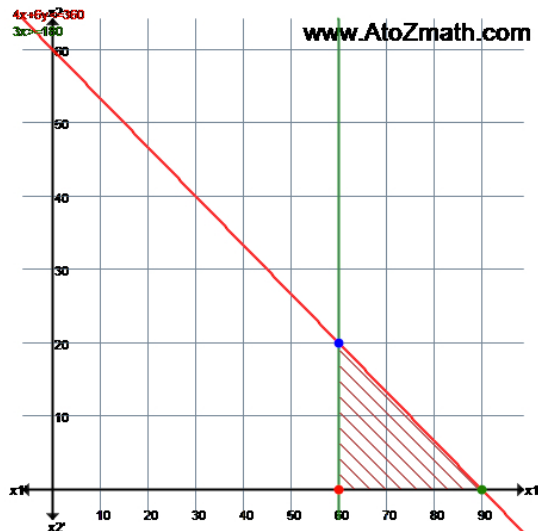
2. To draw constraint  $3x_1 \geq 180 \rightarrow (2)$

Treat it as  $3x_1 = 180$

$$\Rightarrow x_1 = \frac{180}{3} = 60$$

Here line is parallel to Y-axis

$x_1$	60	60
$x_2$	0	1



The value of the objective function at each of these extreme points is as follows:

Extreme Point Coordinates $(x_1, x_2)$	Lines through Extreme Point	Objective function value $Z = 15x_1 + 10x_2$
$A(60, 0)$	$2 \rightarrow 3x_1 \geq 180$ $4 \rightarrow x_2 \geq 0$	$15(60) + 10(0) = 900$
$B(90, 0)$	$1 \rightarrow 4x_1 + 6x_2 \leq 360$ $4 \rightarrow x_2 \geq 0$	$15(90) + 10(0) = 1350$
$C(60, 20)$	$1 \rightarrow 4x_1 + 6x_2 \leq 360$ $2 \rightarrow 3x_1 \geq 180$	$15(60) + 10(20) = 1100$

The maximum value of the objective function  $Z = 1350$  occurs at the extreme point  $(90, 0)$ .

Hence, the optimal solution to the given LP problem is :  $x_1 = 90, x_2 = 0$  and  $\max Z = 1350$ .

Solution provided by AtoZmath.com

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Xmin	<input type="text" value="0"/>	Xmax	<input type="text" value="100"/>
Ymin	<input type="text" value="0"/>	Ymax	<input type="text" value="65"/>
Gridlines X:	<input type="text" value="10"/>	Gridlines Y:	<input type="text" value="10"/>
<input type="button" value="Redraw"/>			

Redraw

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