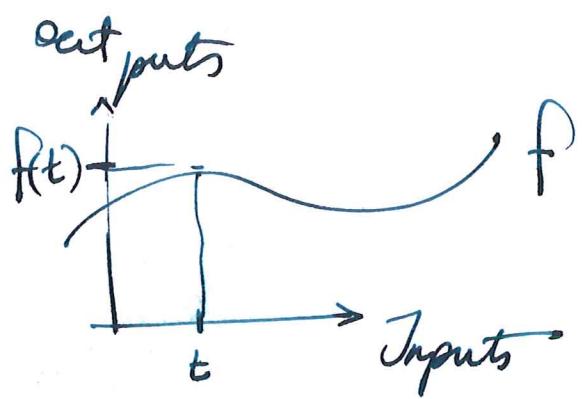


230/231 · Introduction

01/13/2020

Fact: Everything in math is a function, in that it takes Inputs and turns them into outputs.

Notation : $f : \text{Inputs} \rightarrow \text{Outputs}$
 $t \mapsto f(t)$



We will be ambiguous about f & $f(t)$.

Other Names : function, map, mapping, correspondence, (arrow), morphism, operator, functional, transform, functor, ...

- Two functions are equal if they have the same designated Inputs, same designated Outputs, and for the same input they produce the same output.

~~$F(\mathbb{R}, \mathbb{R})$~~

S : Input set

T : Output set

$F(S, T)$: set of all functions $f: S \rightarrow T$.

~~$F(S, T)$~~

$F(\mathbb{R}, \mathbb{R})$

$C^0(\mathbb{R}, \mathbb{R})$: continuous

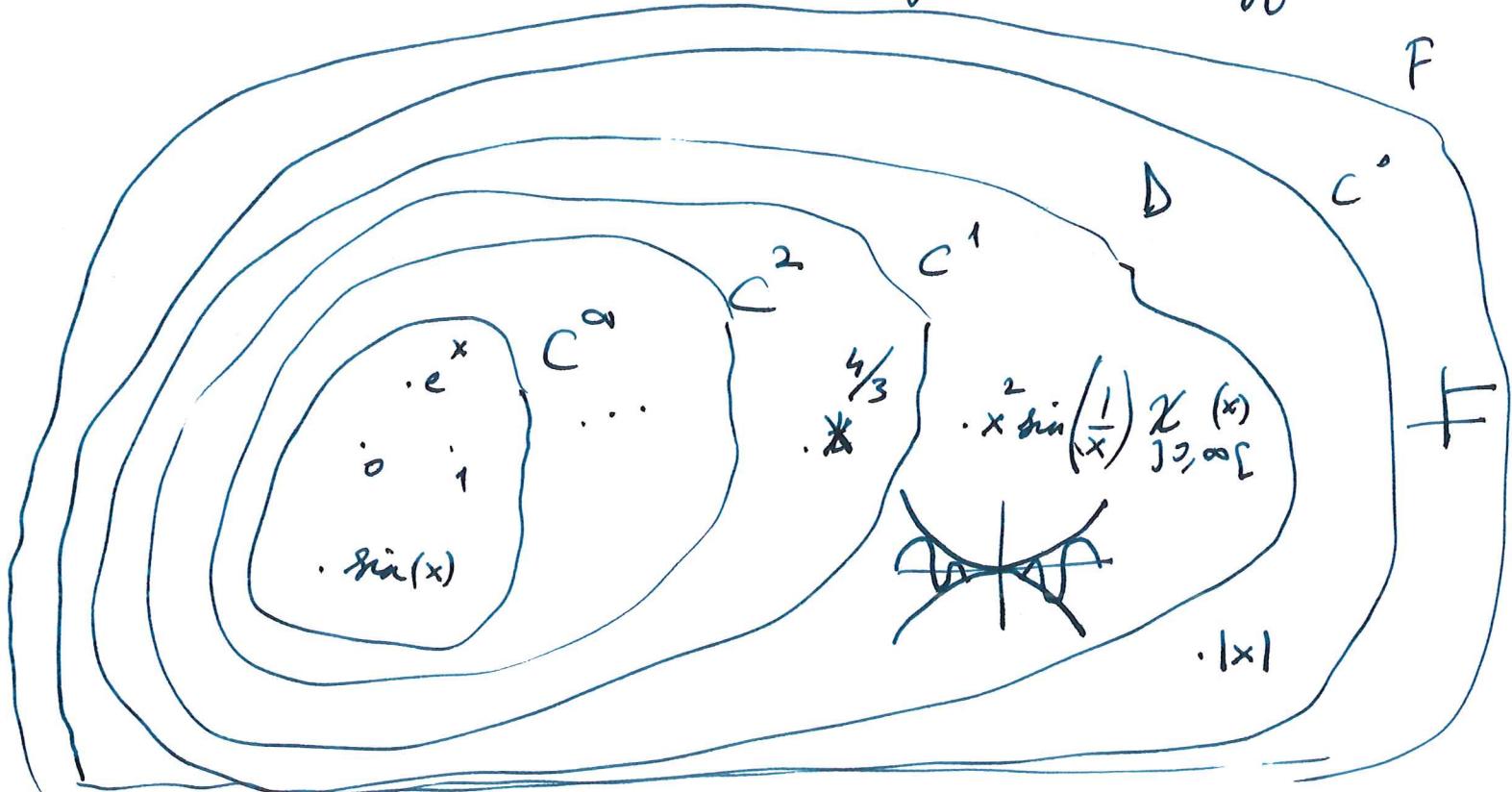
$D(\mathbb{R}, \mathbb{R})$: differentiable

$C^1(\mathbb{R}, \mathbb{R})$: continuously differentiable

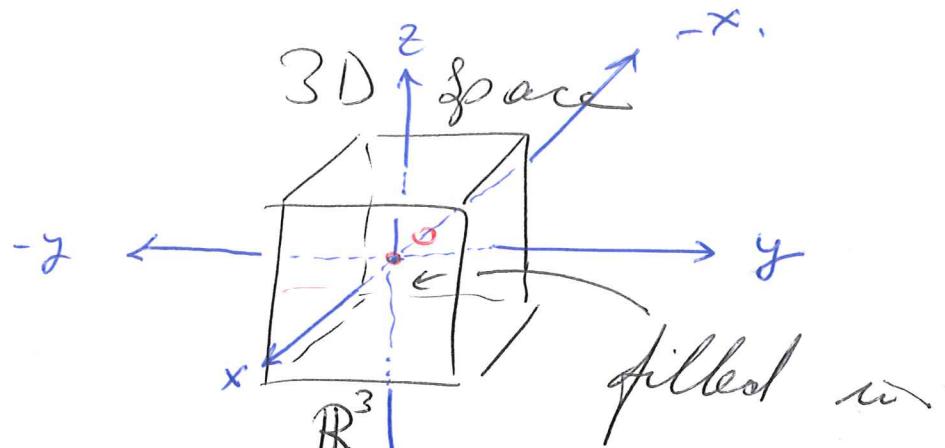
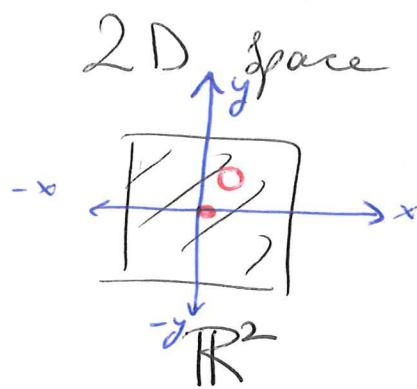
$C^2(\mathbb{R}, \mathbb{R})$: twice cont. diff.

:

$C^\infty(\mathbb{R}, \mathbb{R})$: as many times differentiable



Vectors & Geometry in ~~the~~ 3D space.

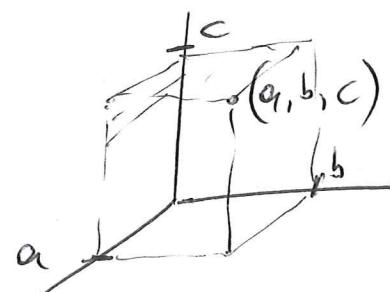
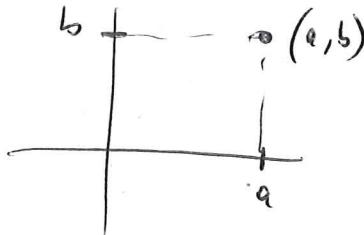


Pick a point as the origin, 0
 Draw pairwise perpendicular axes.

Start points/vectors etc

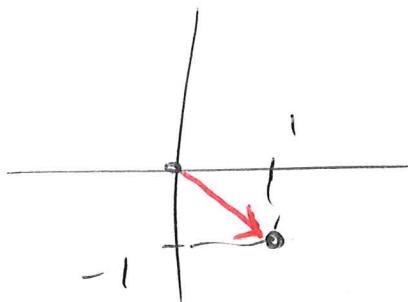
Any point/vector is represented by

a pair (in 2D) or a triple (in 3D)
 numbers.



• What is the difference / relation between points & vectors? In the presence of an origin they are interchangeable, both are denoted by a triples of numbers.

Ex: $(1, -1) \in \mathbb{R}^2$.



Technically,
points \leftrightarrow positions
vector \leftrightarrow velocity

"tangent"

$$\text{phase space} \rightarrow \mathbb{T}\mathbb{R}^3 = \mathbb{R}^3 \times \mathbb{R}^3 \quad (\mathbf{p}, \mathbf{v}) = (p_1, p_2, p_3, v_1, v_2, v_3)$$

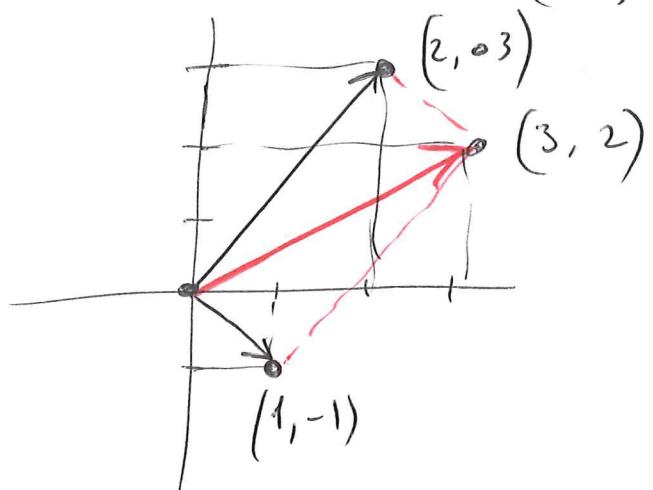
↓

configuration space $\rightarrow \mathbb{R}^3 \quad \mathbf{p} = (p_1, p_2, p_3)$

vectors live in the second copy of \mathbb{R}^3 in the phase space, while points live in the first copy of \mathbb{R}^3 .

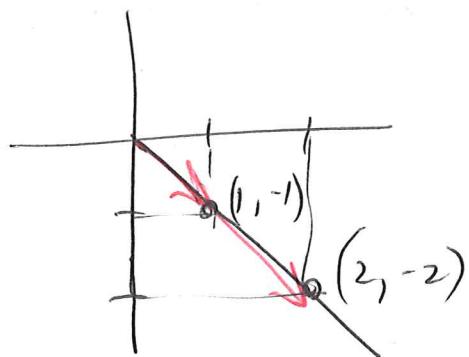
One can add two of vectors & scale a vector by a real number, both entrieswise.

$$\text{Ex: } (1, -1) + (2, 3) = (1+2, -1+3)$$



Complete to a parallelogram.

$$2 \cdot (1, -1) = (2 \cdot 1, 2 \cdot (-1)) = (2, -2).$$

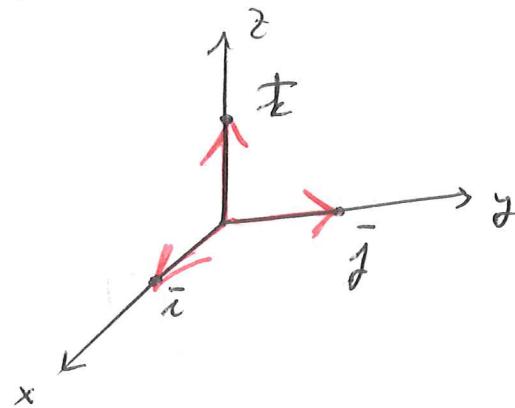


• Standard basis vectors (ONB).

$$\bar{i} = (1, 0, 0)$$

$$\bar{j} = (0, 1, 0)$$

$$\bar{k} = (0, 0, 1)$$

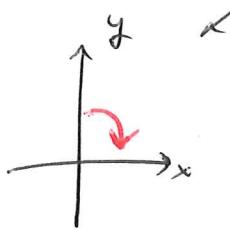


$$(a, b, c) = a\bar{i} + b\bar{j} + c\bar{k}$$

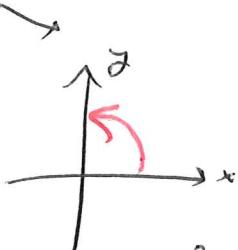
Ex: $(1, -1, 5) = \bar{i} - \bar{j} + 5\bar{k}$.

• Orientation.

2D space.

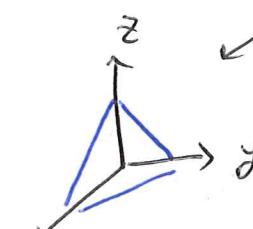


clockwise
(Left hand orientation)

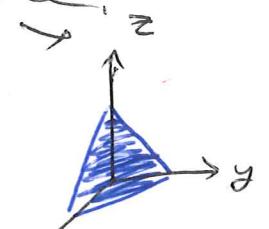


counter-clockwise
(Right hand orientation)

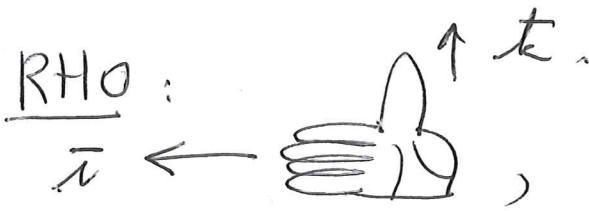
3D Space



(origin visible)
LHO.



(origin invisible)
RHO

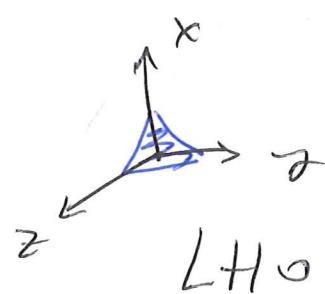
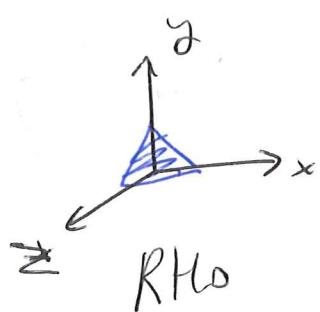
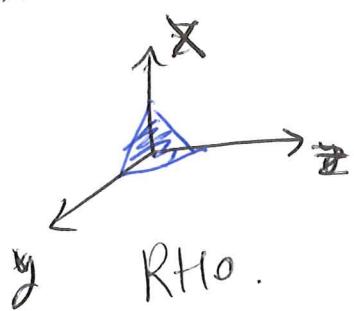
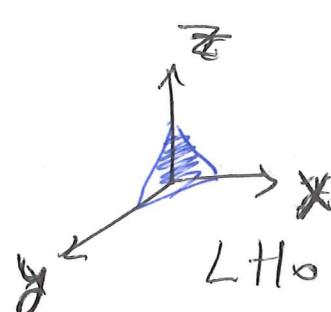
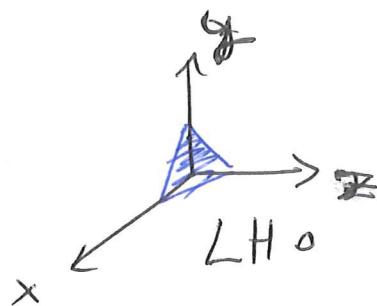
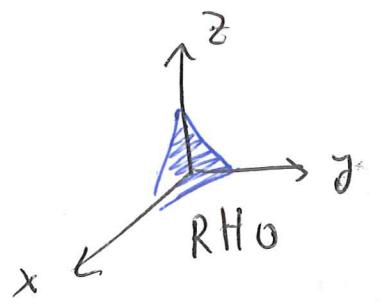


Close RH from \bar{i} towards \bar{j} .
Thumb points to \bar{k} .

We shall use RHO.

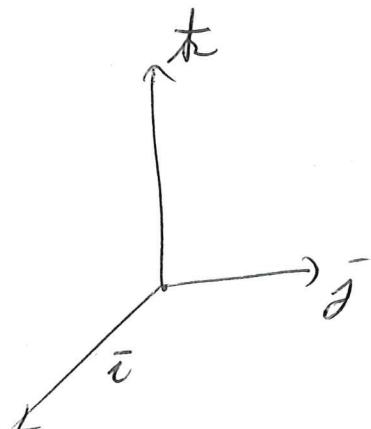
SW. Which ones are RHO?

Which ones are LHO?



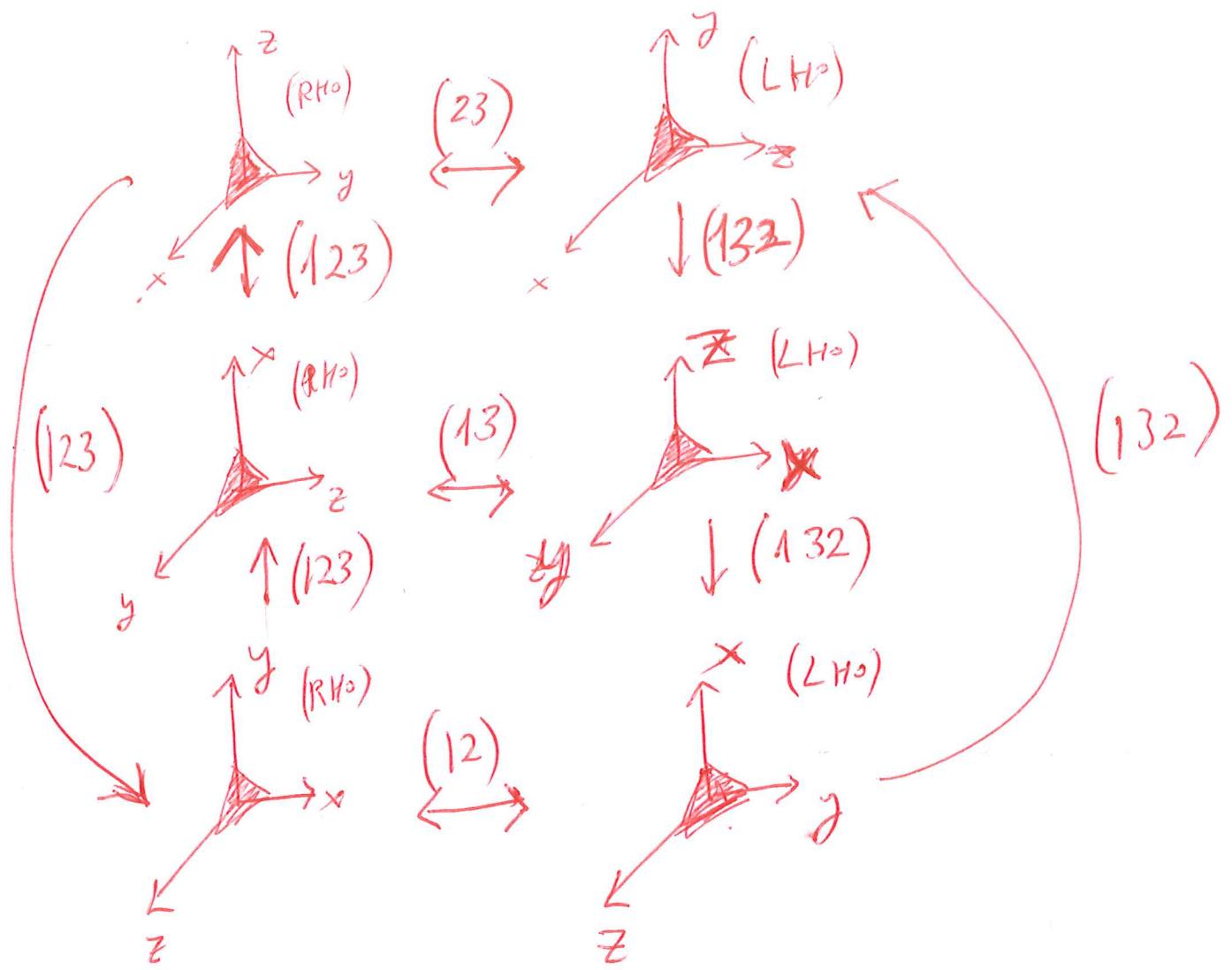
- A multiplication table based on RHO
(for cross product \times).

\times	0	i	j	k
0	0	0	0	0
i	0	0	k	$-j$
j	0	$-k$	0	i
k	0	j	$-i$	0



Close RH from [row entry] towards [column entry].

The direction in which the thumb points is [row entry] \times [column entry].



$$(12) = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$(1) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$(13) = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix}$$

$$(123) = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$$

$$(23) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix}$$

$$(132) = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{pmatrix}$$

SW : 2D.

$$(1) = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

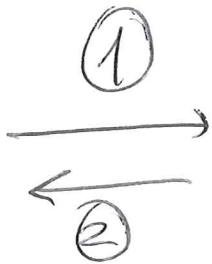
$$(12) = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

• Further structures on \mathbb{R}^3 :

dot / inner product (angles)

$$\mathbb{R}^3 \times \mathbb{R}^3 \rightarrow \mathbb{R}$$

$$(u, v) \mapsto u \cdot v$$

$$u \cdot v = u_1 v_1 + u_2 v_2 + u_3 v_3$$


~~more length~~
norm / magnitude
(length)

$$\mathbb{R}^3 \rightarrow \mathbb{R}$$

$$u \mapsto |u| = \sqrt{u_1^2 + u_2^2 + u_3^2}$$


$$\textcircled{1} \quad |u| = \sqrt{u \cdot u'}$$

$$\textcircled{2} \quad u \cdot v = \frac{1}{2} (|u+v|^2 - |u|^2 - |v|^2)$$

$$\textcircled{3} \quad d(u, v) = |u - v|$$

$$\textcircled{4} \quad |u| = d(u, 0)$$

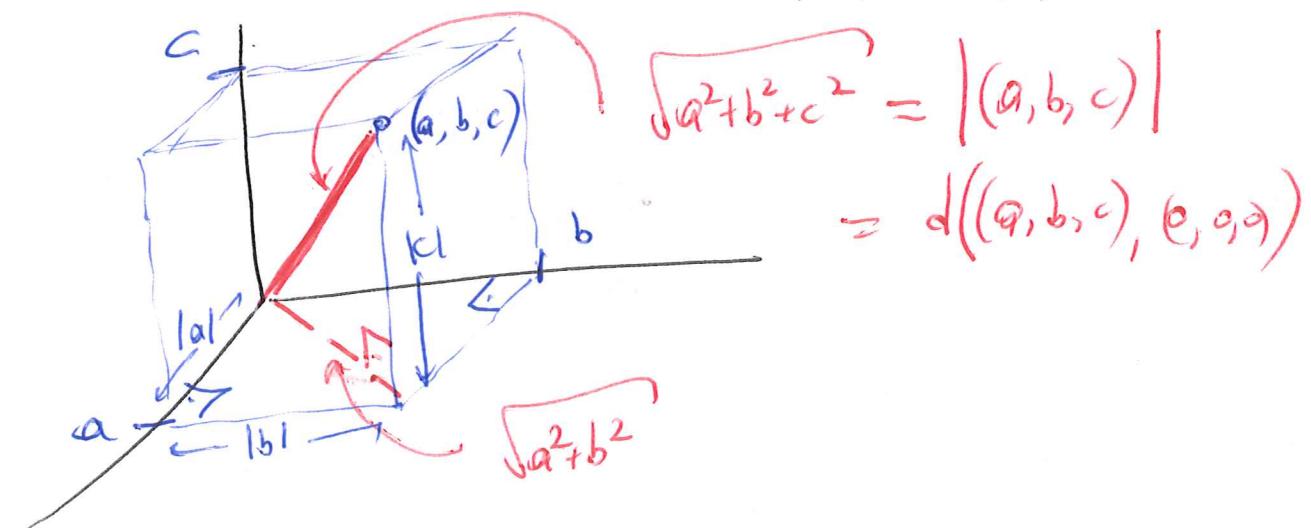
distance / metric
(length)

$$\mathbb{R}^3 \times \mathbb{R}^3 \rightarrow \mathbb{R}$$

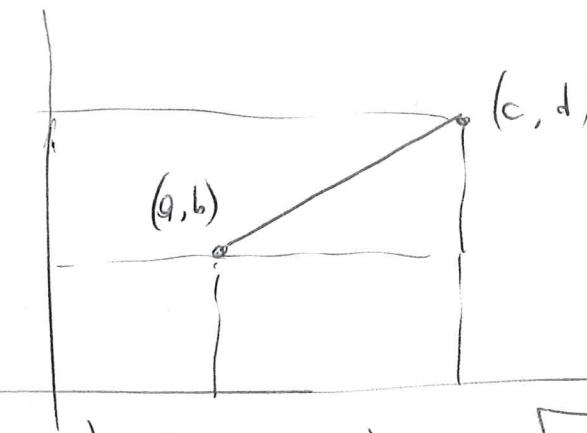
$$(u, v) \mapsto \sqrt{(u_1 - v_1)^2 + (u_2 - v_2)^2 + (u_3 - v_3)^2}$$

$$d(u, v) =$$

• We start with distance. $(p, q) \mapsto d(p, q)$.



SW:



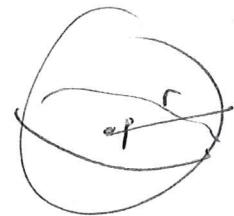
Verify.

$$\text{Ex: } d((2, -1, 7), (1, -3, 5)) = \sqrt{1^2 + 2^2 + 2^2} = 3.$$

$\bullet p \in \mathbb{R}^3, r \geq 0.$

sphere with center p radius r :

$$S(p, r) = \{q \in \mathbb{R}^3 \mid d(p, q) = r\}$$



$$(p_1 - q_1)^2 + (p_2 - q_2)^2 + (p_3 - q_3)^2 = r^2$$

open ball w/ center p radl r :

$$B(p, r) = \{q \in \mathbb{R}^3 \mid d(p, q) < r\}, \quad \partial B(p, r) = S(p, r).$$

closed ball w/ center p radl r , "boundary of"

$$\overline{B(p, r)} = \{q \in \mathbb{R}^3 \mid d(p, q) \leq r\}.$$

SW: Write down open/closed ball inequalities.

Sphere / Open Ball / Closed Ball

~~Formula Description~~ 1D 2D 2D 3D

$$d((x,y,z), p)$$

1D

$$|x - p| = r$$

$$x = p \mp r.$$



(two points)

2D

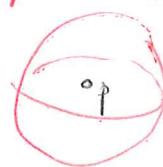
$$(x - p_1)^2 + (x - p_2)^2 = r^2$$



(circle)

3D

$$(x - p_1)^2 + (x - p_2)^2 + (x - p_3)^2 = r^2$$



(sphere)

$$|x - p| < r$$

$$(p - r, p + r)$$



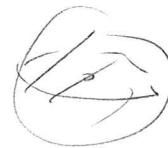
(open interval)

$$d((x,y), p) < r$$



(open disk)

$$d((x,y,z), p) < r$$



(open ball)

$$|x - p| \leq r$$

$$[p - r, p + r]$$



(closed interval)

$$d((x,y), p) \leq r$$



(closed disk)

$$d((x,y,z), p) \leq r$$



(closed ball)

- $\mathbb{R}[x, y] =$ set of polynomials in the variables x & y with real coeff.

$\mathbb{R}[x, y, z] =$ set of polys in x, y, z w/ real coeff.

All polynomials A subset $S \subseteq \mathbb{R}^2$ or $S \subseteq \mathbb{R}^3$
 subspace "subset of"

"algebraic" if it is the zero locus
 of some poly. (finitely many). $P(x, y, z) = 0$.

- Spheres are algebraic.

$S(p, r)$ is cut out by: $P(x, y, z) = (x - p_1)^2 + (y - p_2)^2 + (z - p_3)^2 - r^2$,
 which is a degree two polynomial.

A general degree two poly $P(x, y, z) \in \mathbb{R}[x, y, z]$:

$$P(x, y, z) = a_{200}x^2 + a_{020}y^2 + a_{002}z^2 + a_{110}xy + a_{101}xz + a_{011}yz + a_{100}x + a_{010}y + a_{001}z + a_{000}$$

$P(x, y, z) = 1x^2 + 1y^2 + 1z^2 + (-2p_1)x + 0xy + 0xz + 0yz + (-2p_1)x + (-2p_2)y + (-2p_3)z + (p_1^2 + p_2^2 + p_3^2 - r^2)$

$$\text{Ex: } P(x, y, z) = x^2 + y^2 + z^2 + 4x - 6y + 2z + 6.$$

Then $P=0$ is a sphere?
center? radius?

$$\begin{aligned}
 P(x, y, z) &= (x^2 + 4x + 4) - 4 + (y^2 - 6y + 9) - 9 \\
 &\quad + (z^2 + 2z + 1) - 1 + 6 \\
 &= (x+2)^2 + (y-3)^2 + (z+1)^2 - 8 \\
 &= \underbrace{(x-(-2))^2 + (y-3)^2 + (z-(-1))^2}_{\text{center} = (-2, 3, -1)} - (2\sqrt{2})^2. \\
 &\qquad \text{rad.} = 2\sqrt{2}.
 \end{aligned}$$

~~Ex:~~ Circles are algebraic:

2D space

~~Ex:~~ 3D space:

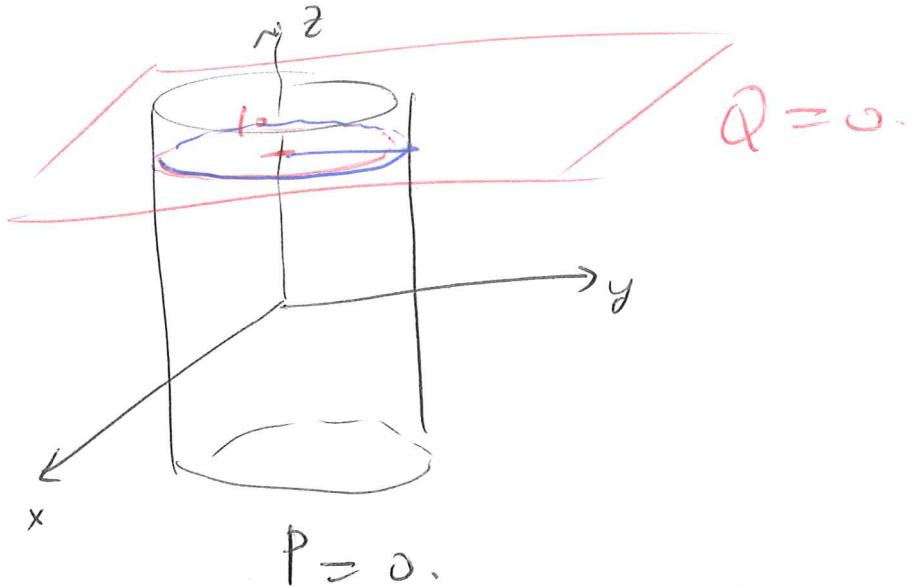
~~Ex:~~ SW.

$$\text{Ex: } P(x, y, z) = \cancel{x^2 + y^2 - 1}$$

$$Q(x, y, z) = z - 10.$$

Look at all (x, y, z) s.t.

$P=0 = Q$ simultaneously



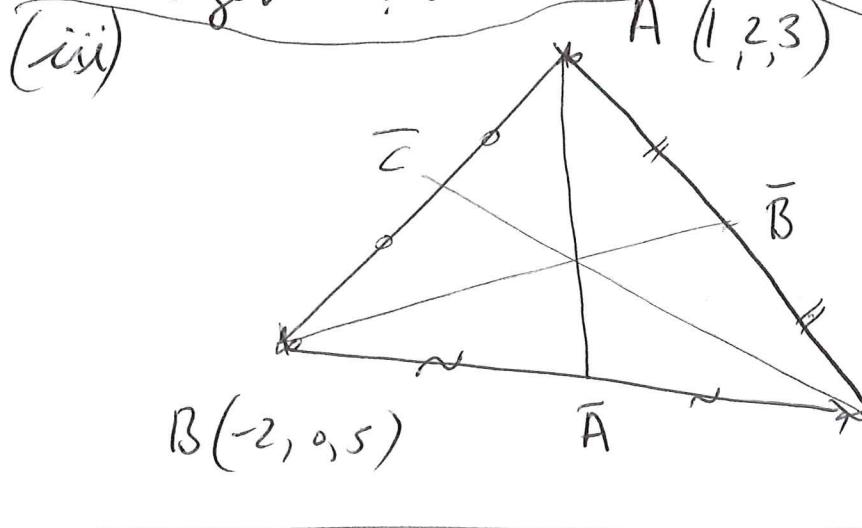
$$(ii) A(-1, 5, 3), B(6, 2, -2)$$

Eq. for points equidistant to A & B? Is the ~~surface~~ space algebraic? What does it look like?

SW:

(i) $P(x, y, z) = x^2 + y^2 + z^2 - r^2$

$Q(x, y, z) = z - k$,
where $r, k \in \mathbb{R}$ are parameters. What
are the conditions
on r, k s.t. they
cut out a circle
 $\subset \mathbb{R}^3$?



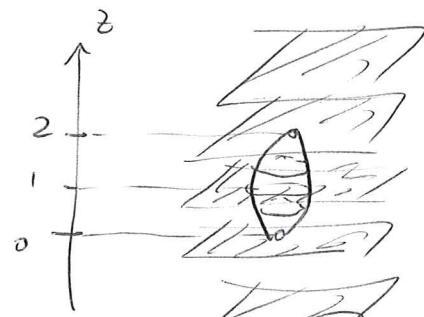
$$\begin{aligned} d(A, \bar{A}) &= ? \\ d(B, \bar{B}) &= ? \\ d(C, \bar{C}) &= ? \end{aligned}$$

(iii) Find an example of a non-alg. subset $\subset \mathbb{R}^3$.

(Hint: use trig, cube root etc.)

Ex: Sketch $x^2 + y^2 + z^2 > 2z$.

$$z = k \quad x^2 + y^2 > -k^2 + 2k = -k(k-2)$$



• Next we have the norm.

$$\mathbb{R}^3 \rightarrow \mathbb{R}$$

$$u \mapsto \sqrt{u_1^2 + u_2^2 + u_3^2} = |u|$$

$$= d(u, 0).$$

Ex: $v = \bar{i} + 2\bar{j} - 3\bar{k} = (1, 2, -3)$

$$|v| = \sqrt{1^2 + 2^2 + (-3)^2} = \sqrt{1 + 4 + 9} = \sqrt{14}.$$

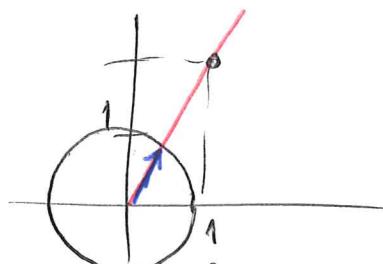
Ex: $|\bar{i}| = |\bar{j}| = |\bar{k}| = 1$, $|o| = \infty$
 \uparrow
vector / point number.

• $v \in \mathbb{R}^3$ is unit if $|v|=1$.

If $|v| \neq 0$, then $\frac{v}{|v|} = \frac{1}{|v|} \cdot v$ is
the unit vector in the direction of v .

Ex: $v = (1, 2)$, $|v| = \sqrt{1+4} = \sqrt{5}$

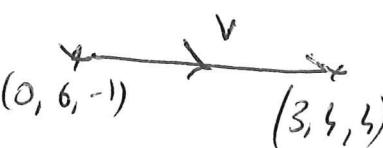
$$\frac{v}{|v|} = \left(\frac{1}{\sqrt{5}}, \frac{2}{\sqrt{5}} \right).$$



Ex: Vector carrying $P(0, 6, -1)$ to $(3, 4, 5)$?

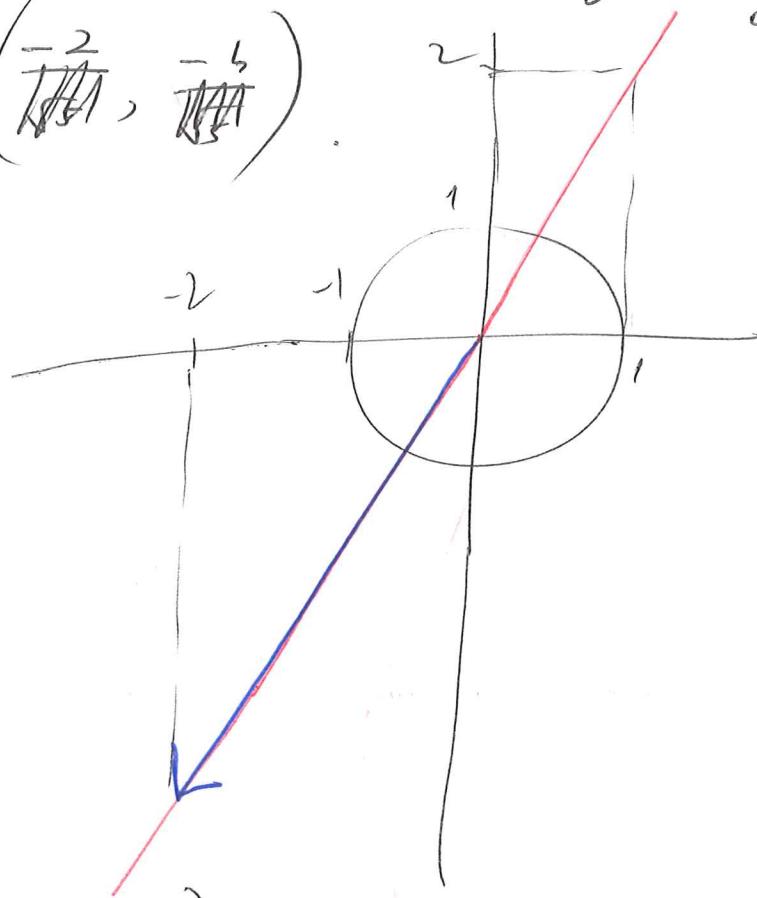
$$v = (3, -2, 5)$$

$$|v| = \sqrt{9+4+25} = \sqrt{38}.$$

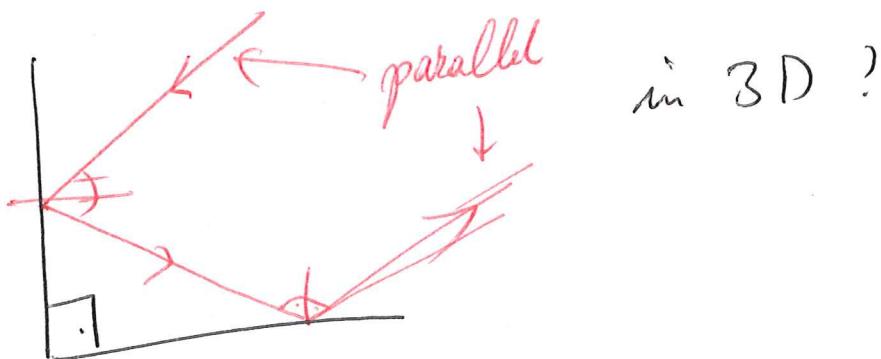


Ex: $v = (1, 2)$. vector in the opposite
 $|v| = \sqrt{5}$ direction to v with
twice the length/magnitude

$$-2\sqrt{5} \frac{v}{|v|} = \left(\frac{-2}{\sqrt{5}}, \frac{-4}{\sqrt{5}} \right)$$



SW: (corner reflector).



Third we look at dot products

$$\begin{aligned} \mathbb{R}^3 \times \mathbb{R}^3 &\rightarrow \mathbb{R} \\ (u, v) &\mapsto u \cdot v \\ &= u_1 v_1 + u_2 v_2 + u_3 v_3 \end{aligned}$$

$$\text{Ex: } (-1, 7, 4) \cdot (6, 2, -\frac{1}{2}) = -6 + 14 - 2 = 6.$$

$$(\bar{i} + 2\bar{j} + 3\bar{k}) \cdot (2\bar{j} - \bar{k}) = 4 + 3 = 7,$$

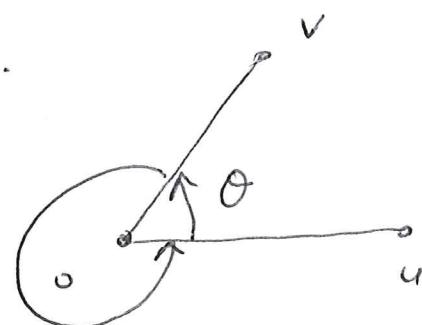
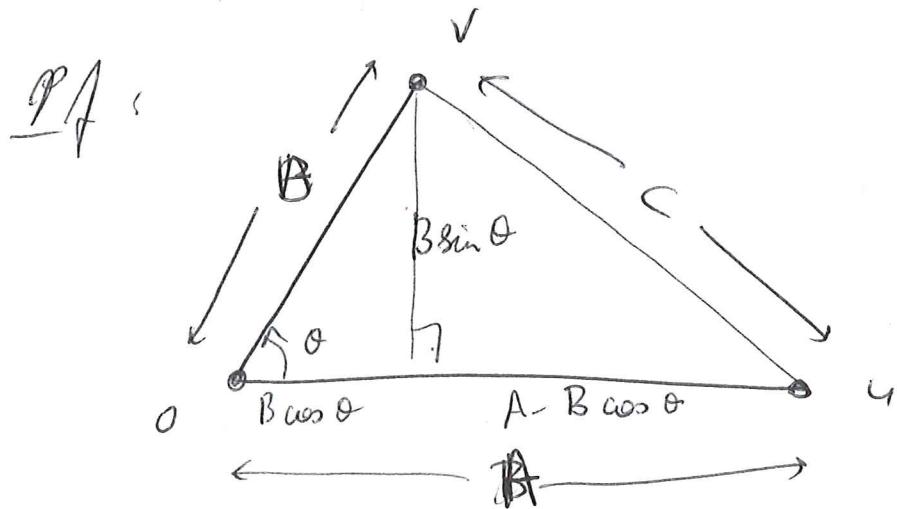
<u>SW</u>	\bullet	$\begin{pmatrix} 0, 0, 0 \\ 0 \end{pmatrix}$	\bar{i}	\bar{j}	\bar{k}	
$(0, 0, 0) = 0$	0	0	0	0	0	number
\bar{i}	0	1	0	0	0	
\bar{j}	0	0	0	1	0	
\bar{k}	0	0	0	0	1	

and
extenal
bilinearly

$$\begin{aligned} l: \mathbb{R}^2 &\rightarrow \mathbb{R} && \text{linear} \\ b: \mathbb{R}^3 \times \mathbb{R}^3 &\rightarrow \mathbb{R} && \text{bilinear.} \end{aligned}$$

$$\text{Thm: } u \cdot v = |u| |v| \cos \theta,$$

where $\theta = \angle(u, v)$.



$$\begin{aligned} A &= |u| \\ B &= |v| \\ C &= |u - v| \end{aligned}$$

$$c^2 = (B \sin \theta)^2 + (A - B \cos \theta)^2$$

$$\begin{aligned} LHS &= c^2 = |u-v|^2 = (u-v) \cdot (u-v) \\ &= |u|^2 + |v|^2 - 2 u \cdot v \end{aligned}$$

$$\begin{aligned} RHS &= \underbrace{B^2 \sin^2 \theta}_{} + \underbrace{A^2 + B^2 \cos^2 \theta}_{= B^2} - 2 AB \cos \theta \end{aligned}$$

$$= A^2 + B^2 - 2AB \cos \theta = |u|^2 + |v|^2 - 2|u||v| \cos \theta$$

$$\Rightarrow u \cdot v = |u||v| \cos \theta.$$

Def: $\frac{u \perp v}{u \neq 0, v \neq 0}$ (orthogonal) if
 $u \cdot v = 0$

$$\underline{\text{Ex:}} \quad (2x + 2j - k) \perp (5x - 4j + 2k)$$

$$(2, 2, -1) \cdot (5, -4, 2)$$

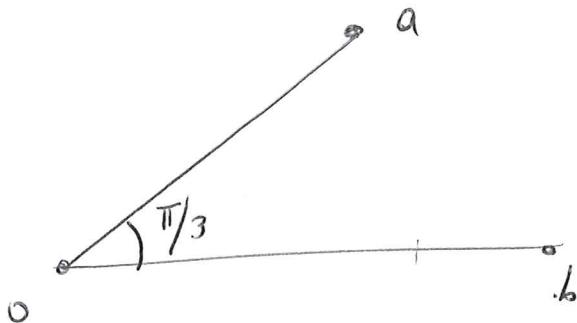
~~STW~~

$$= 10 - 8 - 2 = 0. \quad \checkmark$$

Ex: $|a| = 4, |b| = 6,$

$$\cancel{a \cdot b = \pi/3}$$

$$\Rightarrow a \cdot b = ?$$



Ex: Find all $b \in \mathbb{R}:$

$$4\left(\underbrace{(2, 1, -1)}_u, \underbrace{(1, b, 0)}_v\right) = 44.$$

$$(2, 1, -1) \cdot (1, b, 0) = |u||v| \frac{1}{\sqrt{2}}$$

$$2+b = \sqrt{4+1+1} \sqrt{1+b^2} / \sqrt{2}$$

$$2+b = \sqrt{3(1+b^2)} \geq 0$$

$$b^2 + 4b + 4 = 3b^2 + 3 \quad (b > -2)$$

$$2b^2 - 4b - 1 = 0 \quad (b-1)^2 - \frac{3}{4} = 0$$

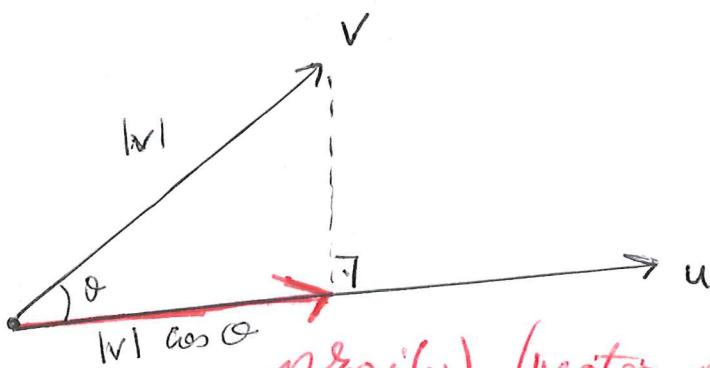
$$b^2 - 2b - \frac{1}{2} = 0 \quad b = 1 \pm \sqrt{\frac{3}{4}}$$

$$a \cdot b = (|a| |b| \cos \frac{\pi}{3}) \quad \begin{cases} b > -2 \\ b = 1 \end{cases}$$

$$= \frac{1}{2} \quad \begin{cases} b = 1 \\ b = -1 \end{cases}$$

$$= 4 \cdot 6 \cdot \frac{1}{2} = 12.$$

Projections: $u, v \in \mathbb{R}^3, u \neq 0.$



$$u \cdot v = |u||v|\cos \theta$$

$$|v|\cos \theta = \frac{u \cdot v}{|u|}$$

proj_u(v) (vector projection)

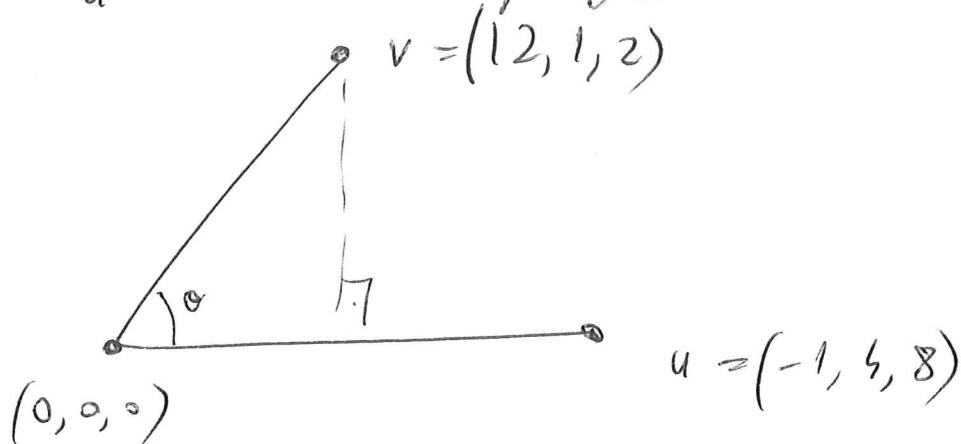
$$\text{comp}_u(v) = |v|\cos \theta = \frac{u \cdot v}{|u|}$$

$$\frac{|v|\cos \theta}{|u|} = \frac{u \cdot v}{|u|} = \text{proj}_u(v) \quad (\text{scalar projection})$$

$$\boxed{\text{proj}_u(v) = \frac{|v|\cos \theta}{|u|} u = \frac{u \cdot v}{|u|^2} u = \frac{u \cdot v}{u \cdot u} u.}$$

$$\text{Ex: } u = (-1, 4, 8) \quad v = (12, 1, 2)$$

$$\text{comp}_u(v) = ? \quad \text{proj}_u(v) = ?$$



$$u \cdot v = (-1, 4, 8) \cdot (12, 1, 2) = -12 + 4 + 16 = 8$$

$$|u|^2 = 1 + 16 + 64 = 81 \Rightarrow |u| = 9$$

$$|v|^2 = 144 + 1 + 4 = 149 \Rightarrow |v| = \sqrt{149}$$

$$\textcircled{\theta} \quad 8 = 9 \cdot \sqrt{149} \cos \theta$$

$$\text{comp}_u(v) = \frac{u \cdot v}{|u|} = \frac{8}{9}.$$

$$\text{proj}_u(v) = \frac{8}{9^2} \cdot u = \frac{8}{81} (-1, 4, 8).$$

$$= \left(-\frac{8}{81}, \frac{32}{81}, \frac{64}{81} \right)$$

Sol: (i) Switch the roles of u & v .
 (ii) When is $\text{comp}_u(v) = \text{comp}_v(u)$?
 (iii) When is $\text{proj}_u(v) = \text{proj}_v(u)$?

Yet another structure on \mathbb{R}^3 : cross product.
We'll define it via the RHR table & bilinearity.

~~Def: Let $f, g, h, p \in \mathcal{E}(X, \mathbb{R})$.
(is a function)~~

~~Def: $\mathcal{L}(V, W)$ be the dual space~~

Def: (1) A set V is a linear space / vector space
if addition & scalar multiplication are defined
on it.

Ex: $\mathbb{R}^1, \mathbb{R}^2, \mathbb{R}^3, \dots$ are all linear spaces.

So are $F(\mathbb{R}, \mathbb{R}), C^0(\mathbb{R}, \mathbb{R}), C^\infty(\mathbb{R}, \mathbb{R}), \dots$.

Def: Let V, W be linear spaces. A function

$l: V \rightarrow W$ is linear if

$$l(v_1 + v_2) = l(v_1) + l(v_2) \quad \text{and}$$

$$l(cv) = c l(v) \quad \text{for all } c \in \mathbb{R} \\ v, v_2 \in V.$$

Ex: Let Fix $\lambda \in \mathbb{R}$, $\varphi: \mathbb{R}^1 \rightarrow \mathbb{R}^1$. Then φ is
 $t \mapsto \lambda t$

linear $\varphi(t_1 + t_2) = \lambda(t_1 + t_2) = \lambda t_1 + \lambda t_2 = \varphi(t_1) + \varphi(t_2)$
 $\varphi(ct) = \lambda(ct) = c(\lambda t) = c\varphi(t)$.

~~GLCR~~ ~~GR~~ ~~as SW~~: Any linear $\varphi: \mathbb{R}^1 \rightarrow \mathbb{R}^1$ is ~~reality~~ of this form.

Ex: φ Any linear $\varphi: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is of the form $\varphi(x, y) \mapsto (ax + by, cx + dy) = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$.

Ex: $D: C^0(\mathbb{R}, \mathbb{R}) \rightarrow C^0(\mathbb{R}, \mathbb{R})$ is linear.
 $f \mapsto f'$

Def: Let V_1, V_2, W be linear spaces. A function $\vartheta: V_1 \times V_2 \rightarrow W$ is bilinear if it is linear in ^{both} ~~each~~ coordinates separately.

Ex: $m: \mathbb{R}^1 \times \mathbb{R}^1 \rightarrow \mathbb{R}$ is bilinear.
 $(t, s) \mapsto ts$

$$\text{Def: } \mathcal{S}W: C^0(\mathbb{R}, \mathbb{R}) \times C^0(\mathbb{R}, \mathbb{R}) \rightarrow \mathbb{R}$$

$$(f, g) \mapsto \int_0^1 f(t)g(t)dt.$$

is bilinear.

Recall:

x	$0 = (0, 0, 0)$	\bar{i}	\bar{j}	\bar{k}
0	0	0	0	0
\bar{i}	0	0	\bar{k}	$-\bar{j}$
\bar{j}	0	$-\bar{k}$	0	\bar{i}
\bar{k}	0	\bar{j}	$-\bar{i}$	0

$$\text{Ans: } (a, b, c) = a\bar{i} + b\bar{j} + c\bar{k}.$$

Extend $x = \text{cross product}$ bilinearly: $\begin{pmatrix} \text{pedestrian} \\ \text{def. of } x \end{pmatrix}$

$$\text{cross product: } \mathbb{R}^3 \times \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

$$(u, v) \mapsto u \times v = (u_1, u_2, u_3) \times (v_1, v_2, v_3)$$

$$= (u_1 \bar{i} + u_2 \bar{j} + u_3 \bar{k}) \times (v_1 \bar{i} + v_2 \bar{j} + v_3 \bar{k}).$$

$$\text{Calculation: } = u_1 v_1 \cancel{\bar{i} \times \bar{i}} + u_1 v_2 \bar{i} \times \bar{j} + u_1 v_3 \bar{i} \times \bar{k} \\ + u_2 v_1 \bar{j} \times \bar{i} + u_2 v_2 \cancel{\bar{j} \times \bar{j}} + u_2 v_3 \bar{j} \times \bar{k} \\ + u_3 v_1 \bar{k} \times \bar{i} + u_3 v_2 \bar{k} \times \bar{j} + u_3 v_3 \cancel{\bar{k} \times \bar{k}}$$

$$\begin{aligned}
 &= (u_1 v_2 - u_2 v_1) \bar{i} + (u_2 v_3 - u_3 v_2) \bar{j} + (u_3 v_1 - u_1 v_3) \bar{k} \\
 &\quad = \bar{t} \quad = \bar{c} \quad = \bar{f} \\
 &= (u_2 v_3 - u_3 v_2) \bar{i} + (u_3 v_1 - u_1 v_3) \bar{j} + (u_1 v_2 - u_2 v_1) \bar{k} \\
 &= \boxed{(u_2 v_3 - u_3 v_2, u_3 v_1 - u_1 v_3, u_1 v_2 - u_2 v_1)} = u \times v.
 \end{aligned}$$

Eg: $u = (1, 3, 1)$, $v = (2, 7, -5)$. $u \times v = ?$

$$u \times v = (1, 3, 1) \times (2, 7, -5) = (\bar{i} + 3\bar{j} + \bar{k}) \times (2\bar{i} + 7\bar{j} - 5\bar{k})$$

~~(11100000000000)~~

$$= (7 - 6) \bar{i} + (5 + 8) \bar{k} + (-15 - 28) \bar{j} \times \bar{k}$$

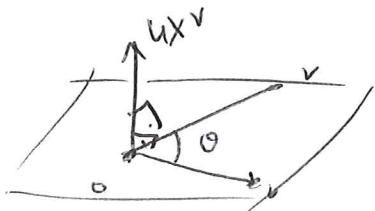
$$= \bar{k} + 13\bar{j} - 43\bar{i} \Rightarrow (-43, 13, 1)$$

$$\begin{aligned} (u \times v) \cdot u &= (-43, 13, 1) \cdot (1, 3, 1) = -43 + 39 + 3 = 0 \\ (u \times v) \cdot v &= (-43, 13, 1) \cdot (2, 7, -5) = -86 + 91 - 5 = 0. \end{aligned}$$

S.W.: (i) $v \times u = - (u \times v)$.

$$\text{Starred} \quad \text{(ii)} \quad (u \times v) \cdot u = 0 = (u \times v) \cdot v$$

Thus $(u \times v) \perp u$, $(u \times v) \perp v$



L.A. def. of \times .

For $u, v \in \mathbb{R}^3$, $u \times v \in \mathbb{R}^3$

is the unique vector

st. $w \in \mathbb{R}^3$:

$$(u \times v) \cdot w = \det \begin{pmatrix} 1 & 1 & 1 \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{pmatrix}$$

• Another way to keep the formula for x in mind.

$$\text{Mat}(3 \times 3, \mathbb{R}) = \left\{ \begin{array}{|c|} \hline \text{A 3x3 matrix} \\ \hline \end{array} \mid \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix} \mid a_{ij} \in \mathbb{R} \right\}.$$

$$\mathbb{R}^3 \times \mathbb{R}^3 \times \mathbb{R}^3 \cong \text{Mat}(3 \times 3, \mathbb{R}) \cong \mathbb{R}^3 \times \mathbb{R}^3 \times \mathbb{R}^3$$

$$(u, v, w) \mapsto \begin{pmatrix} u & v & w \\ 1 & 1 & 1 \end{pmatrix}$$

$$\begin{pmatrix} -u- \\ -v- \\ -w- \end{pmatrix} \longleftrightarrow (u, v, w)$$

$$\det : \text{Mat}(3 \times 3, \mathbb{R}) \longrightarrow \mathbb{R}$$

$$\begin{array}{c} \cancel{\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}} \xrightarrow{+} \\ \begin{pmatrix} A & B & C \\ D & E & F \\ G & H & I \end{pmatrix} \xrightarrow{-} \\ \begin{pmatrix} A & B & C \\ D & E & F \end{pmatrix} \end{array} \quad AEF + DHC + GBF - CEG - FHA - IBD.$$

Rule of Sarrus

$$\begin{aligned} \det \begin{pmatrix} A & B & C \\ D & E & F \\ G & H & I \end{pmatrix} &= A(EI - FH) - D(BI - HC) + G(BF - CE) \\ &= C(DH - EG) - F(AH - BG) + I(AE - BD) \end{aligned}$$

$$u \times v = \det \begin{pmatrix} 1 & 1 & \bar{i} \\ u_1 & v_1 & \bar{j} \\ u_2 & v_2 & \bar{k} \end{pmatrix}$$

$$= u_1 v_2 \bar{k} + u_2 v_3 \bar{i} + u_3 v_1 \bar{j} - u_3 v_2 \bar{i} - u_1 v_3 \bar{j} - u_2 v_1 \bar{k}$$

$$= \bar{i}(u_2 v_3 - u_3 v_2) - \bar{j}(u_1 v_3 - u_3 v_1) + \bar{k}(u_1 v_2 - u_2 v_1)$$

To interpret \times geometrically we need the following block from linear algebra:

$$(u \times v) \cdot w = \underbrace{\det(u, v, w)}_{\text{scalar triple product}} = \begin{array}{l} \text{volume of the parallelepiped} \\ \text{(signed)} \end{array} \text{defined by } 0, u, v, w \text{ as vertices.}$$

Yet another algebraic structure on \mathbb{R}^3 : cross product

$$\mathbb{R}^3 \times \mathbb{R}^3 \longrightarrow \mathbb{R}^3$$

$$(u, v) \longmapsto u \times v.$$

Def(x) [pedestrian] distribute ~~over~~ \times over scalar mult. & use the table for \times .

[LA]

$u \times v$ is the unique vector such that

for any $w \in \mathbb{R}^3$: $(u \times v) \cdot w = \det(u, v, w)$

= scalar triple product.

signed

Def(det): ~~Volume~~ $\det(u, v, w)$ is the volume of the parallelepiped determined by u, v, w

Formula: ~~Rule of Sarrus~~ $\det \begin{pmatrix} A & B & C \\ D & E & F \\ G & H & I \end{pmatrix}^+ = AEI + DHC + GBF - CEG - PHA - IBD.$

$$u \times v = (u_1 i + u_2 j + u_3 k) \times (v_1 i + v_2 j + v_3 k) = \dots$$

$$= (u_2 v_3 - u_3 v_2, u_3 v_1 - u_1 v_3, u_1 v_2 - u_2 v_1).$$

Abbreviation: (actually doesn't make sense)

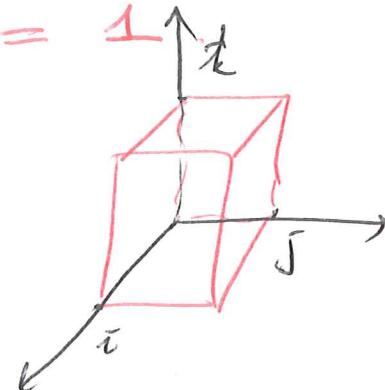
$$u \times v = \det \begin{pmatrix} i & j & k \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{pmatrix} = \det \begin{pmatrix} i & j & k \\ u & v & w \\ -v & -u & -w \end{pmatrix}$$

SW, Verify

$$\underline{\text{Ex:}} \quad (\bar{i} \times \bar{j}) \cdot \bar{k} = \bar{k} \cdot \bar{k} = 1$$

!!

Vol of unit cube.



~~Obs: $\bar{u}, \bar{v}, \bar{w}$ & $\bar{z} \in \mathbb{R}^3$: $\bar{v} \neq \bar{c}$~~

parallel

~~Obs: $\bar{u} \parallel \bar{v}$ (i.e. $\exists c \in \mathbb{R}: \bar{v} = c\bar{u}$)~~

Theorem: $| \bar{u} \times \bar{v} | = |\bar{u}| |\bar{v}| \sin \theta$, $\theta = \angle(\bar{u}, \bar{v})$

$\Leftrightarrow \bar{u} \times \bar{v} = 0$.

Obs: $| \bar{u} \times \bar{v} |^2 = \text{area of the parallelogram det. by } \bar{u}, \bar{v}$

= signed vol. of parallelepiped determined by $\bar{u}, \bar{v}, \bar{u} \times \bar{v}$

$\bar{u} \times \bar{v} \perp \bar{u}$ & $\bar{u} \times \bar{v} \perp \bar{v}$ ~~$\Rightarrow \bar{u} \times \bar{v} \perp \bar{u}$~~

$\Rightarrow \bar{u} \times \bar{v} \perp [\text{plane determined by } \bar{u}, \bar{v}]$

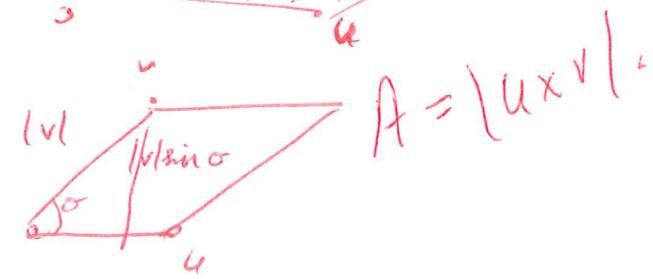
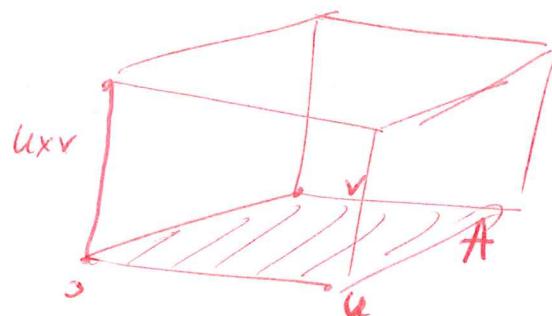
$$= |\bar{u} \times \bar{v}| \cdot A$$

$$= |\bar{u}| |\bar{v}| |\sin \theta|$$

If ~~$\bar{u} \parallel \bar{v}$~~ , $\bar{u} \times \bar{v} = 0$, $\sin \theta = 0$

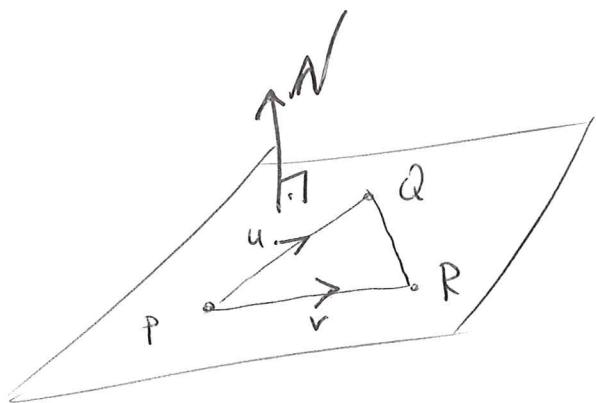
$$\Rightarrow |\bar{u} \times \bar{v}| = |\bar{u}| |\bar{v}| |\sin \theta|$$

If $\bar{u} \neq \bar{v}$, $|\bar{u} \times \bar{v}| = |\bar{u}| |\bar{v}| |\sin \theta|$



Ex: Find a vector $\mathbf{n} \perp$ to the plane containing

$$P(1, 5, 6), Q(-2, 5, -1), R(1, -1, 1)$$



$$\mathbf{u} = (-3, 1, -7)$$

$$\mathbf{v} = (0, -5, -5)$$

$$\mathbf{u} \times \mathbf{v} = (-3, 1, -7) \times (0, -5, -5)$$

$$\begin{aligned} &= (15 \underbrace{\mathbf{i} \times \mathbf{j}}_{=k} + (-5 - 35 \underbrace{\mathbf{j} \times \mathbf{k}}_{=i} + (-15 \underbrace{\mathbf{k} \times \mathbf{i}}_{=\mathbf{j}})) \\ &= \boxed{(-40, -15, 15)} = \mathbf{N} \end{aligned}$$

SW: Do it with another base point.

Ex: Area of $\triangle PQR$?

$$= \frac{|\mathbf{u} \times \mathbf{v}|}{2} = \frac{|\mathbf{N}|}{2} = \frac{\sqrt{40^2 + 15^2 + 15^2}}{2} = \frac{5\sqrt{82}}{2}$$

SW: Do it with another base point.

$$\text{Ex: } \left. \begin{array}{l} u = (1, 4, -7) \\ v = (2, -1, 4) \\ w = (0, -9, 18) \end{array} \right\} \text{coplanar?}$$

u, v, w coplanar $\Leftrightarrow (u \times v) \cdot w = 0$.

$$(u \times v) \cdot w = \det(u, v, w) = \det \begin{pmatrix} 1 & 2 & 0 \\ 4 & -1 & -9 \\ -7 & 4 & 18 \end{pmatrix}$$

$$= (-18 - 14 \cdot 9) - (14 - 36 + 8 \cdot 18)$$

$$= (-18 - 126) - (14 - 36 + 144)$$

$$= -144 - 144$$

$$= \det \begin{pmatrix} 1 & 2 & 0 \\ 4 & -1 & -9 \\ -7 & 4 & 18 \end{pmatrix} = (-18 + 14 \cdot 9) - (-36 + 8 \cdot 18)$$

$$\begin{pmatrix} 1 & 2 & 0 \\ 4 & -1 & -9 \\ -7 & 4 & 18 \end{pmatrix} = 136 - 18 + 36 - 144$$

$$= 172 - 172 = 0$$

\Rightarrow coplanar ✓.

$$\underline{SW}: (i) (u \times v) \circ w = (v \times w) \circ u = (w \times u) \circ v$$

$$(ii) u \times (v \times w) = (u \cdot w)v - (u \cdot v)w$$

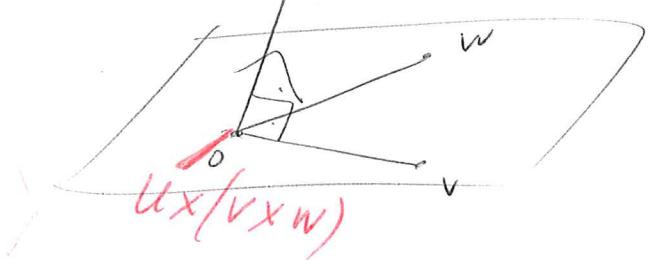
vector triple product

$$(iii) \text{Jacobi)} \quad u \times (v \times w) + v \times (w \times u) + w \times (u \times v) = 0$$

$$[(u \cdot w)v - (u \cdot v)w] + [(v \cdot u)w - (v \cdot w)u] + [(w \cdot v)u - (w \cdot u)v] = 0$$

$$\Rightarrow \text{If } v \times w \perp v, \quad v \times w \perp w \quad v \times w$$

$$u \times (v \times w) \perp (v \times w)$$



$\Rightarrow \exists k, \ell \in \mathbb{R}:$

$$u \times (v \times w) = k v + \ell w$$

$$(u \times (v \times w)) \circ u = (k v + \ell w) \circ u = k v \circ u + \ell w \circ u$$

obt (u, v x w, u)

||

o

$$-k v \circ u = \ell w \circ u$$

~~k = \ell w \circ u~~

$$\Rightarrow k = \lambda w \circ u$$

$$\ell = -\lambda v \circ u$$

for

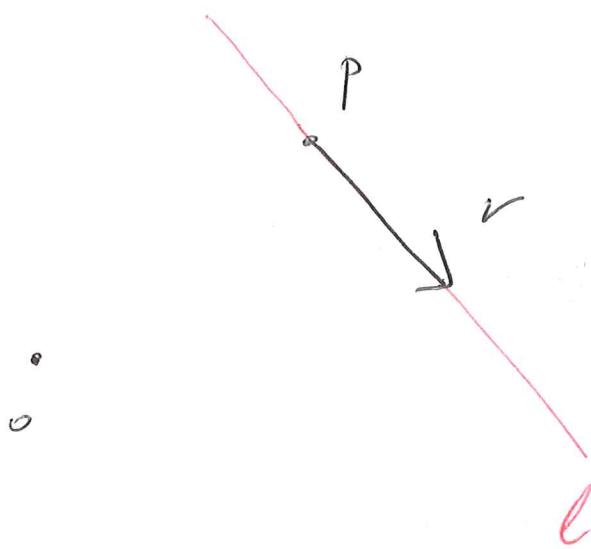
$$u \times (v \times w) = k v + \ell w$$

$$= \lambda [(u \cdot w)v - (u \cdot v)w]$$

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Equations of Lines $\subseteq \mathbb{R}^3$:



$p \in \mathbb{R}^3$ point on the line l
 $v \in \mathbb{R}^3$ vector collinear with the line l .

$$\begin{array}{|c|} \hline l : \mathbb{R} \rightarrow \mathbb{R}^3 \\ t \mapsto p + tv \\ \hline \end{array}$$

parametric
vector equation of l .

$$p = (p_1, p_2, p_3)$$

$$v = (v_1, v_2, v_3)$$

$$\vec{r}(t) = (x(t), y(t), z(t))$$

$$\Rightarrow \begin{array}{|c|} \hline x(t) : \mathbb{R} \rightarrow \mathbb{R} \\ x(t) = p_1 + tv_1 \\ y(t) = p_2 + tv_2 \\ z(t) = p_3 + tv_3 \\ \hline \end{array}$$

parametric
equations
of l

$$t = \frac{x - p_1}{v_1} = \frac{y - p_2}{v_2} = \frac{z - p_3}{v_3}$$

(for $v_1 \neq 0, v_2 \neq 0, v_3 \neq 0$)

symmetric
equations of l .

If e.g. $v_1 = 0$
replace $\frac{x - p_1}{v_1} = t$ with $x = p_1$.

Ex: ℓ passes through $(5, 1, 3)$
parallel to $(\bar{x}, \bar{y} - 2\bar{z})$.

$$\boxed{\mathbb{R} \rightarrow \mathbb{R}^3}$$

$$\boxed{r(t) = (5, 1, 3) + t(1, 1, -2)}$$

vector eq.

$$\boxed{\begin{aligned} x(t) &= 5+t \\ y(t) &= 1+t \\ z(t) &= 3-2t \end{aligned}}$$

par. eq.

$$\left(\begin{array}{l} r: [-1, 1] \rightarrow \mathbb{R}^3 \\ t \mapsto (5, 1, 3) + t(1, 1, -2) \end{array} \right)$$

works also.

$$\boxed{t = x-5 = \frac{y-1}{1} = \frac{z-3}{-2}}$$

sym eq.

Ex: Does it pass through \circ ?

$$(0, 0, 0) = r(t) \Rightarrow t = -4$$

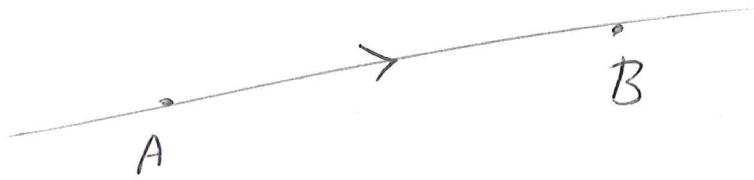
$1 - 16 \neq 0$ \Leftrightarrow No.

Ex: ℓ that passes through $A(2, 1, -3)$ &
 $B(3, -1, 1)$?

$$u = (1, -5, 1)$$

$$\boxed{r(t) = (2, 1, -3) + t(1, -5, 1)}$$

Ex: Eq. for line segment from A to B?

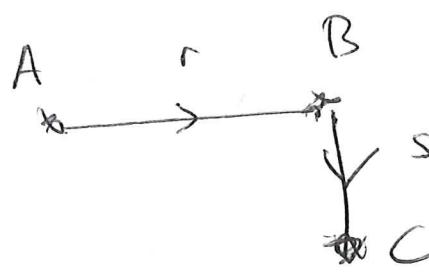
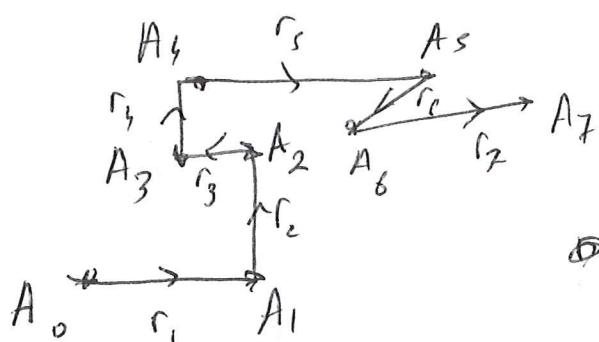


$$r: [0, 1] \rightarrow \mathbb{R}^3$$

$$t \mapsto (1-t)A + tB$$

$$r(t) = (1-t)(2, 3, -3) + t(1, -5, 3)$$

SW: Write a parametrization for a piecewise linear / polygonal curve.



$$r * s: [0, 1] \rightarrow \mathbb{R}^3$$

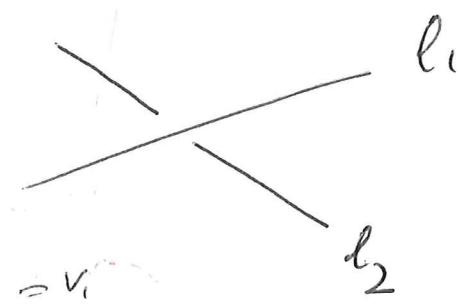
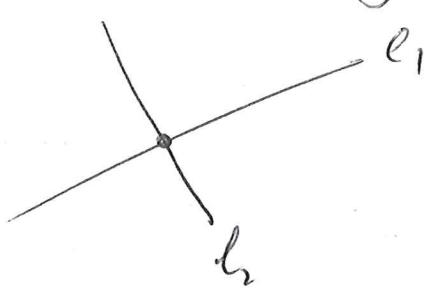
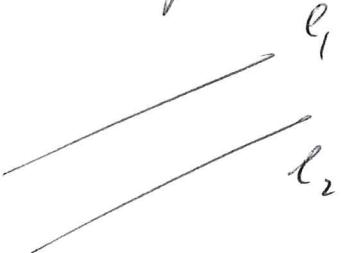
$$t \mapsto \begin{cases} r(2t), & \text{if } 0 \leq t \leq \frac{1}{2} \\ s(2t-1), & \text{if } \frac{1}{2} \leq t \leq 1 \end{cases}$$

concatenation

Ex: $\ell_1: r_1(t) = (1+t, -2+3t, 4-t)$

Wert $\ell_2: r_2(s) = (2s^3, 3+s^3, -3+4s^3)$

parallel? intersecting? skew?



$\ell \quad r_1(t) = (1, -2, 4) + t \begin{pmatrix} 1, 3, -1 \end{pmatrix}$

$$r_2(s) = (0, 3, -3) + s^3 \underbrace{\begin{pmatrix} 2, 3, 4 \end{pmatrix}}_{= v_2}$$

~~skew lines~~

$$\tilde{r}_2(s) = (0, 3, -3) + s \begin{pmatrix} 2, 3, 4 \end{pmatrix}$$

$$r_1(t) = \tilde{r}_2(s) \Rightarrow \begin{aligned} 1+t &= 2s \Rightarrow t = 2s-1 \\ -2+3t &= 3+3s \Rightarrow 3t = 5+3s \end{aligned}$$

$$\Rightarrow 6s-3 = 5+3s$$

$$3s = 8 \quad s = \frac{8}{3} \quad t = \frac{13}{3}$$

$$4-t \stackrel{?}{=} -3+3s$$

not intersecting $\Leftarrow \frac{-1}{3} \neq \frac{23}{3}$

$\ell_1 \parallel \ell_2 \Leftrightarrow$ there is $c \in \mathbb{R}$:

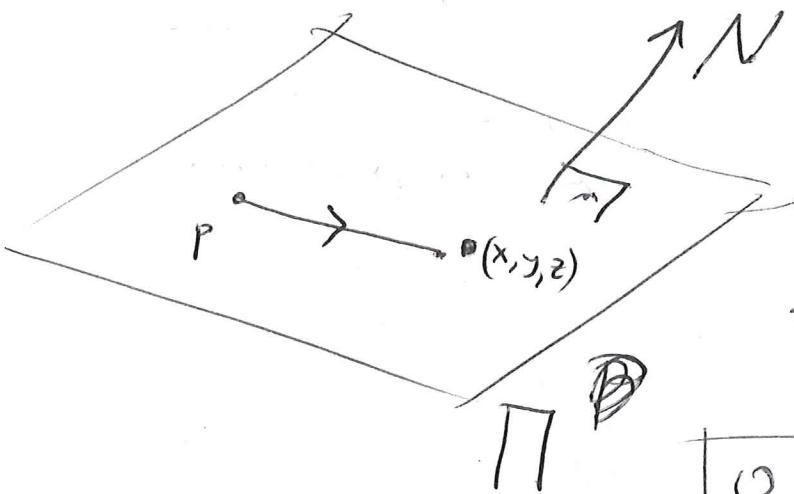
$$v_2 = cv_1$$

$$(2, 3, 5) = (c, 3c, -c)$$

$$\Rightarrow c=2, \quad c=-3, \quad 5. \quad \left(\begin{array}{l} \text{SW: Or} \\ \text{compute} \\ v_1 \times v_2 \end{array} \right)$$

\Rightarrow not parallel \Rightarrow skew.

Equations of Planes $\subseteq \mathbb{R}^3$:



$p \in \mathbb{R}^3$ point on
the plane Π

$N \in \mathbb{R}^3$ vector
normal to the
plane.



$$0 = N \cdot ((x, y, z) - p)$$

vector eq. of a plane.

$$N = (n_1, n_2, n_3)$$

$$P = (p_1, p_2, p_3)$$

$$0 = n_1(x - p_1) + n_2(y - p_2) + n_3(z - p_3)$$

scalar eq. of a plane

Ex: Plane through $(2, 4, -1)$

w/ $N = (2, 3, 4)$? x, y, z intercept?

vector eq. ①

$$0 = N \cdot ((x, y, z) - (2, 4, -1))$$

②

$$0 = (2, 3, 4) \cdot [(x, y, z) - (2, 4, -1)]$$

scalar eq.

$$0 = 2(x - 2) + 3(y - 4) + 4(z + 1)$$

$$2x + 3y + 4z - 12 = 0$$

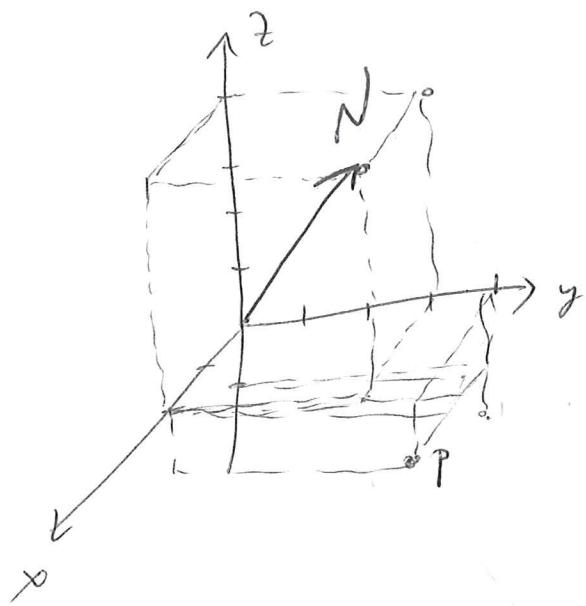
$$P(x, y, z) = 2x + 3y + 4z - 12 \in \mathbb{R}[x, y, z]$$

$$P(x, y, z) = 0$$

(nonhomog.) \uparrow
linear eq.

degree 1
poly

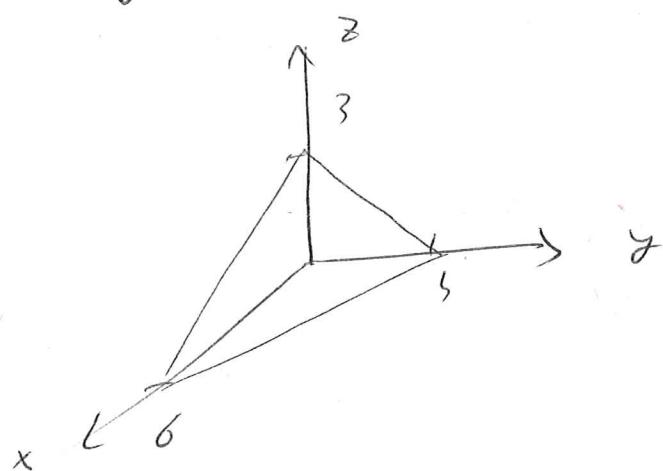
SW: Generic degree 1
poly $\in \mathbb{R}[x, y, z]$?
What are its zero locus?



$$x=0=y \Rightarrow z=3$$

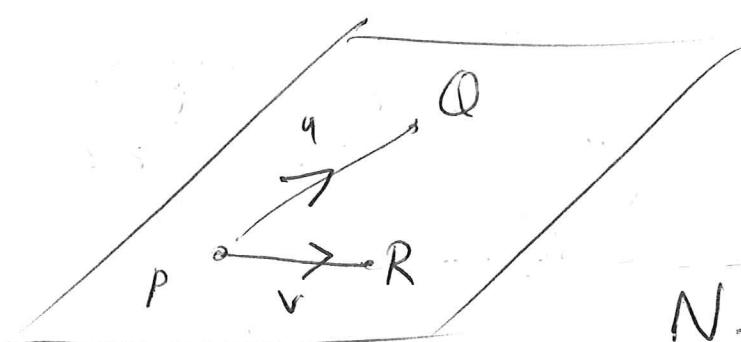
$$x=0=z \Rightarrow y=4$$

$$y=0=z \Rightarrow x=6.$$



Ex: Plane passing through

$$P(1,3,2), Q(3,-1,6), R(5,2,0)$$



$$u = (2, -4, 4)$$

$$v = (4, -1, -2)$$

$$N = u \times v$$

$$= (-8+3, 4+16, -2+16)$$

$$\Rightarrow (12, 20, 16)$$

$$o = 12(x-1) + 20(y-3) + 16(z-2)$$

$$o = 12x + 20y + 16z - (12+60+28) = 12x + 20y + 16z - 100.$$

$$o = 12x + 20y + 16z - 100$$

Ex. $r(t) = (2+3t, -4t, 5+t)$ line

$3x + 5y - 2z = 18$ plane

hit or miss?

$$18 = 3(2+3t) + 5(-4t) - 2(5+t)$$

$$= 8 + 12t - 20t - 10 - 2t$$

$$= -10t - 2 \Rightarrow 10t = -20$$

$$\Rightarrow \boxed{t = -2}$$

\Rightarrow hit at $r(-2) = (-5, 8, 3)$.

For ~~PP~~ Π_1, Π_2 two planes, $\underline{\Pi_1 \parallel \Pi_2}$

if their normals are parallel.

Ex. ~~P~~ $P(x, y, z) = x + y + z - 1$ $\Pi_P \{P=0\}$

$Q(x, y, z) = x - 2y + 3z - 1$ $\Pi_Q \{Q=0\}$,
parallel?

angle between? (SW).

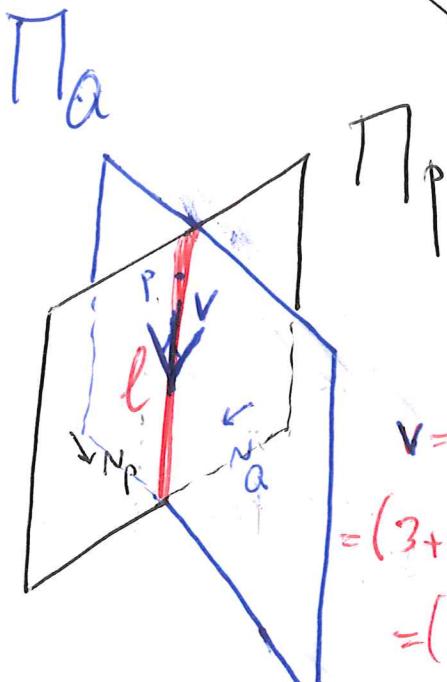
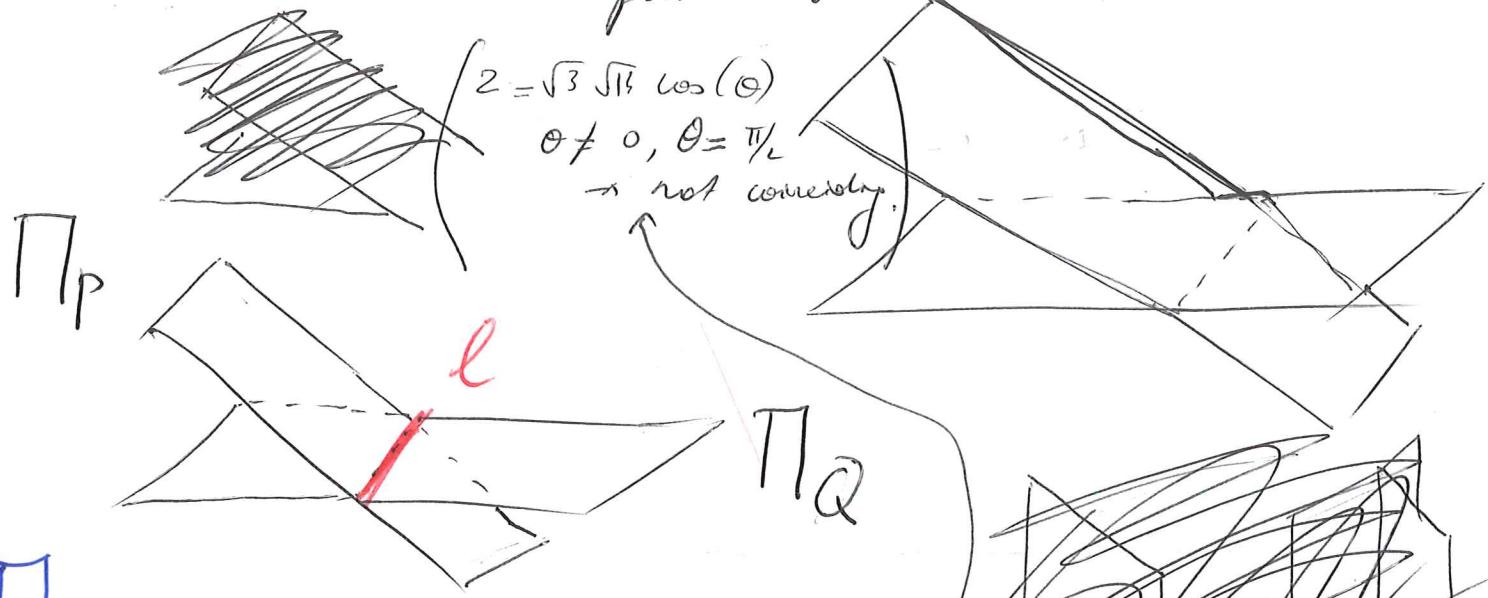
If not parallel, intersection?

$$N_P = (1, 1, 1)$$

$$N_Q = (1, -2, 3).$$

$$(1, 1) = c(1, -2, 3) \Rightarrow c = \sqrt{5}.$$

Not parallel.



$$\begin{aligned} v &= N_P \times N_Q \\ &= (3+2, 1-3, -2-1) \\ &= (5, -2, -3) \end{aligned}$$

$$N_P \cdot N_Q = 1-2+3 = 2.$$

$$|N_P| = \sqrt{3} \quad |N_Q| = \sqrt{15}$$

$$\theta = \arccos \left(\frac{2}{\sqrt{15}} \right).$$

Also need a point $\in \Pi_p \cap \Pi_q$

$$a+b+c=1 \quad a=1 \rightarrow b+c=0 \quad c=-b \Rightarrow$$

$$a - 2b + 3c = 1 \quad -2b + 3c = 0$$

$(a, b, c) = (1, 0, 0)$ works.

$$\Rightarrow \boxed{\ell(t) = (1, 0, 0) + t(5, -2, -3)}$$

S.W.: Solve $\begin{pmatrix} 1 & 1 & 1 \\ 1 & 2 & 3 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$

$$x - 2y + 3z = 1$$

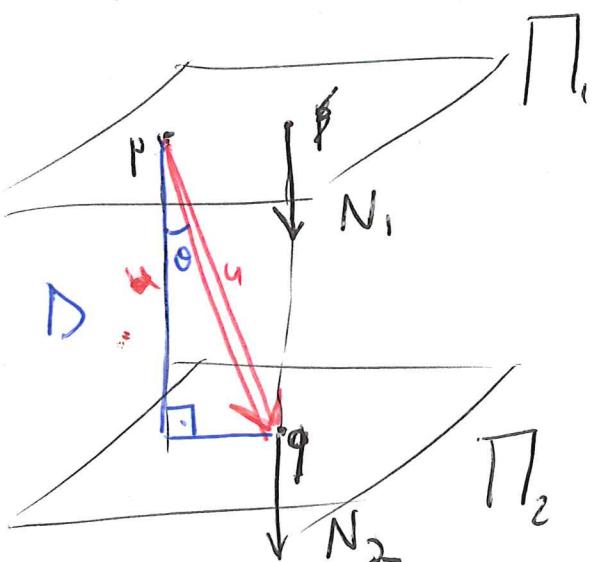
161 set in l.

Formulas for $d(p, \Pi)$: $p = p_1, p_2, \dots$

$$D = \frac{|ap_1 + bp_2 + cp_3 + d|}{\sqrt{a^2 + b^2 + c^2}}$$

Ex: distance between $\{10x+2y-2z=5\} = \Pi_1$,
 $\{5x+y-z=1\} = \Pi_2$.

$$P_1(x,y,z) \quad N_1 = (10, 2, -2) = 2 \quad N_2 \} \\ N_2 = (5, 1, -1) \quad \} \Rightarrow \prod_1 / \prod_2$$



$\vec{q} = (0, 0, -1)$ will also

$$\phi \in \prod_{\mathbb{Z}_2}.$$

$$P = \left(0, 0, -\frac{r}{2}\right) \in \Pi_1$$

$$u = \left(0, 0, \frac{3}{2}\right)$$

$$\text{Ansatz } |\mathbf{u}| \cos \theta = \frac{|\mathbf{u}| u \cdot N_1}{|\mathbf{u}| |N_1|} = \frac{u \cdot N_1}{|N_1|}$$

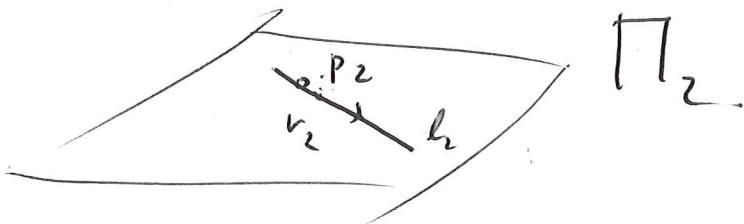
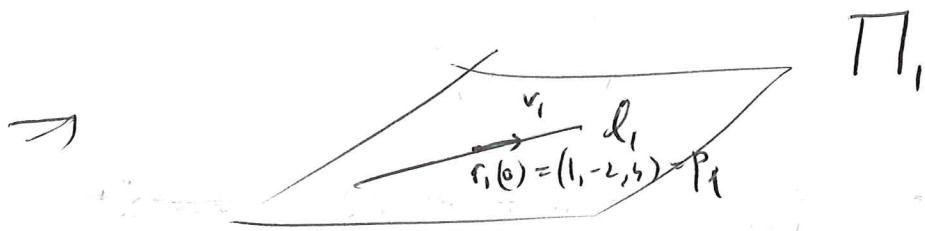
$$|\mathbf{u}| \cos \theta = \frac{\mathbf{u} \cdot \mathbf{N}_1}{|\mathbf{N}_1|} = \frac{-3}{\sqrt{108}} \Rightarrow D = \frac{3}{\sqrt{108}}$$

Ex: $\mathbf{r}_1(t) = (1-t, -2+3t, 3+t) = \underbrace{(1, -2, 3)}_{=P_1} + t \underbrace{(1, 3, 1)}_{=v_1}$

$$\mathbf{r}_2(s) = (2s, 3+s, -3+4s) = \underbrace{(0, 3, -3)}_{=P_2} + s \underbrace{(2, 1, 4)}_{=v_2}$$

distance between?

from before: skew.

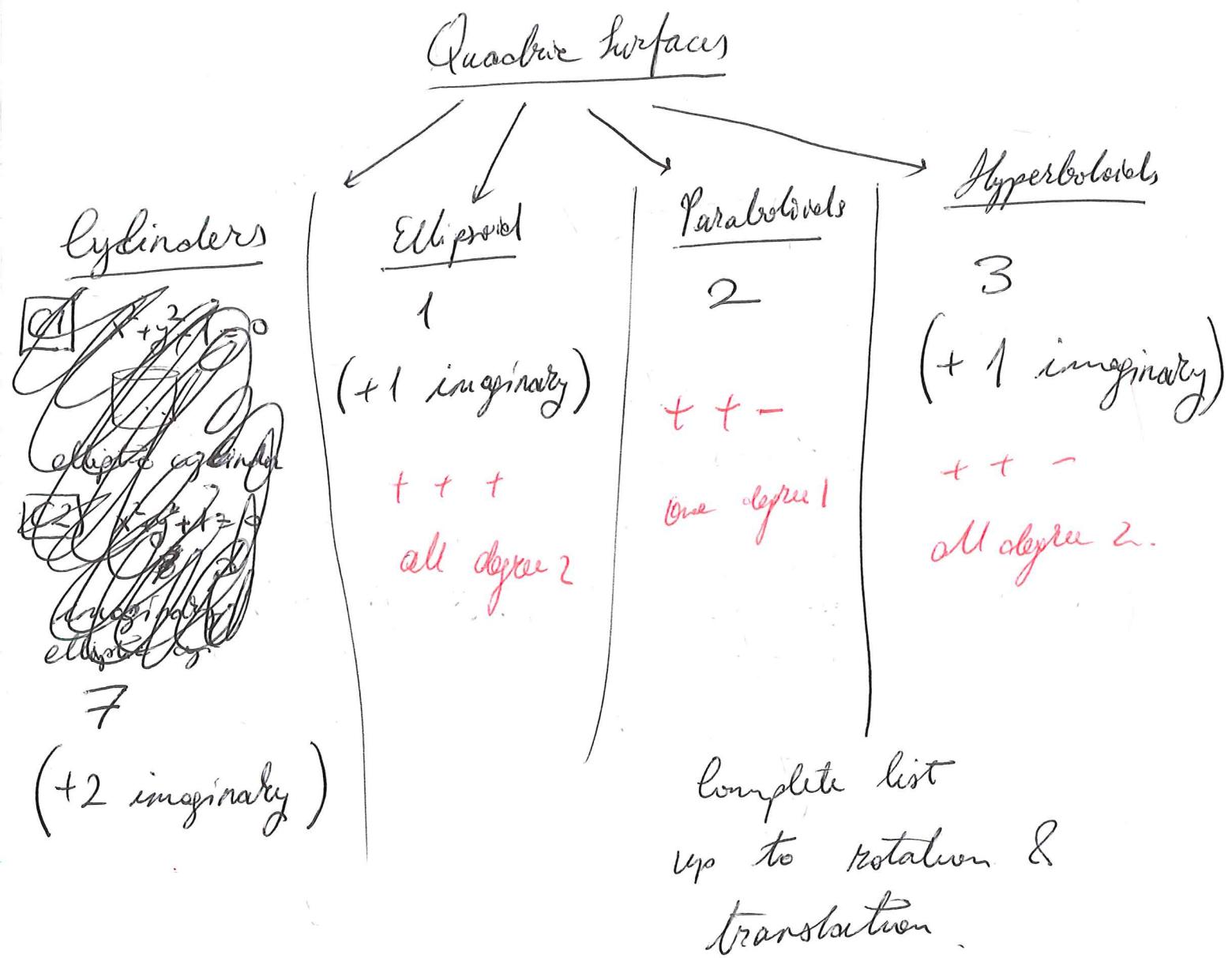


$$\mathbf{N} = \mathbf{v}_1 \times \mathbf{v}_2 = (12+1, -2-4, 1-6)$$

$$= (13, -6, -5)$$

Quadratic surfaces in 3D:

Def: A quadratic surface in 3D is the zero locus of an (irreducible) polynomial $P(x, y, z) \in \mathbb{R}[x, y, z]$ of degree 2.



Cylinders (7): $(X = \frac{x}{a}, Y = \frac{y}{b}, Z = \frac{z}{c})$

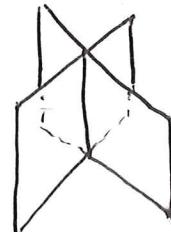
$a, b, c \in \mathbb{R}$,
 $a \neq 0, b \neq 0, c \neq 0$.

[C1] Plane: $X^2 = 0$. 

[C2] Pair of parallel planes: $X^2 - 1 = 0$. 

[C3] Parabolic cylinder:  $X^2 - Y = 0$.

[C4] ~~Plane~~ Pair of intersecting planes: $X^2 - Y^2 = 0$. 

[C5] Hyperbolic cylinder: $X^2 - Y^2 - 1 = 0$. 

[C6] Line: $X^2 + Y^2 = 0$ |

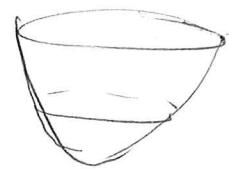
[C7] Elliptic cylinder: $X^2 + Y^2 - 1 = 0$. 

Ellipsoid (1):

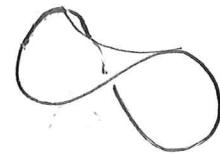
[E1] Ellipsoid: $X^2 + Y^2 + Z^2 - 1 = 0$ 

Paraboloids (2):

[P1] Elliptic paraboloid: $X^2 + Y^2 - Z = 0$

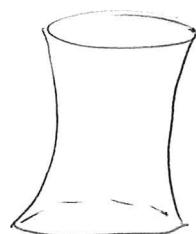


[P2] Hyperbolic paraboloid, $X^2 - Y^2 - Z = 0$.
(saddle = pringle)

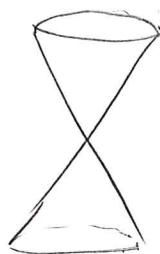


Hyperboloids (3):

[H1] Hyperboloid of one sheet: $X^2 + Y^2 - Z^2 - 1 = 0$.



[H2] cone: $X^2 + Y^2 - Z^2 = 0$

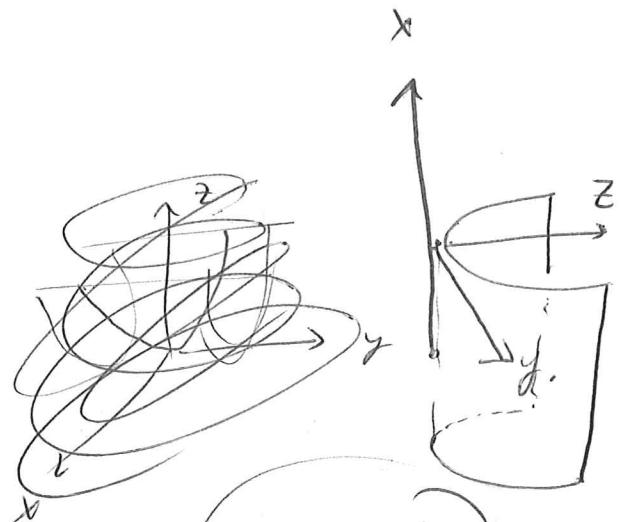
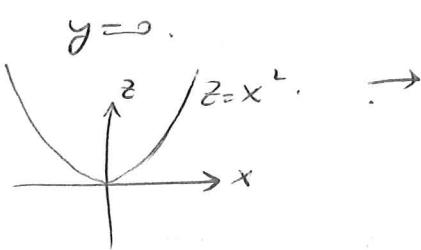


[H3] Hyperboloid of two sheets: $X^2 + Y^2 - Z^2 + 1 = 0$.



$$\text{Ex: } \boxed{z - x^2 = 0.}$$

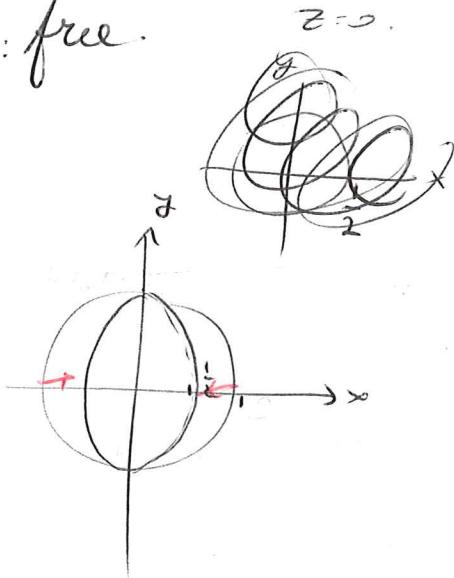
y : free



$$\text{Ex: } \boxed{4x^2 + y^2 = 1}$$

$$(2x)^2 + y^2 = 1$$

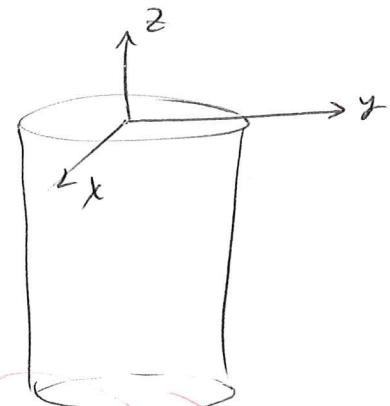
z : free.



$$X = 2x \\ Y = y.$$

$$X^2 + Y^2 = 1.$$

(ell. cyl.)



$$\text{Ex: } \boxed{x^2 + \frac{y^2}{9} + \frac{z^2}{4} = 1}$$

$$x^2 + \left(\frac{y}{3}\right)^2 + \left(\frac{z}{2}\right)^2 = 1.$$

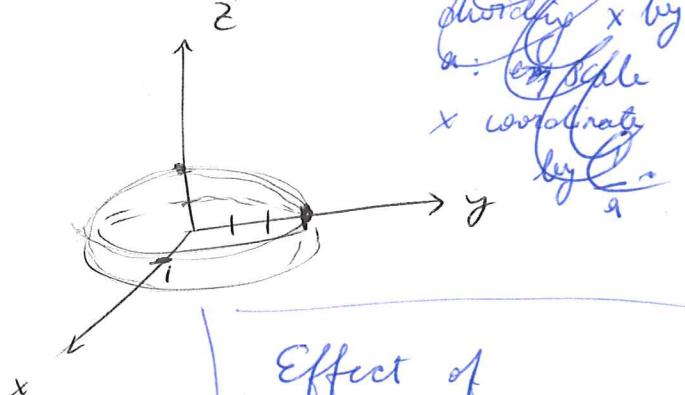
→ ellipsoid

$$X = x \\ Z = \frac{z}{2}$$

$$Y = \frac{y}{3} \\ \rightarrow y = (0, 3, 0)$$

$$X^2 + Y^2 + Z^2 = 1.$$

$$(0, 1, 0)$$



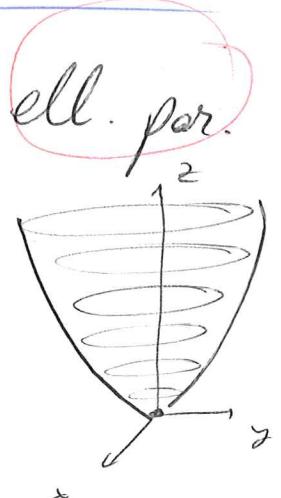
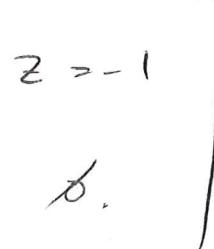
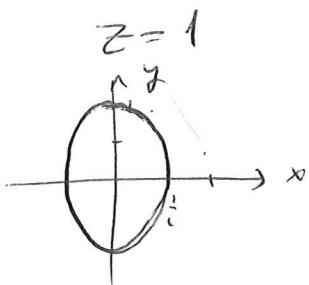
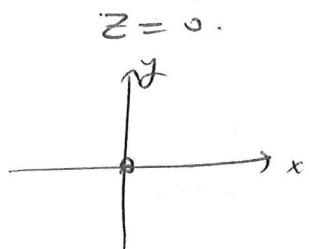
Effect of dividing x by $a > 1$: stretch the x coordinate by $\frac{1}{a}$.

Ex :

$$z = 4x^2 + y^2$$

$$(2x)^2 + y^2 - z = 0.$$

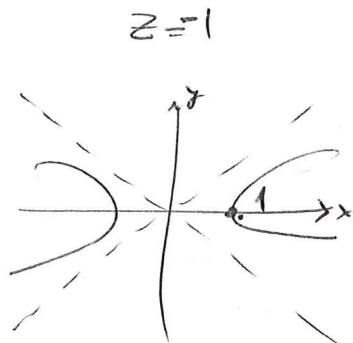
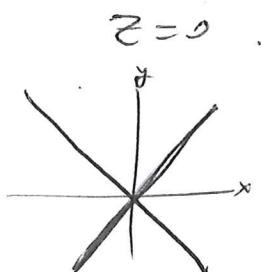
- Effect of dividing x by $a > 1$: stretch the x axis by a .
- Effect of multiplying x by $a > 1$: squeeze along the x axis by $\frac{1}{a}$.



Ex :

$$z = y^2 - x^2$$

$$z = (y-x)(y+x)$$

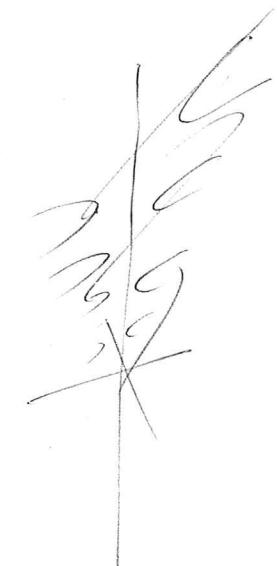
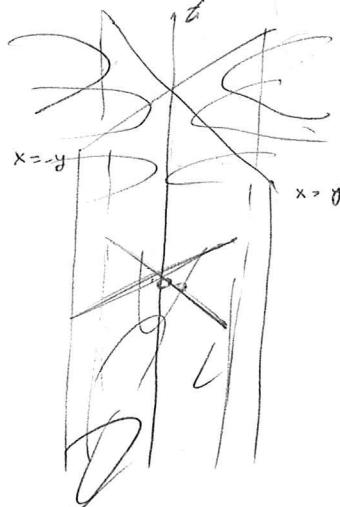
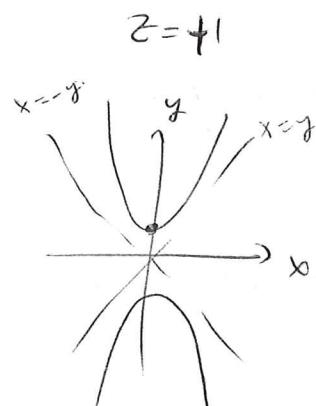


$$(y-x) > 0$$

$$(y+x) > 0$$

$$\Rightarrow y > x > -y$$

~~if $y > 0$~~



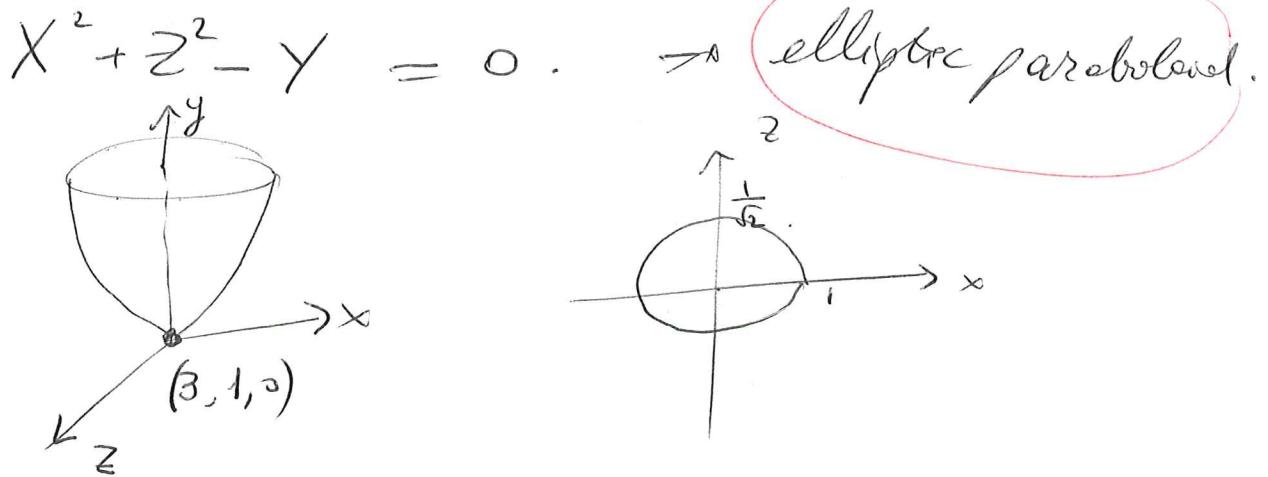
(purple)

Ecu: $x^2 + 2z^2 - 6x - y + 10 = 0$

$$(x-3)^2 - 9 + (\sqrt{2}z)^2 - y + 10 = 0$$

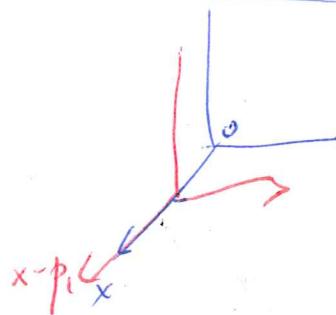
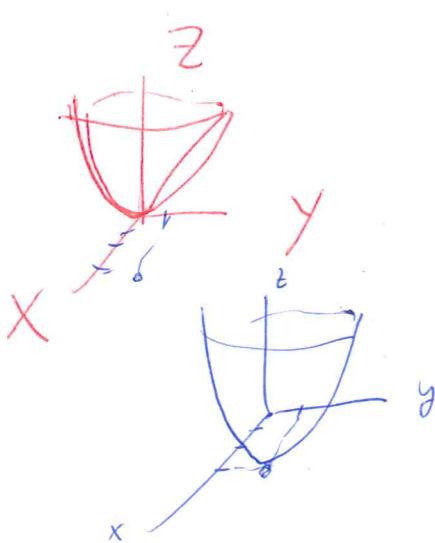
$$\Rightarrow (x-3)^2 + (\sqrt{2}z)^2 - (y-1) = 0.$$

$$X=x-3, Y=y-1, Z=\sqrt{2}z$$



- Effect of subtracting $p > 0$ from x :
 translate the origin ~~shape~~ in the
 $+x$ axis by p units:

$$x = X+3.$$



SW: Verify the shapes in the different canonical forms.

$$\text{Ex: } x^2 + 2xy - 2xz = 1.$$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \cdot \left(\underbrace{\begin{pmatrix} a & b & c \\ b & d & e \\ c & e & f \end{pmatrix}}_{=A} \begin{pmatrix} x \\ y \\ z \end{pmatrix} \right)$$

$$= \begin{pmatrix} x \\ y \\ z \end{pmatrix} \cdot \begin{pmatrix} ax+by+cz \\ bx+dy+ez \\ cx+ey+fz \end{pmatrix} = ax^2 + bxy + cxz + bxy + dy^2 + eyz + cxz + ezy + fz^2$$

~~$= ax^2 + cz^2$~~ $= ax^2 + dy^2 + fz^2$
 $+ 2bx^2y + 2cxz + 2ezy$

~~$$\begin{matrix} a=1 & d=0 & f=0 \\ b=1 & c=0 & e=0 \end{matrix}$$~~

$$A = \begin{pmatrix} a & b & c \\ b & d & e \\ c & e & f \end{pmatrix} = \begin{pmatrix} 1 & 1 & -1 \\ 1 & 0 & 0 \\ -1 & 0 & 0 \end{pmatrix}.$$

$$\text{char}_A(\lambda) = \det(A - \lambda I) = \det \begin{pmatrix} 1-\lambda & 1 & -1 \\ 1 & -\lambda & 0 \\ -1 & 0 & -\lambda \end{pmatrix}$$

$$= \begin{vmatrix} 1-\lambda & 1 & -1 \\ 1 & -\lambda & 0 \\ -1 & 0 & -\lambda \end{vmatrix} = \lambda^2(1-\lambda) - (-\lambda - \lambda)$$

$$\begin{matrix} 1-\lambda & 1 & -1 \\ 1 & -\lambda & 0 \end{matrix} = \lambda^2(1-\lambda) + 2\lambda$$

$$= -\lambda^3 + \lambda^2 + 2\lambda$$

$$= -\lambda (\lambda^2 - \lambda - 2)$$

$$= -\lambda (\lambda - 2)(\lambda + 1)$$

\Rightarrow eigenvalues of $A: -1, 0, 2$.

$$\lambda_1 = -1.$$

$$0 = (A - \lambda_1) V_1 = \begin{pmatrix} 2 & 1 & -1 \\ 1 & 1 & 0 \\ -1 & 0 & 1 \end{pmatrix} V_1 \Rightarrow V_1 = \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix}, U_1 = \frac{1}{\sqrt{3}} V_1$$

$$\lambda_2 = 0.$$

$$0 = A - \lambda_2 = \begin{pmatrix} 1 & 1 & -1 \\ 1 & 0 & 0 \\ -1 & 0 & 0 \end{pmatrix} V_2 \Rightarrow V_2 = \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}, U_2 = \frac{1}{\sqrt{2}} V_2$$

$$\lambda_3 = 2$$

$$0 = (A - \lambda_3) V_3 = \begin{pmatrix} -1 & 1 & -1 \\ 1 & -2 & 0 \\ -1 & 0 & -2 \end{pmatrix} V_3 \Rightarrow V_3 = \begin{pmatrix} -2 \\ -1 \\ 1 \end{pmatrix}, U_3 = \frac{1}{\sqrt{5}} V_3$$

$$\text{SW: } V_1 \cdot V_2 = 0$$

$$V_1 \cdot V_3 = 0$$

$$V_2 \cdot V_3 = 0$$

~~$$R = \begin{pmatrix} V_1 & V_2 & V_3 \end{pmatrix} \text{ orthogonal}$$~~

~~$$R := \begin{pmatrix} U_1 & U_2 & U_3 \end{pmatrix} \text{ orthogonal} \xrightarrow{\cancel{X \cdot (AX) = I}} R^{-1} = R^t$$~~

~~$$AR = \begin{pmatrix} A\vec{U}_1 & A\vec{U}_2 & A\vec{U}_3 \end{pmatrix} = \begin{pmatrix} 1 & 1 & 1 \\ \lambda_1 U_1 & \lambda_2 U_2 & \lambda_3 U_3 \\ 1 & 1 & 1 \end{pmatrix}$$~~

$$= \underbrace{\begin{pmatrix} U_1 & U_2 & U_3 \end{pmatrix}}_{= D} \underbrace{\begin{pmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_2 & 0 \\ 0 & 0 & \lambda_3 \end{pmatrix}}_{= D}.$$

$$AR = RD.$$

$$A = RDR^{-1}$$

$$1 = X \cdot (AX) = X \cdot (RDR^tX)$$

$$= (R^tX) \cdot (DR^tX) = \underbrace{(R^tX)}_{=Y} \cdot \underbrace{(D(Y))}_{=Y}$$

$$= Y \cdot (DY) \Rightarrow 1 = \lambda_1 \tilde{x}^2 + \lambda_2 \tilde{y}^2 + \lambda_3 \tilde{z}^2$$

$$\begin{pmatrix} \tilde{x} \\ \tilde{y} \\ \tilde{z} \end{pmatrix} = Y = R^tX = RX = \begin{pmatrix} -u_1 \\ -u_2 \\ -u_3 \end{pmatrix} \begin{pmatrix} 1 \\ x \\ 1 \end{pmatrix}$$

$$= -\tilde{x}^2 + 2\tilde{z}^2 \Rightarrow \cancel{\tilde{x}^2 + 2\tilde{z}^2 = 0}$$

$$\tilde{x}^2 - 2\tilde{z}^2 - 1 = 0$$

\Rightarrow hyperbolic cylinder.

$$= \begin{pmatrix} u_1 \cdot X \\ u_2 \cdot X \\ u_3 \cdot X \end{pmatrix} = \begin{pmatrix} \frac{x}{\sqrt{3}} - \frac{y}{\sqrt{3}} + \frac{z}{\sqrt{3}} \\ \frac{y}{\sqrt{2}} + \frac{z}{\sqrt{2}} \\ \frac{-2x}{\sqrt{6}} - \frac{y}{\sqrt{6}} + \frac{z}{\sqrt{6}} \end{pmatrix}$$

SW: Verify.

$$\tilde{x} = \frac{x}{\sqrt{3}} - \frac{y}{\sqrt{3}} + \frac{z}{\sqrt{3}}$$

$$\tilde{y} = \frac{y}{\sqrt{2}} + \frac{z}{\sqrt{2}}$$

$$\tilde{z} = \frac{-2x}{\sqrt{6}} - \frac{y}{\sqrt{6}} + \frac{z}{\sqrt{6}}$$

② SW: Do

$$x^2 + 2xy - 2xz + x + z = 1.$$