How scoring works

Every time you use your Flipper Zero, your digital pet gathers XP based on the list below. However, please keep in mind that you can only collect a maximum of 20 XP per day for each application and a total of 140 XP overall per day. To reach the second level, you need to collect 300 XP, and to get to the third level, you need to gather 1800 XP.



• Capture and view a signal: 1 XP

• Save a signal: 3 XP

• Record a RAW signal: 1 XP

• Save a RAW signal: 3 XP

Add a signal manually: 2 XP
Emulate a saved signal: 2 XP

• Use Frequency Analyzer: 1 XP



• Enter the Read screen (including

Extra Actions): 1 XP

• Read success: 3 XP

Add an RFID manually: 2 XP

• Save an RFID tag: 3 XP

• Emulate an RFID tag: 2 XP



• Enter the Read screen (including

Extra Actions): 1 XP

• Use Detect Reader: 1 XP

• Read success: 3 XP

• Save a card: 3 XP

• Add a card manually: 1 XP

• Add a key manually: 2 XP

• Emulate a saved card: 2 XP

• Emulate from Add Manually: 1 XP



• **Read success:** 3 XP

• Save an IR signal: 3 XP

• Emulate an IR signal: 1 XP



• Enter the USB-UART Bridge screen:

1 XP



• Enter the Read screen: 1 XP

• Read success: 3 XP

• Save an iButton key: 3 XP

• Add an iButton key manually: 2 XP

• Emulate an iButton key: 2 XP



• Play a BadUSB script: 3 XP



• Authorize with the device: 3 XP