

Configuring and Verifying VLANs

VLAN - A **Virtual Local Area Network** is a logical subdivision of a switch that allows devices in different physical locations to be grouped into the same broadcast domain. This improves network segmentation, security, and efficiency.

Default VLAN - By default, all switch ports belong to **VLAN 1**. This VLAN cannot be deleted or disabled. It is used for management and control-plane traffic unless otherwise configured.

- **Cannot be turned off**

Standard VLAN Range - VLANs 1–1005

Where are VLANs stored by default using VTP?

- Stored in the **vlan.dat** file under flash (default)
- Known as **Server/Client Mode**
- VLAN numbers can go above 1005 with newer versions of VTP (e.g., VTPv3)

Where are VLANs stored when using Transparent Mode?

- VLAN information is stored in the **running configuration**
- VLAN numbers can go above 1005 in this mode

Switchport (Enable) - The **switchport command** is used to configure a switch port as either an **access port** (assigned to a single VLAN) or a **trunk port** (carrying multiple VLANs). By default, most switch ports operate in Layer 2 mode with switchport enabled.

Voice Requirements

- Bandwidth per call depends on codec, sampling rate, and Layer 2 media:
 - **Jitter** less than 30 ms
 - **Delay** less than 150 ms
 - **Packet loss** less than 1%
 - Voice traffic is marked with an **802.1p CoS (Class of Service) value of 5**

802.1q - An IEEE standard that defines how VLAN tags are inserted into Ethernet frames. It adds a **4-byte VLAN tag** between the source MAC and EtherType/length fields, allowing multiple VLANs to be carried over a single trunk link.

- **802.1p** - A standard for **Layer 2 QoS marking** (Class of Service) that prioritizes traffic by assigning values (0–7) in the VLAN tag header. Value **5** is typically reserved for voice traffic to ensure low latency and jitter.

Commands to Remember

`switchport access vlan 20` – Ensure you never become a trunk port. This is used on an endpoint device where it will never become a trunk.
`switchport voice vlan 200`

- VLAN numbers above are examples only, shown for command structure.

Configuring and Verifying Trunks

Trunk - A switch port configured to carry traffic for multiple VLANs simultaneously. Each frame is tagged (using **802.1q**) so that devices know which VLAN the traffic belongs to.

- A trunk can be formed:
 - From a switch to a switch
 - From a switch to a router (router-on-a-stick)
 - From a virtualization host/PC NIC to a switch (when supporting VLAN tagging)

When data is sent to the default gateway across a trunk port, it must be tagged. This is done using the **802.1q standard**, which adds a **4-byte VLAN tag** to the Ethernet frame.

- Tag consists of:
 - Tag Protocol Identifier (TPID)

- User Priority (802.1p, CoS)
- Canonical Format Indicator (CFI)
- VLAN ID (VID)

ISL (Inter-Switch Link) - A Cisco-proprietary VLAN tagging protocol, now **deprecated**. Do not use ISL in modern networks; always use **802.1q**.

Dynamic Trunking Protocol (DTP) - A Cisco-proprietary protocol that negotiates trunking automatically between two switch ports.

- DTP can dynamically form trunks based on port configuration.
- Default behavior varies by switch model and IOS version.
- **Best practice:** Disable DTP and manually configure trunk links.
 - Use the interface command:

`switchport nonegotiate` - This would be used to turn off DTP on a trunk

| | Definition |
|---------------------|--|
| Dynamic Auto • | <u>Waits</u> for DTP messages to arrive from other side of the link to negotiate the formation of a trunk |
| Dynamic Desirable • | <u>Sends and Waits</u> for DTP messages to arrive on the link to negotiate the formation of a trunk |
| Trunk • | Forces the interface into trunk mode regardless of the other end of the link. Supports DTP. |
| Access • | Disables DTP on an interface, ensures it never becomes a trunk and only allows it to pass traffic for a single VLAN. |

If one side of a trunk is configured for **ISL** and the other side is configured for **802.1q**, this is considered an **encapsulation mismatch**.

- Result: The trunk will fail, and VLAN traffic will not pass between the switches.
- **Best Practice:** Always use **802.1q**, as ISL is Cisco-proprietary and deprecated.

| | Dynamic Auto | Dynamic Desirable | Trunk | Trunk Nonegotiate | Access |
|-------------------|----------------------|----------------------|----------------------|----------------------|----------------------|
| Dynamic Auto | Access | Trunk | Trunk | Limited Connectivity | Access |
| Dynamic Desirable | Trunk | Trunk | Trunk | Limited Connectivity | Access |
| Trunk | Trunk | Trunk | Trunk | Trunk | Limited Connectivity |
| Trunk Nonegotiate | Limited Connectivity | Limited Connectivity | Trunk | Trunk | Limited Connectivity |
| Access | Access | Access | Limited Connectivity | Limited Connectivity | Access |

Filtering VLANs

Allow only specific VLANs to communicate across a trunk.

```
switchport trunk allowed vlan 10,20,200
```

- Retyping the command with a different VLAN number will **overwrite** the list.
- Use the **add** keyword to include more VLANs without overwriting:

```
switchport trunk allowed vlan add 60
```

- Use **/?** for command options.

PVID (Port VLAN ID)

- **PVID** is the VLAN ID assigned to untagged frames arriving on a trunk port.
- In Cisco terminology, this corresponds to the **Native VLAN**.

- All untagged frames received on a trunk are associated with the VLAN specified as the PVID.

Native VLAN

- Native VLAN frames are carried over the trunk **untagged**.
- The default Native VLAN is **VLAN 1**.
- Native VLAN must match on both ends of the trunk.
 - A mismatch may cause traffic from different VLANs to merge, leading to security issues.

Best Practice: Change the Native VLAN to an unused VLAN ID to reduce risk.

VLAN Trunking Protocol (VTP)

- **VTP** is a Cisco-proprietary protocol used to manage VLAN configurations across multiple switches.
- VLANs are created on a **VTP server**, and changes are advertised to **VTP clients** in the same VTP domain.
 - **Default Settings:**
 - Mode: **Server**
 - Version: **1**
 - Domain: **Null** (not set)
- VTP helps maintain consistency of VLAN information, but can also cause issues if misconfigured (e.g., accidentally deleting VLANs).

VTP Modes:

- **Server** – Can create, modify, and delete VLANs; propagates updates.
- **Client** – Cannot create or delete VLANs; receives updates from the server.
- **Transparent** – VLANs are stored locally and not advertised; still forwards VTP messages.
- **Off (VTPv3 only)** – Disables VTP entirely.

Configuration Revision

- A **Configuration Revision Number** is an integer that increments each time a VLAN database change is made on a VTP server.
- Switches in the same VTP domain compare their revision numbers:
 - The switch with the **higher revision number** propagates its VLAN database to others.
- **Risk:** A rogue device with a higher revision number could overwrite the production VLAN database.

VTP Versions

- **VTPv1** – Original version; supports normal VLANs (1–1005).
- **VTPv2** – Adds support for Token Ring VLANs and consistency checks; backward-compatible with v1.
- **VTPv3** – Supports extended VLAN range (1–4094), introduces authentication enhancements, adds support for MST (Multiple Spanning Tree), and allows a **Primary Server** concept.

Primary vs Secondary Server (VTPv3):

- **Primary Server** – The only device that can make VLAN database changes.
- **Secondary Servers** – Forward VLAN information but cannot change it.
- Prevents accidental overwrites.

VTP Pruning

- **VTP Pruning** reduces unnecessary VLAN traffic on trunk links by restricting broadcast, multicast, and unknown unicast traffic to only the switches that have active ports in that VLAN.

- Available only in **Client** and **Server** modes.

Inter-VLAN Routing

- Each VLAN has a unique IP subnet.
- A **Layer 3 device** (router or multilayer switch) is required to forward traffic between VLANs.

Subinterfaces

- A **Subinterface** is a logical interface on a router's physical interface that allows routing for multiple VLANs using **802.1q encapsulation**.
- Commonly used with **Router-on-a-Stick**.

Example Configuration:

```
interface g0/0
  no shutdown

interface g0/0.10
  encapsulation dot1Q 10 native
  ip address 192.168.10.1 255.255.255.0

interface g0/0.20
  encapsulation dot1Q 20
  ip address 192.168.20.1 255.255.255.0
```

SVI (Switch Virtual Interface)

- An **SVI** is a virtual Layer 3 interface on a switch, representing a VLAN.
- Used for inter-VLAN routing on multilayer switches or for switch management.

Example Configuration:

```
interface vlan 10
  ip address 192.168.10.1 255.255.255.0
  no shutdown

interface vlan 99
```

```
ip address 192.168.99.1 255.255.255.0
no shutdown
```

```
! Change Native VLAN on trunk
interface g0/1
  switchport trunk encapsulation dot1q
  switchport mode trunk
  switchport trunk native vlan 99
```

```
ip routing
```

Routed Ports

- A **Routed Port** is a physical switch port configured to act like a router interface.
- It does not belong to a VLAN and operates purely at **Layer 3**.
- Useful for point-to-point connections between switches or between a switch and a router.

Command to Convert a Port to a Routed Port:

```
interface g0/1
  no switchport
  ip address 192.168.1.1 255.255.255.0
  no shutdown
```

First Hop Redundancy Protocol (FHRP)

- **Definition:** A set of protocols that provide **gateway redundancy** by allowing multiple routers or multilayer switches to work together to present a **single virtual default gateway** to hosts on a LAN.
- **Purpose:** Ensures that if the active router fails, another router automatically takes over without interrupting end-host connectivity.

Common FHRP Protocols:

- **HSRP (Hot Standby Router Protocol)** – Cisco proprietary.
 - Virtual MAC Format (HSRPv1): **0000.0C07.ACXX**
 - 0000.0C – Cisco OUI
 - 07.AC – HSRP identifier

- XX – Group number (in hex, 0–255)
- Virtual MAC Format (HSRPv2): **0000.0C9F.FXXX**
 - 0000.0C – Cisco OUI
 - 9F.F – HSRP v2 identifier
 - XXX – Group number (in hex, 0–4095)
- **VRRP (Virtual Router Redundancy Protocol)** – Open standard.
 - Virtual MAC Format: **0000.5E00.01XX**
 - 0000.5E – IANA OUI
 - 00.01 – VRRP identifier
 - XX – VRID (Virtual Router ID, 1–255)
- **GLBP (Gateway Load Balancing Protocol)** – Cisco proprietary; adds load balancing features.
 - Virtual MAC Format: **0007.B400.XXYY**
 - 0007.B4 – Cisco OUI for GLBP
 - 00 – Reserved
 - XX – GLBP group number (1–1024)
 - YY – AVF (Active Virtual Forwarder) number (0–3)

How it Works:

- End devices are configured with the **virtual IP address** of the gateway.
- Routers in the FHRP group elect an **Active/Standby** (HSRP) or **Master/Backup** (VRRP) device.
- If the active router fails, a backup device quickly takes over using the same **virtual IP** (and associated virtual MAC).

Benefit: Provides **high availability** and prevents a single point of failure at the default gateway level.

GARP (Gratuitous ARP)

- **Definition:** A type of ARP message that a device sends for its **own IP address** rather than requesting another device's MAC.
- **Purpose:**
 - Updates the ARP tables of other devices with the sender's IP-to-MAC mapping.
 - Detects **IP address conflicts** (duplicate IPs on the network).
 - Used in **FHRP failover events** so that hosts update their ARP cache with the new active router's MAC address.
- **How it Works:**
 - A device broadcasts an ARP request or reply stating: *"Who has this IP? I do."*
 - This forces all devices on the subnet to refresh their ARP cache with the sender's MAC address.

Example Use Case:

- When an HSRP standby router becomes active, it sends a **GARP** to update all hosts so they associate the **virtual IP** with the new router's MAC address.