

Summary

Audit Report prepared by Solidified covering the Anibear smart contracts.

Process and Delivery

Independent Solidified experts performed an unbiased and isolated audit of the code below. The final debrief took place on September 30, 2022, and the results are presented here.

Audited Files

The source code has been supplied in a compressed ZIP format with SHA256 hash: 805107c01a10c8cf2d5851b5990445bc30a6239c608d2eca142dabe76d292f60

Files audited:

```
contracts

--- AnicubePFP.sol

--- ERC721Admin.sol
```

Update: the Anicube team provided a new version with fixes to issues encountered on October 5, 2022 in a compressed ZIP format with SHA256 hash:

8533d20d6efe95e7b31a05dc69b87f2777fb11e8801115f992018632dbebd482

Files audited:

```
contracts

--- Anibear.sol

--- ERC721Admin.sol
```

Intended Behavior

The contracts implement the Anibear NFT.



Findings

Smart contract audits are an important step to improve the security of smart contracts and can find many issues. However, auditing complex codebases has its limits and a remaining risk is present (see disclaimer).

Users of a smart contract system should exercise caution. In order to help with the evaluation of the remaining risk, we provide a measure of the following key indicators: **code complexity**, **code readability**, **level of documentation**, and **test coverage**.

Note, that high complexity or lower test coverage does not necessarily equate to a higher risk, although certain bugs are more easily detected in unit testing than a security audit and vice versa.

Criteria	Status	Comment
Code complexity	Low	-
Code readability and clarity	High	-
Level of Documentation	High	-
Test Coverage	N/A	-

Issues Found

Solidified found that the Anibear contracts contain 0 critical issues, 2 major issues, 3 minor issues, and 6 informational notes.

We recommend issues are amended, while informational notes are up to the team's discretion, as they refer to best practices.

Issue #	Description	Severity	Status
1	Non-compliant ERC20 token transfers might fail without reverting	Major	Resolved
2	The maximum NFT supply can be exceeded by the owner and the admin	Major	Resolved
3	Native prices can be set to zero	Minor	Resolved
4	NFT minter can lose accidentally sent native tokens	Minor	Resolved
5	The owner and admin can increase the NFT price at any time and force users to pay more	Minor	Acknowledged
6	baseURI can be pre-maturely revealed	Note	Resolved
7	The function ownerMint does not take into account any limits	Note	Acknowledged
8	The initialization of state variables is error-prone	Note	Acknowledged
9	The function flipSaleState might be error-prone	Note	Resolved
10	No license included in the Anibear.sol contact	Note	Resolved
11	Miscellaneous Comments	Note	Resolved / Acknowledged



No critical issues have been found.

Major Issues

1. Non-compliant ERC20 token transfers might fail without reverting

If PaymentType.TOKEN is selected as the payment method, the function safeMint transfers the corresponding number of tokens per NFT, multiplied by the number of NFTs the buyer wants to purchase. However, the transfer can fail for non-compliant ERC20 tokens without reverting and thus, with no way of knowing that the transfer in line 149 did not happen. Subsequently the execution flow will continue as normal, minting the tokens for the buyer (if all other conditions are met), essentially free. Also, the withdrawal of such non-compliant tokens in the function withdrawToken could fail, return false and go unnoticed.

Note

This issue was flagged as major because, even though its implications are actually crucial, the tokens used are whitelisted from the owner / admin, thus it is not expected to allow payments from non-compliant ERC20 tokens.

Recommendation

We recommend using OpenZeppelin's SafeERC20.safeTransferFrom function.

Status

Resolved



2. The maximum NFT supply can be exceeded by the owner and the admin

The Anibear contract has a fixed maximum token supply which is strictly enforced in the safeMint function. However, the special minting functions ownerSafeMint and ownerMint, only callable by the owner and the admin, can be used to mint more NFTs than the maximum supply. This can be possible as the current token supply is iteratively incremented and allows bypassing the maximum supply check by reentering the function with the ERC721.onERC721Received callback.

Recommendation

We recommend adding reentrancy protection to the functions ownerMint and ownerSafeMint.

Status

Resolved

Minor Issues

3. Native prices can be set to zero

The native prices for each miniting method are set through the updateNativePrice function. The aforementioned function is not called when the contract is initialized, thus the values remain zero for all miniting methods. If a miniting method goes live by flipping its state using flipSaleState before the native prices are set correctly for that miniting method, users can mint for free, without sending native tokens to safeMint.

Note

This is prevented in the case of a token as a payment method since safeMint ensures that price is more than zero.



Recommendation

We recommend ensuring updateNativePrice parameter _price cannot be set to zero. Also, consider either initializing those values from the constructor, or making sure msg.value is not zero for mintingMethod.PUBLIC. Alternatively, consider ensuring that the state of the mintingMethod cannot be flipped to true if nativePrices[mintingMethod] is zero.

Status

Resolved

4. NFT minter can lose accidentally sent native tokens

Depending on the provided _paymentType, NFTs can be minted with safeMint by paying with the native token or with accepted ERC-20 tokens. However, if a user intends to pay with ERC-20 tokens by using the appropriate payment type PaymentType.TOKEN, but accidentally sends native tokens, the user will lose the native tokens sent.

Recommendation

We recommend asserting that no native tokens are received when the payment type PaymentType.TOKEN is used.

Status

Resolved

5. The owner and admin can increase the NFT price at any time and force users to pay more

The price of an NFT varies based on the payment type and the minting method. The different costs are stored in the storage variables nativePrices and tokenPrices. However, the prices can be increased anytime without a timelock enforced or slippage protection. This can be used to force users to unwillingly pay more for minting an NFT with safeMint.



Recommendation

We recommend adding a maximum price for the NFT as a slippage mechanism that the minter can set in the **safeMint** function. This way, if the price of the NFT increases above the maximum price, the transaction will revert and the NFT is not minted.

Status

Acknowledged. Team's response: "We understand the issue and the proposed plan from Animoca is to update the price before sale goes live and has no intention to flip sale states then update prices again. [...] We are locking in and announcing the token prices before the sale goes live and will not be updating the prices/increasing or decreasing price during the sale period. The ownership of the contract will be transferred to Animoca".

Informational Notes

6. baseURI can be pre-maturely revealed

There is a clear intention to not reveal the metadata of the NFTs initially. Therefore, a preRevealURI is used and the toggleReveal function is called when the metadata should be revealed. However, the baseURI can be set by the owner or admin with the use of the function setBaseURI, before it should have been revealed. This will make the baseURI and subsequently tokenURIs available pre-maturely (leaked).

Recommendation

We recommend only allowing baseURI to be set if the revealed flag is set to true.

Status

Resolved



7. The function ownerMint does not take into account any limits

The function ownerMint allows the owner to mint any number of NFTs up to the total remaining supply balance, without taking into account if any of the minting methods is active, if the MAX_MULTIMINT limit is exceeded or if the receiver has exceeded the MAX_MINTS_PER_ADDRESS. Also, if the function is intended to be used before public sale is active, it might also need to ensure that the receiver being in the allowlist and the allowlist has not exceeded its max supply. Except the total supply, no other counters are updated.

Recommendation

Although this function is intended to be for "airdropping" purposes, it is best practice to enforce some reasonable limits to increase trust in the community that the function will not be used extensively to the disadvantage of other investors. "Airdropping" often distributes just one ERC721 token per whitelisted user.

Status

Acknowledged

8. The initialization of state variables is error-prone

The constructor passes parameters to initialize the state variable mappings MAX_SUPPLY, MAX_MULTIMINT, MAX_MINTS_PER_ADDRESS and MAX_SUPPLIES. The nine values are passed as a uint256 array named params. As no distinct variables or arrays are used for each state variable it makes the initialization error-prone, risking to set the immutable values mistakenly. For example, by intuition someone could assume that params[6] is MAX_SUPPLIES[MintingMethod.PUBLIC] instead of MAX_SUPPLIES[MintingMethod.ALLOWLIST_A], as the maximum supply of the public minting method is deliberately uninitialized.

Recommendation

We recommend passing distinct, named parameters to set the state variables.



Status

Acknowledged

9. The function flipSaleState might be error-prone

The state of each minting method is modified by the function flipSaleState which essentially reverts the current sale state of each minting method. Whilst initially all sale methods are set to false and the owner / admin can correspondingly change their state to true, having a flip function is error prone. If unsure, the owner / admin should first query the current state of the minting method and then revert if necessary.

Recommendation

We recommend passing a second boolean parameter to the function to set the minting method state to true or false accordingly.

Status

Resolved

10. No license included in the Anibear.sol contact

Since making the source code available has legal implications, it is best recommended to add licensing in all Solidity files. Thus, SPDX license has become mandatory since version 0.6.8

Recommendation

Before publishing, we recommend adding a comment containing SPDX-License-Identifier: <SPDX-License> to each source file. Use SPDX-License-Identifier: UNLICENSED for non-open-source code. Please see https://spdx.org for more information.

Status

Resolved



11. Miscellaneous Comments

The following are suggestions to improve the overall code quality and readability.

- Unnecessary import: Openzeppelin's PaymentSplitter (Resolved)
- Unnecessary using Strings for uint256 statement in line 234, the toString method is accessed by Strings.toString(tokenId), not by tokenId.toString() (Resolved)
- Storage variables can be declared immutable to save gas:
 - MAX_SUPPLY
 - MAX_MULTIMINT

(Resolved)

 We recommend emitting events for important state variable changes if off-chain monitoring is required (Acknowledged)



Disclaimer

Solidified audit is not a security warranty, investment advice, or an endorsement of Anicube Entertainment Limited or its products. This audit does not provide a security or correctness guarantee of the audited smart contract. Securing smart contracts is a multistep process, therefore running a bug bounty program as a complement to this audit is strongly recommended.

The individual audit reports are anonymized and combined during a debrief process, in order to provide an unbiased delivery and protect the auditors of Solidified platform from legal and financial liability.

Oak Security GmbH