





```

//add_server
/*
 * This is sample code generated by rpcgen.
 * These are only templates and you can use them
 * as a guideline for developing your own functions.
 */
#include "add.h"
int *
add_1_svc(numbers *argp, struct svc_req *rqstp)
{
    static int result;
    /*
     * insert server code here
     */
    result=argp->a + argp->b;
    return &result;
}

//add_client
/*
 * This is sample code generated by rpcgen.
 * These are only templates and you can use them
 * as a guideline for developing your own functions.
 */
#include "add.h"
void
add_prog_1(char *host, int x, int y)
{
    CLIENT *clnt;
    int *result_1;
    numbers add_1_arg;
#ifdef DEBUG
    clnt = clnt_create (host, ADD_PROG, ADD_VERS, "udp");
    if (clnt == NULL) {
        clnt_pcreateerror (host);
        exit (1);
    }
#endif /* DEBUG */
    add_1_arg.a=x;
    add_1_arg.b=y;
    result_1 = add_1(&add_1_arg, clnt);
    if (result_1 == (int *) NULL) {
        clnt_perror (clnt, "call failed");
    }
    else
    {
        printf("Result is - %d",*result_1);
    }
#ifdef DEBUG
    clnt_destroy (clnt);
#endif /* DEBUG */
}
int
main (int argc, char *argv[])
{
    char *host;
    if (argc < 4) {
        printf ("usage: %s server_host number1 number2\n", argv[0]);
        exit (1);
    }
    host = argv[1];
    add_prog_1 (host, atoi(argv[2]),atoi(argv[3]));
    exit (0);
}

```