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Learning multi-market microstructure from order book data

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In this paper, we investigate market behaviors at high-frequency using neural networks trained with order book data. Experiments are done intensively with 110 asset pairs covering 97% of spot-futures pairs in the Korea Exchange. An efficient training scheme that improves the performance and training stability is suggested, and using the proposed scheme, the lead–lag relationship between spot and futures markets are measured by comparing the performance gains of each market data set for predicting the other. In addition, the gradients of the trained model are analyzed to understand some important market features that neural networks learn through training, revealing characteristics of the market microstructure. Our results show that highly complex neural network models can successfully learn market features such as order imbalance, spread-volatility correlation, and mean reversion.

Keywords: High-frequency data; Limit order book; Neural network; Lead-lag relationship; Market microstructure

1. Introduction

The wide adoption and large market share of high-frequency trading and algorithmic trading is no news in current financial markets. This practice, also called quantitative trading in the financial markets, has been brought about by three major components: first, the availability of huge and detailed trading data from financial markets, second, advances in computing power and storage capability, and third, significant developments in trading algorithms. Based on the SEC's concept release on equity market structure, high-frequency trading is responsible for 50% or higher of trading volumes in the US equity markets. Such a substantial proportion of high-frequency trading brings the demand for revisiting some stylized facts derived from low-frequency data, and analyzing the nature of the market structure from the viewpoint of high-frequency dynamics. The main content of this paper is to accomplish this task using neural networks which are trained to predict short-term price movements with order book data, particularly because neural networks are known to perform well for large and complex

A great deal of effort to predict stock prices has already been devoted to by academic researchers and practitioners. There are many works which employ both support vector machines (SVM) or artificial neural networks (ANN) to develop a prediction system. We refer the reader to recent survey papers rather than enumerating all related studies. Sapankevych and Sankar (2009) provided a good survey of the SVM approach in financial market prediction and many applications for time series data. Li and Ma (2010) surveyed the application of ANNs in forecasting asset prices. After entering the high-frequency world, the form of data has changed from daily time series data to huge and highdimensional TAQ historical data. Thus, ANN armed with a deep neural network that can accommodate 'big data' has become more preferable in predicting future price movements. Except for Kercheval and Zhang (2015) who use SVMs, neural network models, mainly recurrent neural network (RNN), are employed to learn future price movements from limit order books, as in Dixon (2017), Sirignano (2018) and Sirignano and Cont (2018).

In this paper, we suggest an efficient network architecture and training schemes to improve the performance and training stability, which ensures the capability of the network to learn various market features from raw data. The performance of two popular neural network architectures, multi-layer perceptron (MLP) and RNN, are compared and the results indicate that MLP outperforms RNN in terms of predictive power across a wide range of assets if various input features are preprocessed and fed into the network. After verifying the

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training stability and performance of the network, we measure the lead-lag relationship between the futures market and the spot market of the underlying at a high-frequency level, and identify market features that drive the price dynamics.

To investigate the lead-lag relationship between futures and spot markets with a tick-level data set, we define and compute a performance gain, a measure of how informative each market data set is to forecast price movements of the other market. When futures market data are used as additional input data for predicting the next spot price movements, there is a substantial increase in performance compared to the model solely trained with the spot market data. On the other hand, it turns out that stock market data is superfluous for looking ahead at futures prices. This shows the existence of information asymmetry between the futures and spot markets. This finding is consistent with the majority of results in the literature. See Kawaller et al. (1987), Stoll and Whaley (1990), Abhyankar (1999), Min and Najand (1999), Judge and Reancharoen (2014) and references therein. Furthermore, we find that such lead-lag relationships are observed regardless of trading activity level.

A gradient-based analysis method is proposed to interpret the market features that the network learned from market data. Many previous works focused on modeling the market dynamics with selected features such as bid/ask imbalance or order flows to analyze micro-movements (Cao et al. 2009, Cont et al. 2013, Gould and Bonart 2016, Yang and Zhu 2016). However, in terms of predictive power, recent approaches with machine learning techniques show better performance as in Kercheval and Zhang (2015), Dixon (2017), and Sirignano and Cont (2018). Machine learning models can handle high-dimensional features such as the full state of a limit order book. But one caveat is that little analysis has been done to interpret the market trained behaviors of predictive models. From the gradient of each input feature set, it is verified that models successfully learn peculiar market behaviors such as order imbalance, spread-volatility correlation, and mean reversion.

The rest of the paper is organized as follows. Section 2 describes the market data and experimental environments and introduces basic network architectures. An efficient network architecture and training scheme is proposed in Section 3. Finally, Section 4 reports the results of analyses on the lead–lag relationship and market microstructure.

2. Preliminaries

Let us first describe our dataset from the Korean stock/futures markets, and how input features are preprocessed from raw data in detail. Next, the basic architectures of MLP and RNN are introduced. Experimental environments including hyperparameters, frameworks, and hardware are also reported at the end of this section.

2.1. Data and market features

This study uses the entire intra-day limit orders and transactions data from the Korea Exchange, covering one month from 15 November to 13 December 2017. These records were obtained during continuous normal trading hours, from 9:00 a.m. to 3:30 p.m. for 19 business days during the period. The dataset consists of 110 stocks and their nearby-maturity futures, representing about 97% of total pairs (110 out of 113) listed in the Korea Exchange. More specifically, the dataset includes

- tickers of the assets traded;
- submission, cancelation, and amendment of the limit orders and their time stamps;
- transaction time, price, quantity, and type (buy or sell).

From these records, we construct a basic limit order book (LOB) feature set:

$$\{\mathsf{p}_{t}^{a,i},\mathsf{p}_{t}^{b,i},\mathsf{v}_{t}^{a,i},\mathsf{v}_{t}^{b,i}\}_{i=1}^{10}$$

where $p_t^{a,i}$ is the ask price of the *i*th level at time *t*, and $v_t^{a,i}$ represents the volume of the corresponding ask level of limit order book. Prices and volumes of bid orders are $p_t^{b,i}$ and $v_t^{b,i}$, respectively. For smaller *i*, the price is closer to the mid-price. Features include ticks with 0 volume to maintain the tick difference between levels consistent. By convention, the best bid/ask price is considered as the first level, i.e. i = 1.

Labels are calculated based on whether the target price will increase, stay or decrease over a small time interval Δt . The target price is the best bid/ask price in the futures/stock markets, and Δt is defined as a fixed time interval: $\{0.2 \text{ s}, 0.5 \text{ s}, 1 \text{ s}, 2 \text{ s}, 3 \text{ s}, 4 \text{ s}, 5 \text{ s}\}$ where the time unit s is second.

In addition to the basic LOB features, we describe additional input features to improve the performance of the proposed model. This work is motivated by the path-dependency of price processes. Although most mathematical models for high-frequency trading assume that the price evolution follows a Markov process for analytical tractability, indeed, many empirical studies find evidence on the non-Markovian nature of price changes. See Cartea et al. (2015) and Sirignano and Cont (2018). Contrary to RNNs which is capable of analyzing sequential data by the network architecture, the activations in MLPs flow only from the input layer to the output layer. Thus, we need to manually supply historical information as inputs for MLPs to reach satisfactory results when the labels heavily rely on historical data. We use three different path dependent features: moving average prices, order flows, and arrival rates. By conducting comprehensive experiments, we find that the inclusion of such path dependent features is critical in improving the performance of MLPs.

We use seven different time windows $\{5 \text{ s}, 10 \text{ s}, 60 \text{ s}, 120 \text{ s}, 180, 240 \text{ s}, 300 \text{ s}\}$ for each time-sensitive feature, meaning that we calculate the values of each input feature by looking at the data between t-u and t where u=5 s, 10 s, etc. and t is the current time. The first time-sensitive quantity, moving average price is one of the most popular and simplest technical indicators to identify trends, and it is calculated by averaging the volume weighted average prices (VWAP). More specifically, there are two types of VWAP:

$$\frac{\mathsf{p}_t^{a,1} \mathsf{V}_t^{a,1} + \mathsf{p}_t^{b,1} \mathsf{V}_t^{b,1}}{\mathsf{V}_t^{a,1} + \mathsf{V}_t^{b,1}}, \quad \frac{\mathsf{p}_t^{a,1} \mathsf{V}_t^{b,1} + \mathsf{p}_t^{b,1} \mathsf{V}_t^{a,1}}{\mathsf{V}_t^{a,1} + \mathsf{V}_t^{b,1}}$$

where the latter of the two values is referred to as *smart price* in Kearns and Nevmyvaka (2013). The second time-sensitive feature is the order flow which is defined as the net difference of limit order volume changes at each price level during a fixed time window. Order flows with varying time windows at each of the price levels show how market participants' overall demand and supply change over time. Lastly, we introduce the arrival rate of all limit orders over a fixed window, to capture the two well-known intra-day trading patterns. When we plot transaction volumes with respect to the time of the day, it is typically U-shaped because trading is relatively more active at the beginning and at the end of the day. Notably, one can observe that transactions driven by market orders cluster together, which is the so-called volume clustering. These phenomena are well demonstrated in Cartea et al. (2015). Arrival rates enable models to determine whether the current market state is active or calm.

2.2. Network architecture and experimental design

Multi-layer Perceptron. An MLP is a basic form of feedforward neural networks, composed of one input layer, hidden layers, and one output layer. Let $X = (x_1x_2 \cdots x_m)$ be an input vector and output Y where m is the number of input features. For price movements, there are three possible outcomes, *down*, *stay* and *up*, and the probability for each direction is calculated by applying a softmax function to the three output variables, which are called logits.

Consider a two-layer feed forward network with k nodes per layer as shown in figure 1. The input value for each node is computed by a weighted sum of the values for the previous nodes plus a bias term: in matrix form,

$$H^{(1)} = (h_1^{(1)}h_2^{(1)}\cdots h_k^{(1)}) = f(XW^{(1)}+b^{(1)}),$$

where $W^{(1)}=(w_{ij}^{(1)})_{\{1\leq i\leq m,1\leq j\leq k\}}$ is the weight matrix, $b^{(1)}=(b_1^{(1)}b_2^{(1)}\cdots b_k^{(1)})$ is the bias vector and f is the activation function. Similarly, we can compute $H^{(2)}=f(H^{(1)}W^{(2)}+b^{(2)})$. Then, the output layer generates three output logits \widehat{y}_i , which are sent to a softmax function to obtain probabilities for each direction. We denote the final output $\widehat{Y}=\operatorname{softmax}(\widehat{y_1}\widehat{y_2}\widehat{y_3}))=\operatorname{softmax}(H^{(2)}W^{(3)}+b^{(3)})$.

The goal of training the MLP model is to properly adjust the network parameters $\Theta = (W^{(1)}, W^{(2)}, W^{(3)}, b^{(1)}, b^{(2)}, b^{(3)})$

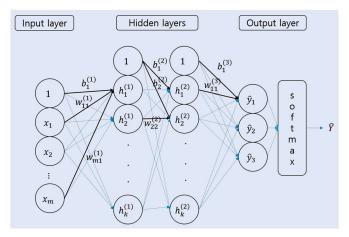


Figure 1. Architecture of an MLP.

Table 1. Configuration of an MLP model.

Number of hidden layers

Number of nodes per
hidden layer

Loss function
Activation function
Negative log likelihood (NLL)
ReLU
Normalization
Optimizer

Stochastic gradient descent (SGD)

Notes: We searched the optimal architecture without overfitting or underfitting through experiments. The search range is [1,10] for the number of hidden layers, and [100,2000] for the number of hidden nodes per layer.

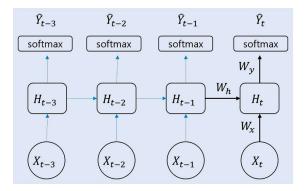


Figure 2. Architecture of a simple RNN model.

so that some suitable loss function $L(Y, \widehat{Y})$ is minimized. The most common approaches to minimize the loss function are stochastic gradient descent algorithms.

REMARK 1 When two or more hidden layers are used, we call it a deep neural network. As the number of hidden layers grows, the model becomes more capable of learning a very complex function. However, we might encounter tricky problems such as overfitting or vanishing gradient which extremely slows down the training. Several techniques have been proposed to alleviate these problems in many aspects. Glorot and Bengio (2010) found that a significant improvement can be achieved by replacing the sigmoid function, $\sigma(x) = 1/(1 + e^{-x})$, with ReLU (Rectified Linear Unit) function, ReLU(x) = max(x, 0), as an activation function. Ioffe and Szegedy (2015) suggested 'batch normalization' whose function is two-fold. First, it normalizes scales and second, it shifts the output just before the activation function of each hidden layer, allowing each layer to learn more independently by reducing covariate shift. Table 1 summarizes the network architecture of our model.

Recurrent Neural Network. RNNs are designed to learn temporal behaviors of sequential data. Typical applications include natural language processing and image captioning. Figure 2 shows a simple RNN structure with k nodes per basic cell. Assume that an input at the time t denoted by X_t is a vector in \mathbb{R}^m and an output at the time t denoted by \widehat{Y}_t is a vector in \mathbb{R}^3 as in the previous example. The key property of RNNs is to use a sequence of inputs and outputs for training and prediction.

In the RNN, the recurrent nodes in the basic cell at time *t* are connected from the input as well as the hidden state from

the previous time step t-1:

$$H_t = f(X_t, H_{t-1}) = f(X_t W_x + H_{t-1} W_h + b)$$

where the weight variable W_x is a $m \times k$ matrix, the weight variable W_h is a $k \times k$ matrix, and the bias variable b is a vector in \mathbb{R}^k . Here, k is the number of nodes per each basic cell as in our MLP example. The final output \widehat{Y}_t is obtained by applying softmax. That is, $\widehat{Y}_t = \operatorname{softmax}(\widehat{(y_1 y_2 y_3)}) = \operatorname{softmax}(H_t W_y + b_y)$ where the weight variable W_y is a $k \times 3$ matrix and $b_y \in \mathbb{R}^3$. Note that the weight parameters W_x , W_h and W_y are shared by all of the recurrent loops. Training RNNs is also done by regular backpropagation, so-called backpropagation through time. In this paper, we replicate the RNN architecture suggested in Dixon (2017), with 10 time steps and one hidden layer with 20 nodes.

Experimental Settings. All MLP models are trained for 160 epochs, with the learning rate of 0.005 for initial 130 epochs, \dagger and 0.002 for remaining 30 epochs. For RNN models, the learning rate of 0.01, 0.005, 0.002 are used with the epoch schedule of 80, 130, 160. For both types of networks, we use the batch size of 3,000, ℓ_2 regularization parameter of 0.01, and the stochastic gradient descent (SGD) optimizer with momentum of 0.9.

The whole dataset is split into two, 15 days of the training set and four days of the test set, and all of the experiments are done with seven-fold cross-validation by changing training and test sets.‡ To address the label imbalance issue, the loss contribution of each label is set to be proportional to the inverse of the ratio of the label. To be specific, these label ratios are the ratios of the number of *down*, *stay*, or *up* labels to the number of samples. We use PyTorch 0.3, and all models are trained on a DGX-1 server with Dual Xeon E5-2698 and eight Tesla V100 GPUs.

Each training took 10 min on average using a single GPU, resulting in the total computation time of 130 h for all 110 assets with seven-fold cross-validation. The performance of the model is measured by the area under the receiver operating characteristic (ROC) curve or simply the area under the curve (AUC). Since AUC is a measure for binary classification, oneversus-all AUC scores of three directions (down, stay, up) are averaged to get the final score.

3. Experiments for the network design

Several experiments are done to determine the architecture and the training scheme in order to improve performance and stability. First, we introduce the multi-task training scheme that effectively prevents overfitting while providing predictions for multiple time windows at the same time, with little additional computational cost. We also compare two architectures, MLP and RNN. Although RNN is a common approach

for learning sequential features, we show that MLP is simple and effective in terms of prediction power when various preprocessed features are fed together.

3.1. Multi-task training

One of the most common problems with training from the imbalanced dataset is *overfitting*, the loss of generalization power due to fitting training data too closely. Overfitting easily occurs when the label imbalance is severe while the model capacity is high. Figure 3 shows the typical training curve of an overfitted model. While training loss continuously decreases toward 0, test loss starts to increase after a certain point. Such occurrence of overfitting can be measured by comparing the maximum AUC score and the AUC score in the last epoch during the training, which is drawn as the red box in the right panel of figure 3.

The simplest remedy for overfitting is to stop training before the score starts to get worse. This strategy is called early stopping. This can be easy and effective, but if a model starts to overfit before fully learning the general features, it fails to achieve the maximum performance. This is why many regularization techniques like dropout or weight-decay (ℓ_2 regularization) are applied for neural networks. We suggest a simple method that can be applied to market prediction models, which we find reduces overfitting significantly.

One popular method to improve the performance and training stability of a neural network is to train feature-sharing tasks together. For example, since all image tasks share similar basic visual features like edges or color blobs, the overall performance of object detection/classification increases when the network is trained with additional images from multi-class dataset, instead of just a single class. For the market prediction model, the easiest way to get feature-sharing tasks is to generate labels for different time delays. With seven different time delays (0.2, 0.5, 1, 2, 3, 4, 5) in seconds, a total of 14 labels from the best bid/ask price movements were trained simultaneously for the output of 42 logits (down, stay, up logits for each label). As shown in figure 4, this multi-task training effectively prevents overfitting and improves the performance (2.3% on average) with little additional computational cost. Another advantage of this method is that trained models produce predictions for multiple time windows at the same time, without having to train multiple models separately for different labels. Figure 5 is the histogram of the difference between training loss and test loss, which is another popular overfitting measure.

3.2. MLP vs. RNN

RNNs are designed to process sequential data effectively. They are widely used for many practical tasks such as speech recognition and machine translation. Market data is obviously sequential. Thus, Dixon (2017) and Sirignano and Cont (2018) trained RNNs for market data prediction mainly

§ We tried longer time delays up to 60 s, and seven labels were enough to improve the training stability. Since labels with longer time delay are less correlated with short-term price movements, using more labels with longer time delays results in underfitting.

 $[\]dagger$ Since the number of data varies with asset, longer training epochs are required for assets with less market activity. We find that 160 epochs are enough to guarantee the convergence for all assets.

[‡] From the cross-validation results, we found that using training data whose dates are after the test set gives no performance gain on predicting the micro-movements. This is mainly due to the highly localized characteristics of the short-term price dynamics.

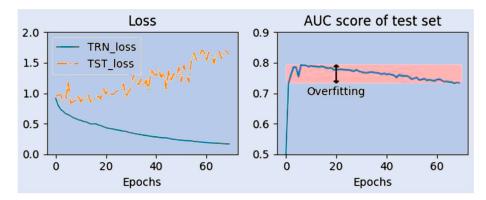


Figure 3. Training curves from the overfitted model: (left) training loss (TRN_loss) and test loss (TST_loss) are compared (right) AUC scores of the test set. All results are based on single task training (with label of 0.5 s) and the LOB data of futures prices of a single asset.

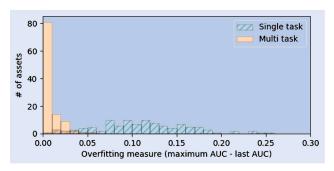


Figure 4. Overfitting measures from single task training and multitask training. Histograms are based on overfitting measures of all the futures prices of 110 assets.

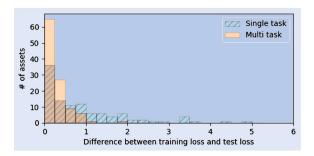


Figure 5. Difference between training and test loss for single task training and multi-task training.

with LOB states, expecting the networks to learn timesensitive features of the market without any preprocessing.

Alternatively, one can preprocess selected time-sensitive features and feed them directly into an MLP model without recurrent loops. These two approaches are compared with three experimental settings: (1) MLP with LOB features, (2) RNN with LOB features, and (3) MLP with the full feature set. Here, we mean moving averages, arrival rates, and order flows in addition to LOB features by the full feature set. For RNN, two order flow features are fed together as in Dixon (2017). The first experiment only uses the current LOB status to predict price movements, while RNN predicts with 10 previous LOB states. By having the current LOB state only, we can study the existence of non-Markovian market dynamics. Somewhat surprisingly, the score difference between these two experiments is minor as shown in the left

two panels of in figure 6 although the higher score of RNN is ascribable to the trained time-sensitive features of RNN. On the other hand, when the MLP model is trained with the preprocessed feature set, the performance gain is significant and the variance is also reduced. See the right panel in figure 6.

Although we do not report in details, we find that batch normalization and adjusting loss weights for imbalanced labels stabilize the training process regardless of the price levels of assets considered or label ratios. For the rest of the paper, all results are obtained from the best-working setting, i.e. the MLP model with batch normalization layers trained with the multi-task scheme and the full feature set.

4. Market analysis using neural network models

This section provides an analysis of multi-market microstructure based on the trained neural network model. Section 4.1 examines the information inefficiency between the futures market and the spot market to investigate their lead–lag relationship. Next, Section 4.2 discusses how market features are interrelated to the micro-movements of market prices, by analyzing the gradients with respect to each feature set.

4.1. Multi-market information inefficiency

There is a rich literature on the lead-lag relationship between the futures and spot markets. Although reported findings are diverse in methodologies, countries, data frequency/period, the majority of them report that there is a tendency for the futures market to lead the spot market. To name a few, Kawaller et al. (1987) showed that S&P futures prices significantly affect subsequent S&P 500 index movements based on a vector auto-regression model. Stoll and Whaley (1990) gave a similar finding that S&P 500 and major market index futures tend to lead the stock market by about 5 min on average. Then, a variety of quantitative methods have been used to clarify the relationship between derivative markets and their underlying asset markets. We refer the reader to Judge and Reancharoen (2014) for an overview of the literature until 2014. More recently, Huth and Abergel (2014) studied a lead-lag relationship measured by a cross-correlation function using tick-by-tick data. They showed that the lead-lag

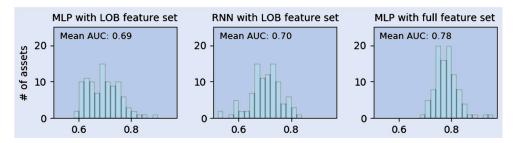


Figure 6. Comparison of the performances from three experimental settings for all the futures prices of 110 assets.

relationship is closely related to the level of liquidity, observing that more liquid assets tend to lead less liquid assets. Zhou and Wu (2016) used four different econometric models to see a high-frequency relationship between the futures market and the spot market. In Wang *et al.* (2017), a thermal optimal path method is employed to identify the long-term and the short-term relationship between the two markets in China.

Our analysis is distinguished from the literature in three ways. Firstly, on the contrary to popular econometric models such as vector auto-regression or other linear models that focus on the linear interdependence among multivariate time series, our method is able to capture non-linear relationships between futures and spot price dynamics as well as their LOB states. Secondly, the neural network model reflects shortterm information inefficiency, which may dissipate in a very short time. Numerous papers investigated the existence of the lead-lag relationship in a variety of time scales, however, they usually focus on relatively low-frequency data so that it may be inadequate to extend those findings to the shortrun causal relationship in a high-frequency setting. Lastly, our analysis covers almost every pair of futures contracts and their underlying assets in the Korea Exchange based on our massive and complete data set, whereas results in the literature are often based on stock index futures and underlying spot indices. This advantage enables us to look into any relationship between information asymmetry (the futures and spot markets) and liquidity asymmetry (various assets with different market activity levels).

In an ideal situation, the relationship between the price of a futures contract F_t and the price of the underlying asset S_t at the time t is given by

$$F_t = S_t e^{(r-d)(T-t)} \tag{1}$$

where r is the risk-free interest rate, d is the dividend yield of the underlying asset and T is the maturity of the futures contract under the assumption that r and d are known and constant. In perfectly efficient markets, the violation of the relation (1) should disappear instantaneously. However, if there is information inefficiency between the two markets, the lead–lag relationship could arise. Indeed, many empirical studies reported that futures prices move first, and then pull stock prices to remove arbitrage.

To investigate such market behaviors, we consider four experimental settings \mathscr{A} , \mathscr{B} , \mathscr{C} , and \mathscr{D} of which details are shown in table 2. For example, the network of Experiment \mathscr{A} predicts the direction of spot prices using the full feature set from the spot market only. On the other hand, the network

Table 2. Four experimental settings to obtain performance gains.

Experiment	Input data	Prediction
A	Spot	Spot
B	Futures, spot	Spot
C	Futures	Futures
D	Futures, spot	Futures

of Experiment \mathcal{B} uses all the features from both markets to predict spot price movements. Comparing the performances of \mathcal{A} and \mathcal{B} would reveal whether the futures market data is informative to forecast spot price movements, and we consider this as the performance gain from the futures market. Similarly, the performance gain from the spot market data for predicting futures price movements is estimated by comparing Experiment \mathcal{C} and Experiment \mathcal{D} . For each asset and each cross-validation set, performance gains are calculated and averaged over cross-validations.

We carry out experiments for 110 pairs of futures contracts and their underlying assets. The results are visualized only for the label of the best ask price after 0.5 s. However, we note that the outcomes are consistent across all of the fourteen labels. Figure 7 plots the histograms of performance gains from one market to predict the movement of the other. It is apparent that the futures market data is highly effective to improve the predictability of spot price movements. Performance gains are positive for most assets as shown in the shaded bars in the figure. On the other hand, the performance gains from the spot market, that is, when the spot market data is an additional input, are distributed around zero. This implies that the spot market data is not significantly helpful for predicting futures market price movements. Such information asymmetry between the two markets illustrates the unidirectional flow of information from the futures market to the spot market across a wide range of asset pairs.

We also explore the behavior of information gain with respect to the degree of market activity, defined by the average LOB changes per day. Figure 8 depicts that information asymmetry between the two markets can be observed, irrespective of the degree of market activity.

Many papers argue that the causal relationship between futures prices and spot prices is attributed to high liquidity as well as low transaction cost and less restrictive regulations in the futures market. Along this line of arguments, we examine whether the predictive performance is influenced by liquidity asymmetry. To proxy liquidity asymmetry, we measure the

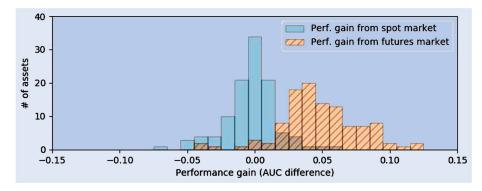


Figure 7. Illustration of performance gains from multi-market data.

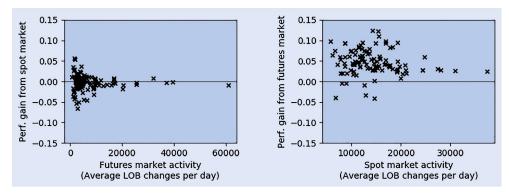


Figure 8. Performance gain with respect to market activity.

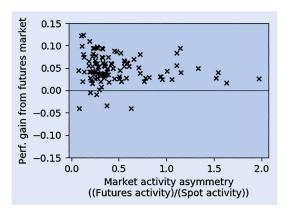


Figure 9. Performance gain with respect to the relative difference in market activity.

relative difference of market activities defined by

 $\frac{\text{average number of LOB changes in the futures market per day}}{\text{average number of LOB changes in the spot market per day}}$

As the value of market activity asymmetry is away from one, there is a large imbalance of liquidity between the two markets. Figure 9 indicates that there is no significant correlation between these quantities.

Lastly, we analyze the performance gains for different labels in order to check the persistence of the performance gain from the futures market in predicting spot price movements. As shown in figure 10, it is observed that the gain from multi-market data gradually decreases as the model

predicts price movements for a longer time scale. This observation indicates that the contribution of the information from the futures market depreciates as the label time increases. Nevertheless, we emphasize that models trained with multimarket data still outperform models trained on a single market, on average even when the model predicts the spot price movements after 5 s.

4.2. Micro-movement analysis using gradients

4.2.1. Introduction. Previous studies on the relationship between high-frequency market features and short-term movements can be grouped into two categories: the first is the model-focused approach that concentrates on modeling the dynamics of micro-movements with selected input features, and the second is the prediction-focused approach which uses machine learning techniques to improve the predictive performance on price movements. Although the latter results in stronger predictive power, the downside is that it provides little information or intuition about the price dynamics. This is because it is highly non-trivial to interpret trained parameters due to the model complexity and the high dimensionality of input features. In this section, we visualize the effects of market features on price dynamics at a micro level by utilizing gradient information.

Gradient Visualization. Since the early 2010s, neural networks, especially convolutional neural networks, have become widely used for many image-related tasks such as object classification and detection. But, even the quite simple networks in practice contain more than hundreds of parameters, and this makes identifying the basis of network outputs

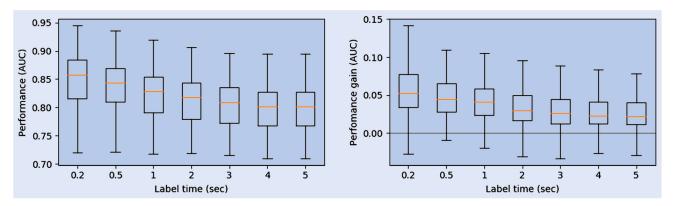


Figure 10. Performance and performance gain in predicting the spot price movements at each label time.

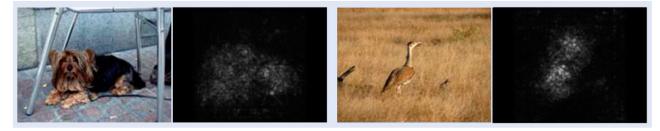


Figure 11. Gradient visualization of CNN. The first and third are images from the test set of ILSVRC-2013, and the others are images in Simonyan *et al.* (2014).

not straightforward. Many techniques have been proposed to visualize and interpret the outputs of trained networks. Among them, Simonyan *et al.* (2014) suggested a visualization technique based on the gradient of a specific label of interest with respect to input pixels. The idea behind this is simple. If there is a meaningful image area, which is basically a group of pixels, the prediction probability will be much more sensitive to the changes of pixels in that area than in other areas.

Figure 11 shows the original input images and gradient magnitudes of each pixel for *dog* and *bird* label, respectively. Left two images show that the gradient magnitudes of *dog* label are large in the region where the dog presents, and the gradient map of *bird* label on the right highlights the location of the bird.

A similar idea can be applied to analyze the influence of input features to the output of a network. For a neural network model G and an input vector $X=(x_1x_2\cdots x_m)$, an output $\widehat{Y}=G(X)$ and gradient $G_{x_i}=\partial G(X)/\partial x_i$ are calculated via feedforward and backpropagation. A positive G_{x_1} means that \widehat{Y} increases as x_1 increases. If G_{x_2} is negative in addition, this implies that the change of the output $\Delta \widehat{Y}$ is positively correlated to the difference of two input changes, $\Delta x_1 - \Delta x_2$. We extend this simple relationship to multiple inputs to analyze gradient plots.

In our model, unlike images that objects can appear anywhere, the same type of information is fed to the exact same location. This means that gradients can be averaged over the whole dataset to observe the overall influence of each feature set on price movements. We visualize the average gradients of outputs only for the time window of 0.5 s, but the patterns are similar for other time windows as well. There are three output logits for each side of the market, so we have six plots from *down*, *stay*, and *up* logits of the best ask and bid price.

For the rest of this section, we present an analysis for four feature sets: LOB volume, LOB price, moving average price, and arrival rate.

All the results reported in this section are based on the prediction results of the best bid and ask prices in the futures markets with 110 assets utilizing the input data of the futures market. This corresponds to Experiment $\mathscr C$ in Section 4.1.

4.2.2. Gradient analysis of market features. LOB Volumes. Figure 12 shows the average gradients $G_{V^{a,i}}$, $G_{V^{b,i}}$ of six logit outputs with respect to order volumes around the mid-price. All the gradients are averaged over 110 assets. For instance, the top left panel is the gradient plot of the down probability of the best ask price with respect to the volumes at 10 price levels. The most prominent feature in the figure is the peak at the best ask with a positive sign and negative values at bid prices. See the dashed box in the top left panel. This visualizes a well-known correlation between the bid/ask order imbalance and price movement, as many existing studies indicate. For an illustration, assume the volume at the best ask grows and the volume at the best bid shrinks. This order imbalance increases the down probability of the best ask price and decreases the up probability of the best ask price, pushing the price levels downward. Similarly, for the up or down probability of the best bid price, we see that peaks are formed at the best bid and that bid/ask imbalance has similar effects on the target logit output.

Another interesting observation is that the effects of volumes on the bid (or ask) side on the down/up probabilities of the best bid (or ask) are not consistent across bid (or ask) price levels. See, for instance, the solid box in the bottom right panel. This might look counter-intuitive at first glance because the increases in bid orders beyond the best bid seem

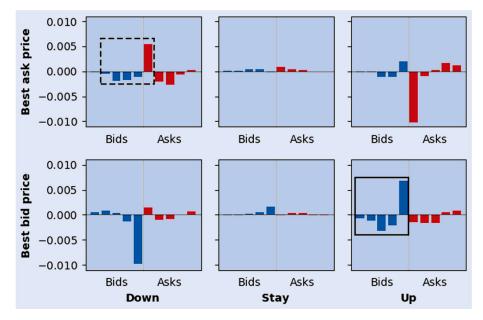


Figure 12. Gradients of down (left), stay (middle), up (right) probabilities of the best bid/ask prices with respect to the order volumes at 10 price levels. The dashed box in the top left panel highlights the effect of the bid/ask order imbalance on the price movement. The solid box in the bottom right panel highlights the effect of bid order imbalance on the price movement. All gradient plots are averaged over 110 assets.

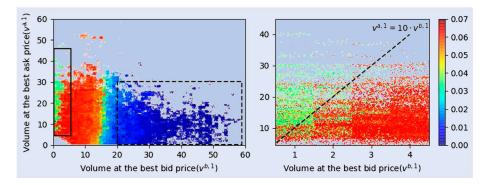


Figure 13. $G_{V^{b,1}}$ of up probability of the best ask price at different levels of $V_t^{b,1}$ and $V_t^{a,1}$, from Samsung Electronics futures. The plot in the right shows the area in the solid box. Notes: Since the levels of input features and gradients vary with assets, we choose a single asset for the visualization. To avoid overlapping points, each point with coordinate (x, y) is randomly moved to (x', y'), where $x' \sim \text{Unif}(x - 0.5, x + 0.5)$ and $y' \sim \text{Unif}(y - 0.5, y + 0.5)$.

to induce the downward price movement. However, one can argue that this phenomenon actually indicates another order imbalance feature, which may be called 'bid imbalance' or 'ask imbalance' depending on the type of the order. Suppose, for a fixed total volume of orders on the bid side, bid orders become biased toward the best bid. In other words, the orders beyond the best bid decrease while the volume at the best bid increases. Then, the gradient plot in the solid box of figure 12 implies that it leads to an increase in the probability of the best bid to go upward. One may think of this as the indication of the natural relationship between the market participants' average willingness-to-buy and the market price. To the best of the authors' knowledge, this kind of order imbalance has not been reported in the literature.

Although the overall influence of each input feature can be observed from the average gradients, a more closer look at individual assets' gradients reveals non-linear behaviors of the trained neural network. Figure 13 shows the gradient $G_{V^{b,1}}$, the sensitivity of the up probability of the best price for the Samsung Electronics futures with respect to the volume at the

best bid. Recall that the positivity of this gradient implies the upward price movement according to the volume increase at the best bid. Differently from figure 12, however, we visualize gradient values at varying levels of the volumes at the best bid/ask, delivering a sort of global behaviors at different levels of the inputs.

The gradient value peaks when the volume at the best bid is between 0 and 15 and decreases significantly when $v^{b,1}$ is larger than 20 as in the dashed box. This indicates the market characteristic that the influence of an additional bid order pushing the price upward diminishes as the existing order volume increases, and converges to zero if the volume becomes large enough. The gradient also decreases when the bid—ask imbalance exceeds a certain level as in the right panel of figure 13. The plot shows that the magnitude decreases when the bid—ask imbalance exceeds 10 (the area above the dashed line). In other words, the influence of the bid volume change diminishes as the imbalance becomes so severe that the market will remain imbalanced despite a few additional bid orders.

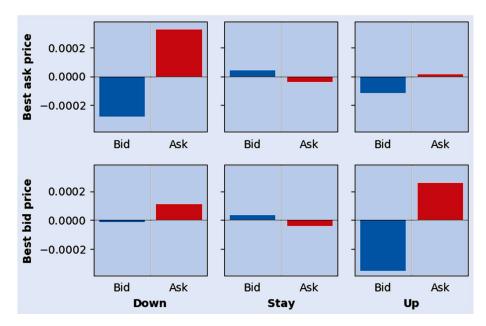


Figure 14. Gradients of down (left), stay (middle), up (right) probabilities of the best bid/ask prices with respect to bid/ask price levels. All gradient plots are averaged over 110 assets.

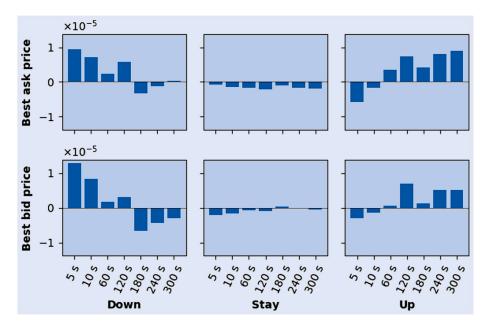


Figure 15. Gradients of down (left), stay (middle), up (right) probabilities of the best bid/ask prices with respect to the moving averages with varying lengths of time windows. All gradient plots are averaged over 110 assets.

LOB Prices. Next, we study the gradient plots of the target logit outputs with respect to the LOB price levels. Recall that we build up the LOB feature set including ticks with 0 volume. Hence, bid or ask prices levels are deterministic from the best bid/ask prices. Therefore, the gradients with respect to LOB prices boil down to the gradients with respect to the overall bid/ask price levels. This is nothing but the effect of change of variable. See figure 14 where each gradient plot has two values with respect to the bid price level and to the ask price level.

It is notable that the signs of gradients in the left and right columns are positive with respect to the ask price and negative with respect to the bid price while the values in the top left and bottom right corners are relatively greater. It turns out to be illuminating if we consider those gradients in terms of bid–ask spread and mid-price level rather than bid/ask price levels. Here, the bid–ask spread is $\mathbf{s}_t = \mathbf{p}_t^{a,1} - \mathbf{p}_t^{b,1}$ and the mid-price is $\mathbf{m}_t = (\mathbf{p}_t^{a,1} + \mathbf{p}_t^{b,1})/2$. With $\widehat{Y} = G(X)$, the partial derivatives $G_{\mathbf{s}_t}$ and $G_{\mathbf{m}_t}$ are calculated as $G_{\mathbf{p}_t^{a,1}} - G_{\mathbf{p}_t^{b,1}}$ and $2(G_{\mathbf{p}_t^{a,1}} + G_{\mathbf{p}_t^{b,1}})$, respectively.

In our experiments, the average G_{m_r} over all asset pairs is positive for *down* events and negative for *up* events. This implies that when the mid-price level increases, the best bid/ask prices at the next time stamp (0.5 s later in this set of experiments) have larger probabilities to go down and smaller probabilities to go up. This *mean reversion* behavior has long

been observed in financial markets, and it is re-confirmed in our tick-level data.

Let us turn our attention to the gradient G_{S_t} . It is easily seen that G_{s_r} values are positive in the left and right columns whereas they are negative in the middle column from figure 14. This means, first, that the widening bid-ask spread affects the down/up probabilities of the best bid and ask prices positively, and reduces the probabilities of staying at the current price levels. In other words, there is a higher probability of price changes at the next time stamp, which can be interpreted as a positive correlation between tick-level price volatility and bid-ask spread. Bollerslev and Melvin (1994) quantified this relationship with a GARCH model, and Wyart et al. (2008) modeled the profitability of market makers, showing that adverse selection risk makes the bid-ask spread wider when the market is volatile. Zumbach (2004) also reported a strong empirical evidence for stocks included in FTSE 100. Secondly, the magnitudes of G_{s_t} are greater in the top left and bottom right panels, where the target probabilities are the probabilities of the spread narrowing events. One plausible explanation for this is that, when the bid-ask spread widens, market participants are likely to place limit orders to fill up the order book.

Moving Average. The gradient plots for the moving average prices with varying time windows are shown in figure 15. For down logits, the gradient tends to decrease in the length of the time window, and increases for up logits regardless of whether it is for the best bid or the best ask. This observation implies that when the shorter-term moving averages increase, the best bid and ask prices have larger probabilities of going down and smaller probabilities of going up. On the contrary, when the longer-term moving averages increase, the best bid and ask prices have smaller probabilities of going down and larger probabilities of going up. In both cases, the best bid and ask prices tend to move together in a probabilistic sense. This discrepancy between short-term and long-term moving averages indicates the existence of the price reversion to the long-term moving average.

Arrival Rate. As shown in figure 16, the greater arrival rate increases the probability of price changes regardless of the

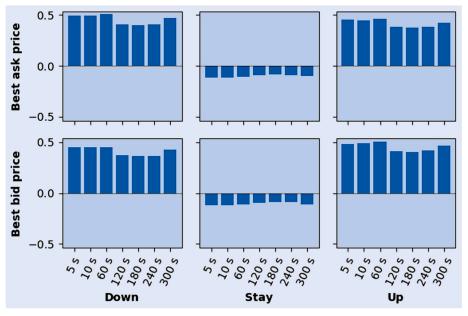


Figure 16. Gradients of down (left), stay (middle), up (right) probabilities of the best bid/ask prices with respect to the arrival rates of all limit orders in varying lengths of time windows. All gradient plots are averaged over 110 assets.

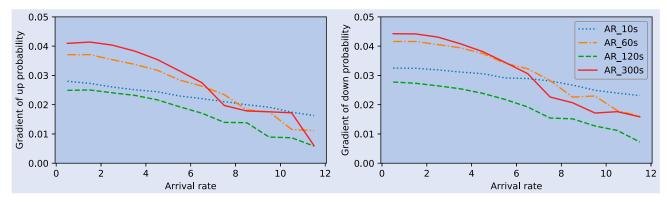


Figure 17. The average gradient values of up (left) and down (right) probability of the best bid price at different levels of arrival rate, from Samsung Electronics futures.

time window, making bid price and ask price more volatile. Besides the overall influence of arrival rates, arrival rates with the time windows of 60 s or under are more influential than arrival rates with longer time windows. The reader is reminded that the time delay is 0.5 s; however, exactly the same patterns are consistently observed for other time delays, too. This tendency tells us that a rapid increase of arrival rates within the last 1 min induces additional volatility to the market.

To further illustrate the effects of arrival rates, we record average gradient values for the up and down probabilities of the best bid with respect to different levels of arrival rates in figure 17. In other words, the figure shows a version of figure 16 conditional on the size of an arrival rate of a specific time window. From the two plots, we notice that the average gradient values are positive at all levels, i.e. added volatilities due to increased order arrivals. However, their effects on up/down probabilities diminish as arrival rates become larger. This indicates that a few extra order arrivals affect price volatility most when the arrival rate is low compared to when order arrivals are already quite high.

5. Conclusion

This paper introduced an efficient neural network architecture and training scheme for order book data. Multi-task training is a simple and easy way to improve the training performance and stability with little extra cost. Preprocessing input features helped the network learn time-sensitive features. This approach with a multi-layer perceptron model performed better than a recurrent neural network model.

Using the proposed approach, the high-frequency lead–lag relationship between spot and futures markets was examined for 110 pairs of assets. Unlike previous works that captured linear interdependence, the lead–lag relationship was calculated directly by comparing the predictive power of the neural networks with different input data. We also observed that such a lead–lag relationship persists across different market activity levels.

Lastly, we identified the market features that drive price movements by looking into the gradient information from trained neural networks. Many known market characteristics including bid/ask imbalance and mean reversion are observed from gradient plots. Other market features which have received little attention in the literature were identified as well. For instance, the order imbalances on the bid (or ask) side have non-negligible impacts on price movements.

The findings in this work are only a small part of many possibilities that we can explore with neural networks which we may call financial deep learning techniques. Other important market characteristics such as order book resilience could also be explored based on similar ideas. We also believe that the performance of prediction can be improved with larger datasets, model ensembles, and fine-tuning. Nevertheless, a transformation of this predictive power into trading strategies in dynamic and adaptive financial markets seems to remain a huge challenge, in which universal and promising outputs are yet to be seen.

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