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// pid.hpp: Header file for the pid controller and all of it's assets
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//
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#ifndef PID_HPP
#define PID_HPP
#include "lift.hpp"
/** Consists of pid, and all subcomponents, etc */
namespace pid {
  /** Maximum value for the drive */
 static const int DRIVE_MAX = 127;
 /** Minimum value for the drive */
 static const int DRIVE_MIN = -127;
  /** Limit for the integral value */
 static const int INTEGRAL_LIMIT = 50;
  /** p value */
  extern float Kp;
  /** i value */
  extern float Ki;
  /** d value */
  extern float Kd;
  /** Default precision for waiting on pid to reach value */
  extern unsigned int default_precision;
  /** Whether or not each side of the drive's pid is enabled, in the order of
   * left to right */
  extern bool enabled[2];
  /** A class for a single position on the drive */
  struct pos_t {
   long left;
    long right;
    void request(void);
    pos_t(long left, long right);
```

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bool operator=(pos_t pos);
   pos_t operator+(pos_t pos);
   pos_t operator-(pos_t pos);
  /** Enables all pid */
 void enable(void);
  /** Disables all pid */
 void disable(void);
  /** Task to manage pid */
 void controller(void* none);
 /** Initialize pid. Call in initialize() */
 void init(void);
  /** Stops the pid task */
 void stop(void);
  /** (Re)starts the pid task */
 void go(void);
  /** Gets the current position */
 pos_t get(void);
  /** Requests values for the left and right side of the drive */
 void request(long 1, long r);
  /** Requests a specific position */
 void request(pos_t pos);
  /** Wait until pid reaches specified precision, for no longer than the
   * specified
   * blockTime. If O is passed to blockTime, it will wait indefinately until
   * the requested values are met */
 void wait(unsigned long precision, unsigned long blockTime);
  /** TaskHandle for the pid task */
  extern TaskHandle pidHandle;
} // namespace pid
#endif /* end of include quard: PID_HPP */
```