STATS   STAT	HANDLE			_	L
STATS   REF[   TECH[ ] COOL[ ]   TTTTE   LUCK[ ] MA[ ] SODY   LITT[ ] SOVER	ROLE    Solo    Roc	 cker □Netrunner □Media □Nomad			K
CHARACTER POINTS  STATS INT[				400	
STATS INT   REF[   ] TECH[ ] COOL[ ] ATTR   LUCK[ ] MA[ ] BODY    EMP   JRun   Leap   Carry   Lift( )  SAVE BTM   LUCK   SIBIOUS   SURGEL   MORYAL					
INTEL   COOL   ATTR   LUCK   MAI   BODY   EMP	CHARACTER POIN	AGE	ſ	DRAWING OF CHARA	ICTE
INTEL   COOL   ATTR   LUCK   MAI   BODY   EMP	STATS				
ATTR   LUCK    MAI   BODY    EMP		/ 1 TECH[ 1 COOL[ 1			
EMP					
SAVE   BTM					
SAVE BTM   SIRROUS   CRITICAL MORTAL	EMP[ / ]Run(				
SAVE BTM   SIRROUS   CRITICAL MORTAL	il ce	24 20 re 25th 25th 29. 29.			
SAVE   BTM   Signor	101811011 Sitt Fat Me	TON REGION P. HERT L. PERON P. FOOL L'FOOL			
SAVE   BTM	Armor SP				
SAVE					
SKILLS   Sum-3   Sum-3   Sum-3   Sum-3	SAVE RTM	SERIOUS CRITICAL MORTAL 0 MORTAL 1			
SKILLS		=0 Stun=-1 Stun=-2 Stun=-3 Stun=-4			
SKILLS	MORTA	AL2 MORTAL3 MORTAL4 MORTAL5 MORTAL6			
SKILLS	Stup	=-5			
SPECIAL ABILITIES					
Authority Charismatic Leadership. Combat Sense. Charismatic Leadership. Combat Sense. Charismatic Leadership. Combat Sense. Credibility. Library Search. Samily. Mathematics. Physics. Physics. Physics. Physics. Physics. Physics. Photo & Film. Physics. Physic	Chipped Skills				
Language		r 1 '	Ξ Ξ		
Combat Sense.     Language   Forgery.   Other.   Credibility.     Library Search.   Gyro Tech.   Other.   Credibility.     Mathematics.   Photo & Film.   Other.   Combat Search.   Combat Sea					_
Credibility		[ ] Language	-	•	-
Family		Language		_	-
Interface	•	f 1		•	-
Programming	•	[ ]			
Shadow/Track.     Pick Lock.     CURRENT IP	Jury Rig	г 1 ′	-	RFP	Г
Streetdeal   System Knowledge   Play Instrument   HUMANITY   Feaching   Play Instrument   Play Instr	Medical Tech		] Pick Lock[	1	÷
Teaching		- Stock Market		J	Ī
Personal Grooming		- System knowledge		] <b>HUMANITY</b>	[
DOTE   PROPERTY   PR			] Weaponsmith[	]	
REF   Type		F 3	CYBERNETICS		
Archery     Archery	•	2001069	·		
Strength Feat       Athletics			Туре	HL	Cos
Brawling   Dance   D	Strength Feat		i		
Dance     Dance     Dance     Dance     Dance   Danc			j		
Intimidate			]		
Dratory			1		
Resist Torture/Drugs			]		
Streetwise	•		1		
Martial Art 1			1		
Human Perception			1		
Interview			i		
Leadership	Interview	[ ] Martial Art 3[			
	•	[ ] Melee[	1		
Persuation & Fast Talk		i i i i i i i i i i i i i i i i i i i	]		
Perform			1 I		
NT		- 1100 (3710)	1		
Accounting [ ] Pilot (Vect.Thrust Vehicle) [ ] Anthropology [ ] Rifle [ ] ]		- Thot (Thea Wing)	J		
Anthropology			- I		
Awareness/Notice					
Biology					
Chemistry         [ ] Aero Tech         [ ] ]           Composition         [ ] AV Tech         [ ] ]           Diagnose Illness         [ ] Basic Tech         [ ] ]           Education & Gen Know         [ ] Cryotank Operation         [ ] ]           Expert         [ ] Cyberdeck Design         [ ] ]           Gamble         [ ] Cyber Tech         [ ] ]           Geology         [ ] Demolitions         [ ] ]           Hide/Evade         [ ] Disguise         [ ]    Total HL and Euro Costs		[ ] Submachinegun[	1		
Composition       [ ] AV Tech       [ ]         Diagnose Illness       [ ] Basic Tech       [ ]         Education & Gen Know       [ ] Cryotank Operation       [ ]         Expert       [ ] Cyberdeck Design       [ ]         Gamble       [ ] Cyber Tech       [ ]         Geology       [ ] Demolitions       [ ]         Hide/Evade       [ ] Disguise       [ ]     Total HL and Euro Costs	•	i Leii			
Diagnose Illness       [ ] Basic Tech       [ ] Education & Gen Know       [ ] Cryotank Operation       [ ] Expert       [ ] Cyberdeck Design       [ ] Gamble       [ ] Cyber Tech       [ ] Geology       [ ] Demolitions       [ ] Hide/Evade       [ ] Disguise       [ ] Total HL and Euro Costs	•	r 1	]		
Education & Gen Know       [ ] Cryotank Operation       [ ] Expert       [ ] Cyberdeck Design       [ ] Gamble       [ ] Cyber Tech       [ ] Geology       [ ] Demolitions       [ ] Hide/Evade       [ ] Disguise       [ ] Total HL and Euro Costs	•		·		
Cyberdeck Design		- · ·	<u> </u>		
Gamble       [ ] Cyber Tech       [ ]         Geology       [ ] Demolitions       [ ]         Hide/Evade       [ ] Disguise       [ ]         Total HL and Euro Costs			1		
Geology	• '		i L		
Hide/Evade			î l		
	Hide/Evade	r -	1		
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## LIFEPATH, GEAR & WEAPONS

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Cost

Wt

LIFEPATH	GEAR				
CANA	Туре				
Style					
Clothes					
Hair					
Affections					
Ethnicity					
Language					
Family Background					
# Siblings O O					
Motivations					
Traits					
Valued Person					
Value Most					
Feel About People					
Valued Posession					
Life Events One event for each year after age 16					
YEAR					
	<b>WEAPONS</b>				
+	Name	Туре	WA	Con	Ava
+					
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<b>WEAPONS</b>									
WEAPONS									
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