## Steven Brunwasser

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Education

Rochester Institute of Technology; Rochester NY September 2010 – May 2014

BS in Computer Science, Minor in Deaf Studies

Experience

Google Inc.; iOS Software Engineer January 2016 – Present

Varouj Chitilian; Payments, Hands Free

Apple Inc.; iOS Software Engineer January 2015 – December 2015

David McLeod; iOS Apps & Frameworks, Productivity Apps, Contacts

Apple Inc.; Intern June 2014 – December 2014

Marc Verstaen, Olivier Bonnet, and Paul Seligman; iOS Apps & Frameworks, CloudKit & iOS Spotlight Search

Apple Inc.; Intern June 2013 – August 2013

Marc Verstaen; iOS Apps & Frameworks, UIKit

Apple Inc.; Intern June 2012 – August 2012

Marc Verstaen; iOS Apps & Frameworks, UIKit

Skills and Accomplishments

Objective-C and Swift for iOS & OS X

C, C++, C#, Go, Java, Ruby, Python

Haskell, SML, F#, Scheme

MIPS Assembly & the Lambda Calculus

Conversational in American Sign Language

Learning German and Linguistics

Personal Projects

http://github.com/altece http://brun.ws/projects.html

Cobbler

A Primitive C Object System using macros to implement inheritance and build a dynamic object system a la Objective-C.

Reggie the Regex Parser

A Regular Expression Parser

Builds a Non-Deterministic Finite Automata (NFA) from a Regular Expression and allows for pattern matching against strings.

BetterBusses

A new way of looking at the RIT bus schedules.

A ruby script for generating a JSON file representing the RIT bus routes when given data in an easy-to-manually-input format, and an iOS app for displaying bus route information in a Point-A-to-Point-B manner.

Graphing

Published on the iTunes App Store

iOS Graph Theory Toy to play with graph isomorphism and planarity for Discrete Mathematics' Graph Theory.