

Battle.Net to IRC

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1. Introduction

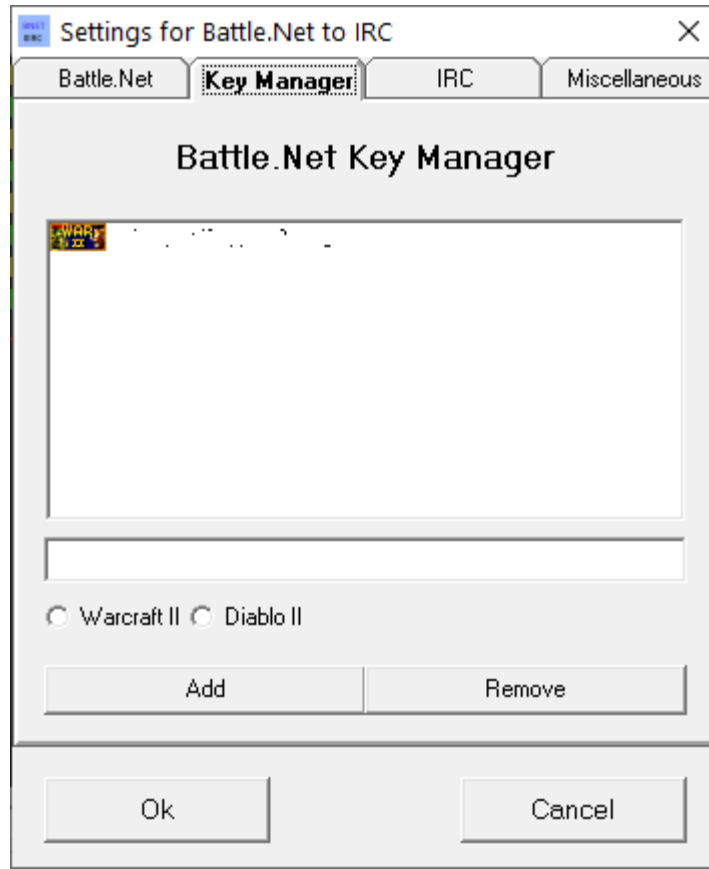
Battle.Net to IRC is an application designed to bridge the communication of Battle.Net and Internet Relay Chat (IRC) together. You can connect up to 8 accounts to Battle.Net, all in the same channel and one account to IRC that is also designated a channel. Only one name is used on Battle.Net but multiple keys may be used.

2. Settings

The image shows a Windows-style dialog box titled "Settings for Battle.Net to IRC". It has four tabs: "Battle.Net", "Key Manager", "IRC", and "Miscellaneous". The "Battle.Net" tab is selected. Inside the tab, there is a section titled "Battle.Net Settings" with the following fields: "Server" (a dropdown menu showing "199.108.55.59"), "BNLS Server" (a text box with "jbls.davnit.net"), "Username" (a text box with "BNET-to-IRC"), "Password" (a text box with masked characters "xoxoxoxoxox"), and "Channel" (a text box with "Op CODE"). Below this is a section titled "Version Bytes" with two fields: "Warcraft II" (a text box with "4F") and "Diablo II" (a text box with "0E"). At the bottom of the dialog are "Ok" and "Cancel" buttons.

Battle.Net section

This section configures basic settings for the Battle.Net side of the program. If the version bytes are out of date when connecting the program will attempt to update them using the BNLS Server selected.



Battle.Net Key Manager section

This section allows you to configure the keys which the program will use to connect to Battle.Net. You can specify either Warcraft II or Diablo II keys. 26-digit Diablo II keys are supported as well.

Settings for Battle.Net to IRC

Battle.Net Key Manager **IRC** Miscellaneous

Internet Relay Chat Settings

Server: irc.esper.net

Username: BTolRCTest

Channel: #codespeak

☐ Update On Channel Join

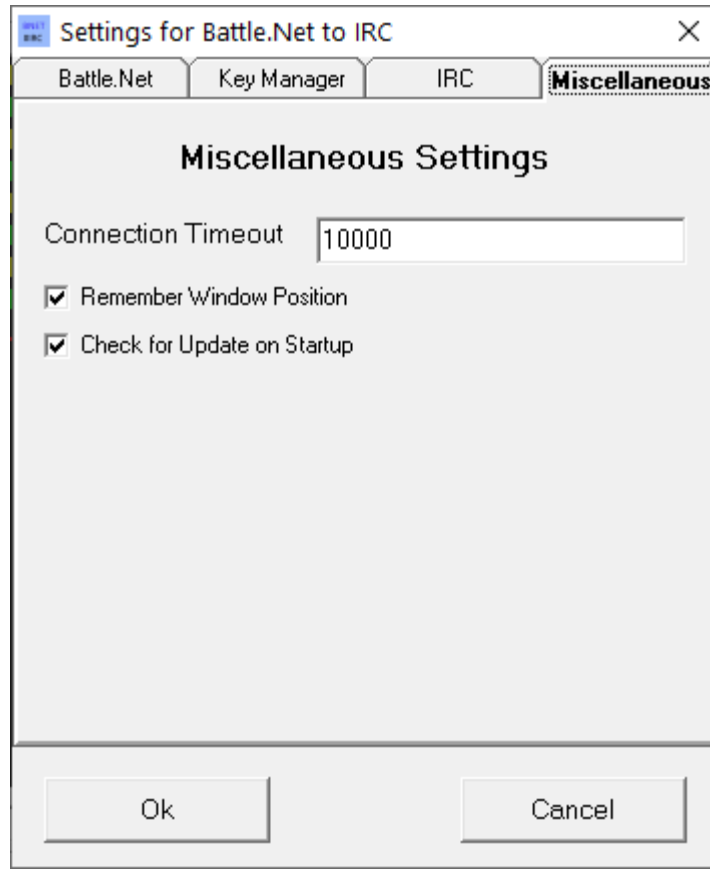
Quit Message

Custom quit message

Ok Cancel

IRC section

The IRC section has a few options for configuring basic settings for the connection to IRC. The **Update On Channel Join** setting will configure the channel based off of other channels that you join. The **Quit Message** setting displays a message to the channel the IRC client is in when quitting. Only one connection is established. Multiple channels are not supported at this time.



Miscellaneous section

This section contains general program settings that you can set. The **Connection Timeout** setting specifies the time in milliseconds that the Battle.Net server, BNLS, and the IRC server will time out when attempting to connect to them.

3. Usage



When connected to Battle.Net and IRC together, message relaying won't happen by default. In order to relay messages between both services you have to check the boxes to broadcast to Battle.Net and broadcast to IRC (see the image above).