

```

// drive.hpp: Header file for utilities relating to the drive
// Copyright (C) 2017 Ethan Wells
//
// This program is free software: you can redistribute it and/or modify
// it under the terms of the GNU Lesser General Public License as published by
// the Free Software Foundation, either version 3 of the License, or
// (at your option) any later version.
//
// This program is distributed in the hope that it will be useful,
// but WITHOUT ANY WARRANTY; without even the implied warranty of
// MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
// GNU Lesser General Public License for more details.
//
// You should have received a copy of the GNU Lesser General Public License
// along with this program. If not, see <http://www.gnu.org/licenses/>.

#pragma once
#include "motors.hpp"
#include "sensors.hpp"

/** Contains everything relating to the drive */
namespace drive {
    /** Class for a side of the drive */
    struct side_t {
        /** Top motor on the the side */
        motor_t topM;
        /** Middle motor on the side */
        motor_t midM;
        /** Bottom motor on the side */
        motor_t lowM;
        /** Sets all motors on the side to the given power */
        void set(int power);
        /** A pointer to the sensor on the side */
        sensors::quad_t* sensor;
    }; // struct side_t

    /** Multiplier for which 1 inch is used to convert into degrees rotation on
     * 4"
     * wheels */
    extern double inch;
    /** The left side of the drive */
    extern side_t left;
    /** The right side of the drive */
    extern side_t right;

    /** Set both sides of the drive at their requested powers */

```

```

void set(int lpower, int rpower);

/** Initialize the drive subsystem */
void init(void);

/** Drive a specific number of inches */
void inches(long inches);

/** Tank control that should be used in a while loop */
void tank(void);

/** Joystick accelerometer driving! */
namespace accel {
    /** Current x value of the joystick accel */
    extern int x;
    /** Current y value of the joystick accel */
    extern int y;
    /** Previous joystick accel x value */
    extern int prevX;
    /** Previous joystick accel y value */
    extern int prevY;

    /** Tilt control using the joystick accelerometer. Should be used in a while
     * loop */
    void drive(void);
} // namespace accel

namespace gyro {
    /** A driving that can allow an arc, or keep the robot straight */
    class drive {
    public:
        /** A reference to the gyro which will be used to get values from */
        sensors::gyro_t* gyro;
        /** The ideal heading of the robot (is absolute)*/
        int heading;
        /** The urgency/agressiveness of the arc */
        float urgency;
        /** Turn the arc off */
        void off(void);
        /** Use to initialize and run the task */
        drive(int heading, float urgency = 15.f, bool absolute = false,
              sensors::gyro_t* gyro = &sensors::gyro, unsigned int tolerance = 3);

    private:
        /** The task that runs, keeping the robot straight */
        void task(void* none);
    };
}

```

```

    /** The initial heading, as opposed to the ideal heading */
    int iHeading;
    /** TaskHandle for the gyro heading task */
    TaskHandle handle;
    /** The internal variable used for changing the pid values */
    float changer;
    /** Whether it is on or not */
    bool on;
    /** The tolerance for turning */
    int tolerance;
}; // class drive

} // namespace gyro

} // namespace drive

```