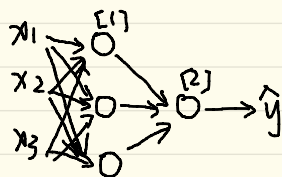


# 1.3 shalow Neural Network

## 1.3 video 1

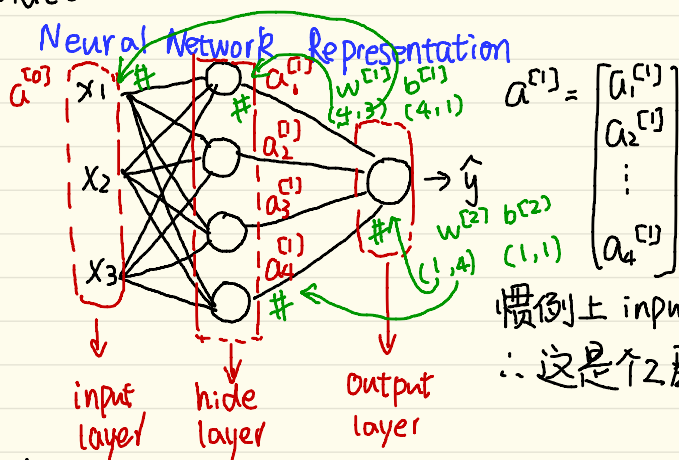
### Neural Networks Overview



[ ] 表示神经网络层数

$$\begin{matrix} z^{[1]} & a^{[1]} \\ z^{[2]} & a^{[2]} \end{matrix}$$

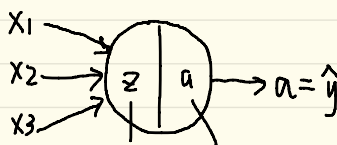
## 1.3 video 2



惯例上 input layer 不算正层  
∴ 这是个2层的NN

## 1.3 video 3

### Computing a NN's Output



$$z(x) = w^T x + b; \sigma(z) = \frac{1}{1 + e^{-z}} = a = \hat{y}$$

向量化

$$z^{[1]} = w^{[1]} \cdot x + b^{[1]}$$

$$a^{[1]} = \sigma(z^{[1]})$$

$a_i^{[2]}$   $\Omega$ : layer  
 $i$ : node in layer

$$\begin{cases} z_1^{[1]} = w_1^{[1]T} \cdot x + b_1^{[1]}; a_1^{[1]} = \sigma(z_1^{[1]}) \\ z_2^{[1]} = w_2^{[1]T} \cdot x + b_2^{[1]}; a_2^{[1]} = \sigma(z_2^{[1]}) \\ z_3^{[1]} = w_3^{[1]T} \cdot x + b_3^{[1]}; a_3^{[1]} = \sigma(z_3^{[1]}) \\ z_4^{[1]} = w_4^{[1]T} \cdot x + b_4^{[1]}; a_4^{[1]} = \sigma(z_4^{[1]}) \end{cases}$$

给  $x$

$$\Rightarrow \begin{cases} z^{[1]} = W^{[1]} x + b^{[1]} \\ a^{[1]} = \sigma(z^{[1]}) \\ z^{[2]} = W^{[2]} a^{[1]} + b^{[2]} \\ a^{[2]} = \sigma(z^{[2]}) \end{cases}$$

$x = a^{[0]}$   
 $x = a^{[1]}$

4步算出最终  $\hat{y} = a^{[2]}$

$W^{[2]} = w^T$   
 $b^{[2]} = b$

1.3 Video 4

Vectorizing across multiple examples

$z^{[2]}(i) \rightarrow$  example  
 $\searrow$   
layer

for  $i$  to  $m$ :

$$z^{[1]}(i) = W^{[1]} x^{(i)} + b^{[1]}$$

$$a^{[1]}(i) = \sigma(z^{[1]}(i))$$

$$z^{[2]}(i) = W^{[2]} a^{[1]}(i) + b^{[2]}$$

$$a^{[2]}(i) = \sigma(z^{[2]}(i))$$

$$Z^{[1]} = \begin{bmatrix} | & | & | \\ z^{[1]}(1) & z^{[1]}(2) & \dots \\ | & | & | \end{bmatrix}$$

hidden nodes  $\times m$

$$\hat{Z} X = \begin{bmatrix} | & | & | \\ x^{(1)} & x^{(2)} & \dots & x^{(i)} \\ | & | & | \end{bmatrix}$$

$n_x \times m$

$x = a^{[0]}$

$$\begin{cases} Z^{[1]} = W^{[1]} X + b^{[1]} \\ a^{[1]} = \sigma(Z^{[1]}) \\ Z^{[2]} = W^{[2]} a^{[1]} + b^{[2]} \\ a^{[2]} = \sigma(Z^{[2]}) \end{cases}$$

1.3 Video 5

Explanation for Vectorized Implementation.

$$b^{[1]} = 0$$

$$Z^{[1]} = W^{[1]} \cdot X \rightarrow (\text{input nodes}, m)$$

$\nwarrow$  (hidden nodes,  $m$ )       $\downarrow$   $X$  (hidden nodes, input nodes)

### 1.3 Video 6

#### Activation functions

$$x \quad \sigma(z) = \frac{1}{1 + e^{-z}}$$

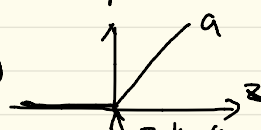
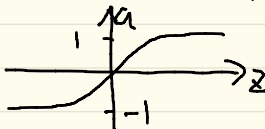
$$x \quad g(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}$$

$$= \tanh(z)$$

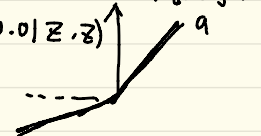
$$\checkmark \text{ReLU}(z) = \max(0, z)$$

线性整流, 快

$$\checkmark \text{Leaky ReLU}(z) = \max(0.01z, z)$$



导数存在 0.000...00



1.3.Video7: 但 不能用  $\text{linear}(z)$ , 线性激活函数只能用于  $y$  是实数  $0 \sim 100 \dots \infty$   
机器学习中的值房价之类的模型中

### 1.3 video 8

#### Derivatives of Activation functions:

$$\sigma'(z) = \sigma(z) (1 - \sigma(z)) \quad z=0 \text{ 时 } \sigma' = 0.5$$

$$a' = a(1-a) \quad z = \pm\infty \text{ 时 } \sigma' = 0$$

$$g'(z) = 1 - (g(z))^2 \quad z=0 \text{ 时 } g' = 1$$

$$a' = 1 - a^2 \quad z = \pm\infty \text{ 时 } \sigma' = 0$$

$$\text{ReLU}(z) = \max(0, z)$$

$$\text{ReLU}'(z) = \begin{cases} 0 & z < 0 \\ 1 & z \geq 0 \end{cases}$$

$$\text{Leaky ReLU}(z) = \max(0.01z, z)$$

$$\text{Leaky ReLU}'(z) = \begin{cases} 0.01 & z < 0 \\ 1 & z \geq 0 \end{cases}$$

### 1.3 video 9

## Gradient descent for NN

### Formulas for computing derivatives

Forward propagation:

$$z^{[1]} = w^{[0]}x + b^{[0]}$$

$$A^{[1]} = g^{[1]}(z^{[1]}) \leftarrow$$

$$z^{[2]} = w^{[1]}A^{[1]} + b^{[1]}$$

$$A^{[2]} = g^{[2]}(z^{[2]}) = \sigma(z^{[2]})$$

Back propagation:

$$dz^{[2]} = A^{[2]} - Y \leftarrow$$

$$dw^{[1]} = \frac{1}{n} dz^{[2]} A^{[1]T}$$

$$db^{[1]} = \frac{1}{n} \text{np.sum}(dz^{[2]}, \text{axis}=1, \text{keepdims}=\text{True})$$

$$dz^{[1]} = \underbrace{w^{[1]T}}_{(n^{[0]}, m)} dz^{[2]} \times \underbrace{g^{[1]'}(z^{[1]})}_{\text{element-wise product}} \quad (n^{[0]}, m)$$

$$dw^{[0]} = \frac{1}{n} dz^{[1]} x^T$$

$$db^{[0]} = \frac{1}{n} \text{np.sum}(dz^{[1]}, \text{axis}=1, \text{keepdims}=\text{True})$$

$$Y = [y^{[1]}, y^{[2]}, \dots, y^{[n]}]$$

$$(n, 1) \leftarrow$$

$$(n^{[2]}, 1) \leftarrow$$

### 1.3 video 11

## Random Initialization

set initial = 0  $w^{[0]} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$  ..  $w^{[1]} = \begin{bmatrix} \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot \end{bmatrix}$  对称

$\therefore$  要随机初始化  $w^{[1]} = \text{np.random.randn}(2, 2) * 0.01$   
 $b^{[1]} = \text{np.zeros}(2, 1)$

初始值设小, 以防斜率直  
学习很慢 为 0 变

### 1.4