

## Lecture 03

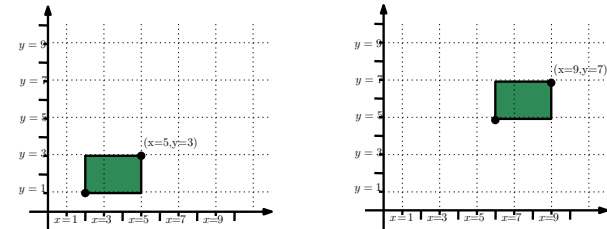
# Transformations in 2D

### Short version

We will discuss transformation in 3D, and with full details, later in the course

## Translations (shift) by $(\alpha, \beta)$

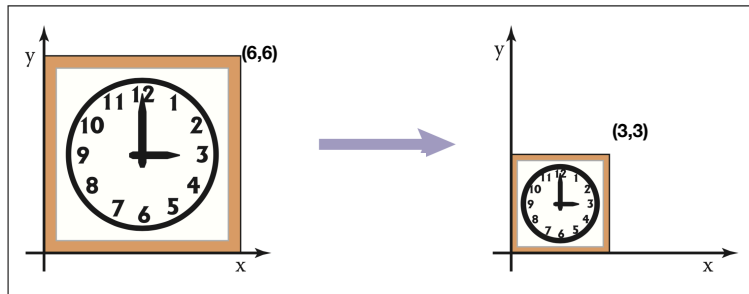
Translation (shift) by  $(4, 4)$   
 $(x, y) \rightarrow (x + 4, y + 4)$



- Adding a constant  $\alpha$  to the x-coordinate of every point
- Adding a constant  $\beta$  to the y-coordinate of every point
- $(x, y) \rightarrow (x + \alpha, y + \beta)$

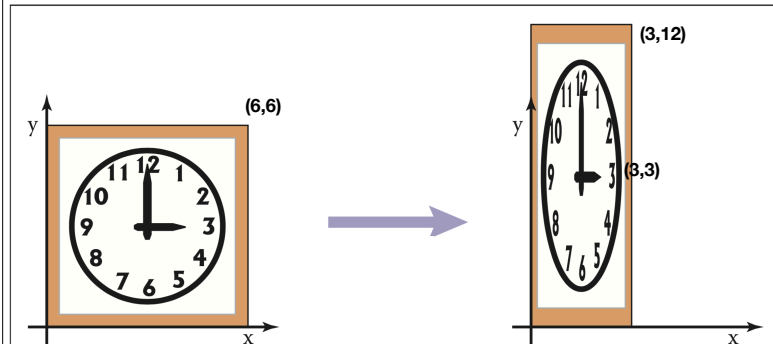
## Scaling

- We can use different constants  $(s_x, s_y)$  for the x-axis vs. the y-axis. Then we shift each point  $(x, y)$  into the point
- $(x, y) \rightarrow (s_x \cdot x, s_y \cdot y)$



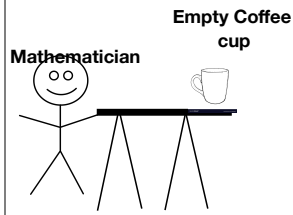
## Scaling

- Let  $s$  be a constant. If we move each point  $(x, y)$  into the point  $(x, y) \rightarrow (s \cdot x, s \cdot y)$  we scaled the image by  $s$ .



## The mathematician and coffee cup non-funny joke Part 1

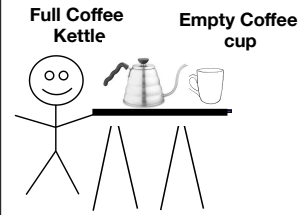
### Fence



- Solution:**
1. Walk around the fence,
  2. fetch coffee kettle,
  3. walk back pure coffee,
  4. drink

## The mathematician and coffee cup non-funny joke Part 2

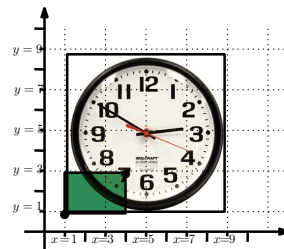
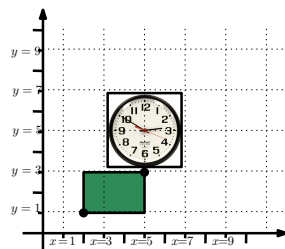
### Fence



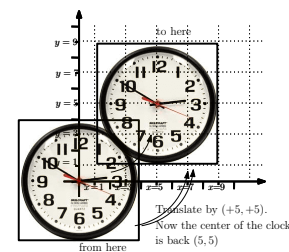
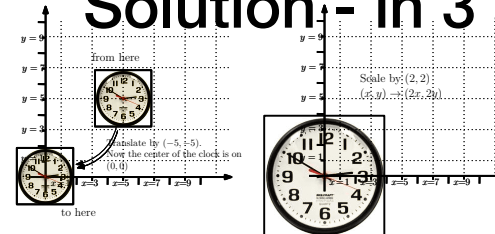
- Solution:**
1. Bring the coffee Kettle to the other table
  2. Apply the solution from the previous slide

## Scale the clock, without changing its center

Problem: scale the clock, but without changing its center and without effecting the green rectangle

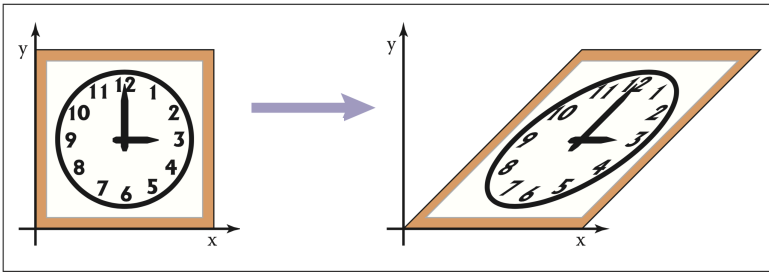


## Solution - in 3 steps



## Shearing

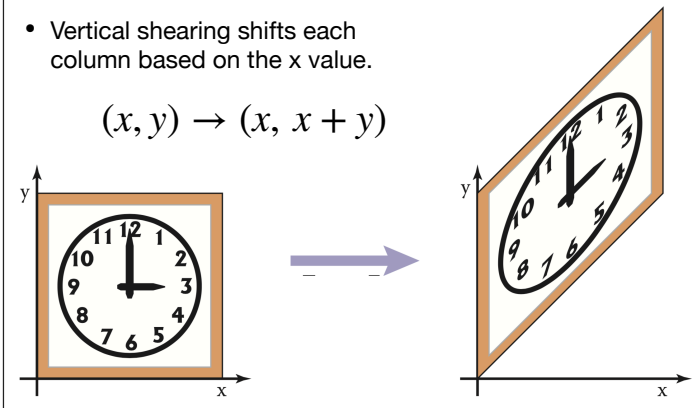
- If we move each point  $(x,y)$  into the point  $(x+y, y)$  we sheared the image by  $s$ .



## Shearing

- Vertical shearing shifts each column based on the  $x$  value.

$$(x, y) \rightarrow (x, x + y)$$



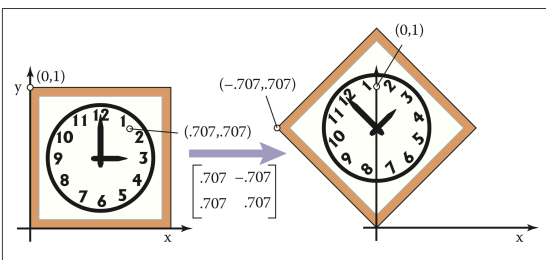
## Rotation

- Rotate counterclockwise by an angle  $\phi$  about the origin.

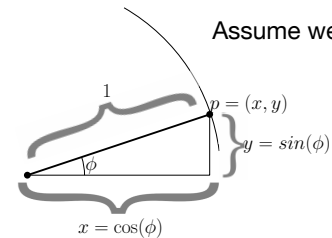
$$(x, y) \rightarrow (x \cos \phi - y \sin \phi, x \sin \phi + y \cos \phi)$$

**New x**

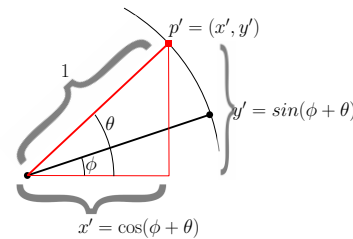
**New y**



Assume we rotate  $p$  by an angle  $\theta$  CCW



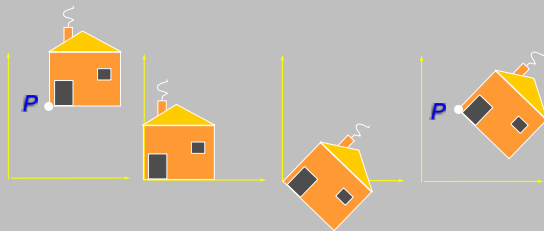
$$\cos(\phi + \theta) = \underbrace{\cos(\phi) \cos(\theta)}_{=x} - \underbrace{\sin(\phi) \sin(\theta)}_{=y}$$



## Transformation Composition

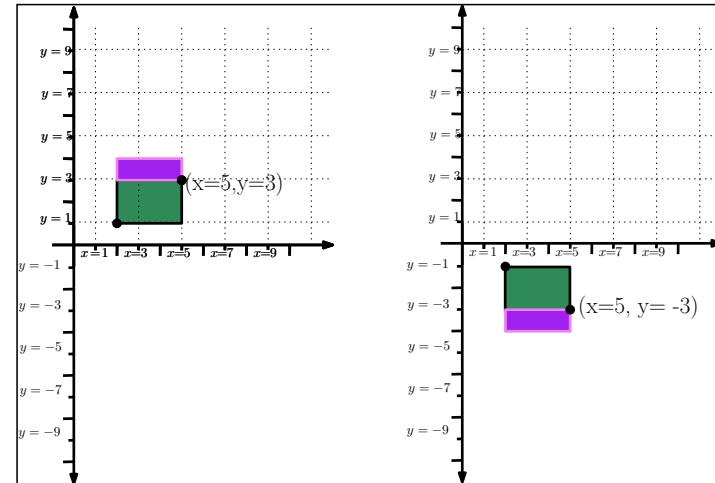
What operation rotates by  $\theta$  around  $P = (p_x, p_y)$ ?

- Translate  $P$  to origin
- Rotate around origin by  $\theta$
- Translate back



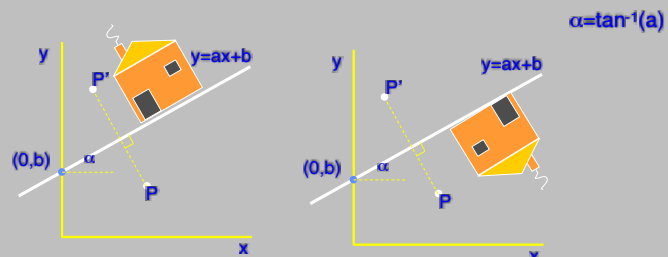
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Reflection on the x-axes:  $(x, y) \rightarrow (x, -y)$



## Arbitrary Reflection - promo

We will get back to it later in the semester



Shift by  $(0, -b)$   
 Rotate by  $-\alpha$   
 Reflect through x  
 Rotate by  $\alpha$   
 Shift by  $(0, b)$

Very scarrrry....  
 Unless we represent  
 transformation by matrices  
 And then it is trivial.

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