### Sequential Execution

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### Objectives

- At the end of this lecture, student will be able to
  - Identify sequential program execution
  - Identify flow chart elements and connectors that are associated with sequential program flow
  - Identify the constructs in algorithms that are associated with sequential program flow
  - Apply sequential logic to solve a problem
  - Express sequential logic in C programming language



### Contents

- Statements in C
- Sequential Logic
- Flow Charts
  - Processing Statements
  - Input / Output Statements



### Statement

Always terminated with a semi-colon ';' or a block of code '{}'

An expression

A function call

Declaration

A control structure statement

Example

```
a = b + c;
printf ("Hello, World!");
int a;
if (m < 10) { printf("m less than 10"); }</pre>
```



### **C** Statements

- Expression
- Conditional

```
if (expr) { ... } else {...}switch (expr) { case c1: case c2: ... }
```

Iteration

```
while (expr) { ... }
do ... while (expr)
for (init; valid; next) { ... }
```

Jump

```
goto label
continue;
break;
return expr;
go to start of loop
exit loop or switch
return from function
```



## Block or Compound Statement

 A group of declarations and statements, grouped together using braces { and }

```
    Example
```

```
int a, b;
a= 10;
b=15;
printf("Sum of %d and %d is %d", a,b,a+b);
```



### Sequential Execution

Sequential execution

Statements in a program are executed one after the other in the

order in which they're written



### **Control Structures**

#### Transfer of control

 Possible to specify that the next statement to be executed may be other than the next one in sequence

#### Control structure

A statement that alters the control flow



### Types of Control Structures

All programs could be written in terms of following control structures

### 1. Selection structure/decision making statements

- if statement (single selection)
- if...else statement (double selection)
- switch statement (multiple selection)

### 2. Repetition structure/loop statements

- while statement
- do...while statement
- for statement



### Flow Charts

#### A flowchart

A graphical representation of an algorithm or of a portion of an algorithm

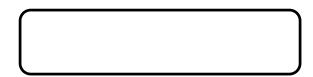
 Flowcharts are drawn using certain special-purpose symbols such as rectangles, diamonds, ovals, and small circles

Symbols are connected by arrows called flowlines



## Flow Charts - Symbols

- Oval symbol
- Terminator symbol
  - All programs in C start executing from the first processing statement in main function
  - Flowcharts express the start of a program and termination of the program using a terminator symbol



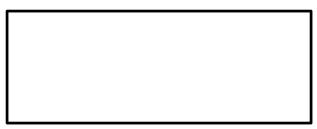
Examples



Stop



- Rectangle symbol or action symbol
- Processing Statement



Example

a = a + b

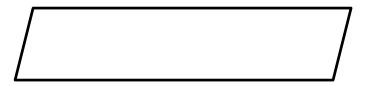
Predefined Process



Example

power(10,num)

I/O statement

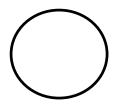


Examples

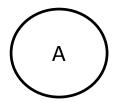
Print "Sum is", 10

Read integer i

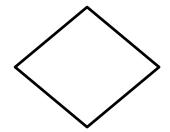
Connectors



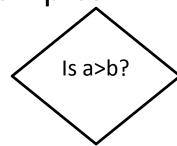
Examples



- Diamond symbol or decision symbol indicates that a decision is to be made
- Contains an expression, such as a condition, that can be either true or false



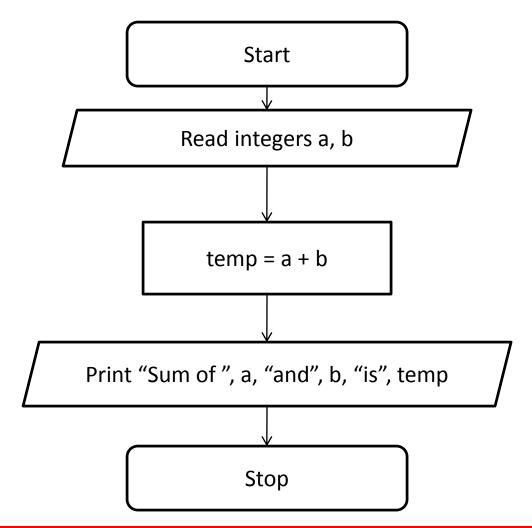
Examples





## Flow Charts - Example

Adding 2 numbers





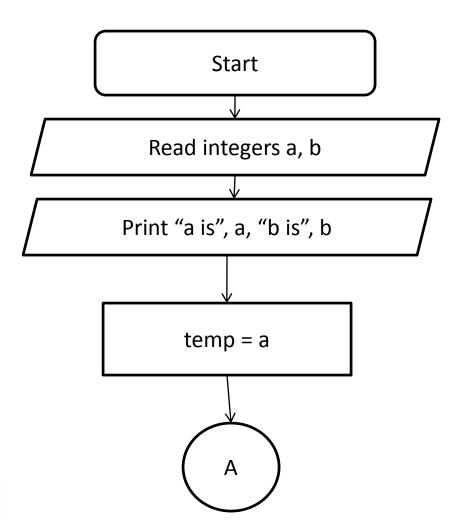
### Algorithms

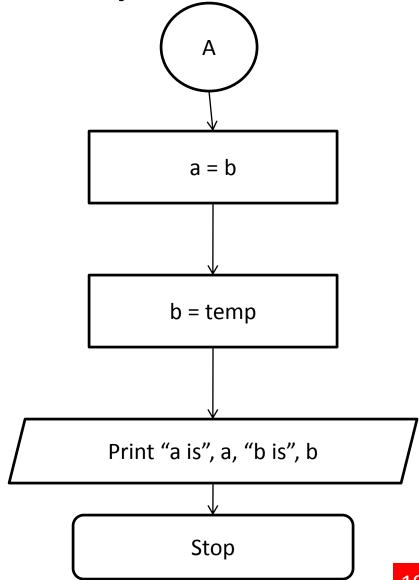
Swapping 2 numbers

```
Algorithm swap()
var temp, a, b : Integer;
begin
   readIn(a);
   readIn(b);
   writeln('The current values of a and b are', a, b);
   temp := a;
   a := b;
   b := temp;
   writeln('The current values of a and b are', a, b);
```

## Flow Charts - Example

Swapping 2 numbers







### Summary

- The order in which the statements are executed is known as control flow
- Sequential flow is the major component in all computer programs
- Flow Charts are graphical representation of Algorithms and clearly show the control flow
- Generally, sequential flow is found in input/output and processing statements



### **Further Problems**

- Write an algorithm and flow chart to check whether the given number is odd or even
- Write an algorithm and flowchart to provide average in a subject given marks in assignment, mid term exams and final exam



## **Further Reading**

Dromey, R. (1982) *How To Solve it By Computer.* Noida: Pearson Education Inc.

Kernighan, B. W. and Richie, D. (1992) *The C Programming Language*. 2<sup>nd</sup> ed., New Delhi:PHI.

