## **Integration Patterns**

Processing bulk data

## THE DAILY AS/400 DUMP

#### **Characteristics**

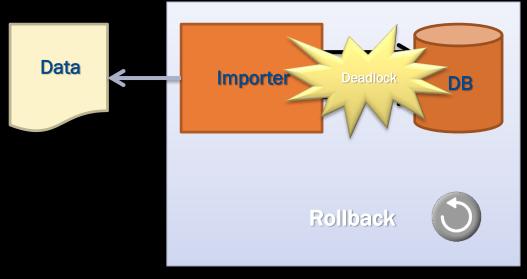
1/day dump of entire SKU catalog

Flat file

1.4M rows daily and growing

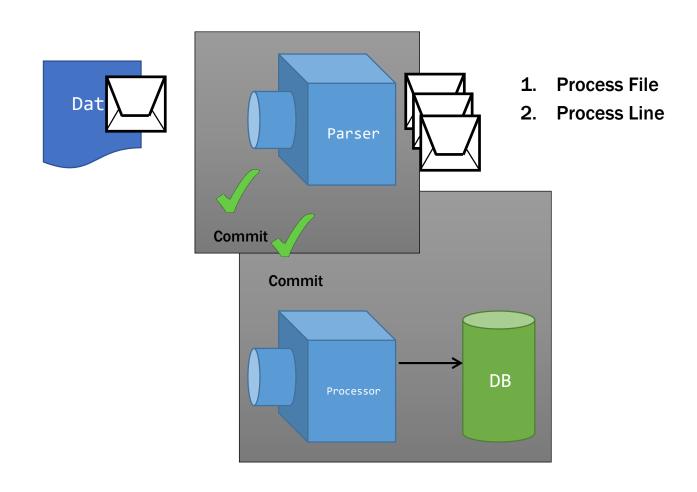
Fill in details for support website

## **Consuming Files**



What made it through?

#### Consuming Files



```
var fileContents = File.ReadAllLines(path);
var productsPurchased = fileContents
    .Select(line => line.Split(','))
    .Select(split => new RecordProductPurchased
        TransactionId = split[0],
        Quantity = Convert.ToInt32(split[1]),
        Price = Convert.ToDecimal(split[2]),
        Sku = split[3]
    })
    .ToArray();
foreach (var item in productsPurchased)
    Bus.Send(item);
```

```
public void Handle(RecordProductPurchased message)
    using (var conn = new SqlConnection( connectionString))
        conn.Open();
        using (var tx = conn.BeginTransaction())
        using (var cmd = new SqlCommand(
            "INSERT ProductPurchased" +
            "(TransactionId, Quantity, Price, Sku)" +
            " VALUES (@TransactionId, @Quantity, @Price, @Sku)", conn, tx))
            cmd.Parameters.AddWithValue("TransactionId", message.TransactionId);
            cmd.Parameters.AddWithValue("Quantity", message.Quantity);
            cmd.Parameters.AddWithValue("Price", message.Price);
            cmd.Parameters.AddWithValue("Sku", message.Sku);
            cmd.ExecuteNonQuery();
            tx.Commit();
```

#### **Streaming Bulk Copy**

#### **Streaming Bulk Copy**

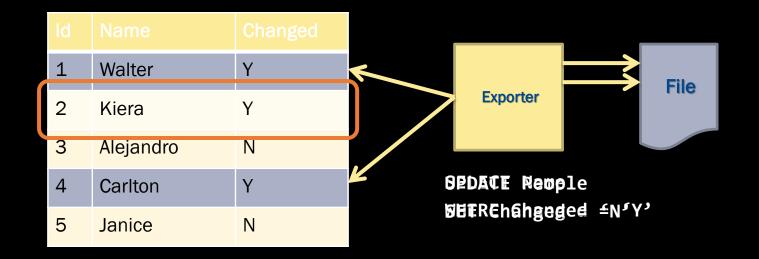
```
var mapping = MapBuilder
    .MapAllProperties<Sku>()
    .DestinationTable("Skus")
    .Build();

using (var bulkWriter = mapping.CreateBulkWriter("ConnectionString"))
{
    var skus = GetSkus();
    bulkWriter.WriteToDatabase(skus);
}
```

**Exporting Bulk Data** 

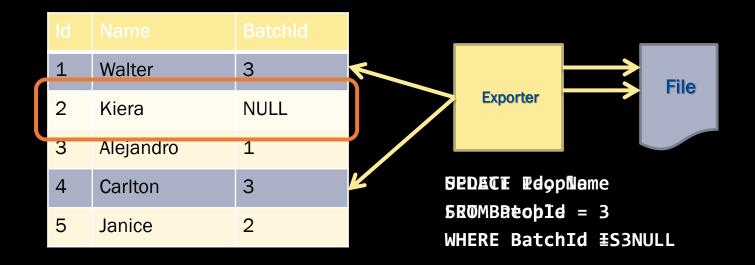
#### DATA WAREHOUSE EXPORTS

## **Producing Files**





## **Producing Files**



- **1.** Mark records to export
- 2. Export marked records

```
public void Handle(ExportFile message)
    Data.BatchId = message.BatchId;
    MarkOrdersToExport();
    Bus.SendLocal(new ExportFileContents {BatchId = Data.BatchId});
}
private void MarkOrdersToExport()
    using (var conn = new SqlConnection( connectionString))
        conn.Open();
        using (var tx = conn.BeginTransaction())
        using (var cmd = new SqlCommand(
            "UPDATE OrdersProcessed " +
            "SET BatchId = @BatchId", conn, tx))
            cmd.Parameters.AddWithValue("BatchId", Data.BatchId);
            cmd.ExecuteNonQuery();
            tx.Commit();
```

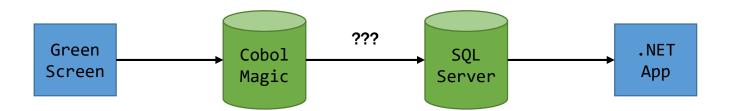
```
public void Handle(ExportFileContents message)
{
    var contents = GetOrdersProcessed();
    WriteContentsToFile(contents);
    MarkAsComplete();
}
```

```
private IEnumerable<string> GetOrdersProcessed()
    using (var conn = new SqlConnection( connectionString))
        conn.Open();
        using (var tx = conn.BeginTransaction())
        using (var cmd = new SqlCommand(
            "SELECT OrderId, PurchaseDate, Amount " +
            "FROM OrdersProcessed WHERE BatchId = @BatchId", conn, tx))
        {
            cmd.Parameters.AddWithValue("BatchId", Data.BatchId);
            using (var reader = cmd.ExecuteReader(CommandBehavior.CloseConnection))
                while (reader.Read())
                    var values = new object[3];
                    reader.Getivalues(values),
                    yield return string.Join(",", values.Select(v => v.ToString()));
```

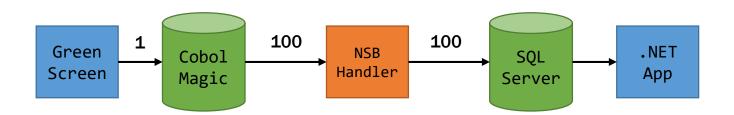
#### More Mainframe Madness

Stored Procedure Explosions

#### App Modernization Transition

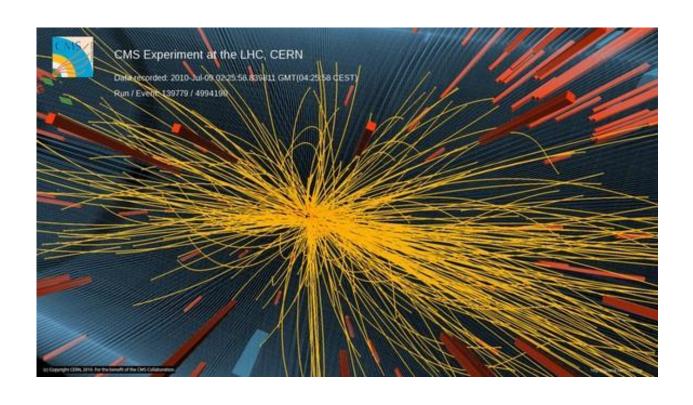


#### Trigger Happy

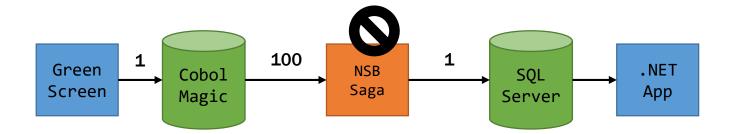




#### Particle Explosions



#### Slow Your Roll



```
public class LegacyProductUpdatedSaga
    : Saga<LegacyProductUpdatedData>,
    IAmStartedByMessages<LegacyProductUpdated>,
    IHandleTimeouts<UpdateProductTimeout>
{
    protected override void ConfigureHowToFindSaga(
        SagaPropertyMapper<LegacyProductUpdatedData> mapper)
    {
        mapper.ConfigureMapping<LegacyProductUpdated>(m => m.ProductId)
        .ToSaga(s => s.ProductId);
}
```

```
public void Handle(LegacyProductUpdated message)
   Data.ProductId = message.ProductId;
    if (Data.RequestedTimeout)
        return;
   Data.RequestedTimeout = true;
    RequestTimeout<UpdateProductTimeout>(TimeSpan.FromSeconds(5));
public void Timeout(UpdateProductTimeout state)
    Bus.Send(new UpdateNextGenProductData {ProductId = Data.ProductId});
   MarkAsComplete();
```

## Web Services & Integration

#### Web Apps

- HTTP request/response with browsers
- Should avoid request/response with backend
  - Easier said than done

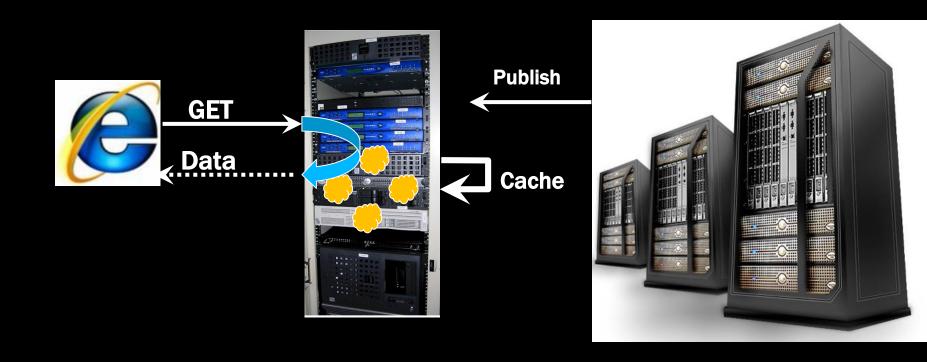






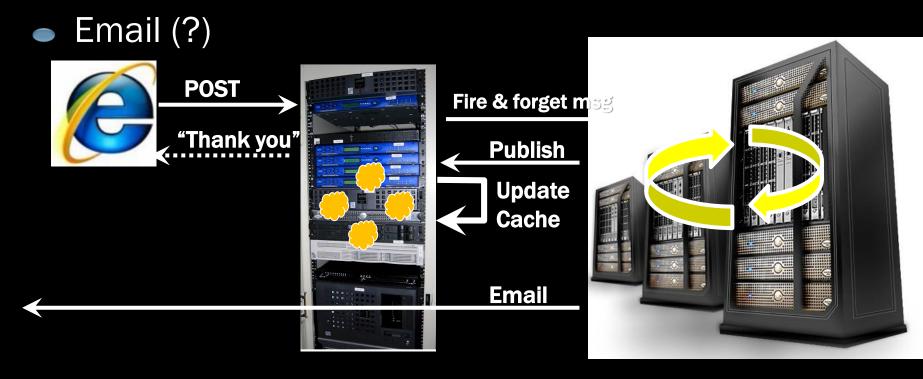
#### Web Apps, Pub/Sub, and Caching

- Web app front end subscribes to events
  - Caches data from events in the web tier
  - Serves data from the cache to browsers



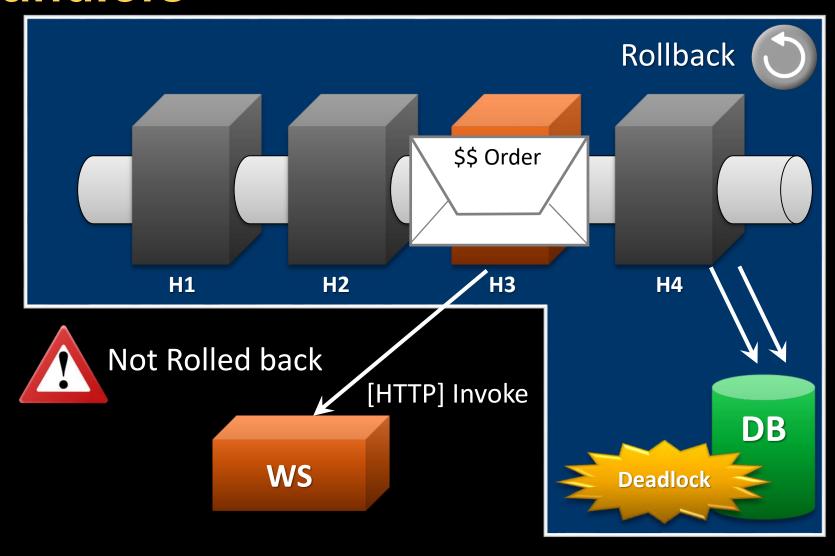
#### **Changing data**

- User submits changes to data
  - Send message and show user "thank you" page
  - Successful processing causes publish/cache update



## **Exceptions, Consistency, Integration**

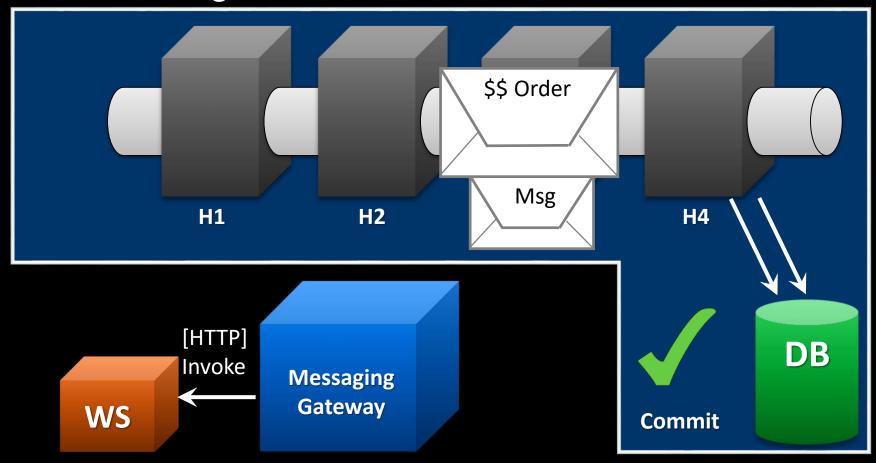
# Invoking web services from handlers



#### Integrating messaging & WS

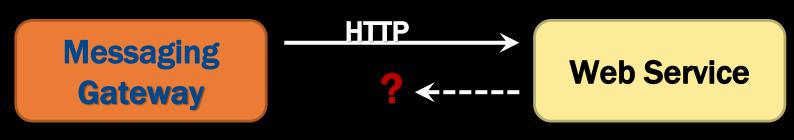
#### The right way

The message won't be sent if there's a failure



#### Messaging to WS Integration

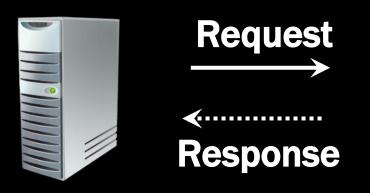
 When calling external web services from a messaging endpoint, if they're down, regular retry logic kicks in.



HTTP Timeout Exception & Retry

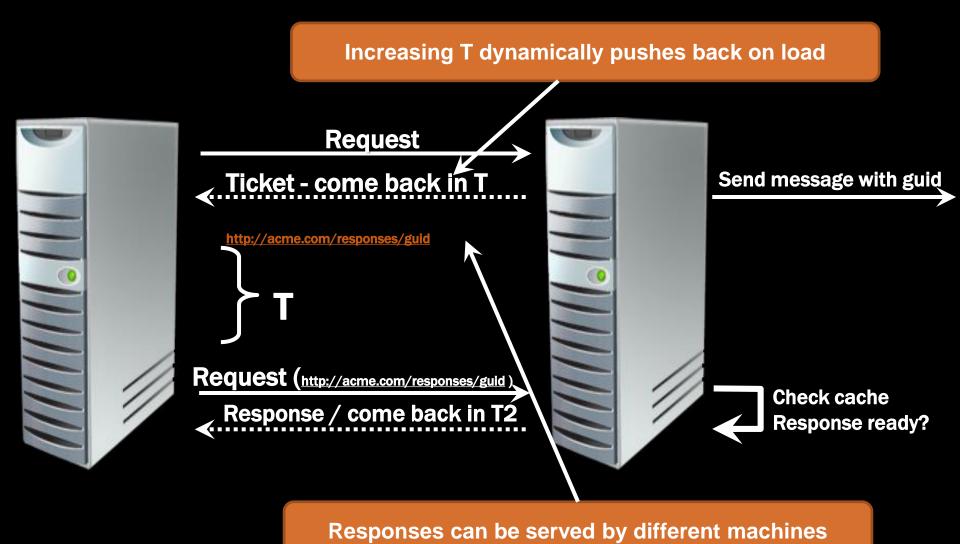
#### Web Services & Integration

- Request/response synchronous web service most broadly known
  - Makes sense to expose this kind of endpoint
  - Throttle it not a scalable solution
  - Direct users to a different integration \*protocol\*





#### Web Integration Protocols



#### **Exceptions & Request / Response**

 As opposed to RPC, an exception doesn't return to the endpoint which sent the request

 If there's a problem with the system, users don't need to call the helpdesk – administrators can see that there's a problem from the error queue.

Consider responding to the user via email

## Questions?

#### Thank you

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## Open

Q&A

