

Truthcoin

Blockchain Prediction Markets

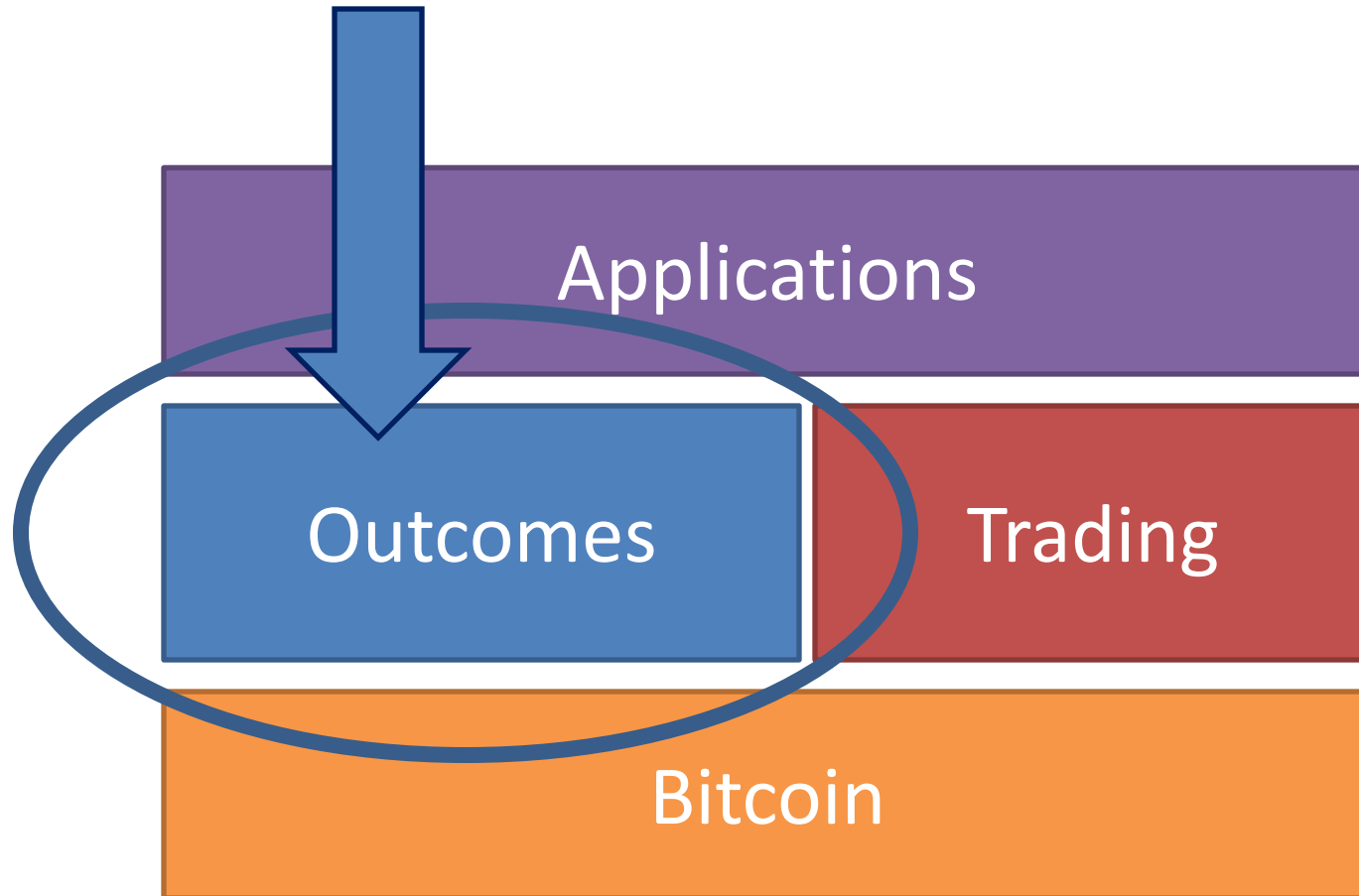
“Outcomes”

v1 – 9/8/2014

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This Presentation



Talk Outline – 19 Slides

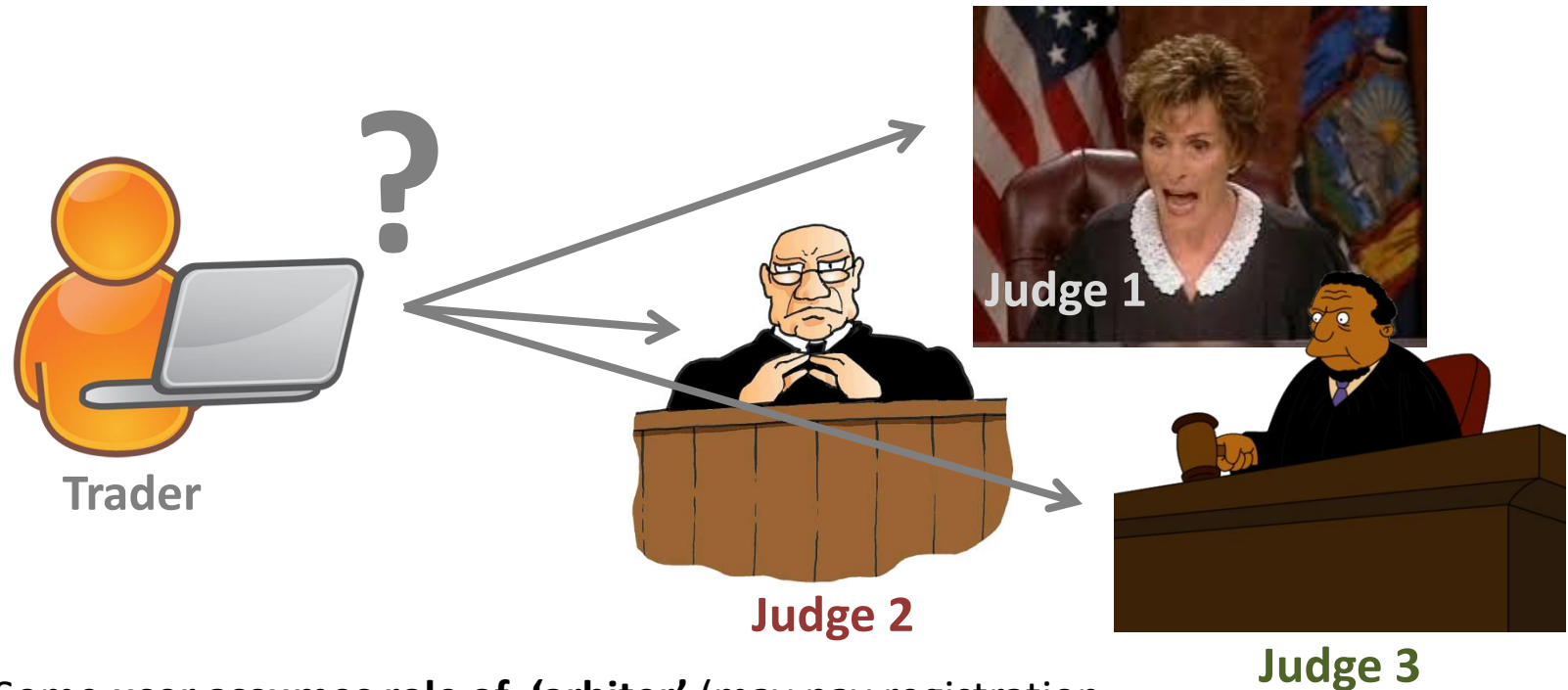
1. The Outcome Problem (Slides 4 – 8)
 1. The Goal, stated clearly.
 2. Competing Arbiters? Not convincing.
 3. The Assumption.
2. Can we do better? (Slides 9 – 13)
 1. Consistency – brought to you by SVD.
 2. Reputation – brought to you by financial econ.
3. Truthcoin Overview (14-19)
 1. The Big Graphic.
 2. Scalability via “Branching”.
 3. The 51% ownership attack.

The Outcome Problem

- **Goal:** Guarantee to Traders that their ‘event derivatives’ will eventually be worth their promised value.
- Resources:
 - Reports from users, aggregated (“votes”).
 - Some \$ to pay the reporters (“voters”).
- Problems:
 - Completely self-determined (reliable data must be only a function of the reports). Decentralization = no “special users”.
 - Laziness: (No one will vote unless they have to).
 - ‘Virtual Voters’ likely pseudonymous, can’t be sued, shamed, or whacked. No 9 month waiting period.
- Special Problems:
 - Half of all trades will be ‘losers’: these traders have an inherent reason-to-lie.
 - “Retiring users” have an inherent reason-to-lie.
 - “The Powers That Be” / Crazy “Joker” types.

What won't work:

Competing Arbiters / Price-Feed-Providers



1. Some user assumes role of 'arbiter' (may pay registration fee, 'fidelity bond', or may be free, may involve off-chain marketing/legal ...).
2. Arbiters collect fees on an ongoing basis per judgment, resolution, audit, or per day, feed, subscriber, etc.
3. Trader can choose arbiter: competitive marketplace provides incentive to keep good reputation. "Bad" agent = no longer chosen = loses ongoing fees.

The Competing Arbiters Assumption

1: Attack Payoff Today

2: Payoffs in Future

| | | | | | | | |
|---------|---|---|--|---|---|---|---|
| Conform |  |  |  |  |  |  |  |
| Attack | | | | | | | |
| TIME | Today | + 1 Day | + 2 Days | + 3 Days | + 4 Days | + 5 Days | + 6 Days |

3: Time-Discounting (NPV “Funnel”, Concern for the future)

ALWAYS

The Out

- **Goal:** Guarantee to Trade will eventually be worth

Triple Uncertainty



- The **Attack Payoff Today** (we want low) can skyrocket:
 - As a **market becomes unexpectedly popular**.
 - Marketing / Hedged-"Chandelier Trades" by Arbiters themselves.
- No reliable way of estimating market's future popularity.



- The **Future Payoffs** (we want high) can collapse on news/**rumors** :
 - About **judge-industry-competitiveness** (more people joining the industry, higher-quality offerings). Econ theory -> "No Rent".
 - About the **future of the protocol** (more popular alternative coming out, critical vulnerability found).



- The **arbiter's concern for the future** (we want high) can decrease:
 - With capricious Arbiter preferences (we cannot guarantee to Traders that Arbiters have psychologically stable preferences).
 - Arbiter hacked / faux-hacked / diagnosed with terminal illness.
 - With Arbiter retirement-plans ("I've been doing this for a while, and I just don't want to do it anymore"). Arbiter dies -> ?

Will anything work?

Don't be discouraged...

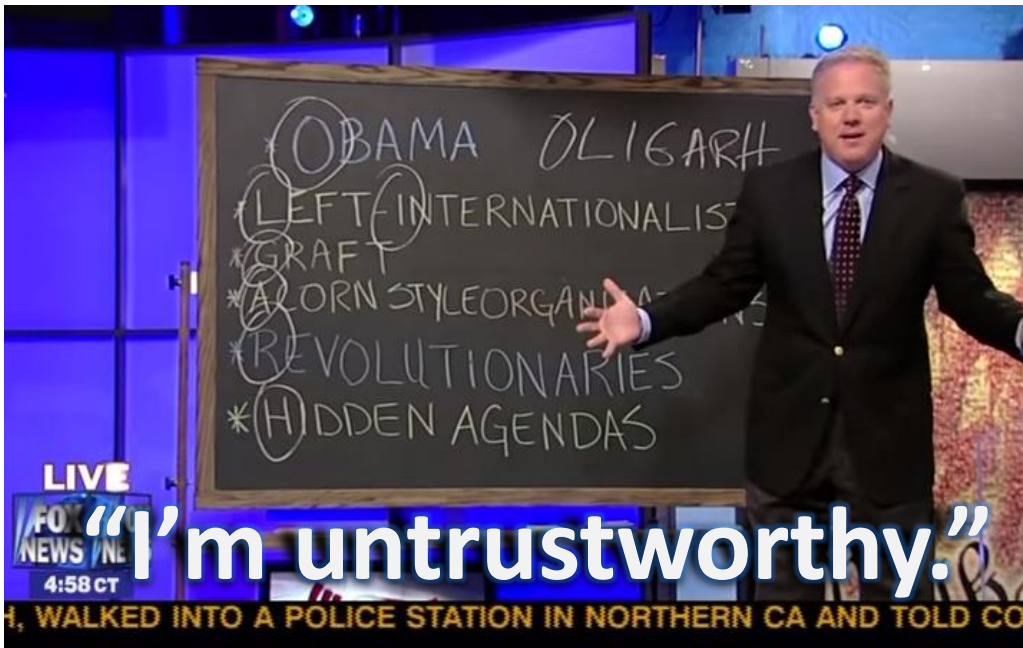
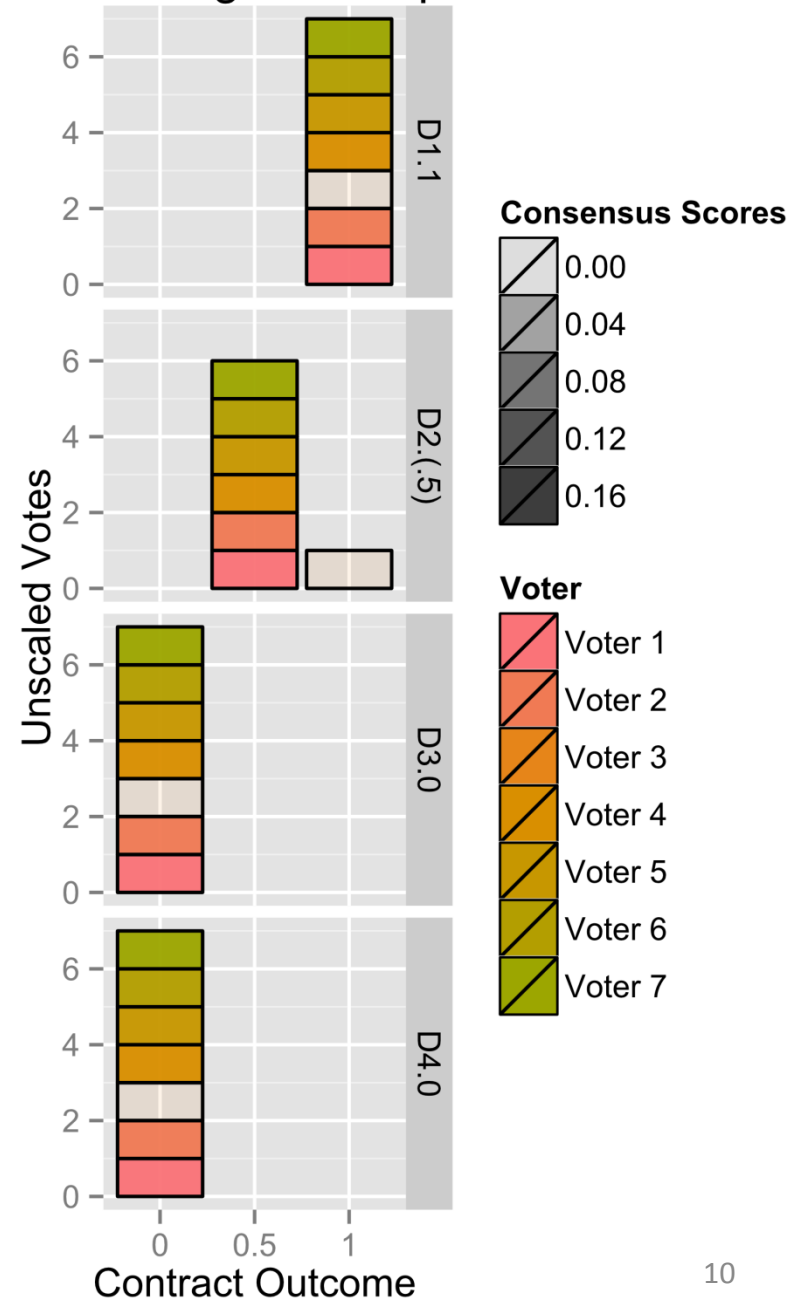
...real people do it all the time!

- Our reality is completely **self-determined**.
- And real people are:
 - **Liars** who constantly misrepresent themselves.
 - **Hypocrites** who aren't self-aware enough to have a reputation to lose (politicians: no shame).
 - **Lazy** (not voting on important things unless they have to). Threshold for “public consciousness”.
- Yet, **we** still think we “know” **some facts** (“Was Mitt Romney elected president in 2012?”, ‘Google-able’ facts)
- Notice: After the fact = Much easier.

How Do We Do It?

- Experience “reports” on many things from many people in real-time (‘Ballot’).
- Constantly evaluate logical consistency of the person.

Plot of Judgement Space

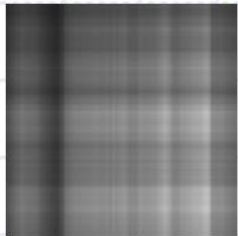


Singular Value Decomposition

- <http://www.youtube.com/watch?v=pAiVb7gWUrM>
- Point = Build **index of disagreement** with an abstract 'most-representative ballot' (not known in advance to any single voter). Continuous.



Original image



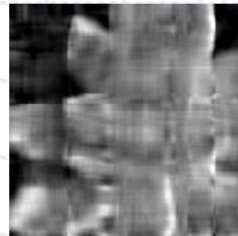
rank 1



rank 2



rank 4



rank 8



rank 16



rank 32

- http://www8.tfe.umu.se/courses/systemteknik/Media_signal_processing/04/presentations/MSP_P3-3.pdf

Example 2:

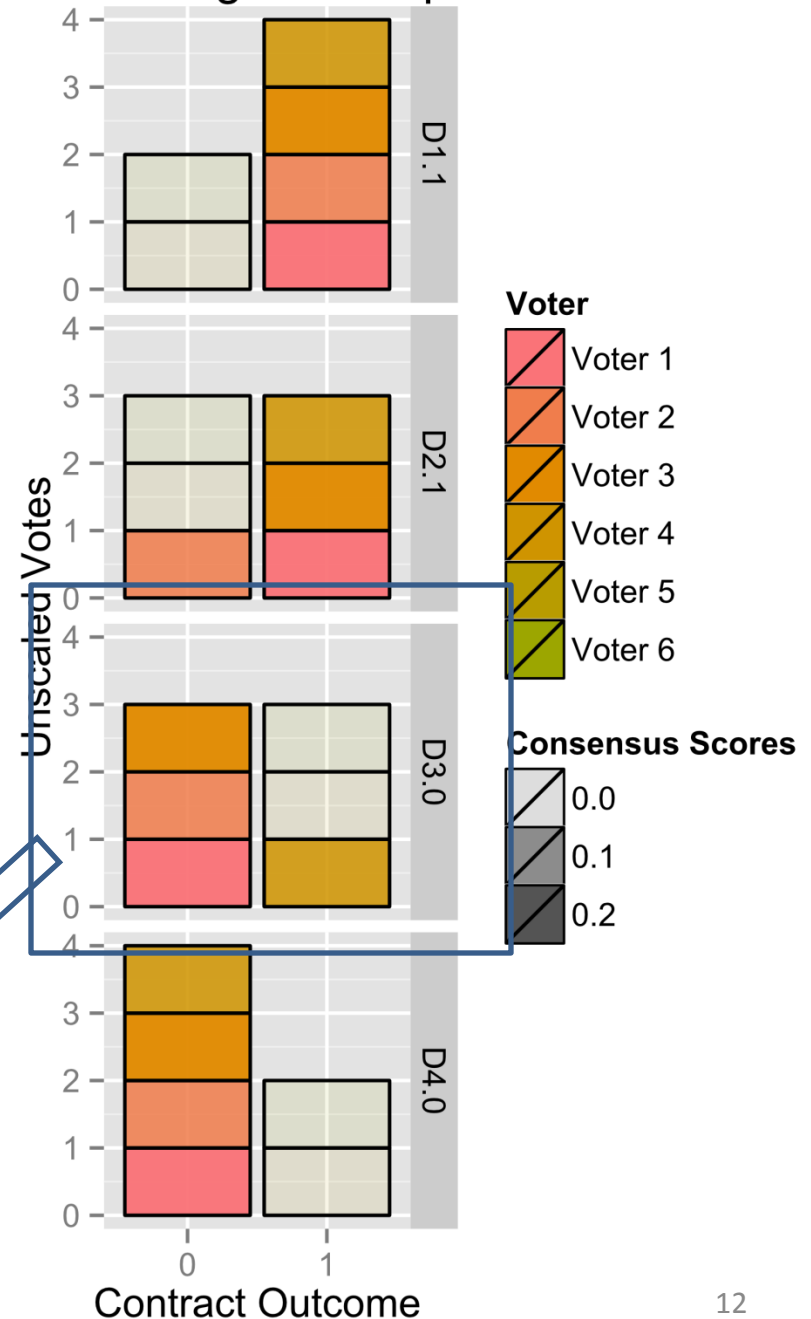
| | D1 | D2 | D3 | D4 |
|--------------|--------------|--------------|--------------|--------------|
| Voter 1 | 1 | 1 | 0 | 0 |
| Voter 2 | 1 | 0 | 0 | 0 |
| Voter 3 | 1 | 1 | 0 | 0 |
| Voter 4 | 1 | 1 | 1 | 0 |
| Voter 5 | 0 | 0 | 1 | 1 |
| Voter 6 | 0 | 0 | 1 | 1 |
| Total | 4 - 2 | 3 - 3 | 3 - 3 | 2 - 4 |

Demo:

<http://forum.truthcoin.info/index.php/topic,134.0.html>

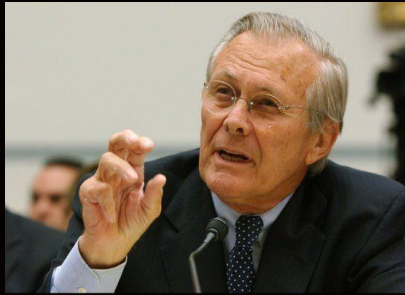


Plot of Judgement Space



Consistency #2: Reputation

After someone lets you down, then stop trusting them!

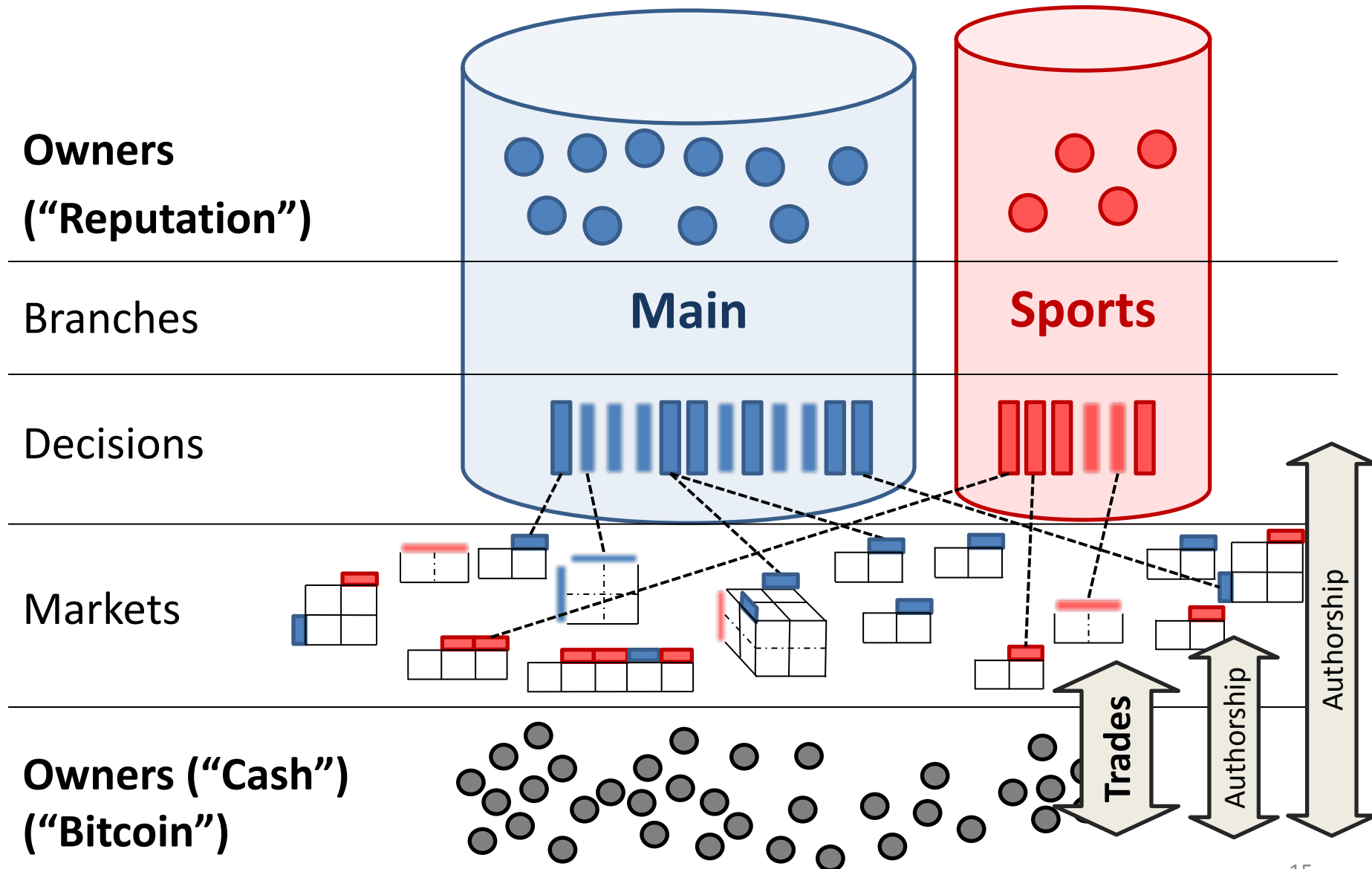


How to 'tie' people to a permanent reputation (as they are so-tied in real life)?

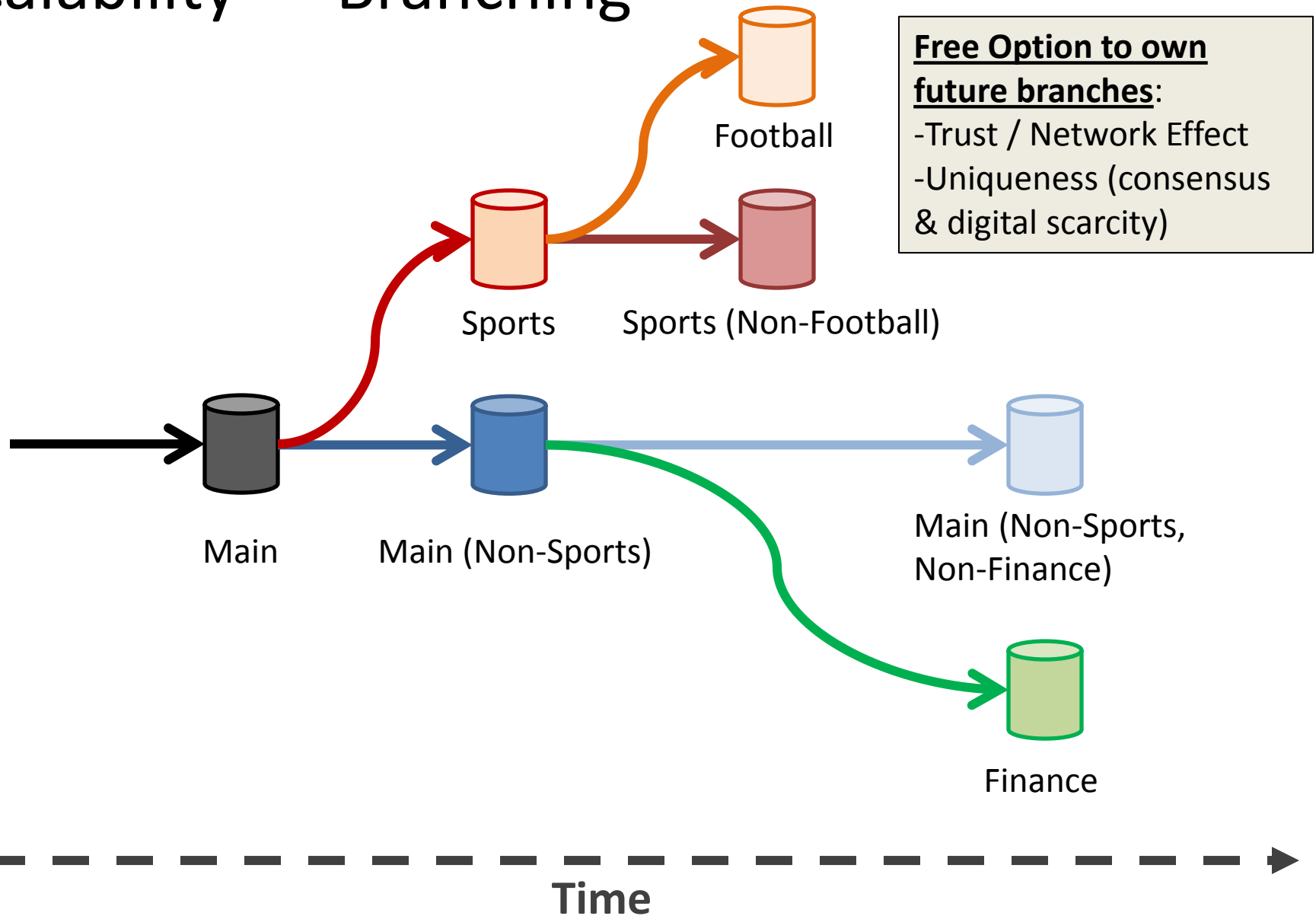
- **Allow** them to become owners in an abstract corporation.
 - Must 'buy in' (prevents Sybil attacks).
 - Positive selection effect (only those who want to do this can buy).
 - Financial Asset
- » No 'retirement attack' (retirees can simply sell).
- » All users earn dividends on all future resolutions.
- **Penalize** bad behavior by reducing ownership.
 - Non-conformity (measured via SVD-consensus)
 - Laziness (failure to vote on-time, every-time).



Truthcoin Graphic: Two Coin Types



Scalability = “Branching”



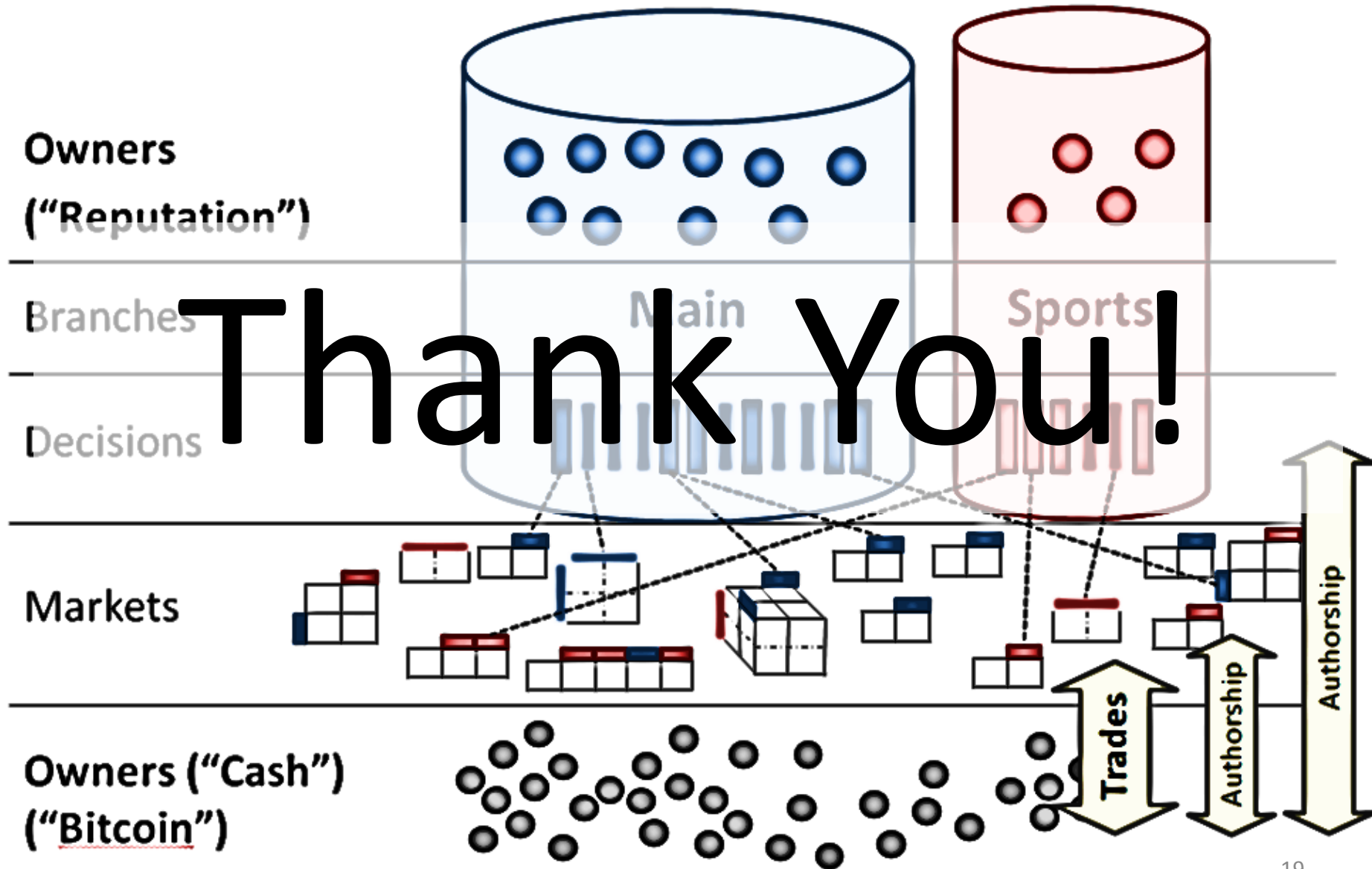
The 51% Voter-Attack

- The trick of this scheme is:
 - **YOU** really need 50% (“a coalition of >50%” won’t work, as you can’t trust them).
 - Now you must ‘buy up’ the marketcap of the entire branch, not just one market.
 - Lots of additional investment – all of which is lost post-attack.
 - Opportunity cost of attack is tied to the profitability of the network (previously, lots of ‘luck’ re: gaining rep, refereeing a popular market).
 - Now you LOSE the reputation you bought (ie the value of ALL the future markets, op. cost of selling).
 - Previously, you lost only your established reputation.
 - Previously, your ‘investment’ was low.

Current Status / Plans

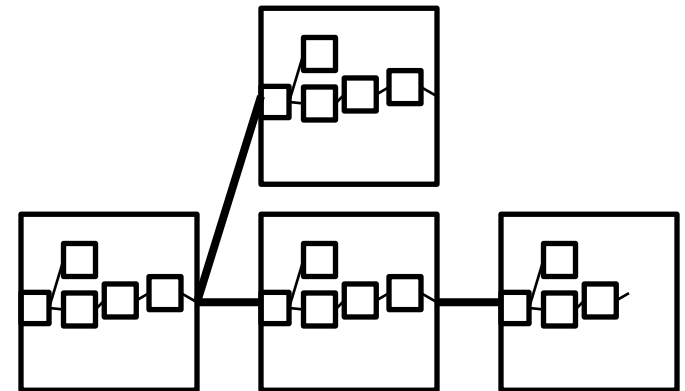
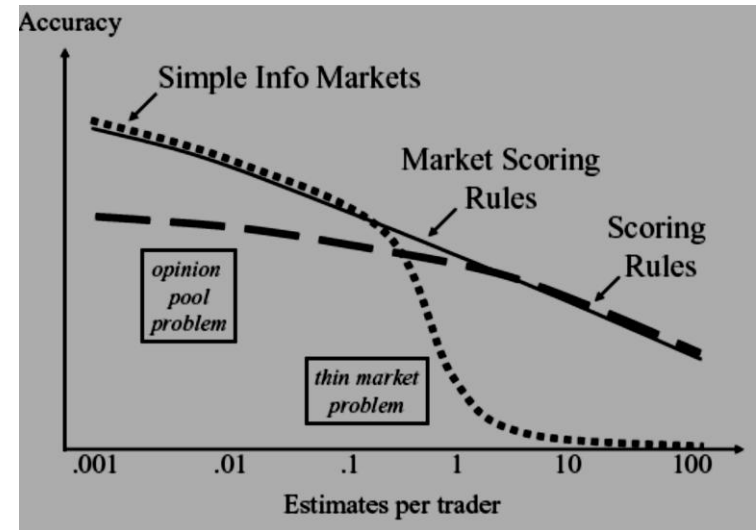
- See forum.truthcoin.info, github.com/psztorc/Truthcoin
- Currently **no** organization / investors / foundation.
- Currently **are** several “volunteer-versions”, each with pros/cons, at various states of being.
- Release these versions for testing.
- Wait for sidechains/treechains (?).
 - ...or *replace Bitcoin* *gasp*?
- Preserve ownership of the ‘VoteCoins’
 - value-add.
 - network-effect.
 - valuable-component.
 - Give ‘CashCoins’ to Bitcoin users to preserve econ network.

Truthcoin Graphic: Two Coin Types



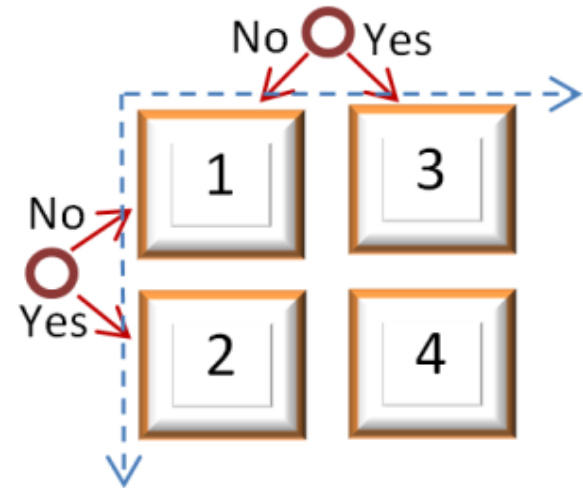
The Trading Slide

- Permanent Liquidity – Market Scoring Rules
 - No order books needed
 - Only one trader / trade needed.
 - One tx (“signed update”)
- Info Prize (donations)
- Trading at near-instant speed (within 10-minute blocks)



The Applications Slide

- Multidimensional Markets
 - Optimal Advice (“futarchy”)
 - Boost econ growth (CEOs)
 - Financing Public Goods



- Smart Contracts
 - (With Selling Disabled) = “Lockbox”
 - Public Goods without Coercion (T-DAC)
 - Focus On: the result, not the computation.

