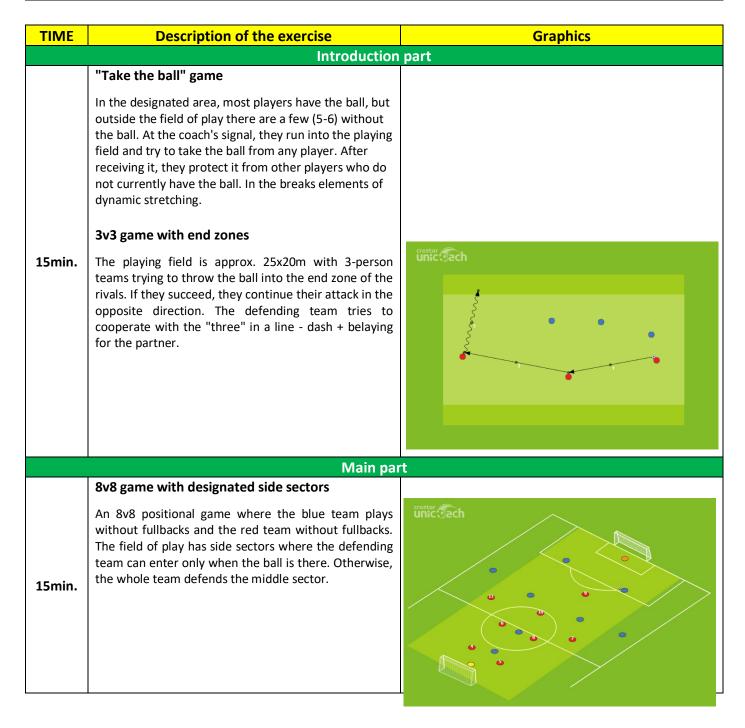
TEAM NAME

Sunday	NDZ MONDAY	Tuesday	Wndnes	day Thursday	Friday	Saturday
Date	18.07.2022 r.		Goalkeeprs	Defenders	Midfilders	ATtackers
Traning Number	5 / 7 / 2022					
Numbers of						
players						
Place	Pitch A					
Time	90 minut					
Acessories	balls, markers, small goals poles, cones, flat markers	(6),				
Fundamental actions	Pressure on the player with ball, belaying, following the	Ι Δ	Absent:			
Topic	Cooperation of defensive midfielders in the central zone.					



Fragment of a 5v6 game in the middle zone

The game is started by the blue defenders, whose task is to play the ball to the middle zone, to one of the partners. In addition, in this zone there are designated middle sector and side sectors. Blue's goal is to play into one of the two small goals. The task of the reds is to move after the ball in the compact, after playing in the middle zone, pressure on the player with the ball and protection in order to defend small goals. After receiving, play into one of the three small goals.

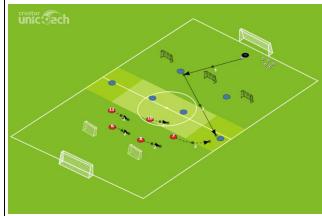
Fragment of a 6v7 game in the middle zone

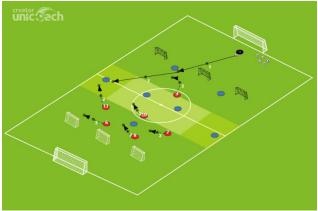
20min.

The progress of the previous game, but in the case of red, there is a striker who makes it difficult for the blue defenders to throw the ball and a blue attacking player, positioned behind the first line of the red midfielders (reds in positions 6 and 8 except for protection, marking a player moving in their zone

<u>**DETAILS**</u> (coaching points):- proper positioning in relation to the ball (moving while maintaining the distance in the formation)

- pressure on the player with the ball, preventing the opponents from creating an open ball
- belaying partners (one attacks the rival, the others close the space around the ball)
- jump in the side sector only if there is a ball there





7v8 game with designated zones and sectors

There are several zones in the field of play, which apply primarily to blue players. In the first two defenders open the attack. In the middle zone, there are also designated side sectors, where the side defenders are set - there is pressure from the reds only when the ball is played. Here, red prevents progress in the game and playing to the last zone, where blue has a 2v1 advantage. The Reds after receiving the attack on the big goal.

The last 10' the same organization of the game, but without division into zones and sectors.



End part

Move the ball in the air

10min.

30min.

Competition of 2-3 teams min. 6-person. The task of each group is to cover about 15m (bypassing the cone) and return to the starting place with the ball in the air. The ball must be bounced at all times by the players, who, holding hands, positioned in a circle, move to cover the designated distance. If the ball falls to the ground, the whole team returns to the start as soon as possible and starts the task again. The first team to complete the route correctly wins.

