

Terminology

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Graph - a linear graph or simply a graph consists of a set of vertices and a set of edges.

Vertices - nodes in a graph that may hold some values.

Edges - an un-ordered pair of vertices denoting a connection between two vertex.

Self loop - an edge $(v1, v1)$ connecting with itself is called self loop.

Parallel edges - two edges connecting same two vertex eg $e1=(v1, v2)$; $e2=(v1, v2)$ then $e1$ & $e2$ are parallel edges.

Simple graph - a graph which has neither a self loop or parallel edge is called simple graph.

General graph - a graph that may contain self loop or parallel edges.

Graph is also called = {linear complex, l-complex, one dimensional complex}

Vertex is also called = {node, junction, point, 0-cell, 0-simplex }

Edge is also called = {branch, line, element, l-cell, arc, l-simplex }

- Finite and infinite graph : graph with a finite number of vertices as well as a finite number of edges is called a finite graph otherwise it's an infinite graph
- incidence : When a vertex is at the end of an edge they are said to be incident with each other .
- Adjacent : 2 non parallel edges are said to be adjacent if they are incident on a common vertex & 2 vertices are said to be adjacent if they are the end of the same edge
- Degree/valency : the number of edges incident on a vertex which self loops counted twice is called the degree of the vertex .
- Isolated vertex : a vertex having no incident edge is called isolated vertex
- Pendant vertex : the vertex with degree one is called pendant vertex
- Null graph : a graph with no edges is called null graph & But by definition Graph must have at least one vertex
- Complete graph/universal graph/ clique : a graph in which there exist edges between all pair of vertices

Application

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- Any thing that consists of discreet objects and connections between them.
- Konigsberg bridge problem
- Utilities problem
- Electrical network problem

Paths and Circuits

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isomorphic graphs : two graphs having similar connectivity but may have different shapes or the way it is drawn they are called isomorphic graphs .

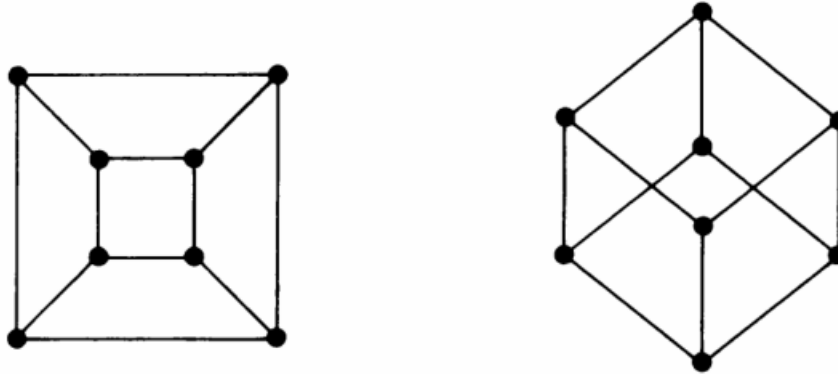


Fig. 2-2 Isomorphic graphs.

- 2 isomorphic graphs have the same number of vertices
- have the same number of edges
- Have equal number of vertices with a given degree

Sub graphs

A graph g is said to be a subgraph of a graph G if all vertices and all edges of g are in G and each edge of g has same end vertices as in G

Walks

A *walk* is defined as a finite alternating sequence of vertices and edges, beginning and ending with vertices, such that each edge is incident with the vertices preceding and following it. No edge appears (is covered or traversed) more than once in a walk. A vertex, however, may appear more than once.

Open walk : terminal vertices are different

Closed walk : terminal vertices are same

Path

An open walk where no vertex appears more than once is called path.

Circuit

A closed walk where no vertex (except initial and final) appears more than once is called circuit.

Connected graph

A graph G is said to be connected if there is at least one path between every pair of vertices in G . Otherwise it is disconnected.

Components

A disconnected graph must contain two or more connected graphs; these are called components.

Operations on a graph

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The union and intersection operations on a graph implies that the set of edges and vertex are to be union or intersected.

The ring sum of two graph is defined as the set of vertex and graph that are contained in either of the graph but not both.

Decomposition : a graph G is said to have been decomposed into two subgraph g_1 and g_2 if

$$g_1 \cup g_2 = G,$$

$$g_1 \cap g_2 = \text{a null graph.}$$

Deletion : if a vertex v in graph G then deleting a vertex implies deleting the vertex and all the edges incident on it.

Fusion : fusion of a pair of vertices a and b as follows

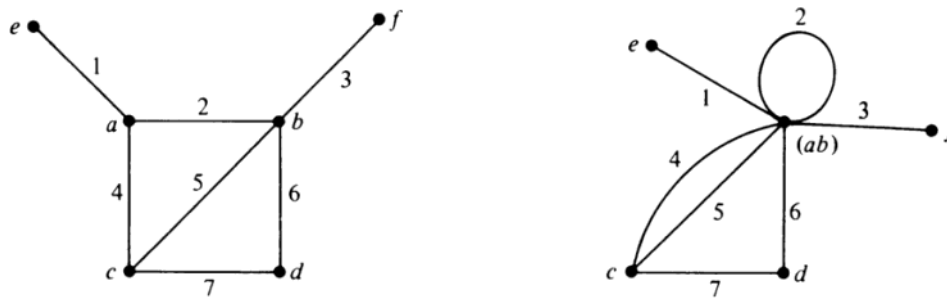


Fig. 2-16 Fusion of vertices a and b .

Euler Graphs

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If some closed walk in a graph contains all the edges of the graph then the walk is called an Euler line and the graph is called an Euler graph.

A given connected graph G is an Euler graph if and only if all the vertices of G are of even degree.

An open walk that includes all edges of a graph without retracing any edge is called a unicursal line or open Euler line. A graph that has a unicursal line is called a unicursal graph.

In a connected graph G with exactly $2k$ odd vertices there exist k edge disjoint subgraphs such that they together contain all edges of G and that each is a unicursal graph.

A connected graph G is an Euler graph if and only if it can be decomposed into circuits.

Arbitrarily traceable path : when one starts a walk from a vertex v following a single rule that whenever one arrives at a vertex one shall select any edge not previously traversed and an Euler line is formed the path is called Arbitrarily traceable from a vertex v . If the path covers all vertices and edges it is an arbitrary traceable graph.

An Euler graph is arbitrarily traceable from a vertex v if every circuit in that graph contains v .

Hamiltonian Paths and circuits

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Hamiltonian circuit in a graph is defined as a closed walk that traverses every vertex of G exactly once except for the starting vertex.

A graph containing Hamiltonian circuit is called Hamiltonian graph

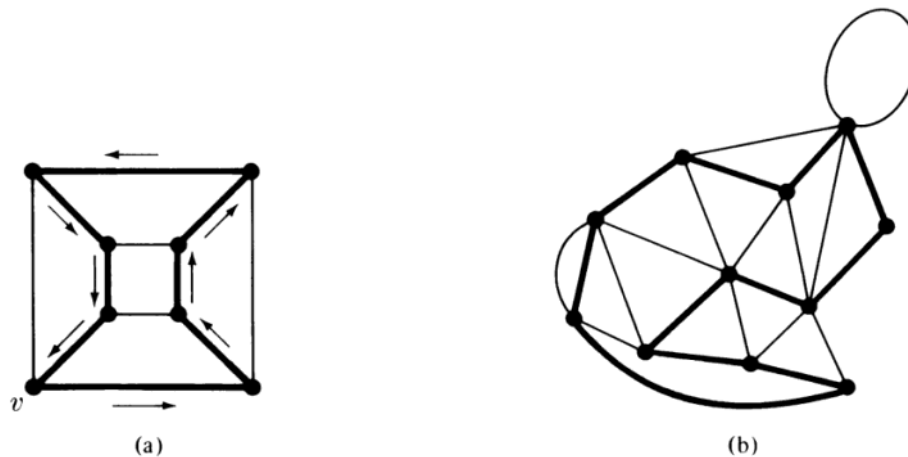


Fig. 2-20 Hamiltonian circuits.

In the following situation It is guaranteed that a Hamiltonian circuit will be found
a complete graph with three or more vertices there are $(n-1)/2$ edge disjoint Hamiltonian circuits

A sufficient (but by no means necessary) condition for a simple graph G to have a Hamiltonian circuit is that the degree of every vertex in G be at least $n/2$, where n is the number of vertices in G .

Theorems

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Graph Theorems

- The number of vertices of odd degree in a graph is always even .
- A graph G is disconnected if and only if its vertex set V can be partitioned into 2 nonempty disjoint subsets V_1 and V_2 such that there exists no edge in G whose one end vertex is in subset V_1 and the other in subset V_2 .
- If a Graph has exactly 2 vertices of odd degree there must be a path joining these 2 vertices .
 - A simple graph (i.e., a graph without parallel edges or self-loops) with n vertices and k components can have at most $(n - k)(n - k + 1)/2$ edges.
- A given connected graph G is an Euler graph if and only if all the vertices of G are of even degree.
- In a connected graph G with exactly $2k$ odd vertices there exist k edge disjoint subgraphs such that they together contain all edges of G and that each is a unicursal graph.
- A connected graph G is a Euler graph if and only if it can be decomposed into circuits.
- A Euler graph is arbitrarily traceable from a vertex v if every circuit in that graph contains v .
- In a complete graph with three or more vertices there are $(n-1)/2$ edge disjoint Hamiltonian circuits
 - A sufficient (but by no means necessary) condition for a simple graph G to have a Hamiltonian circuit is that the degree of every vertex in G be at least $n/2$, where n is the number of vertices in G .

Tree Theorems

- there is one and only one path between every pair of a tree.
- A tree with n vertices has $n-1$ edges
- A graph is a tree if and only if it is minimally connected
- In any tree there are at least two pendent vertices
- The no. Of labelled trees with n vertex is n^{n-2}

Intro

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A tree is a connected graph without any circuits

A collection of tree is called forest

Distance and centres

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Metric : a distance function that satisfies the following is called a metric.

1. **Nonnegativity:** $f(x, y) \geq 0$, and $f(x, y) = 0$ if and only if $x = y$.
2. **Symmetry:** $f(x, y) = f(y, x)$.
3. **Triangle inequality:** $f(x, y) \leq f(x, z) + f(z, y)$ for any z .

Every tree has either one or two centres

Eccentricity/radius : eccentricity of V is a distance from it to the farthest vertex.

Centre: a vertex with minimum eccentricity is called centre.

Diameter : the length of the longest path

Rooted and binary trees

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Root is a vertex which is marked as root and such a tree is called rooted

Binary tree : a rooted tree in which exactly one vertex is of degree two (root) the remaining are either degree one or three.

The number of vertex in a binary is always odd

If p is no of pendent vertex

No of vertex of degree 3 is $n-p-1$

No of edges = $n-1$

$P=(n+1)/2$

Internal vertex \rightarrow non pendent vertex

No of internal vertex = $p-1$

Min and max height

$$\min l_{\max} = \lceil \log_2 (n + 1) - 1 \rceil,$$

$$\max l_{\max} = \frac{n - 1}{2}.$$

Path length : the sum of lengths of all pendent vertex from root.

Spanning trees

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A tree T is said to be a spanning tree of a graph G if T is subgraph of G and T contains all vertices of G . Aka skeleton or scaffolding

Every connected graph has at least one spanning tree

With respect to its spanning trees, a graph with n vertices and e edges has $n-1$ tree branches and $e-n+1$ chords.

Rank - $n-k$ (total no of nodes - no of components)

Nullity / cyclomatic no./first betti no. - $e - n + k$ (no of edge - no of nodes + no of components)

**rank of G = number of branches in any spanning
tree (or forest) of G ,**

nullity of G = number of chords in G ,

rank + nullity = number of edges in G .

Fundamental circuits

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Adding a chord(edge) to a spanning tree creates a circuit called fundamental circuit.

The term is relative to a tree