Functional programming, Seminar No. 5

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Intro

On the previous seminar, we

- · introduced data types, new types, records, and type synonyms
- told about right and left folds
- · discussed lazy evaluation enforcing

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Today we

- · motivate and introduce functors
- generalise left and right folds with the type class Foldable

Functor

Motivation

Let us take a look at these functions

```
map :: (a -> b) -> [a] -> [b]
map _ [] = []
map f (x : xs) = f x : map f xs

mapMaybe :: (a -> b) -> Maybe a -> Maybe b
mapMaybe _ Nothing = Nothing
mapMaybe f (Just x) = Just (f x)
```

- One has the same pattern, a unary function carries through a computational context (lists and optional values)
- This idea has a generalisation with the type class Functor, a
 Haskell counterpart of categorical functor

Here comes the Functor

Instances of the type class Functor are type constructors that has kind * -> *:

```
class Functor (f :: * -> *) where
  fmap :: (a -> b) -> f a -> f b
instance Functor (Maybe a) where
  fmap _ Nothing = Nothing
  fmap f (Just x) = Just (f x)
instance Functor [a] where
 map [] = []
  map f (x : xs) = f x : map f xs
```

The full definition of a functor

```
class Functor (f :: * -> *) where
 fmap
          :: (a -> b) -> f a -> f b
  (<\$) :: a -> f b -> f a
  (<$)
        = fmap . const
infixl 4 <$>, <$
(<\$>) :: Functor f => (a -> b) -> f a -> f b
(<\$>) = fmap
void :: Functor f => f a -> f ()
void x = () < x
```

The Functor instances for two-parametric types

Let us take a look at the Functor for type constructors that have kind * -> * -> * instance Functor ((,) a) where fmap f (x,y) = (x, f y)instance Functor ((->) r) where fmap = (.)instance Functor (Either a) where $fmap _ (Left x) = Left x$ fmap f (Right y) = Right (f y)

The Functor laws

Functor has the following axioms:

```
fmap id fx = fx

fmap (f . g) fx = (fmap f . fmap g) fx
```

The Functor laws. Example

Let us check that the list data type is a Functor. In other words, let us check that the Functor instance satisfies required conditions.

```
fmap id [] = map id [] = []
fmap id (x : xs) =
  id x : fmap id xs =
  x : fmap id xs = -- Induction hypothesis
  x : xs
fmap (f . g) [] = []
fmap (f . g) (x : xs) =
  (f \cdot g) \times fmap (f \cdot g) \times fmap = -- Induction hypothesis
  (f \cdot g) \times (fmap f \cdot fmap g) \times =
  f (g x) : fmap f (fmap g xs)
```

Monoid

The Monoid definition

```
class Semigroup a where
  (<>) :: a -> a -> a

class Semigroup a => Monoid a where
  mempty :: a
  mappend :: a -> a -> a
  mappend = (<>)
  mconcat :: [a] -> a
  mconcat = foldr mappend mempty
```

The operation in a semigroup should associative and mempty is a neutral element

The Monoid instances

```
instance Semigroup [a] where
  (<>) = (++)

instance Monoid [a] where
  mempty = []
```

It is clear that (++) is an associative operation and [] is neutral.

Numbers and Booleans as monoids

mempty = All True

```
newtype Sum a = Sum { getSum :: a }
  deriving (Show, Eq. Show)
newtype All = All { getAll :: Bool }
  deriving (Show, Eq. Show)
instance Num a => Semigroup (Sum a) where
  Sum a \iff Sum b = Sum (a + b)
instance Semigroup All where
  All a \iff All b = All (a && b)
instance Num a => Monoid (Sum a) where
 mempty = Sum 0
instance Monoid All where
```

Foldable

The Foldable type class

```
class Foldable t where
  {-# MINIMAL foldMap | foldr #-}
  fold :: Monoid m => t m -> m
  fold = foldMap id
  foldMap :: Monoid m => (a -> m) -> t a -> m
  foldMap f = foldr (mappend . f) mempty
  foldr :: (a \rightarrow b \rightarrow b) \rightarrow b \rightarrow t a \rightarrow b
  foldr f z t = appEndo (foldMap (Endo . f) t) z
  foldl :: (b \rightarrow a \rightarrow b) \rightarrow b \rightarrow t a \rightarrow b
     foldl f z t =
       appEndo (getDual (foldMap (Dual . Endo . flip f) t)) z
```

Useful functions for foldable data types

Here we provide type signatures only:

```
toList :: Foldable t => t a -> [a]
null :: Foldable => t a -> Bool
length :: Foldable t => t a -> Int
elem :: (Eq a, Foldable t) => a -> t a -> Bool
maximum :: (Ord a, Foldable t) => t a -> a
sum, product :: (Num a, Foldable t) => t a -> a
```

Applicative functors

Motivation

 It is clear that we would like to have something like fmap for functions that have an arbitrary arity:

```
fmap2
    :: (a -> b -> c)
    -> f a -> f b -> f c

fmap3
    :: (a -> b -> c -> d)
    -> f a -> f b -> f c -> f d

fmap4
    :: (a -> b -> c -> d -> e)
    -> f a -> f b -> f c -> f d -> e

...
```

- · That is, one needs to generalise a functor
- The solution is the Applicative type class that extends Functor

The Applicative class

```
class Functor f => Applicative f where
    {-# MINIMAL pure, ((<*>) / liftA2) #-}
    pure :: a -> f a

    (<*>) :: f (a -> b) -> f a -> f b
    (<*>) = liftA2 id -- the same as liftA2 ($)

liftA2 :: (a -> b -> c) -> f a -> f b -> f c
liftA2 f x = (<*>) (fmap f x)
```

The Applicative class. Example

```
instance Applicative (Maybe a) where
  pure = Just
  Nothing <*> _ = Nothing
  _ <*> Nothing = Nothing
  Just f <*> Just x = Just (f x)

instance Applicative [a] where
  pure x = [x]
  fs <*> fx = [ f x | f <- fs, x <- xs]</pre>
```

The Applicative laws

Let us check some of these laws for the Maybe data type on a whiteboard

The Applicative class. The list problem

- The list data type might have an alternative Applicative instance
- One has the function called zipWith:

```
zipWith :: (a -> b -> c) -> [a] -> [b] -> [c]
zipWith _ [] _ = []
zipWith _ _ [] = []
zipWith f (x:xs) (y:ys) = f x y : zipWith f xs ys
```

- The signature of zipWith corresponds to the signature of liftA2
- On the other hand, we cannot have two instances for the same data type

The Applicative class. The list problem

Let us introduce the following data type:

```
newtype ZipList a = ZipList { getZipList :: [a]}
```

The instance is implemented via zipWith:

```
instance Applicative (ZipList a) where
liftA2 f (ZipList xs) (ZipList ys) =
   ZipList (zipWith f xs ys)
zipF <*> zipX = liftA2 ($)
pure = ???
```

How to implement pure to preverse the identity law?



Traversable

The Traversable definition

```
class (Functor t, Foldable t) => Traversable t where
  traverse :: Applicative f => (a -> f b) -> t a -> f (t b)
  sequenceA :: Applicative f => t (f a) -> f (t a)
  {-# MINIMAL traverse / sequenceA #-}
```

Summary