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<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    package="nl.alswin.tvart">

    <uses-permission android:name="android.permission.INTERNET" />

    <uses-feature
        android:name="android.hardware.touchscreen"
        android:required="false" />
    <uses-feature
        android:name="android.software.leanback"
        android:required="true" />

    <supports-screens android:smallScreens="false"
        android:normalScreens="false"
        android:largeScreens="true"
        android:xlargeScreens="true"/>

    <application
        android:allowBackup="true"
        android:icon="@mipmap/ic_launcher"
        android:label="@string/app_name"
        android:supportsRtl="true"
        android:theme="@style/Theme.TVart">
        <activity
            android:name=".MainActivity"
            android:banner="@drawable/app_icon_your_company"
            android:exported="true"
            android:icon="@drawable/app_icon_your_company"
            android:label="@string/app_name"
            android:logo="@drawable/app_icon_your_company"
            android:screenOrientation="landscape"
            android:theme="@style/Theme.Leanback">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />

                <category android:name="android.intent.category.LEANBACK_LAUNCHER" />
            </intent-filter>
        </activity>
    </application>
</manifest>

package nl.alswin.tvart;

import android.graphics.Point;
import android.os.Build;
import android.os.Bundle;
import android.os.Handler;
import android.util.DisplayMetrics;
import android.view.View;
import android.view.Window;
import android.view.WindowManager;
import android.widget.Button;

import androidx.fragment.app.FragmentActivity;

public class MainActivity extends FragmentActivity {
    Point[] pointArrayStart = new Point[120];
    Point[] pointArrayEnd = new Point[120];
    public static int a;
    public static boolean zwart = false;
    public int scrWidth;
    public int scrHeight;
    private LineView mlineView;
    static int k = 0;
    int xa1 = 30, xa2 = 30, ya1 = 10, ya2 = 2, xb1 = 1920, xb2 = -5, yb1 = 1200, yb2 = -2;
    public static Button stopbutton;
    public int ms = 75;
    public int crhulp = 0;

    @Override
    public void onCreate(Bundle savedInstanceState) {

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super.onCreate(savedInstanceState);
setContentView(R.layout.activity_main);

DisplayMetrics displayMetrics = new DisplayMetrics();
getWindowManager().getDefaultDisplay().getMetrics(displayMetrics);
if (android.os.Build.VERSION.SDK_INT >= Build.VERSION_CODES.LOLLIPOP) {
    getWindow().setNavigationBarColor(getResources().getColor(R.color.black));
}
if (Build.VERSION.SDK_INT >= 21) {
    Window window = this.getWindow();
    window.addFlags(WindowManager.LayoutParams.FLAG_DRAWS_SYSTEM_BAR_BACKGROUNDS);
    window.clearFlags(WindowManager.LayoutParams.FLAG_TRANSLUCENT_STATUS);
    window.setStatusBarColor(this.getResources().getColor(R.color.black));
}

if (android.os.Build.VERSION.SDK_INT >= Build.VERSION_CODES.LOLLIPOP) {
    getWindow().setNavigationBarColor(getResources().getColor(R.color.black));
}

scrWidth = displayMetrics.widthPixels;
scrHeight = displayMetrics.heightPixels;

stopbutton = findViewById(R.id.stopbutton);
stopbutton.setText("Stop");
mlineView = (LineView) findViewById(R.id.mlineView);
mlineView.trsp = 255;
een();
}

public void een() {
    xa1 = Randomizer.generate(0, (int) 3 * scrWidth / 20);
    xa2 = Randomizer.generate(1, (int) scrWidth / 40);
    ya1 = Randomizer.generate(0, (int) 3 * scrHeight / 10);
    ya2 = Randomizer.generate(0, (int) scrHeight / 100);
    xb1 = Randomizer.generate((int) 10 * scrWidth / 20, scrWidth);
    xb2 = Randomizer.generate((int) (-0.5 * scrWidth / 200), 30);
    yb1 = Randomizer.generate((int) 8 * scrHeight / 10, (int) 12 * scrHeight / 10);
    yb2 = Randomizer.generate((int) -scrHeight / 100, (int) (0.5 * scrHeight / 100));
    crhulp = Randomizer.generate(40, scrWidth/10);
    mlineView.cr = crhulp;
    mlineView.trspC = 0;
    mlineView.cx = Randomizer.generate(crhulp, scrWidth - (crhulp));
    mlineView.cy = Randomizer.generate(crhulp, scrHeight - (crhulp));
    a = 0;
    Handler h = new Handler();
    Runnable r = () -> bundel();
    h.postDelayed(r, 2000);
}

public void bundel(){
    if (mlineView.trspC<245){
        mlineView.trspC+=10;
    }
    a+=1;
    verzamel();
    if (a>59){
        zestig();
        return;
    }
    Handler hh = new Handler();
    Runnable rr = () -> bundel();
    hh.postDelayed(rr,75);
}

public void zestig() {
    ms=75;
    a = 59;
    verzamel();
    if (zwart == true) {
        mlineView.trsp -= 10;
        mlineView.trspC = mlineView.trsp;
        if (mlineView.trsp < 0) {
            mlineView.trsp = 0;
            mlineView.trspC = mlineView.trsp;
            for (a = 0; a < 60; a++) {
                pointArrayStart[a] = new Point(0, 0);
                pointArrayEnd[a] = new Point(0, 0);
                mlineView.setLvpointArrayStart(pointArrayStart[a]);
            }
        }
    }
}

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        mlineView.setLvpointArrayEnd(pointArrayEnd[a]);
        mlineView.draw();
    }
    zwart = false;
    mlineView.trsp = 255;
    mlineView.trspC = mlineView.trsp;
    ms=75;
    mlineView.refreshDrawableState();
    een();
    return;
}
} else {
    zwart = true;
}
Handler hh = new Handler();
Runnable rr = () -> zestig();
hh.postDelayed(rr,75);
}

public void stopbutton(View view) {
    System.exit(0);
}

public void verzamel() {
    pointArrayStart[a] = new Point(xa1 + xa2 * a, ya1 + ya2 * a);
    pointArrayEnd[a] = new Point(xb1 - xb2 * a, yb1 - yb2 * a);
    mlineView.setLvpointArrayStart(pointArrayStart[a]);
    mlineView.setLvpointArrayEnd(pointArrayEnd[a]);
    mlineView.draw();
}
}
}

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package nl.alswin.tvart;
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import android.content.Context;
import android.graphics.Canvas;
import android.graphics.Color;
import android.graphics.Paint;
import android.graphics.Point;
import android.util.AttributeSet;
import android.view.View;

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import androidx.annotation.Nullable;
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public class LineView extends View {

    private Paint[] paint = new Paint[120];
    int i;
    static Point[] pointArrayStart = new Point[120];
    static Point[] pointArrayEnd = new Point[120];
    public static int trsp;
    public static int trspC = 0;
    int cx;
    int cy;
    int cr;

    public LineView(Context context) {
        super(context);
    }

    public LineView(Context context, @Nullable AttributeSet attrs) {
        super(context, attrs);
    }

    public LineView(Context context, @Nullable AttributeSet attrs, int defStyleAttr) {
        super(context, attrs, defStyleAttr);
    }

    protected void onDraw(Canvas canvas) {
        for (int i = 0; i < 60; i++) {
            paint[i] = new Paint();
            paint[i].setStrokeWidth(3);
            if (i < 26) {
                paint[i].setColor(Color.argb(trsp, 255, 10 * i, 0));
            }
        }
    }
}

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    }
    if (i > 25 && i < 51) {
        paint[i].setColor(Color.rgb(trsp, 255, 255 - (i - 25) * 10, (i - 25) * 10));
    }
    if (i > 50 && i < 60) {
        paint[i].setColor(Color.rgb(trsp, 255 - (i - 50) * 15, (i - 50) * 5, 255 - (i
- 50) * 10));
    }
    try {
        canvas.drawLine(pointArrayStart[i].x, pointArrayStart[i].y,
pointArrayEnd[i].x, pointArrayEnd[i].y, paint[i]);
    } catch (Exception e) {
        //do nothing
    }
    if (i < 26) {
        paint[i].setColor(Color.rgb(trspC, 255, 10 * i, 0));
    }
    if (i > 25 && i < 36) {
        paint[i].setColor(Color.rgb(trspC, 255, 255 - (i - 25) * 10, (i - 25) * 10));
    }
    if (i > 35 && i < 60) {
        paint[i].setColor(Color.rgb(trspC, 255 - (i - 50) * 10, 0, 255));
    }
    if (i > 0 && i < 60) {
        canvas.drawCircle(cx, cy, cr - i * 15, paint[i]);
    }
    super.onDraw(canvas);
}
}
public void setLvpointArrayStart(Point lvpointArrayStart) {
    LineView.pointArrayStart[MainActivity.a] = lvpointArrayStart;
}

public void setLvpointArrayEnd(Point lvpointArrayEnd) {
    LineView.pointArrayEnd[MainActivity.a] = lvpointArrayEnd;
}

public void draw() {
    invalidate();
    requestLayout();
}

}

package nl.alswin.tvart;

public class Randomizer {

    public static int generate(int min,int max) {
        return min + (int)(Math.random() * ((max - min) + 1));
    }

}

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<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="@color/black"
    tools:context="nl.alswin.tvart.MainActivity">

    <androidx.constraintlayout.widget.ConstraintLayout
        android:layout_width="match_parent"
        android:layout_height="match_parent">

        <nl.alswin.tvart.LineView
            android:id="@+id/mlineView"
            android:layout_width="match_parent"
            android:layout_height="match_parent" />

        <Button
            android:id="@+id/stopbutton"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:layout_marginEnd="30dp"

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        android:layout_marginBottom="10dp"
        android:background="@color/transparent"
        android:onClick="stopbutton"
        android:text=""
        android:textColor="@color/gray"
        app:layout_constraintBottom_toBottomOf="@+id/mlineView"
        app:layout_constraintEnd_toEndOf="parent" />

</androidx.constraintlayout.widget.ConstraintLayout>

</RelativeLayout>

<resources>
    <color name="background_gradient_start">#000000</color>
    <color name="background_gradient_end">#DDDDDD</color>
    <color name="fastlane_background">#0096a6</color>
    <color name="search_opaque">#ffaa3f</color>
    <color name="selected_background">#ffaa3f</color>
    <color name="default_background">#3d3d3d</color>
    <color name="purple_200">#FFBB86FC</color>
    <color name="purple_500">#FF6200EE</color>
    <color name="purple_700">#FF3700B3</color>
    <color name="teal_200">#FF03DAC5</color>
    <color name="teal_700">#FF018786</color>
    <color name="black">#FF000000</color>
    <color name="white">#FFFFFFFF</color>
    <color name="darkred">#FF990000</color>
    <color name="darkgray">#66111111</color>
    <color name="gray">#FF333333</color>
    <color name="darkorange">#FFAA5500</color>
    <color name="red">#FFFF0000</color>
    <color name="orange">#FFFF6600</color>
    <color name="transparent">#00000000</color>
</resources>

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