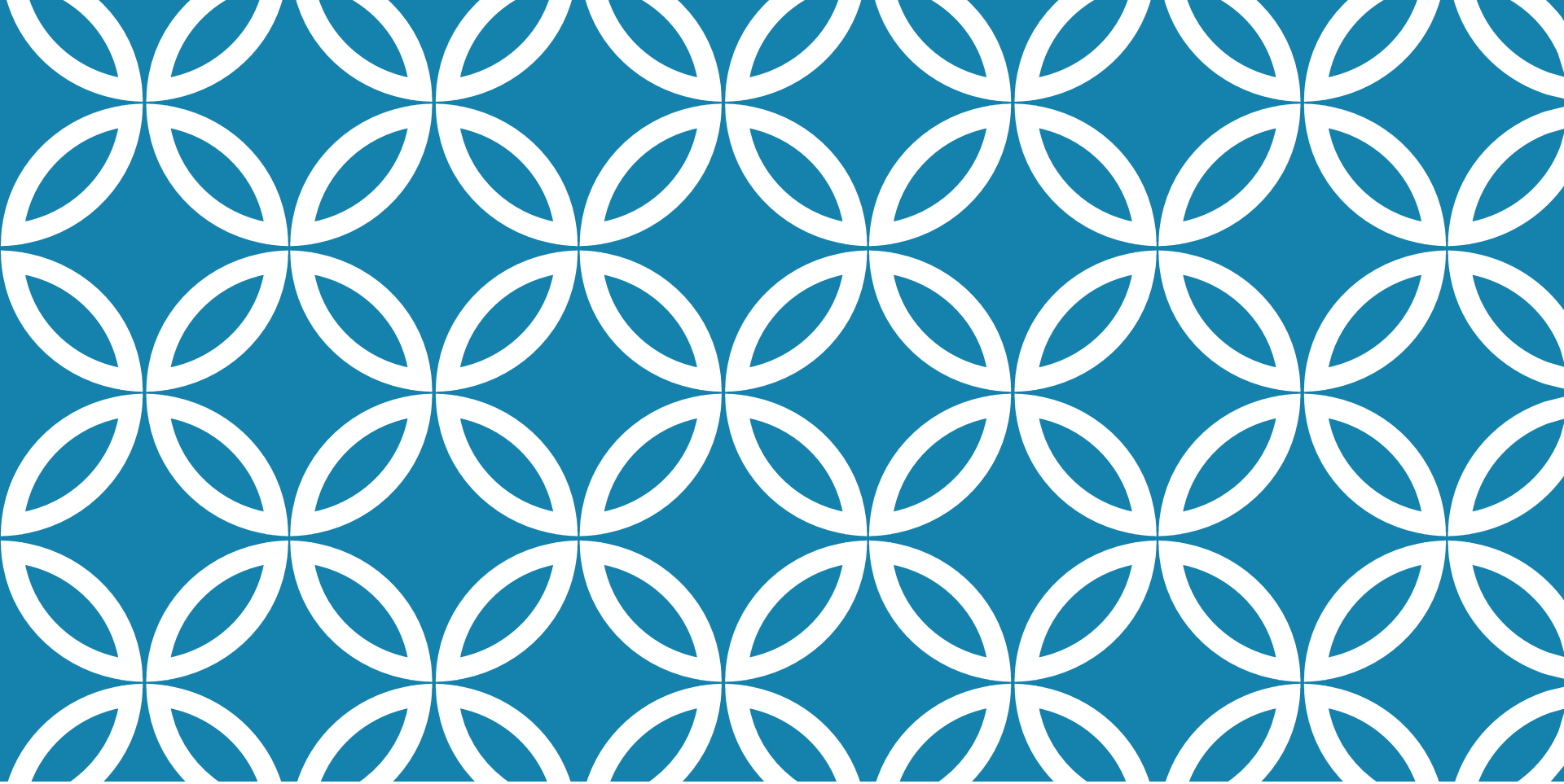


BINARY NUMBER SYSTEM

CHAPTER 01

MEMORY DEVICES

A memory device is a gadget that helps you record information and recall the information at some later time.

MEMORY DEVICES

- Requirement of a memory device:

  A memory device must have more than 1 states

  (Otherwise, we can't tell the difference)

Memory device in **state 0**

Memory device in **state 1**

THE SWITCH IS A MEMORY DEVICE

The electrical switch is a memory device:

The electrical switch can be in one of these 2 states:

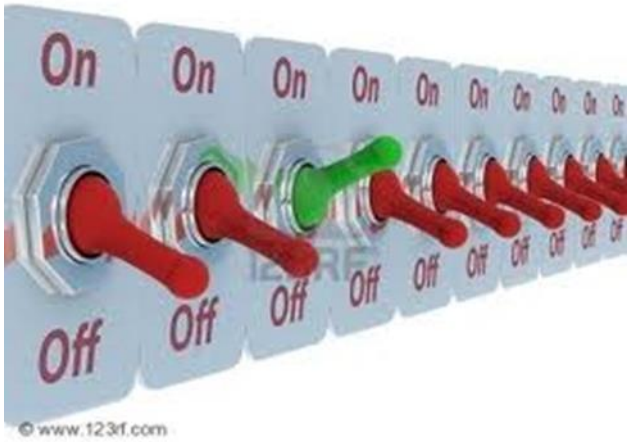
OFF (we will call this state 0)

ON (we will call this state 1)

MEMORY CELL USED BY A COMPUTER

One switch can be in one of 2 states

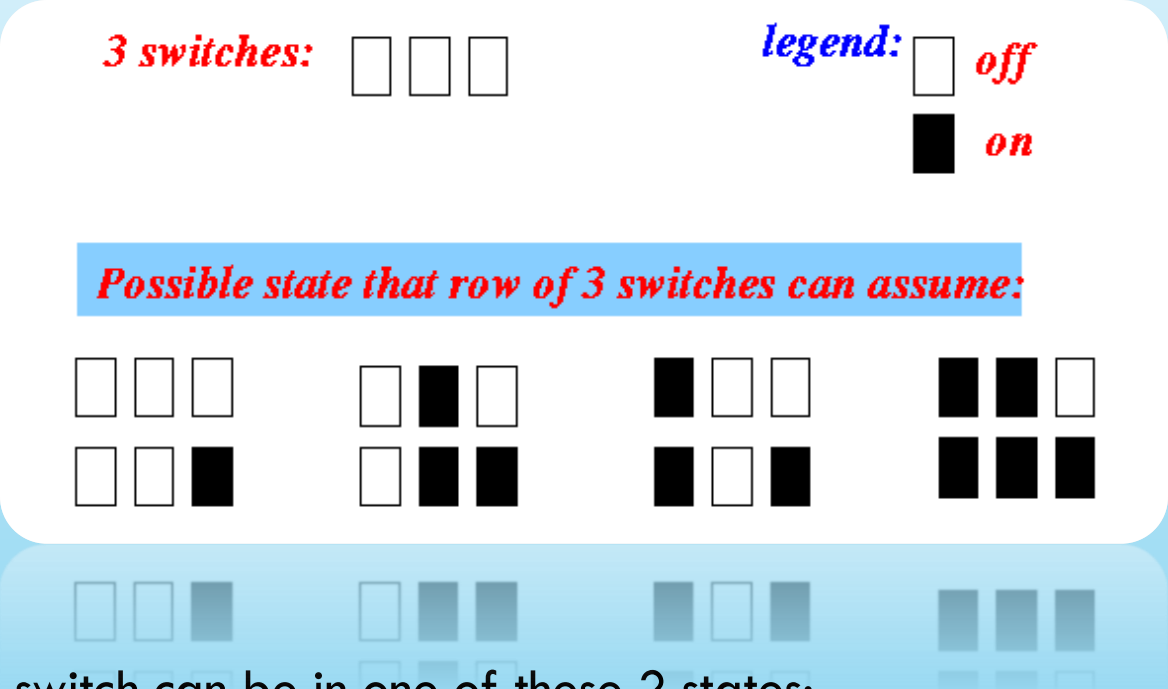
A row of *n* switches:



can be in one of 2^n states !

MEMORY CELL USED BY A COMPUTER

Example: row of 3 switches



The electrical switch can be in one of these 2 states:

A row of 3 switches can be in one of $2^3 = 8$ states.

The 8 possible states are given in the figure above.

REPRESENTING NUMBERS USING A ROW OF SWITCHES

We saw how information can be represented by *number* by using a code (agreement)

Recall: we can use numbers to represent marital status information:

0 = single

1 = married

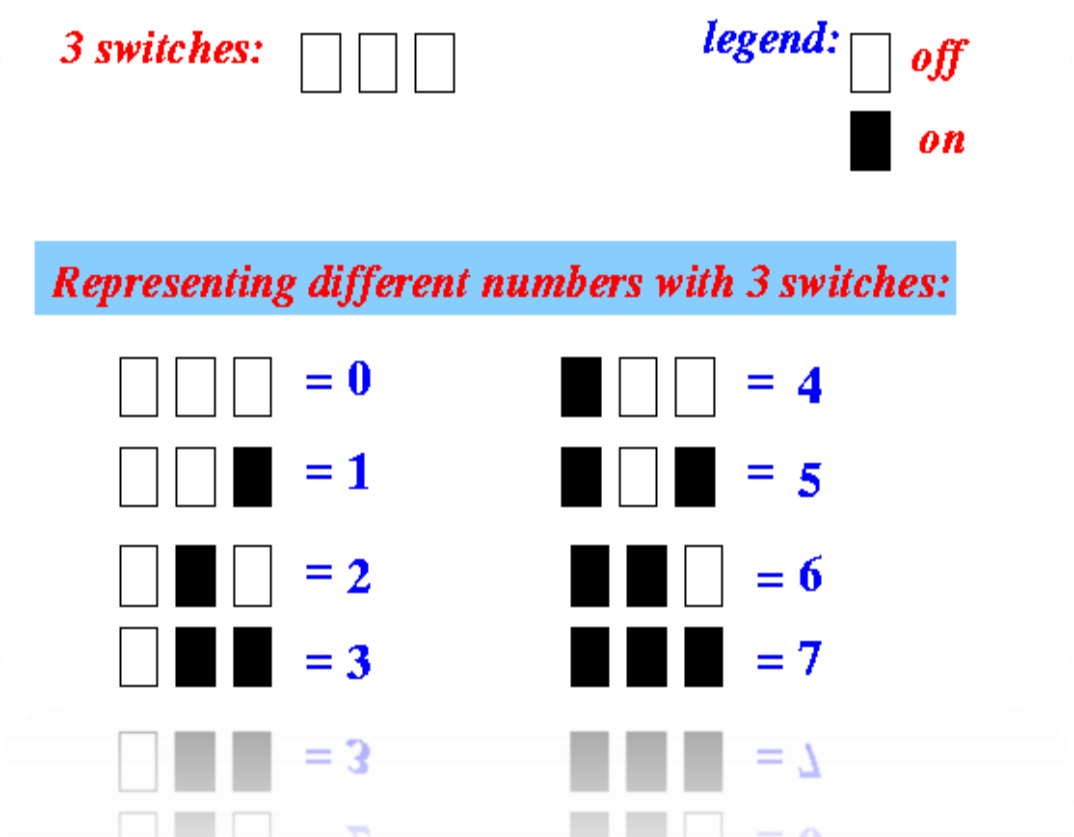
2 = divorced

3 = in relationship

REPRESENTING NUMBERS USING A ROW OF SWITCHES

We can represent each number using a different state of the switches.

Example:



THE BINARY NUMBER SYSTEM

The binary number system uses 2 digits to encode a number:

- 0 = represents no value
- 1 = represents a unit value

That means that you can *only* use the digits 0 and 1 to write a *binary number*

- Example: some binary numbers

- 0
- 1
- 10
- 1010
- and so on.

REPRESENTING NUMBERS USING A ROW OF SWITCHES

To complete the knowledge on how information is represented inside the computer, we will now study:

- How to use the different states of the switches to represent different *numbers*

The representation scheme has a *chic* name:

- the Binary Number System

THE BINARY NUMBER SYSTEM

What is bit?

A **bit** is a binary digit, the smallest increment of data on a machine.

A **bit** can hold only one of two values:

0 or **1**

Because **bits** are so small, you rarely work with information one **bit** at a time

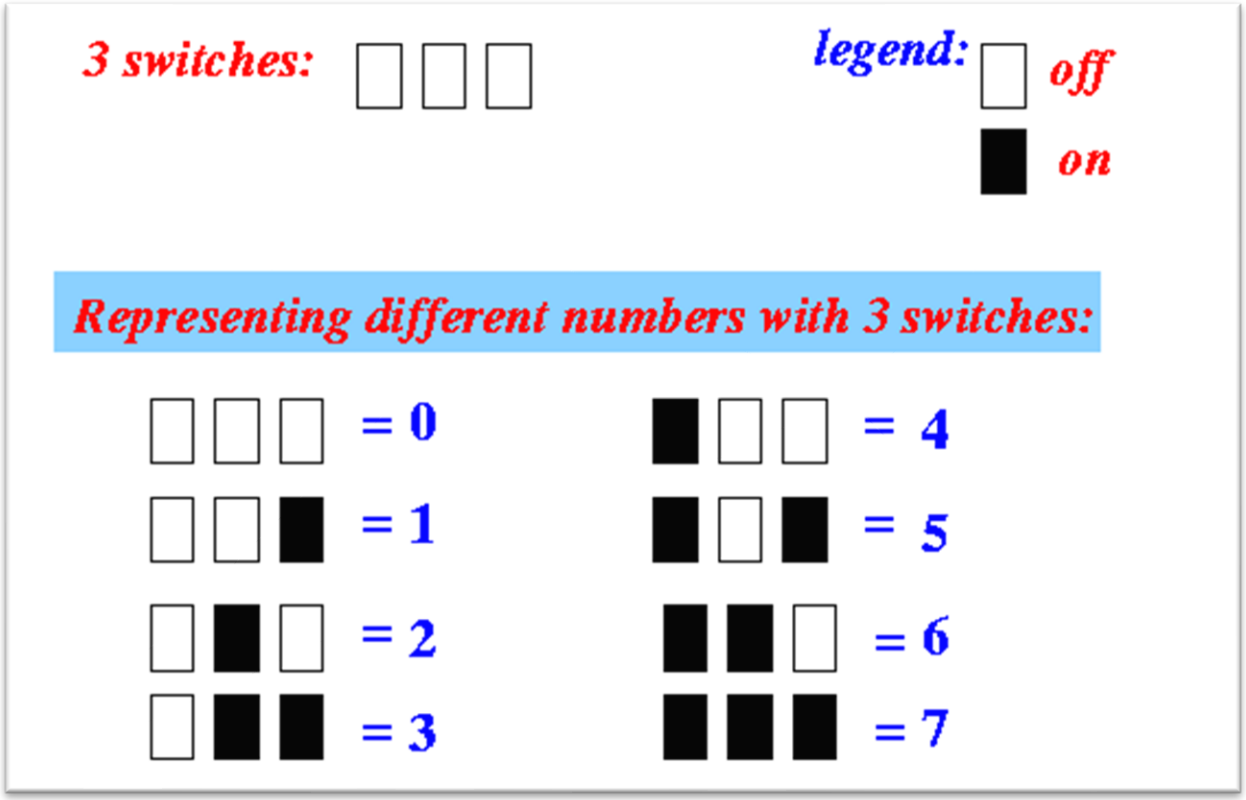
THE BINARY NUMBER SYSTEM

What is byte?

Byte is an abbreviation for "binary term". A single byte is composed of 8 consecutive bits capable of storing a single character

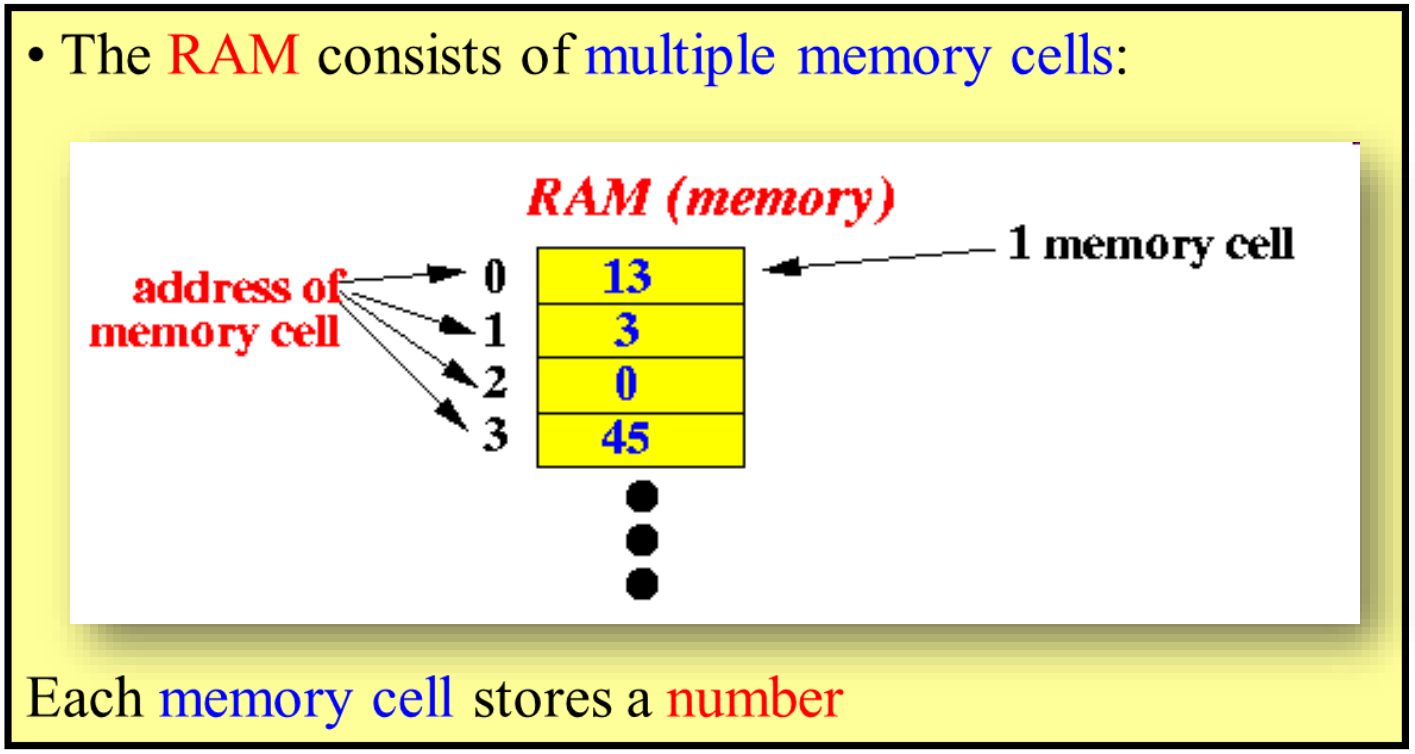
THE BINARY NUMBER SYSTEM

Now you should understand how the different states of these 3 switches represent the numbers 0-7 using the binary number system:



WHAT DOES ALL THIS HAVE TO DO WITH A COMPUTER ?

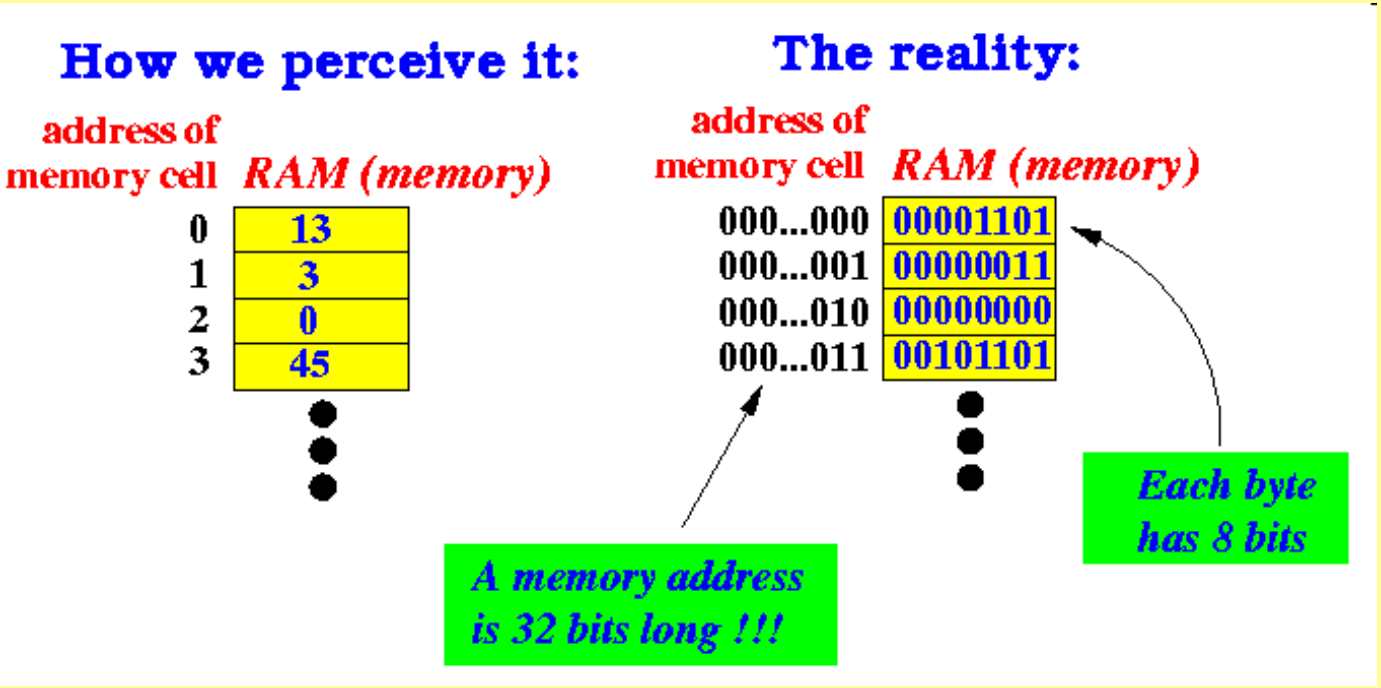
Recall what we have learned about the Computer RAM memory:



WHAT DOES ALL THIS HAVE TO DO WITH A COMPUTER ?

The connection between the computer memory and the binary number system is:

• The computer system uses the binary number encoding to store the number



BRIDGING THE DIGITAL DIVIDE

Decimal-to-Binary Conversion

Binary-to-Decimal Conversion

WHY USE BINARY?

- At the lowest level, computers are based on billions of electrical elements that have only two states, (usually low and high voltage). By interpreting these as 0 and 1, it's very easy to build circuits for storing binary numbers and doing calculations with them. While it's possible to simulate the behavior of decimal numbers with binary circuits as well, it's less efficient. If computers used decimal numbers internally, they'd have less memory and be slower at the same level of technology.

COMMON NUMBER SYSTEMS

System	Base	Symbols	Used by humans?	Used in computers?
Decimal	10	0, 1, … 9	Yes	No
Binary	2	0, 1	No	Yes
Octal	8	0, 1, … 7	No	No
Hexa-decimal	16	0, 1, … 9, A, B, … F	No	No

QUANTITIES/COUNTING (1 OF 3)

Decimal	Binary	Octal	Hexa-decimal
0	0	0	0
1	1	1	1
2	10	2	2
3	11	3	3
4	100	4	4
5	101	5	5
6	110	6	6
7	111	7	7

QUANTITIES/COUNTING (2 OF 3)

Decimal	Binary	Octal	Hexa-decimal
8	1000	10	8
9	1001	11	9
10	1010	12	A
11	1011	13	B
12	1100	14	C
13	1101	15	D
14	1110	16	E
15	1111	17	F

QUANTITIES/COUNTING (3 OF 3)

Decimal	Binary	Octal	Hexa-decimal
16	10000	20	10
17	10001	21	11
18	10010	22	12
19	10011	23	13
20	10100	24	14
21	10101	25	15
22	10110	26	16
23	10111	27	17

Decimal Number System

The number system that we use in our day-to-day life is the decimal number system. Decimal number system has base 10 as it uses 10 digits from 0 to 9. In decimal number system, the successive positions to the left of the decimal point represents units, tens, hundreds, thousands and so on.

Each position represents a specific power of the base (10). For example, the decimal number 1234 consists of the digit 4 in the units position, 3 in the tens position, 2 in the hundreds position, and 1 in the thousands position, and its value can be written as

$$(1\times1000) + (2\times100) + (3\times10) + (4\times1)$$
$$(1\times10^3) + (2\times10^2) + (3\times10^1) + (4\times10^0)$$
$$1000 + 200 + 30 + 1$$
$$1234$$

Binary Number System

Characteristics

- Uses two digits, 0 and 1.
- Also called base 2 number system
- Each position in a binary number represents a 0 power of the base (2). Example: 2^0
- Last position in a binary number represents an x power of the base (2). Example: 2^x where x represents the last position - 1.

Example

Binary Number: 10101_2

Calculating Decimal Equivalent −

Step	Binary Number	Decimal Number
Step 1	10101_2	$((1 \times 2^4) + (0 \times 2^3) + (1 \times 2^2) + (0 \times 2^1) + (1 \times 2^0))_{10}$
Step 2	10101_2	$(16 + 0 + 4 + 0 + 1)_{10}$
Step 3	10101_2	21_{10}

Note: 10101_2 is normally written as 10101.

Octal Number System

Characteristics

- Uses eight digits, 0,1,2,3,4,5,6,7.
- Also called base 8 number system
- Each position in an octal number represents a 0 power of the base (8). Example: 8^0
- Last position in an octal number represents an x power of the base (8). Example: 8^x where x represents the last position - 1.

Example

Octal Number – 12570_8

Calculating Decimal Equivalent –

Step	Octal Number	Decimal Number
Step 1	12570_8	$((1 \times 8^4) + (2 \times 8^3) + (5 \times 8^2) + (7 \times 8^1) + (0 \times 8^0))_{10}$
Step 2	12570_8	$(4096 + 1024 + 320 + 56 + 0)_{10}$
Step 3	12570_8	5496_{10}

Note: 12570_8 is normally written as 12570.

Hexadecimal Number System

Characteristics

- Uses 10 digits and 6 letters, 0,1,2,3,4,5,6,7,8,9,A,B,C,D,E,F.
- Letters represents numbers starting from 10. A = 10, B = 11, C = 12, D = 13, E = 14, F = 15.
- Also called base 16 number system.
- Each position in a hexadecimal number represents a 0 power of the base (16). Example 16^0.
- Last position in a hexadecimal number represents an x power of the base (16). Example 16^x where x represents the last position - 1.

Example –

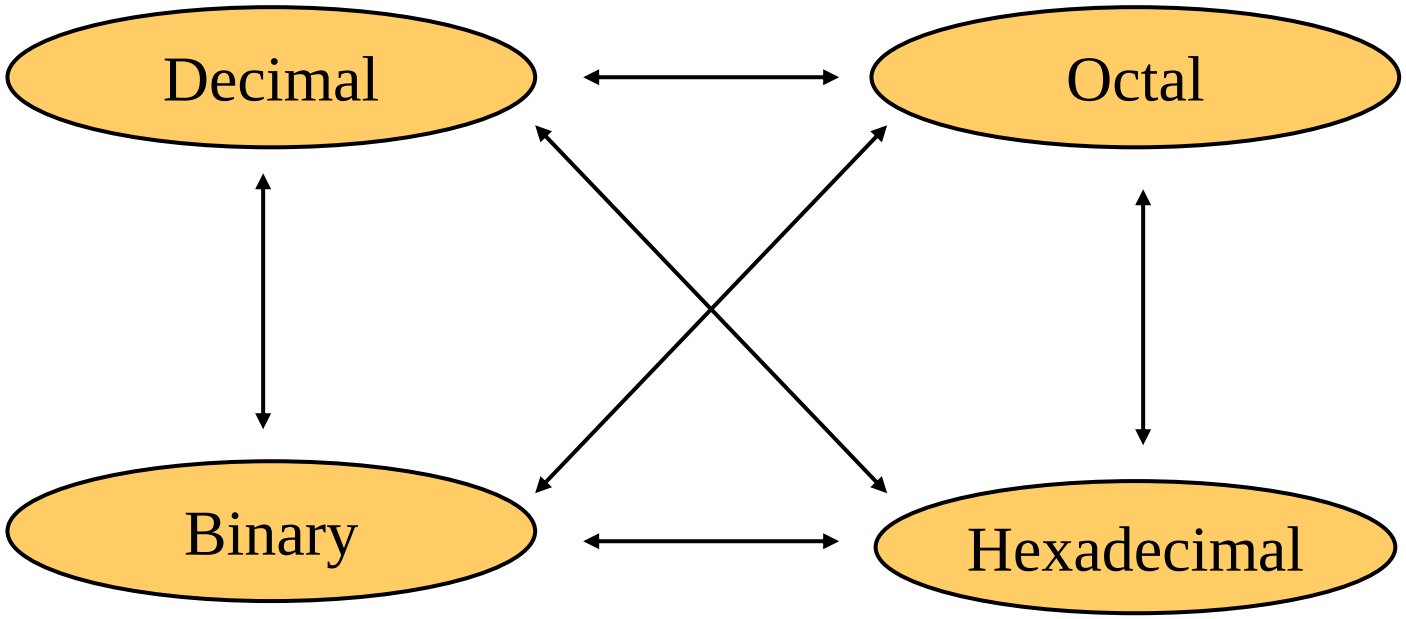
Hexadecimal Number: $19FDE_{16}$

Calculating Decimal Equivalent –

Step	Hexadecimal Number	Decimal Number
Step 1	$19FDE_{16}$	$((1 \times 16^4) + (9 \times 16^3) + (F \times 16^2) + (D \times 16^1) + (E \times 16^0))_{10}$
Step 2	$19FDE_{16}$	$((1 \times 16^4) + (9 \times 16^3) + (15 \times 16^2) + (13 \times 16^1) + (14 \times 16^0))_{10}$
Step 3	$19FDE_{16}$	$(65536 + 36864 + 3840 + 208 + 14)_{10}$
Step 4	$19FDE_{16}$	106462_{10}

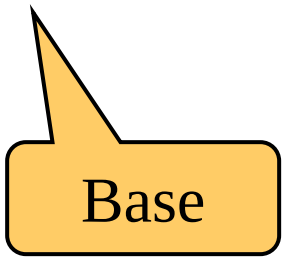
CONVERSION AMONG BASES

The possibilities:

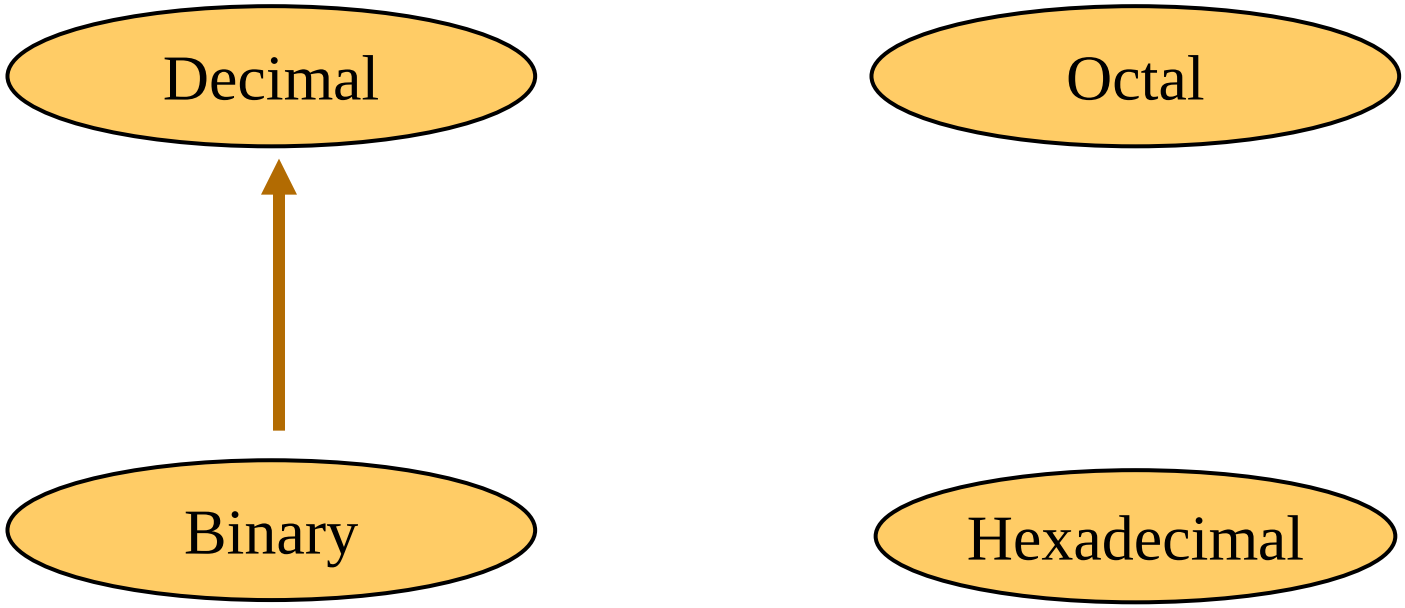


QUICK EXAMPLE

$$25_{10} = 11001_2 = 31_8 = 19_{16}$$



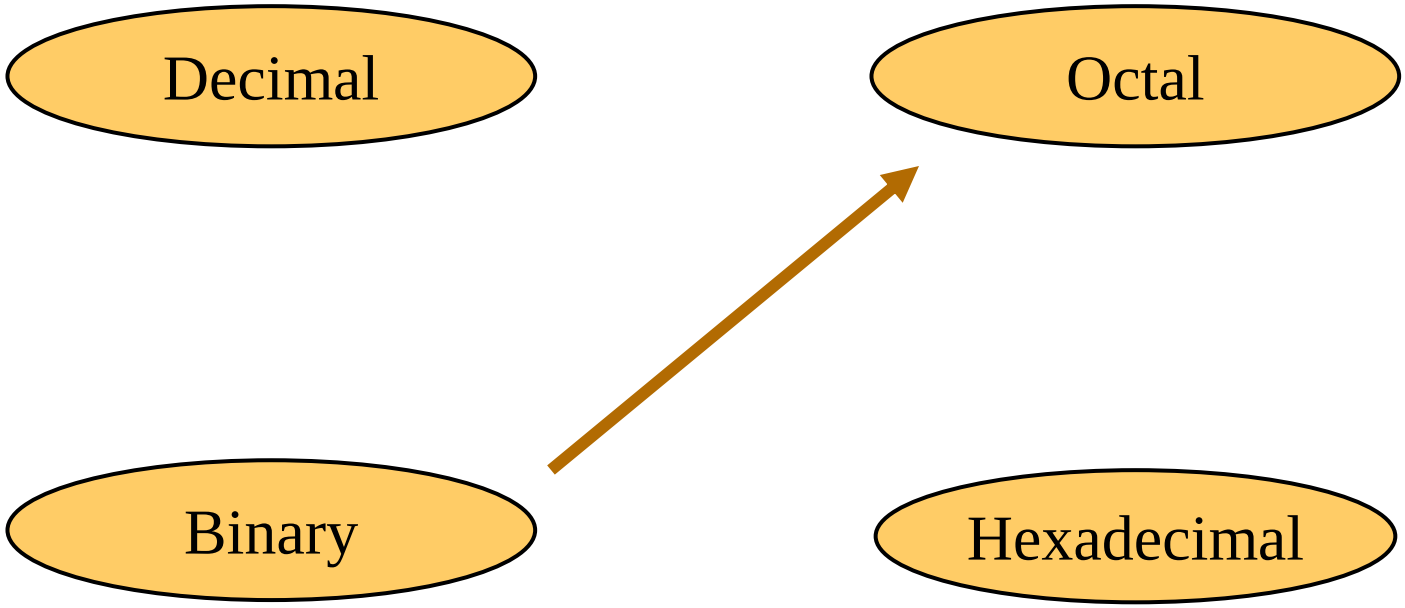
BINARY TO DECIMAL



EXAMPLE

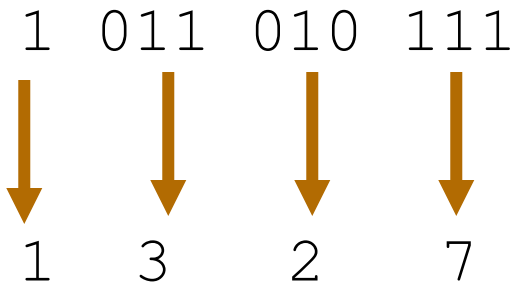
$$
\begin{aligned}
101011_2 \Rightarrow \quad & 1 \times 2^0 = 1 \\
& 1 \times 2^1 = 2 \\
& 0 \times 2^2 = 0 \\
& 1 \times 2^3 = 8 \\
& 0 \times 2^4 = 0 \\
& 1 \times 2^5 = 32 \\
& \hline \\
& 43_{10}
\end{aligned}
$$

BINARY TO OCTAL



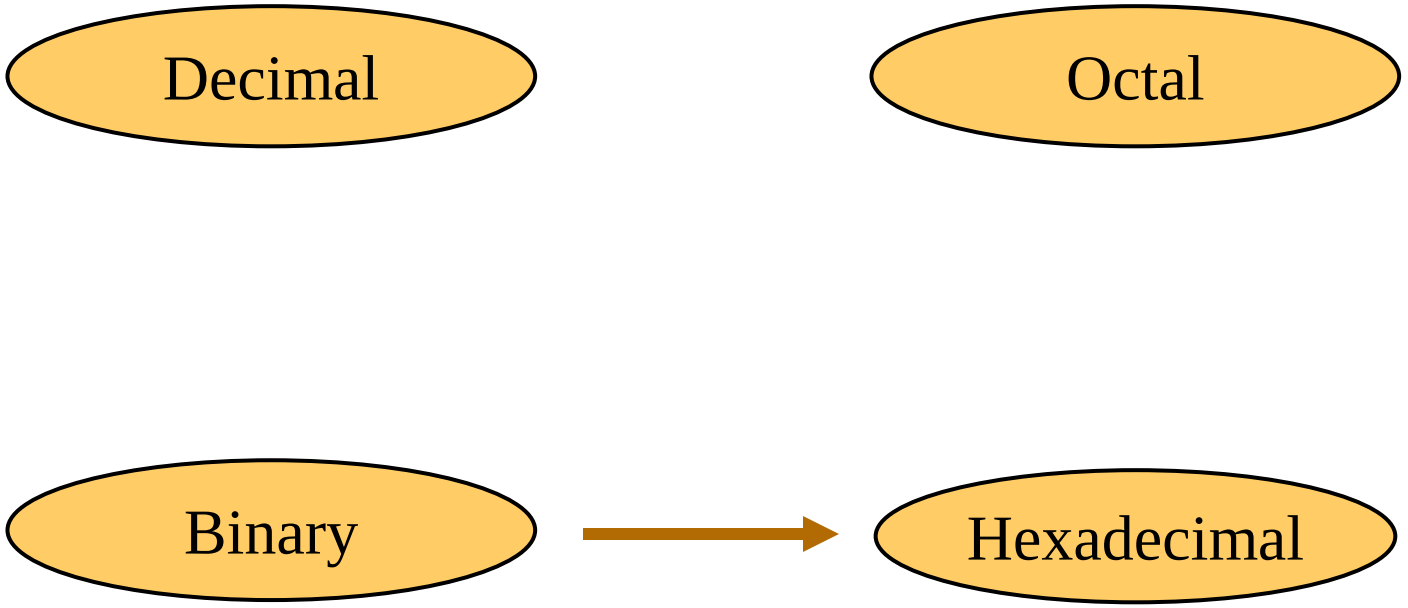
EXAMPLE

$1011010111_2 = ?_8$



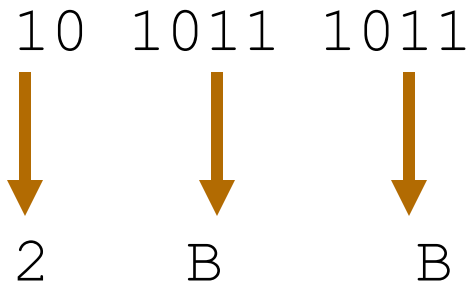
$1011010111_2 = 1327_8$

BINARY TO HEXADECIMAL



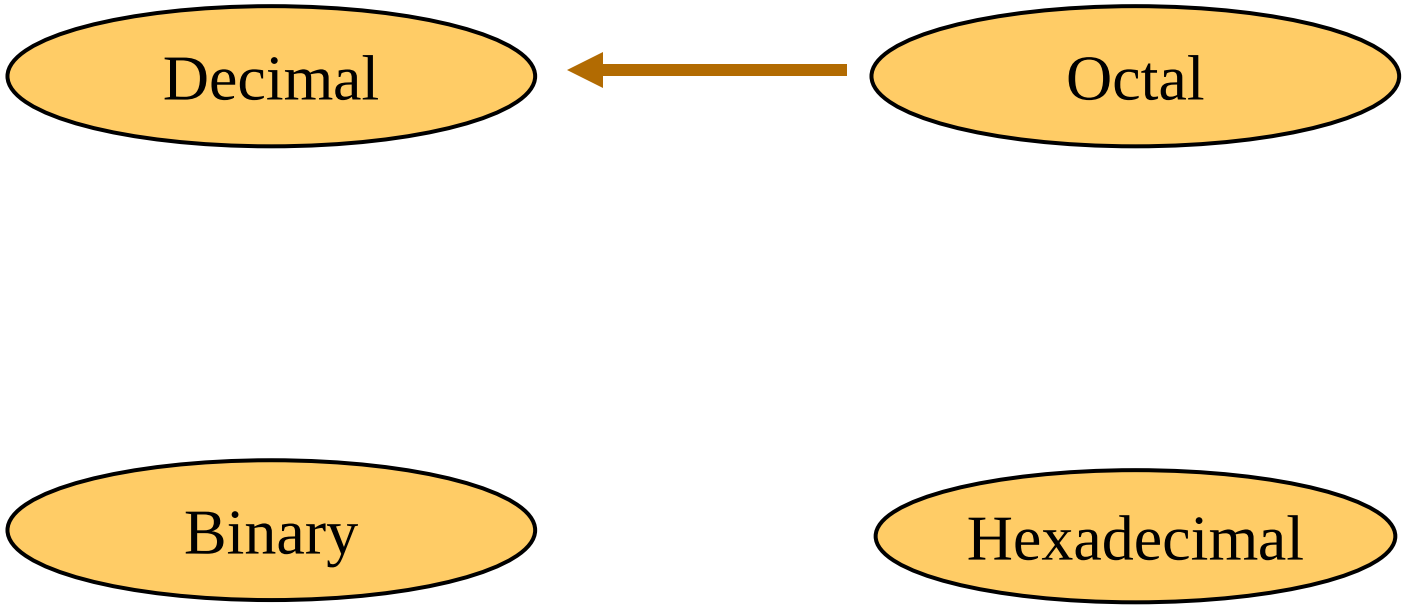
EXAMPLE

$1010111011_2 = ?_{16}$



$1010111011_2 = 2BB_{16}$

OCTAL TO DECIMAL



EXAMPLE

724_8 =>

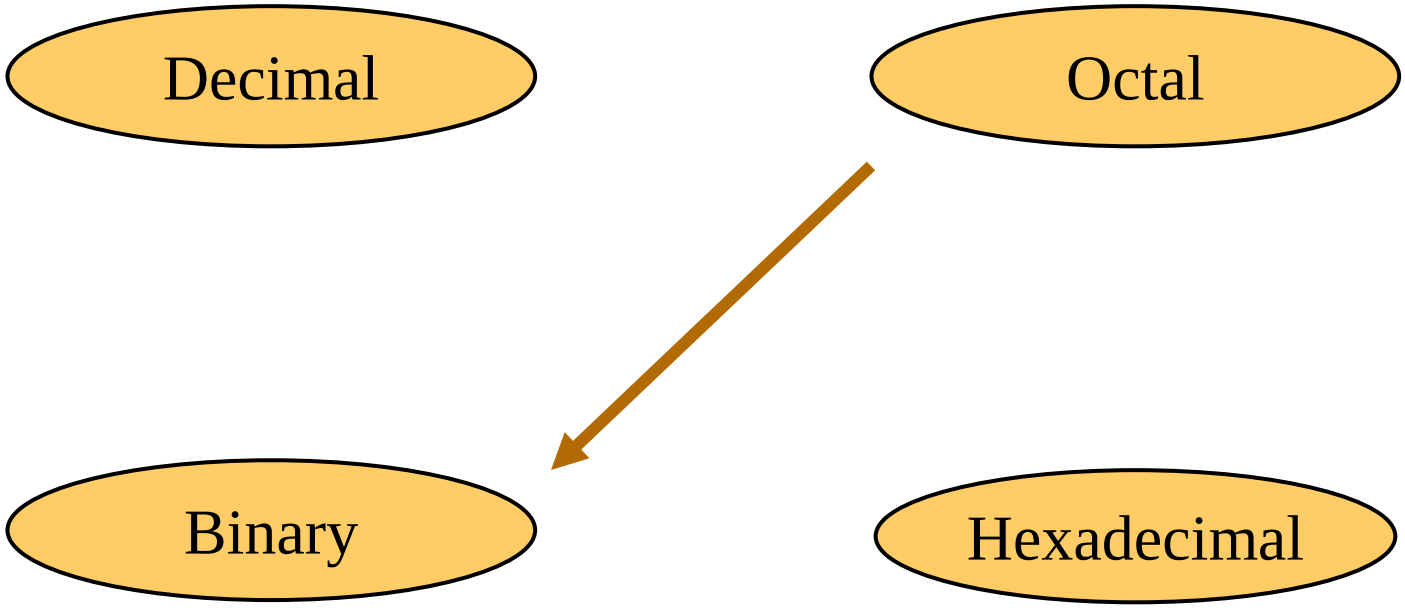
$4 \times 8^0 = 4$

$2 \times 8^1 = 16$

$7 \times 8^2 = 448$

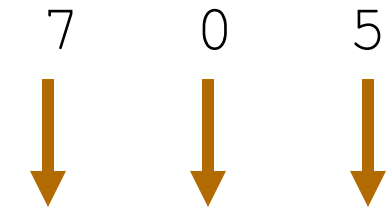
468_{10}

OCTAL TO BINARY



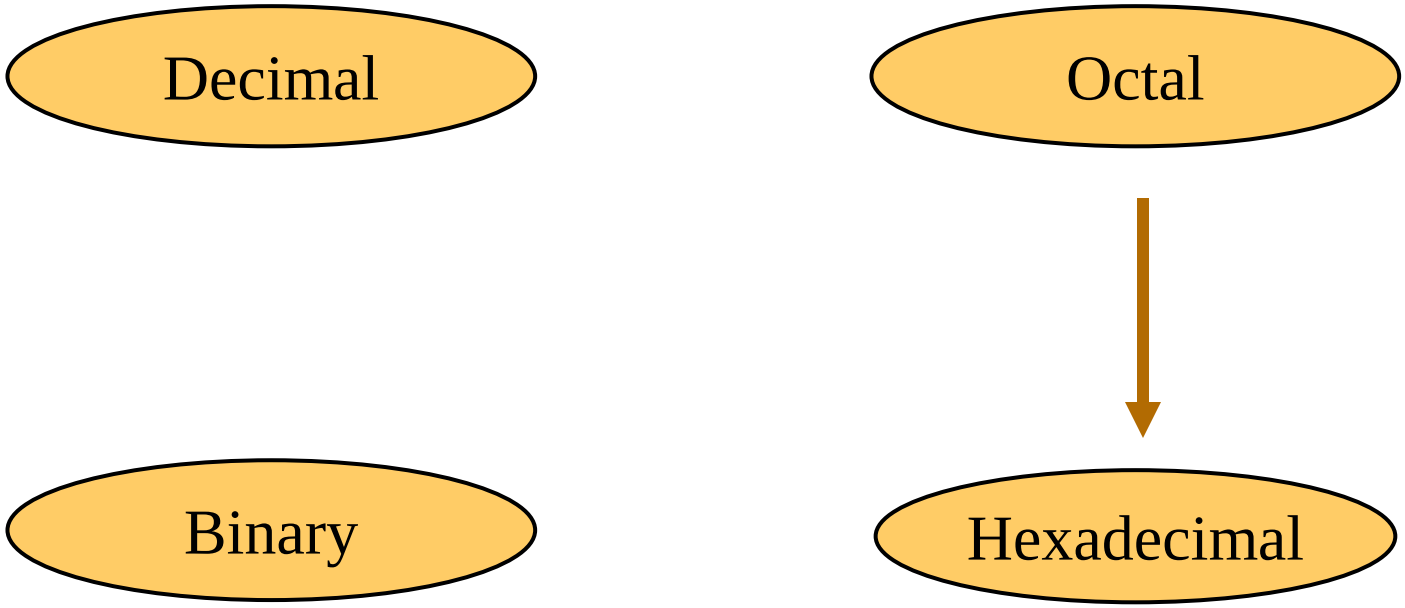
EXAMPLE

$705_8 = ?_2$



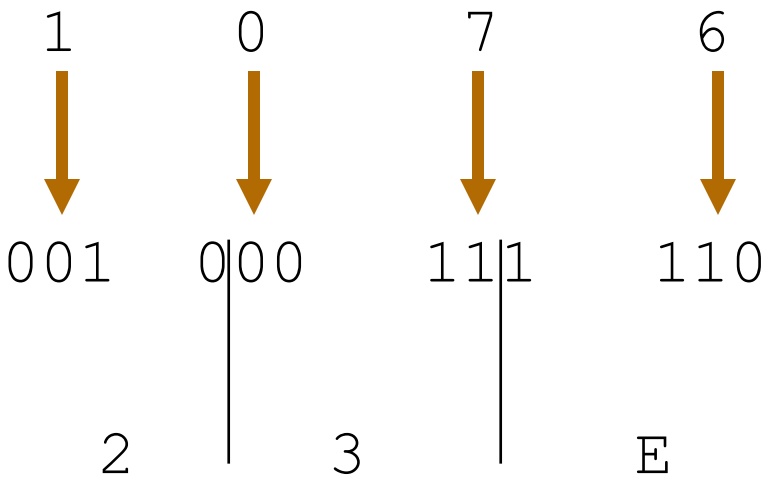
$705_8 = 111000101_2$

OCTAL TO HEXADECIMAL



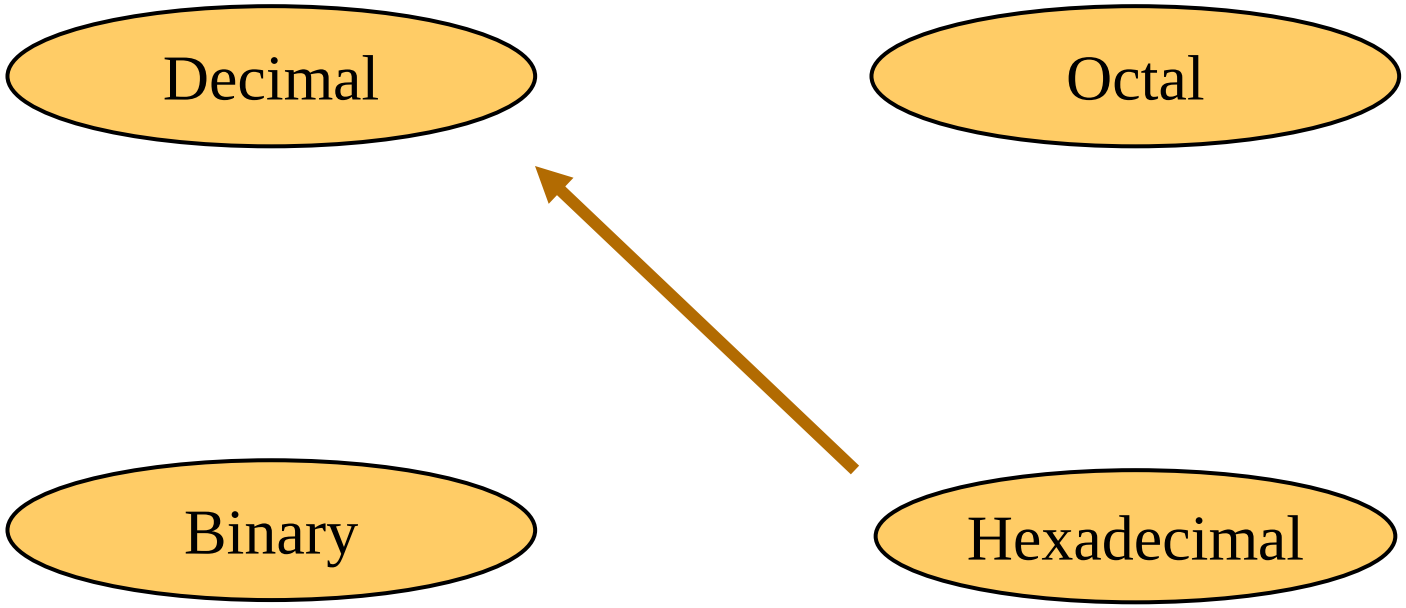
EXAMPLE

$1076_8 = ?_{16}$



$1076_8 = 23E_{16}$

HEXADECIMAL TO DECIMAL



EXAMPLE

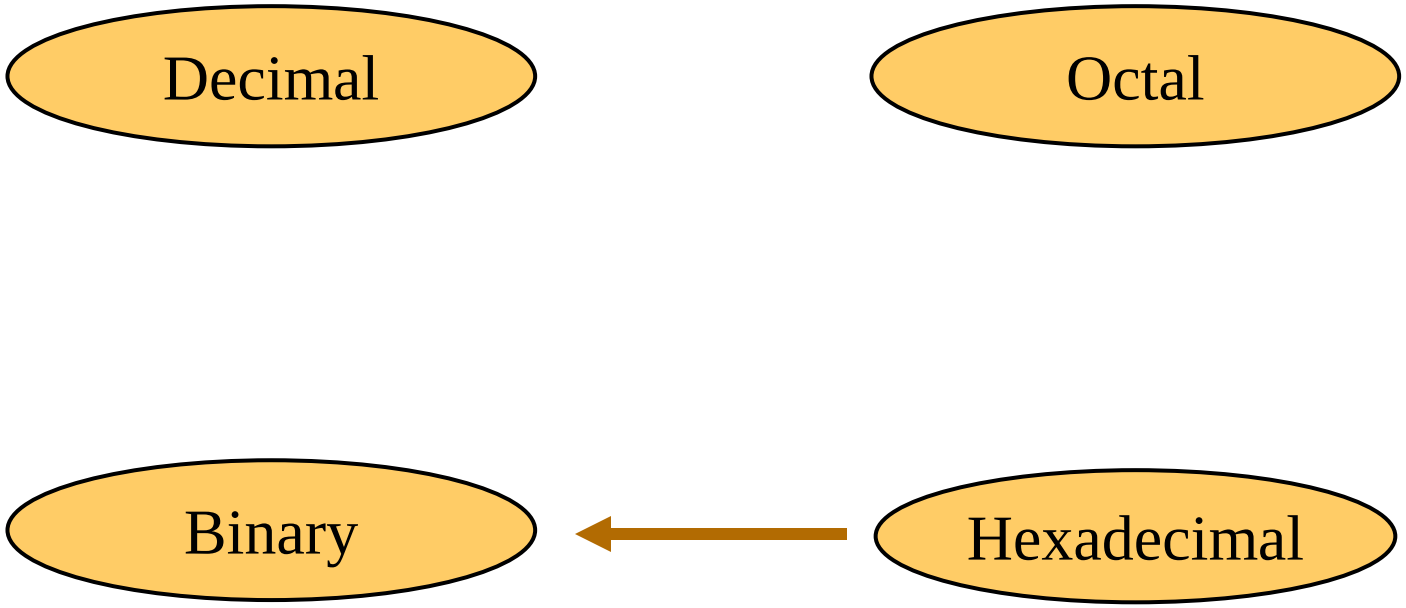
ABC_{16} =>C x 16^0 = 12 x 1 = 12

B x 16^1 = 11 x 16 = 176

A x 16^2 = 10 x 256 = 2560

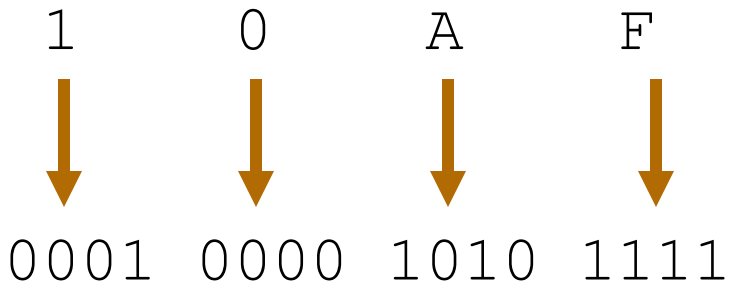
2748_{10}

HEXADECIMAL TO BINARY



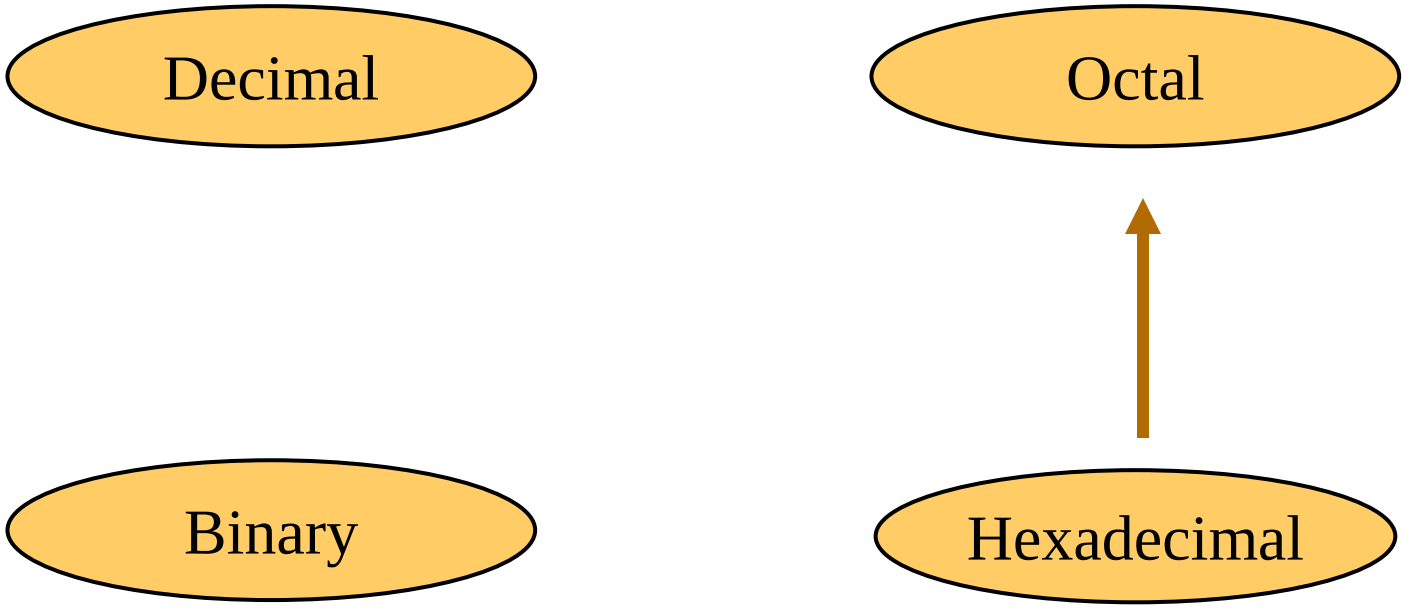
EXAMPLE

$10AF_{16} = ?_2$



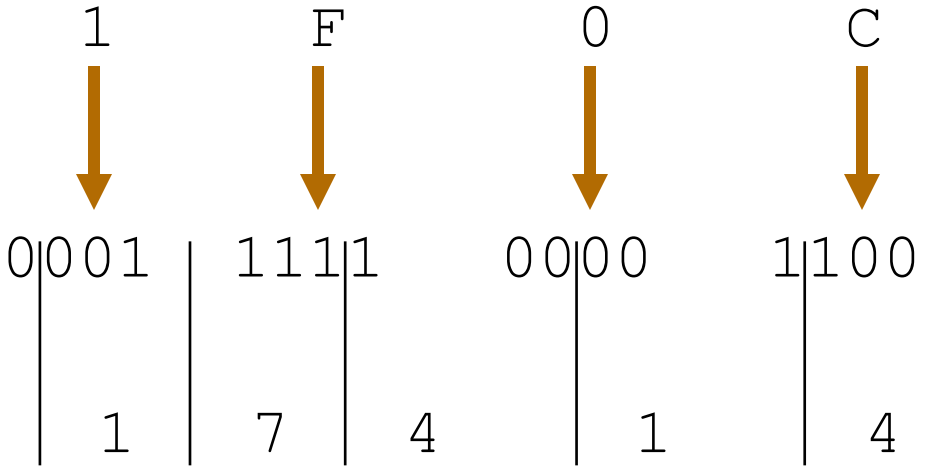
$10AF_{16} = 0001000010101111_2$

HEXADECIMAL TO OCTAL



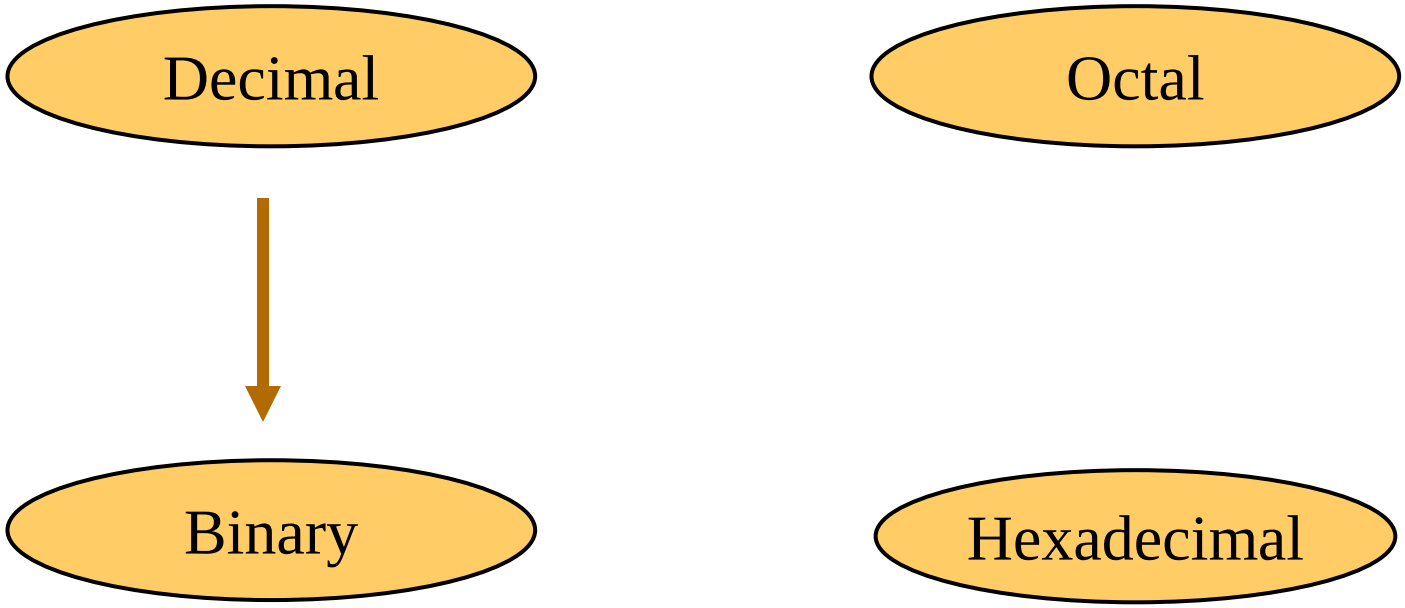
EXAMPLE

$1F0C_{16} = ?_{8}$



$1F0C_{16} = 17414_{8}$

DECIMAL TO BINARY



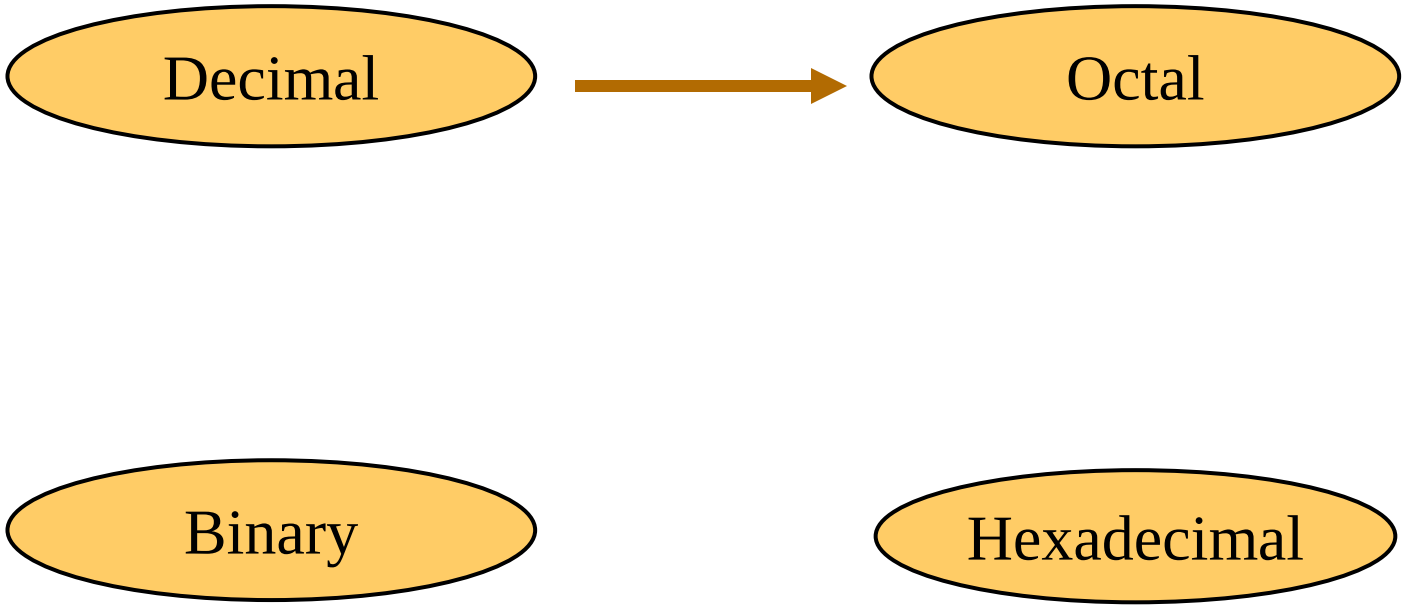
EXAMPLE

$125_{10} = ?_2$

2	125	
2	62	1
2	31	0
2	15	1
2	7	1
2	3	1
2	1	1
	0	1

$125_{10} = 1111101_2$

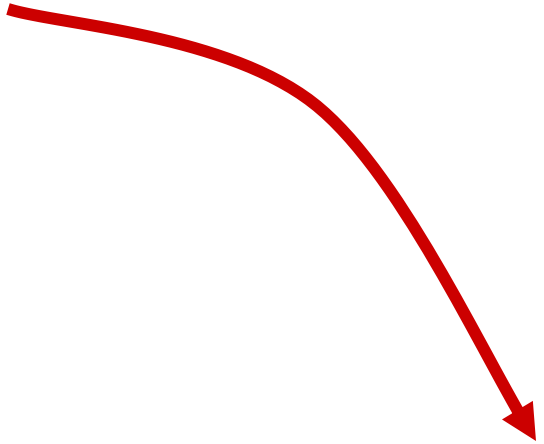
DECIMAL TO OCTAL



EXAMPLE

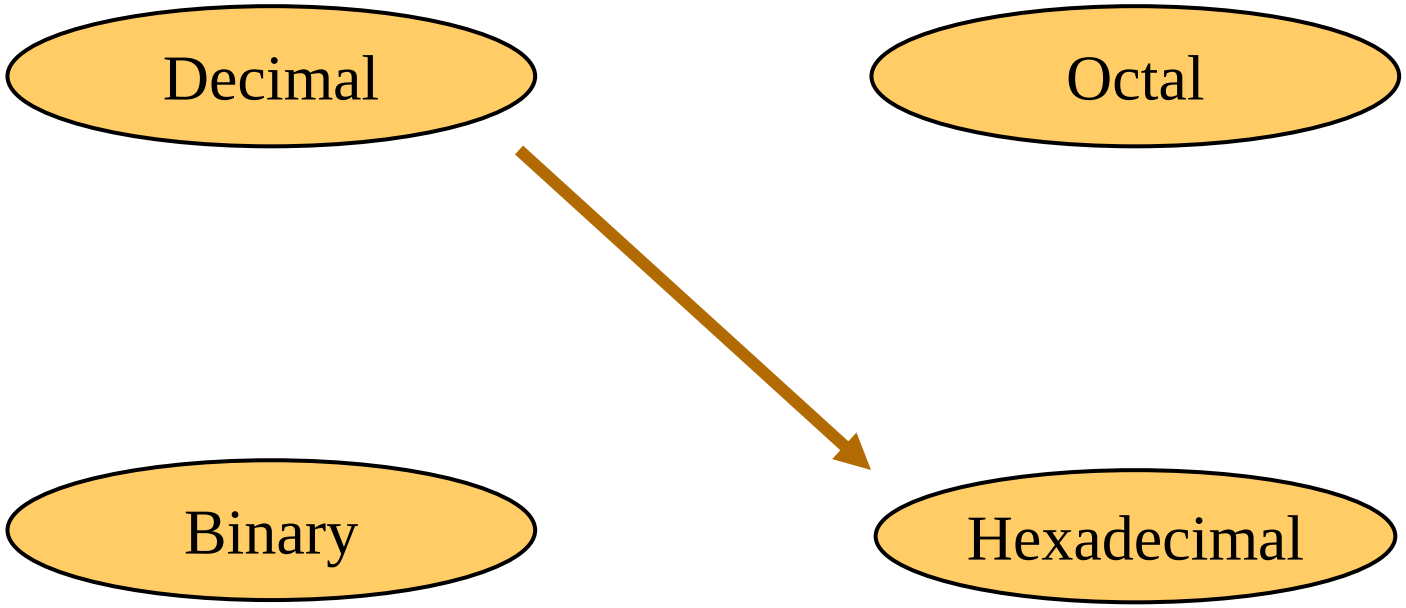
$1234_{10} = ?_{8}$

8	1234	
8	154	2
8	19	2
8	2	3
	0	2



$1234_{10} = 2322_{8}$

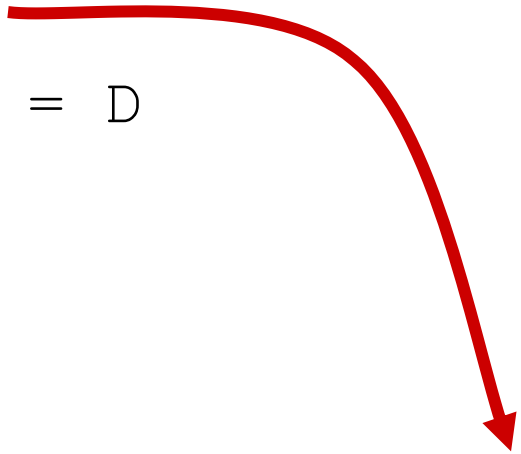
DECIMAL TO HEXADECIMAL



EXAMPLE

$1234_{10} = ?_{16}$

16	1234	
16	77	2
16	4	13 = D
	0	4



$1234_{10} = 4D2_{16}$