

AlphaCryo4D v0.1.0c Tutorial

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To demonstrate the usage of the current version of AlphaCryo4D, the following example of procedure is explained. In this tutorial, particle images of substrate-translocating 26S proteasome are processed to exploit intermediate conformations and to compute the energy landscape, as described in the following reference:

Zhaolong Wu, Shuwen Zhang, Wei Li Wang, Yinping Ma, Yuanchen Dong, Youdong Mao. Deep manifold learning reveals hidden dynamics of proteasome autoregulation. bioRxiv preprint doi: <https://doi.org/10.1101/2020.12.22.423932>.

1. Bootstrapping of 3D volumes

First, split the .star file of 2,521,686 proteasome particles into several batches, with each batch having 100,000 particles.

```
cd Bootstrap  
python ../../Bootstrap/randsf.py --star initial.star --number 100000
```

For each batch, do a M-fold particle shuffling. Here we apply $M = 3$ to the star file batch1.star.

```
python ../../Bootstrap/bootstrap.py --star batch1.star --fold 3
```

Then for each bootstrap .star file, the bootstrapped 3D volumes via 3D classification are produced.

```
. fit.sh
```

Then we prepare all bootstrapped 3D volumes for the subsequent process.

```
python ../../Bootstrap/bigdata.py --folder maps_aligned/
```

Three typical 3D bootstrapped density maps are shown below.

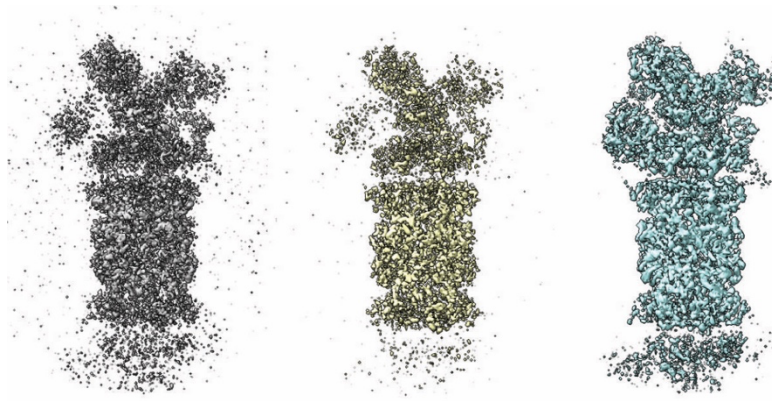


Fig. 1. Typical bootstrapped 3D volumes.

2. Feature extraction by 3D autoencoder

To meet the need of 3D Autoencoder, the dataset of 3D volumes is preprocessed at this step.

```
cd ../DeepFeature
python ../../DeepFeature/run_prepare.py --data ../Bootstrap/rdata_3d.npy
```

When training the network, we can define the parameters such as the batch size and GPUs according to our requirement. Note that the batch size has to be an integral multiple of the number of GPUs.

```
python ../../DeepFeature/run_resnet.py --batchsize 2 --validationsize 2 -r
0.001 --data data_dl.npy --gpu 0,1
```

After training, we apply the 3D CNN to obtain the feature of the dataset of 3D volumes.

```
python ../../DeepFeature/run_predict.py --data data_dl.npy --batchsize 3
```

3. Energy landscape by manifold learning

To prepare the input data, the 3D volumes and their feature maps are preprocessed at first.

```
cd ../ManifoldLandscape
python ../../ManifoldLandscape/tsne_prepare.py --
data ../Bootstrap/rdata.npy --feature ../DeepFeature/result/feature.npy
```

Then t-SNE is used to plot the low-dimension mapping of 3D volumes with a random seed we set. In many cases, the default values of perplexity and

maximum number of iterations in t-SNE work well, but can be empirically tuned to improve the results if desired.

```
python ../../ManifoldLandscape/tsne_rd.py --input input.npy -s 0 --perplexity 30.0 --niter 1000
```

And the particle number of each 3D volume is calculated.

```
. enumerate.sh
```

Based on the low-dimensional mapping and the particle number of 3D volumes, we can estimate the energy landscape using the Boltzmann relationship. Moreover, the minimum-energy path (MEP) can be found on the landscape using the String method by defining the starting point, the end point, the step size, etc. Here we use the landscape of all 1,000 volumes to demonstrate the application of the String method.

```
python ../../ManifoldLandscape/string_method.py --landscape output_big.npy --number num_big.txt --range 160 --start -50 100 --end -80 -30 --stepsize 0.1 --interpolate cubic --kcenters 7
```

In this example, we plot the energy landscape of substrate-bound 26S proteasome. Moreover, an MEP corresponding to substrate translocation initiation is also marked on the landscape (lemon line).

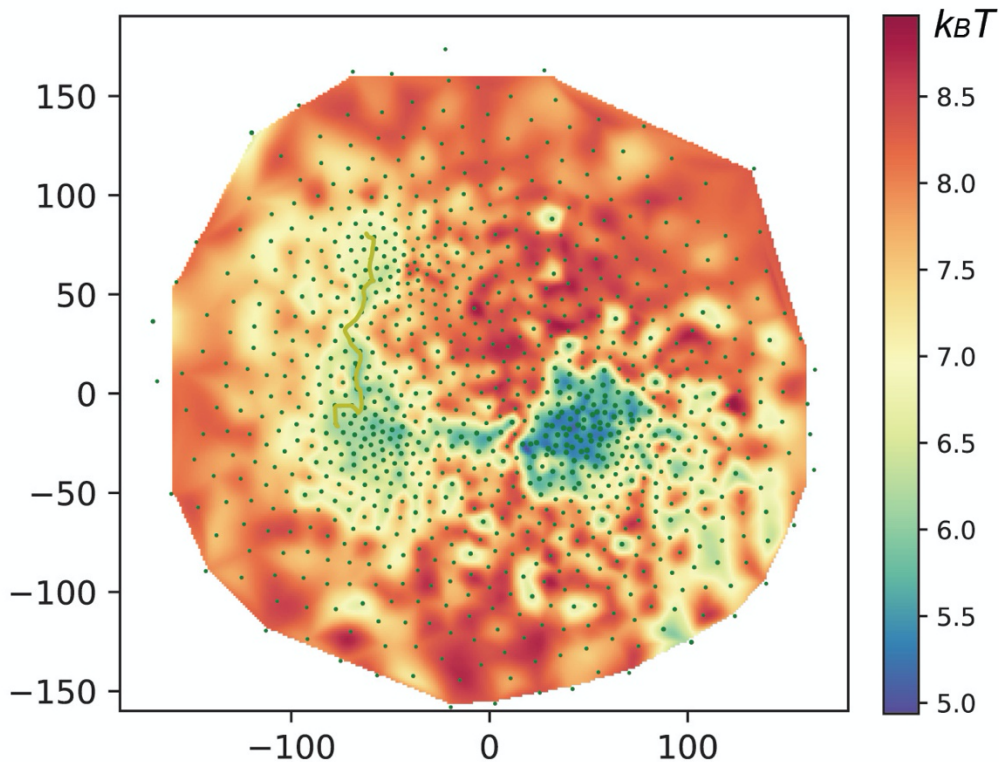


Fig. 2. Energy landscape of 26S proteasome during substrate translocation

4. Particle voting based on energy

At this step, the clusters are prepared according to the centers and radii of the voting boundary on the energy landscape. Alternatively, we can just define the clusters manually if the landscape is simple enough.

```
cd ../ParticleVoting
python ../../ParticleVoting/clustering.py --
points ../ManifoldLandscape/output_big.npy --
centers ../ManifoldLandscape/centers_k.npy --radius 30
```

Then for each cluster, the particle star files are linked to their folder respectively. Here also we use a small cluster `c1_small` for particle voting.

```
cd c1
. vote_prepare.sh c1_small
```

Before voting on particles, the header of these particle star files are extracted to `head.star`.

```
python ../../../../ParticleVoting/gethead.py --star u123_b1_c1.star
```

Lastly, we need to run the voting script to obtain the voted particles for high resolution refinement. Note that the voting threshold can be defined in this script. The `.star` file `post_and.star` is what we need.

```
. post_and_f.sh
```