

1. System call

The system call that we are going to implement is `chown()`. `Chown()` is used to change the owner and group of the world blackbeardup of a file or a directory. To use it we must include the **unistd.h** library. The syntax is : `chown(*pathname, owner_id, group_id);`

➤ Parameters:

- ✓ `pathname`: The path to the file or directory whose ownership is to be changed. It's a **pointer** variable with the data type **char**.
- ✓ `owner_id`: The user ID of the new owner. Using -1 to keeps the current owner. Its data type is **uid_t**.
- ✓ `Group_id`: The group ID of the new group. Using -1 to keeps the current group. Its data type is **gid_t**.

➤ Return Values:

- ✓ It returns **0** on success.
- ✓ It returns **-1** on failure
- ✓ It returns **errno** is set to indicate the error.

1. First we will create a c file called trial.c using nano.

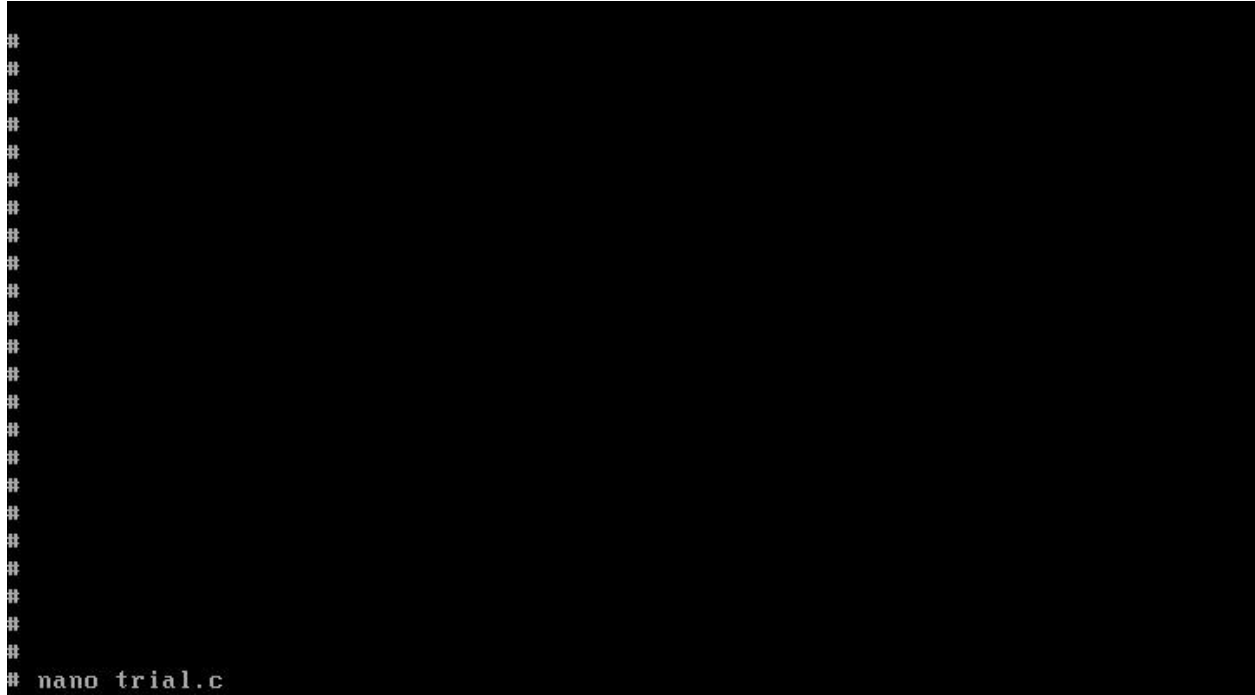


Image 2. Creating a c file

2. Then we will create a text file and implement **chown()** using the c programming language.

- The code and the minix implementation are given below.

```

#include <stdio.h>
#include <fcntl.h>
#include <unistd.h>
#include <sys/stat.h>
#include <sys/types.h>
#include <errno.h>

int main() {
    const char *fn = "chown.txt";
    mode_t m = S_IRUSR | S_IWUSR | S_IRGRP | S_IROTH;
    int c = creat(fn, m);
    if (c == -1) {
        perror("Error creating the file!");
        return 1;
    }

    printf("File '%s' created successfully with mode %o.\n", fn, m);

    uid_t no = 1002;
    gid_t ng= 1001;

    if (chown(fn, no, ng) == -1) {
        perror("Error changing the ownership!");
        close(c);
        return 1;
    }

    printf("Ownership of '%s' changed successfully to UID: %d and
    GID: %d.\n", fn, no, ng);

    if (close(c) == -1) {
        perror("Error closing the file!");
        return 1;
    }

    printf("File '%s' closed successfully.\n", fn);

    return 0;
}

```

```
GNU nano 2.2.6 File: trial.c

#include<stdio.h>
#include<fcntl.h>
#include<unistd.h>
#include<sys/stat.h>
#include<sys/types.h>
#include<errno.h>

int main(){

const char *fn = "chown.txt";
mode_t m = S_IRUSR:S_IWUSR:S_IRGRP:S_IROTH;
int c = creat(fn,m);

if(c===-1){
perror("Error creating the file!");
return 1;
}

printf("File '%s' created successfully with mode %o.\n",fn,m);
[ Read 41 lines ]
^G Get Help ^O WriteOut ^R Read File ^Y Prev Page ^K Cut Text ^C Cur Pos
^X Exit ^J Justify ^W Where Is ^U Next Page ^U UnCut Text ^T To Spell
```

Image 3. creating a .txt file called chown.txt

```
GNU nano 2.2.6 File: trial.c

int c = creat(fn,m);

if(c===-1){
perror("Error creating the file!");
return 1;
}

printf("File '%s' created successfully with mode %o.\n",fn,m);

uid_t no = 1002;
gid_t ng = 1001;

if(chown(fn,no,ng)===-1){
perror("Error changing the ownership!");
close(c);
return 1;
}

printf("Ownership of '%s' changed successfully to UID: %d and GID: %d.\n",fn,no$

^G Get Help ^O WriteOut ^R Read File ^Y Prev Page ^K Cut Text ^C Cur Pos
^X Exit ^J Justify ^W Where Is ^U Next Page ^U UnCut Text ^T To Spell
```

Image 4. setting up user and group IDs

- ✧ We will use the IDs of the user and group that we created earlier. We can get the IDs by using the **chfn** command.


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# clang -o s trial.c
# ./s_
```

Image 7. Running the executable file

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# clang -o s trial.c
# ./s
File 'chown.txt' created successfully with mode 644.
Ownership of 'chown.txt' changed successfully to UID: 1002 and GID: 1001.
File 'chown.txt' closed successfully.# _
```

Image 8. The executable file executed with out errors

✧ Now the file's ownership has been changed and the file has been closed successfully.