Weekly report

1 My Objectives this week

- Loading windows on my Macbook
- Running Kilobots with windows
- Writing and simulating the algorithm of setting positions for two robots
- Adding a folder for Journal version of our IROS papers

2 Two Robots Positioning

2.1 Controlling Covariance

In this algorithm we want to control two position of two robots using friction. For ease of proof, we assume that we want to x position of the robots, and y of the robots are not the same and will remain the initial Δy as we go through the algorithm.

3 My Accomplishments this week

3.1 Kilobots

• I installed windows on my machine, and was able to see robots moving around and also communicating with each other.

3.2 Algorithms

• I wrote the algorithm with latex which works with all the possible positions that the robots may see.

4 My Plan for next week

- Complete the algorithm with Mathematica
- Trying to go to the light by installing Kilobotics platform.(Now our robots don't understand their libraries because of the k-team platform.

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4.1 Meeting with Dr. Becker

• To see if my algorithm work and getting comments out of it.

Algorithm 1 Getting desired X-space

Require: Knowledge of the starting and ending positions of the two robots s_1 (topper robot) & s_2 (lower robot) & e_1 (topper robot) & e_2 (lower robot) and L length of the bottom wall. Current position of the robot will be showed as r.

```
Ensure: \Delta y(t) = \delta y(0)
 1: e_{1x} - e_{2x} = \Delta e_x
 2: s_{1x} - s_{2x} = \Delta s_x
 3: loop
         if \Delta x >= 0 AND \Delta e > 0 then
 4:
             while L - r_2 > \Delta e do
 5:
                 Go left
 6:
             end while
 7:
             Go down until lower robot touch bottom wall
 8:
 9:
             if \Delta e < \Delta x then
                 Go left until \Delta e = \Delta x
10:
             else<br/>Go right until \Delta e = \Delta x
11:
12:
             end if
13:
             Go to desired position
         end if
14:
15:
         if \Delta x >= 0 AND \Delta e < 0 then
             while r_2 < \|\Delta e\| do
16:
17:
                 Go right
             end while
18:
             if r_2 = L OR r_1 = L then
19:
                 Go \epsilon left
20:
             end if
21:
22:
             Go down until lower robot touch bottom wall
             Go right until \Delta e = \Delta x
23:
24:
             Go to desired position
         end if
25:
         if \Delta x < 0 AND \Delta e < 0 then
26:
             while r_2 > \|\Delta e\| do
27:
                 Go right
28:
             end while
29:
             Go down until lower robot touch bottom wall
30:
             if \|\Delta e\| < \|\Delta x\| then
31:
                 Go right until \|\Delta e\| = \|\Delta x\|
32:
             elseGo left until \|\Delta e\| = \|\Delta x\|
33:
             end if
34:
35:
             Go to desired position
         end if
36:
         if \Delta x < 0 AND \Delta e > 0 then
37:
38:
             while L < \Delta e + r_2 do
39:
                 Go left
             end while
40:
             if r_2 = L OR r_1 = L then
41:
                 Go \epsilon left
42:
                                                            2
43:
             end if
             Go down until lower robot touch bottom wall
44:
             Go right until \Delta e = \Delta x
45:
```