

# José Angel Oquendo Vázquez

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## Software Engineer

### **EDUCATION**

Holberton Coding School - San Juan, Puerto Rico      Graduating November 2024  
*Certificate - Foundations of Computer Science and Software Engineering*

### **Ponce High School - High School Diploma**

*Graduated: May, 2020*

### **SKILLS | TECH STACK**

- **Programming Languages:** Python, HTML, CSS
- **Tools and Technologies:** GitHub, VS Code
- **Languages:** Bilingual in Spanish and English

### **EXPERIENCE**

#### **Holberton Coding School — Ponce, Puerto Rico**

#### **Software Developer Intern**

**Start Date: February, 2024 - Present**

- **Project: Dungeons and Stone (In Progress)**
  - **Currently developing a comprehensive platformer/RPG game along with a corresponding website that provides information about the game and a download link.**
  - **Technologies Used: Godot Game Engine**
  - **Role: Frontend Developer, responsible for designing user interfaces and assisting with game functionality.**