

# **CSC380: Principles of Data Science**

#### **Probability Primer 5**

#### Today:

- Expectation
- Variance
- Covariance
- Correlation

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# Review: Continuous Probability

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**Experiment** Spin continuous wheel and measure X displacement from 0

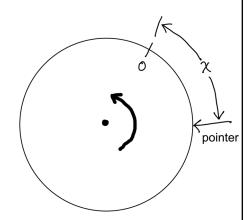
Say the circumference is 1.

Outcome space  $\Omega$  is all points (real numbers) in  $(0,\!1]$ 

Question Assuming uniform distribution,

what is 
$$P(X = x)$$
?

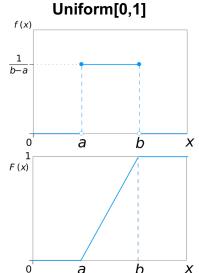
A much better question: What is  $P(X \le x)$ . (that is, that the wheel reached at most x. Examples  $P(X \le 0.5)$ 



#### Review: Continuous Random Variable

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- Probability can be assigned to intervals
- Define CDF:  $F(x) := P(X \le x)$
- Then, PDF: f(x) := p(X = x) := F'(x) // the slope at F(x)
- $P(X \in [a, b]) = F(b) F(a)$  // area under the PDF curve



#### **Another viewpoint**

- A continuous distribution is defined by PDF f(x) whose area under the curve is 1
- Then, we can compute  $P(X \in [a, b])$  by computing the area under the curve on [a,b].

Note:

$$P(X \in [a,b]) = P(X \in (a,b]) = P\big(X \in [a,b)\big) = P\big(X \in (a,b)\big)$$

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#### Review: Continuous Random Variable

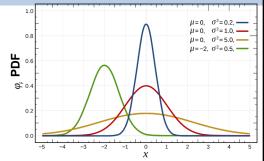
**Density** 

Gaussian (a.k.a. Normal) distribution with mean mean (location)  $\mu$  and variance (scale)  $\sigma^2$ parameters, Probability

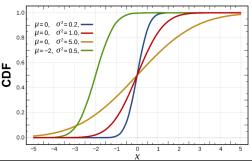
$$p(x) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp(-\frac{(x-\mu)^2}{2\sigma^2})$$

Compactly,

 $X \sim \mathcal{N}(\mu, \sigma^2)$ 



Cumulative Distribution Function



## Outline

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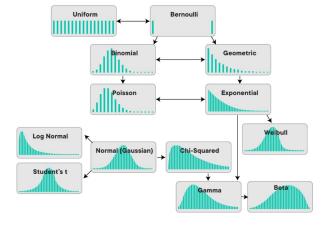
- Expectation
- Variance
- Covariance
- Correlation

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# Moments of Random Variables

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Q: How to describe characteristics of different distributions?



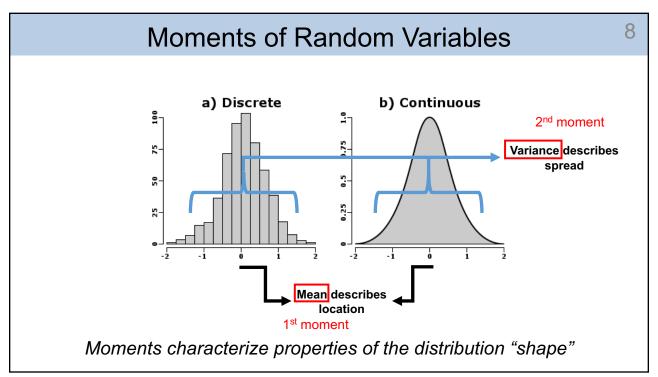
# Moments of Random Variables

Properties of a RV are characterized by its distribution / PMF / PDF But there are "summary" numbers capturing important characteristics This is called "**moments**".

Moment ordinal	Moment			Cumulant	
	Raw	Central	Standardized	Raw	Normalized
1	Mean	0	0	Mean	N/A
2	_	Variance	1	Variance	1

(Wikipedia)

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Expectation

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# Expectation: a game-theoretic viewpoint

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- Consider the following game:
  - Flip an unfair coin X with PMF
    - If X = 1, you receive \$1
    - If X = -1, you lose \$1

outcome	prob.		
X = 1	0.7		
X = -1	0.3		

- How much are you willing to pay to play the game?
  - As long as you pay  $\leq$  \$0.4 per game, your wealth will not decrease in the long run
  - 'value of the game' = \$0.4



# Mean = Expectation = Expected Value

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**Definition** The <u>expectation</u> of a discrete RV X, denoted by  $\mathbf{E}[X]$ , is:

(with PMF)  $\mathbf{E}[X] = \sum_{x} x \cdot p(X = x)$  Summation over all values in domain of X Probability Mass Function

• <u>Effectively, a weighted average</u>: each outcome weighted by probability of occurring

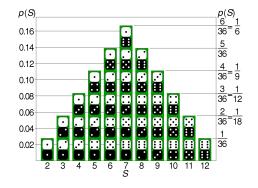
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# **Expected Value**

Let X = sum of two dice, probability of S on different values:

$$P(X = 2) = 1/36$$
  
 $P(X = 3) = 2/36$   
 $P(X = 4) = 3/36$   
...  
 $P(X = 12) = 1/36$ 



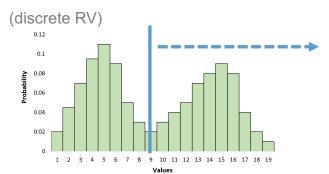


Q: **E**[X] ?

$$2 \cdot \frac{1}{36} + 3 \cdot \frac{2}{36} + \dots + 6 \cdot \frac{5}{36} + 7 \cdot \frac{6}{36} + 8 \cdot \frac{5}{36} + \dots + 12 \cdot \frac{1}{36} = 7$$

# **Expected Value**

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Expected value is not always a high probability event...

...in fact, it may not even be a feasible value...

**Example** Let X be the outcome of a fair die, then:

$$\mathbf{E}[X] = \frac{1}{6} \cdot (1 + 2 + 3 + 4 + 5 + 6) = 3.5$$

Can't actually roll 3.5

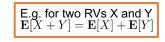
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# **Expected Value**

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Theorem (Linearity of Expectations) For any finite collection of discrete RVs  $X_1, X_2, \dots, X_N$  with finite expectations,

$$\mathbf{E}\left[\sum_{i=1}^{N}X_i
ight] = \sum_{i=1}^{N}\mathbf{E}[X_i]$$
 E.g. for two RVs X and Y  $\mathbf{E}[X+Y] = \mathbf{E}[X] + \mathbf{E}[Y]$ 



you do not need an independence!

**Example** Throw two fair dice. What is the expected sum? Let X and Y be the outcome of the first and second die, respectively.

$$\mathbf{E}[X+Y] = \mathbf{E}[X] + \mathbf{E}[Y] = 3.5 + 3.5 = 7$$

## **Expected Value**

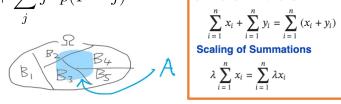
**Proof:** E[X + Y] = E[X] + E[Y]

$$\sum_{i=1}^{3} \sum_{j=1}^{2} a_{ij} = \sum_{i=1}^{3} (a_{i1} + a_{i2}) = (a_{11} + a_{12}) + (a_{21} + a_{22}) + (a_{31} + a_{32}).$$

$$\mathbf{E}[X+Y] = \sum_{i} \sum_{j} (i+j)p(X=i, Y=j)$$

$$\begin{array}{ll} \text{Law of} & = \sum_i i \cdot \underline{p(X=i)} + \sum_j j \cdot p(Y=j) \end{array}$$

By definition of  $= \mathbf{E}[X] + \mathbf{E}[Y]$ Expectation



**Sum of Summations** 

$$\sum_{i=1}^{n} x_i + \sum_{i=1}^{n} y_i = \sum_{i=1}^{n} (x_i + y_i)$$

$$\lambda \sum_{i=1}^{n} x_i = \sum_{i=1}^{n} \lambda x_i$$

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# **Expected Value**

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**Theorem** For any random variable X and constant c,

$$E[cX] = cE[X]$$

$$E[cX + k] = cE[X] + k$$

$$E[k] = k$$

Caveat: *k* has to be a constant, not a random variable!

**Example** Throw two fair dice twice, X: outcome of 1st die, Y: outcome of 2nd die. The expected sum:

$$\mathbf{E}[2(X + Y)] = \mathbf{E}[2X] + \mathbf{E}[2Y]$$

$$= 2\mathbf{E}[X] + 2\mathbf{E}[Y]$$

$$= 2 \cdot 3.5 + 2 \cdot 3.5 = 14$$

# Conditional Expected Value

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**Definition** The <u>conditional expectation</u> of a discrete RV X, given Y is:

$$\mathbf{E}[X \mid Y = y] = \sum_{x} x \, p(X = x \mid Y = y) \quad \text{cf. } \mathbf{E}[X] = \sum_{x} x \cdot p(X = x)$$

**Example** Roll two fair dice.  $X_1$ : first die outcome, Y: sum of two dice is 5

$$\begin{split} \mathbf{E}[X_1 \mid Y = 5] &= \sum_{x=1}^4 x \, p(X_1 = x \mid Y = 5) \\ &= \sum_{x=1}^4 x \frac{p(X_1 = x, Y = 5)}{p(Y = 5)} = \sum_{x=1}^4 x \frac{1/36}{4/36} = \frac{5}{2} \end{split}$$
 quiz candidate

Conditional expectation follows properties of expectation (linearity, etc.)

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#### Variance

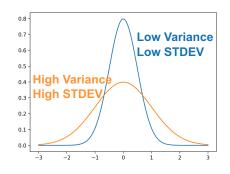
Variance and Standard Deviation

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**Definition** The <u>variance</u> of a RV X is defined as,

$$Var[X] = E[(X - E[X])^2]$$
 =  $E[(X - \mu)^2]$ , when  $\mu = E[X]$ 

The standard deviation (STDEV) is  $\sigma[X] = \sqrt{\operatorname{Var}[X]}$ .



- Describes the "spread" of a distribution
- Describes uncertainty of outcome
- STDEV is in original units (<u>more intuitive</u>), variance is in units<sup>2</sup>
- Variance is more mathematically useful than STDEV

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Variance

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**Example** Let X be the outcome of a fair SEVEN-sided die.

The expected value is E(X)=(1+2+3..+7)/7=28/7=4

 $\mathbf{Var}[X] = \mathbf{E}[(X - \mathbf{E}[X])^2]$ 

The values of X-E(X) are  $\{-3,-2,-1,0,1,2,3\}$ 

 $Y:=(X-E(X))^2 = (9,4,1,0,1,4,9)$ 

Var(X)=E(Y)=9 p(Y=9)+4 p(Y=4)+p(Y=1)+0 p(Y=0)=4

and STDEV(X)= $\sqrt{4}$ =2

The STDEV is  $\,$  2, so we should expect outcomes to vary around the mean of 4 by  $\pm$  2

#### Variance

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Lemma An equivalent form of variance is:

E[2XE[X]] = 2E[XE[X]] = 2E[X]E[X]

 $\mathbf{Var}[X] = \mathbf{E}[X^2] - (\mathbf{E}[X])^2$ 

**Proof** 

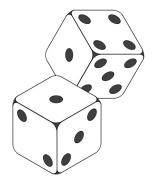
$$\begin{split} \mathbf{E}[(X-\mathbf{E}[X])^2] &= \mathbf{E}[X^2-2X\mathbf{E}[X]+\mathbf{E}[X]^2] & \text{(Expand it)} \\ &= \mathbf{E}[X^2]-2\mathbf{E}[X]\mathbf{E}[X]+\mathbf{E}[X]^2 & \text{(Linearity of expectations)} \\ &= \mathbf{E}[X^2]-2\mathbf{E}[X]^2+\mathbf{E}[X]^2 & \text{(Algebra)} \\ &= \mathbf{E}[X^2]-\mathbf{E}[X]^2 & \text{(Algebra)} \end{split}$$

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## Variance

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Example General form of variance for a fair <u>n-sided</u> fair die,



#### Variance

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• If c is a constant,  $Var[cX] = c^2 Var[X]$ 

$$\mathbf{Var}[X] = \mathbf{E}[X^2] - (\mathbf{E}[X])^2$$

- Exercise: try to convince yourself why this is true
- Hint: use  $\mathbf{E}[cX] = c\mathbf{E}[X]$

$$Var[cX] = E[(cX)^{2}] - (E[cX])^{2}$$

$$= E[c^{2}X^{2}] - (cE[X])^{2}$$

$$= c^{2}E[X^{2}] - c^{2}E[X]^{2}$$

$$= c^{2}(E[X^{2}] - E[X]^{2})$$

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#### Moments of Useful Discrete Distributions

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**Bernoulli** A.k.a. the **coinflip** distribution on <u>binary</u> RVs  $X \in \{0, 1\}$ 

$$p(X) = \pi^X (1 - \pi)^{(1 - X)}$$

 $\mathbf{Var}[X] = \mathbf{E}[X^2] - (\mathbf{E}[X])^2$ 

Where  $\pi$  is the probability of **success** (i.e., heads), and also the mean

$$\mathbf{E}[X] = \pi \cdot 1 + (1 - \pi) \cdot 0 = \pi$$

$$\mathbf{Var}[X] = \pi(1 - \pi)$$

$$E[X^2] = \pi \cdot 1^2 + (1 - \pi) \cdot 0^2 = \pi$$

$$Var[X] = \pi - \pi^2$$



# Covariance - warm up

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Assume

$$E[X] = E[Y] = 0$$

We define in this case

$$Cov(X,Y) = E[X \cdot Y] = \sum_{i} \sum_{j} x_i \cdot y_j \cdot p(X = x_i, Y = y_j)$$

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#### Covariance

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**Definition** The <u>covariance</u> of two RVsX and Y is defined as,

$$Cov(X, Y) = \mathbf{E}[(X - \mathbf{E}[X])(Y - \mathbf{E}[Y])]$$

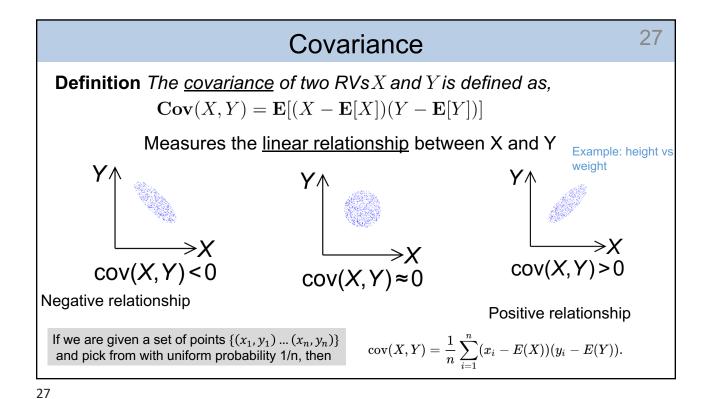
**Question** What is Cov(X,X)?

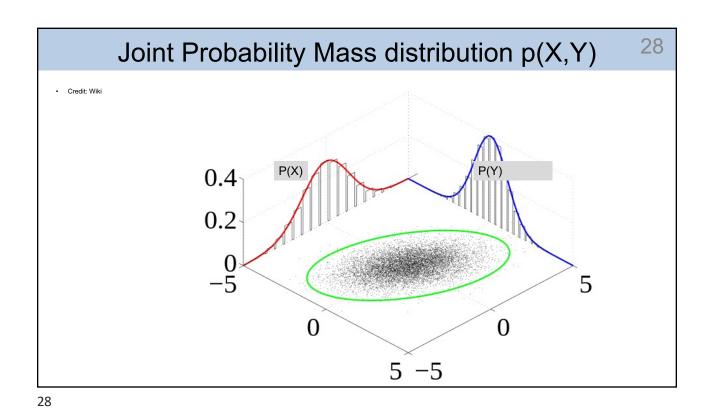
Answer Cov(X,X) = Var(X)

In the case of discrete vars

$$Cov(X,Y) = \sum_{i} \sum_{j} (x_i - \mu_x)(y_i - \mu_i) \cdot p(X = x_i, Y = y_i)$$

Where 
$$\mu_x = E(X)$$
,  $\mu_y = E(Y)$ 





## **Properties**

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Credit: wikipedia

$$egin{aligned} \operatorname{cov}(X,a) &= 0 \ \operatorname{cov}(X,X) &= \operatorname{var}(X) \ \operatorname{cov}(X,Y) &= \operatorname{cov}(Y,X) \ \operatorname{cov}(aX,bY) &= ab \ \operatorname{cov}(X,Y) \ \operatorname{cov}(X+a,Y+b) &= \operatorname{cov}(X,Y) \ |\operatorname{cov}(X,Y)| &\leq \sqrt{\sigma^2(X)\sigma^2(Y)} \end{aligned}$$

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### Covariance

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• A shortcut to compute covariance.

• 
$$Cov(X,Y) = E[(X - E[X])(Y - E[Y])]$$
  
=  $E[XY - X \cdot E[Y] - Y \cdot E[X] + E[X]E[Y]]$   
=  $E[XY] - E[X]E[Y] - E[Y]E[X] + E[X]E[Y]$   
=  $E[XY] - E[X]E[Y]$ 

• Safety check: Cov(X, X) = E[XX] - E[X]E[X] = Var(X)

#### Covariance

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**Lemma** For any two RVsX and Y,

$$\mathbf{Var}[X] = \mathbf{E}[(X - \mathbf{E}[X])^2]$$

$$\mathbf{Var}[X+Y] = \mathbf{Var}[X] + \mathbf{Var}[Y] + 2\mathbf{Cov}(X,Y)$$

=> variance is not a linear operator.

**Proof** 
$$Var[X + Y] = E[(X + Y - E[X + Y])^2]$$

(Linearity of expt.) 
$$= \mathbf{E}[(X + Y - \mathbf{E}[X] - \mathbf{E}[Y])^2]$$

(Distributive property) = 
$$\mathbf{E}[(X - \mathbf{E}[X])^2 + (Y - \mathbf{E}[Y])^2 + 2(X - \mathbf{E}[X])(Y - \mathbf{E}[Y])]$$

(Linearity of expt.) 
$$= \mathbf{E}[(X - \mathbf{E}[X])^2] + \mathbf{E}[(Y - \mathbf{E}[Y])^2] + 2\mathbf{E}[(X - \mathbf{E}[X])(Y - \mathbf{E}[Y])]$$

(Definition of Var / Cov) = Var[X] + Var[Y] + 2Cov(X, Y)

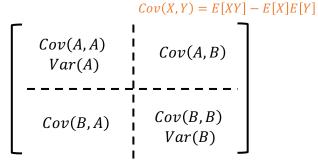
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Person 1 Person 2 Person 3 -1 Expectation E[A] E[B]



$$E[A] = \frac{1}{3} \cdot 1 + \frac{1}{3} \cdot 3 + \frac{1}{3} \cdot (-1) = 1, \qquad E[B] = 0$$

$$Cov(A,B) = Cov(B,A)$$
=  $E[AB] - E[A]E[B]$   
=  $E[AB] - 0$   
=  $\frac{1}{3} \cdot 1 + \frac{1}{3} \cdot 0 + \frac{1}{3} \cdot 1 = \frac{2}{3}$ 

$$Cov(A, A) = E[A^2] - (E[A])^2 = \left(\frac{1}{3} \cdot 1 + \frac{1}{3} \cdot 9 + \frac{1}{3} \cdot 1\right) - 1$$

$$= \frac{8}{3}$$

$$\begin{array}{lll} Cov(A,B) = Cov(B,A) & Cov(A,A) & Cov(B,B) \\ = E[AB] - E[A]E[B] & = E[A^2] - (E[A])^2 & = E[B^2] - (E[B])^2 \\ = E[AB] - 0 & = \left(\frac{1}{3} \cdot 1 + \frac{1}{3} \cdot 9 + \frac{1}{3} \cdot 1\right) - 1 & = \left(\frac{1}{3} \cdot 1 + \frac{1}{3} \cdot 0 + \frac{1}{3} \cdot 1\right) - 0 \\ = \frac{8}{3} & = \frac{2}{3} \end{array}$$

#### Correlation

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**Definition** The correlation of two RVs X and Y is given by,

$$\mathbf{Corr}(X,Y) = rac{\mathbf{Cov}(X,Y)}{\sigma_X \sigma_Y}$$
 where  $\sigma_X = \sqrt{\mathbf{Var}(X)}$ 

Normalized version of covariance! ⇒ Always between -1 and 1

Useful when you are interested in how X and Y are related, independent of the individual variability.

 $\Rightarrow Cov(cX, dY) \neq Cov(X, Y)$  **but** Corr(cX, dY) = Corr(X, Y)

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#### Correlation

34

**Definition** The correlation of two RVs X and Y is given by,

$$\mathbf{Corr}(X,Y) = rac{\mathbf{Cov}(X,Y)}{\sigma_X\sigma_Y}$$
 where  $\sigma_X = \sqrt{\mathbf{Var}(X)}$ 

Like covariance, only expresses linear relationships!