

# Wishlist App

Course	Semester	Sprint	Due date
Integrative Software Engineering	B	3	24/04/2022



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*Team Leader*



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*Tech Writer*



Dmitry Gribovsky  
*DBA*



Asaf Chen  
*SCRUM Master*



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*Devops*



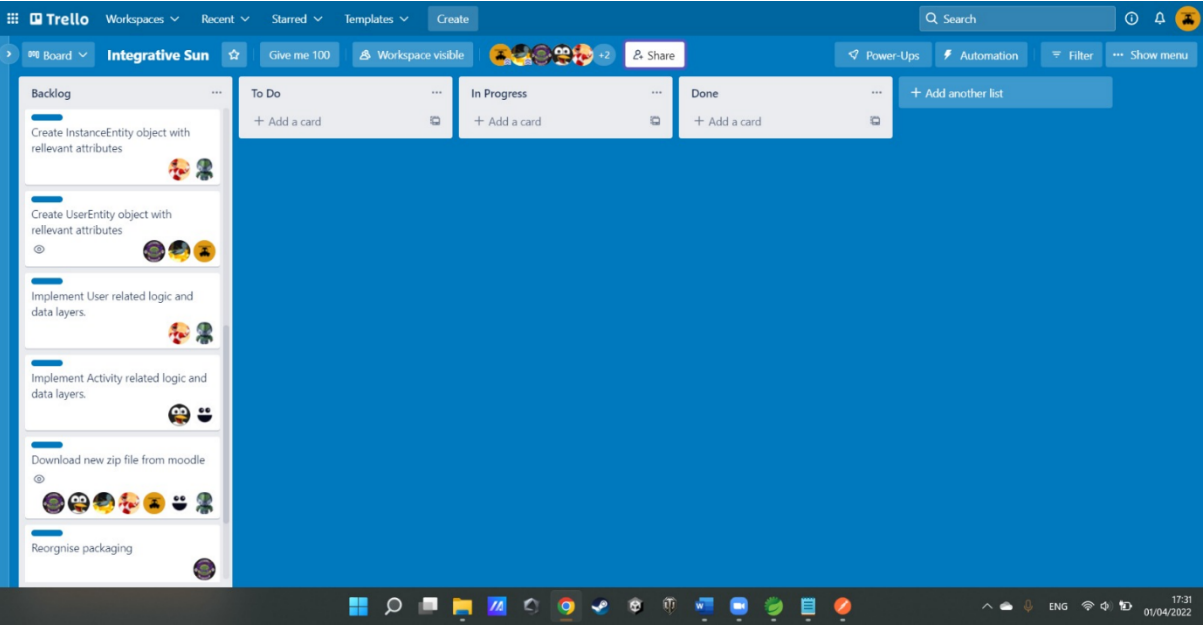
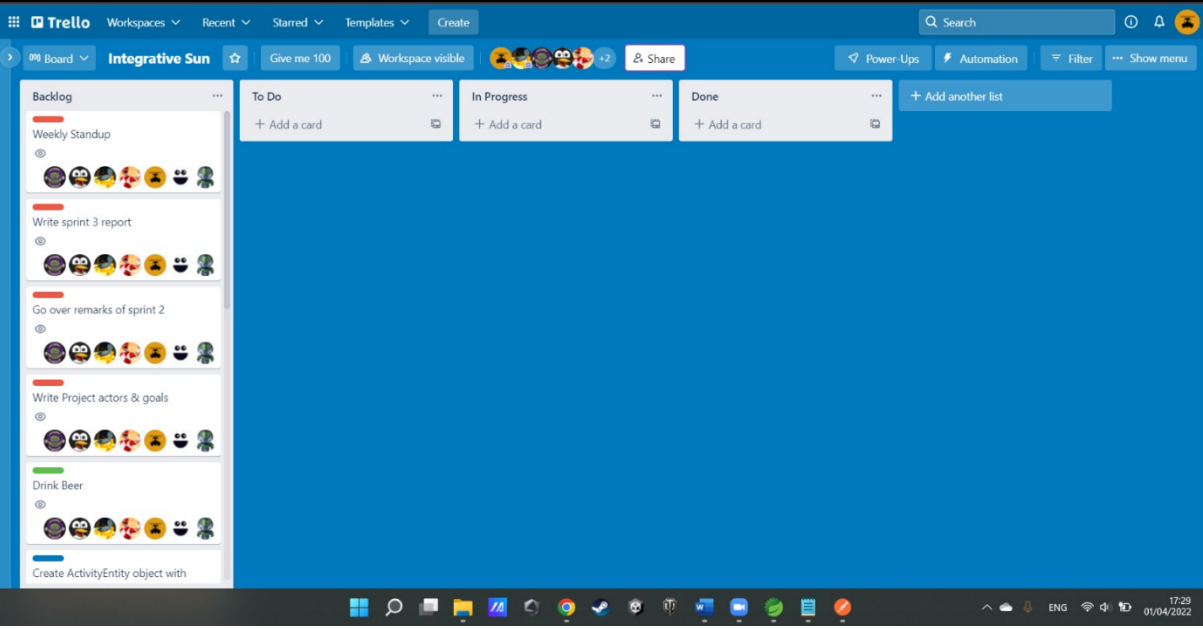
Vladislav Khagay  
*Product Owner  
QA Engineer*

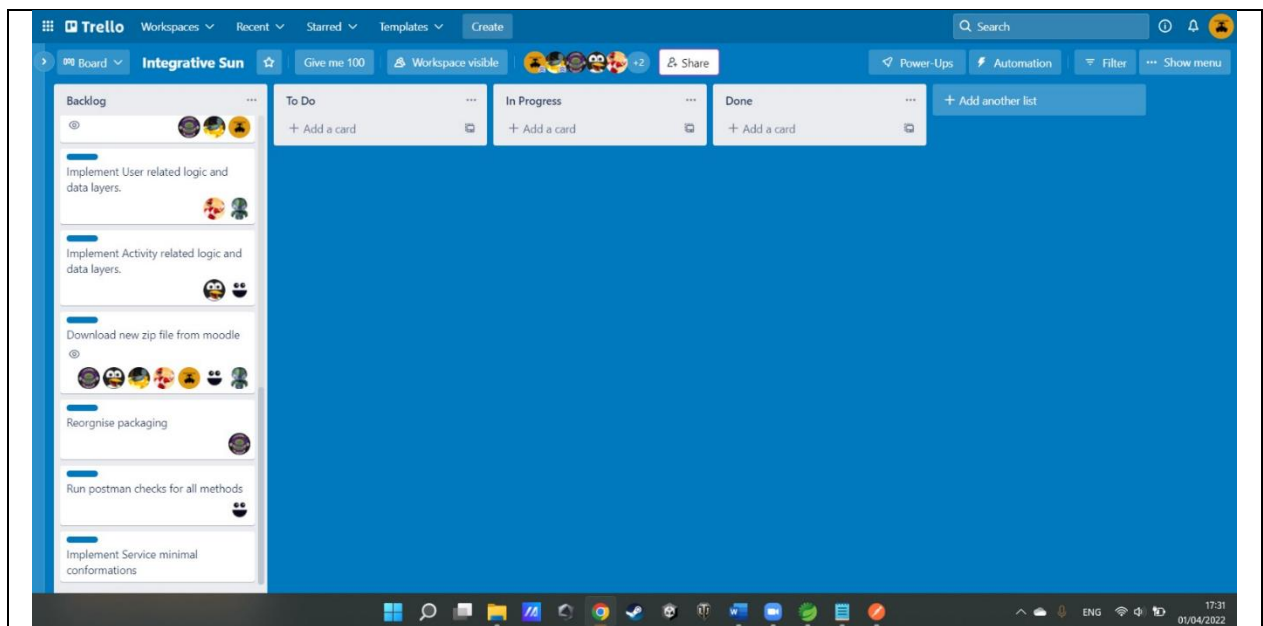


Ofir Goren  
*UI/UX*

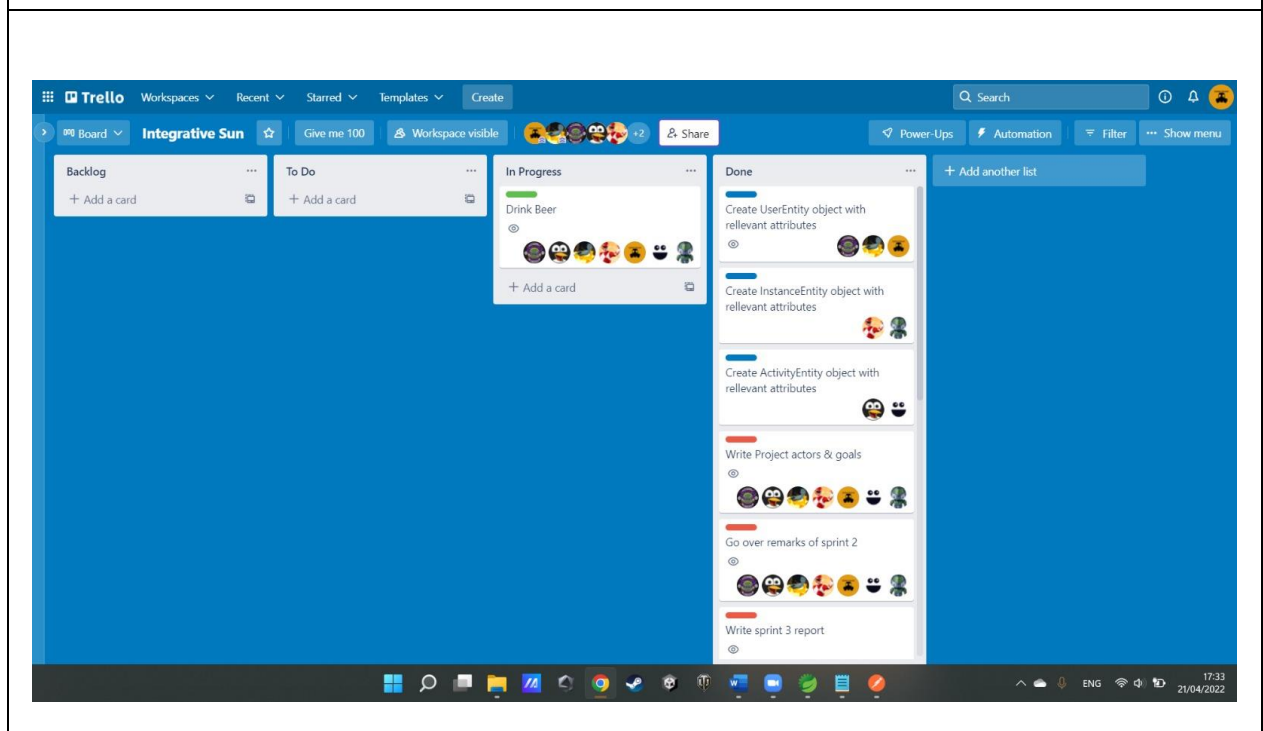
1. Kanban boards in this sprint:

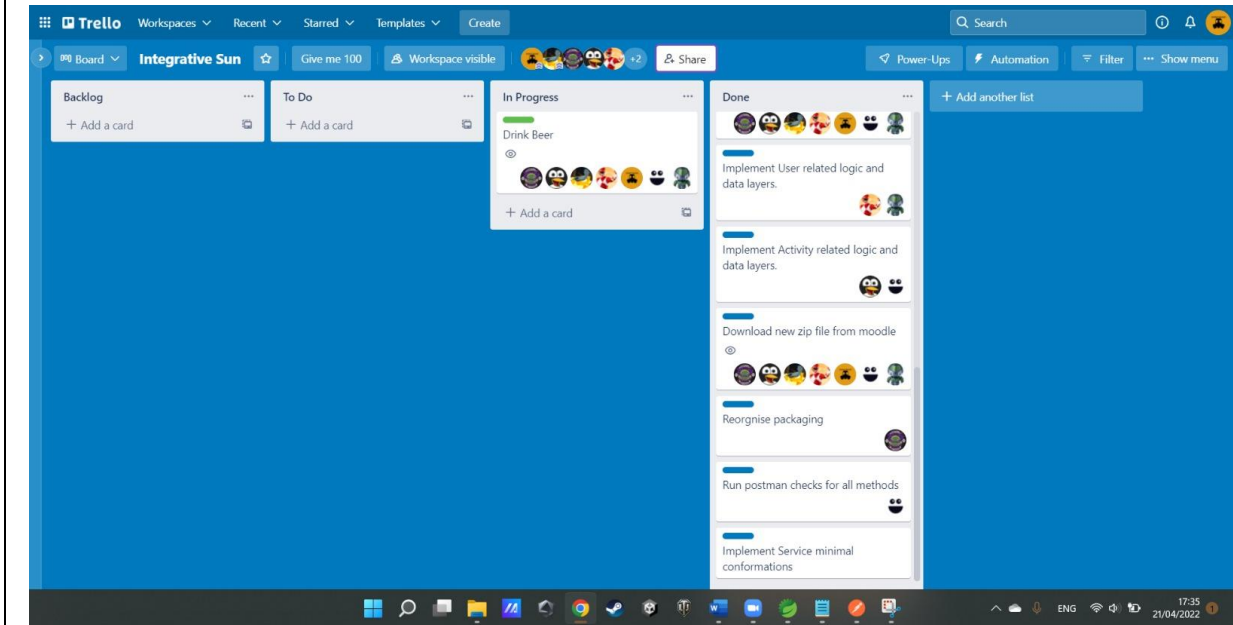
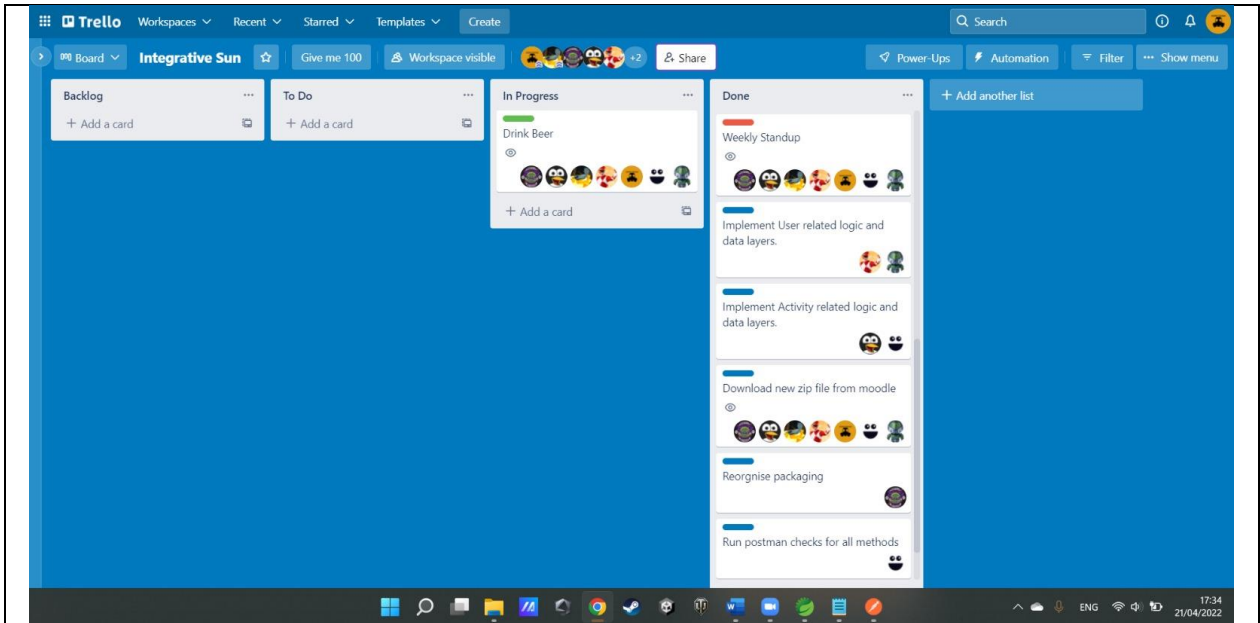
### Beginning of the sprint





End of sprint





- 2. General summary of work
  - 2.1. What went well for the team and should be continued the on next phases of work
    - 2.1.1. Dividing into smaller groups.
    - 2.1.2. Giving more space between each meeting session.
  - 2.2. What should be improved in teamwork
    - 2.2.1. Every team member should pay more attention before merging code into the code base.
    - 2.2.2. Maybe another meeting session will be more relevant.
  - 2.3. What problems did the team encountered through this phase of work
    - 2.3.1. Conflicts in git branches.
    - 2.3.2. The Spring environment was buggy, and it caused hard freeze to our operating systems.
  - 2.4. Why did we not complete all planned work
    - 2.4.1. We did.
  - 2.5. What is expected for the next sprint
    - 2.5.1. We're heading for the business layer implementation.