Innocentre, Hong Kong
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GO PRESENTATION OF AWESOMENESS

Alpha WONG

Lalamove

Backend engineer

< 1 Year Gopher

Credit

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Acknowledgement

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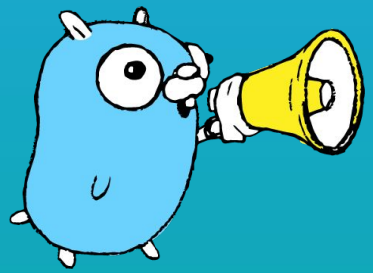
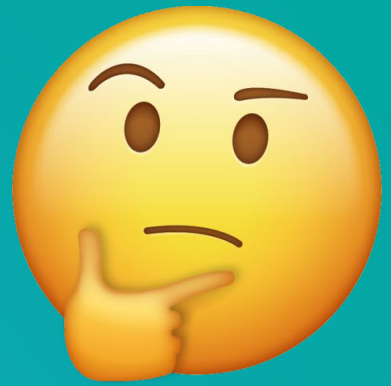


Today’s (glorious) blather.

- Consideration
- Why framework is matter
- Quotes
- DEMO
- Q&A
- Blanks

SECTION ONE

Why not Beego ?



Consideration

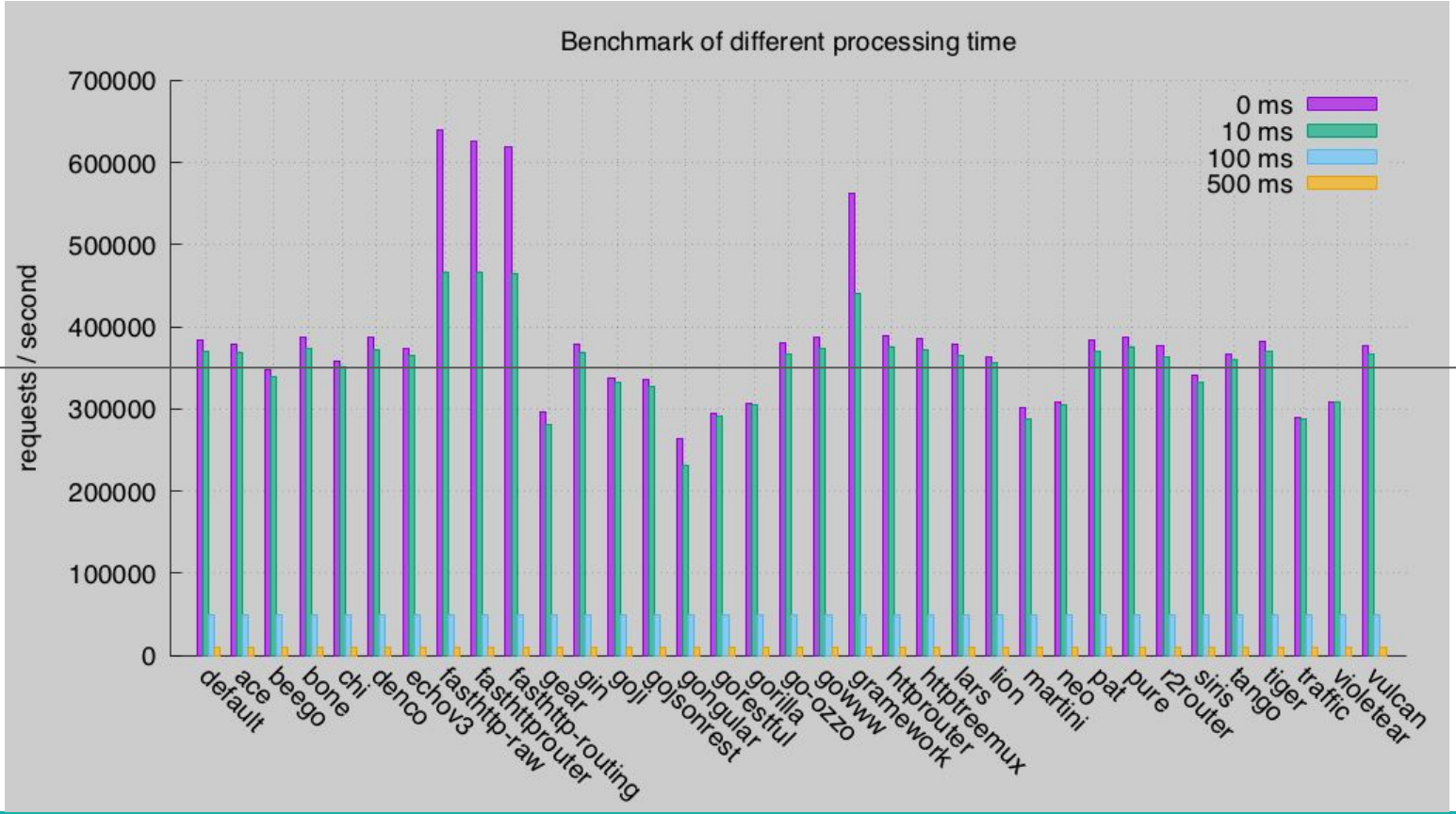
- Performance
- Learning curve
- Maintainability
- Reliable
- Productive
- Community support

Consideration

Performance

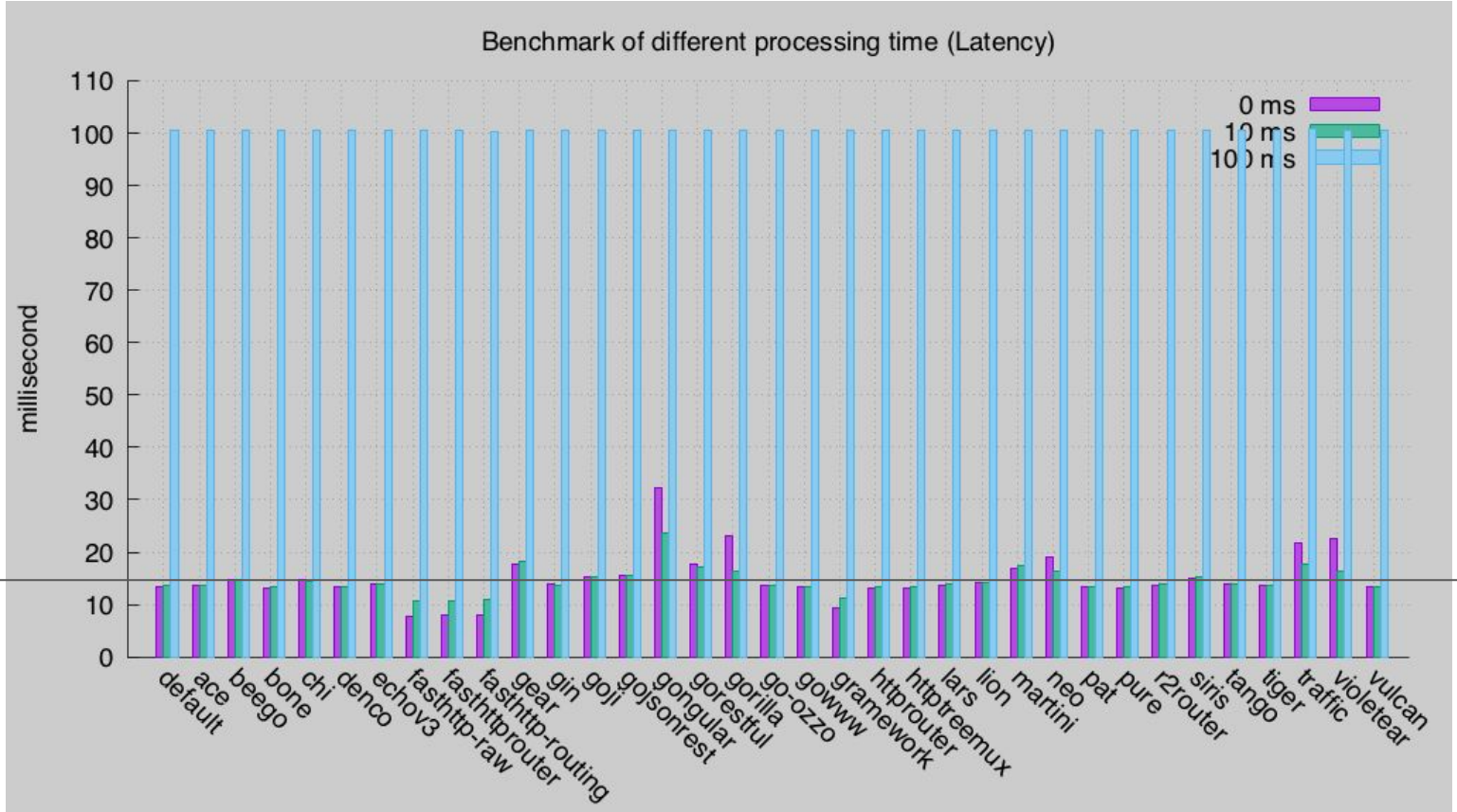
(5000 concurrency clients)

Performance (higher is better)



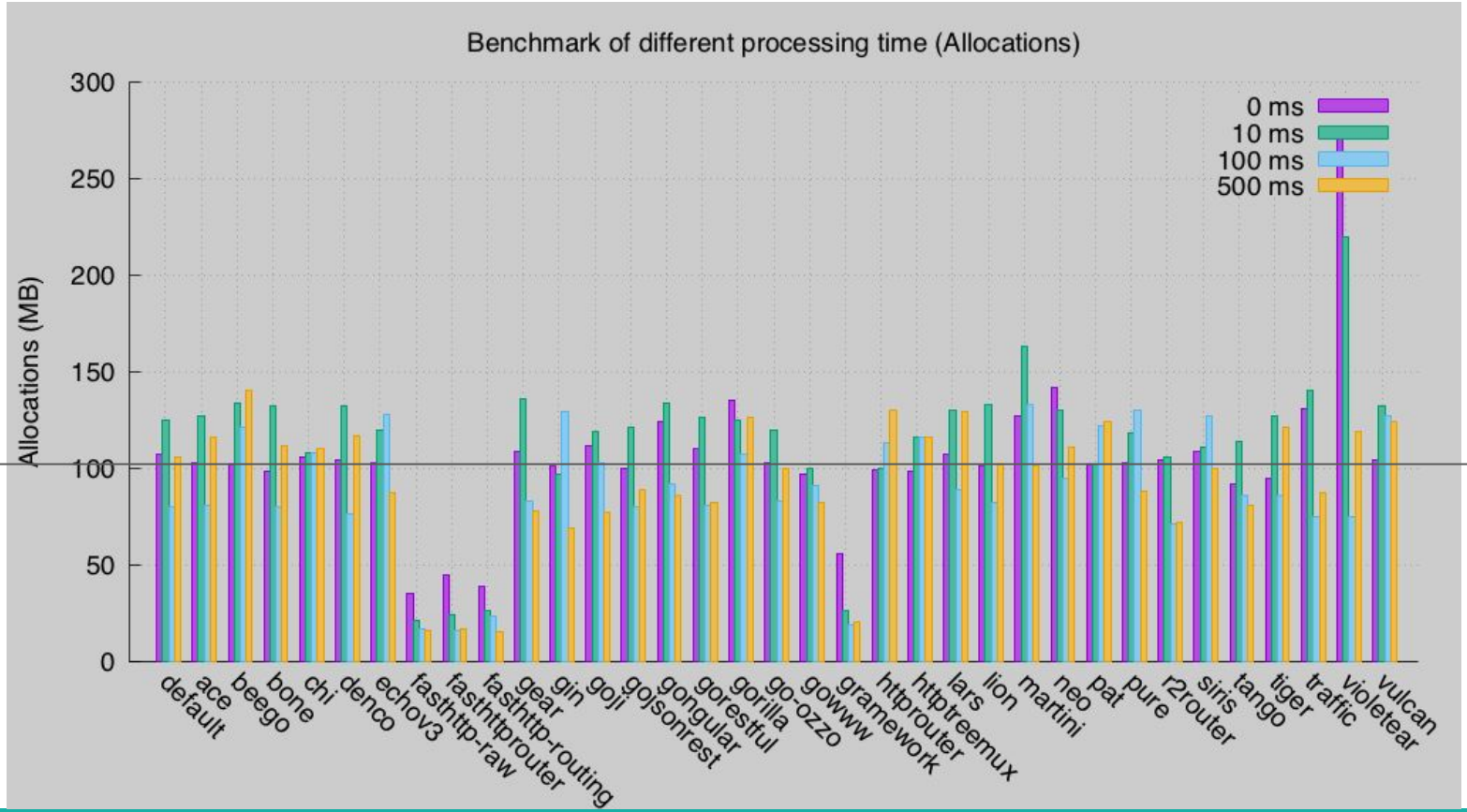
https://github.com/smallnest/go-web-framework-benchmark

Processing time (smaller is better)



https://github.com/smallnest/go-web-framework-benchmark

Heap allocations (smaller is better)



https://github.com/smallnest/go-web-framework-benchmark

Consideration

Learning curve

Syntax

You can define a config as following

```
appname = beepkg
httpaddr = "127.0.0.1"
httpport = 9090

runmode ="dev"
autorender = false
recoverpanic = false
viewspath = "myview"

[dev]
httpport = 8080
[prod]
httpport = 8088
[test]
httpport = 8888

// config.go
beego.AppConfig.Int("dev::httpport")
```

Each config feature should be easy to understand.

Syntax

You can define a controller as following

```
// Orders
type OrdersController struct {
    beego.Controller
}

// @router /v1/orders/:id [get]
func (this *CMSController) Get() {
    c:=this.Ctx.Input.Param(":id")
    ...
    this.Data["json"] = c
    this.ServeJSON()
}
```

Each route feature should be easy to understand.

Syntax

You can define a callback style route as following

```
ns := beego.NewNamespace("/v1",
    beego.NSCond(func(ctx *context.Context) bool {
        if ctx.Input.Domain() == "api.beego.me" {
            return true
        }
        return false
    }),
    beego.NSBefore(auth),
    beego.NSGet("/notallowed", func(ctx *context.Context) {
        ctx.Output.Body([]byte("notAllowed"))
    }),
    beego.NSRouter("/version", &AdminController{}, "get:ShowAPIVersion"),
    beego.NSRouter("/changepassword", &UserController{}),
    beego.NSNamespace("/shop",
        beego.NSBefore(sentry),
        beego.NSGet("/:id", func(ctx *context.Context) {
            ctx.Output.Body([]byte("notAllowed"))
        }),
    ),
    beego.NSNamespace("/cms",
        beego.NSInclude(
            &controllers.MainController{},
            &controllers.CMSController{},
            &controllers.BlockController{},
        ),
    ),
)
beego.AddNamespace(ns) //register namespace
```

Each route feature should be easy to understand.

Syntax

You can define a middleware as following

```
func AddFootPrintMiddleware() {
	var foodPrintMiddleware = func(ctx *context.Context) {
		footPrint := uuid.NewV4().String()

		dump, _ := httputil.DumpRequest(ctx.Request, true)

		log.Printf(
			"footPrint: %s request: %v",
			 footPrint,
			 string(dump),
		)

		nativeCtx := httpContext.WithValue(
			ctx.Request.Context(),
			"Foot print",
			footPrint
		)

		ctx.Request = ctx.Request.WithContext(nativeCtx)
	}

	beego.InsertFilter("/v1/*", beego.BeforeRouter, foodPrintMiddleware)
}
```

- beego.BeforeStatic: Before finding the static file.
- beego.BeforeRouter: Before finding router.
- beego.BeforeExec: After finding router and before executing the matched Controller.
- beego.AfterExec: After executing Controller.
- beego.FinishRouter: After finishing router.

Each middleware feature should be easy to understand.

Syntax

You can define a ORM as following

```
...
func init() {
    orm.RegisterDriver("mysql", orm.DRMySQL)
    orm.RegisterDataBase(
        "Default",
        "mysql",
        "root:root@/orm_test?charset=utf8",
    )
}

func main() {
    o := orm.NewOrm()

    // Using default, you can use other database
    o.Using("default")

    profile := new(Profile)
    profile.Age = 30
}
```

```
import (
    "fmt"
    "github.com/astaxie/beego/orm"
    _ "github.com/go-sql-driver/mysql"
)
```

Each ORM feature should be easy to understand.

Syntax

Waiting !!! Beego also support raw SQL

```
func init() {
    orm.RegisterDriver("mysql", orm.DRMySQL)
    orm.RegisterDataBase(
        "Default",
        "mysql",
        "root:root@/orm_test?charset=utf8",
    )
}

func main() {
    o := orm.NewOrm()

    // Using default, you can use other database
    o.Using("default")

    var c customer
    err := o.Raw("SELECT id, name FROM Customer WHERE id = ?", 1).QueryRow(&c)

    res, err := o.Raw("UPDATE Customer SET name = ?", "your").Exec()
    if err == nil {
       num, _ := res.RowsAffected()
       fmt.Println("mysql row affected nums: ", num)
    }
}
```

Each SQL feature should be easy to understand.

Syntax

You can define struct as following

```
type (
        Customer struct {
                Id       int64     `json:"id" orm:"auto"`
                Name     string    `json:"name"`
                Password string    `json:"password"`
                Created  time.Time `orm:"auto_now_add;type(datetime)"`
                Updated  time.Time `orm:"auto_now;type(datetime)"`
        }

        Account struct {
                Id       int64     `json:"id" orm:"auto"`
                Active   bool      `json:"active"`
                Customer *Customer `json:"customer,omitempty" orm:"rel(fk)"`
                Created  time.Time `orm:"auto_now_add;type(datetime)"`
                Updated  time.Time `orm:"auto_now;type(datetime)"`
        }
)
```

Each struct feature should be easy to understand.

Syntax

You can define a test case for handler as following

```
func TestGetTokenSuccess(t *testing.T) {
        ...
        r, _ := http.NewRequest("POST", "/v1/route", strings.NewReader(jsonString))
        r.Header.Set("Content-Type", "application/json")
        w := httptest.NewRecorder()
        beego.BeeApp.Handlers.ServeHTTP(w, r)

        assert.Equal(t, http.StatusOK, w.Code)
        var actual types.TokenResponse

        json.NewDecoder(w.Body).Decode(&actual)
        assert.Equal(t, types.TokenResponse{
                Token: "hello-world",
                Error: "",
        }, actual)
        ...
}
```

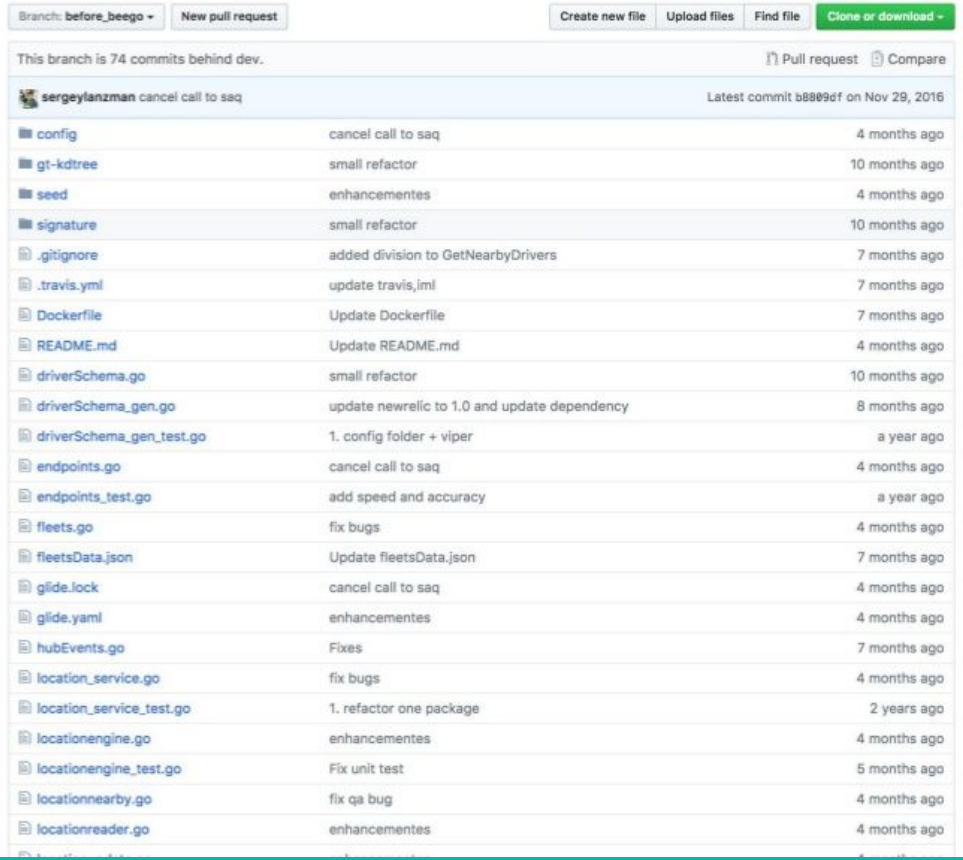
Each test Case feature should be easy to understand.

Consideration

Maintainability

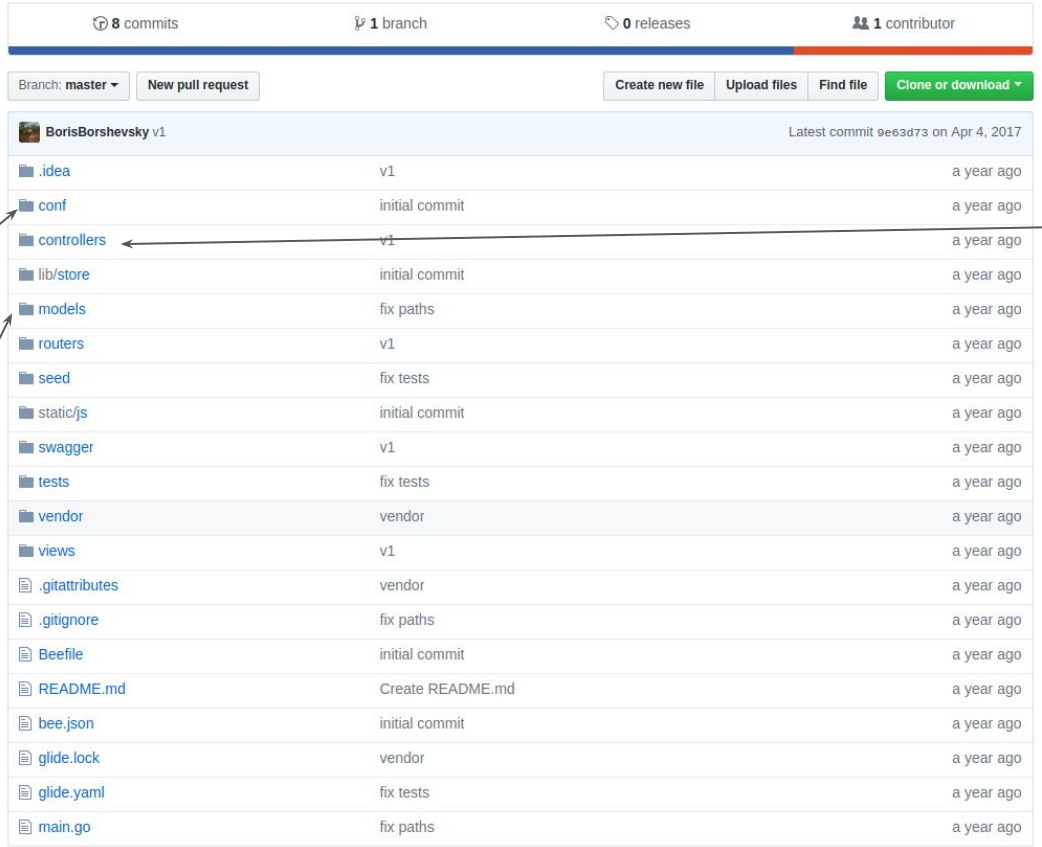
Project struct

Before BeeGo



Gett

Project struct (const.)



8 commits | 1 branch | 0 releases | 1 contributor

Branch: master | New pull request | Create new file | Upload files | Find file | Clone or download

BorisBorshevsky v1 — Latest commit 9e63d73 on Apr 4, 2017

.idea	v1	a year ago
conf	initial commit	a year ago
controllers	v1	a year ago
lib/store	initial commit	a year ago
models	fix paths	a year ago
routers	v1	a year ago
seed	fix tests	a year ago
static/js	initial commit	a year ago
swagger	v1	a year ago
tests	fix tests	a year ago
vendor	vendor	a year ago
views	v1	a year ago
.gitattributes	vendor	a year ago
.gitignore	fix paths	a year ago
Beefile	initial commit	a year ago
README.md	Create README.md	a year ago
bee.json	initial commit	a year ago
glide.lock	vendor	a year ago
glide.yaml	fix tests	a year ago
main.go	fix paths	a year ago

Store handler

Store config

Store model

Upgrading

Upgrading Beego

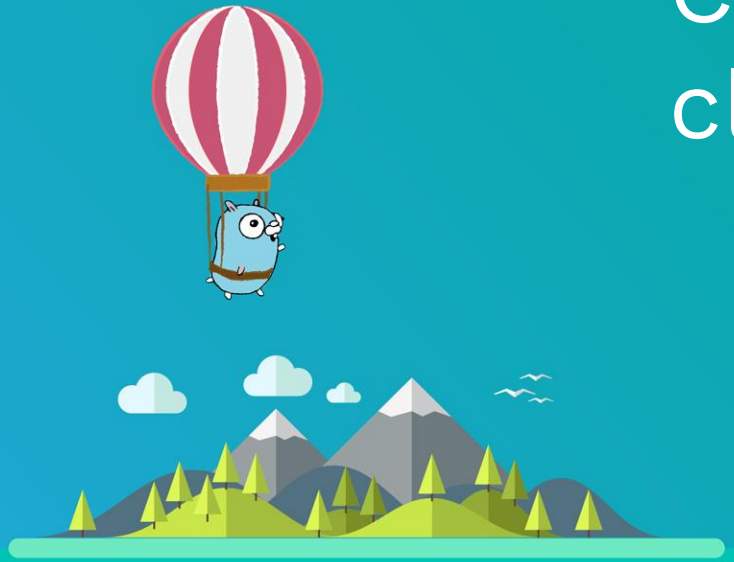
You can upgrade Beego through Go command or download and upgrade from source code.

- Through Go command (Recommended):

```
go get -u github.com/astaxie/beego
```

- Through source code: visit `https://github.com/astaxie/beego` and download the source code. Copy and overwrite to path `$GOPATH/src/github.com/astaxie/beego`. Then run `go install` to upgrade Beego:

```
go install  github.com/astaxie/beego
```



“Clear is better than clever.”

ROB PIKE

WORKING WITHIN A COMPANY

Keep it simple, stupid

Beego introduce a structure for engineer to follow, a suite for them

Consideration

Reliable

Star user

By astaxie (https://github.com/astaxie)

Consideration

Productive

Beego/Bee (https://github.com/beego/bee)

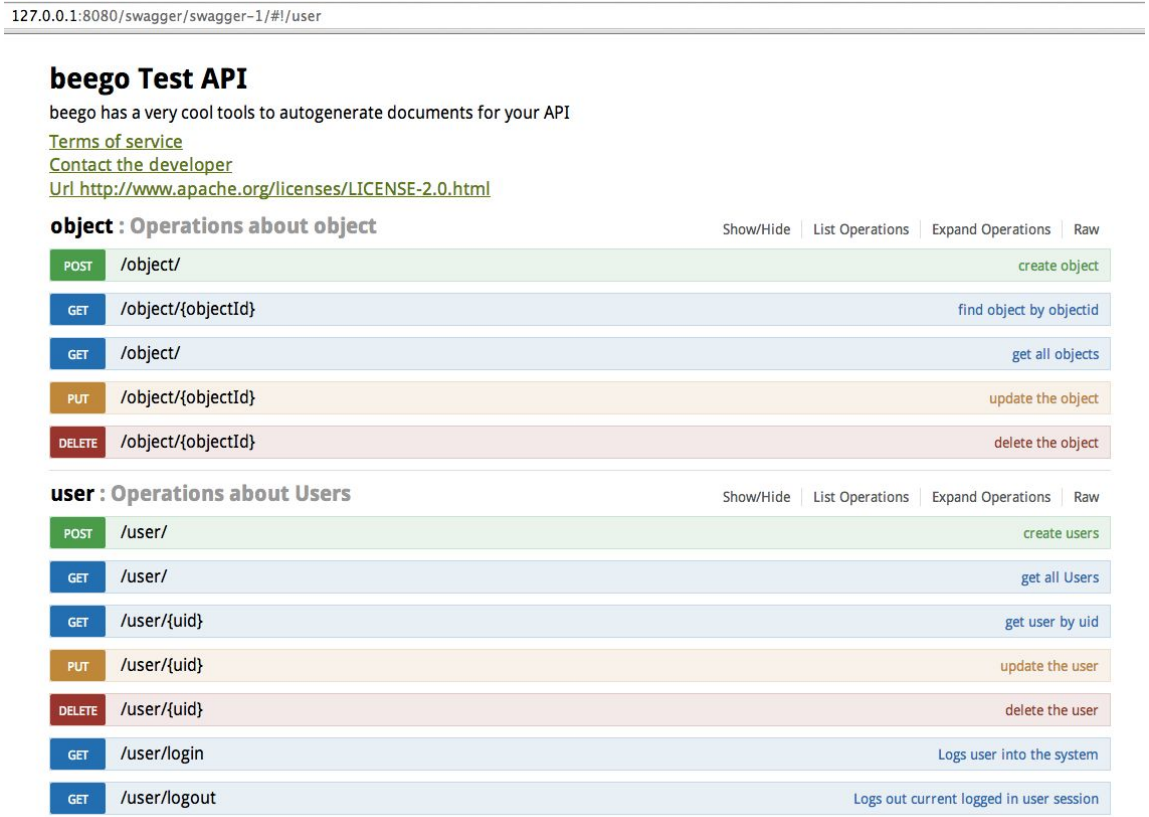
Bee run it !!

```
version     Prints the current Bee version
migrate     Runs database migrations
api         Creates a Beego API application
bale        Transforms non-Go files to Go source files
fix         Fixes your application by making it compatible with newer versions of Beego
dlv         Start a debugging session using Delve
dockerize   Generates a Dockerfile for your Beego application
generate    Source code generator
hprose      Creates an RPC application based on Hprose and Beego frameworks
new         Creates a Beego application
pack        Compresses a Beego application into a single file
rs          Run customized scripts
run         Run the application by starting a local development server
```

Each Bee feature should be easy to understand.

Bee

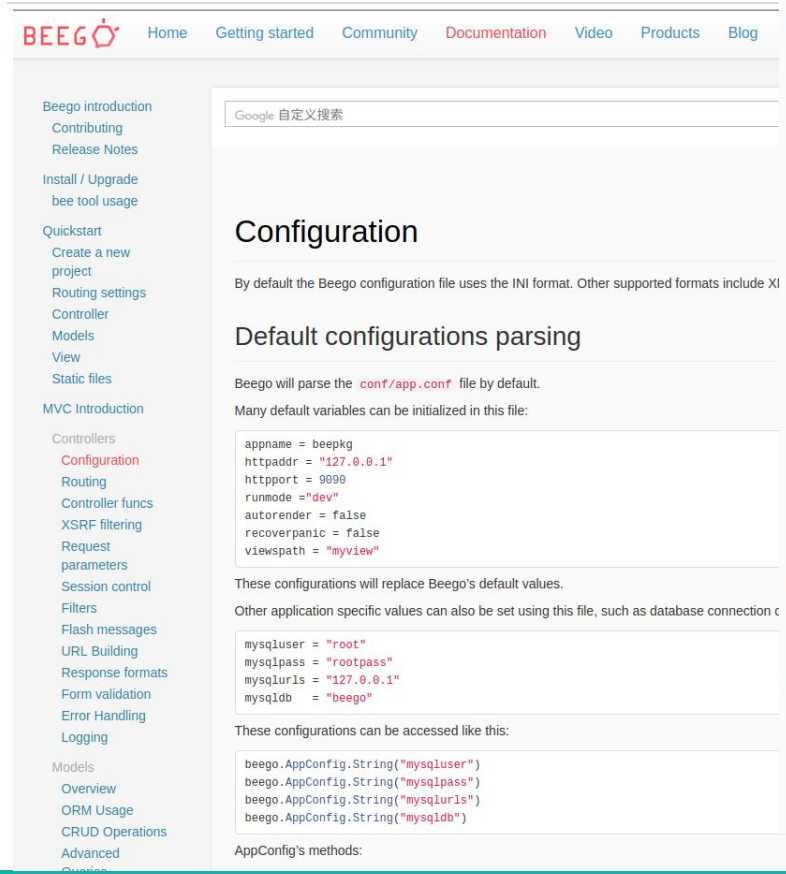
1. Hot reload
2. Swagger
3. Init project
4. Dockerize
5. Run script
6. More



Consideration

Community support

Rich documentation (https://beego.me/docs/intro/)



Cache Module

Beego's cache module is used for caching data, inspired by `database/sql`. It supports four cache providers: file, memcache, memory and redis. You can install it by:

```
go get github.com/astaxie/beego/cache
```

If you use the `memcache` or `redis` provider, you should first install:

```
go get -u github.com/astaxie/beego/cache/memcache
```

and then import:

```
import _ "github.com/astaxie/beego/cache/memcache"
```

Basic Usage

First step is importing the package:

```
import (
    "github.com/astaxie/beego/cache"
)
```

Then initialize a global variable object:

```
bm, err := cache.NewCache("memory", `{"interval":60}`)
```

Then we can use `bm` to modify the cache:

```
bm.Put("astaxie", 1, 10*time.Second)
bm.Get("astaxie")
bm.IsExist("astaxie")
bm.Delete("astaxie")
```

https://www.slideshare.net/BorisBorshevsky/beego-meetup-442017-gett

Rich built in module

Built in modules

Gett

1. Session Module - next slides
2. Cache Module
3. Logs Module
4. Httplib Module
5. Context Module
6. Config Module
7. i18n Module
8. Beego ORM
9. Beego assets - https://github.com/gtforge/beego-assets

Beego Session

Gett

Supported Provides:

- Couchbase
- Ledis
- Memcahce
- Mysql
- Redis
- Postgres
- Ssdb
- Memory
- File

Bonus

Why framework is matter

net/http

type HandlerFunc

The HandlerFunc type is an adapter to allow the use of ordinary functions as HTTP handlers. If f is a function with the appropriate signature, HandlerFunc(f) is a Handler that calls f.

```
type HandlerFunc func(ResponseWriter, *Request)
```

```
func DummyMiddleware(c *gin.Context) {
  fmt.Println("Im a dummy!")

  // Pass on to the next-in-chain
  c.Next()
}

func main() {
  // Insert this middleware definition before any routes
  api.Use(DummyMiddleware)
  // ... more code
}
```

Gin

```
func exampleMiddleware(next http.Handler) http.Handler {
  return http.HandlerFunc(func(w http.ResponseWriter, r *http.Request) {
    // Our middleware logic goes here...
    next.ServeHTTP(w, r)
  })
}
```

Std lib

```
sillyHTTPHandler := http.HandlerFunc(func(w http.ResponseWriter, r *http.Request){
        println(r.RequestURI)
})

sillyConvertedToIon := iris.FromStd(sillyHTTPHandler)
// FromStd can take (http.ResponseWriter, *http.Request, next http.Handler) too!
app.Use(sillyConvertedToIon)

app.Run(iris.Addr(":8080"))
```

iris

net/http

THEY ARE DIFFERENCE !!

Interface

Each framework cannot be used to other
(excluding iris)

WHAT IF I FOUND AN AWESOME MIDDLEWARE

NYTimes/gziphandler (https://github.com/NYTimes/gziphandler)

```go
package main

import (
        "io"
        "net/http"
        "github.com/NYTimes/gziphandler"
)

func main() {
        withoutGz := http.HandlerFunc(func(w http.ResponseWriter, r *http.Request) {
                w.Header().Set("Content-Type", "text/plain")
                io.WriteString(w, "Hello, World")
        })

        withGz := gziphandler.GzipHandler(withoutGz)

        http.Handle("/", withGz)
        http.ListenAndServe("0.0.0.0:8000", nil)
}
```

It cannot be apply to either Gin or Beego

WHAT WE BELIEVE

Quotes

“

Murphy's Law

If there are two or more ways to do something, and one of those ways can result in a catastrophe, then someone will do it.

Final stage

DEMO

Q&A

Thanks all of my workmate