

Animal

Food Amount: number
 food: string
 name: string
 sound: string
 index: number
 penguins: string
 heading: string

heading: sentence: string
 Old Grammar: string
 item: string
 dog: string
 name: template: string
 Animal Template: string
 feed Template: string
 sound Template: string

Construct (Animal: string)
 eat()
 add new Heading

Chicken
 has feathers
 do specialAction(): void

dog
 is fluffy
 do specialAction(): void

bird
 is big
 do specialAction(): void

cow
 gives milk
 do specialAction(): void

pig
 likes to roll in mud
 do specialAction(): void

Abbildung



