

➤ **Availability Zone (AZ):**

- ⌘ Physically located Data center (or group of them) within a AWS region.
- ⌘ **us-east-1 is region. us-east-1a, us-east-1b ..etc are AZ.**
- ⌘ Each region contains 2 or more AZ.
- ⌘ **EBS & EC2 are tied to a specific AZ, not just a region.**

⌘ **NOTE:**

- ⌘ Let some data centers (AZ) are there inside the region **us-east-1** i.e. **us-east-1a, us-east-1b, us-east-1c.**
- ⌘ Let the real name of those AZs are **AZx, AZy, AZz.**
- ⌘ Let in my account **us-east-1a** maps to **AZx**. But its not sure that in someone else's account also **us-east-1a** will be mapping to **AZx**. It might be mapping to **AZy** also.
- ⌘ Why these randomized **AZ** names are used?
  - \* Each **AZ** can be used by multiple users. So, it's not the reason behind the randomized mappings of **AZs**.
  - \* It's because of security concerns, load balancing, fault isolation.



- ⌘ **You need not choose any particular AZ to run your instance. But you need to choose the region. If you want to be specific that your instance should run in that AZ only then you can choose the particular AZ. However, as EBS and EC2 instance should be in same AZ. So, in that case you need to choose the particular AZ.**

- ⌘ ***So now, Let there are 4 AZs in a region R. You are running your instance in AZ1 (let). For some reasons like power failure or something like that, that AZ (i.e. AZ1) goes down, then your instance will also go down. AWS doesn't migrate your instance to any other AZ in that region because so many dependencies might be there like EBS, subnet, IPs etc etc. You need to be smart enough to make use of those regions so that your design system will not go down. You can run your instances in many AZs. So that if one goes down then others can take it up. Use load balancer or tools like that to make sure of it.***

- If you are unable to **ssh** to **ec-2** instance in aws, check that **private key** file which is of **.pem** extension. Give **read** permission to user i.e. **chmod 400 <file name>**.
- **(Left Menu)Network and Security > Key pairs** (used to login to the instance through **ssh**)
- ⌘ First create one **ssh key**

- ⌘ You should neither create one key per instance not only one key for all the instance.
- ⌘ Better to create key per environment like for dev, q&a, etc. Each env should have separate keys.
- ⌘ Also, along with environment, by region also the key should be different.
- ⌘ For example: Moso-dev-nvir (Moso is project name, dev is development environment, nvir means the region N.Virginia)
- ⌘ You can even give **tags** as well to filter it afterwards.
- (Region is not data center. Each region have at least 2 zone. These zones are data center)
- (Left Menu) **Network and Security > Security Groups** (used for managing the access ips for different protocols like http, ssh etc. You can selete any custom ip that can only access the instance or you can give all ipv4 or all ipv6.. like this)
  - ⌘ Just like key pairs, you should neither create one SG (security group) per instance not one SG only for all the instances.
  - ⌘ It should be per environments.
  - ⌘ For example: moso-web-dev-sg (moso: project name, web: web server, dev: development enviroment).
  - ⌘ 2 types of rules are there in SG:
    - ⌘ **Inbound rules: FROM** where this security group is allowed to **RECEIVE** traffic)
    - ⌘ **Outbound rules: TO** where this security group is allowed to **SEND** traffic
  - ⌘ Better to add the inbound rule for the ssh to “My IP”. as you will have to configure the web server inside that instance. Other protocols should be added later.
  - ⌘ If you change the outbound rules, the internet connectivity might be hampered on the instance as internet traffic goes out from many ports.
- Now we'll launch our instance as Key Pair and Security Group has been created.
  - ⌘ Click “Launch Instance” button in **Instances > instances**.
  - ⌘ Add the tags, try to give proper tags according to project name, environment, owner and all.

▼ Name and tags [Info](#)

Key	Value	Resource types	
<input type="text" value="Name"/>	<input type="text" value="web01"/>	<input type="text" value="Select resource types"/>	<input type="button" value="Remove"/>
		<input type="button" value="Instances"/> <input type="button" value="Volumes"/>	
		<input type="button" value="Show all selected (+1)"/>	
<input type="text" value="Project"/>	<input type="text" value="Moso"/>	<input type="text" value="Select resource types"/>	<input type="button" value="Remove"/>
		<input type="button" value="Instances"/> <input type="button" value="Volumes"/>	
		<input type="button" value="Show all selected (+1)"/>	
<input type="text" value="Environment"/>	<input type="text" value="Dev"/>	<input type="text" value="Select resource types"/>	<input type="button" value="Remove"/>
		<input type="button" value="Instances"/> <input type="button" value="Volumes"/>	
		<input type="button" value="Show all selected (+1)"/>	
<input type="text" value="Owner"/>	<input type="text" value="DevOpsTeam"/>	<input type="text" value="Select resource types"/>	<input type="button" value="Remove"/>
		<input type="button" value="Instances"/> <input type="button" value="Volumes"/>	

(like this)

- Now select the OS image (For now I am selecting Ubuntu Server 24)
- Instance type: **t2.micro**, it is basically the need of storages and all for the instance.
- Now add the key pair that we have created earlier.
- In Network Setting (below the Key Pair section while launching instance), click **edit** and add the **Security Group** that we have created earlier.
- Now, Launch the instance (you can click on that **Advanced Setting** button and give the provision commands just like vagrant provision but here I am not giving).
- Now, the Instance is created. You need to login to it's terminal using **ssh** now.
- Go to the instance, and click **connect** button, you'll get some **ssh** command.

EC2 > Instances > i-0caf863700284acd6 > Connect to instance

**Connect** [Info](#)

Connect to an instance using the browser-based client.

EC2 Instance Connect | Session Manager | **SSH client** | EC2 serial console

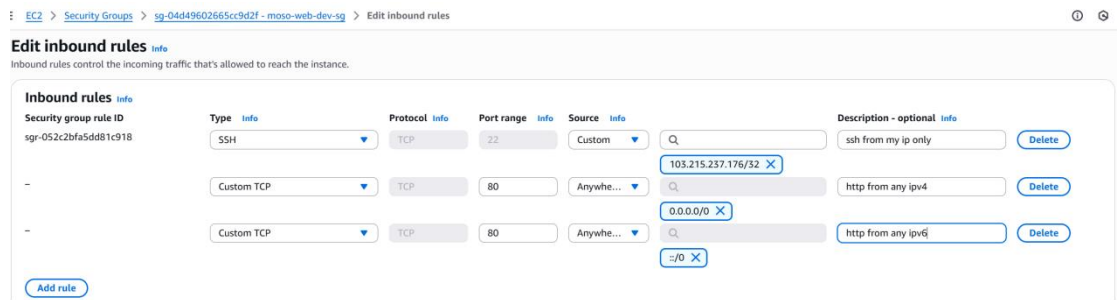
**Instance ID**  
 i-0caf863700284acd6 (web01)

1. Open an SSH client.
2. Locate your private key file. The key used to launch this instance is Moso-dev-nvir.pem
3. Run this command, if necessary, to ensure your key is not publicly viewable.  
 `chmod 400 "Moso-dev-nvir.pem"`
4. Connect to your instance using its Public DNS:  
 `ec2-3-89-9-243.compute-1.amazonaws.com`

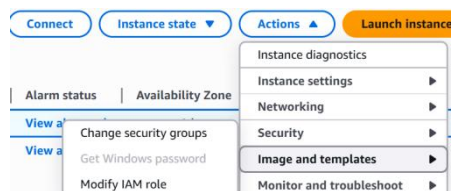
Example:  
 `ssh -i "Moso-dev-nvir.pem" ubuntu@ec2-3-89-9-243.compute-1.amazonaws.com`

- Instead of that highlighted dns link, you can give the public IP of the instance.
- That “Moso-dev-nvir.pem” is the path of the **Private** key file that was downloaded after creating the **Key Pair** in the beginning of these setups.

- NOTE: If you are not able to ssh the terminal, check if the private key file (i.e. **.pem** file) is having **read** permission is there for user. If not, **chmod 400 <filename>.pem**
- Now, host any static site (like downloading the files from tooplate.com and pasting those inside **/var/www/html**)
- As, earlier you had only added the **ssh** in the security group, so in browser you can't access the hosted site. So, you need to add the **http** protocol inside the **Security Group**.



- When you stop your instance, the public IP will be gone. And when you again start your instance, a new public IP will appear.
- To freeze one public IP, you can go to **Elastic IPs** and allocate one IP. And associate this IP to your instance. (You need to release the IP otherwise it'll charge you for this)
- You can associate multiple security groups also to an instance.



(instance should be running)


- NOTE: When you create one instance and attach the SG and Key Pairs; Network Interface gets created and all these things get attached to that N/W interface only not to the instance.

- Another thing that gets created is **Volume**.



- **AWS in CLI:**

- First create one user.
  - Search for "IAM" in the search bar.
  - Click on IAM.
  - Go to **users** page.
  - Create User** giving the necessary policies.
  - After creating user, go to that user and **create access key**(inside **Security Credentials** tab) to use this in CLI.

```
alokr 01:24 aws configure
AWS Access Key ID [None]: AKIAWCZC5ULCSAH6VB
AWS Secret Access Key [None]: MSc5Icam172V9LKzbh8MCv4
Default region name [None]: us-east-1
Default output format [None]: json
```

**Access key**  
If you lose or forget your secret access key,  eate a

Access key

 AKIAWCZCSULC5AHAH6VB  \*\*\*\*\* [Show](#)

(you'd have got something

like this, copy paste these things in cli)

- After clicking the **done** button in this page, the access key will be gone. You can't see the keys if you have not downloaded the csv file. You'll have to delete this and create new access key if you've forgotten the keys.

➤ **aws help** (not --help)

^ To get all the commands

^ **aws ec2 help** (to get all the commands of ec2 service)

➤ **aws sts get-caller-identity** (sts: Security Token Service)

```
alokr ~ 17:35 aws sts get-caller-identity
{
  "UserId": "AIDAWCZCSULC452ZF5KSF",
  "Account": "418295685829",
  "Arn": "arn:aws:iam::418295685829:user/awscli2"
}
```

➤ **Some important commands of EC2 service in awscli:**

## Instance Lifecycle Commands

Purpose	Command
Launch a new instance	<code>aws ec2 run-instances</code>
List all instances	<code>aws ec2 describe-instances</code>
Start an instance	<code>aws ec2 start-instances --instance-ids i-xxxxx</code>
Stop an instance	<code>aws ec2 stop-instances --instance-ids i-xxxxx</code>
Terminate an instance	<code>aws ec2 terminate-instances --instance-ids i-xxxxx</code>
Reboot an instance	<code>aws ec2 reboot-instances --instance-ids i-xxxxx</code>

## Key Pairs

Purpose	Command
Create key pair	<code>aws ec2 create-key-pair --key-name my-key</code>
Delete key pair	<code>aws ec2 delete-key-pair --key-name my-key</code>
List key pairs	<code>aws ec2 describe-key-pairs</code>

## Security Groups

Purpose	Command
Create security group	<code>aws ec2 create-security-group</code>
Authorize inbound rule	<code>aws ec2 authorize-security-group-ingress</code>
Revoke rule	<code>aws ec2 revoke-security-group-ingress</code>
Delete security group	<code>aws ec2 delete-security-group</code>
List security groups	<code>aws ec2 describe-security-groups</code>

## AMI & Snapshots

Purpose	Command
List public AMIs	<code>aws ec2 describe-images --owners amazon</code>
Create AMI from instance	<code>aws ec2 create-image --instance-id i-xxxxx --name "my-ami"</code>
Describe AMIs	<code>aws ec2 describe-images</code>
Deregister AMI	<code>aws ec2 deregister-image --image-id ami-xxxxx</code>

## Volumes (EBS)

Purpose	Command
Create a volume	<code>aws ec2 create-volume</code>
Attach to instance	<code>aws ec2 attach-volume</code>
Detach volume	<code>aws ec2 detach-volume</code>
Delete volume	<code>aws ec2 delete-volume</code>
Describe volumes	<code>aws ec2 describe-volumes</code>

## Elastic IP (Optional)

Purpose	Command
Allocate Elastic IP	<code>aws ec2 allocate-address</code>
Associate with instance	<code>aws ec2 associate-address</code>
Release Elastic IP	<code>aws ec2 release-address</code>

## Describe & Query (Monitoring)

Purpose	Command
List instances (with filtering)	<code>aws ec2 describe-instances --filters</code>
Get instance public IP	<code>aws ec2 describe-instances --query "Reservations[*].Instances[*].PublicIpAddress"</code>
List availability zones	<code>aws ec2 describe-availability-zones</code>
Describe instance types	<code>aws ec2 describe-instance-types</code>

➤ **aws configure**

⌘ Give security access key id and key to login with that particulate user.

➤ **aws ec2 create-security-key --key-name "<key name>" --output text --query**

**"KeyMaterial" > <key-pair-file-name>.pem**

⌘ **--query :**

```
json
{
  "KeyFingerprint": "1a:2b:3c:4d",
  "KeyMaterial": "-----BEGIN RSA PRIVATE KEY-----\n...",
  "KeyName": "my-key",
  "KeyPairId": "key-0abc123456789"
}
```

(without query)

⌘ We need only the value of **KeyMaterial** key. So pass it inside the **--query** to get that value only.

⌘ **>** is nothing but the output redirection.

➤ **aws ec2 create-security-group --group-name "test-sg" --description "test-sg-description"**

⌘ Create security group. (after creating you can set the rules like inbound or outbound etc etc)

```
root@awsvm:/awscli# aws ec2 create-security-group --group-name "test-sg" --description "test-sg-description"
{
  "GroupId": "sg-0627e05c5374b8f2b"
}
```

➤ **aws ec2 authorize-security-group-ingress --group-name "test-sg" --protocol tcp --port 22 --cidr "\$(curl https://checkip.amazonaws.com/)/32"**

⌘ <https://checkip.amazonaws.com/> this just give your current public IP

⌘ **ingress** means inbound.

⌘ **Port 22** is for **SSH**.

```
root@awsvm:/awscli# aws ec2 authorize-security-group-ingress --group-name "test-sg" --protocol tcp --port 22 --cidr "$(curl https://checkip.amazonaws.com/)/32"
% Total    % Received % Xferd  Average Speed   Time    Time     Time  Current
           Dload  Upload   Total     Spent    Left  Speed
100    16    100    16     0     0    1      0  0:00:16  0:00:15  0:00:01  4
```

```
root@awsvm:/awscli# aws ec2 describe-security-groups
{
  "SecurityGroups": [
    {
      "Description": "default VPC security group",
      "GroupName": "default",
      "IpPermissions": [
        {
          "IpProtocol": "-1",
          "IpRanges": [],
          "Ipv6Ranges": [],
          "PrefixListIds": [],
          "UserIdGroupPairs": [
            {
              "GroupId": "sg-028f587f1e10c8952",
              "UserId": "418295685829"
            }
          ]
        }
      ],
      "OwnerId": "418295685829",
      "GroupId": "sg-028f587f1e10c8952",
    }
  ]
}
```

⤴ Here, we need only the GroupName and GroupId.

⤴ So, we can give --query for that.

⤵ **aws ec2 describe-security-groups --query**

**"SecurityGroups[\*].[GroupName,GroupId]"**

```
root@awsvm:/awscli# aws ec2 describe-security-groups --query "SecurityGroups[*].[GroupName,GroupId]"
[
  [
    "default",
    "sg-028f587f1e10c8952"
  ],
  [
    "test-sg",
    "sg-0627e05c5374b8f2b"
  ],
  [
    "moso-web-dev-sg",
    "sg-04d49602665cc9d2f"
  ]
]
```

⤵

```
root@awsvm:/awscli# aws ec2 describe-security-groups --query "SecurityGroups[*].[GroupName,GroupId]" --output "table"
-----
| DescribeSecurityGroups |
+-----+-----+
| default | sg-028f587f1e10c8952 |
| test-sg | sg-0627e05c5374b8f2b |
| moso-web-dev-sg | sg-04d49602665cc9d2f |
+-----+-----+
```

⤵

⤴ **aws ec2 run-instances --image-id ami-0a7d80731ae1b2435 --security-groups test-**

**sg --key-name test-key --instance-type t2.micro --count 1**

⤵ Count 1 means only run one instance.

⤵ Give proper ami-id otherwise the instance will not be created.



## ➤ EBS (Elastic Block Storage) vs S3 (Simple Storage Service)

### 💡 Real-World Analogy

Storage	Real-Life Example
EBS	A hard drive plugged into your laptop
S3	Google Drive or Dropbox — you just upload files and share links

- There are 2 common types of storage used for different jobs:
  - Block Storage (like a computer's hard disk)
  - Object Storage (like Google Drive or Dropbox)
- Block Storage:**
  - Stores data in small chunks called blocks.
  - You can create folders, read, and write inside it directly.
  - It behaves like a normal disk, which needs to be formatted and mounted.
- Object Storage:**
  - You upload files from anywhere via browser, API, or CLI.
  - You don't manage folders or file systems — you just upload the object.
  - Each file (object) is stored with:
    - A unique key (like a filename)
    - Metadata (info about the file)
- In AWS:
  - EBS (Elastic Block Store) → Block Storage**
    - Acts as the hard drive of an EC2 instance
    - You attach it to EC2 and use it like a disk (e.g., install OS, save DB)
  - S3 (Simple Storage Service) → Object Storage**
    - Used for storing static files, media, logs, backups, and even static websites
    - Each file gets a unique URL to access over the internet or programmatically

## ➤ EBS

- Stores OS data & other data also of EC2.
- The AZ of EBS should be same as that of EC2 instance. (AZ: Availability Zone)
- EBS Snapshot is the state of an EBS volume at a particular point in time. AWS uses S3 internally to store snapshots in a durable and replicated way. You can manage snapshots from the EC2 dashboard, but you can't access them directly through the S3 console.**
- It is persistent.** Data stays even if the EC2 is stopped (just like hard-drive).

## Types of EBS:

Type	Use Case	Key Feature
gp3 (General Purpose SSD)	Default	Balanced performance & cost
io2 (Provisioned IOPS SSD)	High-performance DBs	Very fast, reliable
st1 (Throughput HDD)	Big data, logs	Good for sequential reads/writes
sc1 (Cold HDD)	Rarely accessed data	Cheapest, slowest

In Linux, when you create any partition or attach any new hard-drive, the hard-drive will be linked to (which is called mounting) to a **specific folder**. Just imagine you are passing a variable to a function as call by reference (in C++)

```
int myfun(int &x) {}
```

Here the same variable will be used as different name. Like this, the drive will be used as some folder like **/mnt/data/**

## fdisk -l

```
[root@ip-172-31-19-159 ~]# fdisk -l
Disk /dev/xvda: 8 GiB, 8589934592 bytes, 16777216 sectors
Units: sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disklabel type: gpt
Disk identifier: 293D6726-ABBD-43EA-AB06-7A47EFC8E330

Device            Start       End   Sectors  Size Type
/dev/xvda1        24576 16777182 16752607   8G Linux filesystem
/dev/xvda127      22528   24575    2048    1M BIOS boot
/dev/xvda128      2048   22527   20480   10M EFI System

Partition table entries are not in disk order.
```

(list all the disc partitions & details)

## df -h

List details about the discs & partitions.

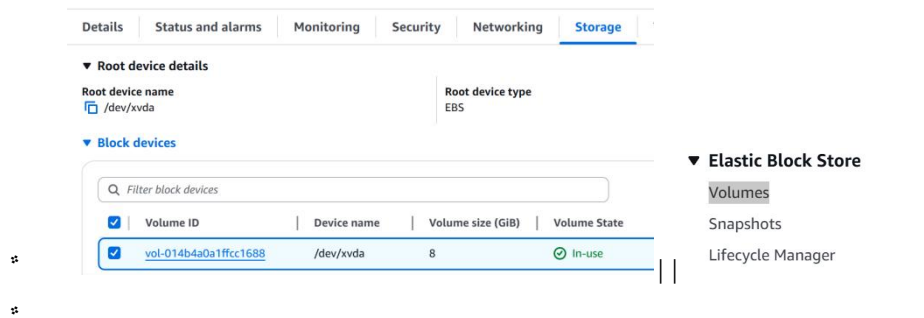
How much storage is full or empty, to which directory they are mounted etc etc..

```
[root@ip-172-31-19-159 ~]# df -h
Filesystem      Size  Used Avail Use% Mounted on
devtmpfs        4.0M   0    4.0M   0% /dev
tmpfs           475M   0    475M   0% /dev/shm
tmpfs           190M  460K   190M   1% /run
/dev/xvda1       8.0G  1.6G   6.4G  20% /
tmpfs           475M  3.7M   472M   1% /tmp
/dev/xvda128     10M   1.3M   8.7M  13% /boot/efi
tmpfs           95M    0    95M   0% /run/user/1000
```

You can check the volume attached to the EC2 instance in AWS console i.e.

Click on the instance ID => storage tab => click on the volume ID

(or) Elastic Block Store(EBS) => volumes



- Create one volume clicking on the “Create Volume” button in the Volume page.
- Make sure you select the same AZ as of the EC2 instance.
- (In free tier, EBS can be at most 30gb. Otherwise you’ll be charged)

➤ Select the checkbox on the left of the newly created volume => action =>

**Attach Volume** (To attach the volume to the EC2 instance)

```
[root@ip-172-31-19-159 ~]# fdisk -l
Disk /dev/xvda: 8 GiB, 8589934592 bytes, 16777216 sectors
Units: sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disklabel type: gpt
Disk identifier: 293D6726-ABBD-43EA-AB06-7A47EFC8E330

Device            Start       End   Sectors  Size Type
/dev/xvda1        24576  16777182  16752607    8G Linux filesystem
/dev/xvda127      22528    24575     2048    1M BIOS boot
/dev/xvda128      2048    22527     20480   10M EFI System

Partition table entries are not in disk order.

Disk /dev/xvdf: 5 GiB, 5368709120 bytes, 10485760 sectors
Units: sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
```

- (highlighted part; after attaching the volume of 5gb)

- Now we’ll **partition** these volume

**NOTE:**

- When you attach the EBS volume, it’ll not be mounted. A disk must have a filesystem to be mountable; even if you don’t partition it.
- **ANALOGY:** Imagine buying a blank notebook — before writing, you draw lines and sections so it’s organized.
  - \* The disk = blank notebook
  - \* The file system = lined pages (rules for storing and reading files)
- **df -h** shows the mounted directory only after the disc is formatted with the file system.
- So, Now you must be thinking if it the disc is not mounted till now, then why is that **/dev/xvdf** being displayed.
  - \* That’s not a directory, that’s a device.

- \* You need to mount it to “/mnt/mydata”. not specifically this folder only, you are free to choose any folder to which the partition will be mounted.



➤ /dev/ directory contains so many types of **devices**.

✦ Ex:

- \* /dev/sda : Hard drives
- \* /dev/xvda : Root EBS volumes
- \* /dev/xvdf : Extra EBS volumes

➤ **fdisk /dev/xvdf** : to perform many things. I am doing for partitioning.

- ✦ If you skip the **FIRST & LAST sector** with its default value while creating partition, it'll create only **ONE** partition taking whole disc size.
- ✦ Now, one partition is created. You can see this using **fdisk -l**.

```
[root@ip-172-31-19-159 ~]# fdisk -l
Disk /dev/xvda: 8 GiB, 8589934592 bytes, 16777216 sectors
Units: sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disklabel type: gpt
Disk identifier: 293D6726-ABBD-43EA-AB06-7A47EFC8E330

Device            Start       End   Sectors  Size Type
/dev/xvda1        24576 16777182 16752607    8G Linux filesystem
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Partition table entries are not in disk order.

Disk /dev/xvdf: 5 GiB, 5368709120 bytes, 10485760 sectors
Units: sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disklabel type: dos
Disk identifier: 0x17584e4d

Device      Boot Start      End  Sectors  Size Id Type
/dev/xvdf1           2048 10485759 10483712    5G 83 Linux
```

- ✦ But, now the partition is **raw**, is not having any filesystem within it. So, you need to add the filesystem.
- ✦ To add the filesystem, **mkfs** command is used.
- ✦ In Linux, mostly **ext4** filesystem is used.

“ **mkfs.ext4 /dev/xvdf1** (shorthand of **mkfs -t ext4 /dev/xvdf1**)

- \* Here **xvdfi** means **ith partition** of the device **xvdf**. (**i** is numeric)

```
[root@ip-172-31-19-159 ~]# mkfs
mkfs      mkfs.cramfs  mkfs.ext2    mkfs.ext3    mkfs.ext4
[root@ip-172-31-19-159 ~]# mkfs.ext4 /dev/xvdf1
```

- ✦ But, even now you have not mounted the disc to any folder. So, it won't be displayed after hitting the command **df -h**.

```
[root@ip-172-31-19-159 ~]# df -h
Filesystem      Size  Used Avail Use% Mounted on
devtmpfs         4.0M    0   4.0M   0% /dev
tmpfs            475M    0   475M   0% /dev/shm
tmpfs            190M  464K   190M   1% /run
/dev/xvda1       8.0G  1.6G   6.4G  20% /
tmpfs            475M    0   475M   0% /tmp
/dev/xvda128     10M   1.3M   8.7M  13% /boot/efi
tmpfs            95M    0    95M   0% /run/user/1000
```

- ✧ I want to mount it on `/var/www/html/images/`, so that all the images of my website will be stored in this new drive.

\* `mount` `<partition name>` `<directory path>`

\* `mount` `/dev/xvdf1` `/var/www/html/images/`

```
[root@ip-172-31-19-159 ~]# mkdir /tmp/img-backup
[root@ip-172-31-19-159 ~]# mv /var/www/html/images/* /tmp/img-backup/
[root@ip-172-31-19-159 ~]# ls /var/www/html/images/
[root@ip-172-31-19-159 ~]# mount /dev/xvdf1 /var/www/html/images/
[root@ip-172-31-19-159 ~]# df -h
Filesystem      Size  Used Avail Use% Mounted on
devtmpfs         4.0M    0  4.0M   0% /dev
tmpfs            475M    0  475M   0% /dev/shm
tmpfs            190M  464K  190M   1% /run
/dev/xvda1       8.0G  1.6G  6.4G  20% /
tmpfs            475M  652K  475M   1% /tmp
/dev/xvda128     10M   1.3M  8.7M  13% /boot/efi
tmpfs            95M    0   95M   0% /run/user/1000
/dev/xvdf1       4.9G   24K  4.6G   1% /var/www/html/images
```

- ✧ This is a temporary mount. If you reboot the instance, this mount will be gone.

\* First unmount the current mount.

™ `umount` `/var/www/html/images/`

```
[root@ip-172-31-19-159 ~]# umount /var/www/html/images/
[root@ip-172-31-19-159 ~]# df -h
Filesystem      Size  Used Avail Use% Mounted on
devtmpfs         4.0M    0  4.0M   0% /dev
tmpfs            475M    0  475M   0% /dev/shm
tmpfs            190M  472K  190M   1% /run
/dev/xvda1       8.0G  1.6G  6.4G  20% /
tmpfs            475M  652K  475M   1% /tmp
/dev/xvda128     10M   1.3M  8.7M  13% /boot/efi
tmpfs            95M    0   95M   0% /run/user/1000
```

- \* There is a file, `/etc/fstab` (filesystem table), it contains the details about the mounted folders, device names, disc partitions and all so that the file systems should be automatically mounted at boot time.

```
#
UUID=8ccb215f-5a99-42c1-8ecd-1a3ec537135b / xfs defaults,noatime 1 1
UUID=5A01-AD97 /boot/efi vfat defaults,noatime,uid=0,gid=0,umask=0077,shortname=winnt,x-systemd.automount 0 2
```

```
[root@ip-172-31-19-159 ~]# cat /etc/fstab
#
UUID=8ccb215f-5a99-42c1-8ecd-1a3ec537135b / xfs default
UUID=5A01-AD97 /boot/efi vfat defaults,noatime,uid=0,gid=0,umask=0077,shortname=winnt,x-systemd.automount 0 2
/dev/xvdf1 /var/www/html/images ext4 defaults 0 0
```

™ I added this line.

™ `/dev/xvdf1` : device name

™ `/var/www/html/images` : mount point (where partitions will appear in filesystem)

™ `ext4` : filesystem type

™ `defaults` : mount options (like read/write, noexec, etc.. )

™ `0` : dump (rarely used; set to 0 (no backup by dump))

™ `0` : fsck order (Set to 0; don't check filesystem on boot)

\* `mount -a` (it'll mount everything listed in `/etc/fstab`)

```
[root@ip-172-31-19-159 ~]# mount -a
[root@ip-172-31-19-159 ~]# df -h
Filesystem      Size  Used Avail Use% Mounted on
devtmpfs        4.0M   0   4.0M   0% /dev
tmpfs           475M   0   475M   0% /dev/shm
tmpfs           190M  472K   190M   1% /run
/dev/xvda1       8.0G  1.6G   6.4G  20% /
tmpfs           475M  652K   475M   1% /tmp
/dev/xvda128     10M   1.3M   8.7M  13% /boot/efi
tmpfs           95M   0    95M   0% /run/user/1000
/dev/xvdf1      4.9G  684K   4.6G   1% /var/www/html/images
```

## ↳ **lsof**: List Open Files

- ↳ In Linux everything is a file.
- ↳ **lsof** list all the opened files:
  - \* Which files a process has open
  - \* Which process is using a specific file/device
  - \* Which ports are being used
- ↳ Common uses:
  - \* **lsof /dev/xvdf**
    - ↳ If u get something like “device is busy” errors, (like umount or wipefs)
  - \* **lsof -u ec2-user**
    - ↳ List what files the user ec2-user is using
  - \* **lsof -i :80**
    - ↳ Show which process is using port 80
  - \* **lsof**
    - ↳ List all open files

```
[root@ip-172-31-19-159 ~]# lsof /var/www/html/images/
[root@ip-172-31-19-159 ~]# cd /var/www/html/images/
[root@ip-172-31-19-159 images]# lsof /var/www/html/images/
COMMAND  PID USER  FD   TYPE DEVICE SIZE/OFF NODE NAME
bash     22160 root   cwd   DIR  202,81    4096    2 /var/www/html/images
lsof     22550 root   cwd   DIR  202,81    4096    2 /var/www/html/images
lsof     22551 root   cwd   DIR  202,81    4096    2 /var/www/html/images
```

- \* I was in some other directory and did **lsof**. It was not being used by any process at that time.
- \* Then I did **cd** into that directory and checked with **lsof**. Now its showing someone has done **cd** into that directory.

```
[root@ip-172-31-19-159 ~]# lsof /var/www/html/images/
[root@ip-172-31-19-159 ~]# cd /var/www/html/images/
[root@ip-172-31-19-159 images]# lsof /var/www/html/images/
COMMAND  PID USER  FD   TYPE DEVICE SIZE/OFF NODE NAME
bash     22160 root   cwd   DIR  202,81    4096    2 /var/www/html/images
lsof     22550 root   cwd   DIR  202,81    4096    2 /var/www/html/images
lsof     22551 root   cwd   DIR  202,81    4096    2 /var/www/html/images
[root@ip-172-31-19-159 images]# umount /var/www/html/images
umount: /var/www/html/images: target is busy.
```

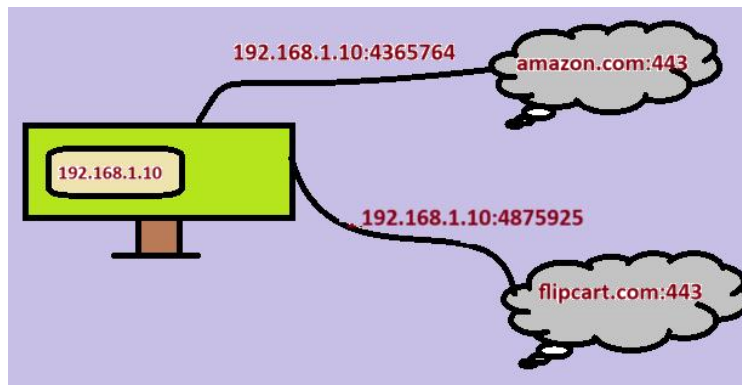
- \* Now as I have done **cd** into that directory and trying to unmount it, its showing **target is busy**.

#### ➤ Using **EBS Snapshot**:

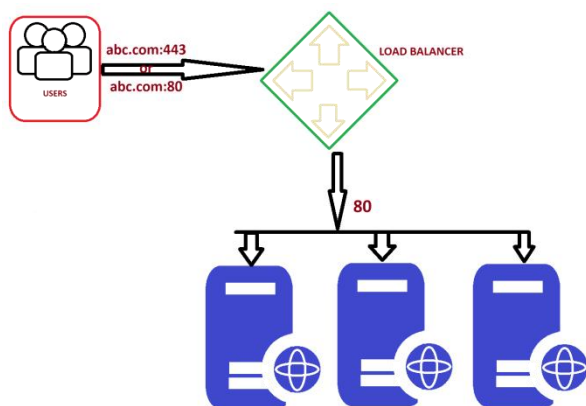
- ☞ Create one instance
- ☞ Create one volume of 5gb
- ☞ Attach the volume to the instance (**/dev/sdh** device; u can take any)
- ☞ Create one folder, **/var/lib/mysql**.
- ☞ Make partition (**fdisk /dev/xvdh**) and mount the partition to **/var/lib/mysql/** (**mount /dev/xvdh1 /var/lib/mysql**)
- ☞ Install mariadb105-server (as it store the required files inside **/var/lib/mysql**)
- ☞ **systemctl start mariadb**
- ☞ Now, you can see some files should have come inside **/var/lib/mysql** directory.
  - \* Those files are inside that new EBS volume as we had mounted that directory to that device.
- ☞ Now, create one EBS Snapshot out of that EBS Volume.
- ☞ Now, go and delete all the files inside the directory **/var/lib/mysql**
- ☞ Now try doing **systemctl restart mariadb** .. it'll fail because all the required things had been deleted inside the directory **/var/lib/mysql** ..
- ☞ Unmount the disc (EBS Volume) from the instance. Detach it and delete.
- ☞ Now create one volume out of that EBS Snapshot.
- ☞ Attach that volume to the instance.
  - \* **NOTE:** This volume contains all the details like before (partition is also there... so no need to make partition again)
- ☞ Mount this device to that directory **/var/lib/mysql**.
- ☞ Now, try doing **systemctl restart mariadb**
  - \* It'll succeed now.



## ➤ ELB (Elastic Load Balancer)



- Here, 2 websites are opened inside the PC.
- PC, maps its current ip with a random port to the website ip with that port.
  - \* It means the port **192.16.1.10:4365764** means **amazon.com:443** and **192.16.1.10:4875925** means **flipkart.com:443**.
  - \* This random ports are local to the computer only. The computer use these ports to keep track of the websites.
  - \* **NOTE: ports are in the range 0 to 65535. here the ports that I've mentioned are wrong.**



- Those 443 or 80 are front-end port used by the users.
- After that the load balancer will forward the traffic to the particular web server via the back-end port (here **80**).
- **NOTE: Web servers will be having different IP but having same port (here 80)**

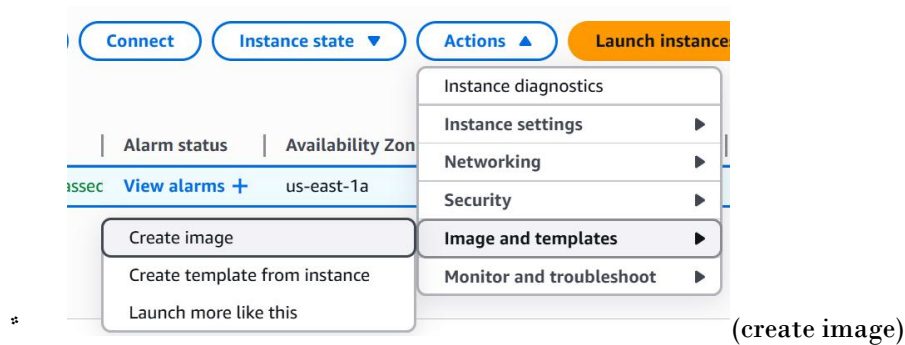
### • Load balancer:

- It is a device or software that distributes network traffic across multiple servers or applications to optimize performance and capacity.
- It acts as a **proxy** between the user and the servers, ensuring that all servers are used equally and that no single server becomes overloaded.



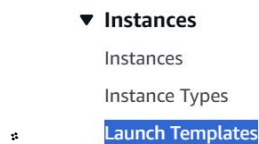
- ☞ Load balancer is not the real server. It acts like a proxy between the users and server(s).
- ☞ There is a frontend port by which the users access the load balancer (e.g., port 80 for HTTP or 443 for HTTPS). And there is a backend port by which the load balancer forwards the traffic to the different web-servers managing the traffic.
  - \* **NOTE: All the web-servers in the backend will be listening on same port.**
- ☞ Types of ELB:
  - ☞ Classic LB:
    - \* Takes request from frontend port (443) and routes to the backend server port (80).
    - \* Ideal for simple solution
    - \* Works on **layer 4**.
    - \* Older generation. Only used for backward compatibility.
  - ☞ Application LB:
    - \* Works on **Layer 7**.
    - \* Intelligent routing based on content.
    - \* Best suited for **HTTP & HTTPS** web traffic.
    - \* Path based, host based routing.
  - ☞ Network LB:
    - \* Work on **Layer 4**.
    - \* Handles millions of requests.
    - \* Used in low-latency or non HTTP traffic.
    - \* Static IP
    - \* Very expensive
  - ☞ Gateway LB:
    - \* Works on **Layer 3**.
    - \* It enables you to deploy, scale & manage virtual appliances such as
      - " Firewalls
      - " Intrusion detection
      - " Prevention system
      - " Deep packet inspection systems
- ☞ **HANDS-ON**
  - ☞ Launch an instance hosting a static website using http. (security group: **sg-web (let)**)

- ☛ Create one AMI out of it.

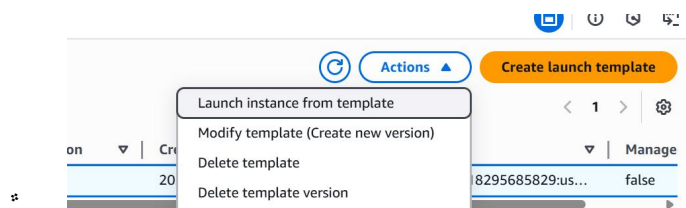


- ☛ **NOTE:** from snapshot you can create a volume, but from AMI you can create one instance.

- ☛ Create one launch template (instances > Launch Templates), so that you don't need to type all the things while launching instance. (select the created AMI also in that template)



- ☛ **Launch instance from Template**

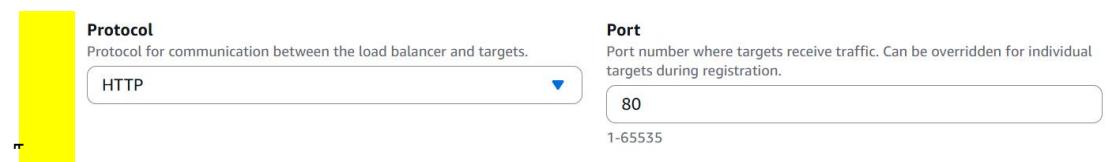


- ☛ Now it comes the **LOAD BALANCER** part ...

- ☛ Before creating Load Balancer, create one **Target Group** (Load Balancing > Target Groups)

- ☛ Fill all the details; in my case:

- ☛ Target type: instances,



- ☛ Here the port is used to communication between **load balancer** and **targets (ec-2 instances)**.

- ☛ Health Checks: /

- ☛ It might vary, it checks if the web-server is healthy or not depending upon the success codes given as input.

- ↳ I've given / because my website remains directly in the root path i.e. <http://18.212.102.198/>.
- ↳ You can give the path where your website remains i.e. [http://<ip>:<port>/<any\\_path>](http://<ip>:<port>/<any_path>) like <http://18.212.102.198:80/v1/web>. for this the the health checks path will be **/v1/web**

#### ▼ Advanced health check settings

##### Health check port

The port the load balancer uses when performi

- ☒ Traffic port
- ☐ Override

↳ You can override this if your web-servers are running on different port.

\* Now create the **Load Balancer**. (Load Balancing > Load Balancers)

↳ In my case:

- ↳ I created Application Load Balancer.
- ↳ Selected us-east-1a to us-east-1f as AZs.
- ↳ Create one security group (**sg-elb (let)**) allowing all IPv4 and IPv6 address as HTTP (in my case).
- ↳ NOTE: this **sg-elb** should be added inside the **sg-web**. It means, *“Allow **inbound** traffic to instances in **sg-web** only if it **originates from** instances in **sg-elb**”*.

⚡ Some experiments I did:

⚡ Experiment 1:

- \* Forget about the load balancer thing at all for now.
- \* I added “My IP” in **sg-web** and tried to access the web server from my laptop. It was **accessible**.
- \* Then I tried to access it in my mobile. The expectation was that it shouldn't be accessible from my mobile. But it was **accessible**.
- \* ISSUE:
  - ↳ I had connected my laptop to my mobile's hotspot.
  - ↳ So, my mobile & laptop were having same public IP.
  - ↳ So, the web-server was accessible from my mobile as well.
  - ↳ **[Laptop] > [Mobile hotspot] > [Internet] > [EC2]**

- ☞ Experiment 2:
  - \* **sg-web** was having the **sg-elb** for HTTP in its inbound rule. (Custom TCP, port 80)
  - \* **sg-elb** was having all IPv4 and IPv6 address in its inbound rule.
  - \* But when I was trying to access from my mobile, it was not accessible where I can see it was **healthy** inside the target groups and it was **accessible** from my laptop.
  - \* ISSUE:
    - ☞ In my mobile, the DNS was not able to get resolved.
    - ☞ Fetched the IP of the load balancer from its domain (**nslookup <domain>**) ... domain means everything except the **http://** or **https://** .
    - ☞ Then I tried to access it from my mobile, and it was accessible now.
- ☞ Experiment 3 (**Important**):
  - \* I added the outbound rule of **sg-elb** as "My IP".
  - \* **XXXX** I was thinking, if I set some IP in the outbound rule means:
    - ☞ When those **IP**, which are valid for the **outbound** rule of the SG, sends traffic to the particular SG... then only the SG will forward the traffic further. It is totally wrong **XXXX**
  - \* I set "My IP" as the only allowed outbound destination in **sg-elb**. So when I accessed the Load Balancer domain, it couldn't forward the request to the web server because the **web server's IP wasn't permitted in the outbound rule** — resulting in an inaccessible server....

➤ **Ports present in ELB and Target Group. ----- (IMPORTANT) -----**

- ⤴ While creating **target group**, you'll have to give the **port**; it is the port with which **elastic load balancer** communicates with the **targets** i.e. EC2 instances (in our case). Lets say we gave the port **p1** here
- ⤴ While creating **ELB**, you can give listener ports. It the the port at which **ELB** listens from the clients and forwards the traffic to the **targets** with the port **p1**.
  - ☞ Lets say we gave 2 listener ports here **p2, p3**.
- ⤴ So now if the clients send traffic with port **p2** or **p3**, then **ELB** will forward those traffic to the **targets** with the port **p1** (mentioned in the target group).
- ⤴ Now you might have question, if we have to mention the listener ports in the ELB, then what is the need of **security group**.

- ⌘ Security group is the access providing tool. It decides who are allowed to communicate with ELB.
- ⌘ Lets say one user with a specific IP tries to access the ELB with the port **p2** or **p3**, then it'll first go through the security group; if the IP of the user is allowed in the security group, then it'll go to ELB.
  - \* Now ELB will check the port; if the port at which client is trying to communicate is present in the ELB listener ports, then the traffic will be forwarded to the targets.
  - \* In simple terms, **security group** is there to give access to the clients having particular IPs; **Listener ports** is there to filter the port means if the port is proper then traffic will be redirected to **targets**.

### ➤ Chatgpt version :)

- ⌘ While creating a Target Group, you specify a port — this is the port through which the Elastic Load Balancer communicates with the targets (EC2 instances).
  - ⌘ Let's call this port **p1**.
- ⌘ While creating an ELB, you specify listener ports — these are the ports on which the ELB listens for incoming client requests.
  - ⌘ Let's say you added **p2** and **p3** as listener ports.
- ⌘ So, when a client sends traffic to the ELB on port **p2** or **p3**, the ELB receives it and forwards it to the targets using port **p1** (the one defined in the target group).
- ⌘ Now, you might wonder — if listener ports decide which ports ELB accepts traffic on, then what's the purpose of Security Groups?
- ⌘ Security Groups act as firewalls — they decide who (which **IPs or sources**) are allowed to communicate with the ELB and on which ports.
  - ⌘ Example: if a client with a specific IP tries to access the ELB on port **p2** or **p3**, the request first passes through the security group.
  - ⌘ If the SG allows that IP and port, it reaches the ELB.
  - ⌘ Then the ELB checks if **p2** or **p3** matches its listener configuration. If yes, it forwards the request to the target on **p1**.

## ➤ CLOUD WATCH

- Monitor performance of AWS environment - standard infrastructure metrics.
- Metrics: AWS cloud watch allows you to record metrics for services such as EBS, EC2, ELB, Route53 Health checks, RDS, Amazon S3, cloudfront etc etc ..

### What Does CloudWatch Do?

#### 1. Monitoring Metrics

- Collects and tracks metrics like **CPU usage**, **memory**, **disk**, **network**, etc., from AWS services such as EC2, RDS, Lambda, ECS, etc.

#### 2. Log Collection

- Collects and stores **logs** from applications, services, and operating systems (like `/var/log/messages` or app logs).

#### 3. Alarms & Notifications

- You can set **CloudWatch Alarms** to trigger actions (like send an email via SNS or auto-scale instances) when metrics cross a threshold.

#### 4. Dashboards

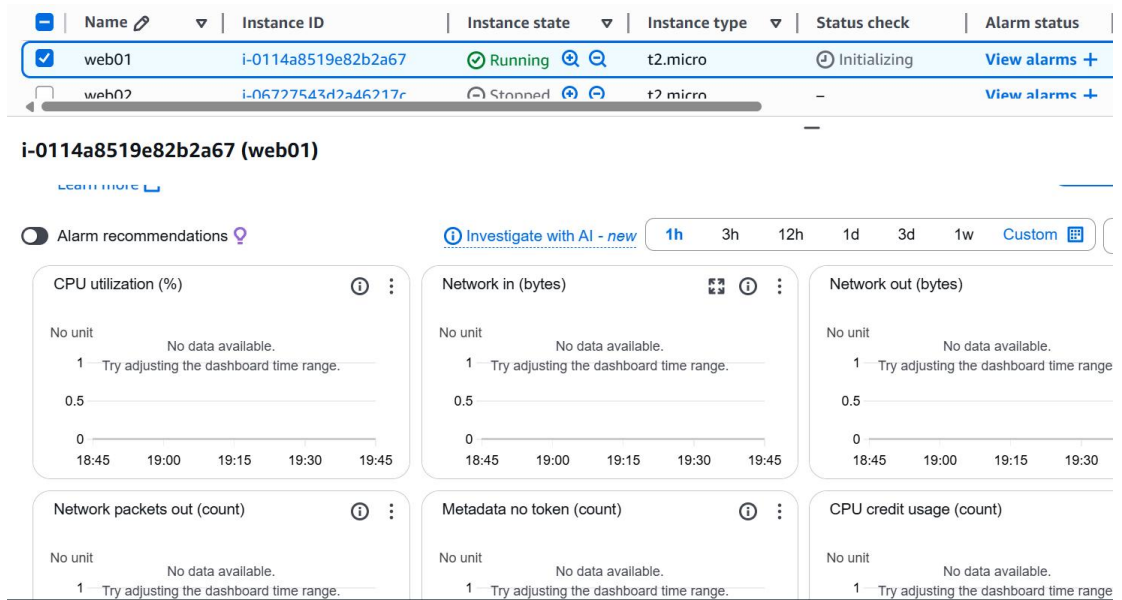
- Create visual dashboards to **view real-time graphs** of metrics.

#### 5. Events (Now called EventBridge)

- Respond to changes in your AWS environment, like an EC2 instance state change or an EBS snapshot being created.

#### 6. CloudWatch Agent

- A custom agent installed on EC2 or on-prem servers to collect **more detailed system-level metrics and logs**.



- By default the monitoring happens in a interval of **5 mins**. If you want to reduce it to **1 min**, then **Manage Detailed Monitoring > Detailed Monitoring (ENABLE)**.

- We'll try to make one cloud watch so that if CPU utilization is more than expected then it'll send one mail.
- **EC2 Instance ---- (create alarm) ---- Amazon Cloudwatch ----- Alarm ---- (alarm triggered) ---- Email Notification(SNS)**
- There is a package “stress” which can be used to give stress to the CPU. (it's not preinstalled. You need to install it)

```
[root@ip-172-31-81-10 ~]# stress
'stress' imposes certain types of compute stress on your system

Usage: stress [OPTION [ARG]] ...
-?, --help      show this help statement
--version      show version statement
-v, --verbose   be verbose
-q, --quiet     be quiet
-n, --dry-run   show what would have been done
-t, --timeout N timeout after N seconds
--backoff N     wait factor of N microseconds before work starts
-c, --cpu N     spawn N workers spinning on sqrt()
-i, --io N      spawn N workers spinning on sync()
-m, --vm N      spawn N workers spinning on malloc()/free()
--vm-bytes B    malloc B bytes per vm worker (default is 256MB)
--vm-stride B   touch a byte every B bytes (default is 4096)
--vm-hang N     sleep N secs before free (default none, 0 is inf)
--vm-keep       redirty memory instead of freeing and reallocating
-d, --hdd N     spawn N workers spinning on write()/unlink()
--hdd-bytes B   write B bytes per hdd worker (default is 1GB)

*
Example: stress --cpu 8 --io 4 --vm 2 --vm-bytes 128M --timeout 10s
```

• **nohup <command> <arguments> &**

\* **nohup => prevent the process from being killed when terminal session ends**

\* **& => runs the process in the background**

```
Note: numbers may be suffixed with s,m,h,d,y (time) or B,K,M,G (size).
[root@ip-172-31-81-10 ~]# nohup stress -c 4 -t 300 &
[1] 868
[root@ip-172-31-81-10 ~]# nohup: ignoring input and appending output to 'nohup.out'

*
```

- **top:** The top command in Linux is a real-time system monitoring tool that shows running processes and their resource usage, such as CPU, memory, and load average.

```
[root@ip-172-31-81-10 ~]# top
top - 19:58:00 up 5:50, 1 user, load average: 3.36, 2.46, 1.10
Tasks: 94 total, 1 running, 51 sleeping, 0 stopped, 0 zombie
%Cpu(s): 0.0 us, 0.0 sy, 0.0 ni,100.0 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st
KiB Mem : 975520 total, 404112 free, 85932 used, 485476 buff/cache
KiB Swap: 0 total, 0 free, 0 used. 745636 avail Mem

  PID USER      PR  NI   VIRT   RES   SHR S  %CPU  %MEM     TIME+ COMMAND
    1 root        20   0 123480   5376  3884 S   0.0   0.6   0:02.36 systemd
    2 root        20   0      0      0      0 S   0.0   0.0   0:00.00 kthreadd
    3 root        0 -20      0      0      0 I   0.0   0.0   0:00.00 rcu_gp
    4 root        0 -20      0      0      0 I   0.0   0.0   0:00.00 rcu_par_gp
    6 root        0 -20      0      0      0 I   0.0   0.0   0:00.00 kworker/0:0H-ev
    8 root        0 -20      0      0      0 I   0.0   0.0   0:00.00 rcu_gp
```

- Search for **Cloud Watch** in AWS console
- Alarms > All alarms
- Create alarm (button)

- ☛ Select metric: EC2 => Pre-instance metrics => select the alarm you want to the specific instance (CPU utilization for me)

Browse	Multi source query	Graphed metrics (1)	Options	Source	=
<input type="checkbox"/>	my-instance	i-0907b7ce99bbfd...	NetworkPacketsIn ⓘ	No alarms	
<input type="checkbox"/>	my-instance	i-0907b7ce99bbfd...	NetworkOut ⓘ	No alarms	
<input checked="" type="checkbox"/>	my-instance	i-0907b7ce99bbfd...	CPUUtilization ⓘ	No alarms	
<input type="checkbox"/>	my-instance	i-0907b7ce99bbfd...	NetworkPacketsOut ⓘ	No alarms	
<input type="checkbox"/>	my-instance	i-0907b7ce99bbfd...	DiskWriteOps ⓘ	No alarms	
<input type="checkbox"/>	my-instance	i-0907b7ce99bbfd...	DiskReadOps ⓘ	No alarms	
<input type="checkbox"/>	my-instance	i-0907b7ce99bbfd...	DiskWriteBytes ⓘ	No alarms	
<input type="checkbox"/>	my-instance	i-0907b7ce99bbfd...	NetworkIn ⓘ	No alarms	

5 minutes

### Conditions

**Threshold type**

☒ Static  
Use a value as a threshold

☐ Anomaly detection  
Use a band as a threshold

**Whenever CPUUtilization is...**  
Define the alarm condition.

☐ Greater  
> threshold

☒ Greater/Equal  
≥ threshold

☐ Lower/Equal  
≤ threshold

☐ Lower  
< threshold

**than...**  
Define the threshold value.

60

Must be a number

(you can select the conditions as well)

Step 1

Specify metric and conditions

Step 2

**Configure actions**

Step 3

Add alarm details

Step 4

Preview and create

## Configure actions

### Notification

**Alarm state trigger**  
Define the alarm state that will trigger this action.

☒ In alarm  
The metric or expression is outside of the defined threshold.

☐ OK  
The metric or expression is within

**Send a notification to the following SNS topic**  
Define the SNS (Simple Notification Service) topic that will receive the notification.

☒ Select an existing SNS topic

☐ Create new topic

☐ Use topic ARN to notify other accounts

**Send a notification to...**

MonitoringTeam

MonitoringTeam

MonitoringTeam

alokranjanjoshidevops@gmail.com - View in SNS Console

Add notification

(as I had already created the SNS topic, so I am selecting this).. so many things can be done.. like under the section EC2, if you want to reboot or do something to your instance when the alarm appears u can do that as well.

Step 1

Specify metric and conditions

Step 2

Configure actions

Step 3

**Add alarm details**

Step 4

Preview and create

## Add alarm details

**Name and description**

**Alarm name**

Warning | High CPU on my-instance healthy

**Alarm description - optional** [View formatting guidelines](#)

Edit Preview

Warning | High CPU on my-instance healthy

Up to 1024 characters (41/1024)



☞ Then create alarm.

☞ NOTE: make sure the instance id that is mentioned in the alarm is same as that of the instance you want to monitor.

➤ **EFS (Elastic File System) :**

- ⌘ It's kind of same as EBS, but EFS can be **shared among multiple instances**.
  - ⌘ Creating **filesystem**:
    - ⌘ Create security group, protocol: **NFS**, in the **inbound** rule add the security group of the web-server **instance** so that it can access the EFS (as its shared).
    - ⌘ Create EFS, attaching that Security Group, and selecting any applicable options that you want.
  - ⌘ Accessing the **filesystem**:
    - ⌘ I am using **Access Point** to access the filesystem. (IAM user can also be created I guess to access this..)
    - ⌘ Create access point selecting the **filesystem** that you created and by giving all the details that you want.
    - ⌘ Then click on **Create Access Point**.
  - ⌘ Mounting **EFS** file system:
    - ⌘ **EFS Mount Helper** helps in mounting the EFS file system with the instance.
    - ⌘ Website for the docs: <https://docs.aws.amazon.com/efs/latest/ug/installing-amazon-efs-utils.html>
    - ⌘ I am using Amazon Linux 2, so I can directly install it using the command **sudo yum install -y amazon-efs-utils** .
    - ⌘ Website for the docs: <https://docs.aws.amazon.com/efs/latest/ug/mount-fs-auto-mount-update-fstab.html>
    - ⌘ **sudo yum install -y amazon-efs-utils**
    - ⌘ **file-system-id:/ efs-mount-point efs**  
**\_netdev,noresvport,tls,accesspoint=access-point-id 0 0** (inside **/etc/fstab**)  
**\* fs-02d9a586c27435b88:/ /var/www/html/images/ efs**  
**\_netdev,noresvport,tls,accesspoint=fsap-0088b84d01cd75d8c 0 0** (in my case)
    - ⌘ **mount -fav**
- ```
[root@ip-172-31-82-181 ~]# df -h
Filesystem      Size  Used Avail Use% Mounted on
devtmpfs        468M   0    468M   0% /dev
tmpfs           477M   0    477M   0% /dev/shm
tmpfs           477M  472K   476M   1% /run
tmpfs           477M   0    477M   0% /sys/fs/cgroup
/dev/xvda1       8.0G  2.0G   6.0G  25% /
tmpfs           96M   0     96M   0% /run/user/1000
127.0.0.1:/      8.0E   0    8.0E   0% /var/www/html/images
```
- ⌘ \* We are seeing 127.0.0.1 instead of the filesystem dns name bcs **under the hood**, the helper creates a tunnel through **127.0.0.1** to the real EFS endpoint via a process like **stunnel**, which is part of the TLS-based mount.)

\* Try doing **ps aux | grep stunnel**

```
[root@ip-172-31-82-181 ~]# ps aux | grep stunnel
root    3149  0.0  0.8 169296 8096 ?        Ssl  21:40   0:00 /sbin/efs-proxy /var/run/efs/stunnel-config.fs-02d9a586c27435b88.var.www.html.images.20195 --tls
root    3461  0.0  0.0 119424   948 pts/0    S+   21:42   0:00 grep --color=auto stunnel
```

➤ **Autoscaling:**

- ⌘ It'll create or delete instance depending upon the monitored value.
- ⌘ For example, if we set about the CPU utilization, if the CPU utilization exceeds from the threshold, it'll create new instances.
- ⌘ It needs a **Launch Template** so that it can launch new instances automatically by itself.
- ⌘ So, using the AMI that you created, create one launch template for this.
- ⌘ Now **Auto Scaling > Auto Scaling Group**
  - ⌘ Click on **Create Auto Scaling Group**
  - ⌘ Step 1:
    - ⌘ Give a name & select the launch template. Then click on “next”
  - ⌘ Step 2:
    - ⌘ Choose the availability zones. (I selected all 6 from us-east-1a to us-east-1f)
  - ⌘ Step 3:
    - ⌘ Attach the load balancer (radio inputs).
    - ⌘ Health checks: select **ELB**. EC2 health check is a very basic health check (hardware health check & vm health check). It doesn't guarantee if the website is up or down.
  - ⌘ Step 4:
    - ⌘ Select desired, minimum, maximum capacity. (I chose 2, 1, 3 respectively)
    - ⌘ Automatic Scaling (policies)
      - ⌘ If you choose **“No Scaling Policies”** here, then it won't scale. It means if you give all the capacity i.e. desired, min, max as same value. It will **not scale** anything. Just if the instance goes unhealthy, it'll **replace** that.
      - ⌘ So, I'll choose **“Target Checking Scaling Policy”** as I want to scale up/down depending upon a metrics.

**Automatic scaling - optional**

Choose whether to use a target tracking policy [Info](#)

You can set up other metric-based scaling policies and scheduled scaling after creating your Auto Scaling group.

☐ No scaling policies  
Your Auto Scaling group will remain at its initial size and will not dynamically resize to meet demand.

☒ Target tracking scaling policy  
Choose a CloudWatch metric and set proportion to the metric's value.

Scaling policy name

**Metric type** [Info](#)  
Monitored metric that determines if resource utilization is too low or high. If using EC2 metrics, consider enabling detailed monitoring for better scaling performance.

Target value

Instance warmup [Info](#)  
 seconds

☐ Disable scale in to create only a scale-out policy

(CPU utilization)

☛ Step 5:

▼ Notification 1

SNS Topic

Choose an SNS topic to use to send notifications

MonitoringTeam (alokranjanjoshidevops@gmail.com)

Create a topic

Event types

Notify subscribers whenever instances

☒ Launch

☒ Terminate

☒ Fail to launch

☒ Fail to terminate

(add notification)

☛ Step 6:

\* You can give any tag if you want.

☛ Step 7:

\* Review all the details, and then **Create AutoScaling Group**.

☛ You can go inside the recently created “Auto Scaling Group”, under the “Activity” tab, you can see the instances will be getting created.

Sat Jul 12 2025 04:14:58 GMT+0530 (India Standard Time)

Details Integrations - new Automatic scaling Instance management Instance refresh **Activity** Monitoring

Activity notifications (1)

Filter notifications

☐ Send to ☐ MonitoringTeam (alokranjanjoshidevops@gmail.com)

On instance action Launch, Terminate, Fail to launch, Fail to terminate

Activity history (2)

Filter activity history

| Status     | Description                                       | Cause                                                                                                                                                                                                                                                               | Start time                       | End time                         |
|------------|---------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------|----------------------------------|
| Successful | Launching a new EC2 instance: i-079af0bf5a2359d7e | At 2025-07-11T22:44:58Z a user request created an AutoScalingGroup changing the desired capacity from 0 to 2. At 2025-07-11T22:48:00Z an instance was started in response to a difference between desired and actual capacity, increasing the capacity from 0 to 2. | 2025 July 12, 04:18:02 AM +05:30 | 2025 July 12, 04:18:34 AM +05:30 |
| Successful | Launching a new EC2 instance: i-0f592215bc339633b | At 2025-07-11T22:44:58Z a user request created an AutoScalingGroup changing the desired capacity from 0 to 2. At 2025-07-11T22:48:00Z an instance was started in response to a difference between desired and actual capacity, increasing the capacity from 0 to 2. | 2025 July 12, 04:18:02 AM +05:30 | 2025 July 12, 04:19:20 AM +05:30 |

☛ Target Group will also be get updated according to the instances created.

☛ I stopped the instances that were created by **Auto Scaling Group**. It checked and found those **unhealthy**. So, it **terminated** those and **created new instances**.

Activity history (4)

Filter activity history


| Status                          | Description                                                                          | Cause                                                                                                                                                                                                                                                               | Start time                       | End time                         |
|---------------------------------|--------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------|----------------------------------|
| Not yet in service              | Launching a new EC2 instance: i-0f10a779bc882d7bd                                    | At 2025-07-11T22:57:06Z an instance was launched in response to an unhealthy instance needing to be replaced.                                                                                                                                                       | 2025 July 12, 04:27:08 AM +05:30 |                                  |
| Connection draining in progress | Terminating EC2 instance: i-079af0bf5a2359d7e - Waiting For ELB Connection Draining. | At 2025-07-11T22:57:06Z an instance was taken out of service in response to an EC2 health check indicating it has been terminated or stopped.                                                                                                                       | 2025 July 12, 04:27:06 AM +05:30 |                                  |
| Successful                      | Launching a new EC2 instance: i-079af0bf5a2359d7e                                    | At 2025-07-11T22:44:58Z a user request created an AutoScalingGroup changing the desired capacity from 0 to 2. At 2025-07-11T22:48:00Z an instance was started in response to a difference between desired and actual capacity, increasing the capacity from 0 to 2. | 2025 July 12, 04:18:02 AM +05:30 | 2025 July 12, 04:18:34 AM +05:30 |
| Successful                      | Launching a new EC2 instance: i-0f592215bc339633b                                    | At 2025-07-11T22:44:58Z a user request created an AutoScalingGroup changing the desired capacity from 0 to 2. At 2025-07-11T22:48:00Z an instance was started in response to a difference between desired and actual capacity, increasing the capacity from 0 to 2. | 2025 July 12, 04:18:02 AM +05:30 | 2025 July 12, 04:19:20 AM +05:30 |

☛ **Only way to delete the instances is to delete the “auto scaling group”.**

## ➤ S3 (Simple Storage Service)

- ⌘ It stores data as objects.
- ⌘ Building blocks:
  - ⌘ Buckets:
    - \* Its like a folder at the root level.
    - \* You must create a bucket before uploading the objects.
    - \* Bucket names should be globally unique.
  - ⌘ Objects:
    - \* These are files/data like images, videos, html files, backup etc... that you upload.
    - \* Each object consists of
      - ▮ Data (your actual data)
      - ▮ Meta-data (key-value pair)
      - ▮ A unique key (filename or path inside the bucket)
  - ⌘ Keys:
    - \* Keys are the unique identifier of the objects
    - \* Think of it as the full-path of the file
  - ⌘ Regions:
    - \* Buckets are created in specific AWS region.
    - \* Choose region closer to users for performance

 **S3 Storage Classes Comparison Table**

| Storage Class           | Best For                                 | Cost (per GB)       | Retrieval Time         | Min Storage Duration           | Use Case                                         |  |
|-------------------------|------------------------------------------|---------------------|------------------------|--------------------------------|--------------------------------------------------|---------------------------------------------------------------------------------------|
| S3 Standard             | Frequently accessed data                 | 🔥🔥 (Highest)        | Immediate              | None                           | Active app data, websites, frequently used files |                                                                                       |
| S3 Intelligent-Tiering  | Unknown/variable access patterns         | 🔥🔥                  | Immediate (auto-tiers) | 30 days (for infrequent tiers) | Cost optimization with automatic tiering         |                                                                                       |
| S3 Standard-IA          | Infrequently accessed but needed quickly | 🔥                   | Immediate              | 30 days                        | Backups, DR, not-often-used files                |                                                                                       |
| S3 One Zone-IA          | Infrequent access, less critical data    | 🟢 (Cheaper than IA) | Immediate              | 30 days                        | Re-creatable data, logs, secondary backups       |                                                                                       |
| S3 Glacier              | Archival with occasional access          | 🟢 (Very Low)        | Minutes to hours       | 90 days                        | Archive data, compliance storage                 |                                                                                       |
| S3 Glacier Deep Archive | Long-term cold storage (rarely accessed) | 🟡 (Cheapest)        | Up to 12 hours         | 180 days                       | Deep archival, regulatory storage                |                                                                                       |

⌘

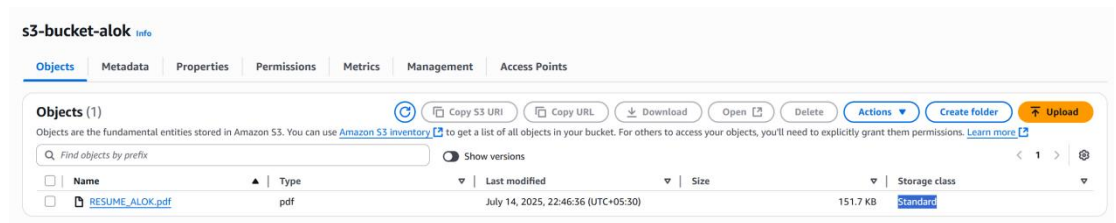
- ⌘ IA: Infrequent access
- ⌘ Glacier tiers have low storage cost but higher retrieval cost & time
- ⌘ Intelligent-Tiering automatically moves data between tiers based on access patterns
- ⌘ One Zone-IA stores data in only one AZ (less durable, lower cost)

## ➤ Create Bucket

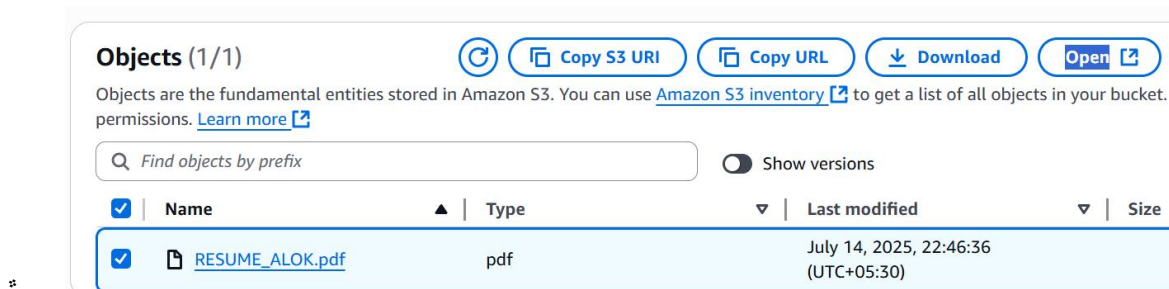
- ✦ Bucket name should be unique worldwide
- ✦ By default ACL (access control list) is disabled. Make it enable if it is required.
- ✦ By default all the public access is disabled. It doesn't mean that you should disable public access. It just confirms public access is not enabled accidentally.
- ✦ Bucket versioning: Making it enable makes it easy to recover the data from previous versions.
- ✦ Encryption is necessary. You have just some options to select the encryption types from the options.

## ➤ After the bucket got created

- ✦ Open that bucket and upload any file/folder. ( add file/folder -> select the permissions, properties >>> click on upload button )
- ✦ Below, in the **properties** section, you can select **storage class**, **encryption** options etc.. overriding the default settings of the buckets. Means, these overridden properties will be applicable to that particular file/folder only, not the entire bucket.



- ✦ By default the objects that are uploaded in the buckets are private.



- ☞ When you click on that “Open” button, the file will be loaded in the browser as it's opening the file as the particular IAM user.
- ☞ Open that file on clicking over it, copy the URI, it is a public accessible URI. If you open it in a new tab, it'll show **Access Denied**.

#### S3 URI

[s3://s3-bucket-alok/RESUME\\_ALOK.pdf](s3://s3-bucket-alok/RESUME_ALOK.pdf)

#### Amazon Resource Name (ARN)

[arn:aws:s3:::s3-bucket-alok/RESUME\\_ALOK.pdf](arn:aws:s3:::s3-bucket-alok/RESUME_ALOK.pdf)

#### Entity tag (Etag)

[6594cf955c9f8a85ec29c018c1e66ede](#)

#### Object URL

[https://s3-bucket-alok.s3.us-east-1.amazonaws.com/RESUME\\_ALOK.pdf](https://s3-bucket-alok.s3.us-east-1.amazonaws.com/RESUME_ALOK.pdf)

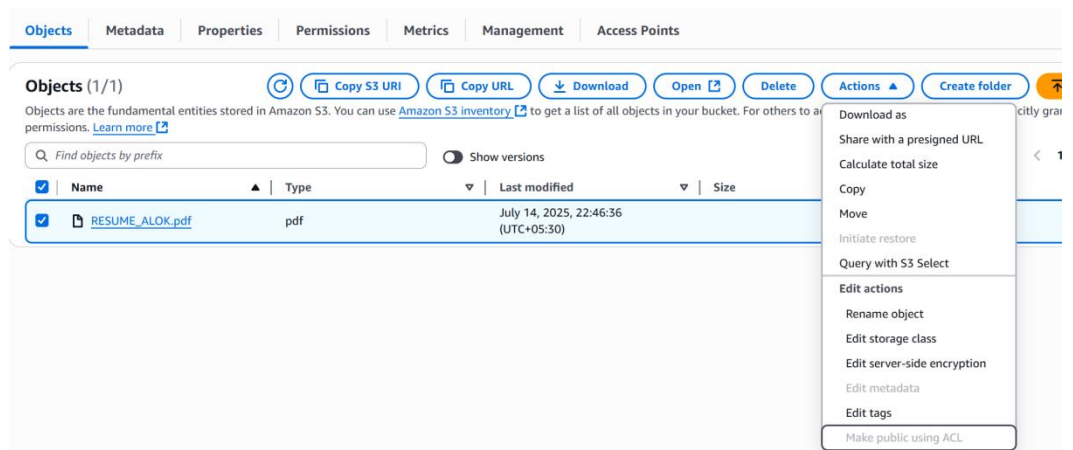
(object URL)

This XML file does not appear to have any style information associated with it. The document tree is shown below.

```
<?xml version="1.0" encoding="UTF-8" ?>
<Error>
  <Code>AccessDenied</Code>
  <Message>Access Denied</Message>
  <RequestId>GQE42477SJHT5PQ</RequestId>
  <HostId>gwFzRmpegt9ETcnIiQVbA/EZtmyd2N5pRF64kPmIJK1PS+HUDK9RY5t51t3UiL13gC0EQ6DNH9g</HostId>
</Error>
```

☛ To make it public, select the objects you want to edit permission of >>

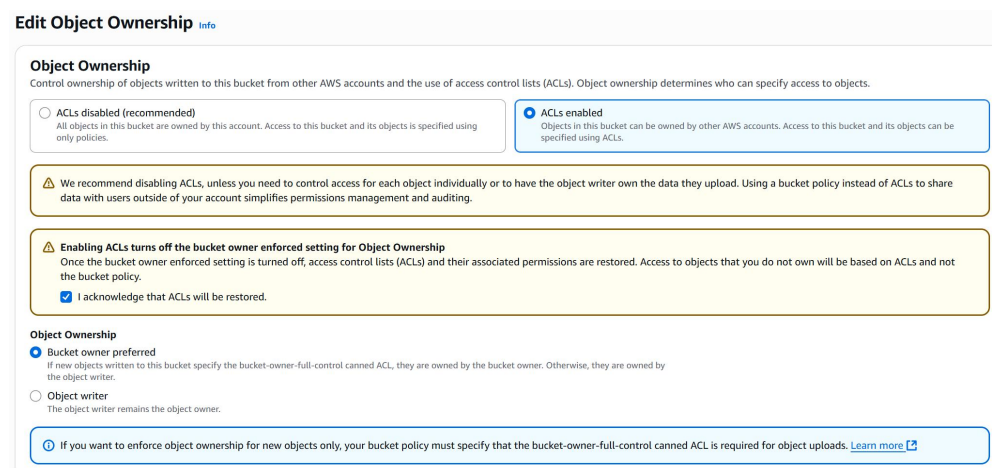
**Actions >> Make public with ACL.**



(It is grayed out because we have disabled ACL of the bucket)

☛ To enable ACL, **open the Bucket >> Permission tab >> Object**

**Ownership >> ACLs enabled**





\* Now, go inside the bucket, select the file >> **Make public with ACL.**

You'll get an error

## Make public Info

The make public action enables public read access in the object access control list (ACL) settings. [Learn](#)

**Public access is blocked because Block Public Access settings are turned on for this bucket**  
To determine which settings are turned on, check your [Block Public Access settings for this bucket](#)

(Because, the public access is blocked)

Now, go to the bucket, **Permissions >> Block Public Access (bucket setting) >> Un-check the block all public access**

## Edit Block public access (bucket settings) Info

### Block public access (bucket settings)

Public access is granted to buckets and objects through access control lists (ACLs), bucket policies, access point policies, or all. In order to ensure that public access is blocked, you must turn on Block all public access, but before applying any of these settings, ensure that your applications use individual settings below to suit your specific storage use cases. [Learn more](#)

#### ☐ Block *all* public access

Turning this setting on is the same as turning on all four settings below. Each of the following settings are independent of one another.

#### ☐ Block public access to buckets and objects granted through *new* access control lists (ACLs)

S3 will block public access permissions applied to newly added buckets or objects, and prevent the creation of new public access ACLs for buckets and objects.

#### ☐ Block public access to buckets and objects granted through *any* access control lists (ACLs)

S3 will ignore all ACLs that grant public access to buckets and objects.

#### ☐ Block public access to buckets and objects granted through *new* public bucket or access point policies

S3 will block new bucket and access point policies that grant public access to buckets and objects. This setting doesn't change any existing policies.

#### ☐ Block public and cross-account access to buckets and objects through *any* public bucket or access point policies

S3 will ignore public and cross-account access for buckets or access points with policies that grant public access to buckets and objects.

Now, you can make the object publicly accessible.

Now, upload one more file

### Permissions

Grant public access and access to other AWS accounts.

#### Access control list (ACL)

Grant basic read/write permissions to other AWS accounts.

**AWS recommends using S3 bucket policies or IAM policies.**

#### Access control list (ACL)

☒ Choose from predefined ACLs

☐ Specify individual ACL permissions

#### Predefined ACLs

☒ Private (recommended)

Only the object owner will have read and write access.

☐ Grant public-read access

Anyone in the world will be able to access the specified object.

### Properties

Specify storage class, encryption settings, tags, and more.

#### Storage class Info

Amazon S3 offers a range of storage classes designed for different use cases.

	Storage class	Designed for
<input type="radio"/>	Standard	Frequently accessed data (monthly) with milliseconds access latency
<input type="radio"/>	Intelligent-Tiering	Data with changing or unknown access patterns
<input type="radio"/>	Standard-IA	Infrequently accessed data (once a month) with milliseconds access latency
<input checked="" type="radio"/>	One Zone-IA	Recreateable, infrequently accessed data (once a month) with milliseconds access latency
<input type="radio"/>	Glacier Instant	Long-lived archive data accessed quarterly with instant retrieval

Upload the file selecting these fields.

- If you try to access the newly uploaded file using the **Object URI** now, you'll get **Access Denied**. (because this file is not edited for public access)
- Means, **even the *Bucket is public, ACLs are enabled* but *Buckets are private*.**

## NOTES

- ACL disabled: Objects owner will be the Bucketer owner (its fixed)
- ACL enabled: You can choose whether the **Object Creator** or the **Bucket Owner** will be the **Object Owner**. (in the above example of uploading files, **Bucket owner preferred** was selected)

### Object Ownership

- ☒ **Bucket owner preferred**  
If new objects written to this
- ☐ **Object writer**  
The object writer remains the

\* ----- this is why ACL is there inside the

### Object Ownership

- **Bucket Access Control** can be managed by **IAM & Bucket policies**. If the **ACL** is enabled, then through **ACL** also **Access Control of Bucket** can be managed.
- \* If you allow the public access un-checking the checkbox "**Block all public access**", now the bucket is publicly accessible, Not the objects.  
**Objects will be still private only.**



## Static Website Hosting using S3:

- Create 2 buckets
  - \* one is for hosting the website. Enable the versioning of this
  - \* Another is for keeping the **Access Logs**.
- After creating the bucket, upload the static files like HTML, CSS, Javascript, images etc etc.. and make them all public.
- Go to the properties tab, under **static website hosting** section, make it enable and select the index & error file.
- Now, you'll get a link through which the static website can be accessed.
- Under the **properties** tab, another option is there **Server Access Logging**. Enable it and select the particular bucket that we created to store the **Access Logs**.
- It takes a little time to update the access logs inside the bucket. You can see it when someone access the static website.

## Bucket policy

The bucket policy, written in JSON, provides access to the objects stored in the bucket.

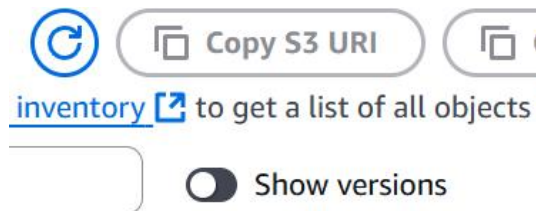
**Public access is blocked because Block Public Access setting is turned on.**  
To determine which settings are turned on, check your Block Public Access settings.

```
{
  "Version": "2012-10-17",
  "Id": "S3-Console-Auto-Gen-Policy-1752609403139",
  "Statement": [
    {
      "Sid": "S3PolicyStmt-DO-NOT-MODIFY-1752609401448",
      "Effect": "Allow",
      "Principal": {
        "Service": "logging.s3.amazonaws.com"
      },
      "Action": "s3:PutObject",
      "Resource": "arn:aws:s3:::barista07567accessslogs/*",
      "Condition": {
        "StringEquals": {
          "aws:SourceAccount": "418295685829"
        }
      }
    }
  ]
}
```

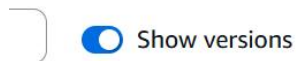
(bucket policy also gets

updated)

### Versioning :



(toggle option is there to see with/without versioning)....



#### Version ID

IqBd3tDlwx4SBpcxG5So4xk43Fy9  
Nyk

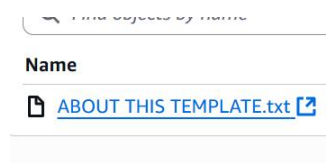
-

-

-

(With enabling that toggler, one more column "Version ID" will be displayed)

\* I am trying to delete one file.



### Delete objects?

To confirm deletion, type *delete* in t

delete

(here, **delete** is coming)

\* Now, you can't see the file inside the bucket. But when you enable the toggler to see the versions you will be able to see the file.



<input type="checkbox"/>	Name	Type	Version ID	Last modified	Size	Storage class
<input type="checkbox"/>	ABOUT THIS TEMPLATE.txt	Delete marker	oCRkOTQ_2qkvby0APwPHI65v4Ymg5ktW	July 16, 2025, 01:37:34 (UTC+05:30)	0 B	-
<input type="checkbox"/>	<a href="#">ABOUT THIS TEMPLATE.txt</a>	txt	lqBd3tDlwx4SBpcxG5So4xk43Fy9iNyk	July 16, 2025, 01:09:29 (UTC+05:30)	510.0 B	Standard

π You can see, the file(delete marker) is having size **0B**, but the txt is having **510.0B**. (means the file has gone no where, its there only. Just one **delete marker** was introduced.)

↳ Whenever you override one file, one version of that file will get created.

π Now, if I delete that **delete marker**, the file will come back again inside the bucket.

π When bucket versioning is enabled, deleting a file from the normal view (i.e., without turning on the "Show versions" toggle) will add a delete marker, hiding the file. But when you turn on the "Show versions" toggle, you can see all versions, including delete markers, and get the option to permanently delete any version.

π Now overriding case,

↳ There is one index.html file there. I uploaded one more index.html file to the bucket, so that the previous index.html got replaced by the new one.



<input type="checkbox"/>	<a href="#">index.html</a>	html	C7GtE66Eb05uDTGhJD NZZX5k1D_Uc5Bp	July 16, 2025, 01:55:54 (UTC+05:30)	37.0 B
<input type="checkbox"/>	<a href="#">index.html</a>	html	yTg77M1oK8_D2fZlarE fbXo0PxynEaxt	July 16, 2025, 01:09:30 (UTC+05:30)	34.0 KB

↳ Now, we have 2 index.html files. First one is the new one and 2<sup>nd</sup> one is the old one.

- ↳ If you want to revert, then just remove the upper **index.html** (with **version toggler on**, otherwise it'll create one **delete marker**), and its done.

#### ☛ **Life Cycle Rule :**

- It is used to transfer the objects to another storage class, or destroying the objects after some days etc etc.

- On the **management** tab of the bucket, Under **Lifecycle Configuration**, click on **Create Lifecycle Rule**.

### **Lifecycle rule actions**

Choose the actions you want this rule to perform.

- ☒ **Transition current versions of objects between storage classes**  
This action will move current versions.
- ☒ **Transition noncurrent versions of objects between storage classes**  
This action will move noncurrent versions.
- ☒ **Expire current versions of objects**
- ☒ **Permanently delete noncurrent versions of objects**
- ☒ **Delete expired object delete markers or incomplete multipart uploads**  
These actions are not supported when filtering by object tags or object size.

- You can do this for the current versions and/or previous versions as well.

#### **Transition current versions of objects between storage classes**

Choose transitions to move current versions of objects between storage classes based on your use case [see more](#)

Choose storage class transitions	Days after
Standard-IA	30
One Zone-IA	60
Glacier Flexible Retrieval (formerly Glacier)	90
Glacier Deep Archive	180
<a href="#">Add transition</a>	

- (for current version of the objects)

#### **Transition noncurrent versions of objects between storage classes**

Choose transitions to move noncurrent versions of objects between storage classes based on your use case : applied. [Learn more](#)

Choose storage class transitions	Days after objects become noncurrent
Standard-IA	35
One Zone-IA	65
Glacier Flexible Retrieval (formerly Glacier)	95
Glacier Deep Archive	185

- (non current versions of the objects)

### Expire current versions of objects

For version-enabled buckets, Amazon S3 adds a delete marker and the current version of an object is

Days after object creation

450

### Permanently delete noncurrent versions of objects

Choose when Amazon S3 permanently deletes specified noncurrent versions of objects. [Learn more](#)

Days after objects become noncurrent

455

(you can select expiration date as well)

### ☛ Disaster Recovery :

- \* It might happen that your data will be lost in case of any disaster.
- \* You can create a S3 bucket in another region (like currently I am using N Virginia, we can create on Oregon (for example)).
- \* We'll replicate the objects of current bucket to that new bucket.
- \* Under **management** tab, there is a section called **Replication rules**.
- \* Create one **replication rule**, select the bucket of **another region**. Either you can select all the objects or any particular.

➤ **RDS (Relational Database Services):**

- ⌘ Search RDS and create one.
- ⌘ I created the Free Tier version.
- ⌘ It requires a Security Group to manage the access.
- ⌘ Just like load balancer, its security group also contain the security group of the instance so that the instance could access this.
- ⌘ Save the username and password of the RDS.
- ⌘ Now create one instance (I created using ubuntu AMI)
- ⌘ Ssh to the instance and install **mysql-connector**.
- ⌘ Now connect to that RDS using
  - ⌘ `mysql -h <rds endpoint> -u <username> -p <password>`

➤ REVISION TIME (QUICK RECAP OF EVERYTHING):

- ⌘ You can use aws cli commands on any linux system (either inside aws instance or any linux machine you want)
  - ⌘ If the instance is having any IAM role attached, then don't need to do **aws configure** to authenticate with any IAM user. The CLI will automatically use the temporary credentials provided by the role
  - ⌘ But if you are trying to run AWS CLI commands in any other linux machines, then you need to do **aws configure**.
  - ⌘ Where-ever you are trying to do something using AWS CLI (inside the instance or any different linux machine), you need to give the resource id to fetch it (whether it is any instance, security-group, or anything)
- ⌘ About EBS:
  - ⌘ df: when you want to see space usage on existing mounted filesystems.
    - \* df -h : show the
  - ⌘ fdisk: when you want to look at or change partition layouts.
    - \* fdisk -l : list all disks and their partitions.
  - ⌘ fdisk <device name i.e. /dev/xvdf> : to initiate doing something with the disk attached (either create partition, delete partition, etc etc)
    - \* After creating the partition (let I created 2 partitions of that disk), now it'll show 2 devices: /dev/xvdf1, /dev/xvdf2 (partition 1 and 2 respectively)
  - ⌘ After creating the filesystem, you need to integrate filesystem within it.
    - \* Command: mkfs
    - \* **mkfs -t ext4 /dev/xvdf1 (or) mkfs.ext4 /dev/xvdf1**
  - ⌘ Till now, you can't see the device using **df -h** command as it is not mounted to any folder yet.
  - ⌘ **mount /dev/xvdf1 /var/www/html**
    - \* Now it'll be visible when **df -h** command is run
  - ⌘ But, this mount is for the current session only. If the system is rebooted then it'll be gone.
    - \* You need to enter the details inside the file **/etc/fstab** so that the disk will be mounted across the boots.
    - \* Then run **mount -a** to mount all the things present inside the **/etc/fstab**.
  - ⌘ To unmount the mounted things, use the command **umount** (*not unmount*)



- ✧ If you are creating a snapshot from a volume (let the volume was already partitioned and filesystem was integrated) then if you create a volume out of that snapshot, then no need to make partition or inject filesystem in that, everything is there in it, just mount it to a particular folder.

#### ⌘ About **ELB**:

- ✧ I created one AMI out of my instance. Then created one instance out of my created AMI. (so now, I have 2 instance running the same web server)
- ✧ Create one security group
  - \* include this sg inside instance's sg's inbound rule
- ✧ Create one target group. (just used to define the target type(instance, application load balancer, etc etc) and selection of the targets.
- ✧ Include this target while creating ELB and try accessing using ELB's dns url. You can access the instance.

#### ⌘ About **Auto-Scaling Group (asg)**:

- ✧ Create one AMI
- ✧ Create one Launch Template
- ✧ Create one Target group (to attach inside the load balancer section inside asg)
- ✧ Now, create ASG and enjoy :)

#### ⌘ **S3**:

- ✧ I tried to copy contents of a directory to the S3 bucket, but I got error saying no credentials.
  - \* `aws s3 cp 2108_dashboard s3://test-bucket-07567 --recursive`
- ✧ I created one IAM role for EC2 service and giving full access of S3 and attached it to the instance I am using. Then the copy was successful.
  - \* IAM role is just a allowance kind of thing that gives access to a aws service or any other thing (that you have selected) to access the particular things that is being included in the role.

Select trusted entity [info](#)

**Trusted entity type**

☒ **AWS service**  
Allow AWS services like EC2, Lambda, or others to perform actions in this account.

☐ **AWS acc**  
Allow enti belonging perform a

☐ **SAML 2.0 federation**  
Allow users federated with SAML 2.0 from a corporate directory to perform actions in this account.

☐ **Custom I**  
Create a c others to j

**Use case**  
Allow an AWS service like EC2, Lambda, or others to perform

**Service or use case**

Choose a use case for the specified service.

☒ **EC2**  
Allows EC2 instances to call AWS services on your behalf.

- I want to host a static website in S3. So, I'll have to make sure that it is accessible for the public.
  - \* Disable "Block All Public Access"
  - \* Enable ACL (keep bucket owner as the default owner only)
  - \* Now select all the files inside the bucket and make it accessible for public.
    - " As we know, by default, when any object is uploaded inside S3 bucket, it is private.
- Now, you can access the hosted static website in the browser.
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