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*HW2-Trees
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1)

Preorder: $-x \times A B - + C D E / F + G H$

Inorder: $A \times B \times C + D - E - F / G + H$

Postorder: A B \times C D + E - \times F G H + / -

2)

1. 58

2. 58

40

3. 58

40

49

4. 58

40

21 49

5. 58

40 95

21 49

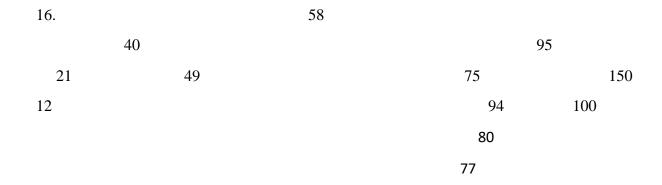
6. 58

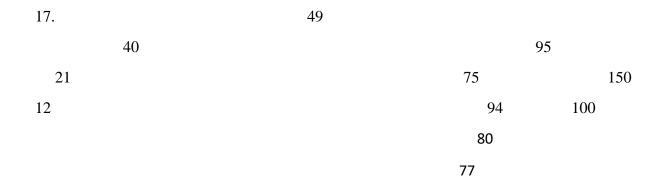
40 95

21 49 75

7.				58	3						
			4()	9	5					
			21	49	75	150					
8.						58					
		40								95	
21			49					75			150
									94		
9.						58					
<i>)</i> .		40				36				95	
21			49					75			150
	30								94		
10.						58					
		40								95	
21			49					75			150
	30								94		
								8	30		
11.					5	8					
11.		40			3	O				95	
21		- 0	49					75			150
	30						67		94		
								80)		

12.				58				
		40					95	
21			49			75		150
12	30				67	94		
						80		
13.				58				
		40					95	
21			49			75		150
12	30				67	94		
						80		
						77		
14.				58				
		40					95	
21			49			75		150
12	30				67	94		100
						80		
						77		
15.				58				
		40					95	
21			49			75		150
12	30		-			94		100
						80		
						77		





Q4. The worst-case running time complexities of the addNgram is O(n) where n is the number of nodes. My operator<< implementation is wrong because I used inorder traversal print, and its complexity is O(n). Because it traverses each node once.