

*HW2-Trees

*Alper Kandemir

*21703062

1)

Preorder: - x x A B - + C D E / F + G H

Inorder: A x B x C + D - E - F / G + H

Postorder: A B x C D + E - x F G H + / -

2)

1. 58

2. 58

40

3. 58

40

49

4. 58

40

21 49

5. 58

40

95

21 49

6. 58


40

95

21 49 75

7.

				58			
			40			95	
		21	49	75		150	

8. 

9. 58

40 95

21 49 75 150

30 94

10. 58 40 95 21 49 75 150 30 94 80

11. 58

40 95

21 49 75 150

30 67 94

80

12. 58 40 95 21 49 75 150 12 30 67 94 80

13. 58 40 95 21 49 75 150 12 30 67 94 80 77

14. 58 40 95 21 49 75 150 12 30 67 94 80 77 100

15. 58 40 95 21 49 75 150 12 30 67 94 80 77 100

16. 58

40 95

21 49 75 150

12 94 100

80

77

17. 49

40 95

21 75 150

12 94 100

80

77

Q4. The worst-case running time complexities of the addNgram is $O(n)$ where n is the number of nodes. My operator<< implementation is wrong because I used inorder traversal print, and its complexity is $O(n)$. Because it traverses each node once.