

```
alpertuf@DESKTOP-FF5ERSK:/mnt/c/Users/AlperKaan/Desktop/CSE-108/Q4$ gcc main.c
alpertuf@DESKTOP-FF5ERSK:/mnt/c/Users/AlperKaan/Desktop/CSE-108/Q4$ ./a.out
```

Welcome to Shape Reader! Please make your choice to continue:

- 1-Generate a shape file.
- 2-Read and Draw a shape file.
- 3-Terminate the program.

2

First, you must generate the file and enter the shapes and sizes.

Welcome to Shape Reader! Please make your choice to continue:

- 1-Generate a shape file.
- 2-Read and Draw a shape file.
- 3-Terminate the program.

1

Enter shape and then enter size:

Enter shape type (s for square, t for triangle), or 'e' to end: s

Enter size (between 3 and 10): 6

Enter shape type (s for square, t for triangle), or 'e' to end: t

Enter size (between 3 and 10): 3

Enter shape type (s for square, t for triangle), or 'e' to end: t

Enter size (between 3 and 10): 10

Enter shape type (s for square, t for triangle), or 'e' to end: s

Enter size (between 3 and 10): 4

Enter shape type (s for square, t for triangle), or 'e' to end: e

Welcome to Shape Reader! Please make your choice to continue:

1-Generate a shape file.

2-Read and Draw a shape file.

3-Terminate the program.

2

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Welcome to Shape Reader! Please make your choice to continue:

1-Generate a shape file.

2-Read and Draw a shape file.

3-Terminate the program.

3

```
alpertuf@DESKTOP-FF5ERSK:/mnt/c/Users/AlperKaan/Desktop/CSE-108/Q4$ ./a.out
Welcome to Shape Reader! Please make your choice to continue:
1-Generate a shape file.
2-Read and Draw a shape file.
3-Terminate the program.
1
Enter shape and then enter size:
Enter shape type (s for square, t for triangle), or 'e' to end: b
Enter size (between 3 and 10): 10
Invalid input.
Enter shape type (s for square, t for triangle), or 'e' to end: e
Welcome to Shape Reader! Please make your choice to continue:
1-Generate a shape file.
2-Read and Draw a shape file.
3-Terminate the program.
|
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