

Steven Brunwasser

<http://brun.ws>

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151 Calderon Ave Apt 4
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Education

Rochester Institute of Technology; Rochester NY

September 2010 – May 2014

BS in Computer Science, Minor in Deaf Studies

Experience

Google Inc.; iOS Software Engineer

January 2016 – Present

Varouj Chitilian; Payments, Hands Free

Apple Inc.; iOS Software Engineer

January 2015 – December 2015

David McLeod; iOS Apps & Frameworks, Productivity Apps, Contacts

Apple Inc.; Intern

June 2014 – December 2014

Marc Verstaen, Olivier Bonnet, and Paul Seligman;

iOS Apps & Frameworks, CloudKit & iOS Spotlight Search

Apple Inc.; Intern

June 2013 – August 2013

Marc Verstaen; iOS Apps & Frameworks, UIKit

Apple Inc.; Intern

June 2012 – August 2012

Marc Verstaen; iOS Apps & Frameworks, UIKit

Skills and Accomplishments

Objective-C	Swift	C	C++	C#	Go	Ruby	Python	Conversational in American Sign Language
Haskell	SML	F#	Scheme	MIPS Assembly	Lambda Calculus	Learning German	Learning Linguistics	

Personal Projects

<http://github.com/altece> <http://brun.ws/projects.html>

Cobbler

A Primitive C Object System using macros to implement inheritance and build a dynamic object system a la Objective-C.

Reggie the Regex Parser

A Regular Expression Parser

Builds a Non-Deterministic Finite Automata (NFA) from a Regular Expression and allows for pattern matching against strings.

BetterBusses

A new way of looking at the RIT bus schedules.

A ruby script for generating a JSON file representing the RIT bus routes when given data in an easy-to-manually-input format, and an iOS app for displaying bus route information in a Point-A-to-Point-B manner.

Graphing

Published on the iTunes App Store

iOS Graph Theory Toy to play with graph isomorphism and planarity for Discrete Mathematics' Graph Theory.