

## Additional resources

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✓ Project successfully created

### Finish setting up your project

1. Follow the instructions in the [Unity Developer Integration Guide](#) by using these Game IDs:

 5749606 	 5749607 
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2. We created a set of Ad Units for your project. Go to [Ad Units](#) and start designating surfacing points to serve ads in your game.
3. Follow the [Best Practice Guide](#) to maximize revenue with Unity Ads.

 [Print the instructions](#)

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[Finish](#)

**How satisfied are you with Unity Cloud Services?**

*Not at all satisfied*

1

2

3

4

5

*Completely satisfied*

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