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// pid.cpp: Source file for pid and all of it's assets
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#include "../include/pid.hpp"

int sgn(float __x);

namespace pid {
    float Kp          = 0.8;
    float Ki          = 0.04;
    float Kd          = 0.35;
    unsigned int deadband = 10;

    bool enabled[2]    = {true, true};
    unsigned int default_precision = 30;
    TaskHandle pidHandle;

    void pos_t::request() {
        sensors::left.request = left;
        sensors::right.request = right;
    }

    pos_t::pos_t(long left, long right) : left(left), right(right) {}

    bool pos_t::operator==(pos_t pos) {
        return left == pos.left && right == pos.right;
    }

    pos_t pos_t::operator+(pid::pos_t pos) {
        return pos_t(left + pos.left, right + pos.right);
    }
}

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pos_t pos_t::operator-(pid::pos_t pos) {
    return pos_t(left - pos.left, right - pos.right);
}

void controller(void* none) {
    float current[2];
    float error[2];
    float lastError[2] = {0, 0};
    float integral[2] = {0, 0};
    float derivative[2];
    float power[2];

    sensors::left.reset();
    sensors::right.reset();
    sensors::quad_t* sides[2] = {&sensors::left, &sensors::right};

    while (true) {
        printf("| %ld | %ld |\n", sensors::left.value(), sensors::right.value());
        for (size_t i = 0; i < 2; i++) {
            if (enabled[i]) {
                current[i] = sides[i]->value();
                error[i] = sides[i]->request - current[i];
                if ((unsigned int)abs((int)error[i]) <= deadband) {
                    continue;
                }
                integral[i] = (Ki != 0 && abs((int)error[i]) < INTEGRAL_LIMIT)
                    ? (integral[i] + error[i])
                    : 0;
                derivative[i] = error[i] - lastError[i];
                lastError[i] = error[i];
                power[i] =
                    (Kp * error[i]) + (Ki * integral[i]) + (Kd * derivative[i]);
                power[i] = (power[i] <= DRIVE_MIN)
                    ? DRIVE_MIN
                    : ((power[i] >= DRIVE_MAX) ? DRIVE_MAX : power[i]);
                power[i] *= 8.1f / powerLevelMain();
                (i == 0) ? drive::left.set(power[i]) : drive::right.set(power[i]);
            }
        }
        delay(25);
    }
    free(none);
}

void enable(void) {
    enabled[0] = true;
}

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    enabled[1] = true;
}

void disable(void) {
    enabled[0] = false;
    enabled[1] = false;
}

void init(void) {
    pidHandle = taskCreate(controller, TASK_DEFAULT_STACK_SIZE, NULL,
                           TASK_PRIORITY_DEFAULT);
}

void stop(void) {
    taskSuspend(pidHandle);
}

void go(void) {
    taskResume(pidHandle);
}

pos_t get(void) {
    return pos_t(sensors::left.request, sensors::right.request);
}

void request(long l, long r) {
    sensors::left.request = l;
    sensors::right.request = r;
}

void request(pos_t pos) {
    sensors::left.request = pos.left;
    sensors::right.request = pos.right;
}

void wait(unsigned long precision, unsigned long blockTime) {
    if (blockTime > 0) {
        auto start = millis();
        while ((sensors::left.value() > sensors::left.request + precision ||
                 sensors::left.value() < sensors::left.request - precision ||
                 sensors::right.value() > sensors::right.request + precision ||
                 sensors::right.value() < sensors::right.request - precision) &&
                millis() - start <= blockTime) {
            delay(50);
        }
    } else {

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        while ((sensors::left.value() > sensors::left.request + precision ||
                sensors::left.value() < sensors::left.request - precision ||
                sensors::right.value() > sensors::right.request + precision ||
                sensors::right.value() < sensors::right.request - precision)) {
            delay(50);
        }
    }
} // namespace pid

int sgn(float __x) {
    if (__x > 0)
        return 1;
    if (__x < 0)
        return -1;
    return 0;
} // namespace pid

```