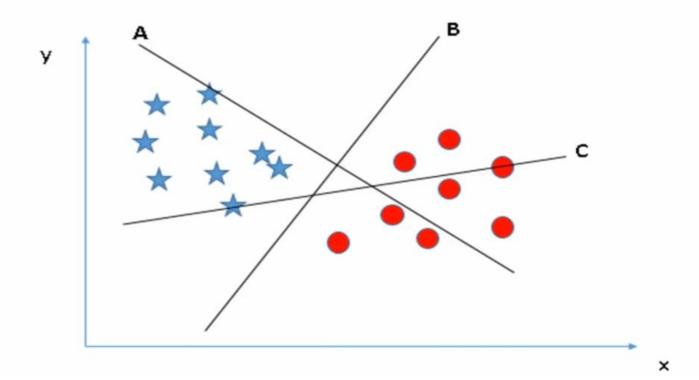
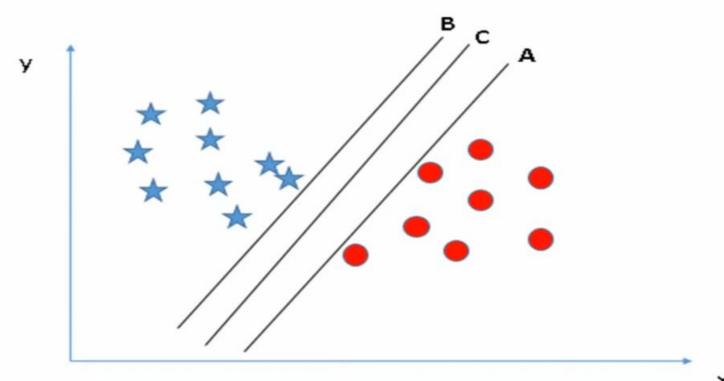
### What is Support Vector Machine?

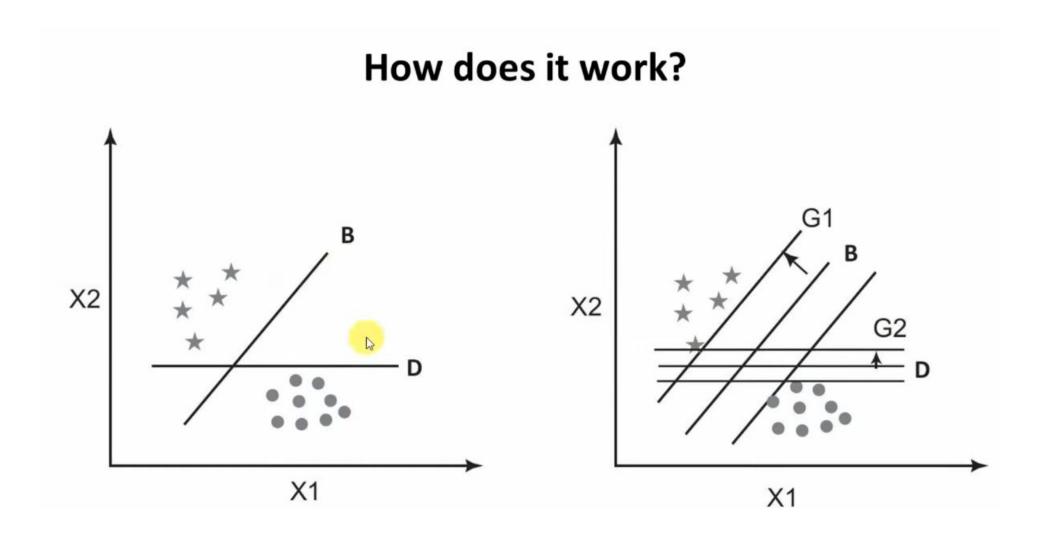
- "Support Vector Machine" (SVM) is a supervised machine learning algorithm which can be used for both classification or regression challenges.
- However, it is mostly used in classification problems.
- In this algorithm, we plot each data item as a point in n-dimensional space (where n is number of features you have) with the value of each feature being the value of a particular coordinate.
- Then, we perform classification by finding the hyper-plane that differentiate the two classes very well (look at the below snapshot).

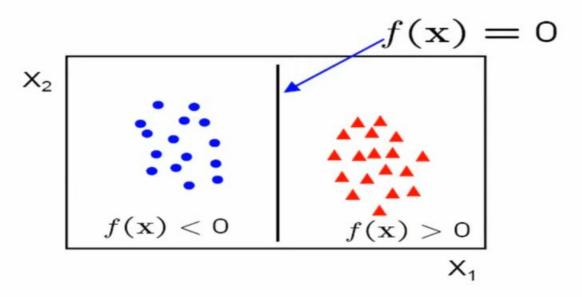




Thumb rule to identify the right hyper-plane

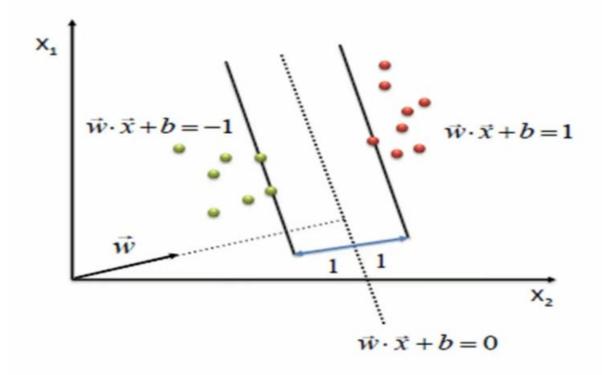
- Select the hyper-plane which segregates the two classes better.
- Maximizing the distances between nearest data point (either class) and hyper-plane. This distance is called as Margin.

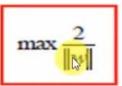




- f(x) = W.X + b
- W is the normal to the line, X is input vector and b the bias
- W is known as the weight vector

## **SVM Model**





s.t.  $(w \cdot x + b) \ge 1, \forall x \text{ of class } 1$  $(w \cdot x + b) \le -1, \forall x \text{ of class } 2$ 

### **Advantages of SVM**

- The main strength of SVM is that they work well even when the number of SVM features is much larger than the number of instances.
- It can work on datasets with huge feature space, such is the case in spam filtering, where a large number of words are the potential signifiers of a message being spam.
- Even when the optimal decision boundary is a nonlinear curve, the SVM transforms the
  variables to create new dimensions such that the representation of the classifier is a linear
  function of those transformed dimensions of the data.
- SVMs are conceptually easy to understand. They create an easy-to-understand linear classifier.
- SVMs are now available with almost all data analytics toolsets.

### **Disadvantages of SVM**

- The SVM technique has two major constraints
  - It works well only with real numbers, i.e., all the data points in all the dimensions must be defined by numeric values only,
  - It works only with binary classification problems. One can make a series of cascaded SVMs to get around this constraint.
- Training the SVMs is an inefficient and time consuming process, when the data is large.
- It does not work well when there is much noise in the data, and thus has to compute soft margins.
- The SVMs will also not provide a probability estimate of classification, i.e., the confidence level for classifying an instance.

## **Applications of SVMs**

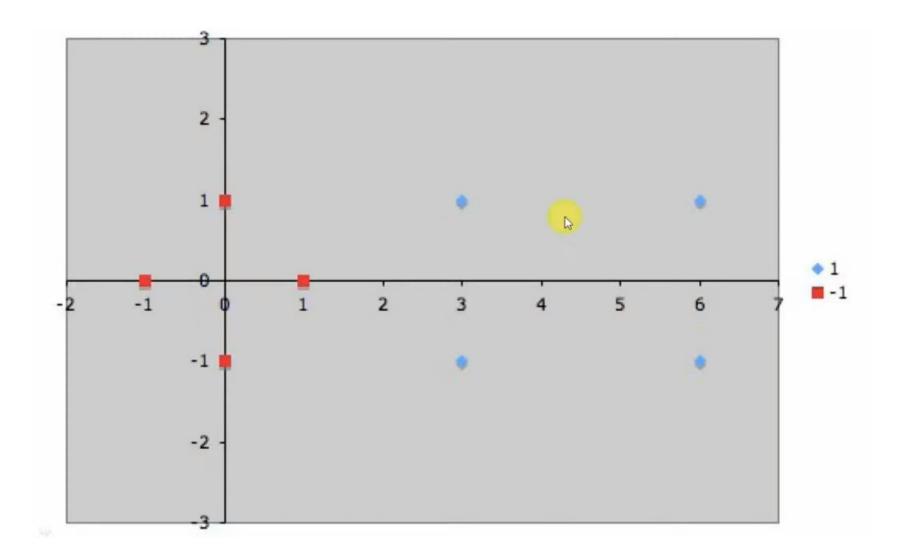
- 1. Classification
- 2. Regression analysis
- 3. Pattern recognition
- 4. Outliers detection.
- 5. Relevance based applications

Suppose we are given the following positively labeled data points,

$$\left\{ \left(\begin{array}{c} 3\\1 \end{array}\right), \left(\begin{array}{c} 3 \\-1 \end{array}\right), \left(\begin{array}{c} 6\\1 \end{array}\right), \left(\begin{array}{c} 6\\-1 \end{array}\right) \right\}$$

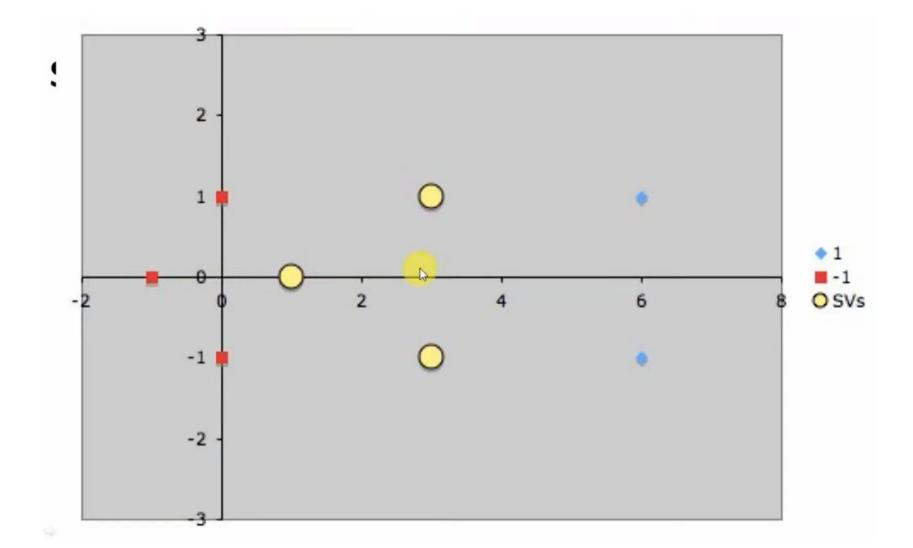
and the following negatively labeled data points,

$$\left\{ \left(\begin{array}{c} 1\\0 \end{array}\right), \left(\begin{array}{c} 0\\1 \end{array}\right), \left(\begin{array}{c} 0\\-1 \end{array}\right), \left(\begin{array}{c} -1\\0 \end{array}\right) \right\}$$



By inspection, it should be obvious that there are three support vectors,

$$\left\{s_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, s_2 = \begin{pmatrix} 3 \\ 1 \end{pmatrix}, s_3 = \begin{pmatrix} 3 \\ -1 \end{pmatrix}\right\}$$



Each vector is augmented with a 1 as a bias input

• So, 
$$s_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$
, then  $\widetilde{s_1} = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}$ 

· Similarly,

• 
$$s_2 = \begin{pmatrix} 3 \\ 1 \end{pmatrix}$$
, then  $\widetilde{s_2} = \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix}$  and  $s_3 = \begin{pmatrix} 3 \\ -1 \end{pmatrix}$ , then  $\widetilde{s_3} = \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix}$ 

$$\alpha_1 \tilde{s_1} \cdot \tilde{s_1} + \alpha_2 \tilde{s_2} \cdot \tilde{s_1} + \alpha_3 \tilde{s_3} \cdot \tilde{s_1} = -1$$
  
$$\alpha_1 \tilde{s_1} \cdot \tilde{s_2} + \alpha_2 \tilde{s_2} \cdot \tilde{s_2} + \alpha_3 \tilde{s_3} \cdot \tilde{s_2} = +1$$

$$\alpha_1 \tilde{s_1} \cdot \tilde{s_3} + \alpha_2 \tilde{s_2} \cdot \tilde{s_3} + \alpha_3 \tilde{s_3} \cdot \tilde{s_3} = +1$$

$$\alpha_1 \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + \alpha_2 \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + \alpha_3 \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} = -1$$

$$\alpha_1\begin{pmatrix}1\\0\\1\end{pmatrix}\begin{pmatrix}3\\1\\1\end{pmatrix}+\alpha_2\begin{pmatrix}3\\1\\1\end{pmatrix}\begin{pmatrix}3\\1\\1\end{pmatrix}+\alpha_3\begin{pmatrix}3\\-1\\1\end{pmatrix}\begin{pmatrix}3\\1\\1\end{pmatrix}=1$$

$$\alpha_1 \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix} + \alpha_2 \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix} \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix} + \alpha_3 \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix} \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix} = 1$$

$$\begin{array}{lll} \alpha_{1}\tilde{s_{1}}\cdot\tilde{s_{1}}+\alpha_{2}\tilde{s_{2}}\cdot\tilde{s_{1}}+\alpha_{3}\tilde{s_{3}}\cdot\tilde{s_{1}}&=&-1\\ \alpha_{1}\tilde{s_{1}}\cdot\tilde{s_{2}}+\alpha_{2}\tilde{s_{2}}\cdot\tilde{s_{2}}+\alpha_{3}\tilde{s_{3}}\cdot\tilde{s_{2}}&=&+1\\ \alpha_{1}\tilde{s_{1}}\cdot\tilde{s_{2}}+\alpha_{2}\tilde{s_{2}}\cdot\tilde{s_{2}}+\alpha_{3}\tilde{s_{3}}\cdot\tilde{s_{2}}&=&+1\\ \alpha_{1}\tilde{s_{1}}\cdot\tilde{s_{3}}+\alpha_{2}\tilde{s_{2}}\cdot\tilde{s_{2}}+\alpha_{3}\tilde{s_{3}}\cdot\tilde{s_{3}}&=&+1\\ \alpha_{1}\left(\begin{matrix}1\\0\\1\end{matrix}\right)\begin{pmatrix}1\\0\\1\end{matrix}\right)+\alpha_{2}\left(\begin{matrix}3\\1\\1\end{matrix}\right)\begin{pmatrix}1\\0\\1\end{matrix}\right)+\alpha_{3}\left(\begin{matrix}3\\-1\\1\end{matrix}\right)\begin{pmatrix}1\\0\\1\end{matrix}\right)&=&-1\\ \alpha_{1}\left(\begin{matrix}1\\0\\1\end{matrix}\right)\begin{pmatrix}1\\0\\1\end{matrix}\right)+\alpha_{2}\left(\begin{matrix}3\\1\\1\end{matrix}\right)\begin{pmatrix}1\\0\\1\end{matrix}\right)+\alpha_{3}\left(\begin{matrix}3\\-1\\1\end{matrix}\right)\begin{pmatrix}1\\0\\1\end{matrix}\right)&=&-1\\ \alpha_{1}\left(\begin{matrix}1\\0\\1\end{matrix}\right)\begin{pmatrix}1\\0\\1\end{matrix}\right)+\alpha_{2}\left(\begin{matrix}3\\1\\1\end{matrix}\right)\begin{pmatrix}1\\0\\1\end{matrix}\right)+\alpha_{3}\left(\begin{matrix}3\\-1\\1\end{matrix}\right)\begin{pmatrix}1\\0\\1\end{matrix}\right)&=&1\\ \alpha_{1}=&-3.5\\ \alpha_{2}=&0.75\\ \alpha_{3}=&0.75 \end{array}$$

 $\alpha_{3} = 0.75$ 

$$\tilde{u}_{i} = \sum_{i} \alpha_{i} \tilde{s}_{i}$$

$$= -3.5 \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + 0.75 \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix} + 0.75 \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix}$$

$$= \begin{pmatrix} 1 \\ 0 \\ -2 \end{pmatrix}$$

- Finally, remembering that our vectors are augmented with a bias.
- We can equate the last entry in  $\widetilde{w}$  as the hyperplane offset b and write the separating
- Hyperplane equation y = wx + b
- with  $w = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$  and b = -2.

