

FREE PLANT PACK

AUTHOR:  
rubberduck

Saturday, December 12, 2015 - 08:22

ART TYPE:  
3D Art

TAGS:  
PLANT  
PLANTS  
VEGETATION  
BUSH  
FLOWER  
FLOWERS  
GRASS  
FERN  
SHRUB  
SHRUBBERY

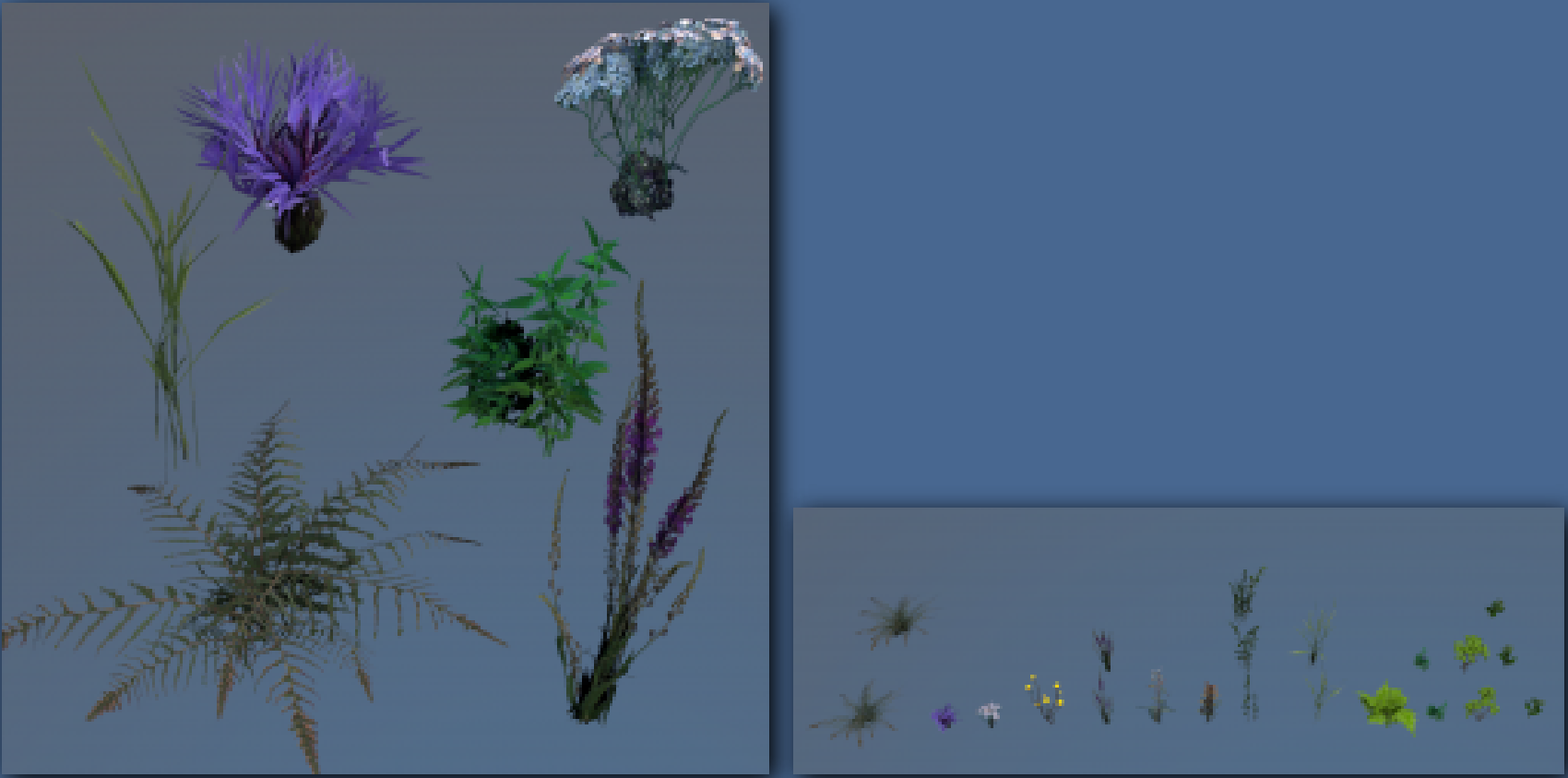
LICENSE(S):  
 PUBLIC DOMAIN  
CC0

- COLLECTIONS:
- 00 Isometric Stuff
  - 3d Biotic Nature (no animals) under CC0
  - 3D Models
  - AnyRPG Nature
  - Arcane arts
  - CC0 - 3D Plants
  - CC0 ASSETS 3D LOW POLY
  - CC0 Nature
  - CCO 3D Flora
  - City Simulation
  - Good CC0-Art
  - Legend of Rathnor Parts
  - Nature
  - Olive Branches
  - OpenMW showcase possibilities
  - Trader Town

FAVORITES: 31

SHARE ICONS:     

PREVIEW:



i made a free plant pack with 13 different plants, textures are mine or from duions CC0 texture archive

i made variation for some plants and used cycles for preview rendering (simple shaders cause these darker areas in the render)

i tried it to make it as low poly as possible

polycounts from plant 1 to 13, seen from second preview image

1 - a) 172 (verts), 185 (tris) , b) 213 (verts) / 220 (tris)

2 - 112 / 140

3 - 229 / 276

4 - 382 / 290

5 - a) 140 / 100, b) 188 / 136

6 - 30 / 28

7 - 30 / 24

8 - a) 48 / 48, b) 96 / 96, c) 192 / 192


9 - a) 64 / 48, b) 112 / 84

10 - 138 / 144

11 - a) 186 / 176, b) 162 / 152

12 - a) 688 / 664, b) 724 / 700

13 - a), b), c) 39 / 40

FILE(S):  
 plant-pack.zip 12.2 Mb [2167 download(s)]

[Log in](#) or [Register](#) to post comments

COMMENTS

Snabisch  
joined 6 years 10 months ago  
12/12/2015 - 09:11



Buen trabajo

[Log in](#) or [Register](#) to post comments

Duion2  
joined 2 years 3 months ago  
12/12/2015 - 10:34



Nice models, but you should consider making the textures power of 2, 512x512 or 512x256 etc also some of the models textures do not load, they just show pink and even if I import them to a clean blend file I cannot get the textures to show.

[Log in](#) or [Register](#) to post comments

MikeeUSA  
joined 9 years 1 week ago  
12/14/2015 - 02:18



Looks nice.

For games these could be the LOD0 model, but the LOD1 model is usally 2 or 3 planes with a picture of the model

X (and sometimes a 3rd plane looking at the sky), and the LOD2 model is just 1 (anchored) sprite

[Log in](#) or [Register](#) to post comments

PagDev  
joined 5 years 6 months ago  
01/06/2016 - 23:44



Nice

[Log in](#) or [Register](#) to post comments

AnyRPG  
joined 1 year 1 month ago  
10/12/2020 - 09:09



This is the perfect starter pack. I needed some basic white and blue flowers for some starter herbalism tiers in my game.

I've included this asset in the AnyRPG Engine. Its been featured in a YouTube livestream at <https://youtu.be/t4xqkYE9YrU> and you've been added to both the in-engine credits, and the credits at anyrpg.org.

[Log in](#) or [Register](#) to post comments