

# Charge RPG ⚡

Name \_\_\_\_\_

Pronoun \_\_\_\_\_

## Aspects

High Concept

Trouble Aspect

Relationship Aspect

Other Aspects

## Talents

- ☐ +1 Action Dot
- ☐ +1 Effect when \_\_\_\_\_
- ☐ +1 Action Dot
- ☐ +1 Position when \_\_\_\_\_
- ☐ +1 Action Dot
- ☐ +1d6 when \_\_\_\_\_
- ☐ +1 Action Dot
- ☐ +1 Effect when \_\_\_\_\_
- ☐ +1 Action Dot
- ☐ +1 Position when \_\_\_\_\_
- ☐ +1 Action Dot
- ☐ +1d6 when \_\_\_\_\_

## Actions

Physique

- ☐|☐☐☐☐ Brawl
- ☐|☐☐☐☐ Finesse
- ☐|☐☐☐☐ Move
- ☐|☐☐☐☐ Sneak

Condition		
Less Effect	-1d6	Out
⚡	⚡	⚡

Insight

- ☐|☐☐☐☐ Shoot
- ☐|☐☐☐☐ Tinker
- ☐|☐☐☐☐ Study
- ☐|☐☐☐☐ Notice

Condition		
Less Effect	-1d6	Out
⚡	⚡	⚡

Resolve

- ☐|☐☐☐☐ Bond
- ☐|☐☐☐☐ Command
- ☐|☐☐☐☐ Focus
- ☐|☐☐☐☐ Sway

Condition		
Less Effect	-1d6	Out
⚡	⚡	⚡

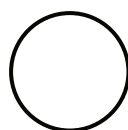
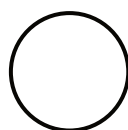
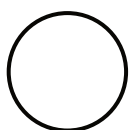
Momentum



Bonus

-2 Momentum -OR- Add Tension	Push Yourself, +1d6 to your action roll.
-1 Momentum	Take the Lead on a group action.
-1 Momentum	Assist an Ally, add +1d6 to their roll.
-1 Momentum	To do a Flashback scene.

## Projects & Complications



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