Neural Networks

Introduction, multilayer perceptron, optimization techniques

Machine Learning and Data Mining, 2021

Artem Maevskiy

National Research University Higher School of Economics



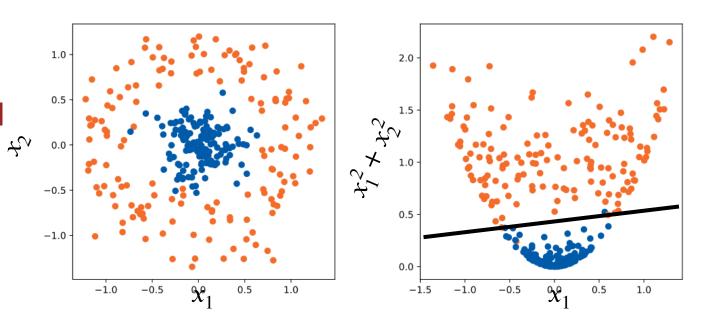


From linear model to a neural network

Linear models + feature expansion recap

 Recall how, for linear models, we introduced new features to make the model more powerful

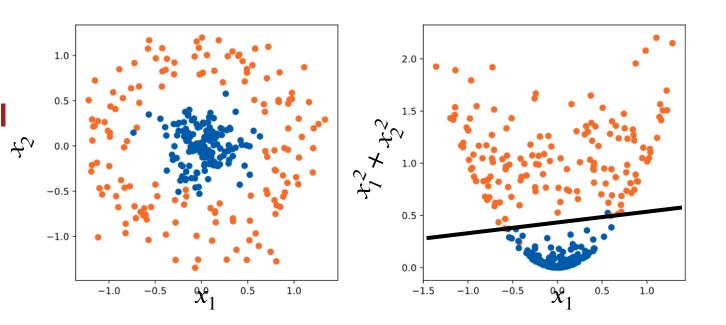
 Finding good features (aka feature engineering) is a highly non-trivial task



Linear models + feature expansion recap

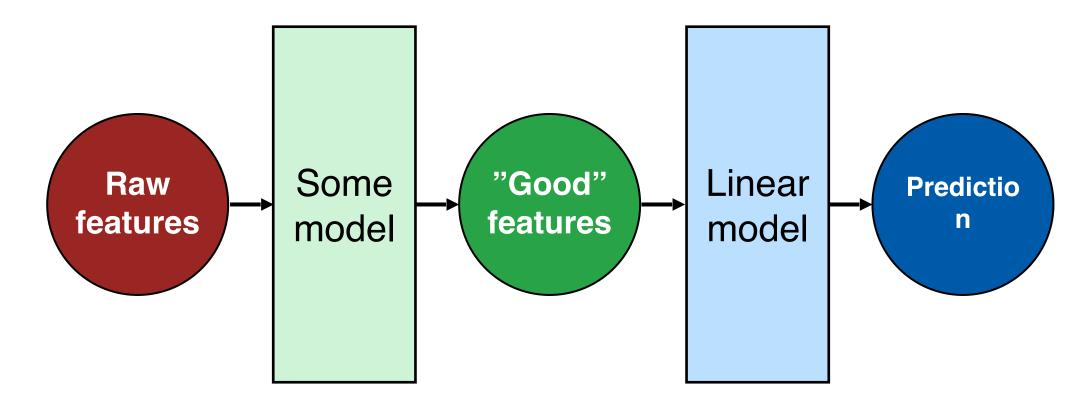
 Recall how, for linear models, we introduced new features to make the model more powerful

 Finding good features (aka feature engineering) is a highly non-trivial task



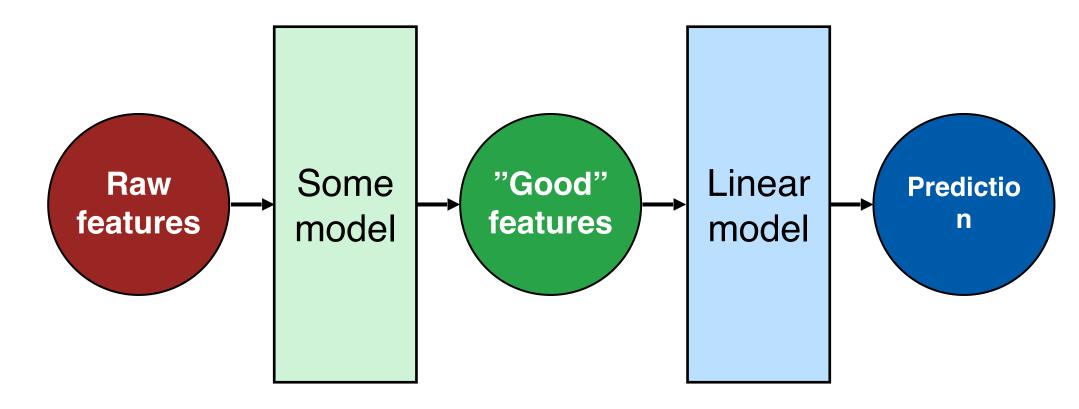
Can we automate feature engineering? ©

Idea: add another model



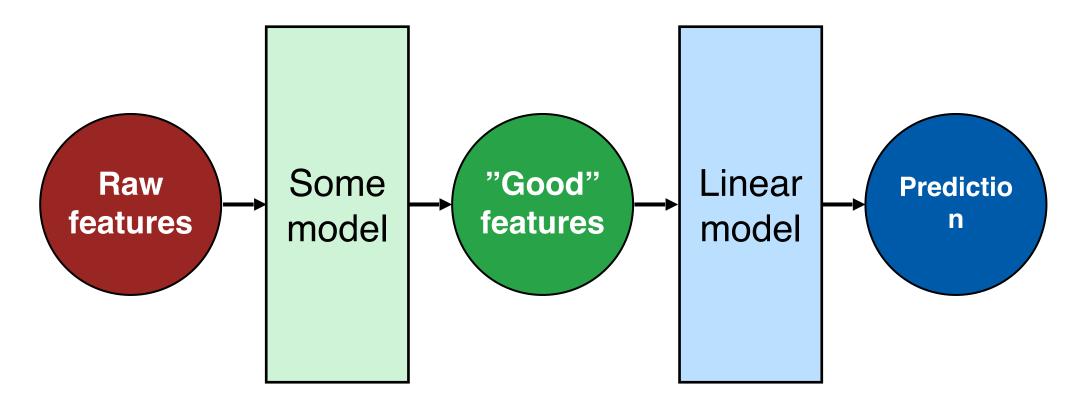
Add another model

Idea: add another model



- Add another model
- Train everything simultaneously
 - Can use gradient descent if both models are differentiable

Idea: add another model

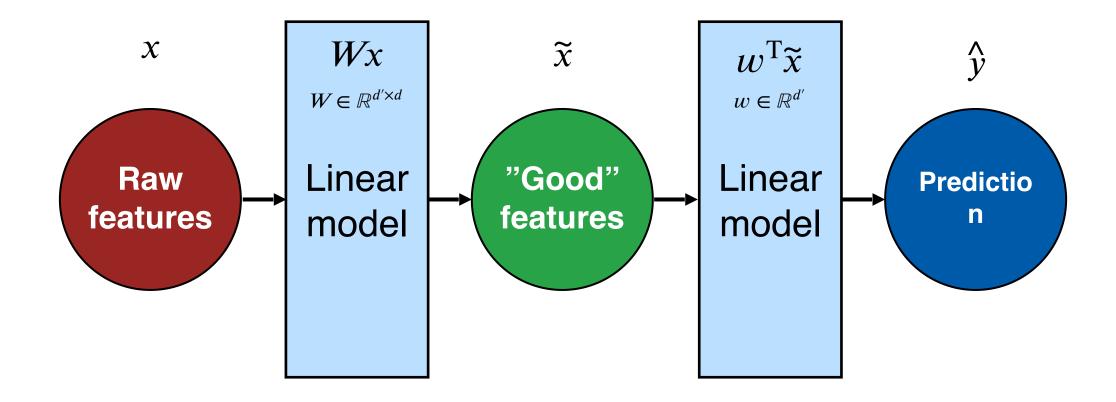


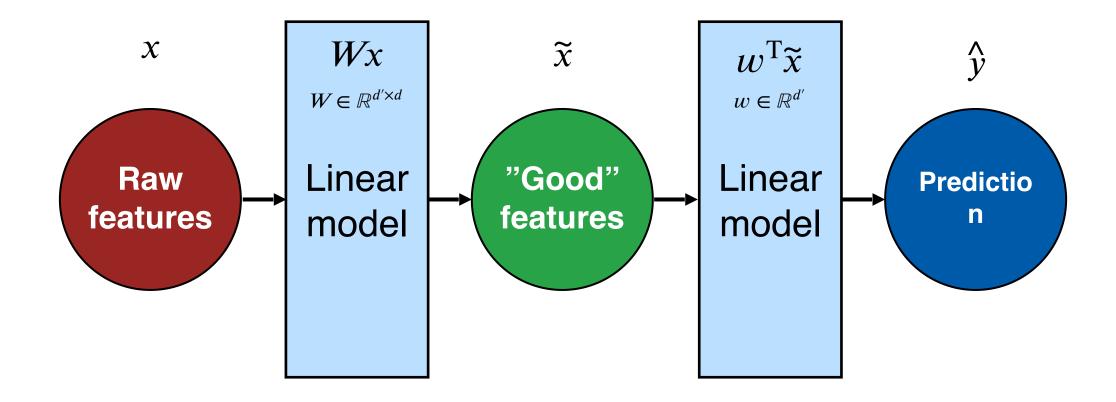
- Add another model
- Train everything simultaneously

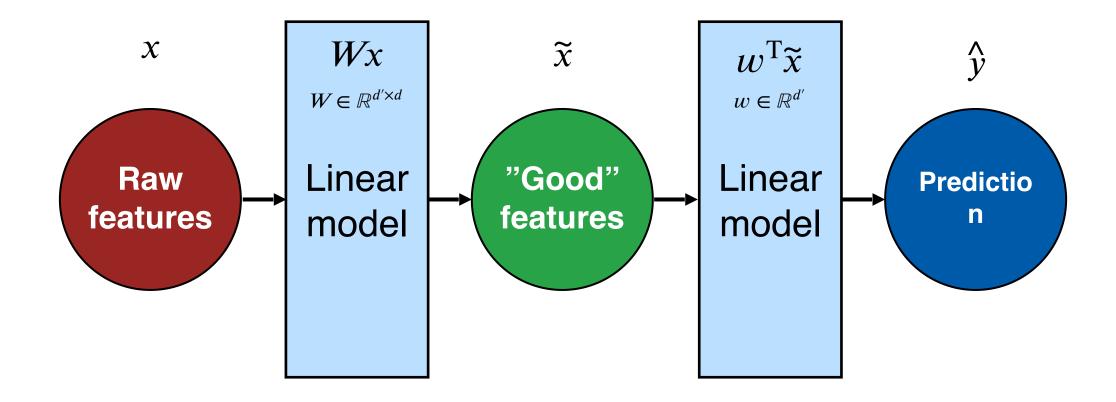
Note: stacking models like this likely makes the problem non-convex

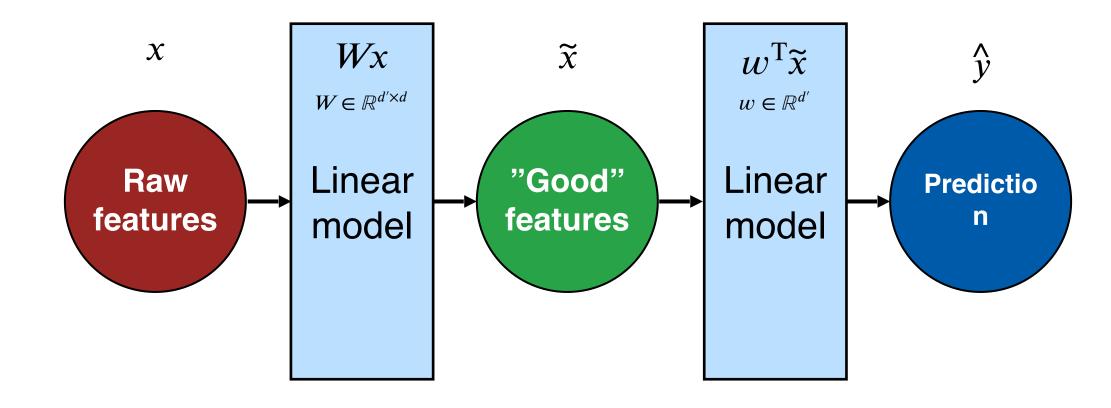
⇒ no convergence guarantees

Can use gradient descent if both models are differentiable





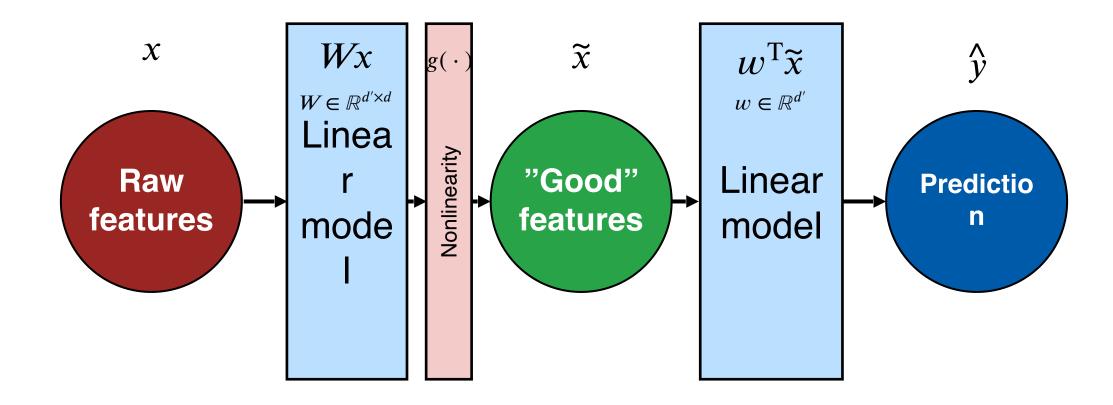




$$\hat{y} = w^{\mathrm{T}} \tilde{x} = w^{\mathrm{T}} (Wx) = (w^{\mathrm{T}} W) x = w'^{\mathrm{T}} x$$

turns everything into just a single linear model

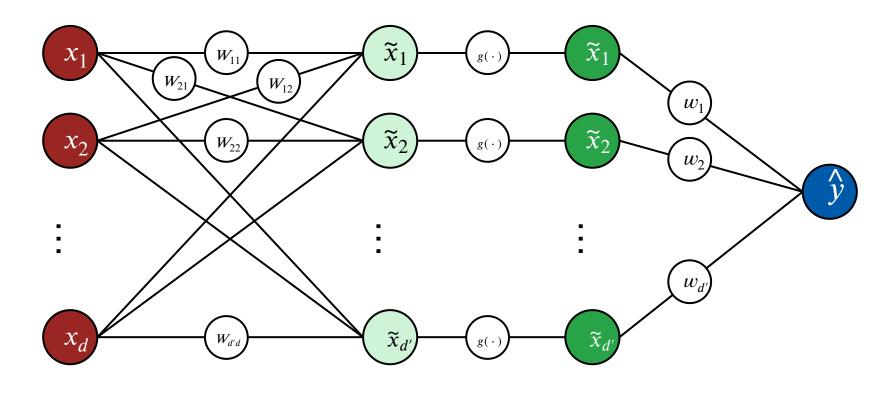
Fix: just introduce a nonlinearity



$$\hat{y} = w^{\mathrm{T}} \tilde{x} = w^{\mathrm{T}} g(Wx)$$

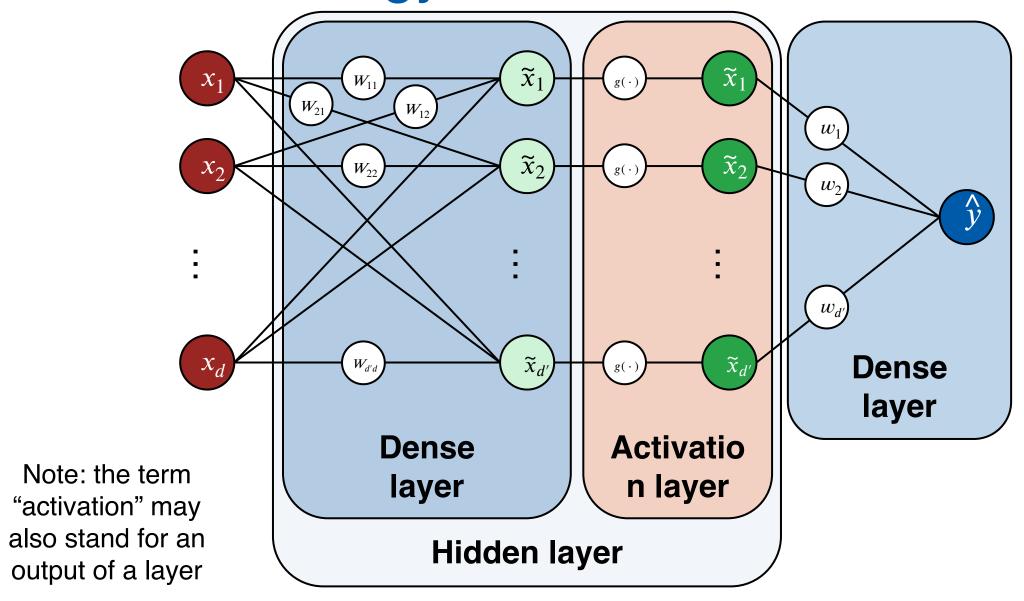
 $g(\cdot)$ – some **nonlinear** scalar function (applied elementwise)

In greater detail

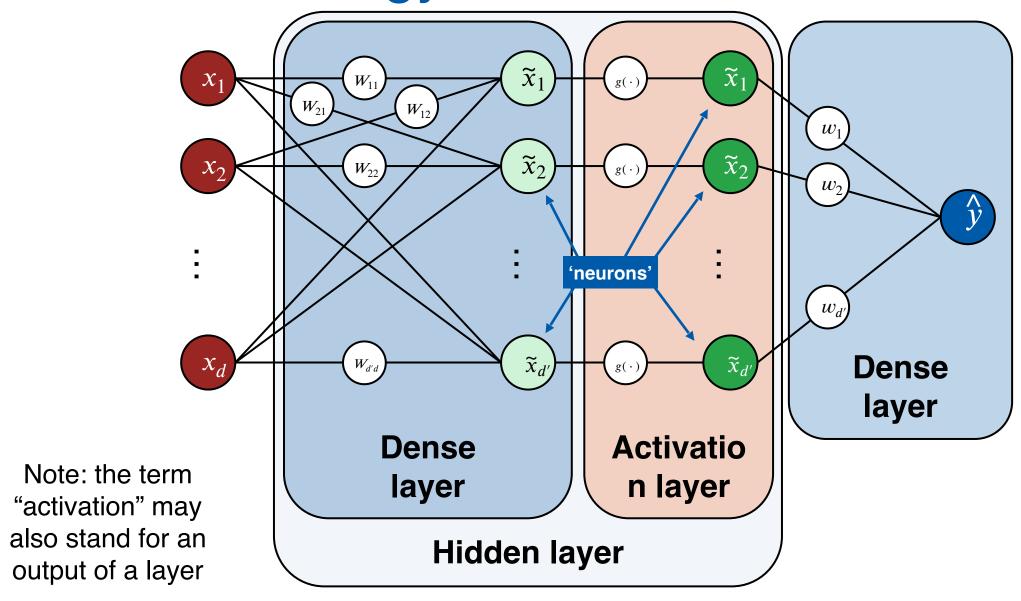


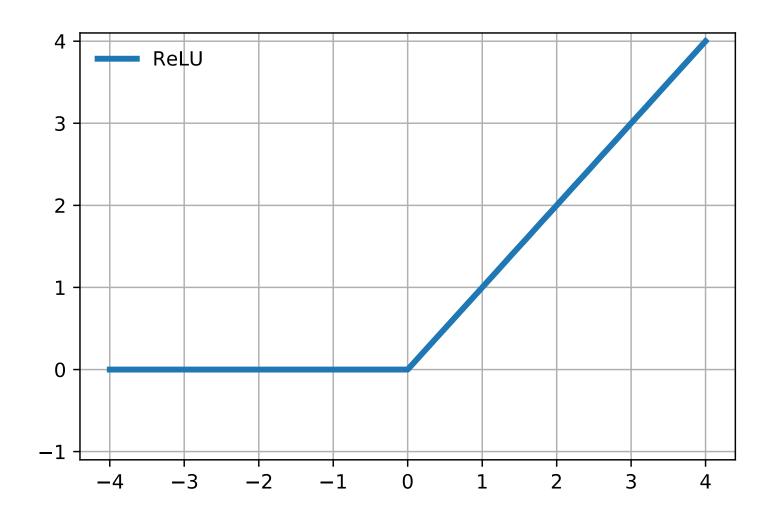
$$\hat{y} = w^{\mathrm{T}} \tilde{x} = w^{\mathrm{T}} g(W x) = \sum_{j} \left[w_{j} g\left(\sum_{i} W_{ji} x_{i}\right) \right]$$

Some terminology

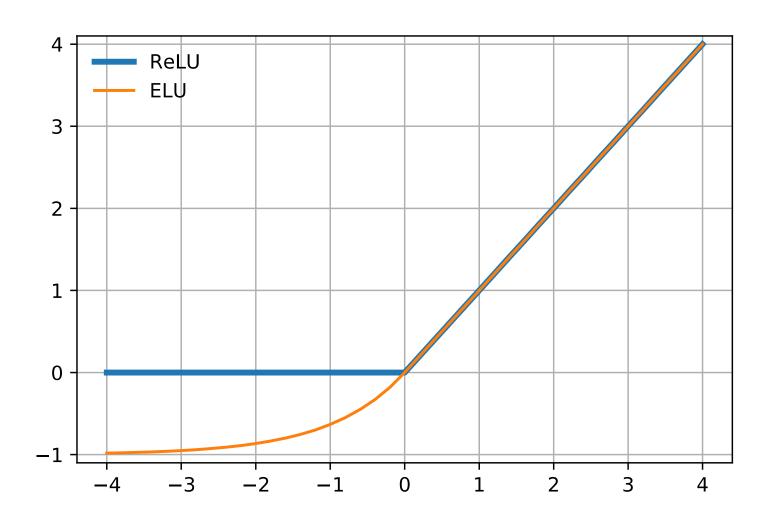


Some terminology



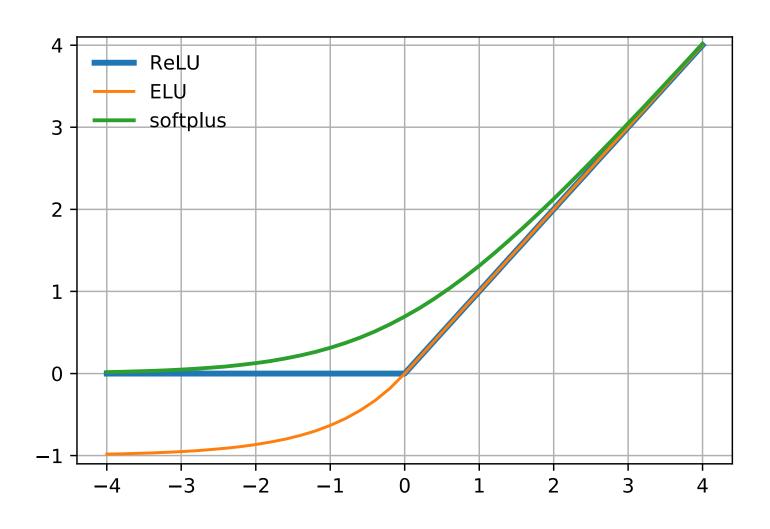


ReLU(x) = max(0, x)



$$ReLU(x) = max(0, x)$$

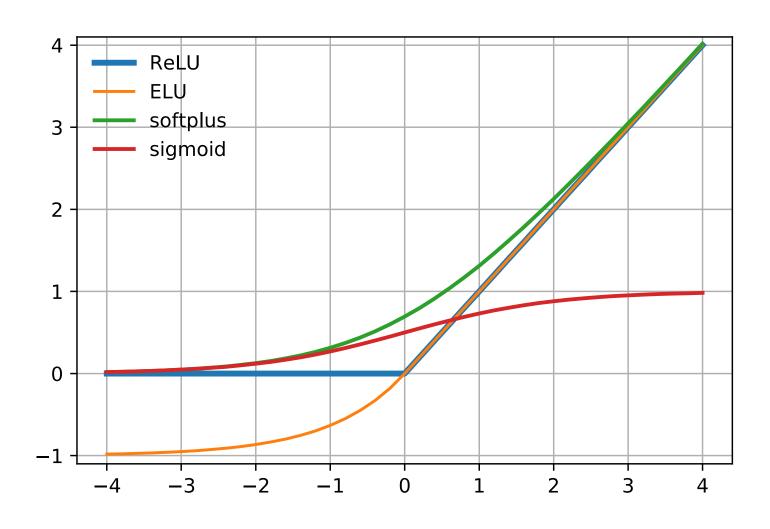
$$ELU(x) = \begin{cases} x & x \ge 0\\ e^x - 1 & x < 0 \end{cases}$$



$$ReLU(x) = max(0, x)$$

$$ELU(x) = \begin{cases} x & x \ge 0\\ e^x - 1 & x < 0 \end{cases}$$

$$softplus(x) = \log(1 + e^x)$$

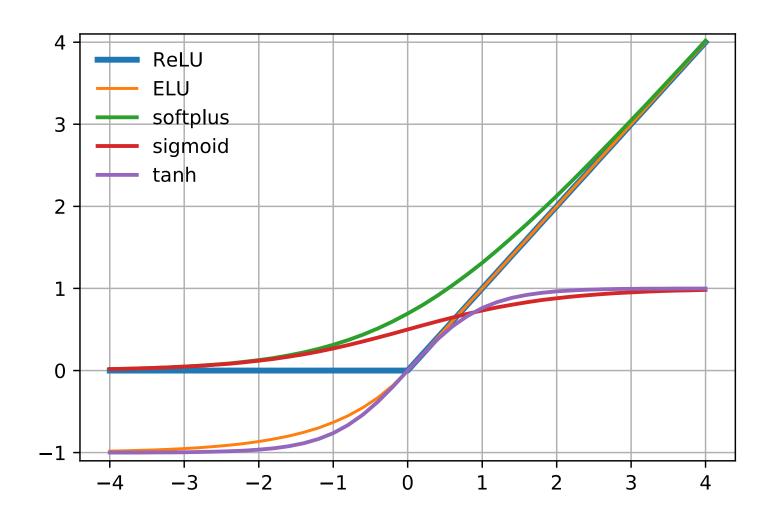


$$ReLU(x) = max(0, x)$$

$$ELU(x) = \begin{cases} x & x \ge 0\\ e^x - 1 & x < 0 \end{cases}$$

$$softplus(x) = \log(1 + e^x)$$

$$sigmoid(x) = \frac{1}{1 + e^{-x}}$$



$$ReLU(x) = max(0, x)$$

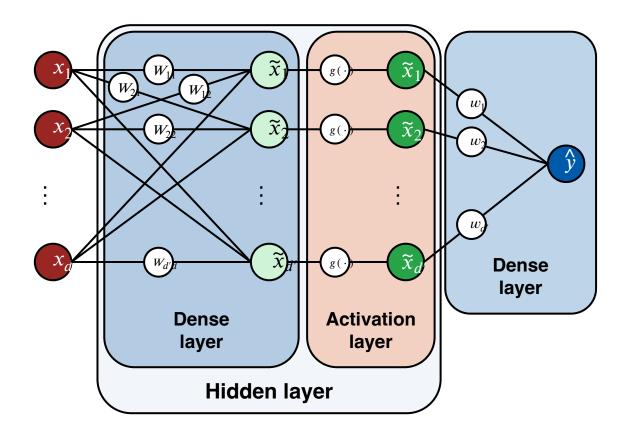
$$ELU(x) = \begin{cases} x & x \ge 0\\ e^x - 1 & x < 0 \end{cases}$$

$$softplus(x) = \log(1 + e^x)$$

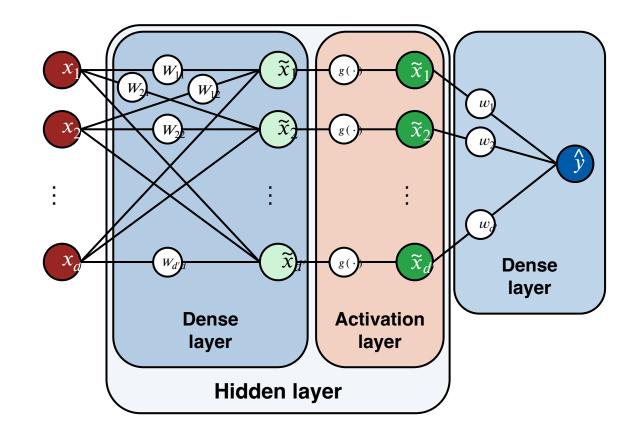
$$sigmoid(x) = \frac{1}{1 + e^{-x}}$$

$$\tanh(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$

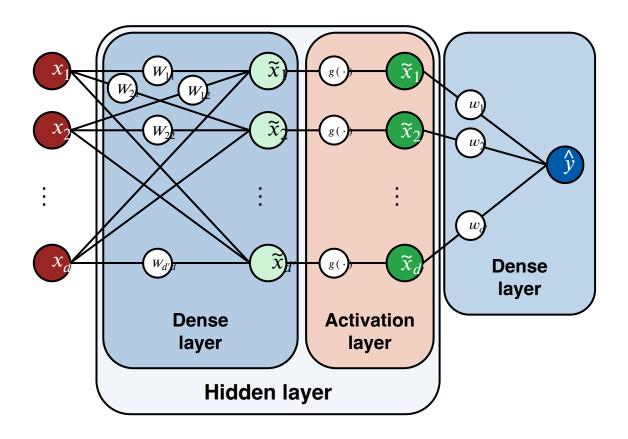
Just a single hidden layer with a nonlinearity makes this model a universal approximator



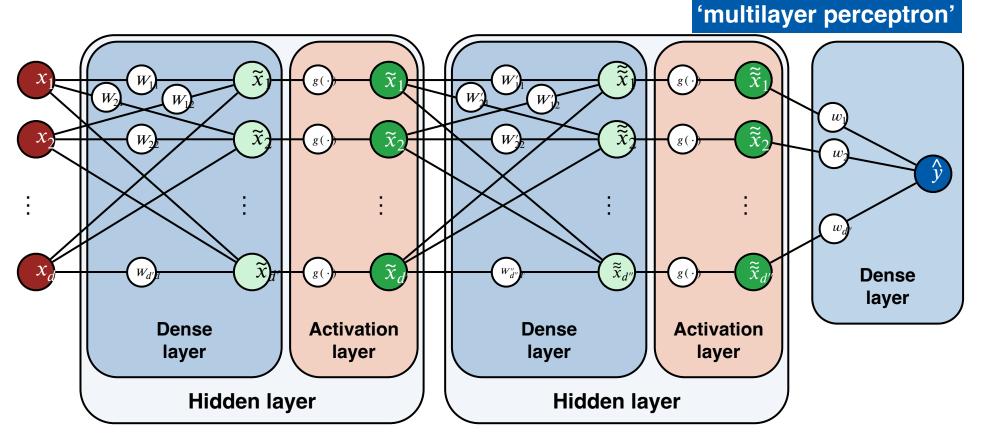
- Just a single hidden layer with a nonlinearity makes this model a universal approximator
 - any function can be approximated arbitrarily close given wide enough hidden layer (large enough d')



- Just a single hidden layer with a nonlinearity makes this model a universal approximator
 - any function can be approximated arbitrarily close given wide enough hidden layer (large enough d')
 - Note: in practice we might not be able to find this approximation
 - e.g. due to heavily non-convex loss function, infeasibly large d', overfitting



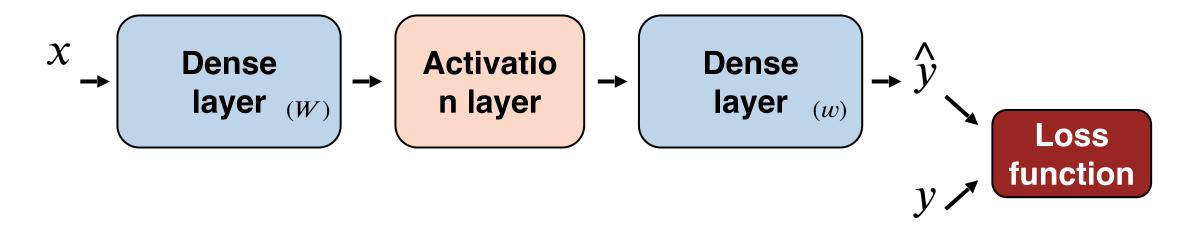
Deeper nets



In practice, stacking more hidden layers often reduces the number of neurons required to represent a given function

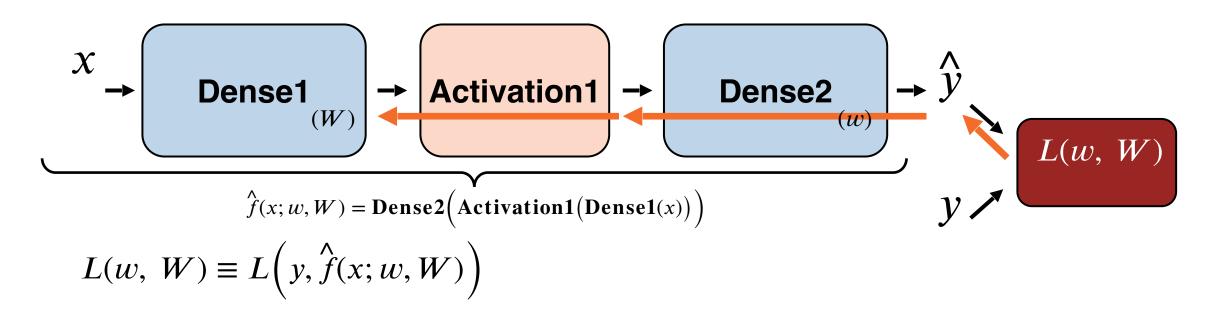
Backpropagation

Loss function



E.g. mean squared error:

$$L = \frac{1}{N} \sum_{i=1...N} \left(y_i - w^{\mathrm{T}} g(W x_i) \right)^2$$

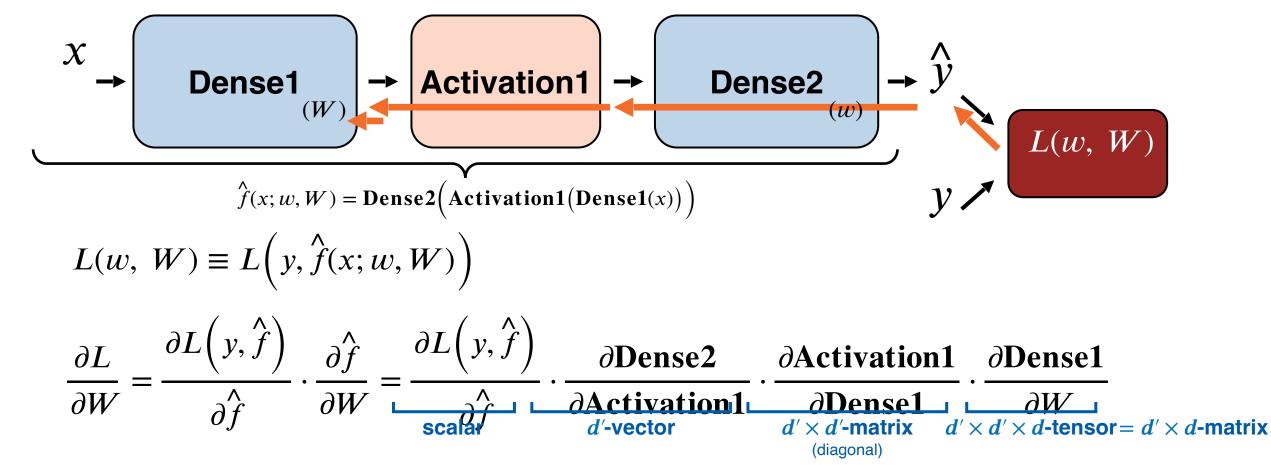


Dense1
$$\frac{Activation1}{\hat{f}(x;w,W) = Dense2(Activation1(Dense1(x)))}$$

$$L(w, W) \equiv L(y, \hat{f}(x; w, W))$$

$$\frac{\partial L}{\partial W} = \frac{\partial L(y, \hat{f})}{\partial \hat{f}} \cdot \frac{\partial \hat{f}}{\partial W} = \frac{\partial L(y, \hat{f})}{\partial \hat{f}} \cdot \frac{\partial Dense2}{\partial Activation1} \cdot \frac{\partial Activation1}{\partial Dense1} \cdot \frac{\partial Dense1}{\partial W}$$

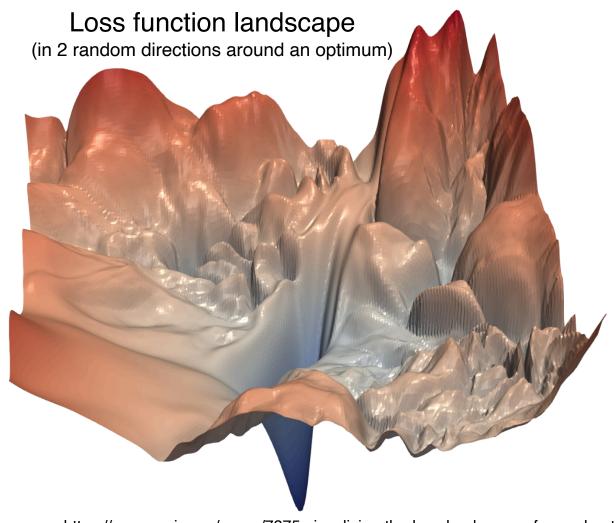
- ▶ Backpropagation algorithm ≈ applying the chain rule
 - The actual algorithm states how to do it efficiently



- ▶ Backpropagation algorithm ≈ applying the chain rule
 - The actual algorithm states how to do it efficiently

Optimization techniques

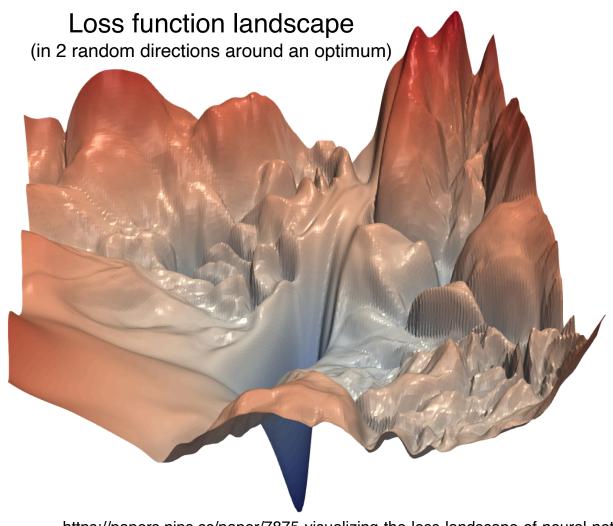
How to optimize such functions?



https://papers.nips.cc/paper/7875-visualizing-the-loss-landscape-of-neural-nets

No convergence guarantees for the stochastic gradient descent

How to optimize such functions?



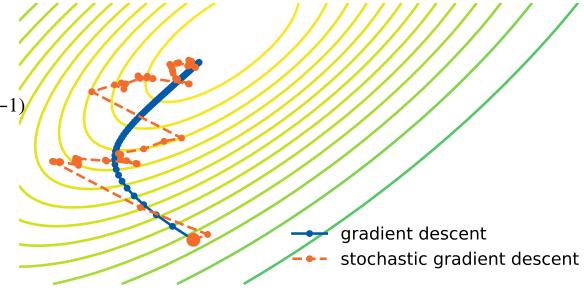
https://papers.nips.cc/paper/7875-visualizing-the-loss-landscape-of-neural-nets

- No convergence guarantees for the stochastic gradient descent
- There's a number of modifications to improve training

► SGD:

– At each step k pick $l_k \in \{1, ..., N\}$ at random, then update:

$$-\theta^{(k)} \leftarrow \theta^{(k-1)} - \eta \nabla_{\theta} \mathcal{L}\left(y_{l_k}, \hat{f}_{\theta}(x_{l_k})\right) \middle| \theta = \theta^{(k-1)}$$

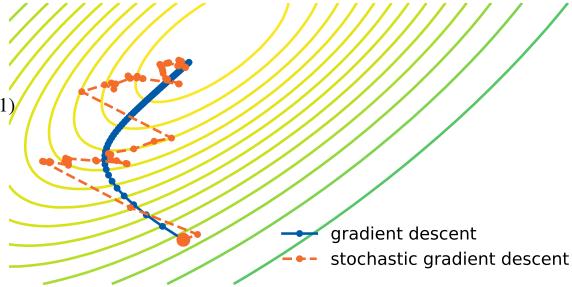


► SGD:

– At each step k pick $l_k \in \{1, ..., N\}$ at random, then update:

Mini-batch SGD:

 Shuffle the training set, then iterate through it in chunks (batches) of fixed size



► SGD:

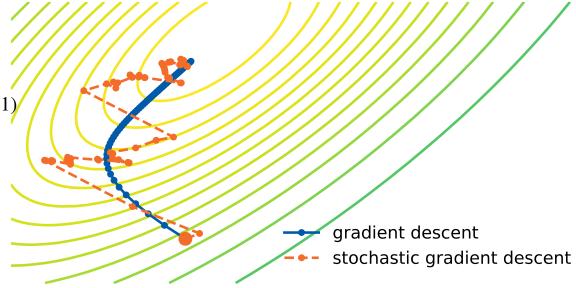
– At each step k pick $l_k \in \{1, ..., N\}$ at random, then update:

$$- \theta^{(k)} \longleftarrow \theta^{(k-1)} - \eta \nabla_{\theta} \mathcal{L}\left(y_{l_k}, \hat{f}_{\theta}(x_{l_k})\right) \middle| \theta = \theta^{(k-1)}$$

Mini-batch SGD:

- Shuffle the training set, then iterate through it in chunks (batches) of fixed size
- At each iteration evaluate the loss gradients on the given chunk B:

$$g = \sum_{i \in B} \nabla_{\theta} \mathcal{L} \left(y_i, \ \hat{f}_{\theta}(x_i) \right)$$



► SGD:

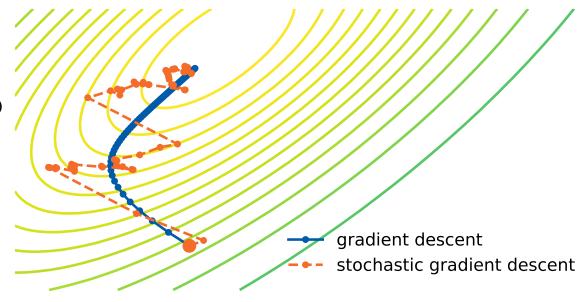
– At each step k pick $l_k \in \{1, ..., N\}$ at random, then update:

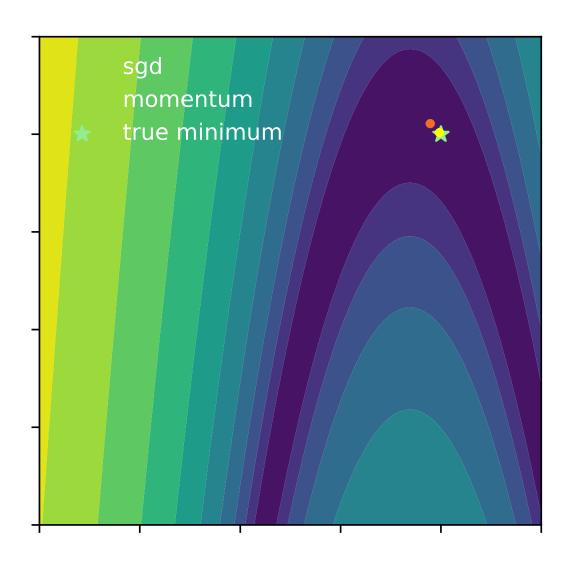
Mini-batch SGD:

- Shuffle the training set, then iterate through it in chunks (batches) of fixed size
- At each iteration evaluate the loss gradients on the given chunk $B: g = \sum_{i \in B} \nabla_{\theta} \mathscr{L} \Big(y_i, \ \hat{f}_{\theta} \big(x_i \big) \Big)$

 $\theta^{(k)} \leftarrow \theta^{(k-1)} - \eta \cdot g$

Update the model parameters:

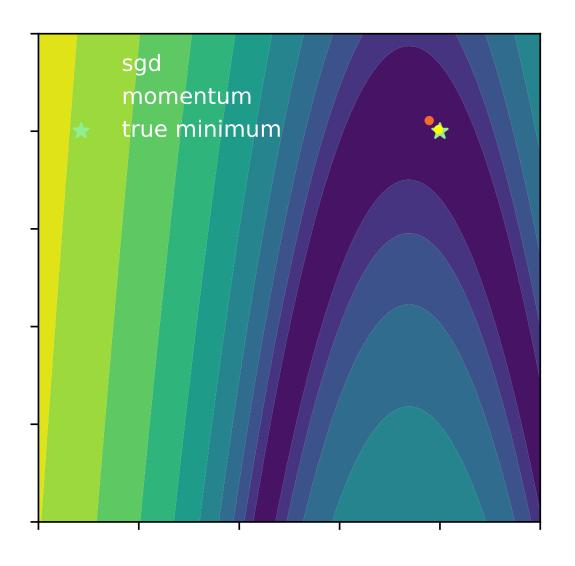




Idea: introduce inertia (like a ball rolling down a hill)

$$m^{(k)} \longleftarrow \beta \cdot m^{(k-1)} + (1 - \beta) \cdot \frac{\partial L}{\partial \theta} \bigg|_{\theta = \theta^{(k-1)}}$$

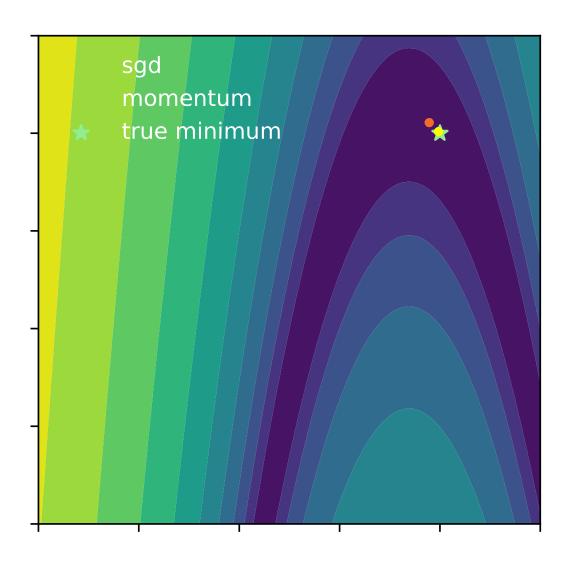
$$\theta^{(k)} \longleftarrow \theta^{(k-1)} - \eta \cdot m^{(k)}$$



- Idea: introduce inertia (like a ball rolling down a hill)
 - Smooths out fast oscillations

$$m^{(k)} \longleftarrow \beta \cdot m^{(k-1)} + \left(1 - \beta\right) \cdot \frac{\partial L}{\partial \theta} \bigg|_{\theta = \theta^{(k-1)}}$$

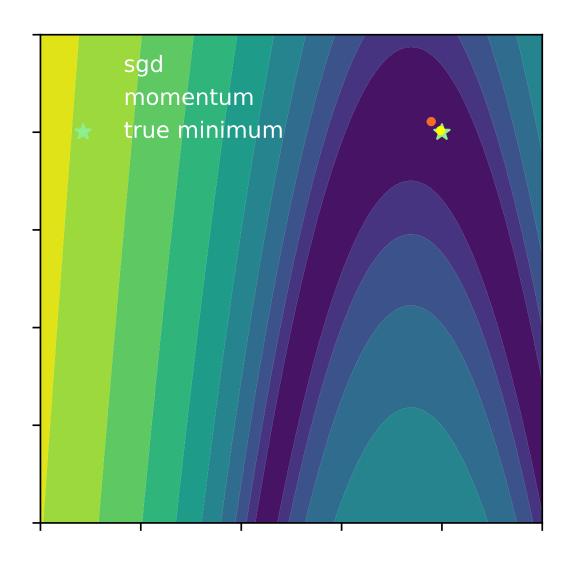
$$\theta^{(k)} \longleftarrow \theta^{(k-1)} - \eta \cdot m^{(k)}$$



- Idea: introduce inertia (like a ball rolling down a hill)
 - Smooths out fast oscillations
 - Helps getting out of small local minima

$$m^{(k)} \longleftarrow \beta \cdot m^{(k-1)} + \left(1 - \beta\right) \cdot \frac{\partial L}{\partial \theta} \bigg|_{\theta = \theta^{(k-1)}}$$

$$\theta^{(k)} \longleftarrow \theta^{(k-1)} - \eta \cdot m^{(k)}$$



- Idea: introduce inertia (like a ball rolling down a hill)
 - Smooths out fast oscillations
 - Helps getting out of small local minima
 - Allows for larger range of learning rates*

$$m^{(k)} \longleftarrow \beta \cdot m^{(k-1)} + \left(1 - \beta\right) \cdot \frac{\partial L}{\partial \theta} \bigg|_{\theta = \theta^{(k-1)}}$$

$$\theta^{(k)} \longleftarrow \theta^{(k-1)} - \eta \cdot m^{(k)}$$

^{*} https://distill.pub/2017/momentum/

RMSprop

- Idea: adjust learning rate separately for different components of the parameter vector
 - Gradients getting smaller ⇒ increase the learning rate (scale by inverse running RMS of the gradient)

RMSprop

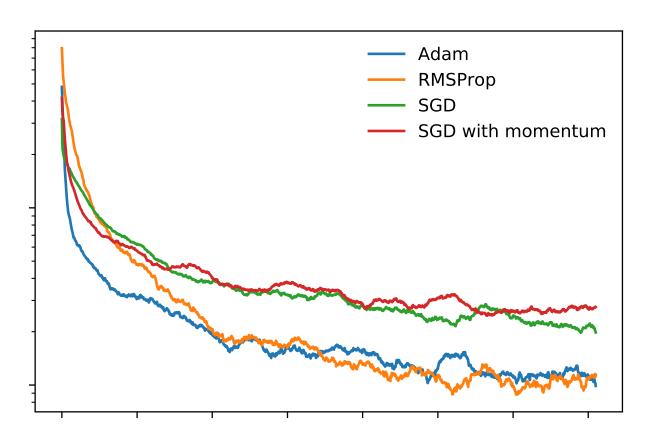
- Idea: adjust learning rate separately for different components of the parameter vector
 - Gradients getting smaller ⇒ increase the learning rate (scale by inverse running RMS of the gradient)

$$\mathbb{E}\left[g^{2}\right]_{(k)} \longleftarrow \beta \cdot \mathbb{E}\left[g^{2}\right]_{(k-1)} + \left(1 - \beta\right) \cdot \left(\frac{\partial L}{\partial \theta}\right)^{2} \bigg|_{\theta = \theta^{(k-1)}}$$

$$\theta^{(k)} \longleftarrow \theta^{(k-1)} - \frac{\eta}{\sqrt{\mathbb{E}\left[g^{2}\right]_{(k)} + \varepsilon}} \cdot \frac{\partial L}{\partial \theta}\bigg|_{\theta = \theta^{(k-1)}}$$

Adam

- Combine both ideas (momentum + RMSprop)
- Typically a good first choice for an optimizing algorithm



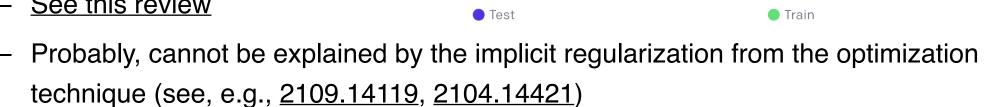
NN generalization

Why deep neural nets generalize well?

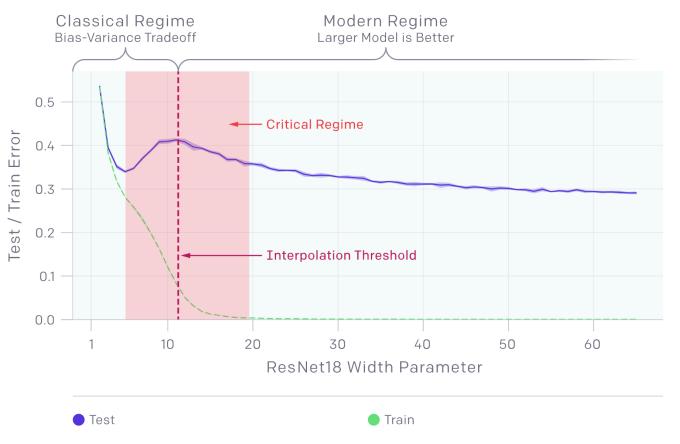
- Number of parameters is often well above the size of the training dataset
- Would expect heavy overfitting according to "classical ML" theory
- In practice, test error often decreases with the size of the model

Deep Double Descent

- In fact, the dependence of the test error from the model size is more complicated
- Often, the effect of double descent is observed
- Not understood well
 - See this review



Moreover: happens in simpler models, like linear regression (2109.02355)



Img source: https://openai.com/blog/deep-double-descent/

Neural networks are essentially stacked linear models with scalar nonlinearities in between

- Neural networks are essentially stacked linear models with scalar nonlinearities in between
- Earlier layers extract useful features s.t. the problem becomes solvable with a linear model (the last layer)

- Neural networks are essentially stacked linear models with scalar nonlinearities in between
- Earlier layers extract useful features s.t. the problem becomes solvable with a linear model (the last layer)
- Neural networks can approximate any function arbitrarily well, given they are deep/wide enough

- Neural networks are essentially stacked linear models with scalar nonlinearities in between
- Earlier layers extract useful features s.t. the problem becomes solvable with a linear model (the last layer)
- Neural networks can approximate any function arbitrarily well, given they are deep/wide enough
- Loss functions typically become highly non-convex for neural networks
 - this makes the optimization process harder

- Neural networks are essentially stacked linear models with scalar nonlinearities in between
- Earlier layers extract useful features s.t. the problem becomes solvable with a linear model (the last layer)
- Neural networks can approximate any function arbitrarily well, given they are deep/wide enough
- Loss functions typically become highly non-convex for neural networks
 - this makes the optimization process harder
- A variety of SGD modifications are available to mitigate this problem

- Neural networks are essentially stacked linear models with scalar nonlinearities in between
- Earlier layers extract useful features s.t. the problem becomes solvable with a linear model (the last layer)
- Neural networks can approximate any function arbitrarily well, given they are deep/wide enough
- Loss functions typically become highly non-convex for neural networks
 - this makes the optimization process harder
- ► A variety of SGD modifications are available to mitigate this problem
- Food for thought: being the 'universal approximators', can neural nets really solve every possible supervised learning problem?

Thank you!



Artem Maevskiy