Charge	<b>RPG</b>	+
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Name

Pronoun

<b>Aspects Actions</b>				
High Concept	Physique			
Trouble Aspect		) Brawl ) Finesse		
	01000	Move		
Relationship Aspect	01000	) Sneak		
Other Aspects	Insight			
		) Shoot ) Tinker		
<del></del>	01000	Study		
Tolonto	01000	) Notice		
Talents Resolve				
+1 Action Dot	○ ○○○ Bond			
+1 Effect when	Olo O Command			
+1 Action Dot	O Cous			
+1 Position when		) Sway		
+1 Action Dot Momentum				
+1d6 when				
+1 Action Dot Bonus				
+1 Effect when	<b>-2 Momentum</b> -0R-	Push Yourself, +1d6 to your action roll.		
+1 Action Dot	Add Tension			
+1 Position when	-1 Momentum	Take the Lead on a group action.		
+1 Action Dot	-1 Momentum	Assist an Ally, add +1d6 to their roll.		
+1d6 when				
Projects & Complications Condition				