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// pid.cpp: Source file for pid and all of it's assets
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//
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//
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#include "../include/pid.hpp"
int sgn(float __x);
namespace pid {
 float Kp
                        = 0.8;
 float Ki
                        = 0.04;
  float Kd
                        = 0.35;
 unsigned int deadband = 10;
                                  = {true, true};
  bool enabled[2]
 unsigned int default_precision = 30;
 TaskHandle pidHandle;
  void controller(void* none) {
    float current[2]:
    float error[2];
    float lastError[2] = {0, 0};
    float integral[2] = {0, 0};
    float derivative[2];
    float power[2];
    sensors::left.reset();
    sensors::right.reset();
    sensors::quad_t* sides[2] = {&sensors::left, &sensors::right};
    while (true) {
      printf("| %ld | %ld |\n", sensors::left.value(), sensors::right.value());
      for (size_t i = 0; i < 2; i++) {
        if (enabled[i]) {
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current[i] = sides[i]->value();
        error[i] = sides[i]->request - current[i];
        if ((unsigned int)abs((int)error[i]) <= deadband) {</pre>
          continue;
        integral[i] = (Ki != 0 && abs((int)error[i]) < INTEGRAL_LIMIT)
                          ? (integral[i] + error[i])
                          : 0;
        derivative[i] = error[i] - lastError[i];
        lastError[i] = error[i];
        power[i] =
            (Kp * error[i]) + (Ki * integral[i]) + (Kd * derivative[i]);
        power[i] = (power[i] <= DRIVE_MIN)</pre>
                       ? DRIVE_MIN
                       : ((power[i] >= DRIVE_MAX) ? DRIVE_MAX : power[i]);
        power[i] *= 8.1f / powerLevelMain();
        (i == 0) ? drive::left.set(power[i]) : drive::right.set(power[i]);
      }
    }
    delay(25);
  free(none);
void enable(void) {
  enabled[0] = true;
  enabled[1] = true;
void disable(void) {
  enabled[0] = false;
  enabled[1] = false;
}
void init(void) {
  pidHandle = taskCreate(controller, TASK_DEFAULT_STACK_SIZE, NULL,
                         TASK_PRIORITY_DEFAULT);
}
void stop(void) { taskSuspend(pidHandle); }
void go(void) { taskResume(pidHandle); }
void request(long 1, long r) {
  sensors::left.request = 1;
  sensors::right.request = r;
```

```
}
 void wait(unsigned long precision, unsigned long blockTime) {
    if (blockTime > 0) {
      auto start = millis();
      while ((sensors::left.value() > sensors::left.request + precision ||
              sensors::left.value() < sensors::left.request - precision ||</pre>
              sensors::right.value() > sensors::right.request + precision ||
              sensors::right.value() < sensors::right.request - precision) &&
             millis() - start <= blockTime) {</pre>
        delay(50);
      }
    } else {
      while ((sensors::left.value() > sensors::left.request + precision ||
              sensors::left.value() < sensors::left.request - precision ||</pre>
              sensors::right.value() > sensors::right.request + precision ||
              sensors::right.value() < sensors::right.request - precision)) {</pre>
        delay(50);
     }
   }
 }
int sgn(float __x) {
 if (_x > 0)
   return 1;
 if (_x < 0)
   return -1;
 return 0;
} // namespace pid
```