Topic: UPRM All-In-Sales

1. Problem Background

- Sales across the UPRM campus are done by different means and can be tedious for students, especially new students.
- Students are forced to visit different institution managed websites or social media spaces to be able to find what they are looking to buy, such as: food, books, lab coats, etc.
- Students should be able to find everything they are looking for without having to visit too many places or waiting a lot of time in a line.

2. Target

- The goal is to have created, by November 2022, a platform were students and personnel (cafeteria, library, and administration workers) can buy, sell, or advertise items, services, etc. in an organized and simple way.
- Students, as well as other personnel, feel they have a safe space where they can get all the services they need.

3. Causes

- Problem: Sales across the campus are done in very different ways, causing some to not receive the attention at all or are difficult to find for students.
- Why? There is no consolidated platform for sales in the UPRM campus.
- Why? Information about sales is dispersed through institutional websites, social media, email, etc.
- Why? Students must search all over the place to get the service they need.
- Why? Advertisements for events or activities are sometimes placed it in outdated institutional sites.
- Why? Current sites are not user or attractive towards students.

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4. Countermeasures

• As a web application, the tool can be used by cafeteria, library, and institution personnel, as well as students, to advertise or conduct sales.

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Category	Possible Countermeasures
Cafeteria/ Food Services	Personnel can add a daily menu of what is available.
	Students can create a pickup order,
	helping reduce lines.
Library	Personnel can add what materials are
	available daily.
	Students request service through an order
	or digital ticket.
Institution	Personnel can organize the different
	institutional sales such as the zeal for the
	parking.
	Professors can sell their books through
	app.
Students	Students can add used books or materials
	to sell.
	Students can advertise association or club
	sales.

5. Check/Evaluate

- The project's success can be determined by various factors:
 - o A growth in users, and a high percentage of active users.
 - o Surveys ran periodically to guarantee user satisfaction.
 - \circ Use of data to revise which parts need to be tweaked for efficiency.
- Platform would be advertised by the institution itself to bring more users.
 Social media, emails, or activities such as free workshops can help spread its use.

6. Act/Standardize

- User feedback will be essential for the project's continued growth, helping improve deficient areas. This will also help advertise the project more.
- Improvements may include servicing other institutions or even local food businesses around the campus area.