

10000.00ns DEBUG	Performance Model	***** Clock cycle: 0 *****
10000.00ns DEBUG	Performance Model	***** Current Instruction *****
10000.00ns DEBUG	Performance Model	Binary string:11100011101000000001000000010011
10000.00ns DEBUG	Performance Model	Operation type Data Processing
10000.00ns DEBUG	Performance Model	cond:E
10000.00ns DEBUG	Performance Model	Immediate bit:1
10000.00ns DEBUG	Performance Model	cmd:D
10000.00ns DEBUG	Performance Model	Set bit:0
10000.00ns DEBUG	Performance Model	Rn:0 Rd:1
10000.00ns DEBUG	Performance Model	rot:0 imm8:19
15000.00ns DEBUG	Performance Model	***** DUT DATAPATH Signals *****
my_datapath.ALUControlE	= 0000	
my_datapath.ALUOutM	= 0x00000000	
my_datapath.ALUOutW	= 0x00000000	
my_datapath.ALUResultE	= 0x00000000	
my_datapath.ALUSrcE	= 0	
my_datapath.BX	= 0	
my_datapath.BranchTakenE	= 0	
my_datapath.Cond	= 0000	
my_datapath.Debug_Source_select	= zzzz	
my_datapath.Debug_out	= 0x00000000	
my_datapath.DestSelect	= 0000	
my_datapath.ExtImmD	= 0x00000000	
my_datapath.ExtImmE	= 0x00000000	
my_datapath.FlushD	= 0	
my_datapath.FlushE	= 0	
my_datapath.ForwardAE	= 00	
my_datapath.ForwardBE	= 00	
my_datapath.Funct	= 000000	
my_datapath.ImmSrcD	= 00	
my_datapath.Inst	= 0x000000	
my_datapath.InstructionD	= 0x00000000	
my_datapath.InstructionE	= 0x00000000	
my_datapath.InstructionF	= 0xe3a01013	
my_datapath.L	= 0	
my_datapath.MemWriteM	= 0	
my_datapath.MemtoRegW	= 0	
my_datapath.Op	= 00	
my_datapath.PCFetch	= 0x00000000	

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my_datapath.PCPlus4D    = 0x00000000
my_datapath.PCPlus4F    = 0x00000004
my_datapath.PCPlus8D    = 0x00000004
my_datapath.PCSrcW      = 0
my_datapath.PC_NEXT     = 0x00000004
my_datapath.PC_NEXT_NEXT = 0x00000004
my_datapath.RA1D        = 0000
my_datapath.RA1E        = 0000
my_datapath.RA2D        = 0000
my_datapath.RA2E        = 0000
my_datapath.RD1         = 0x00000000
my_datapath.RD1E        = 0x00000000
my_datapath.RD2         = 0x00000000
my_datapath.RD2E        = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000000
my_datapath.ROT_VALUE   = 00000000
my_datapath.Rd          = 0000
my_datapath.ReadDataM   = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW   = 0x00000000
my_datapath.RegSrcD     = 00
my_datapath.RegWriteW   = 0
my_datapath.ResultW     = 0x00000000
my_datapath.Rm          = 0000
my_datapath.Rn          = 0000
my_datapath.SHIFTED_DATA = 0x00000000
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA   = 0x00000000
my_datapath.SHIFT_SHAMT  = 00000
my_datapath.SrcAE        = 0x00000000
my_datapath.SrcB         = 0x00000000
my_datapath.SrcBE        = 0x00000000
my_datapath.SrcBEData    = 0x00000000
my_datapath.StallD       = 0
my_datapath.StallF       = 0
my_datapath.WA3E         = 0000
my_datapath.WA3M         = 0000
my_datapath.WA3W         = 0000
my_datapath.WriteDataM   = 0x00000000
my_datapath.Write_Z_ENABLE = 0
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```

my_datapath.Z_FLAG      = 0
my_datapath.Z_OUT       = 1
my_datapath.clk         = 1
my_datapath.reset       = 0

15000.00ns DEBUG   Performance Model      ***** DUT Controller Signals *****

my_controller.ALUControlD = 0000
my_controller.ALUControlE = 0000
my_controller.ALUSrcD     = 0
my_controller.ALUSrcE     = 0
my_controller.BControl    = 0
my_controller.BranchD     = 0
my_controller.BranchE     = 0
my_controller.BranchTakenE = 0
my_controller.Cond        = 0000
my_controller.CondE       = 0000
my_controller.CondEx      = 0
my_controller.FlagWriteD  = 01
my_controller.FlagWriteE  = 00
my_controller.FuncControl = 0
my_controller.Funct       = 000000
my_controller.ImmSrcD     = 00
my_controller.MemWriteD   = 0
my_controller.MemWriteE   = 0
my_controller.MemWriteM   = 0
my_controller.MemtoRegD   = 0
my_controller.MemtoRegE   = 0
my_controller.MemtoRegM   = 0
my_controller.MemtoRegW   = 0
my_controller.Op          = 00
my_controller.PCSrcD      = 0
my_controller.PCSrcE      = 0
my_controller.PCSrcM      = 0
my_controller.PCSrcW      = 0
my_controller.RegSrcD     = 00
my_controller.RegWriteD   = 1
my_controller.RegWriteE   = 0
my_controller.RegWriteM   = 0
my_controller.RegWriteW   = 0
my_controller.Write_Z_ENABLE = 0

```

```

my_controller.Z_FLAG      = 0
my_controller.clk         = 1
my_controller.reset       = 0

16000.00ns DEBUG Performance Model ***** Performance Model / DUT Data *****
16000.00ns DEBUG Performance Model PC:0x4 PC:0x4
16000.00ns DEBUG Performance Model Register:0: 0x0 0x0
16000.00ns DEBUG Performance Model Register:1: 0x0 0x0
16000.00ns DEBUG Performance Model Register:2: 0x0 0x0
16000.00ns DEBUG Performance Model Register:3: 0x0 0x0
16000.00ns DEBUG Performance Model Register:4: 0x0 0x0
16000.00ns DEBUG Performance Model Register:5: 0x0 0x0
16000.00ns DEBUG Performance Model Register:6: 0x0 0x0
16000.00ns DEBUG Performance Model Register:7: 0x0 0x0
16000.00ns DEBUG Performance Model Register:8: 0x0 0x0
16000.00ns DEBUG Performance Model Register:9: 0x0 0x0
16000.00ns DEBUG Performance Model Register:10: 0x0 0x0
16000.00ns DEBUG Performance Model Register:11: 0x0 0x0
16000.00ns DEBUG Performance Model Register:12: 0x0 0x0
16000.00ns DEBUG Performance Model Register:13: 0x0 0x0
16000.00ns DEBUG Performance Model Register:14: 0x0 0x0
16000.00ns DEBUG Performance Model Register:15: Not checked 0x8
16000.00ns DEBUG Performance Model ***** Clock cycle: 1 *****
16000.00ns DEBUG Performance Model ***** Current Instruction *****
16000.00ns DEBUG Performance Model Binary string:11100000100000010010000000000001
16000.00ns DEBUG Performance Model Operation type Data Processing
16000.00ns DEBUG Performance Model cond:E
16000.00ns DEBUG Performance Model Immediate bit:0
16000.00ns DEBUG Performance Model cmd:4
16000.00ns DEBUG Performance Model Set bit:0
16000.00ns DEBUG Performance Model Rn:1 Rd:2
16000.00ns DEBUG Performance Model shamt5:0 sh:0 Rm:1
25000.00ns DEBUG Performance Model ***** DUT DATAPATH Signals *****
my_datapath.ALUControlE   = 0000
my_datapath.ALUOutM       = 0x00000000
my_datapath.ALUOutW       = 0x00000000
my_datapath.ALUResultE    = 0x00000000
my_datapath.ALUSrcE       = 0
my_datapath.BX            = 0
my_datapath.BranchTakenE  = 0

```

```

my_datapath.Cond      = 1110
my_datapath.Debug_Source_select= zzzz
my_datapath.Debug_out  = 0x00000000
my_datapath.DestSelect  = 0000
my_datapath.ExtImmD     = 0x00000013
my_datapath.ExtImmE     = 0x00000000
my_datapath.FlushD     = 0
my_datapath.FlushE     = 0
my_datapath.ForwardAE   = 00
my_datapath.ForwardBE   = 00
my_datapath.Funct       = 111010
my_datapath.ImmSrcD     = 00
my_datapath.Inst        = 0xa01013
my_datapath.InstructionD = 0xe3a01013
my_datapath.InstructionE = 0x00000000
my_datapath.InstructionF = 0xe0812001
my_datapath.L           = 0
my_datapath.MemWriteM   = 0
my_datapath.MemtoRegW   = 0
my_datapath.Op          = 00
my_datapath.PCFetch     = 0x00000004
my_datapath.PCPlus4D    = 0x00000004
my_datapath.PCPlus4F    = 0x00000008
my_datapath.PCPlus8D    = 0x00000008
my_datapath.PCSrcW      = 0
my_datapath.PC_NEXT     = 0x00000008
my_datapath.PC_NEXT_NEXT = 0x00000008
my_datapath.RA1D        = 0000
my_datapath.RA1E        = 0000
my_datapath.RA2D        = 0011
my_datapath.RA2E        = 0000
my_datapath.RD1         = 0x00000000
my_datapath.RD1E        = 0x00000000
my_datapath.RD2         = 0x00000000
my_datapath.RD2E        = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000000
my_datapath.ROT_VALUE   = 00000000
my_datapath.Rd          = 0001
my_datapath.ReadDataM   = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx

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my_datapath.ReadDataW    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD      = 00
my_datapath.RegWriteW    = 0
my_datapath.ResultW      = 0x00000000
my_datapath.Rm           = 0011
my_datapath.Rn           = 0000
my_datapath.SHIFTED_DATA = 0x00000000
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA   = 0x00000000
my_datapath.SHIFT_SHAMT  = 00000
my_datapath.SrcAE        = 0x00000000
my_datapath.SrcB         = 0x00000000
my_datapath.SrcBE        = 0x00000000
my_datapath.SrcBEData    = 0x00000000
my_datapath.StallD       = 0
my_datapath.StallF       = 0
my_datapath.WA3E         = 0000
my_datapath.WA3M         = 0000
my_datapath.WA3W         = 0000
my_datapath.WriteDataM   = 0x00000000
my_datapath.Write_Z_ENABLE = 1
my_datapath.Z_FLAG       = 0
my_datapath.Z_OUT        = 1
my_datapath.clk          = 1
my_datapath.reset        = 0

```

25000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

```

my_controller.ALUControlD = 1101
my_controller.ALUControlE = 0000
my_controller.ALUSrcD     = 0
my_controller.ALUSrcE     = 0
my_controller.BControl    = 0
my_controller.BranchD     = 0
my_controller.BranchE     = 0
my_controller.BranchTakenE = 0
my_controller.Cond        = 1110
my_controller.CondE       = 0000
my_controller.CondEx      = 0
my_controller.FlagWriteD  = 00
my_controller.FlagWriteE  = 01

```

```

my_controller.FuncControl = 0
my_controller.Funct      = 111010
my_controller.ImmSrcD    = 00
my_controller.MemWriteD  = 0
my_controller.MemWriteE  = 0
my_controller.MemWriteM  = 0
my_controller.MemtoRegD  = 0
my_controller.MemtoRegE  = 0
my_controller.MemtoRegM  = 0
my_controller.MemtoRegW  = 0
my_controller.Op         = 00
my_controller.PCSrcD     = 0
my_controller.PCSrcE     = 0
my_controller.PCSrcM     = 0
my_controller.PCSrcW     = 0
my_controller.RegSrcD     = 00
my_controller.RegWriteD   = 1
my_controller.RegWriteE   = 1
my_controller.RegWriteM   = 0
my_controller.RegWriteW   = 0
my_controller.Write_Z_ENABLE = 1
my_controller.Z_FLAG     = 0
my_controller.clk        = 1
my_controller.reset      = 0

```

26000.00ns	DEBUG	Performance Model	***** Performance Model / DUT Data *****	
26000.00ns	DEBUG	Performance Model	PC:0x8 PC:0x8	
26000.00ns	DEBUG	Performance Model	Register:0: 0x0	0x0
26000.00ns	DEBUG	Performance Model	Register:1: 0x0	0x0
26000.00ns	DEBUG	Performance Model	Register:2: 0x0	0x0
26000.00ns	DEBUG	Performance Model	Register:3: 0x0	0x0
26000.00ns	DEBUG	Performance Model	Register:4: 0x0	0x0
26000.00ns	DEBUG	Performance Model	Register:5: 0x0	0x0
26000.00ns	DEBUG	Performance Model	Register:6: 0x0	0x0
26000.00ns	DEBUG	Performance Model	Register:7: 0x0	0x0
26000.00ns	DEBUG	Performance Model	Register:8: 0x0	0x0
26000.00ns	DEBUG	Performance Model	Register:9: 0x0	0x0
26000.00ns	DEBUG	Performance Model	Register:10: 0x0	0x0
26000.00ns	DEBUG	Performance Model	Register:11: 0x0	0x0
26000.00ns	DEBUG	Performance Model	Register:12: 0x0	0x0

26000.00ns DEBUG	Performance Model	Register:13: 0x0	0x0
26000.00ns DEBUG	Performance Model	Register:14: 0x0	0x0
26000.00ns DEBUG	Performance Model	Register:15: Not checked	0xc
26000.00ns DEBUG	Performance Model	***** Clock cycle: 2 *****	
26000.00ns DEBUG	Performance Model	***** Current Instruction *****	
26000.00ns DEBUG	Performance Model	Binary string:11100000000000010011000000000010	
26000.00ns DEBUG	Performance Model	Operation type Data Processing	
26000.00ns DEBUG	Performance Model	cond:E	
26000.00ns DEBUG	Performance Model	Immediate bit:0	
26000.00ns DEBUG	Performance Model	cmd:0	
26000.00ns DEBUG	Performance Model	Set bit:0	
26000.00ns DEBUG	Performance Model	Rn:1 Rd:3	
26000.00ns DEBUG	Performance Model	shamt5:0 sh:0 Rm:2	
35000.00ns DEBUG	Performance Model	***** DUT DATAPATH Signals *****	

  

my_datapath.ALUControlE	= 1101
my_datapath.ALUOutM	= 0x00000000
my_datapath.ALUOutW	= 0x00000000
my_datapath.ALUResultE	= 0x00000013
my_datapath.ALUSrcE	= 0
my_datapath.BX	= 0
my_datapath.BranchTakenE	= 0
my_datapath.Cond	= 1110
my_datapath.Debug_Source_select	= zzzz
my_datapath.Debug_out	= 0x00000000
my_datapath.DestSelect	= 0000
my_datapath.ExtImmD	= 0x00000001
my_datapath.ExtImmE	= 0x00000013
my_datapath.FlushD	= 0
my_datapath.FlushE	= 0
my_datapath.ForwardAE	= 00
my_datapath.ForwardBE	= 00
my_datapath.Funct	= 001000
my_datapath.ImmSrcD	= 00
my_datapath.Inst	= 0x812001
my_datapath.InstructionD	= 0xe0812001
my_datapath.InstructionE	= 0xe3a01013
my_datapath.InstructionF	= 0xe0013002
my_datapath.L	= 0
my_datapath.MemWriteM	= 0



```

my_datapath.MemtoRegW    = 0
my_datapath.Op           = 00
my_datapath.PCFetch      = 0x00000008
my_datapath.PCPlus4D     = 0x00000008
my_datapath.PCPlus4F     = 0x0000000c
my_datapath.PCPlus8D     = 0x0000000c
my_datapath.PCSrcW       = 0
my_datapath.PC_NEXT      = 0x0000000c
my_datapath.PC_NEXT_NEXT = 0x0000000c
my_datapath.RA1D         = 0001
my_datapath.RA1E         = 0000
my_datapath.RA2D         = 0001
my_datapath.RA2E         = 0011
my_datapath.RD1          = 0x00000000
my_datapath.RD1E         = 0x00000000
my_datapath.RD2          = 0x00000000
my_datapath.RD2E         = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000000
my_datapath.ROT_VALUE    = 00000000
my_datapath.Rd           = 0010
my_datapath.ReadDataM    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD      = 00
my_datapath.RegWriteW    = 0
my_datapath.ResultW      = 0x00000000
my_datapath.Rm           = 0001
my_datapath.Rn           = 0001
my_datapath.SHIFTED_DATA = 0x00000013
my_datapath.SHIFT_CONTROL = 11
my_datapath.SHIFT_DATA   = 0x00000013
my_datapath.SHIFT_SHAMT  = 00000
my_datapath.SrcAE        = 0x00000000
my_datapath.SrcB         = 0x00000000
my_datapath.SrcBE        = 0x00000013
my_datapath.SrcBEData    = 0x00000013
my_datapath.StallD       = 0
my_datapath.StallF       = 0
my_datapath.WA3E         = 0001
my_datapath.WA3M         = 0000

```

my\_datapath.WA3W = 0000  
my\_datapath.WriteDataM = 0x00000000  
my\_datapath.Write\_Z\_ENABLE = 0  
my\_datapath.Z\_FLAG = 1  
my\_datapath.Z\_OUT = 0  
my\_datapath.clk = 1  
my\_datapath.reset = 0

35000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

my\_controller.ALUControlD = 0100  
my\_controller.ALUControlE = 1101  
my\_controller.ALUSrcD = 0  
my\_controller.ALUSrcE = 0  
my\_controller.BControl = 0  
my\_controller.BranchD = 0  
my\_controller.BranchE = 0  
my\_controller.BranchTakenE = 0  
my\_controller.Cond = 1110  
my\_controller.CondE = 1110  
my\_controller.CondEx = 1  
my\_controller.FlagWriteD = 01  
my\_controller.FlagWriteE = 00  
my\_controller.FuncControl = 0  
my\_controller.Funct = 001000  
my\_controller.ImmSrcD = 00  
my\_controller.MemWriteD = 0  
my\_controller.MemWriteE = 0  
my\_controller.MemWriteM = 0  
my\_controller.MemtoRegD = 0  
my\_controller.MemtoRegE = 0  
my\_controller.MemtoRegM = 0  
my\_controller.MemtoRegW = 0  
my\_controller.Op = 00  
my\_controller.PCSrcD = 0  
my\_controller.PCSrcE = 0  
my\_controller.PCSrcM = 0  
my\_controller.PCSrcW = 0  
my\_controller.RegSrcD = 00  
my\_controller.RegWriteD = 1  
my\_controller.RegWriteE = 1

my\_controller.RegWriteM = 0  
my\_controller.RegWriteW = 0  
my\_controller.Write\_Z\_ENABLE = 0  
my\_controller.Z\_FLAG = 1  
my\_controller.clk = 1  
my\_controller.reset = 0

36000.00ns DEBUG Performance Model

\*\*\*\*\* Performance Model / DUT Data \*\*\*\*\*

36000.00ns DEBUG Performance Model

PC:0xc PC:0xc

36000.00ns DEBUG Performance Model

Register:0: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:1: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:2: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:3: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:4: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:5: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:6: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:7: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:8: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:9: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:10: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:11: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:12: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:13: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:14: 0x0 0x0

36000.00ns DEBUG Performance Model

Register:15: Not checked 0x10

36000.00ns DEBUG Performance Model

\*\*\*\*\* Clock cycle: 3 \*\*\*\*\*

36000.00ns DEBUG Performance Model

Computer is stalled for this cycle

45000.00ns DEBUG Performance Model

\*\*\*\*\* DUT DATAPATH Signals \*\*\*\*\*

my\_datapath.ALUControlE = 0100

my\_datapath.ALUOutM = 0x00000013

my\_datapath.ALUOutW = 0x00000000

my\_datapath.ALUResultE = 0x00000026

my\_datapath.ALUSrcE = 0

my\_datapath.BX = 0

my\_datapath.BranchTakenE = 0

my\_datapath.Cond = 1110

my\_datapath.Debug\_Source\_select= zzzz

my\_datapath.Debug\_out = 0x00000000

my\_datapath.DestSelect = 0000

my\_datapath.ExtImmD = 0x00000002

```

my_datapath.ExtImmE      = 0x00000001
my_datapath.FlushD       = 0
my_datapath.FlushE       = 0
my_datapath.ForwardAE    = 10
my_datapath.ForwardBE    = 10
my_datapath.Funct        = 000000
my_datapath.ImmSrcD      = 00
my_datapath.Inst         = 0x013002
my_datapath.InstructionD = 0xe0013002
my_datapath.InstructionE = 0xe0812001
my_datapath.InstructionF = 0xea000000
my_datapath.L            = 0
my_datapath.MemWriteM    = 0
my_datapath.MemtoRegW    = 0
my_datapath.Op           = 00
my_datapath.PCFetch      = 0x0000000c
my_datapath.PCPlus4D     = 0x0000000c
my_datapath.PCPlus4F     = 0x00000010
my_datapath.PCPlus8D     = 0x00000010
my_datapath.PCSrcW       = 0
my_datapath.PC_NEXT      = 0x00000010
my_datapath.PC_NEXT_NEXT = 0x00000010
my_datapath.RA1D         = 0001
my_datapath.RA1E         = 0001
my_datapath.RA2D         = 0010
my_datapath.RA2E         = 0001
my_datapath.RD1          = 0x00000000
my_datapath.RD1E         = 0x00000000
my_datapath.RD2          = 0x00000000
my_datapath.RD2E         = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000000
my_datapath.ROT_VALUE    = 00000000
my_datapath.Rd           = 0011
my_datapath.ReadDataM    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD      = 00
my_datapath.RegWriteW    = 0
my_datapath.ResultW      = 0x00000000
my_datapath.Rm           = 0010

```

my\_datapath.Rn = 0001  
my\_datapath.SHIFTED\_DATA = 0x00000013  
my\_datapath.SHIFT\_CONTROL = 00  
my\_datapath.SHIFT\_DATA = 0x00000013  
my\_datapath.SHIFT\_SHAMT = 00000  
my\_datapath.SrcAE = 0x00000013  
my\_datapath.SrcB = 0x00000013  
my\_datapath.SrcBE = 0x00000013  
my\_datapath.SrcBEData = 0x00000013  
my\_datapath.StallD = 0  
my\_datapath.StallF = 0  
my\_datapath.WA3E = 0010  
my\_datapath.WA3M = 0001  
my\_datapath.WA3W = 0000  
my\_datapath.WriteDataM = 0x00000000  
my\_datapath.Write\_Z\_ENABLE = 1  
my\_datapath.Z\_FLAG = 1  
my\_datapath.Z\_OUT = 0  
my\_datapath.clk = 1  
my\_datapath.reset = 0

45000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

my\_controller.ALUControlD = 0000  
my\_controller.ALUControlE = 0100  
my\_controller.ALUSrcD = 0  
my\_controller.ALUSrcE = 0  
my\_controller.BControl = 0  
my\_controller.BranchD = 0  
my\_controller.BranchE = 0  
my\_controller.BranchTakenE = 0  
my\_controller.Cond = 1110  
my\_controller.CondE = 1110  
my\_controller.CondEx = 1  
my\_controller.FlagWriteD = 01  
my\_controller.FlagWriteE = 01  
my\_controller.FuncControl = 0  
my\_controller.Funct = 000000  
my\_controller.ImmSrcD = 00  
my\_controller.MemWriteD = 0  
my\_controller.MemWriteE = 0

```

my_controller.MemWriteM    = 0
my_controller.MemtoRegD    = 0
my_controller.MemtoRegE    = 0
my_controller.MemtoRegM    = 0
my_controller.MemtoRegW    = 0
my_controller.Op           = 00
my_controller.PCSrcD       = 0
my_controller.PCSrcE       = 0
my_controller.PCSrcM       = 0
my_controller.PCSrcW       = 0
my_controller.RegSrcD      = 00
my_controller.RegWriteD    = 1
my_controller.RegWriteE    = 1
my_controller.RegWriteM    = 1
my_controller.RegWriteW    = 0
my_controller.Write_Z_ENABLE = 1
my_controller.Z_FLAG       = 1
my_controller.clk          = 1
my_controller.reset        = 0

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```

46000.00ns DEBUG Performance Model ***** Performance Model / DUT Data *****
46000.00ns DEBUG Performance Model PC:0x10    PC:0x10
46000.00ns DEBUG Performance Model Register:0: 0x0    0x0
46000.00ns DEBUG Performance Model Register:1: 0x0    0x0
46000.00ns DEBUG Performance Model Register:2: 0x0    0x0
46000.00ns DEBUG Performance Model Register:3: 0x0    0x0
46000.00ns DEBUG Performance Model Register:4: 0x0    0x0
46000.00ns DEBUG Performance Model Register:5: 0x0    0x0
46000.00ns DEBUG Performance Model Register:6: 0x0    0x0
46000.00ns DEBUG Performance Model Register:7: 0x0    0x0
46000.00ns DEBUG Performance Model Register:8: 0x0    0x0
46000.00ns DEBUG Performance Model Register:9: 0x0    0x0
46000.00ns DEBUG Performance Model Register:10: 0x0    0x0
46000.00ns DEBUG Performance Model Register:11: 0x0    0x0
46000.00ns DEBUG Performance Model Register:12: 0x0    0x0
46000.00ns DEBUG Performance Model Register:13: 0x0    0x0
46000.00ns DEBUG Performance Model Register:14: 0x0    0x0
46000.00ns DEBUG Performance Model Register:15: Not checked    0x14
46000.00ns DEBUG Performance Model ***** Clock cycle: 4 *****
46000.00ns DEBUG Performance Model Computer is stalled for this cycle

```

55000.00ns DEBUG Performance Model

\*\*\*\*\* DUT DATAPATH Signals \*\*\*\*\*

my\_datapath.ALUControlE = 0000  
my\_datapath.ALUOutM = 0x00000026  
my\_datapath.ALUOutW = 0x00000013  
my\_datapath.ALUResultE = 0x00000002  
my\_datapath.ALUSrcE = 0  
my\_datapath.BX = 0  
my\_datapath.BranchTakenE = 0  
my\_datapath.Cond = 1110  
my\_datapath.Debug\_Source\_select= zzzz  
my\_datapath.Debug\_out = 0x00000000  
my\_datapath.DestSelect = 0001  
my\_datapath.ExtImmD = 0x00000000  
my\_datapath.ExtImmE = 0x00000002  
my\_datapath.FlushD = 0  
my\_datapath.FlushE = 0  
my\_datapath.ForwardAE = 01  
my\_datapath.ForwardBE = 10  
my\_datapath.Funct = 100000  
my\_datapath.ImmSrcD = 10  
my\_datapath.Inst = 0x000000  
my\_datapath.InstructionD = 0xea000000  
my\_datapath.InstructionE = 0xe0013002  
my\_datapath.InstructionF = 0x00000000  
my\_datapath.L = 0  
my\_datapath.MemWriteM = 0  
my\_datapath.MemtoRegW = 0  
my\_datapath.Op = 10  
my\_datapath.PCFetch = 0x00000010  
my\_datapath.PCPlus4D = 0x00000010  
my\_datapath.PCPlus4F = 0x00000014  
my\_datapath.PCPlus8D = 0x00000014  
my\_datapath.PCSrcW = 0  
my\_datapath.PC\_NEXT = 0x00000014  
my\_datapath.PC\_NEXT\_NEXT = 0x00000014  
my\_datapath.RA1D = 1111  
my\_datapath.RA1E = 0001  
my\_datapath.RA2D = 0000  
my\_datapath.RA2E = 0010

```

my_datapath.RD1      = 0x00000014
my_datapath.RD1E     = 0x00000000
my_datapath.RD2      = 0x00000000
my_datapath.RD2E     = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000013
my_datapath.ROT_VALUE = 00000000
my_datapath.Rd       = 0000
my_datapath.ReadDataM = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD   = 01
my_datapath.RegWriteW = 1
my_datapath.ResultW   = 0x00000013
my_datapath.Rm        = 0000
my_datapath.Rn        = 0000
my_datapath.SHIFTED_DATA = 0x00000026
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA  = 0x00000026
my_datapath.SHIFT_SHAMT = 00000
my_datapath.SrcAE       = 0x00000013
my_datapath.SrcB        = 0x00000026
my_datapath.SrcBE       = 0x00000026
my_datapath.SrcBEData   = 0x00000026
my_datapath.StallD      = 0
my_datapath.StallF      = 0
my_datapath.WA3E        = 0011
my_datapath.WA3M        = 0010
my_datapath.WA3W        = 0001
my_datapath.WriteDataM  = 0x00000000
my_datapath.Write_Z_ENABLE = 1
my_datapath.Z_FLAG      = 0
my_datapath.Z_OUT       = 0
my_datapath.clk         = 1
my_datapath.reset       = 0

55000.00ns DEBUG Performance Model ***** DUT Controller Signals *****

my_controller.ALUControlD = 0100
my_controller.ALUControlE = 0000
my_controller.ALUSrcD     = 1
my_controller.ALUSrcE     = 0
my_controller.BControl    = 1

```



```

my_controller.BranchD      = 1
my_controller.BranchE      = 0
my_controller.BranchTakenE = 0
my_controller.Cond         = 1110
my_controller.CondE        = 1110
my_controller.CondEx       = 1
my_controller.FlagWriteD   = 00
my_controller.FlagWriteE   = 01
my_controller.FuncControl  = 0
my_controller.Funct        = 100000
my_controller.ImmSrcD      = 10
my_controller.MemWriteD    = 0
my_controller.MemWriteE    = 0
my_controller.MemWriteM    = 0
my_controller.MemtoRegD    = 0
my_controller.MemtoRegE    = 0
my_controller.MemtoRegM    = 0
my_controller.MemtoRegW    = 0
my_controller.Op           = 10
my_controller.PCSrcD       = 0
my_controller.PCSrcE       = 0
my_controller.PCSrcM       = 0
my_controller.PCSrcW       = 0
my_controller.RegSrcD       = 01
my_controller.RegWriteD    = 0
my_controller.RegWriteE    = 1
my_controller.RegWriteM    = 1
my_controller.RegWriteW    = 1
my_controller.Write_Z_ENABLE = 1
my_controller.Z_FLAG       = 0
my_controller.clk          = 1
my_controller.reset        = 0

```

```

56000.00ns DEBUG Performance Model
56000.00ns DEBUG Performance Model
56000.00ns DEBUG Performance Model
56000.00ns DEBUG Performance Model
56000.00ns DEBUG Performance Model
56000.00ns DEBUG Performance Model
56000.00ns DEBUG Performance Model

```

\*\*\*\*\* Performance Model / DUT Data \*\*\*\*\*

```

PC:0x14    PC:0x14
Register:0: 0x0    0x0
Register:1: 0x13    0x13
Register:2: 0x0    0x0
Register:3: 0x0    0x0
Register:4: 0x0    0x0

```

56000.00ns	DEBUG	Performance Model	Register:5: 0x0	0x0
56000.00ns	DEBUG	Performance Model	Register:6: 0x0	0x0
56000.00ns	DEBUG	Performance Model	Register:7: 0x0	0x0
56000.00ns	DEBUG	Performance Model	Register:8: 0x0	0x0
56000.00ns	DEBUG	Performance Model	Register:9: 0x0	0x0
56000.00ns	DEBUG	Performance Model	Register:10: 0x0	0x0
56000.00ns	DEBUG	Performance Model	Register:11: 0x0	0x0
56000.00ns	DEBUG	Performance Model	Register:12: 0x0	0x0
56000.00ns	DEBUG	Performance Model	Register:13: 0x0	0x0
56000.00ns	DEBUG	Performance Model	Register:14: 0x0	0x0
56000.00ns	DEBUG	Performance Model	Register:15: Not checked	0x18
56000.00ns	DEBUG	Performance Model	***** Clock cycle: 5 *****	
56000.00ns	DEBUG	Performance Model	***** Current Instruction *****	
56000.00ns	DEBUG	Performance Model	Binary string:11101010000000000000000000000000	
56000.00ns	DEBUG	Performance Model	Operation type Branch (except Bx)	
56000.00ns	DEBUG	Performance Model	Link bit:0	
56000.00ns	DEBUG	Performance Model	imm24:0	
65000.00ns	DEBUG	Performance Model	***** DUT DATAPATH Signals *****	

  

my_datapath.ALUControlE	= 0100
my_datapath.ALUOutM	= 0x00000002
my_datapath.ALUOutW	= 0x00000026
my_datapath.ALUResultE	= 0x00000014
my_datapath.ALUSrcE	= 1
my_datapath.BX	= 0
my_datapath.BranchTakenE	= 1
my_datapath.Cond	= 0000
my_datapath.Debug_Source_select	= zzzz
my_datapath.Debug_out	= 0x00000000
my_datapath.DestSelect	= 0010
my_datapath.ExtImmD	= 0x00000000
my_datapath.ExtImmE	= 0x00000000
my_datapath.FlushD	= 1
my_datapath.FlushE	= 1
my_datapath.ForwardAE	= 00
my_datapath.ForwardBE	= 00
my_datapath.Funct	= 000000
my_datapath.ImmSrcD	= 00
my_datapath.Inst	= 0x000000
my_datapath.InstructionD	= 0x00000000

```

my_datapath.InstructionE = 0xea000000
my_datapath.InstructionF = 0xe1a04101
my_datapath.L            = 0
my_datapath.MemWriteM    = 0
my_datapath.MemtoRegW    = 0
my_datapath.Op           = 00
my_datapath.PCFetch      = 0x00000014
my_datapath.PCPlus4D     = 0x00000014
my_datapath.PCPlus4F     = 0x00000018
my_datapath.PCPlus8D     = 0x00000018
my_datapath.PCSrcW       = 0
my_datapath.PC_NEXT      = 0x00000018
my_datapath.PC_NEXT_NEXT = 0x00000014
my_datapath.RA1D         = 0000
my_datapath.RA1E         = 1111
my_datapath.RA2D         = 0000
my_datapath.RA2E         = 0000
my_datapath.RD1          = 0x00000000
my_datapath.RD1E         = 0x00000014
my_datapath.RD2          = 0x00000000
my_datapath.RD2E         = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000026
my_datapath.ROT_VALUE    = 00000000
my_datapath.Rd           = 0000
my_datapath.ReadDataM    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD      = 00
my_datapath.RegWriteW    = 1
my_datapath.ResultW      = 0x00000026
my_datapath.Rm           = 0000
my_datapath.Rn           = 0000
my_datapath.SHIFTED_DATA = 0x00000000
my_datapath.SHIFT_CONTROL = 11
my_datapath.SHIFT_DATA   = 0x00000000
my_datapath.SHIFT_SHAMT  = 00000
my_datapath.SrcAE        = 0x00000014
my_datapath.SrcB         = 0x00000000
my_datapath.SrcBE        = 0x00000000
my_datapath.SrcBData     = 0x00000000

```

my\_datapath.StallD = 0  
my\_datapath.StallF = 0  
my\_datapath.WA3E = 0000  
my\_datapath.WA3M = 0011  
my\_datapath.WA3W = 0010  
my\_datapath.WriteDataM = 0x00000000  
my\_datapath.Write\_Z\_ENABLE = 0  
my\_datapath.Z\_FLAG = 0  
my\_datapath.Z\_OUT = 0  
my\_datapath.clk = 1  
my\_datapath.reset = 0

65000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

my\_controller.ALUControlD = 0000  
my\_controller.ALUControlE = 0100  
my\_controller.ALUSrcD = 0  
my\_controller.ALUSrcE = 1  
my\_controller.BControl = 0  
my\_controller.BranchD = 0  
my\_controller.BranchE = 1  
my\_controller.BranchTakenE = 1  
my\_controller.Cond = 0000  
my\_controller.CondE = 1110  
my\_controller.CondEx = 1  
my\_controller.FlagWriteD = 01  
my\_controller.FlagWriteE = 00  
my\_controller.FuncControl = 0  
my\_controller.Funct = 000000  
my\_controller.ImmSrcD = 00  
my\_controller.MemWriteD = 0  
my\_controller.MemWriteE = 0  
my\_controller.MemWriteM = 0  
my\_controller.MemtoRegD = 0  
my\_controller.MemtoRegE = 0  
my\_controller.MemtoRegM = 0  
my\_controller.MemtoRegW = 0  
my\_controller.Op = 00  
my\_controller.PCSrcD = 0  
my\_controller.PCSrcE = 0  
my\_controller.PCSrcM = 0

```

my_controller.PCSrcW      = 0
my_controller.RegSrcD     = 00
my_controller.RegWriteD   = 1
my_controller.RegWriteE   = 0
my_controller.RegWriteM   = 1
my_controller.RegWriteW   = 1
my_controller.Write_Z_ENABLE = 0
my_controller.Z_FLAG      = 0
my_controller.clk         = 1
my_controller.reset       = 0

```

```

66000.00ns DEBUG Performance Model ***** Performance Model / DUT Data *****
66000.00ns DEBUG Performance Model PC:0x14      PC:0x14
66000.00ns DEBUG Performance Model Register:0: 0x0      0x0
66000.00ns DEBUG Performance Model Register:1: 0x13      0x13
66000.00ns DEBUG Performance Model Register:2: 0x26      0x26
66000.00ns DEBUG Performance Model Register:3: 0x0      0x0
66000.00ns DEBUG Performance Model Register:4: 0x0      0x0
66000.00ns DEBUG Performance Model Register:5: 0x0      0x0
66000.00ns DEBUG Performance Model Register:6: 0x0      0x0
66000.00ns DEBUG Performance Model Register:7: 0x0      0x0
66000.00ns DEBUG Performance Model Register:8: 0x0      0x0
66000.00ns DEBUG Performance Model Register:9: 0x0      0x0
66000.00ns DEBUG Performance Model Register:10: 0x0      0x0
66000.00ns DEBUG Performance Model Register:11: 0x0      0x0
66000.00ns DEBUG Performance Model Register:12: 0x0      0x0
66000.00ns DEBUG Performance Model Register:13: 0x0      0x0
66000.00ns DEBUG Performance Model Register:14: 0x0      0x0
66000.00ns DEBUG Performance Model Register:15: Not checked      0x18
66000.00ns DEBUG Performance Model ***** Clock cycle: 6 *****
66000.00ns DEBUG Performance Model ***** Current Instruction *****
66000.00ns DEBUG Performance Model Binary string:11100001101000000100000100000001
66000.00ns DEBUG Performance Model Operation type Data Processing
66000.00ns DEBUG Performance Model cond:E
66000.00ns DEBUG Performance Model Immediate bit:0
66000.00ns DEBUG Performance Model cmd:D
66000.00ns DEBUG Performance Model Set bit:0
66000.00ns DEBUG Performance Model Rn:0   Rd:4
66000.00ns DEBUG Performance Model shamt5:2   sh:0   Rm:1
75000.00ns DEBUG Performance Model ***** DUT DATAPATH Signals *****

```

```
my_datapath.ALUControlE = 0000
my_datapath.ALUOutM     = 0x00000014
my_datapath.ALUOutW     = 0x00000002
my_datapath.ALUResultE  = 0x00000000
my_datapath.ALUSrcE     = 0
my_datapath.BX          = 0
my_datapath.BranchTakenE = 0
my_datapath.Cond        = 0000
my_datapath.Debug_Source_select= zzzz
my_datapath.Debug_out   = 0x00000000
my_datapath.DestSelect  = 0011
my_datapath.ExtImmD     = 0x00000000
my_datapath.ExtImmE     = 0x00000000
my_datapath.FlushD      = 0
my_datapath.FlushE      = 0
my_datapath.ForwardAE   = 00
my_datapath.ForwardBE   = 00
my_datapath.Funct       = 000000
my_datapath.ImmSrcD     = 00
my_datapath.Inst        = 0x000000
my_datapath.InstructionD = 0x00000000
my_datapath.InstructionE = 0x00000000
my_datapath.InstructionF = 0xe1a04101
my_datapath.L           = 0
my_datapath.MemWriteM   = 0
my_datapath.MemtoRegW   = 0
my_datapath.Op          = 00
my_datapath.PCFetch     = 0x00000014
my_datapath.PCPlus4D    = 0x00000000
my_datapath.PCPlus4F    = 0x00000018
my_datapath.PCPlus8D    = 0x00000018
my_datapath.PCSrcW      = 0
my_datapath.PC_NEXT     = 0x00000018
my_datapath.PC_NEXT_NEXT = 0x00000018
my_datapath.RA1D        = 0000
my_datapath.RA1E        = 0000
my_datapath.RA2D        = 0000
my_datapath.RA2E        = 0000
my_datapath.RD1         = 0x00000000
```

```

my_datapath.RD1E      = 0x00000000
my_datapath.RD2      = 0x00000000
my_datapath.RD2E      = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000002
my_datapath.ROT_VALUE  = 00000000
my_datapath.Rd        = 0000
my_datapath.ReadDataM  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD    = 00
my_datapath.RegWriteW  = 1
my_datapath.ResultW    = 0x00000002
my_datapath.Rm        = 0000
my_datapath.Rn        = 0000
my_datapath.SHIFTED_DATA = 0x00000000
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA  = 0x00000000
my_datapath.SHIFT_SHAMT = 00000
my_datapath.SrcAE       = 0x00000000
my_datapath.SrcB        = 0x00000000
my_datapath.SrcBE       = 0x00000000
my_datapath.SrcBEData   = 0x00000000
my_datapath.StallD      = 0
my_datapath.StallF      = 0
my_datapath.WA3E        = 0000
my_datapath.WA3M        = 0000
my_datapath.WA3W        = 0011
my_datapath.WriteDataM  = 0x00000000
my_datapath.Write_Z_ENABLE = 1
my_datapath.Z_FLAG      = 0
my_datapath.Z_OUT       = 1
my_datapath.clk         = 1
my_datapath.reset       = 0

75000.00ns DEBUG Performance Model ***** DUT Controller Signals *****

my_controller.ALUControlD = 0000
my_controller.ALUControlE = 0000
my_controller.ALUSrcD     = 0
my_controller.ALUSrcE     = 0
my_controller.BControl    = 0
my_controller.BranchD     = 0

```

my\_controller.BranchE = 0  
my\_controller.BranchTakenE = 0  
my\_controller.Cond = 0000  
my\_controller.CondE = 0000  
my\_controller.CondEx = 0  
my\_controller.FlagWriteD = 01  
my\_controller.FlagWriteE = 01  
my\_controller.FuncControl = 0  
my\_controller.Funct = 000000  
my\_controller.ImmSrcD = 00  
my\_controller.MemWriteD = 0  
my\_controller.MemWriteE = 0  
my\_controller.MemWriteM = 0  
my\_controller.MemtoRegD = 0  
my\_controller.MemtoRegE = 0  
my\_controller.MemtoRegM = 0  
my\_controller.MemtoRegW = 0  
my\_controller.Op = 00  
my\_controller.PCSrcD = 0  
my\_controller.PCSrcE = 0  
my\_controller.PCSrcM = 0  
my\_controller.PCSrcW = 0  
my\_controller.RegSrcD = 00  
my\_controller.RegWriteD = 1  
my\_controller.RegWriteE = 1  
my\_controller.RegWriteM = 0  
my\_controller.RegWriteW = 1  
my\_controller.Write\_Z\_ENABLE = 1  
my\_controller.Z\_FLAG = 0  
my\_controller.clk = 1  
my\_controller.reset = 0

76000.00ns	DEBUG	Performance Model	***** Performance Model / DUT Data *****	
76000.00ns	DEBUG	Performance Model	PC:0x18	PC:0x18
76000.00ns	DEBUG	Performance Model	Register:0: 0x0	0x0
76000.00ns	DEBUG	Performance Model	Register:1: 0x13	0x13
76000.00ns	DEBUG	Performance Model	Register:2: 0x26	0x26
76000.00ns	DEBUG	Performance Model	Register:3: 0x2	0x2
76000.00ns	DEBUG	Performance Model	Register:4: 0x0	0x0
76000.00ns	DEBUG	Performance Model	Register:5: 0x0	0x0



76000.00ns	DEBUG	Performance Model	Register:6: 0x0	0x0
76000.00ns	DEBUG	Performance Model	Register:7: 0x0	0x0
76000.00ns	DEBUG	Performance Model	Register:8: 0x0	0x0
76000.00ns	DEBUG	Performance Model	Register:9: 0x0	0x0
76000.00ns	DEBUG	Performance Model	Register:10: 0x0	0x0
76000.00ns	DEBUG	Performance Model	Register:11: 0x0	0x0
76000.00ns	DEBUG	Performance Model	Register:12: 0x0	0x0
76000.00ns	DEBUG	Performance Model	Register:13: 0x0	0x0
76000.00ns	DEBUG	Performance Model	Register:14: 0x0	0x0
76000.00ns	DEBUG	Performance Model	Register:15: Not checked	0x1c
76000.00ns	DEBUG	Performance Model	***** Clock cycle: 7 *****	
76000.00ns	DEBUG	Performance Model	***** Current Instruction *****	
76000.00ns	DEBUG	Performance Model	Binary string:11100000010000010101000100100010	
76000.00ns	DEBUG	Performance Model	Operation type Data Processing	
76000.00ns	DEBUG	Performance Model	cond:E	
76000.00ns	DEBUG	Performance Model	Immediate bit:0	
76000.00ns	DEBUG	Performance Model	cmd:2	
76000.00ns	DEBUG	Performance Model	Set bit:0	
76000.00ns	DEBUG	Performance Model	Rn:1 Rd:5	
76000.00ns	DEBUG	Performance Model	shamt5:2 sh:1 Rm:2	
85000.00ns	DEBUG	Performance Model	***** DUT DATAPATH Signals *****	
my_datapath.ALUControlE = 0000				
my_datapath.ALUOutM = 0x00000000				
my_datapath.ALUOutW = 0x00000014				
my_datapath.ALUResultE = 0x00000000				
my_datapath.ALUSrcE = 0				
my_datapath.BX = 0				
my_datapath.BranchTakenE = 0				
my_datapath.Cond = 1110				
my_datapath.Debug_Source_select= zzzz				
my_datapath.Debug_out = 0x00000000				
my_datapath.DestSelect = 0000				
my_datapath.ExtImmD = 0x00000001				
my_datapath.ExtImmE = 0x00000000				
my_datapath.FlushD = 0				
my_datapath.FlushE = 0				
my_datapath.ForwardAE = 00				
my_datapath.ForwardBE = 00				
my_datapath.Funct = 011010				

```
my_datapath.ImmSrcD    = 00
my_datapath.Inst       = 0xa04101
my_datapath.InstructionD = 0xe1a04101
my_datapath.InstructionE = 0x00000000
my_datapath.InstructionF = 0xe0415122
my_datapath.L          = 0
my_datapath.MemWriteM   = 0
my_datapath.MemtoRegW   = 0
my_datapath.Op          = 00
my_datapath.PCFetch     = 0x00000018
my_datapath.PCPlus4D    = 0x00000018
my_datapath.PCPlus4F    = 0x0000001c
my_datapath.PCPlus8D    = 0x0000001c
my_datapath.PCSrcW      = 0
my_datapath.PC_NEXT     = 0x0000001c
my_datapath.PC_NEXT_NEXT = 0x0000001c
my_datapath.RA1D        = 0000
my_datapath.RA1E        = 0000
my_datapath.RA2D        = 0001
my_datapath.RA2E        = 0000
my_datapath.RD1         = 0x00000000
my_datapath.RD1E        = 0x00000000
my_datapath.RD2         = 0x00000013
my_datapath.RD2E        = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000014
my_datapath.ROT_VALUE   = 00000000
my_datapath.Rd          = 0100
my_datapath.ReadDataM    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD      = 00
my_datapath.RegWriteW    = 0
my_datapath.ResultW      = 0x00000014
my_datapath.Rm           = 0001
my_datapath.Rn           = 0000
my_datapath.SHIFTED_DATA = 0x00000000
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA   = 0x00000000
my_datapath.SHIFT_SHAMT  = 00000
my_datapath.SrcAE        = 0x00000000
```

my\_datapath.SrcB = 0x00000000  
my\_datapath.SrcBE = 0x00000000  
my\_datapath.SrcBEData = 0x00000000  
my\_datapath.StallD = 0  
my\_datapath.StallF = 0  
my\_datapath.WA3E = 0000  
my\_datapath.WA3M = 0000  
my\_datapath.WA3W = 0000  
my\_datapath.WriteDataM = 0x00000000  
my\_datapath.Write\_Z\_ENABLE = 1  
my\_datapath.Z\_FLAG = 1  
my\_datapath.Z\_OUT = 1  
my\_datapath.clk = 1  
my\_datapath.reset = 0

85000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

my\_controller.ALUControlD = 1101  
my\_controller.ALUControlE = 0000  
my\_controller.ALUSrcD = 0  
my\_controller.ALUSrcE = 0  
my\_controller.BControl = 0  
my\_controller.BranchD = 0  
my\_controller.BranchE = 0  
my\_controller.BranchTakenE = 0  
my\_controller.Cond = 1110  
my\_controller.Conde = 0000  
my\_controller.CondEx = 0  
my\_controller.FlagWriteD = 00  
my\_controller.FlagWriteE = 01  
my\_controller.FuncControl = 0  
my\_controller.Funct = 011010  
my\_controller.ImmSrcD = 00  
my\_controller.MemWriteD = 0  
my\_controller.MemWriteE = 0  
my\_controller.MemWriteM = 0  
my\_controller.MemtoRegD = 0  
my\_controller.MemtoRegE = 0  
my\_controller.MemtoRegM = 0  
my\_controller.MemtoRegW = 0  
my\_controller.Op = 00

```
my_controller.PCSrcD      = 0
my_controller.PCSrcE      = 0
my_controller.PCSrcM      = 0
my_controller.PCSrcW      = 0
my_controller.RegSrcD     = 00
my_controller.RegWriteD   = 1
my_controller.RegWriteE   = 1
my_controller.RegWriteM   = 0
my_controller.RegWriteW   = 0
my_controller.Write_Z_ENABLE
my_controller.Z_FLAG      = 1
my_controller.clk         = 1
my_controller.reset       = 0
```

\*\*\*\*\* Performance Model / DUT Data \*\*\*\*\*

```
***** Clock cycle: 8 *****
```

86000.00ns DEBUG Performance Model

Rn:3 Rd:6

86000.00ns DEBUG Performance Model

shamt5:2 sh:3 Rm:3

95000.00ns DEBUG Performance Model

\*\*\*\*\* DUT DATAPATH Signals \*\*\*\*\*

my\_datapath.ALUControlE = 1101

my\_datapath.ALUOutM = 0x00000000

my\_datapath.ALUOutW = 0x00000000

my\_datapath.ALUResultE = 0x0000004c

my\_datapath.ALUSrcE = 0

my\_datapath.BX = 0

my\_datapath.BranchTakenE = 0

my\_datapath.Cond = 1110

my\_datapath.Debug\_Source\_select= zzzz

my\_datapath.Debug\_out = 0x00000000

my\_datapath.DestSelect = 0000

my\_datapath.ExtImmD = 0x00000022

my\_datapath.ExtImmE = 0x00000001

my\_datapath.FlushD = 0

my\_datapath.FlushE = 0

my\_datapath.ForwardAE = 00

my\_datapath.ForwardBE = 00

my\_datapath.Funct = 000100

my\_datapath.ImmSrcD = 00

my\_datapath.Inst = 0x415122

my\_datapath.InstructionD = 0xe0415122

my\_datapath.InstructionE = 0xe1a04101

my\_datapath.InstructionF = 0xe1836163

my\_datapath.L = 0

my\_datapath.MemWriteM = 0

my\_datapath.MemtoRegW = 0

my\_datapath.Op = 00

my\_datapath.PCFetch = 0x0000001c

my\_datapath.PCPlus4D = 0x0000001c

my\_datapath.PCPlus4F = 0x00000020

my\_datapath.PCPlus8D = 0x00000020

my\_datapath.PCSrcW = 0

my\_datapath.PC\_NEXT = 0x00000020

my\_datapath.PC\_NEXT\_NEXT = 0x00000020

my\_datapath.RA1D = 0001

my\_datapath.RA1E = 0000

```

my_datapath.RA2D      = 0010
my_datapath.RA2E      = 0001
my_datapath.RD1       = 0x00000013
my_datapath.RD1E      = 0x00000000
my_datapath.RD2       = 0x00000026
my_datapath.RD2E      = 0x00000013
my_datapath.REG_FILE_DATA = 0x00000000
my_datapath.ROT_VALUE  = 00100010
my_datapath.Rd        = 0101
my_datapath.ReadDataM  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD    = 00
my_datapath.RegWriteW  = 0
my_datapath.ResultW    = 0x00000000
my_datapath.Rm         = 0010
my_datapath.Rn         = 0001
my_datapath.SHIFTED_DATA = 0x0000004c
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA  = 0x00000013
my_datapath.SHIFT_SHAMT = 00010
my_datapath.SrcAE       = 0x00000000
my_datapath.SrcB        = 0x00000013
my_datapath.SrcBE       = 0x0000004c
my_datapath.SrcBEData   = 0x0000004c
my_datapath.StallD      = 0
my_datapath.StallF      = 0
my_datapath.WA3E        = 0100
my_datapath.WA3M        = 0000
my_datapath.WA3W        = 0000
my_datapath.WriteDataM  = 0x00000000
my_datapath.Write_Z_ENABLE = 0
my_datapath.Z_FLAG      = 1
my_datapath.Z_OUT       = 0
my_datapath.clk         = 1
my_datapath.reset       = 0

95000.00ns DEBUG   Performance Model ***** DUT Controller Signals *****

my_controller.ALUControlD = 0010
my_controller.ALUControlE = 1101
my_controller.ALUSrcD     = 0

```

```

my_controller.ALUSrcE    = 0
my_controller.BControl   = 0
my_controller.BranchD    = 0
my_controller.BranchE    = 0
my_controller.BranchTakenE = 0
my_controller.Cond       = 1110
my_controller.CondE      = 1110
my_controller.CondEx     = 1
my_controller.FlagWriteD  = 01
my_controller.FlagWriteE  = 00
my_controller.FuncControl = 0
my_controller.Funct      = 000100
my_controller.ImmSrcD     = 00
my_controller.MemWriteD   = 0
my_controller.MemWriteE   = 0
my_controller.MemWriteM   = 0
my_controller.MemtoRegD   = 0
my_controller.MemtoRegE   = 0
my_controller.MemtoRegM   = 0
my_controller.MemtoRegW   = 0
my_controller.Op          = 00
my_controller.PCSrcD      = 0
my_controller.PCSrcE      = 0
my_controller.PCSrcM      = 0
my_controller.PCSrcW      = 0
my_controller.RegSrcD      = 00
my_controller.RegWriteD    = 1
my_controller.RegWriteE    = 1
my_controller.RegWriteM    = 0
my_controller.RegWriteW    = 0
my_controller.Write_Z_ENABLE = 0
my_controller.Z_FLAG      = 1
my_controller.clk         = 1
my_controller.reset       = 0

```

```

96000.00ns DEBUG Performance Model
96000.00ns DEBUG Performance Model
96000.00ns DEBUG Performance Model
96000.00ns DEBUG Performance Model
96000.00ns DEBUG Performance Model

```

\*\*\*\*\* Performance Model / DUT Data \*\*\*\*\*

```

PC:0x20    PC:0x20
Register:0: 0x0    0x0
Register:1: 0x13   0x13
Register:2: 0x26   0x26

```

96000.00ns	DEBUG	Performance Model	Register:3: 0x2	0x2
96000.00ns	DEBUG	Performance Model	Register:4: 0x0	0x0
96000.00ns	DEBUG	Performance Model	Register:5: 0x0	0x0
96000.00ns	DEBUG	Performance Model	Register:6: 0x0	0x0
96000.00ns	DEBUG	Performance Model	Register:7: 0x0	0x0
96000.00ns	DEBUG	Performance Model	Register:8: 0x0	0x0
96000.00ns	DEBUG	Performance Model	Register:9: 0x0	0x0
96000.00ns	DEBUG	Performance Model	Register:10: 0x0	0x0
96000.00ns	DEBUG	Performance Model	Register:11: 0x0	0x0
96000.00ns	DEBUG	Performance Model	Register:12: 0x0	0x0
96000.00ns	DEBUG	Performance Model	Register:13: 0x0	0x0
96000.00ns	DEBUG	Performance Model	Register:14: 0x0	0x0
96000.00ns	DEBUG	Performance Model	Register:15: Not checked	0x24
96000.00ns	DEBUG	Performance Model	***** Clock cycle: 9 *****	
96000.00ns	DEBUG	Performance Model	***** Current Instruction *****	
96000.00ns	DEBUG	Performance Model	Binary string:11100001101000000111111001000110	
96000.00ns	DEBUG	Performance Model	Operation type Data Processing	
96000.00ns	DEBUG	Performance Model	cond:E	
96000.00ns	DEBUG	Performance Model	Immediate bit:0	
96000.00ns	DEBUG	Performance Model	cmd:D	
96000.00ns	DEBUG	Performance Model	Set bit:0	
96000.00ns	DEBUG	Performance Model	Rn:0 Rd:7	
96000.00ns	DEBUG	Performance Model	shamt5:28 sh:2 Rm:6	
105000.00ns	DEBUG	Performance Model	***** DUT DATAPATH Signals *****	
my_datapath.ALUControlE			= 0010	
my_datapath.ALUOutM			= 0x0000004c	
my_datapath.ALUOutW			= 0x00000000	
my_datapath.ALUResultE			= 0x0000000a	
my_datapath.ALSrcE			= 0	
my_datapath.BX			= 0	
my_datapath.BranchTakenE			= 0	
my_datapath.Cond			= 1110	
my_datapath.Debug_Source_select			= zzzz	
my_datapath.Debug_out			= 0x00000000	
my_datapath.DestSelect			= 0000	
my_datapath.ExtImmD			= 0x00000063	
my_datapath.ExtImmE			= 0x00000022	
my_datapath.FlushD			= 0	
my_datapath.FlushE			= 0	



```
my_datapath.ForwardAE    = 00
my_datapath.ForwardBE    = 00
my_datapath.Funct        = 011000
my_datapath.ImmSrcD      = 00
my_datapath.Inst         = 0x836163
my_datapath.InstructionD = 0xe1836163
my_datapath.InstructionE = 0xe0415122
my_datapath.InstructionF = 0xe1a07e46
my_datapath.L            = 0
my_datapath.MemWriteM    = 0
my_datapath.MemtoRegW    = 0
my_datapath.Op           = 00
my_datapath.PCFetch      = 0x00000020
my_datapath.PCPlus4D     = 0x00000020
my_datapath.PCPlus4F     = 0x00000024
my_datapath.PCPlus8D     = 0x00000024
my_datapath.PCSrcW       = 0
my_datapath.PC_NEXT      = 0x00000024
my_datapath.PC_NEXT_NEXT = 0x00000024
my_datapath.RA1D         = 0011
my_datapath.RA1E         = 0001
my_datapath.RA2D         = 0011
my_datapath.RA2E         = 0010
my_datapath.RD1          = 0x00000002
my_datapath.RD1E         = 0x00000013
my_datapath.RD2          = 0x00000002
my_datapath.RD2E         = 0x00000026
my_datapath.REG_FILE_DATA = 0x00000000
my_datapath.ROT_VALUE    = 00100010
my_datapath.Rd           = 0110
my_datapath.ReadDataM    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD      = 00
my_datapath.RegWriteW    = 0
my_datapath.ResultW      = 0x00000000
my_datapath.Rm           = 0011
my_datapath.Rn           = 0011
my_datapath.SHIFTED_DATA = 0x00000009
my_datapath.SHIFT_CONTROL = 01
```

my\_datapath.SHIFT\_DATA = 0x00000026  
my\_datapath.SHIFT\_SHAMT = 00010  
my\_datapath.SrcAE = 0x00000013  
my\_datapath.SrcB = 0x00000026  
my\_datapath.SrcBE = 0x00000009  
my\_datapath.SrcBEData = 0x00000009  
my\_datapath.StallD = 0  
my\_datapath.StallF = 0  
my\_datapath.WA3E = 0101  
my\_datapath.WA3M = 0100  
my\_datapath.WA3W = 0000  
my\_datapath.WriteDataM = 0x00000013  
my\_datapath.Write\_Z\_ENABLE = 1  
my\_datapath.Z\_FLAG = 1  
my\_datapath.Z\_OUT = 0  
my\_datapath.clk = 1  
my\_datapath.reset = 0

105000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

my\_controller.ALUControlD = 1100  
my\_controller.ALUControlE = 0010  
my\_controller.ALUSrcD = 0  
my\_controller.ALUSrcE = 0  
my\_controller.BControl = 0  
my\_controller.BranchD = 0  
my\_controller.BranchE = 0  
my\_controller.BranchTakenE = 0  
my\_controller.Cond = 1110  
my\_controller.CondE = 1110  
my\_controller.CondEx = 1  
my\_controller.FlagWriteD = 01  
my\_controller.FlagWriteE = 01  
my\_controller.FuncControl = 0  
my\_controller.Funct = 011000  
my\_controller.ImmSrcD = 00  
my\_controller.MemWriteD = 0  
my\_controller.MemWriteE = 0  
my\_controller.MemWriteM = 0  
my\_controller.MemtoRegD = 0  
my\_controller.MemtoRegE = 0

```

my_controller.MemtoRegM    = 0
my_controller.MemtoRegW    = 0
my_controller.Op            = 00
my_controller.PCSrcD       = 0
my_controller.PCSrcE       = 0
my_controller.PCSrcM       = 0
my_controller.PCSrcW       = 0
my_controller.RegSrcD       = 00
my_controller.RegWriteD     = 1
my_controller.RegWriteE     = 1
my_controller.RegWriteM     = 1
my_controller.RegWriteW     = 0
my_controller.Write_Z_ENABLE = 1
my_controller.Z_FLAG        = 1
my_controller.clk           = 1
my_controller.reset         = 0

```

```

106000.00ns DEBUG Performance Model ***** Performance Model / DUT Data *****
106000.00ns DEBUG Performance Model PC:0x24    PC:0x24
106000.00ns DEBUG Performance Model Register:0: 0x0    0x0
106000.00ns DEBUG Performance Model Register:1: 0x13    0x13
106000.00ns DEBUG Performance Model Register:2: 0x26    0x26
106000.00ns DEBUG Performance Model Register:3: 0x2    0x2
106000.00ns DEBUG Performance Model Register:4: 0x0    0x0
106000.00ns DEBUG Performance Model Register:5: 0x0    0x0
106000.00ns DEBUG Performance Model Register:6: 0x0    0x0
106000.00ns DEBUG Performance Model Register:7: 0x0    0x0
106000.00ns DEBUG Performance Model Register:8: 0x0    0x0
106000.00ns DEBUG Performance Model Register:9: 0x0    0x0
106000.00ns DEBUG Performance Model Register:10: 0x0    0x0
106000.00ns DEBUG Performance Model Register:11: 0x0    0x0
106000.00ns DEBUG Performance Model Register:12: 0x0    0x0
106000.00ns DEBUG Performance Model Register:13: 0x0    0x0
106000.00ns DEBUG Performance Model Register:14: 0x0    0x0
106000.00ns DEBUG Performance Model Register:15: Not checked    0x28
106000.00ns DEBUG Performance Model ***** Clock cycle: 10 *****
106000.00ns DEBUG Performance Model ***** Current Instruction *****
106000.00ns DEBUG Performance Model Binary string:11100101100000010010000001010101
106000.00ns DEBUG Performance Model Operation type Memory
106000.00ns DEBUG Performance Model Load bit:0

```

106000.00ns DEBUG Performance Model

Rn:1 Rn:2

106000.00ns DEBUG Performance Model

imm12:85

115000.00ns DEBUG Performance Model

\*\*\*\*\* DUT DATAPATH Signals \*\*\*\*\*

my\_datapath.ALUControlE = 1100

my\_datapath.ALUOutM = 0x0000000a

my\_datapath.ALUOutW = 0x0000004c

my\_datapath.ALUResultE = 0x80000002

my\_datapath.ALUSrcE = 0

my\_datapath.BX = 0

my\_datapath.BranchTakenE = 0

my\_datapath.Cond = 1110

my\_datapath.Debug\_Source\_select= zzzz

my\_datapath.Debug\_out = 0x00000000

my\_datapath.DestSelect = 0100

my\_datapath.ExtImmD = 0x00000046

my\_datapath.ExtImmE = 0x00000063

my\_datapath.FlushD = 0

my\_datapath.FlushE = 0

my\_datapath.ForwardAE = 00

my\_datapath.ForwardBE = 00

my\_datapath.Funct = 011010

my\_datapath.ImmSrcD = 00

my\_datapath.Inst = 0xa07e46

my\_datapath.InstructionD = 0xe1a07e46

my\_datapath.InstructionE = 0xe1836163

my\_datapath.InstructionF = 0xe5812055

my\_datapath.L = 0

my\_datapath.MemWriteM = 0

my\_datapath.MemtoRegW = 0

my\_datapath.Op = 00

my\_datapath.PCFetch = 0x00000024

my\_datapath.PCPlus4D = 0x00000024

my\_datapath.PCPlus4F = 0x00000028

my\_datapath.PCPlus8D = 0x00000028

my\_datapath.PCSrcW = 0

my\_datapath.PC\_NEXT = 0x00000028

my\_datapath.PC\_NEXT\_NEXT = 0x00000028

my\_datapath.RA1D = 0000

my\_datapath.RA1E = 0011

```

my_datapath.RA2D      = 0110
my_datapath.RA2E      = 0011
my_datapath.RD1       = 0x00000000
my_datapath.RD1E      = 0x00000002
my_datapath.RD2       = 0x00000000
my_datapath.RD2E      = 0x00000002
my_datapath.REG_FILE_DATA = 0x0000004c
my_datapath.ROT_VALUE  = 00100010
my_datapath.Rd        = 0111
my_datapath.ReadDataM  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD    = 00
my_datapath.RegWriteW  = 1
my_datapath.ResultW    = 0x0000004c
my_datapath.Rm        = 0110
my_datapath.Rn        = 0000
my_datapath.SHIFTED_DATA = 0x80000000
my_datapath.SHIFT_CONTROL = 11
my_datapath.SHIFT_DATA  = 0x00000002
my_datapath.SHIFT_SHAMT = 00010
my_datapath.SrcAE      = 0x00000002
my_datapath.SrcB       = 0x00000002
my_datapath.SrcBE      = 0x80000000
my_datapath.SrcBEData  = 0x80000000
my_datapath.StallD     = 0
my_datapath.StallF     = 0
my_datapath.WA3E       = 0110
my_datapath.WA3M       = 0101
my_datapath.WA3W       = 0100
my_datapath.WriteDataM = 0x00000026
my_datapath.Write_Z_ENABLE = 1
my_datapath.Z_FLAG     = 0
my_datapath.Z_OUT      = 0
my_datapath.clk        = 1
my_datapath.reset      = 0

115000.00ns DEBUG Performance Model ***** DUT Controller Signals *****
my_controller.ALUControlD = 1101
my_controller.ALUControlE = 1100
my_controller.ALUSrcD     = 0

```

```

my_controller.ALUSrcE    = 0
my_controller.BControl   = 0
my_controller.BranchD    = 0
my_controller.BranchE    = 0
my_controller.BranchTakenE = 0
my_controller.Cond       = 1110
my_controller.CondE      = 1110
my_controller.CondEx     = 1
my_controller.FlagWriteD = 00
my_controller.FlagWriteE = 01
my_controller.FuncControl = 0
my_controller.Funct      = 011010
my_controller.ImmSrcD    = 00
my_controller.MemWriteD  = 0
my_controller.MemWriteE  = 0
my_controller.MemWriteM  = 0
my_controller.MemtoRegD  = 0
my_controller.MemtoRegE  = 0
my_controller.MemtoRegM  = 0
my_controller.MemtoRegW  = 0
my_controller.Op         = 00
my_controller.PCSrcD     = 0
my_controller.PCSrcE     = 0
my_controller.PCSrcM     = 0
my_controller.PCSrcW     = 0
my_controller.RegSrcD     = 00
my_controller.RegWriteD   = 1
my_controller.RegWriteE   = 1
my_controller.RegWriteM   = 1
my_controller.RegWriteW   = 1
my_controller.Write_Z_ENABLE = 1
my_controller.Z_FLAG     = 0
my_controller.clk        = 1
my_controller.reset      = 0

```

```

116000.00ns DEBUG Performance Model
116000.00ns DEBUG Performance Model
116000.00ns DEBUG Performance Model
116000.00ns DEBUG Performance Model
116000.00ns DEBUG Performance Model

```

```

***** Performance Model / DUT Data *****
PC:0x28    PC:0x28
Register:0: 0x0    0x0
Register:1: 0x13    0x13
Register:2: 0x26    0x26

```

116000.00ns DEBUG	Performance Model	Register:3: 0x2	0x2
116000.00ns DEBUG	Performance Model	Register:4: 0x4c	0x4c
116000.00ns DEBUG	Performance Model	Register:5: 0x0	0x0
116000.00ns DEBUG	Performance Model	Register:6: 0x0	0x0
116000.00ns DEBUG	Performance Model	Register:7: 0x0	0x0
116000.00ns DEBUG	Performance Model	Register:8: 0x0	0x0
116000.00ns DEBUG	Performance Model	Register:9: 0x0	0x0
116000.00ns DEBUG	Performance Model	Register:10: 0x0	0x0
116000.00ns DEBUG	Performance Model	Register:11: 0x0	0x0
116000.00ns DEBUG	Performance Model	Register:12: 0x0	0x0
116000.00ns DEBUG	Performance Model	Register:13: 0x0	0x0
116000.00ns DEBUG	Performance Model	Register:14: 0x0	0x0
116000.00ns DEBUG	Performance Model	Register:15: Not checked	0x2c
116000.00ns DEBUG	Performance Model	***** Clock cycle: 11 *****	
116000.00ns DEBUG	Performance Model	***** Current Instruction *****	
116000.00ns DEBUG	Performance Model	Binary string:11100101100100111000000001100110	
116000.00ns DEBUG	Performance Model	Operation type Memory	
116000.00ns DEBUG	Performance Model	Load bit:1	
116000.00ns DEBUG	Performance Model	Rn:3 Rn:8	
116000.00ns DEBUG	Performance Model	imm12:102	
125000.00ns DEBUG	Performance Model	***** DUT DATAPATH Signals *****	
my_datapath.ALUControlE = 1101			
my_datapath.ALUOutM = 0x80000002			
my_datapath.ALUOutW = 0x0000000a			
my_datapath.ALUResultE = 0xffffffff8			
my_datapath.ALUSrcE = 0			
my_datapath.BX = 0			
my_datapath.BranchTakenE = 0			
my_datapath.Cond = 1110			
my_datapath.Debug_Source_select= zzzz			
my_datapath.Debug_out = 0x00000000			
my_datapath.DestSelect = 0101			
my_datapath.ExtImmD = 0x00000055			
my_datapath.ExtImmE = 0x00000046			
my_datapath.FlushD = 0			
my_datapath.FlushE = 0			
my_datapath.ForwardAE = 00			
my_datapath.ForwardBE = 10			
my_datapath.Funct = 011000			

```
my_datapath.ImmSrcD    = 01
my_datapath.Inst       = 0x812055
my_datapath.InstructionD = 0xe5812055
my_datapath.InstructionE = 0xe1a07e46
my_datapath.InstructionF = 0xe5938066
my_datapath.L          = 0
my_datapath.MemWriteM   = 0
my_datapath.MemtoRegW   = 0
my_datapath.Op          = 01
my_datapath.PCFetch     = 0x00000028
my_datapath.PCPlus4D    = 0x00000028
my_datapath.PCPlus4F    = 0x0000002c
my_datapath.PCPlus8D    = 0x0000002c
my_datapath.PCSrcW      = 0
my_datapath.PC_NEXT     = 0x0000002c
my_datapath.PC_NEXT_NEXT = 0x0000002c
my_datapath.RA1D        = 0001
my_datapath.RA1E        = 0000
my_datapath.RA2D        = 0010
my_datapath.RA2E        = 0110
my_datapath.RD1         = 0x00000013
my_datapath.RD1E        = 0x00000000
my_datapath.RD2         = 0x00000026
my_datapath.RD2E        = 0x00000000
my_datapath.REG_FILE_DATA = 0x0000000a
my_datapath.ROT_VALUE   = 11011100
my_datapath.Rd          = 0010
my_datapath.ReadDataM   = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW   = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD     = 10
my_datapath.RegWriteW   = 1
my_datapath.ResultW     = 0x0000000a
my_datapath.Rm          = 0101
my_datapath.Rn          = 0001
my_datapath.SHIFTED_DATA = 0xffffffff8
my_datapath.SHIFT_CONTROL = 10
my_datapath.SHIFT_DATA  = 0x80000002
my_datapath.SHIFT_SHAMT = 11100
my_datapath.SrcAE       = 0x00000000
```



my\_datapath.SrcB = 0x80000002  
my\_datapath.SrcBE = 0xffffffff8  
my\_datapath.SrcBEData = 0xffffffff8  
my\_datapath.StallD = 0  
my\_datapath.StallF = 0  
my\_datapath.WA3E = 0111  
my\_datapath.WA3M = 0110  
my\_datapath.WA3W = 0101  
my\_datapath.WriteDataM = 0x00000002  
my\_datapath.Write\_Z\_ENABLE = 0  
my\_datapath.Z\_FLAG = 0  
my\_datapath.Z\_OUT = 0  
my\_datapath.clk = 1  
my\_datapath.reset = 0

125000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

my\_controller.ALUControlD = 0100  
my\_controller.ALUControlE = 1101  
my\_controller.ALUSrcD = 1  
my\_controller.ALUSrcE = 0  
my\_controller.BControl = 0  
my\_controller.BranchD = 0  
my\_controller.BranchE = 0  
my\_controller.BranchTakenE = 0  
my\_controller.Cond = 1110  
my\_controller.CondE = 1110  
my\_controller.CondEx = 1  
my\_controller.FlagWriteD = 00  
my\_controller.FlagWriteE = 00  
my\_controller.FuncControl = 0  
my\_controller.Funct = 011000  
my\_controller.ImmSrcD = 01  
my\_controller.MemWriteD = 1  
my\_controller.MemWriteE = 0  
my\_controller.MemWriteM = 0  
my\_controller.MemtoRegD = 0  
my\_controller.MemtoRegE = 0  
my\_controller.MemtoRegM = 0  
my\_controller.MemtoRegW = 0  
my\_controller.Op = 01

my\_controller.PCSrcD = 0  
my\_controller.PCSrcE = 0  
my\_controller.PCSrcM = 0  
my\_controller.PCSrcW = 0  
my\_controller.RegSrcD = 10  
my\_controller.RegWriteD = 0  
my\_controller.RegWriteE = 1  
my\_controller.RegWriteM = 1  
my\_controller.RegWriteW = 1  
my\_controller.Write\_Z\_ENABLE = 0  
my\_controller.Z\_FLAG = 0  
my\_controller.clk = 1  
my\_controller.reset = 0

126000.00ns DEBUG Performance Model \*\*\*\*\* Performance Model / DUT Data \*\*\*\*\*

126000.00ns DEBUG Performance Model PC:0x2c PC:0x2c  
126000.00ns DEBUG Performance Model Register:0: 0x0 0x0  
126000.00ns DEBUG Performance Model Register:1: 0x13 0x13  
126000.00ns DEBUG Performance Model Register:2: 0x26 0x26  
126000.00ns DEBUG Performance Model Register:3: 0x2 0x2  
126000.00ns DEBUG Performance Model Register:4: 0x4c 0x4c  
126000.00ns DEBUG Performance Model Register:5: 0xa 0xa  
126000.00ns DEBUG Performance Model Register:6: 0x0 0x0  
126000.00ns DEBUG Performance Model Register:7: 0x0 0x0  
126000.00ns DEBUG Performance Model Register:8: 0x0 0x0  
126000.00ns DEBUG Performance Model Register:9: 0x0 0x0  
126000.00ns DEBUG Performance Model Register:10: 0x0 0x0  
126000.00ns DEBUG Performance Model Register:11: 0x0 0x0  
126000.00ns DEBUG Performance Model Register:12: 0x0 0x0  
126000.00ns DEBUG Performance Model Register:13: 0x0 0x0  
126000.00ns DEBUG Performance Model Register:14: 0x0 0x0  
126000.00ns DEBUG Performance Model Register:15: Not checked 0x30

126000.00ns DEBUG Performance Model \*\*\*\*\* Clock cycle: 12 \*\*\*\*\*

126000.00ns DEBUG Performance Model Computer is stalled for this cycle

135000.00ns DEBUG Performance Model \*\*\*\*\* DUT DATAPATH Signals \*\*\*\*\*

my\_datapath.ALUControlE = 0100  
my\_datapath.ALUOutM = 0xffffffff8  
my\_datapath.ALUOutW = 0x80000002  
my\_datapath.ALUResultE = 0x00000068  
my\_datapath.ALUSrcE = 1

```
my_datapath.BX          = 0
my_datapath.BranchTakenE = 0
my_datapath.Cond        = 1110
my_datapath.Debug_Source_select= zzzz
my_datapath.Debug_out    = 0x00000000
my_datapath.DestSelect   = 0110
my_datapath.ExtImmD      = 0x00000066
my_datapath.ExtImmE      = 0x00000055
my_datapath.FlushD       = 0
my_datapath.FlushE       = 0
my_datapath.ForwardAE    = 00
my_datapath.ForwardBE    = 00
my_datapath.Funct        = 011001
my_datapath.ImmSrcD       = 01
my_datapath.Inst         = 0x938066
my_datapath.InstructionD = 0xe5938066
my_datapath.InstructionE = 0xe5812055
my_datapath.InstructionF = 0xe1520008
my_datapath.L            = 0
my_datapath.MemWriteM     = 0
my_datapath.MemtoRegW     = 0
my_datapath.Op           = 01
my_datapath.PCFetch       = 0x0000002c
my_datapath.PCPlus4D      = 0x0000002c
my_datapath.PCPlus4F      = 0x00000030
my_datapath.PCPlus8D      = 0x00000030
my_datapath.PCSrcW        = 0
my_datapath.PC_NEXT       = 0x00000030
my_datapath.PC_NEXT_NEXT = 0x00000030
my_datapath.RA1D          = 0011
my_datapath.RA1E          = 0001
my_datapath.RA2D          = 0110
my_datapath.RA2E          = 0010
my_datapath.RD1           = 0x00000002
my_datapath.RD1E          = 0x00000013
my_datapath.RD2           = 0x00000000
my_datapath.RD2E          = 0x00000026
my_datapath.REG_FILE_DATA = 0x80000002
my_datapath.ROT_VALUE     = 00000000
```

```

my_datapath.Rd      = 1000
my_datapath.ReadDataM  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD    = 00
my_datapath.RegWriteW  = 1
my_datapath.ResultW    = 0x80000002
my_datapath.Rm        = 0110
my_datapath.Rn        = 0011
my_datapath.SHIFTED_DATA = 0x00000026
my_datapath.SHIFT_CONTROL = 10
my_datapath.SHIFT_DATA  = 0x00000026
my_datapath.SHIFT_SHAMT = 00000
my_datapath.SrcAE       = 0x00000013
my_datapath.SrcB        = 0x00000026
my_datapath.SrcBE       = 0x00000055
my_datapath.SrcBEData   = 0x00000026
my_datapath.StallD      = 0
my_datapath.StallF      = 0
my_datapath.WA3E        = 0010
my_datapath.WA3M        = 0111
my_datapath.WA3W        = 0110
my_datapath.WriteDataM  = 0x00000000
my_datapath.Write_Z_ENABLE = 0
my_datapath.Z_FLAG      = 0
my_datapath.Z_OUT       = 0
my_datapath.clk         = 1
my_datapath.reset       = 0

135000.00ns DEBUG Performance Model ***** DUT Controller Signals *****

my_controller.ALUControlD = 0100
my_controller.ALUControlE = 0100
my_controller.ALUSrcD     = 1
my_controller.ALUSrcE     = 1
my_controller.BControl    = 0
my_controller.BranchD     = 0
my_controller.BranchE     = 0
my_controller.BranchTakenE = 0
my_controller.Cond        = 1110
my_controller.CondE       = 1110
my_controller.CondEx      = 1

```

```

my_controller.FlagWriteD  = 00
my_controller.FlagWriteE  = 00
my_controller.FuncControl = 0
my_controller.Funct       = 011001
my_controller.ImmSrcD     = 01
my_controller.MemWriteD   = 0
my_controller.MemWriteE   = 1
my_controller.MemWriteM   = 0
my_controller.MemtoRegD   = 1
my_controller.MemtoRegE   = 0
my_controller.MemtoRegM   = 0
my_controller.MemtoRegW   = 0
my_controller.Op          = 01
my_controller.PCSrcD      = 0
my_controller.PCSrcE      = 0
my_controller.PCSrcM      = 0
my_controller.PCSrcW      = 0
my_controller.RegSrcD      = 00
my_controller.RegWriteD    = 1
my_controller.RegWriteE    = 0
my_controller.RegWriteM    = 1
my_controller.RegWriteW    = 1
my_controller.Write_Z_ENABLE = 0
my_controller.Z_FLAG      = 0
my_controller.clk         = 1
my_controller.reset       = 0

```

136000.00ns DEBUG	Performance Model	***** Performance Model / DUT Data *****	
136000.00ns DEBUG	Performance Model	PC:0x30	PC:0x30
136000.00ns DEBUG	Performance Model	Register:0: 0x0	0x0
136000.00ns DEBUG	Performance Model	Register:1: 0x13	0x13
136000.00ns DEBUG	Performance Model	Register:2: 0x26	0x26
136000.00ns DEBUG	Performance Model	Register:3: 0x2	0x2
136000.00ns DEBUG	Performance Model	Register:4: 0x4c	0x4c
136000.00ns DEBUG	Performance Model	Register:5: 0xa	0xa
136000.00ns DEBUG	Performance Model	Register:6: 0x80000002	0x80000002
136000.00ns DEBUG	Performance Model	Register:7: 0x0	0x0
136000.00ns DEBUG	Performance Model	Register:8: 0x0	0x0
136000.00ns DEBUG	Performance Model	Register:9: 0x0	0x0
136000.00ns DEBUG	Performance Model	Register:10: 0x0	0x0

136000.00ns DEBUG	Performance Model	Register:11: 0x0	0x0
136000.00ns DEBUG	Performance Model	Register:12: 0x0	0x0
136000.00ns DEBUG	Performance Model	Register:13: 0x0	0x0
136000.00ns DEBUG	Performance Model	Register:14: 0x0	0x0
136000.00ns DEBUG	Performance Model	Register:15: Not checked	0x34
136000.00ns DEBUG	Performance Model	***** Clock cycle: 13 *****	
136000.00ns DEBUG	Performance Model	***** Current Instruction *****	
136000.00ns DEBUG	Performance Model	Binary string:11100001010100100000000000001000	
136000.00ns DEBUG	Performance Model	Operation type Data Processing	
136000.00ns DEBUG	Performance Model	cond:E	
136000.00ns DEBUG	Performance Model	Immediate bit:0	
136000.00ns DEBUG	Performance Model	cmd:A	
136000.00ns DEBUG	Performance Model	Set bit:1	
136000.00ns DEBUG	Performance Model	Rn:2 Rd:0	
136000.00ns DEBUG	Performance Model	shamt5:0 sh:0 Rm:8	
145000.00ns DEBUG	Performance Model	***** DUT DATAPATH Signals *****	
my_datapath.ALUControlE = 0100			
my_datapath.ALUOutM = 0x00000068			
my_datapath.ALUOutW = 0xffffffff8			
my_datapath.ALUResultE = 0x00000068			
my_datapath.ALUSrcE = 1			
my_datapath.BX = 0			
my_datapath.BranchTakenE = 0			
my_datapath.Cond = 1110			
my_datapath.Debug_Source_select= zzzz			
my_datapath.Debug_out = 0x00000000			
my_datapath.DestSelect = 0111			
my_datapath.ExtImmD = 0x00000008			
my_datapath.ExtImmE = 0x00000066			
my_datapath.FlushD = 0			
my_datapath.FlushE = 1			
my_datapath.ForwardAE = 00			
my_datapath.ForwardBE = 00			
my_datapath.Funct = 010101			
my_datapath.ImmSrcD = 00			
my_datapath.Inst = 0x520008			
my_datapath.InstructionD = 0xe1520008			
my_datapath.InstructionE = 0xe5938066			
my_datapath.InstructionF = 0x1a000012			

```

my_datapath.L          = 0
my_datapath.MemWriteM  = 1
my_datapath.MemtoRegW  = 0
my_datapath.Op         = 00
my_datapath.PCFetch    = 0x00000030
my_datapath.PCPlus4D   = 0x00000030
my_datapath.PCPlus4F   = 0x00000034
my_datapath.PCPlus8D   = 0x00000034
my_datapath.PCSrcW     = 0
my_datapath.PC_NEXT    = 0x00000034
my_datapath.PC_NEXT_NEXT = 0x00000034
my_datapath.RA1D       = 0010
my_datapath.RA1E       = 0011
my_datapath.RA2D       = 1000
my_datapath.RA2E       = 0110
my_datapath.RD1        = 0x00000026
my_datapath.RD1E       = 0x00000002
my_datapath.RD2        = 0x00000000
my_datapath.RD2E       = 0x00000000
my_datapath.REG_FILE_DATA = 0xffffffff8
my_datapath.ROT_VALUE   = 00000000
my_datapath.Rd         = 0000
my_datapath.ReadDataM   = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW   = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD     = 00
my_datapath.RegWriteW   = 1
my_datapath.ResultW     = 0xffffffff8
my_datapath.Rm          = 1000
my_datapath.Rn          = 0010
my_datapath.SHIFTED_DATA = 0x00000000
my_datapath.SHIFT_CONTROL = 11
my_datapath.SHIFT_DATA  = 0x00000000
my_datapath.SHIFT_SHAMT = 00000
my_datapath.SrcAE       = 0x00000002
my_datapath.SrcB        = 0x00000000
my_datapath.SrcBE       = 0x00000066
my_datapath.SrcBEData   = 0x00000000
my_datapath.StallD      = 1
my_datapath.StallF      = 1

```

my\_datapath.WA3E = 1000  
my\_datapath.WA3M = 0010  
my\_datapath.WA3W = 0111  
my\_datapath.WriteDataM = 0x00000026  
my\_datapath.Write\_Z\_ENABLE = 0  
my\_datapath.Z\_FLAG = 0  
my\_datapath.Z\_OUT = 0  
my\_datapath.clk = 1  
my\_datapath.reset = 0

145000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

my\_controller.ALUControlD = 0010  
my\_controller.ALUControlE = 0100  
my\_controller.ALUSrcD = 0  
my\_controller.ALUSrcE = 1  
my\_controller.BControl = 0  
my\_controller.BranchD = 0  
my\_controller.BranchE = 0  
my\_controller.BranchTakenE = 0  
my\_controller.Cond = 1110  
my\_controller.CondE = 1110  
my\_controller.CondEx = 1  
my\_controller.FlagWriteD = 01  
my\_controller.FlagWriteE = 00  
my\_controller.FuncControl = 0  
my\_controller.Funct = 010101  
my\_controller.ImmSrcD = 00  
my\_controller.MemWriteD = 0  
my\_controller.MemWriteE = 0  
my\_controller.MemWriteM = 1  
my\_controller.MemtoRegD = 0  
my\_controller.MemtoRegE = 1  
my\_controller.MemtoRegM = 0  
my\_controller.MemtoRegW = 0  
my\_controller.Op = 00  
my\_controller.PCSrcD = 0  
my\_controller.PCSrcE = 0  
my\_controller.PCSrcM = 0  
my\_controller.PCSrcW = 0  
my\_controller.RegSrcD = 00



```

my_controller.RegWriteD    = 0
my_controller.RegWriteE    = 1
my_controller.RegWriteM    = 0
my_controller.RegWriteW    = 1
my_controller.Write_Z_ENABLE = 0
my_controller.Z_FLAG       = 0
my_controller.clk          = 1
my_controller.reset        = 0

146000.00ns DEBUG Performance Model ***** Performance Model / DUT Data *****
146000.00ns DEBUG Performance Model PC:0x30      PC:0x30
146000.00ns DEBUG Performance Model Register:0: 0x0      0x0
146000.00ns DEBUG Performance Model Register:1: 0x13     0x13
146000.00ns DEBUG Performance Model Register:2: 0x26     0x26
146000.00ns DEBUG Performance Model Register:3: 0x2      0x2
146000.00ns DEBUG Performance Model Register:4: 0x4c     0x4c
146000.00ns DEBUG Performance Model Register:5: 0xa      0xa
146000.00ns DEBUG Performance Model Register:6: 0x80000002  0x80000002
146000.00ns DEBUG Performance Model Register:7: 0xffffffff 0xffffffff
146000.00ns DEBUG Performance Model Register:8: 0x0      0x0
146000.00ns DEBUG Performance Model Register:9: 0x0      0x0
146000.00ns DEBUG Performance Model Register:10: 0x0     0x0
146000.00ns DEBUG Performance Model Register:11: 0x0     0x0
146000.00ns DEBUG Performance Model Register:12: 0x0     0x0
146000.00ns DEBUG Performance Model Register:13: 0x0     0x0
146000.00ns DEBUG Performance Model Register:14: 0x0     0x0
146000.00ns DEBUG Performance Model Register:15: Not checked 0x34
146000.00ns DEBUG Performance Model ***** Clock cycle: 14 *****
146000.00ns DEBUG Performance Model ***** Current Instruction *****
146000.00ns DEBUG Performance Model Binary string:0001101000000000000000000000010010
146000.00ns DEBUG Performance Model Operation type Branch (except Bx)
146000.00ns DEBUG Performance Model Link bit:0
146000.00ns DEBUG Performance Model imm24:18
155000.00ns DEBUG Performance Model ***** DUT DATAPATH Signals *****
my_datapath.ALUControlE    = 0010
my_datapath.ALUOutM        = 0x00000068
my_datapath.ALUOutW        = 0x00000068
my_datapath.ALUResultE     = 0x00000000
my_datapath.ALUSrcE        = 0
my_datapath.BX             = 0

```

```
my_datapath.BranchTakenE = 0
my_datapath.Cond          = 1110
my_datapath.Debug_Source_select= zzzz
my_datapath.Debug_out     = 0x00000000
my_datapath.DestSelect    = 0010
my_datapath.ExtImmD       = 0x00000008
my_datapath.ExtImmE       = 0x00000008
my_datapath.FlushD        = 0
my_datapath.FlushE        = 0
my_datapath.ForwardAE     = 00
my_datapath.ForwardBE     = 00
my_datapath.Funct         = 010101
my_datapath.ImmSrcD       = 00
my_datapath.Inst          = 0x520008
my_datapath.InstructionD  = 0xe1520008
my_datapath.InstructionE  = 0x00000000
my_datapath.InstructionF  = 0x1a000012
my_datapath.L             = 0
my_datapath.MemWriteM     = 0
my_datapath.MemtoRegW     = 0
my_datapath.Op            = 00
my_datapath.PCFetch       = 0x00000030
my_datapath.PCPlus4D      = 0x00000030
my_datapath.PCPlus4F      = 0x00000034
my_datapath.PCPlus8D      = 0x00000034
my_datapath.PCSrcW        = 0
my_datapath.PC_NEXT       = 0x00000034
my_datapath.PC_NEXT_NEXT = 0x00000034
my_datapath.RA1D          = 0010
my_datapath.RA1E          = 0000
my_datapath.RA2D          = 1000
my_datapath.RA2E          = 0000
my_datapath.RD1           = 0x00000026
my_datapath.RD1E          = 0x00000000
my_datapath.RD2           = 0x00000000
my_datapath.RD2E          = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000068
my_datapath.ROT_VALUE     = 00000000
my_datapath.Rd            = 0000
```

```

my_datapath.ReadDataM    = 0x00000026
my_datapath.ReadDataW    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD      = 00
my_datapath.RegWriteW    = 0
my_datapath.ResultW      = 0x00000068
my_datapath.Rm           = 1000
my_datapath.Rn           = 0010
my_datapath.SHIFTED_DATA = 0x00000000
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA   = 0x00000000
my_datapath.SHIFT_SHAMT  = 00000
my_datapath.SrcAE        = 0x00000000
my_datapath.SrcB         = 0x00000000
my_datapath.SrcBE        = 0x00000000
my_datapath.SrcBEData    = 0x00000000
my_datapath.StallD       = 0
my_datapath.StallF       = 0
my_datapath.WA3E         = 0000
my_datapath.WA3M         = 1000
my_datapath.WA3W         = 0010
my_datapath.WriteDataM   = 0x00000000
my_datapath.Write_Z_ENABLE = 1
my_datapath.Z_FLAG       = 0
my_datapath.Z_OUT        = 1
my_datapath.clk          = 1
my_datapath.reset        = 0

155000.00ns DEBUG Performance Model ***** DUT Controller Signals *****

my_controller.ALUControlD = 0010
my_controller.ALUControlE = 0010
my_controller.ALUSrcD     = 0
my_controller.ALUSrcE     = 0
my_controller.BControl    = 0
my_controller.BranchD     = 0
my_controller.BranchE     = 0
my_controller.BranchTakenE = 0
my_controller.Cond        = 1110
my_controller.CondE       = 1110
my_controller.CondEx      = 1
my_controller.FlagWriteD  = 01

```

```

my_controller.FlagWriteE    = 01
my_controller.FuncControl   = 0
my_controller.Funct         = 010101
my_controller.ImmSrcD       = 00
my_controller.MemWriteD     = 0
my_controller.MemWriteE     = 0
my_controller.MemWriteM     = 0
my_controller.MemtoRegD     = 0
my_controller.MemtoRegE     = 0
my_controller.MemtoRegM     = 1
my_controller.MemtoRegW     = 0
my_controller.Op            = 00
my_controller.PCSrcD        = 0
my_controller.PCSrcE        = 0
my_controller.PCSrcM        = 0
my_controller.PCSrcW        = 0
my_controller.RegSrcD        = 00
my_controller.RegWriteD     = 0
my_controller.RegWriteE     = 0
my_controller.RegWriteM     = 1
my_controller.RegWriteW     = 0
my_controller.Write_Z_ENABLE = 1
my_controller.Z_FLAG        = 0
my_controller.clk           = 1
my_controller.reset         = 0

```

156000.00ns DEBUG	Performance Model	***** Performance Model / DUT Data *****	
156000.00ns DEBUG	Performance Model	PC:0x34	PC:0x34
156000.00ns DEBUG	Performance Model	Register:0: 0x0	0x0
156000.00ns DEBUG	Performance Model	Register:1: 0x13	0x13
156000.00ns DEBUG	Performance Model	Register:2: 0x26	0x26
156000.00ns DEBUG	Performance Model	Register:3: 0x2	0x2
156000.00ns DEBUG	Performance Model	Register:4: 0x4c	0x4c
156000.00ns DEBUG	Performance Model	Register:5: 0xa	0xa
156000.00ns DEBUG	Performance Model	Register:6: 0x80000002	0x80000002
156000.00ns DEBUG	Performance Model	Register:7: 0xffffffff8	0xffffffff8
156000.00ns DEBUG	Performance Model	Register:8: 0x0	0x0
156000.00ns DEBUG	Performance Model	Register:9: 0x0	0x0
156000.00ns DEBUG	Performance Model	Register:10: 0x0	0x0
156000.00ns DEBUG	Performance Model	Register:11: 0x0	0x0

156000.00ns DEBUG	Performance Model	Register:12: 0x0	0x0
156000.00ns DEBUG	Performance Model	Register:13: 0x0	0x0
156000.00ns DEBUG	Performance Model	Register:14: 0x0	0x0
156000.00ns DEBUG	Performance Model	Register:15: Not checked	0x38
156000.00ns DEBUG	Performance Model	***** Clock cycle: 15 *****	
156000.00ns DEBUG	Performance Model	Computer is stalled for this cycle	
165000.00ns DEBUG	Performance Model	***** DUT DATAPATH Signals *****	
my_datapath.ALUControlE	= 0010		
my_datapath.ALUOutM	= 0x00000000		
my_datapath.ALUOutW	= 0x00000068		
my_datapath.ALUResultE	= 0x00000000		
my_datapath.ALUSrcE	= 0		
my_datapath.BX	= 0		
my_datapath.BranchTakenE	= 0		
my_datapath.Cond	= 0001		
my_datapath.Debug_Source_select	= zzzz		
my_datapath.Debug_out	= 0x00000000		
my_datapath.DestSelect	= 1000		
my_datapath.ExtImmD	= 0x00000048		
my_datapath.ExtImmE	= 0x00000008		
my_datapath.FlushD	= 0		
my_datapath.FlushE	= 0		
my_datapath.ForwardAE	= 00		
my_datapath.ForwardBE	= 01		
my_datapath.Funct	= 100000		
my_datapath.ImmSrcD	= 10		
my_datapath.Inst	= 0x000012		
my_datapath.InstructionD	= 0x1a000012		
my_datapath.InstructionE	= 0xe1520008		
my_datapath.InstructionF	= 0x0a000000		
my_datapath.L	= 0		
my_datapath.MemWriteM	= 0		
my_datapath.MemtoRegW	= 1		
my_datapath.Op	= 10		
my_datapath.PCFetch	= 0x00000034		
my_datapath.PCPlus4D	= 0x00000034		
my_datapath.PCPlus4F	= 0x00000038		
my_datapath.PCPlus8D	= 0x00000038		
my_datapath.PCSrcW	= 0		

```
my_datapath.PC_NEXT      = 0x00000038
my_datapath.PC_NEXT_NEXT = 0x00000038
my_datapath.RA1D         = 1111
my_datapath.RA1E         = 0010
my_datapath.RA2D         = 0010
my_datapath.RA2E         = 1000
my_datapath.RD1          = 0x00000038
my_datapath.RD1E         = 0x00000026
my_datapath.RD2          = 0x00000026
my_datapath.RD2E         = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000026
my_datapath.ROT_VALUE    = 00000000
my_datapath.Rd           = 0000
my_datapath.ReadDataM    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW    = 0x00000026
my_datapath.RegSrcD      = 01
my_datapath.RegWriteW    = 1
my_datapath.ResultW      = 0x00000026
my_datapath.Rm           = 0010
my_datapath.Rn           = 0000
my_datapath.SHIFTED_DATA = 0x00000026
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA   = 0x00000026
my_datapath.SHIFT_SHAMT  = 00000
my_datapath.SrcAE        = 0x00000026
my_datapath.SrcB         = 0x00000026
my_datapath.SrcBE        = 0x00000026
my_datapath.SrcBEData    = 0x00000026
my_datapath.StallD       = 0
my_datapath.StallF       = 0
my_datapath.WA3E         = 0000
my_datapath.WA3M         = 0000
my_datapath.WA3W         = 1000
my_datapath.WriteDataM   = 0x00000000
my_datapath.Write_Z_ENABLE = 1
my_datapath.Z_FLAG       = 1
my_datapath.Z_OUT        = 1
my_datapath.clk          = 1
my_datapath.reset        = 0
```

165000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

my\_controller.ALUControlD = 0100  
my\_controller.ALUControlE = 0010  
my\_controller.ALUSrcD = 1  
my\_controller.ALUSrcE = 0  
my\_controller.BControl = 1  
my\_controller.BranchD = 1  
my\_controller.BranchE = 0  
my\_controller.BranchTakenE = 0  
my\_controller.Cond = 0001  
my\_controller.CondE = 1110  
my\_controller.CondEx = 1  
my\_controller.FlagWriteD = 00  
my\_controller.FlagWriteE = 01  
my\_controller.FuncControl = 0  
my\_controller.Funct = 100000  
my\_controller.ImmSrcD = 10  
my\_controller.MemWriteD = 0  
my\_controller.MemWriteE = 0  
my\_controller.MemWriteM = 0  
my\_controller.MemtoRegD = 0  
my\_controller.MemtoRegE = 0  
my\_controller.MemtoRegM = 0  
my\_controller.MemtoRegW = 1  
my\_controller.Op = 10  
my\_controller.PCSrcD = 0  
my\_controller.PCSrcE = 0  
my\_controller.PCSrcM = 0  
my\_controller.PCSrcW = 0  
my\_controller.RegSrcD = 01  
my\_controller.RegWriteD = 0  
my\_controller.RegWriteE = 0  
my\_controller.RegWriteM = 0  
my\_controller.RegWriteW = 1  
my\_controller.Write\_Z\_ENABLE = 1  
my\_controller.Z\_FLAG = 1  
my\_controller.clk = 1  
my\_controller.reset = 0

166000.00ns DEBUG Performance Model

\*\*\*\*\* Performance Model / DUT Data \*\*\*\*\*

166000.00ns DEBUG	Performance Model	PC:0x38	PC:0x38
166000.00ns DEBUG	Performance Model	Register:0: 0x0	0x0
166000.00ns DEBUG	Performance Model	Register:1: 0x13	0x13
166000.00ns DEBUG	Performance Model	Register:2: 0x26	0x26
166000.00ns DEBUG	Performance Model	Register:3: 0x2	0x2
166000.00ns DEBUG	Performance Model	Register:4: 0x4c	0x4c
166000.00ns DEBUG	Performance Model	Register:5: 0xa	0xa
166000.00ns DEBUG	Performance Model	Register:6: 0x80000002	0x80000002
166000.00ns DEBUG	Performance Model	Register:7: 0xffffffff8	0xffffffff8
166000.00ns DEBUG	Performance Model	Register:8: 0x26	0x26
166000.00ns DEBUG	Performance Model	Register:9: 0x0	0x0
166000.00ns DEBUG	Performance Model	Register:10: 0x0	0x0
166000.00ns DEBUG	Performance Model	Register:11: 0x0	0x0
166000.00ns DEBUG	Performance Model	Register:12: 0x0	0x0
166000.00ns DEBUG	Performance Model	Register:13: 0x0	0x0
166000.00ns DEBUG	Performance Model	Register:14: 0x0	0x0
166000.00ns DEBUG	Performance Model	Register:15: Not checked	0x3c
166000.00ns DEBUG	Performance Model	***** Clock cycle: 16 *****	
166000.00ns DEBUG	Performance Model	Computer is stalled for this cycle	
175000.00ns DEBUG	Performance Model	***** DUT DATAPATH Signals *****	
my_datapath.ALUControlE	= 0100		
my_datapath.ALUOutM	= 0x00000000		
my_datapath.ALUOutW	= 0x00000000		
my_datapath.ALUResultE	= 0x00000080		
my_datapath.ALUSrcE	= 1		
my_datapath.BX	= 0		
my_datapath.BranchTakenE	= 0		
my_datapath.Cond	= 0000		
my_datapath.Debug_Source_select	= zzzz		
my_datapath.Debug_out	= 0x00000000		
my_datapath.DestSelect	= 0000		
my_datapath.ExtImmD	= 0x00000000		
my_datapath.ExtImmE	= 0x00000048		
my_datapath.FlushD	= 0		
my_datapath.FlushE	= 0		
my_datapath.ForwardAE	= 00		
my_datapath.ForwardBE	= 00		
my_datapath.Funct	= 100000		
my_datapath.ImmSrcD	= 10		



```

my_datapath.Inst      = 0x000000
my_datapath.InstructionD = 0x0a000000
my_datapath.InstructionE = 0x1a000012
my_datapath.InstructionF = 0x00000000
my_datapath.L          = 0
my_datapath.MemWriteM   = 0
my_datapath.MemtoRegW    = 0
my_datapath.Op          = 10
my_datapath.PCFetch     = 0x00000038
my_datapath.PCPlus4D    = 0x00000038
my_datapath.PCPlus4F    = 0x0000003c
my_datapath.PCPlus8D    = 0x0000003c
my_datapath.PCSrcW      = 0
my_datapath.PC_NEXT     = 0x0000003c
my_datapath.PC_NEXT_NEXT = 0x0000003c
my_datapath.RA1D        = 1111
my_datapath.RA1E        = 1111
my_datapath.RA2D        = 0000
my_datapath.RA2E        = 0010
my_datapath.RD1         = 0x0000003c
my_datapath.RD1E        = 0x00000038
my_datapath.RD2         = 0x00000000
my_datapath.RD2E        = 0x00000026
my_datapath.REG_FILE_DATA = 0x00000000
my_datapath.ROT_VALUE   = 00000000
my_datapath.Rd          = 0000
my_datapath.ReadDataM    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD      = 01
my_datapath.RegWriteW    = 0
my_datapath.ResultW     = 0x00000000
my_datapath.Rm          = 0000
my_datapath.Rn          = 0000
my_datapath.SHIFTED_DATA = 0x00000012
my_datapath.SHIFT_CONTROL = 11
my_datapath.SHIFT_DATA   = 0x00000012
my_datapath.SHIFT_SHAMT  = 00000
my_datapath.SrcAE       = 0x00000038
my_datapath.SrcB        = 0x00000026

```

my\_datapath.SrcBE = 0x00000048  
my\_datapath.SrcBEData = 0x00000012  
my\_datapath.StallD = 0  
my\_datapath.StallF = 0  
my\_datapath.WA3E = 0000  
my\_datapath.WA3M = 0000  
my\_datapath.WA3W = 0000  
my\_datapath.WriteDataM = 0x00000000  
my\_datapath.Write\_Z\_ENABLE = 0  
my\_datapath.Z\_FLAG = 1  
my\_datapath.Z\_OUT = 0  
my\_datapath.clk = 1  
my\_datapath.reset = 0

175000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

my\_controller.ALUControlD = 0100  
my\_controller.ALUControlE = 0100  
my\_controller.ALUSrcD = 1  
my\_controller.ALUSrcE = 1  
my\_controller.BControl = 1  
my\_controller.BranchD = 1  
my\_controller.BranchE = 1  
my\_controller.BranchTakenE = 0  
my\_controller.Cond = 0000  
my\_controller.CondE = 0001  
my\_controller.CondEx = 0  
my\_controller.FlagWriteD = 00  
my\_controller.FlagWriteE = 00  
my\_controller.FuncControl = 0  
my\_controller.Funct = 100000  
my\_controller.ImmSrcD = 10  
my\_controller.MemWriteD = 0  
my\_controller.MemWriteE = 0  
my\_controller.MemWriteM = 0  
my\_controller.MemtoRegD = 0  
my\_controller.MemtoRegE = 0  
my\_controller.MemtoRegM = 0  
my\_controller.MemtoRegW = 0  
my\_controller.Op = 10  
my\_controller.PCSrcD = 0

```
my_controller.PCSrcE      = 0
my_controller.PCSrcM      = 0
my_controller.PCSrcW      = 0
my_controller.RegSrcD      = 01
my_controller.RegWriteD    = 0
my_controller.RegWriteE    = 0
my_controller.RegWriteM    = 0
my_controller.RegWriteW    = 0
my_controller.Write_Z_ENABLE = 0
my_controller.Z_FLAG      = 1
my_controller.clk          = 1
my_controller.reset        = 0
```

```
176000.00ns DEBUG Performance Model ***** Performance Model / DUT Data *****
176000.00ns DEBUG Performance Model PC:0x3c      PC:0x3c
176000.00ns DEBUG Performance Model Register:0: 0x0      0x0
176000.00ns DEBUG Performance Model Register:1: 0x13     0x13
176000.00ns DEBUG Performance Model Register:2: 0x26     0x26
176000.00ns DEBUG Performance Model Register:3: 0x2      0x2
176000.00ns DEBUG Performance Model Register:4: 0x4c     0x4c
176000.00ns DEBUG Performance Model Register:5: 0xa      0xa
176000.00ns DEBUG Performance Model Register:6: 0x80000002 0x80000002
176000.00ns DEBUG Performance Model Register:7: 0xffffffff 0xffffffff
176000.00ns DEBUG Performance Model Register:8: 0x26      0x26
176000.00ns DEBUG Performance Model Register:9: 0x0      0x0
176000.00ns DEBUG Performance Model Register:10: 0x0     0x0
176000.00ns DEBUG Performance Model Register:11: 0x0     0x0
176000.00ns DEBUG Performance Model Register:12: 0x0     0x0
176000.00ns DEBUG Performance Model Register:13: 0x0     0x0
176000.00ns DEBUG Performance Model Register:14: 0x0     0x0
176000.00ns DEBUG Performance Model Register:15: Not checked 0x40
176000.00ns DEBUG Performance Model ***** Clock cycle: 17 *****
176000.00ns DEBUG Performance Model ***** Current Instruction *****
176000.00ns DEBUG Performance Model Binary string:00001010000000000000000000000000
176000.00ns DEBUG Performance Model Operation type Branch (except Bx)
176000.00ns DEBUG Performance Model Link bit:0
176000.00ns DEBUG Performance Model imm24:0
185000.00ns DEBUG Performance Model ***** DUT DATAPATH Signals *****
my_datapath.ALUControlE    = 0100
my_datapath.ALUOutM        = 0x00000080
```

```
my_datapath.ALUOutW      = 0x00000000
my_datapath.ALUResultE   = 0x0000003c
my_datapath.ALUSrcE      = 1
my_datapath.BX           = 0
my_datapath.BranchTakenE = 1
my_datapath.Cond         = 0000
my_datapath.Debug_Source_select= zzzz
my_datapath.Debug_out     = 0x00000000
my_datapath.DestSelect    = 0000
my_datapath.ExtImmD       = 0x00000000
my_datapath.ExtImmE       = 0x00000000
my_datapath.FlushD       = 1
my_datapath.FlushE       = 1
my_datapath.ForwardAE     = 00
my_datapath.ForwardBE     = 00
my_datapath.Funct         = 000000
my_datapath.ImmSrcD       = 00
my_datapath.Inst         = 0x000000
my_datapath.InstructionD  = 0x00000000
my_datapath.InstructionE  = 0x0a000000
my_datapath.InstructionF  = 0xeb000002
my_datapath.L             = 0
my_datapath.MemWriteM     = 0
my_datapath.MemtoRegW     = 0
my_datapath.Op            = 00
my_datapath.PCFetch       = 0x0000003c
my_datapath.PCPlus4D      = 0x0000003c
my_datapath.PCPlus4F      = 0x00000040
my_datapath.PCPlus8D      = 0x00000040
my_datapath.PCSrcW        = 0
my_datapath.PC_NEXT       = 0x00000040
my_datapath.PC_NEXT_NEXT  = 0x0000003c
my_datapath.RA1D          = 0000
my_datapath.RA1E          = 1111
my_datapath.RA2D          = 0000
my_datapath.RA2E          = 0000
my_datapath.RD1           = 0x00000000
my_datapath.RD1E          = 0x0000003c
my_datapath.RD2           = 0x00000000
```

```

my_datapath.RD2E      = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000000
my_datapath.ROT_VALUE  = 00000000
my_datapath.Rd         = 0000
my_datapath.ReadDataM   = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW   = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD     = 00
my_datapath.RegWriteW   = 0
my_datapath.ResultW     = 0x00000000
my_datapath.Rm          = 0000
my_datapath.Rn          = 0000
my_datapath.SHIFTED_DATA = 0x00000000
my_datapath.SHIFT_CONTROL = 11
my_datapath.SHIFT_DATA   = 0x00000000
my_datapath.SHIFT_SHAMT  = 00000
my_datapath.SrcAE        = 0x0000003c
my_datapath.SrcB         = 0x00000000
my_datapath.SrcBE        = 0x00000000
my_datapath.SrcBEData    = 0x00000000
my_datapath.StallD       = 0
my_datapath.StallF       = 0
my_datapath.WA3E         = 0000
my_datapath.WA3M         = 0000
my_datapath.WA3W         = 0000
my_datapath.WriteDataM   = 0x00000026
my_datapath.Write_Z_ENABLE = 0
my_datapath.Z_FLAG       = 1
my_datapath.Z_OUT        = 0
my_datapath.clk          = 1
my_datapath.reset        = 0

185000.00ns DEBUG Performance Model ***** DUT Controller Signals *****

my_controller.ALUControlD = 0000
my_controller.ALUControlE = 0100
my_controller.ALUSrcD     = 0
my_controller.ALUSrcE     = 1
my_controller.BControl    = 0
my_controller.BranchD     = 0
my_controller.BranchE     = 1
my_controller.BranchTakenE = 1

```

```

my_controller.Cond      = 0000
my_controller.CondE     = 0000
my_controller.CondEx    = 1
my_controller.FlagWriteD = 01
my_controller.FlagWriteE = 00
my_controller.FuncControl = 0
my_controller.Funct     = 000000
my_controller.ImmSrcD    = 00
my_controller.MemWriteD  = 0
my_controller.MemWriteE  = 0
my_controller.MemWriteM  = 0
my_controller.MemtoRegD  = 0
my_controller.MemtoRegE  = 0
my_controller.MemtoRegM  = 0
my_controller.MemtoRegW  = 0
my_controller.Op         = 00
my_controller.PCSrcD     = 0
my_controller.PCSrcE     = 0
my_controller.PCSrcM     = 0
my_controller.PCSrcW     = 0
my_controller.RegSrcD     = 00
my_controller.RegWriteD   = 1
my_controller.RegWriteE   = 0
my_controller.RegWriteM   = 0
my_controller.RegWriteW   = 0
my_controller.Write_Z_ENABLE = 0
my_controller.Z_FLAG     = 1
my_controller.clk        = 1
my_controller.reset      = 0

```

186000.00ns DEBUG	Performance Model	***** Performance Model / DUT Data *****	
186000.00ns DEBUG	Performance Model	PC:0x3c	PC:0x3c
186000.00ns DEBUG	Performance Model	Register:0: 0x0	0x0
186000.00ns DEBUG	Performance Model	Register:1: 0x13	0x13
186000.00ns DEBUG	Performance Model	Register:2: 0x26	0x26
186000.00ns DEBUG	Performance Model	Register:3: 0x2	0x2
186000.00ns DEBUG	Performance Model	Register:4: 0x4c	0x4c
186000.00ns DEBUG	Performance Model	Register:5: 0xa	0xa
186000.00ns DEBUG	Performance Model	Register:6: 0x80000002	0x80000002
186000.00ns DEBUG	Performance Model	Register:7: 0xffffffff8	0xffffffff8

186000.00ns DEBUG	Performance Model	Register:8: 0x26	0x26
186000.00ns DEBUG	Performance Model	Register:9: 0x0	0x0
186000.00ns DEBUG	Performance Model	Register:10: 0x0	0x0
186000.00ns DEBUG	Performance Model	Register:11: 0x0	0x0
186000.00ns DEBUG	Performance Model	Register:12: 0x0	0x0
186000.00ns DEBUG	Performance Model	Register:13: 0x0	0x0
186000.00ns DEBUG	Performance Model	Register:14: 0x0	0x0
186000.00ns DEBUG	Performance Model	Register:15: Not checked	0x40
186000.00ns DEBUG	Performance Model	***** Clock cycle: 18 *****	
186000.00ns DEBUG	Performance Model	Computer is stalled for this cycle	
195000.00ns DEBUG	Performance Model	***** DUT DATAPATH Signals *****	
my_datapath.ALUControlE	= 0000		
my_datapath.ALUOutM	= 0x0000003c		
my_datapath.ALUOutW	= 0x00000080		
my_datapath.ALUResultE	= 0x00000000		
my_datapath.ALUSrcE	= 0		
my_datapath.BX	= 0		
my_datapath.BranchTakenE	= 0		
my_datapath.Cond	= 0000		
my_datapath.Debug_Source_select	= zzzz		
my_datapath.Debug_out	= 0x00000000		
my_datapath.DestSelect	= 0000		
my_datapath.ExtImmD	= 0x00000000		
my_datapath.ExtImmE	= 0x00000000		
my_datapath.FlushD	= 0		
my_datapath.FlushE	= 0		
my_datapath.ForwardAE	= 00		
my_datapath.ForwardBE	= 00		
my_datapath.Funct	= 000000		
my_datapath.ImmSrcD	= 00		
my_datapath.Inst	= 0x000000		
my_datapath.InstructionD	= 0x00000000		
my_datapath.InstructionE	= 0x00000000		
my_datapath.InstructionF	= 0xeb000002		
my_datapath.L	= 0		
my_datapath.MemWriteM	= 0		
my_datapath.MemtoRegW	= 0		
my_datapath.Op	= 00		
my_datapath.PCFetch	= 0x0000003c		

my\_datapath.PCPlus4D = 0x00000000  
my\_datapath.PCPlus4F = 0x00000040  
my\_datapath.PCPlus8D = 0x00000040  
my\_datapath.PCSrcW = 0  
my\_datapath.PC\_NEXT = 0x00000040  
my\_datapath.PC\_NEXT\_NEXT = 0x00000040  
my\_datapath.RA1D = 0000  
my\_datapath.RA1E = 0000  
my\_datapath.RA2D = 0000  
my\_datapath.RA2E = 0000  
my\_datapath.RD1 = 0x00000000  
my\_datapath.RD1E = 0x00000000  
my\_datapath.RD2 = 0x00000000  
my\_datapath.RD2E = 0x00000000  
my\_datapath.REG\_FILE\_DATA = 0x00000080  
my\_datapath.ROT\_VALUE = 00000000  
my\_datapath.Rd = 0000  
my\_datapath.ReadDataM = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx  
my\_datapath.ReadDataW = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx  
my\_datapath.RegSrcD = 00  
my\_datapath.RegWriteW = 0  
my\_datapath.ResultW = 0x00000080  
my\_datapath.Rm = 0000  
my\_datapath.Rn = 0000  
my\_datapath.SHIFTED\_DATA = 0x00000000  
my\_datapath.SHIFT\_CONTROL = 00  
my\_datapath.SHIFT\_DATA = 0x00000000  
my\_datapath.SHIFT\_SHAMT = 00000  
my\_datapath.SrcAE = 0x00000000  
my\_datapath.SrcB = 0x00000000  
my\_datapath.SrcBE = 0x00000000  
my\_datapath.SrcBEData = 0x00000000  
my\_datapath.StallD = 0  
my\_datapath.StallF = 0  
my\_datapath.WA3E = 0000  
my\_datapath.WA3M = 0000  
my\_datapath.WA3W = 0000  
my\_datapath.WriteDataM = 0x00000000  
my\_datapath.Write\_Z\_ENABLE = 1



```

my_datapath.Z_FLAG      = 1
my_datapath.Z_OUT       = 1
my_datapath.clk         = 1
my_datapath.reset       = 0

195000.00ns DEBUG   Performance Model      ***** DUT Controller Signals *****

my_controller.ALUControlD = 0000
my_controller.ALUControlE = 0000
my_controller.ALUSrcD     = 0
my_controller.ALUSrcE     = 0
my_controller.BControl    = 0
my_controller.BranchD     = 0
my_controller.BranchE     = 0
my_controller.BranchTakenE = 0
my_controller.Cond        = 0000
my_controller.CondE       = 0000
my_controller.CondEx      = 1
my_controller.FlagWriteD  = 01
my_controller.FlagWriteE  = 01
my_controller.FuncControl = 0
my_controller.Funct       = 000000
my_controller.ImmSrcD     = 00
my_controller.MemWriteD   = 0
my_controller.MemWriteE   = 0
my_controller.MemWriteM   = 0
my_controller.MemtoRegD   = 0
my_controller.MemtoRegE   = 0
my_controller.MemtoRegM   = 0
my_controller.MemtoRegW   = 0
my_controller.Op          = 00
my_controller.PCSrcD      = 0
my_controller.PCSrcE      = 0
my_controller.PCSrcM      = 0
my_controller.PCSrcW      = 0
my_controller.RegSrcD     = 00
my_controller.RegWriteD   = 1
my_controller.RegWriteE   = 1
my_controller.RegWriteM   = 0
my_controller.RegWriteW   = 0
my_controller.Write_Z_ENABLE = 1

```

```

my_controller.Z_FLAG      = 1
my_controller.clk         = 1
my_controller.reset       = 0

196000.00ns DEBUG  Performance Model      ***** Performance Model / DUT Data *****
196000.00ns DEBUG  Performance Model      PC:0x40      PC:0x40
196000.00ns DEBUG  Performance Model      Register:0: 0x0      0x0
196000.00ns DEBUG  Performance Model      Register:1: 0x13      0x13
196000.00ns DEBUG  Performance Model      Register:2: 0x26      0x26
196000.00ns DEBUG  Performance Model      Register:3: 0x2      0x2
196000.00ns DEBUG  Performance Model      Register:4: 0x4c      0x4c
196000.00ns DEBUG  Performance Model      Register:5: 0xa      0xa
196000.00ns DEBUG  Performance Model      Register:6: 0x80000002  0x80000002
196000.00ns DEBUG  Performance Model      Register:7: 0xffffffff 0xffffffff
196000.00ns DEBUG  Performance Model      Register:8: 0x26      0x26
196000.00ns DEBUG  Performance Model      Register:9: 0x0      0x0
196000.00ns DEBUG  Performance Model      Register:10: 0x0      0x0
196000.00ns DEBUG  Performance Model      Register:11: 0x0      0x0
196000.00ns DEBUG  Performance Model      Register:12: 0x0      0x0
196000.00ns DEBUG  Performance Model      Register:13: 0x0      0x0
196000.00ns DEBUG  Performance Model      Register:14: 0x0      0x0
196000.00ns DEBUG  Performance Model      Register:15: Not checked  0x44
196000.00ns DEBUG  Performance Model      ***** Clock cycle: 19 *****
196000.00ns DEBUG  Performance Model      Computer is stalled for this cycle
205000.00ns DEBUG  Performance Model      ***** DUT DATAPATH Signals *****

my_datapath.ALUControlE   = 0000
my_datapath.ALUOutM       = 0x00000000
my_datapath.ALUOutW       = 0x0000003c
my_datapath.ALUResultE    = 0x00000000
my_datapath.ALSrcE        = 0
my_datapath.BX            = 0
my_datapath.BranchTakenE  = 0
my_datapath.Cond          = 1110
my_datapath.Debug_Source_select= zzzz
my_datapath.Debug_out      = 0x00000000
my_datapath.DestSelect     = 1110
my_datapath.ExtImmD        = 0x00000008
my_datapath.ExtImmE        = 0x00000000
my_datapath.FlushD        = 0
my_datapath.FlushE        = 0

```

```

my_datapath.ForwardAE    = 10
my_datapath.ForwardBE    = 10
my_datapath.Funct        = 110000
my_datapath.ImmSrcD      = 10
my_datapath.Inst         = 0x000002
my_datapath.InstructionD = 0xeb000002
my_datapath.InstructionE = 0x00000000
my_datapath.InstructionF = 0xe3a00e33
my_datapath.L            = 1
my_datapath.MemWriteM    = 0
my_datapath.MemtoRegW    = 0
my_datapath.Op           = 10
my_datapath.PCFetch      = 0x00000040
my_datapath.PCPlus4D     = 0x00000040
my_datapath.PCPlus4F     = 0x00000044
my_datapath.PCPlus8D     = 0x00000044
my_datapath.PCSrcW       = 0
my_datapath.PC_NEXT      = 0x00000044
my_datapath.PC_NEXT_NEXT = 0x00000044
my_datapath.RA1D         = 1111
my_datapath.RA1E         = 0000
my_datapath.RA2D         = 0000
my_datapath.RA2E         = 0000
my_datapath.RD1          = 0x00000044
my_datapath.RD1E         = 0x00000000
my_datapath.RD2          = 0x00000000
my_datapath.RD2E         = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000040
my_datapath.ROT_VALUE    = 00000000
my_datapath.Rd           = 0000
my_datapath.ReadDataM    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD      = 11
my_datapath.RegWriteW    = 0
my_datapath.ResultW      = 0x0000003c
my_datapath.Rm           = 0010
my_datapath.Rn           = 0000
my_datapath.SHIFTED_DATA = 0x00000000
my_datapath.SHIFT_CONTROL = 00

```

```

my_datapath.SHIFT_DATA    = 0x00000000
my_datapath.SHIFT_SHAMT   = 00000
my_datapath.SrcAE         = 0x00000000
my_datapath.SrcB          = 0x00000000
my_datapath.SrcBE         = 0x00000000
my_datapath.SrcBEData     = 0x00000000
my_datapath.StallD        = 0
my_datapath.StallF        = 0
my_datapath.WA3E          = 0000
my_datapath.WA3M          = 0000
my_datapath.WA3W          = 0000
my_datapath.WriteDataM    = 0x00000000
my_datapath.Write_Z_ENABLE = 1
my_datapath.Z_FLAG        = 1
my_datapath.Z_OUT         = 1
my_datapath.clk           = 1
my_datapath.reset         = 0

```

205000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

```

my_controller.ALUControlD  = 0100
my_controller.ALUControlE  = 0000
my_controller.ALUSrcD      = 1
my_controller.ALUSrcE      = 0
my_controller.BControl     = 1
my_controller.BranchD      = 1
my_controller.BranchE      = 0
my_controller.BranchTakenE = 0
my_controller.Cond         = 1110
my_controller.CondE        = 0000
my_controller.CondEx       = 1
my_controller.FlagWriteD   = 00
my_controller.FlagWriteE   = 01
my_controller.FuncControl  = 0
my_controller.Funct        = 110000
my_controller.ImmSrcD      = 10
my_controller.MemWriteD    = 0
my_controller.MemWriteE    = 0
my_controller.MemWriteM    = 0
my_controller.MemtoRegD    = 0
my_controller.MemtoRegE    = 0

```

```

my_controller.MemtoRegM    = 0
my_controller.MemtoRegW    = 0
my_controller.Op            = 10
my_controller.PCSrcD       = 0
my_controller.PCSrcE       = 0
my_controller.PCSrcM       = 0
my_controller.PCSrcW       = 0
my_controller.RegSrcD       = 11
my_controller.RegWriteD     = 1
my_controller.RegWriteE     = 1
my_controller.RegWriteM     = 1
my_controller.RegWriteW     = 0
my_controller.Write_Z_ENABLE = 1
my_controller.Z_FLAG        = 1
my_controller.clk           = 1
my_controller.reset         = 0

```

```

206000.00ns DEBUG Performance Model ***** Performance Model / DUT Data *****
206000.00ns DEBUG Performance Model PC:0x44    PC:0x44
206000.00ns DEBUG Performance Model Register:0: 0x0    0x0
206000.00ns DEBUG Performance Model Register:1: 0x13    0x13
206000.00ns DEBUG Performance Model Register:2: 0x26    0x26
206000.00ns DEBUG Performance Model Register:3: 0x2     0x2
206000.00ns DEBUG Performance Model Register:4: 0x4c    0x4c
206000.00ns DEBUG Performance Model Register:5: 0xa     0xa
206000.00ns DEBUG Performance Model Register:6: 0x80000002 0x80000002
206000.00ns DEBUG Performance Model Register:7: 0xffffffff 0xffffffff
206000.00ns DEBUG Performance Model Register:8: 0x26     0x26
206000.00ns DEBUG Performance Model Register:9: 0x0     0x0
206000.00ns DEBUG Performance Model Register:10: 0x0    0x0
206000.00ns DEBUG Performance Model Register:11: 0x0    0x0
206000.00ns DEBUG Performance Model Register:12: 0x0    0x0
206000.00ns DEBUG Performance Model Register:13: 0x0    0x0
206000.00ns DEBUG Performance Model Register:14: 0x0    0x40
206000.00ns DEBUG Performance Model Register:15: Not checked    0x48
206000.00ns DEBUG Performance Model ***** Clock cycle: 20 *****
206000.00ns DEBUG Performance Model ***** Current Instruction *****
206000.00ns DEBUG Performance Model Binary string:11101011000000000000000000000010
206000.00ns DEBUG Performance Model Operation type Branch (except Bx)
206000.00ns DEBUG Performance Model Link bit:1

```

206000.00ns DEBUG Performance Model

imm24:2

215000.00ns DEBUG Performance Model

\*\*\*\*\* DUT DATAPATH Signals \*\*\*\*\*

my\_datapath.ALUControlE = 0100

my\_datapath.ALUOutM = 0x00000000

my\_datapath.ALUOutW = 0x00000000

my\_datapath.ALUResultE = 0x0000004c

my\_datapath.ALUSrcE = 1

my\_datapath.BX = 0

my\_datapath.BranchTakenE = 1

my\_datapath.Cond = 1110

my\_datapath.Debug\_Source\_select= zzzz

my\_datapath.Debug\_out = 0x00000000

my\_datapath.DestSelect = 0000

my\_datapath.ExtImmD = 0x00000033

my\_datapath.ExtImmE = 0x00000008

my\_datapath.FlushD = 1

my\_datapath.FlushE = 1

my\_datapath.ForwardAE = 00

my\_datapath.ForwardBE = 10

my\_datapath.Funct = 111010

my\_datapath.ImmSrcD = 00

my\_datapath.Inst = 0xa00e33

my\_datapath.InstructionD = 0xe3a00e33

my\_datapath.InstructionE = 0xeb000002

my\_datapath.InstructionF = 0x00000000

my\_datapath.L = 0

my\_datapath.MemWriteM = 0

my\_datapath.MemtoRegW = 0

my\_datapath.Op = 00

my\_datapath.PCFetch = 0x00000044

my\_datapath.PCPlus4D = 0x00000044

my\_datapath.PCPlus4F = 0x00000048

my\_datapath.PCPlus8D = 0x00000048

my\_datapath.PCSrcW = 0

my\_datapath.PC\_NEXT = 0x00000048

my\_datapath.PC\_NEXT\_NEXT = 0x0000004c

my\_datapath.RA1D = 0000

my\_datapath.RA1E = 1111

my\_datapath.RA2D = 0011

```

my_datapath.RA2E      = 0000
my_datapath.RD1       = 0x00000000
my_datapath.RD1E      = 0x00000044
my_datapath.RD2       = 0x00000002
my_datapath.RD2E      = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000000
my_datapath.ROT_VALUE  = 00000000
my_datapath.Rd        = 0000
my_datapath.ReadDataM  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD    = 00
my_datapath.RegWriteW  = 1
my_datapath.ResultW    = 0x00000000
my_datapath.Rm         = 0011
my_datapath.Rn         = 0000
my_datapath.SHIFTED_DATA = 0x00000002
my_datapath.SHIFT_CONTROL = 11
my_datapath.SHIFT_DATA  = 0x00000002
my_datapath.SHIFT_SHAMT = 00000
my_datapath.SrcAE       = 0x00000044
my_datapath.SrcB        = 0x00000000
my_datapath.SrcBE       = 0x00000008
my_datapath.SrcBEData   = 0x00000002
my_datapath.StallD      = 0
my_datapath.StallF      = 0
my_datapath.WA3E        = 0000
my_datapath.WA3M        = 0000
my_datapath.WA3W        = 0000
my_datapath.WriteDataM  = 0x00000000
my_datapath.Write_Z_ENABLE = 0
my_datapath.Z_FLAG      = 1
my_datapath.Z_OUT       = 0
my_datapath.clk         = 1
my_datapath.reset       = 0

215000.00ns DEBUG Performance Model ***** DUT Controller Signals *****

my_controller.ALUControlD = 1101
my_controller.ALUControlE = 0100
my_controller.ALUSrcD     = 0
my_controller.ALUSrcE     = 1

```

```

my_controller.BControl    = 0
my_controller.BranchD     = 0
my_controller.BranchE     = 1
my_controller.BranchTakenE = 1
my_controller.Cond        = 1110
my_controller.CondE       = 1110
my_controller.CondEx      = 1
my_controller.FlagWriteD  = 00
my_controller.FlagWriteE  = 00
my_controller.FuncControl = 0
my_controller.Funct       = 111010
my_controller.ImmSrcD     = 00
my_controller.MemWriteD   = 0
my_controller.MemWriteE   = 0
my_controller.MemWriteM   = 0
my_controller.MemtoRegD   = 0
my_controller.MemtoRegE   = 0
my_controller.MemtoRegM   = 0
my_controller.MemtoRegW   = 0
my_controller.Op          = 00
my_controller.PCSrcD      = 0
my_controller.PCSrcE      = 0
my_controller.PCSrcM      = 0
my_controller.PCSrcW      = 0
my_controller.RegSrcD     = 00
my_controller.RegWriteD   = 1
my_controller.RegWriteE   = 0
my_controller.RegWriteM   = 1
my_controller.RegWriteW   = 1
my_controller.Write_Z_ENABLE = 0
my_controller.Z_FLAG      = 1
my_controller.clk         = 1
my_controller.reset       = 0

```

216000.00ns DEBUG Performance Model

\*\*\*\*\* Performance Model / DUT Data \*\*\*\*\*

216000.00ns DEBUG Performance Model

PC:0x4c      PC:0x4c

216000.00ns DEBUG Performance Model

Register:0: 0x0      0x0

216000.00ns DEBUG Performance Model

Register:1: 0x13      0x13

216000.00ns DEBUG Performance Model

Register:2: 0x26      0x26

216000.00ns DEBUG Performance Model

Register:3: 0x2      0x2



216000.00ns DEBUG	Performance Model	Register:4: 0x4c	0x4c
216000.00ns DEBUG	Performance Model	Register:5: 0xa	0xa
216000.00ns DEBUG	Performance Model	Register:6: 0x80000002	0x80000002
216000.00ns DEBUG	Performance Model	Register:7: 0xffffffff8	0xffffffff8
216000.00ns DEBUG	Performance Model	Register:8: 0x26	0x26
216000.00ns DEBUG	Performance Model	Register:9: 0x0	0x0
216000.00ns DEBUG	Performance Model	Register:10: 0x0	0x0
216000.00ns DEBUG	Performance Model	Register:11: 0x0	0x0
216000.00ns DEBUG	Performance Model	Register:12: 0x0	0x0
216000.00ns DEBUG	Performance Model	Register:13: 0x0	0x0
216000.00ns DEBUG	Performance Model	Register:14: 0x0	0x40
216000.00ns DEBUG	Performance Model	Register:15: Not checked	0x50
216000.00ns DEBUG	Performance Model	***** Clock cycle: 21 *****	
216000.00ns DEBUG	Performance Model	Computer is stalled for this cycle	
225000.00ns DEBUG	Performance Model	***** DUT DATAPATH Signals *****	
my_datapath.ALUControlE = 1101			
my_datapath.ALUOutM = 0x0000004c			
my_datapath.ALUOutW = 0x00000000			
my_datapath.ALUResultE = 0x00000000			
my_datapath.ALUSrcE = 0			
my_datapath.BX = 0			
my_datapath.BranchTakenE = 0			
my_datapath.Cond = 0000			
my_datapath.Debug_Source_select= zzzz			
my_datapath.Debug_out = 0x00000000			
my_datapath.DestSelect = 0000			
my_datapath.ExtImmD = 0x00000000			
my_datapath.ExtImmE = 0x00000033			
my_datapath.FlushD = 0			
my_datapath.FlushE = 0			
my_datapath.ForwardAE = 01			
my_datapath.ForwardBE = 01			
my_datapath.Funct = 000000			
my_datapath.ImmSrcD = 00			
my_datapath.Inst = 0x0000000			
my_datapath.InstructionD = 0x00000000			
my_datapath.InstructionE = 0x00000000			
my_datapath.InstructionF = 0xe12fff1e			
my_datapath.L = 0			

```
my_datapath.MemWriteM    = 0
my_datapath.MemtoRegW    = 0
my_datapath.Op           = 00
my_datapath.PCFetch      = 0x0000004c
my_datapath.PCPlus4D     = 0x00000000
my_datapath.PCPlus4F     = 0x00000050
my_datapath.PCPlus8D     = 0x00000050
my_datapath.PCSrcW       = 0
my_datapath.PC_NEXT      = 0x00000050
my_datapath.PC_NEXT_NEXT = 0x00000050
my_datapath.RA1D         = 0000
my_datapath.RA1E         = 0000
my_datapath.RA2D         = 0000
my_datapath.RA2E         = 0000
my_datapath.RD1          = 0x00000000
my_datapath.RD1E         = 0x00000000
my_datapath.RD2          = 0x00000000
my_datapath.RD2E         = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000000
my_datapath.ROT_VALUE    = 00000000
my_datapath.Rd           = 0000
my_datapath.ReadDataM    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD      = 00
my_datapath.RegWriteW    = 1
my_datapath.ResultW      = 0x00000000
my_datapath.Rm           = 0000
my_datapath.Rn           = 0000
my_datapath.SHIFTED_DATA = 0x00000000
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA   = 0x00000000
my_datapath.SHIFT_SHAMT  = 00000
my_datapath.SrcAE        = 0x00000000
my_datapath.SrcB         = 0x00000000
my_datapath.SrcBE        = 0x00000000
my_datapath.SrcBEData    = 0x00000000
my_datapath.StallD       = 0
my_datapath.StallF       = 0
my_datapath.WA3E         = 0000
```

my\_datapath.WA3M = 0000  
my\_datapath.WA3W = 0000  
my\_datapath.WriteDataM = 0x00000000  
my\_datapath.Write\_Z\_ENABLE = 0  
my\_datapath.Z\_FLAG = 1  
my\_datapath.Z\_OUT = 1  
my\_datapath.clk = 1  
my\_datapath.reset = 0

225000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

my\_controller.ALUControlD = 0000  
my\_controller.ALUControlE = 1101  
my\_controller.ALUSrcD = 0  
my\_controller.ALUSrcE = 0  
my\_controller.BControl = 0  
my\_controller.BranchD = 0  
my\_controller.BranchE = 0  
my\_controller.BranchTakenE = 0  
my\_controller.Cond = 0000  
my\_controller.CondE = 1110  
my\_controller.CondEx = 1  
my\_controller.FlagWriteD = 01  
my\_controller.FlagWriteE = 00  
my\_controller.FuncControl = 0  
my\_controller.Funct = 000000  
my\_controller.ImmSrcD = 00  
my\_controller.MemWriteD = 0  
my\_controller.MemWriteE = 0  
my\_controller.MemWriteM = 0  
my\_controller.MemtoRegD = 0  
my\_controller.MemtoRegE = 0  
my\_controller.MemtoRegM = 0  
my\_controller.MemtoRegW = 0  
my\_controller.Op = 00  
my\_controller.PCSrcD = 0  
my\_controller.PCSrcE = 0  
my\_controller.PCSrcM = 0  
my\_controller.PCSrcW = 0  
my\_controller.RegSrcD = 00  
my\_controller.RegWriteD = 1

```
my_controller.RegWriteE    = 1
my_controller.RegWriteM    = 0
my_controller.RegWriteW    = 1
my_controller.Write_Z_ENABLE = 0
my_controller.Z_FLAG       = 1
my_controller.clk          = 1
my_controller.reset        = 0
```

```
226000.00ns DEBUG Performance Model
```

```
***** Performance Model / DUT Data *****
```

```
226000.00ns DEBUG Performance Model
```

```
PC:0x50    PC:0x50
```

```
226000.00ns DEBUG Performance Model
```

```
Register:0: 0x0    0x0
```

```
226000.00ns DEBUG Performance Model
```

```
Register:1: 0x13    0x13
```

```
226000.00ns DEBUG Performance Model
```

```
Register:2: 0x26    0x26
```

```
226000.00ns DEBUG Performance Model
```

```
Register:3: 0x2     0x2
```

```
226000.00ns DEBUG Performance Model
```

```
Register:4: 0x4c    0x4c
```

```
226000.00ns DEBUG Performance Model
```

```
Register:5: 0xa     0xa
```

```
226000.00ns DEBUG Performance Model
```

```
Register:6: 0x80000002 0x80000002
```

```
226000.00ns DEBUG Performance Model
```

```
Register:7: 0xffffffff 0xffffffff
```

```
226000.00ns DEBUG Performance Model
```

```
Register:8: 0x26     0x26
```

```
226000.00ns DEBUG Performance Model
```

```
Register:9: 0x0      0x0
```

```
226000.00ns DEBUG Performance Model
```

```
Register:10: 0x0     0x0
```

```
226000.00ns DEBUG Performance Model
```

```
Register:11: 0x0     0x0
```

```
226000.00ns DEBUG Performance Model
```

```
Register:12: 0x0     0x0
```

```
226000.00ns DEBUG Performance Model
```

```
Register:13: 0x0     0x0
```

```
226000.00ns DEBUG Performance Model
```

```
Register:14: 0x0     0x40
```

```
226000.00ns DEBUG Performance Model
```

```
Register:15: Not checked    0x54
```

```
226000.00ns DEBUG Performance Model
```

```
***** Clock cycle: 22 *****
```

```
226000.00ns DEBUG Performance Model
```

```
Computer is stalled for this cycle
```

```
235000.00ns DEBUG Performance Model
```

```
***** DUT DATAPATH Signals *****
```

```
my_datapath.ALUControlE    = 0000
```

```
my_datapath.ALUOutM        = 0x00000000
```

```
my_datapath.ALUOutW        = 0x0000004c
```

```
my_datapath.ALUResultE     = 0x00000000
```

```
my_datapath.ALUSrcE        = 0
```

```
my_datapath.BX             = 0
```

```
my_datapath.BranchTakenE   = 0
```

```
my_datapath.Cond           = 1110
```

```
my_datapath.Debug_Source_select= zzzz
```

```
my_datapath.Debug_out      = 0x00000000
```

```
my_datapath.DestSelect     = 0000
```

```
my_datapath.ExtImmD    = 0x0000001e
my_datapath.ExtImmE    = 0x00000000
my_datapath.FlushD     = 0
my_datapath.FlushE     = 0
my_datapath.ForwardAE  = 10
my_datapath.ForwardBE  = 10
my_datapath.Funct      = 010010
my_datapath.ImmSrcD    = 00
my_datapath.Inst       = 0x2fff1e
my_datapath.InstructionD = 0xe12fff1e
my_datapath.InstructionE = 0x00000000
my_datapath.InstructionF = 0x00000000
my_datapath.L          = 0
my_datapath.MemWriteM   = 0
my_datapath.MemtoRegW   = 0
my_datapath.Op          = 00
my_datapath.PCFetch     = 0x00000050
my_datapath.PCPlus4D    = 0x00000050
my_datapath.PCPlus4F    = 0x00000054
my_datapath.PCPlus8D    = 0x00000054
my_datapath.PCSrcW      = 0
my_datapath.PC_NEXT     = 0x00000054
my_datapath.PC_NEXT_NEXT = 0x00000054
my_datapath.RA1D        = 1111
my_datapath.RA1E        = 0000
my_datapath.RA2D        = 1110
my_datapath.RA2E        = 0000
my_datapath.RD1         = 0x00000054
my_datapath.RD1E        = 0x00000000
my_datapath.RD2         = 0x00000040
my_datapath.RD2E        = 0x00000000
my_datapath.REG_FILE_DATA = 0x0000004c
my_datapath.ROT_VALUE   = 00000000
my_datapath.Rd          = 1111
my_datapath.ReadDataM    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD      = 00
my_datapath.RegWriteW    = 0
my_datapath.ResultW      = 0x0000004c
```

```

my_datapath.Rm      = 1110
my_datapath.Rn      = 1111
my_datapath.SHIFTED_DATA = 0x00000000
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA  = 0x00000000
my_datapath.SHIFT_SHAMT  = 00000
my_datapath.SrcAE       = 0x00000000
my_datapath.SrcB       = 0x00000000
my_datapath.SrcBE      = 0x00000000
my_datapath.SrcBEData   = 0x00000000
my_datapath.StallD     = 0
my_datapath.StallF     = 0
my_datapath.WA3E       = 0000
my_datapath.WA3M       = 0000
my_datapath.WA3W       = 0000
my_datapath.WriteDataM = 0x00000000
my_datapath.Write_Z_ENABLE = 1
my_datapath.Z_FLAG     = 1
my_datapath.Z_OUT      = 1
my_datapath.clk        = 1
my_datapath.reset      = 0

```

235000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

```

my_controller.ALUControlD = 1101
my_controller.ALUControlE = 0000
my_controller.ALUSrcD     = 0
my_controller.ALUSrcE     = 0
my_controller.BControl    = 0
my_controller.BranchD     = 1
my_controller.BranchE     = 0
my_controller.BranchTakenE = 0
my_controller.Cond        = 1110
my_controller.CondE       = 0000
my_controller.CondEx      = 1
my_controller.FlagWriteD  = 00
my_controller.FlagWriteE  = 01
my_controller.FuncControl = 0
my_controller.Funct       = 010010
my_controller.ImmSrcD     = 00
my_controller.MemWriteD   = 0

```

my\_controller.MemWriteE = 0  
my\_controller.MemWriteM = 0  
my\_controller.MemtoRegD = 0  
my\_controller.MemtoRegE = 0  
my\_controller.MemtoRegM = 0  
my\_controller.MemtoRegW = 0  
my\_controller.Op = 00  
my\_controller.PCSrcD = 0  
my\_controller.PCSrcE = 0  
my\_controller.PCSrcM = 0  
my\_controller.PCSrcW = 0  
my\_controller.RegSrcD = 00  
my\_controller.RegWriteD = 0  
my\_controller.RegWriteE = 1  
my\_controller.RegWriteM = 1  
my\_controller.RegWriteW = 0  
my\_controller.Write\_Z\_ENABLE = 1  
my\_controller.Z\_FLAG = 1  
my\_controller.clk = 1  
my\_controller.reset = 0

236000.00ns	DEBUG	Performance Model	***** Performance Model / DUT Data *****	
236000.00ns	DEBUG	Performance Model	PC:0x54	PC:0x54
236000.00ns	DEBUG	Performance Model	Register:0: 0x0	0x0
236000.00ns	DEBUG	Performance Model	Register:1: 0x13	0x13
236000.00ns	DEBUG	Performance Model	Register:2: 0x26	0x26
236000.00ns	DEBUG	Performance Model	Register:3: 0x2	0x2
236000.00ns	DEBUG	Performance Model	Register:4: 0x4c	0x4c
236000.00ns	DEBUG	Performance Model	Register:5: 0xa	0xa
236000.00ns	DEBUG	Performance Model	Register:6: 0x80000002	0x80000002
236000.00ns	DEBUG	Performance Model	Register:7: 0xffffffff8	0xffffffff8
236000.00ns	DEBUG	Performance Model	Register:8: 0x26	0x26
236000.00ns	DEBUG	Performance Model	Register:9: 0x0	0x0
236000.00ns	DEBUG	Performance Model	Register:10: 0x0	0x0
236000.00ns	DEBUG	Performance Model	Register:11: 0x0	0x0
236000.00ns	DEBUG	Performance Model	Register:12: 0x0	0x0
236000.00ns	DEBUG	Performance Model	Register:13: 0x0	0x0
236000.00ns	DEBUG	Performance Model	Register:14: 0x0	0x40
236000.00ns	DEBUG	Performance Model	Register:15: Not checked	0x58
236000.00ns	DEBUG	Performance Model	***** Clock cycle: 23 *****	

236000.00ns DEBUG	Performance Model	***** Current Instruction *****
236000.00ns DEBUG	Performance Model	Binary string:11100001001011111111111100011110
236000.00ns DEBUG	Performance Model	Operation type BX
236000.00ns DEBUG	Performance Model	Rm: 14
245000.00ns DEBUG	Performance Model	***** DUT DATAPATH Signals *****
my_datapath.ALUControlE	= 1101	
my_datapath.ALUOutM	= 0x00000000	
my_datapath.ALUOutW	= 0x00000000	
my_datapath.ALUResultE	= 0x00000040	
my_datapath.ALUSrcE	= 0	
my_datapath.BX	= 1	
my_datapath.BranchTakenE	= 1	
my_datapath.Cond	= 0000	
my_datapath.Debug_Source_select	= zzzz	
my_datapath.Debug_out	= 0x00000000	
my_datapath.DestSelect	= 0000	
my_datapath.ExtImmD	= 0x00000000	
my_datapath.ExtImmE	= 0x0000001e	
my_datapath.FlushD	= 1	
my_datapath.FlushE	= 1	
my_datapath.ForwardAE	= 00	
my_datapath.ForwardBE	= 00	
my_datapath.Funct	= 000000	
my_datapath.ImmSrcD	= 00	
my_datapath.Inst	= 0x000000	
my_datapath.InstructionD	= 0x00000000	
my_datapath.InstructionE	= 0xe12fff1e	
my_datapath.InstructionF	= xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx	
my_datapath.L	= 0	
my_datapath.MemWriteM	= 0	
my_datapath.MemtoRegW	= 0	
my_datapath.Op	= 00	
my_datapath.PCFetch	= 0x00000054	
my_datapath.PCPlus4D	= 0x00000054	
my_datapath.PCPlus4F	= 0x00000058	
my_datapath.PCPlus8D	= 0x00000058	
my_datapath.PCSrcW	= 0	
my_datapath.PC_NEXT	= 0x00000058	
my_datapath.PC_NEXT_NEXT	= 0x00000040	



```

my_datapath.RA1D      = 0000
my_datapath.RA1E      = 1111
my_datapath.RA2D      = 0000
my_datapath.RA2E      = 1110
my_datapath.RD1       = 0x00000000
my_datapath.RD1E      = 0x00000054
my_datapath.RD2       = 0x00000000
my_datapath.RD2E      = 0x00000040
my_datapath.REG_FILE_DATA = 0x00000000
my_datapath.ROT_VALUE  = 11111110
my_datapath.Rd        = 0000
my_datapath.ReadDataM  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD    = 00
my_datapath.RegWriteW  = 1
my_datapath.ResultW    = 0x00000000
my_datapath.Rm         = 0000
my_datapath.Rn         = 0000
my_datapath.SHIFTED_DATA = 0x00000000
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA  = 0x00000040
my_datapath.SHIFT_SHAMT = 11110
my_datapath.SrcAE       = 0x00000054
my_datapath.SrcB        = 0x00000040
my_datapath.SrcBE       = 0x00000040
my_datapath.SrcBEData   = 0x00000040
my_datapath.StallD      = 0
my_datapath.StallF      = 0
my_datapath.WA3E        = 1111
my_datapath.WA3M        = 0000
my_datapath.WA3W        = 0000
my_datapath.WriteDataM  = 0x00000000
my_datapath.Write_Z_ENABLE = 0
my_datapath.Z_FLAG      = 1
my_datapath.Z_OUT       = 0
my_datapath.clk         = 1
my_datapath.reset       = 0

245000.00ns DEBUG   Performance Model      ***** DUT Controller Signals *****
my_controller.ALUControlD = 0000

```

my\_controller.ALUControlE = 1101  
my\_controller.ALUSrcD = 0  
my\_controller.ALUSrcE = 0  
my\_controller.BControl = 0  
my\_controller.BranchD = 0  
my\_controller.BranchE = 1  
my\_controller.BranchTakenE = 1  
my\_controller.Cond = 0000  
my\_controller.CondE = 1110  
my\_controller.CondEx = 1  
my\_controller.FlagWriteD = 01  
my\_controller.FlagWriteE = 00  
my\_controller.FuncControl = 0  
my\_controller.Funct = 000000  
my\_controller.ImmSrcD = 00  
my\_controller.MemWriteD = 0  
my\_controller.MemWriteE = 0  
my\_controller.MemWriteM = 0  
my\_controller.MemtoRegD = 0  
my\_controller.MemtoRegE = 0  
my\_controller.MemtoRegM = 0  
my\_controller.MemtoRegW = 0  
my\_controller.Op = 00  
my\_controller.PCSrcD = 0  
my\_controller.PCSrcE = 0  
my\_controller.PCSrcM = 0  
my\_controller.PCSrcW = 0  
my\_controller.RegSrcD = 00  
my\_controller.RegWriteD = 1  
my\_controller.RegWriteE = 0  
my\_controller.RegWriteM = 1  
my\_controller.RegWriteW = 1  
my\_controller.Write\_Z\_ENABLE = 0  
my\_controller.Z\_FLAG = 1  
my\_controller.clk = 1  
my\_controller.reset = 0

246000.00ns DEBUG Performance Model  
246000.00ns DEBUG Performance Model  
246000.00ns DEBUG Performance Model

\*\*\*\*\* Performance Model / DUT Data \*\*\*\*\*

PC:0x40 PC:0x40  
Register:0: 0x0 0x0

246000.00ns DEBUG	Performance Model	Register:1: 0x13	0x13
246000.00ns DEBUG	Performance Model	Register:2: 0x26	0x26
246000.00ns DEBUG	Performance Model	Register:3: 0x2	0x2
246000.00ns DEBUG	Performance Model	Register:4: 0x4c	0x4c
246000.00ns DEBUG	Performance Model	Register:5: 0xa	0xa
246000.00ns DEBUG	Performance Model	Register:6: 0x80000002	0x80000002
246000.00ns DEBUG	Performance Model	Register:7: 0xffffffff8	0xffffffff8
246000.00ns DEBUG	Performance Model	Register:8: 0x26	0x26
246000.00ns DEBUG	Performance Model	Register:9: 0x0	0x0
246000.00ns DEBUG	Performance Model	Register:10: 0x0	0x0
246000.00ns DEBUG	Performance Model	Register:11: 0x0	0x0
246000.00ns DEBUG	Performance Model	Register:12: 0x0	0x0
246000.00ns DEBUG	Performance Model	Register:13: 0x0	0x0
246000.00ns DEBUG	Performance Model	Register:14: 0x0	0x40
246000.00ns DEBUG	Performance Model	Register:15: Not checked	0x44
246000.00ns DEBUG	Performance Model	***** Clock cycle: 24 *****	
246000.00ns DEBUG	Performance Model	***** Current Instruction *****	
246000.00ns DEBUG	Performance Model	Binary string:11100011101000000000111000110011	
246000.00ns DEBUG	Performance Model	Operation type Data Processing	
246000.00ns DEBUG	Performance Model	cond:E	
246000.00ns DEBUG	Performance Model	Immediate bit:1	
246000.00ns DEBUG	Performance Model	cmd:D	
246000.00ns DEBUG	Performance Model	Set bit:0	
246000.00ns DEBUG	Performance Model	Rn:0 Rd:0	
246000.00ns DEBUG	Performance Model	rot:14 imm8:51	
255000.00ns DEBUG	Performance Model	***** DUT DATAPATH Signals *****	
my_datapath.ALUControlE	= 0000		
my_datapath.ALUOutM	= 0x00000040		
my_datapath.ALUOutW	= 0x00000000		
my_datapath.ALUResultE	= 0x00000000		
my_datapath.ALUSrcE	= 0		
my_datapath.BX	= 0		
my_datapath.BranchTakenE	= 0		
my_datapath.Cond	= 0000		
my_datapath.Debug_Source_select	= zzzz		
my_datapath.Debug_out	= 0x00000000		
my_datapath.DestSelect	= 0000		
my_datapath.ExtImmD	= 0x00000000		
my_datapath.ExtImmE	= 0x00000000		

```

my_datapath.FlushD      = 0
my_datapath.FlushE      = 0
my_datapath.ForwardAE   = 01
my_datapath.ForwardBE   = 01
my_datapath.Funct       = 000000
my_datapath.ImmSrcD     = 00
my_datapath.Inst        = 0x000000
my_datapath.InstructionD = 0x00000000
my_datapath.InstructionE = 0x00000000
my_datapath.InstructionF = 0xe3a00e33
my_datapath.L           = 0
my_datapath.MemWriteM    = 0
my_datapath.MemtoRegW    = 0
my_datapath.Op          = 00
my_datapath.PCFetch     = 0x00000040
my_datapath.PCPlus4D    = 0x00000000
my_datapath.PCPlus4F    = 0x00000044
my_datapath.PCPlus8D    = 0x00000044
my_datapath.PCSrcW      = 0
my_datapath.PC_NEXT     = 0x00000044
my_datapath.PC_NEXT_NEXT = 0x00000044
my_datapath.RA1D        = 0000
my_datapath.RA1E        = 0000
my_datapath.RA2D        = 0000
my_datapath.RA2E        = 0000
my_datapath.RD1         = 0x00000000
my_datapath.RD1E        = 0x00000000
my_datapath.RD2         = 0x00000000
my_datapath.RD2E        = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000000
my_datapath.ROT_VALUE   = 00000000
my_datapath.Rd          = 0000
my_datapath.ReadDataM    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW    = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD      = 00
my_datapath.RegWriteW    = 1
my_datapath.ResultW      = 0x00000000
my_datapath.Rm           = 0000
my_datapath.Rn           = 0000

```

```

my_datapath.SHIFTED_DATA = 0x00000000
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA = 0x00000000
my_datapath.SHIFT_SHAMT = 00000
my_datapath.SrcAE = 0x00000000
my_datapath.SrcB = 0x00000000
my_datapath.SrcBE = 0x00000000
my_datapath.SrcBEData = 0x00000000
my_datapath.StallD = 0
my_datapath.StallF = 0
my_datapath.WA3E = 0000
my_datapath.WA3M = 1111
my_datapath.WA3W = 0000
my_datapath.WriteDataM = 0x00000040
my_datapath.Write_Z_ENABLE = 1
my_datapath.Z_FLAG = 1
my_datapath.Z_OUT = 1
my_datapath.clk = 1
my_datapath.reset = 0

```

255000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

```

my_controller.ALUControlD = 0000
my_controller.ALUControlE = 0000
my_controller.ALUSrcD = 0
my_controller.ALUSrcE = 0
my_controller.BControl = 0
my_controller.BranchD = 0
my_controller.BranchE = 0
my_controller.BranchTakenE = 0
my_controller.Cond = 0000
my_controller.CondE = 0000
my_controller.CondEx = 1
my_controller.FlagWriteD = 01
my_controller.FlagWriteE = 01
my_controller.FuncControl = 0
my_controller.Funct = 000000
my_controller.ImmSrcD = 00
my_controller.MemWriteD = 0
my_controller.MemWriteE = 0
my_controller.MemWriteM = 0

```

```

my_controller.MemtoRegD    = 0
my_controller.MemtoRegE    = 0
my_controller.MemtoRegM    = 0
my_controller.MemtoRegW    = 0
my_controller.Op           = 00
my_controller.PCSrcD       = 0
my_controller.PCSrcE       = 0
my_controller.PCSrcM       = 0
my_controller.PCSrcW       = 0
my_controller.RegSrcD      = 00
my_controller.RegWriteD    = 1
my_controller.RegWriteE    = 1
my_controller.RegWriteM    = 0
my_controller.RegWriteW    = 1
my_controller.Write_Z_ENABLE = 1
my_controller.Z_FLAG       = 1
my_controller.clk          = 1
my_controller.reset        = 0

```

```

256000.00ns DEBUG Performance Model ***** Performance Model / DUT Data *****
256000.00ns DEBUG Performance Model PC:0x44    PC:0x44
256000.00ns DEBUG Performance Model Register:0: 0x0    0x0
256000.00ns DEBUG Performance Model Register:1: 0x13    0x13
256000.00ns DEBUG Performance Model Register:2: 0x26    0x26
256000.00ns DEBUG Performance Model Register:3: 0x2    0x2
256000.00ns DEBUG Performance Model Register:4: 0x4c    0x4c
256000.00ns DEBUG Performance Model Register:5: 0xa    0xa
256000.00ns DEBUG Performance Model Register:6: 0x80000002 0x80000002
256000.00ns DEBUG Performance Model Register:7: 0xffffffff 0xffffffff
256000.00ns DEBUG Performance Model Register:8: 0x26    0x26
256000.00ns DEBUG Performance Model Register:9: 0x0    0x0
256000.00ns DEBUG Performance Model Register:10: 0x0    0x0
256000.00ns DEBUG Performance Model Register:11: 0x0    0x0
256000.00ns DEBUG Performance Model Register:12: 0x0    0x0
256000.00ns DEBUG Performance Model Register:13: 0x0    0x0
256000.00ns DEBUG Performance Model Register:14: 0x40    0x40
256000.00ns DEBUG Performance Model Register:15: Not checked    0x48
256000.00ns DEBUG Performance Model ***** Clock cycle: 25 *****
256000.00ns DEBUG Performance Model Computer is stalled for this cycle
265000.00ns DEBUG Performance Model ***** DUT DATAPATH Signals *****

```

```
my_datapath.ALUControlE = 0000
my_datapath.ALUOutM     = 0x00000000
my_datapath.ALUOutW     = 0x00000040
my_datapath.ALUResultE  = 0x00000000
my_datapath.ALUSrcE     = 0
my_datapath.BX          = 0
my_datapath.BranchTakenE = 0
my_datapath.Cond        = 1110
my_datapath.Debug_Source_select= zzzz
my_datapath.Debug_out   = 0x00000000
my_datapath.DestSelect  = 1111
my_datapath.ExtImmD     = 0x00000033
my_datapath.ExtImmE     = 0x00000000
my_datapath.FlushD      = 0
my_datapath.FlushE      = 0
my_datapath.ForwardAE   = 10
my_datapath.ForwardBE   = 10
my_datapath.Funct       = 111010
my_datapath.ImmSrcD     = 00
my_datapath.Inst        = 0xa00e33
my_datapath.InstructionD = 0xe3a00e33
my_datapath.InstructionE = 0x00000000
my_datapath.InstructionF = 0x00000000
my_datapath.L           = 0
my_datapath.MemWriteM   = 0
my_datapath.MemtoRegW   = 0
my_datapath.Op          = 00
my_datapath.PCFetch     = 0x00000044
my_datapath.PCPlus4D    = 0x00000044
my_datapath.PCPlus4F    = 0x00000048
my_datapath.PCPlus8D    = 0x00000048
my_datapath.PCSrcW      = 0
my_datapath.PC_NEXT     = 0x00000048
my_datapath.PC_NEXT_NEXT = 0x00000048
my_datapath.RA1D        = 0000
my_datapath.RA1E        = 0000
my_datapath.RA2D        = 0011
my_datapath.RA2E        = 0000
my_datapath.RD1         = 0x00000000
```

```

my_datapath.RD1E      = 0x00000000
my_datapath.RD2       = 0x00000002
my_datapath.RD2E      = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000040
my_datapath.ROT_VALUE  = 00000000
my_datapath.Rd         = 0000
my_datapath.ReadDataM  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD    = 00
my_datapath.RegWriteW  = 0
my_datapath.ResultW    = 0x00000040
my_datapath.Rm         = 0011
my_datapath.Rn         = 0000
my_datapath.SHIFTED_DATA = 0x00000000
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA  = 0x00000000
my_datapath.SHIFT_SHAMT = 00000
my_datapath.SrcAE       = 0x00000000
my_datapath.SrcB        = 0x00000000
my_datapath.SrcBE       = 0x00000000
my_datapath.SrcBEData   = 0x00000000
my_datapath.StallD      = 0
my_datapath.StallF      = 0
my_datapath.WA3E        = 0000
my_datapath.WA3M        = 0000
my_datapath.WA3W        = 1111
my_datapath.WriteDataM  = 0x00000000
my_datapath.Write_Z_ENABLE = 1
my_datapath.Z_FLAG      = 1
my_datapath.Z_OUT       = 1
my_datapath.clk         = 1
my_datapath.reset       = 0

265000.00ns DEBUG Performance Model ***** DUT Controller Signals *****

my_controller.ALUControlD = 1101
my_controller.ALUControlE = 0000
my_controller.ALUSrcD     = 0
my_controller.ALUSrcE     = 0
my_controller.BControl    = 0
my_controller.BranchD     = 0

```



```

my_controller.BranchE      = 0
my_controller.BranchTakenE = 0
my_controller.Cond        = 1110
my_controller.CondE       = 0000
my_controller.CondEx      = 1
my_controller.FlagWriteD   = 00
my_controller.FlagWriteE   = 01
my_controller.FuncControl  = 0
my_controller.Funct       = 111010
my_controller.ImmSrcD      = 00
my_controller.MemWriteD    = 0
my_controller.MemWriteE    = 0
my_controller.MemWriteM    = 0
my_controller.MemtoRegD    = 0
my_controller.MemtoRegE    = 0
my_controller.MemtoRegM    = 0
my_controller.MemtoRegW    = 0
my_controller.Op          = 00
my_controller.PCSrcD       = 0
my_controller.PCSrcE       = 0
my_controller.PCSrcM       = 0
my_controller.PCSrcW       = 0
my_controller.RegSrcD      = 00
my_controller.RegWriteD    = 1
my_controller.RegWriteE    = 1
my_controller.RegWriteM    = 1
my_controller.RegWriteW    = 0
my_controller.Write_Z_ENABLE = 1
my_controller.Z_FLAG       = 1
my_controller.clk          = 1
my_controller.reset        = 0

```

266000.00ns DEBUG	Performance Model	***** Performance Model / DUT Data *****	
266000.00ns DEBUG	Performance Model	PC:0x-1	PC:0x48
266000.00ns DEBUG	Performance Model	Register:0: 0x0	0x0
266000.00ns DEBUG	Performance Model	Register:1: 0x13	0x13
266000.00ns DEBUG	Performance Model	Register:2: 0x26	0x26
266000.00ns DEBUG	Performance Model	Register:3: 0x2	0x2
266000.00ns DEBUG	Performance Model	Register:4: 0x4c	0x4c
266000.00ns DEBUG	Performance Model	Register:5: 0xa	0xa

266000.00ns DEBUG	Performance Model	Register:6: 0x80000002 0x80000002
266000.00ns DEBUG	Performance Model	Register:7: 0xffffffff8 0xffffffff8
266000.00ns DEBUG	Performance Model	Register:8: 0x26 0x26
266000.00ns DEBUG	Performance Model	Register:9: 0x0 0x0
266000.00ns DEBUG	Performance Model	Register:10: 0x0 0x0
266000.00ns DEBUG	Performance Model	Register:11: 0x0 0x0
266000.00ns DEBUG	Performance Model	Register:12: 0x0 0x0
266000.00ns DEBUG	Performance Model	Register:13: 0x0 0x0
266000.00ns DEBUG	Performance Model	Register:14: 0x40 0x40
266000.00ns DEBUG	Performance Model	Register:15: Not checked 0x4c
266000.00ns DEBUG	Performance Model	***** Clock cycle: 26 *****
266000.00ns DEBUG	Performance Model	Computer is stalled for this cycle
275000.00ns DEBUG	Performance Model	***** DUT DATAPATH Signals *****
my_datapath.ALUControlE	= 1101	
my_datapath.ALUOutM	= 0x00000000	
my_datapath.ALUOutW	= 0x00000000	
my_datapath.ALUResultE	= 0x00000330	
my_datapath.ALUSrcE	= 0	
my_datapath.BX	= 0	
my_datapath.BranchTakenE	= 0	
my_datapath.Cond	= 0000	
my_datapath.Debug_Source_select	= zzzz	
my_datapath.Debug_out	= 0x00000000	
my_datapath.DestSelect	= 0000	
my_datapath.ExtImmD	= 0x00000000	
my_datapath.ExtImmE	= 0x00000033	
my_datapath.FlushD	= 0	
my_datapath.FlushE	= 0	
my_datapath.ForwardAE	= 10	
my_datapath.ForwardBE	= 00	
my_datapath.Funct	= 000000	
my_datapath.ImmSrcD	= 00	
my_datapath.Inst	= 0x000000	
my_datapath.InstructionD	= 0x00000000	
my_datapath.InstructionE	= 0xe3a00e33	
my_datapath.InstructionF	= 0x00000000	
my_datapath.L	= 0	
my_datapath.MemWriteM	= 0	
my_datapath.MemtoRegW	= 0	

```

my_datapath.Op      = 00
my_datapath.PCFetch = 0x00000048
my_datapath.PCPlus4D = 0x00000048
my_datapath.PCPlus4F = 0x0000004c
my_datapath.PCPlus8D = 0x0000004c
my_datapath.PCSrcW   = 0
my_datapath.PC_NEXT  = 0x0000004c
my_datapath.PC_NEXT_NEXT = 0x0000004c
my_datapath.RA1D     = 0000
my_datapath.RA1E     = 0000
my_datapath.RA2D     = 0000
my_datapath.RA2E     = 0011
my_datapath.RD1      = 0x00000000
my_datapath.RD1E     = 0x00000000
my_datapath.RD2      = 0x00000000
my_datapath.RD2E     = 0x00000002
my_datapath.REG_FILE_DATA = 0x00000000
my_datapath.ROT_VALUE = 11011100
my_datapath.Rd       = 0000
my_datapath.ReadDataM = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD   = 00
my_datapath.RegWriteW = 1
my_datapath.ResultW   = 0x00000000
my_datapath.Rm        = 0000
my_datapath.Rn        = 0000
my_datapath.SHIFTED_DATA = 0x00000330
my_datapath.SHIFT_CONTROL = 11
my_datapath.SHIFT_DATA = 0x00000033
my_datapath.SHIFT_SHAMT = 11100
my_datapath.SrcAE      = 0x00000000
my_datapath.SrcB       = 0x00000002
my_datapath.SrcBE      = 0x00000330
my_datapath.SrcBEData  = 0x00000330
my_datapath.StallD     = 0
my_datapath.StallF     = 0
my_datapath.WA3E       = 0000
my_datapath.WA3M       = 0000
my_datapath.WA3W       = 0000

```

my\_datapath.WriteDataM = 0x00000000

my\_datapath.Write\_Z\_ENABLE = 0

my\_datapath.Z\_FLAG = 1

my\_datapath.Z\_OUT = 0

my\_datapath.clk = 1

my\_datapath.reset = 0

275000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

my\_controller.ALUControlD = 0000

my\_controller.ALUControlE = 1101

my\_controller.ALUSrcD = 0

my\_controller.ALUSrcE = 0

my\_controller.BControl = 0

my\_controller.BranchD = 0

my\_controller.BranchE = 0

my\_controller.BranchTakenE = 0

my\_controller.Cond = 0000

my\_controller.CondE = 1110

my\_controller.CondEx = 1

my\_controller.FlagWriteD = 01

my\_controller.FlagWriteE = 00

my\_controller.FuncControl = 0

my\_controller.Funct = 000000

my\_controller.ImmSrcD = 00

my\_controller.MemWriteD = 0

my\_controller.MemWriteE = 0

my\_controller.MemWriteM = 0

my\_controller.MemtoRegD = 0

my\_controller.MemtoRegE = 0

my\_controller.MemtoRegM = 0

my\_controller.MemtoRegW = 0

my\_controller.Op = 00

my\_controller.PCSrcD = 0

my\_controller.PCSrcE = 0

my\_controller.PCSrcM = 0

my\_controller.PCSrcW = 0

my\_controller.RegSrcD = 00

my\_controller.RegWriteD = 1

my\_controller.RegWriteE = 1

my\_controller.RegWriteM = 1

```
my_datapath.ExtImmE      = 0x00000000
```

```

my_datapath.FlushD      = 0
my_datapath.FlushE      = 0
my_datapath.ForwardAE    = 10
my_datapath.ForwardBE    = 10
my_datapath.Funct        = 000000
my_datapath.ImmSrcD      = 00
my_datapath.Inst         = 0x000000
my_datapath.InstructionD = 0x00000000
my_datapath.InstructionE = 0x00000000
my_datapath.InstructionF = 0xe12fff1e
my_datapath.L            = 0
my_datapath.MemWriteM    = 0
my_datapath.MemtoRegW    = 0
my_datapath.Op           = 00
my_datapath.PCFetch      = 0x0000004c
my_datapath.PCPlus4D     = 0x0000004c
my_datapath.PCPlus4F     = 0x00000050
my_datapath.PCPlus8D     = 0x00000050
my_datapath.PCSrcW       = 0
my_datapath.PC_NEXT      = 0x00000050
my_datapath.PC_NEXT_NEXT = 0x00000050
my_datapath.RA1D         = 0000
my_datapath.RA1E         = 0000
my_datapath.RA2D         = 0000
my_datapath.RA2E         = 0000
my_datapath.RD1          = 0x00000000
my_datapath.RD1E         = 0x00000000
my_datapath.RD2          = 0x00000000
my_datapath.RD2E         = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000000
my_datapath.ROT_VALUE    = 00000000
my_datapath.Rd           = 0000
my_datapath.ReadDataM     = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW     = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD       = 00
my_datapath.RegWriteW     = 1
my_datapath.ResultW       = 0x00000000
my_datapath.Rm            = 0000
my_datapath.Rn            = 0000

```

```

my_datapath.SHIFTED_DATA = 0x00000330
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA = 0x00000330
my_datapath.SHIFT_SHAMT = 00000
my_datapath.SrcAE = 0x00000330
my_datapath.SrcB = 0x00000330
my_datapath.SrcBE = 0x00000330
my_datapath.SrcBEData = 0x00000330
my_datapath.StallD = 0
my_datapath.StallF = 0
my_datapath.WA3E = 0000
my_datapath.WA3M = 0000
my_datapath.WA3W = 0000
my_datapath.WriteDataM = 0x00000002
my_datapath.Write_Z_ENABLE = 1
my_datapath.Z_FLAG = 1
my_datapath.Z_OUT = 0
my_datapath.clk = 1
my_datapath.reset = 0

```

285000.00ns DEBUG Performance Model

\*\*\*\*\* DUT Controller Signals \*\*\*\*\*

```

my_controller.ALUControlD = 0000
my_controller.ALUControlE = 0000
my_controller.ALUSrcD = 0
my_controller.ALUSrcE = 0
my_controller.BControl = 0
my_controller.BranchD = 0
my_controller.BranchE = 0
my_controller.BranchTakenE = 0
my_controller.Cond = 0000
my_controller.CondE = 0000
my_controller.CondEx = 1
my_controller.FlagWriteD = 01
my_controller.FlagWriteE = 01
my_controller.FuncControl = 0
my_controller.Funct = 000000
my_controller.ImmSrcD = 00
my_controller.MemWriteD = 0
my_controller.MemWriteE = 0
my_controller.MemWriteM = 0

```

```

my_controller.MemtoRegD    = 0
my_controller.MemtoRegE    = 0
my_controller.MemtoRegM    = 0
my_controller.MemtoRegW    = 0
my_controller.Op           = 00
my_controller.PCSrcD       = 0
my_controller.PCSrcE       = 0
my_controller.PCSrcM       = 0
my_controller.PCSrcW       = 0
my_controller.RegSrcD       = 00
my_controller.RegWriteD     = 1
my_controller.RegWriteE     = 1
my_controller.RegWriteM     = 1
my_controller.RegWriteW     = 1
my_controller.Write_Z_ENABLE = 1
my_controller.Z_FLAG        = 1
my_controller.clk           = 1
my_controller.reset         = 0

```

```

286000.00ns DEBUG Performance Model ***** Performance Model / DUT Data *****
286000.00ns DEBUG Performance Model PC:0x-1    PC:0x50
286000.00ns DEBUG Performance Model Register:0: 0x0    0x0
286000.00ns DEBUG Performance Model Register:1: 0x13   0x13
286000.00ns DEBUG Performance Model Register:2: 0x26   0x26
286000.00ns DEBUG Performance Model Register:3: 0x2    0x2
286000.00ns DEBUG Performance Model Register:4: 0x4c   0x4c
286000.00ns DEBUG Performance Model Register:5: 0xa    0xa
286000.00ns DEBUG Performance Model Register:6: 0x80000002 0x80000002
286000.00ns DEBUG Performance Model Register:7: 0xffffffff 0xffffffff
286000.00ns DEBUG Performance Model Register:8: 0x26    0x26
286000.00ns DEBUG Performance Model Register:9: 0x0    0x0
286000.00ns DEBUG Performance Model Register:10: 0x0   0x0
286000.00ns DEBUG Performance Model Register:11: 0x0   0x0
286000.00ns DEBUG Performance Model Register:12: 0x0   0x0
286000.00ns DEBUG Performance Model Register:13: 0x0   0x0
286000.00ns DEBUG Performance Model Register:14: 0x40   0x40
286000.00ns DEBUG Performance Model Register:15: Not checked 0x54
286000.00ns DEBUG Performance Model ***** Clock cycle: 28 *****
286000.00ns DEBUG Performance Model Computer is stalled for this cycle
295000.00ns DEBUG Performance Model ***** DUT DATAPATH Signals *****

```



```
my_datapath.ALUControlE = 0000
my_datapath.ALUOutM     = 0x00000330
my_datapath.ALUOutW     = 0x00000330
my_datapath.ALUResultE  = 0x00000330
my_datapath.ALUSrcE     = 0
my_datapath.BX          = 0
my_datapath.BranchTakenE = 0
my_datapath.Cond        = 1110
my_datapath.Debug_Source_select= zzzz
my_datapath.Debug_out   = 0x00000000
my_datapath.DestSelect  = 0000
my_datapath.ExtImmD     = 0x0000001e
my_datapath.ExtImmE     = 0x00000000
my_datapath.FlushD      = 0
my_datapath.FlushE      = 0
my_datapath.ForwardAE   = 10
my_datapath.ForwardBE   = 10
my_datapath.Funct       = 010010
my_datapath.ImmSrcD     = 00
my_datapath.Inst        = 0x2fff1e
my_datapath.InstructionD = 0xe12fff1e
my_datapath.InstructionE = 0x00000000
my_datapath.InstructionF = 0x00000000
my_datapath.L           = 0
my_datapath.MemWriteM   = 0
my_datapath.MemtoRegW   = 0
my_datapath.Op          = 00
my_datapath.PCFetch     = 0x00000050
my_datapath.PCPlus4D    = 0x00000050
my_datapath.PCPlus4F    = 0x00000054
my_datapath.PCPlus8D    = 0x00000054
my_datapath.PCSrcW      = 0
my_datapath.PC_NEXT     = 0x00000054
my_datapath.PC_NEXT_NEXT = 0x00000054
my_datapath.RA1D        = 1111
my_datapath.RA1E        = 0000
my_datapath.RA2D        = 1110
my_datapath.RA2E        = 0000
my_datapath.RD1         = 0x00000054
```

```

my_datapath.RD1E      = 0x00000000
my_datapath.RD2       = 0x00000040
my_datapath.RD2E      = 0x00000000
my_datapath.REG_FILE_DATA = 0x00000330
my_datapath.ROT_VALUE  = 00000000
my_datapath.Rd         = 1111
my_datapath.ReadDataM  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.ReadDataW  = xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
my_datapath.RegSrcD    = 00
my_datapath.RegWriteW  = 1
my_datapath.ResultW    = 0x00000330
my_datapath.Rm         = 1110
my_datapath.Rn         = 1111
my_datapath.SHIFTED_DATA = 0x00000330
my_datapath.SHIFT_CONTROL = 00
my_datapath.SHIFT_DATA  = 0x00000330
my_datapath.SHIFT_SHAMT = 00000
my_datapath.SrcAE       = 0x00000330
my_datapath.SrcB        = 0x00000330
my_datapath.SrcBE       = 0x00000330
my_datapath.SrcBEData   = 0x00000330
my_datapath.StallD      = 0
my_datapath.StallF      = 0
my_datapath.WA3E        = 0000
my_datapath.WA3M        = 0000
my_datapath.WA3W        = 0000
my_datapath.WriteDataM  = 0x00000000
my_datapath.Write_Z_ENABLE = 1
my_datapath.Z_FLAG      = 0
my_datapath.Z_OUT       = 0
my_datapath.clk         = 1
my_datapath.reset       = 0

295000.00ns DEBUG Performance Model ***** DUT Controller Signals *****

my_controller.ALUControlD = 1101
my_controller.ALUControlE = 0000
my_controller.ALUSrcD     = 0
my_controller.ALUSrcE     = 0
my_controller.BControl    = 0
my_controller.BranchD     = 1

```

```

my_controller.BranchE      = 0
my_controller.BranchTakenE = 0
my_controller.Cond         = 1110
my_controller.CondE        = 0000
my_controller.CondEx       = 1
my_controller.FlagWriteD   = 00
my_controller.FlagWriteE   = 01
my_controller.FuncControl  = 0
my_controller.Funct        = 010010
my_controller.ImmSrcD      = 00
my_controller.MemWriteD    = 0
my_controller.MemWriteE    = 0
my_controller.MemWriteM    = 0
my_controller.MemtoRegD    = 0
my_controller.MemtoRegE    = 0
my_controller.MemtoRegM    = 0
my_controller.MemtoRegW    = 0
my_controller.Op           = 00
my_controller.PCSrcD       = 0
my_controller.PCSrcE       = 0
my_controller.PCSrcM       = 0
my_controller.PCSrcW       = 0
my_controller.RegSrcD      = 00
my_controller.RegWriteD    = 0
my_controller.RegWriteE    = 1
my_controller.RegWriteM    = 1
my_controller.RegWriteW    = 1
my_controller.Write_Z_ENABLE = 1
my_controller.Z_FLAG       = 0
my_controller.clk          = 1
my_controller.reset        = 0

```

296000.00ns	DEBUG	Performance Model	***** Performance Model / DUT Data *****	
296000.00ns	DEBUG	Performance Model	PC:0x-1	PC:0x54
296000.00ns	DEBUG	Performance Model	Register:0: 0x330	0x330
296000.00ns	DEBUG	Performance Model	Register:1: 0x13	0x13
296000.00ns	DEBUG	Performance Model	Register:2: 0x26	0x26
296000.00ns	DEBUG	Performance Model	Register:3: 0x2	0x2
296000.00ns	DEBUG	Performance Model	Register:4: 0x4c	0x4c
296000.00ns	DEBUG	Performance Model	Register:5: 0xa	0xa

```
296000.00ns DEBUG Performance Model Register:6: 0x80000002 0x80000002
296000.00ns DEBUG Performance Model Register:7: 0xffffffff 0xffffffff
296000.00ns DEBUG Performance Model Register:8: 0x26 0x26
296000.00ns DEBUG Performance Model Register:9: 0x0 0x0
296000.00ns DEBUG Performance Model Register:10: 0x0 0x0
296000.00ns DEBUG Performance Model Register:11: 0x0 0x0
296000.00ns DEBUG Performance Model Register:12: 0x0 0x0
296000.00ns DEBUG Performance Model Register:13: 0x0 0x0
296000.00ns DEBUG Performance Model Register:14: 0x40 0x40
296000.00ns DEBUG Performance Model Register:15: Not checked 0x58
```

```
297000.00ns INFO cocotb.regression Pipeline_test ←[32mpassed←[49m←[39m
```

```
297000.00ns INFO cocotb.regression
```

```
*****
```

```
** TEST STATUS SIM TIME (ns) REAL TIME (s) RATIO (ns/s) **
```

```
*****
```

```
** Pipeline_Test.Pipeline_test ←[32m PASS ←[49m←[39m 297000.00 0.34 867714.50 **
```

```
*****
```

```
** TESTS=1 PASS=1 FAIL=0 SKIP=0 297000.00 0.50 597465.16 **
```

```
*****
```

```
make[1]: Leaving directory '/c/Users/alper/Desktop/EE/EE5-2/EE446/Prelim/Exp4/Pipeline_ARM/Test'
```

```
(base) PS C:\Users\alper\Desktop\EE\EE5-2\EE446\Prelim\Exp4\Pipeline_ARM\Test>
```