# Node.JS

Server side using Javascript

# How are we doing?

#### General

- How the web works?
- Git
  - GitHub
  - Bitbucket
  - SourceTree
- Deployment
- Chrome dev tools
- Bonus: latest trends

#### Client side

- HTML5: What's new?
- CSS3 (Advanced selectors)
- Web layout with Flexbox
- Javascript & jQuery

#### Server side

- NodeJS
- NPM (and such)
- Express
- MongoDB
- MongoChef

#### What is Node.JS?

Open Source server side runtime environment

Truly cross platform

Uses JavaScript as its language!

#### Our stack



## Pick your editor









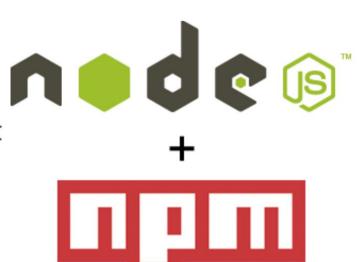


# Let's get started

- 1. Install Node.JS
- 2. New repository (reminder)
- 3. Create & Run helloWorld.js
- 4. Use NPM to get a package
- 5. What is .gitignore?
- 6. Use an NPM package
- 7. Commit & Push

#### What is NPM?

Package Management for Node.js



Easy Updates and Version Management

#### **Common NPM commands**

- **npm init** Creates a package.json file, which describes your project
- npm install PACKAGE\_NAME --save installs a package and adds it to package.json
- npm install install all packages that are required in package.json

# One more thing..

## Writing asynchronous code is different

#### A typical approach

```
var conn = getDbConnection(connectionString);
var stmt = conn.createStatement();
var results = stmt.executeQuery(sqlQuery);
for (var i=0; i<results.length; i++) {
    // print results[i];
}</pre>
```

#### An asynchronous, "non-blocking" approach

```
getDbConnection(connectionString, function(err, conn) {
   conn.createStatement(function(err, stmt) {
     var results = stmt.executeQuery(sqlQuery);
     results.on('row', function(result) {
        // print result
     });
   });
}
```

## **Anonymous Functions and Closures**

#### For simple callbacks, anonymous functions are more common

```
getStuff(inputParam, function(error, results) {
  // if error is undefined...
  // do something with the results
});
... and closures are your friend!
someOtherFunction(function(err, stuffToGet) {
  var foo = 23;
 getStuff(stuffToGet, function(error, results) {
    // if error is undefined...
    // do something with the results (and foo)
  });
});
```

# Coding for asynchrony with callbacks

Asynchronous functions with callbacks

```
© Error is first parameter to callback function
var handleResults = function(error, results) {
  // if error is undefined...
  // do something with the results
getStuff(inputParam, handleResults);
                             Callback is last parameter in async function call
```

# Too much of a good thing...

Beware of the "Christmas tree" effect!

```
asyncFunction1(inputParam, function(err, results1) {
  asyncFunction2(results1, function (err, results2) {
      asyncFunction3(results2, function (err, results3) {
         asyncFunction4(results3, function (err, results4) {
            asyncFunction5(results4, function (err, results5) {
              // and so on...
            });
         });
      });
  });
});
```