Cyberpunk and Cyberculture Zones & Zines

The Cyberpunk Project

Digital Culture Communities

These are virtual groups of people who exist only within the dimension of the Net. These people live normal lives outside the Internet, but many of them believe that life beyond the vast expanses, available to them at their PC terminal, is slow moving and dull in comparison to the worlds at their fingertips. The Well being one of these communities which has existed for some time.

The WELL

The WELL, the Whole Earth 'Lectronic Link, an online gathering place, conferencing etc. Run by the Whole Earth Review.

Zines, Digests, Publications...

There's of course many cyberculture magazines and other publications in the Net. "Zines" are smaller, free-form, low-circulation magazines or newsletters. There are now thousands of them as the result of the Net, desktop publishing and generations of kids hooked on media.

Mondo 2000

The Mindstyle Magazine of the Millennium. The leading techno-pop culture zine that introduced cyberpunk to mainstream world.

Wired

Cult magazines for Internet-as-a-lifestyle people.

2600

The premier zine for the explorers and outlaws working at the frontier where silicon meets wetware. Hacking, phreaking, social engineering, circuit diagrams, cautionary tales, and fervent defense of the First Amendment all show up here.

21C Magazine

21.C Magazine, Scanning the Future.

Settore Cyberpunk

A cyberpunk web-zine. For successful Internet living. Stories, texts, links... By Maddler.

Iron Feather Journal

A cyberpunk magazine published since 1987.

Extropy

Moved to the web in its tenth year, Extropy is a magazine covering the full range of advanced, emerging,

and future technologies with an emphasis on making you more informed and prepared. Life extensions, memes, anarchy, nanotechnology, groovy drugs, and ultimate freedom. Wild and woolly.

Cybersociology

Cybersociology is a non-profit multi-disciplinary webzine dedicated to the critical discussion of the internet, cyberspace, cyberculture and life online. For social-scientific researchers of cyberspace. By Robin Hamman.

Geekgirl

The world's first cyberfem' webzine.

Telepolis

German magazine of Net culture.

Tired

"We were right all along". Named like a *Wired* parody, *Tired* is a web zine about the Internet, television and the culture we find there.

Transmissions from the Freeside

Dedicated to promoting the power of the Individual in an age where information is becoming power.

Way Cool Web Zine

Underground culture from the fringes of the Internet.

Netfuture

Technology and Human Responsibility for the Future.

Email newsletter [e-zine] which looks beyond the generally recognized "risks" of computer use such as privacy violations, unequal access, censorship, and dangerous computer glitches. It seeks especially to address those deep levels at which we half-consciously shape technology and are shaped by it.

Cyber Noodle Soup

An occasional fanzine on cyberpunk and edge fiction, edited by Patrick Clark.

Line Noiz

Archives of a cyberpunk information e-zine published in '93-'94.

Cheap Truth

Archives of a Cyberpunk related SF zine published in middle-80's.

Computer Underground Digest (CuD)

The Cu Digest is a more-or-less weekly digest/newsletter/journal of debates, news, research, and discussion of legal, social, and other issues related to computer culture.

Hacker Zines

Hacker Zines. Phrack, which is still publishing, and archives of many others, like BoW, FBI, NSA, GASP...

Phrack Magazine

An electronic phreaking & hacking magazine that's been around since '85, and still publishing!

40Hex Online

40Hex magazine, published in the beginning of '90s.

Phirst Amendment

1A hacker e-zine in 1993.

Scream Baby

An Internet e-zine published around 1992-95.

BoW

Brotherhood of Warez, published around 1994.

FBI

F(ph)reakers Bureau Incorporated, published in 1991.

FUCK

Fucked Up College Kids, published around 1993.

GASP

Going Ape Shit Press.

HoE

The Hogs of Entropy.

LOD/H

LOD/H Technical Journal, around 1987-90.

NPC

Northern Phun Co., around 1993.

NSA

National Security Anarchists, around 1991.

T.O.T.

Trick'z of the Trade.

cDc communications

cDc communications magazine, published around 1993.

COTNO

Communications of The New Order, around 1993.

VLAD

VLAD Magazine.

Links & References

Virtual Communities

"A Slice of Life in My Virtual Community". An essay about virtual communities by Howard Rheingold.

Welcome to the Zany World of the 'Zine...