Steven Brunwasser

http://altece.com sbrunwasser@gmail.com sjb9815@rit.edu (845)282-0626

Current Address

Permanent Address

151 Calderon Ave, Apartment 4 Mountain View, CA 94041 P.O. Box 333 Fort Montgomery, NY 10922

Education

Rochester Institute of Technology; Rochester, NY

September 2010-May 2014

BS in Computer Science, Minor in Deaf Studies

Experience

Apple Intern

Marc Verstaen, Olivier Bonnet, and Paul Seligman; Apple, Inc., iOS Apps & Frameworks, CloudKit & iOS Spotlight Search June 2014-December 2014

Apple Intern

Marc Verstaen; Apple, Inc., iOS Apps & Frameworks, UIKit

June 2013-August 2013

Apple Intern

Marc Verstaen; Apple, Inc., iOS Apps & Frameworks, UIKit

June 2012-August 2012

Skills and Accomplishments

Objective-C with Cocoa for Mac OS X and iOS

C, C++, Swift, Go, Java, Ruby, Python

Haskell, SML, Scheme

Taught myself the Lambda Calculus

Taught myself MIPS Assembly

Comfortable within a Unix environment

Experience with Photoshop and Illustrator Conversational in American Sign Language

Learning German and Linguistics

I wrote this entire resume with HTML5 and CSS3

Personal Projects

http://github.com/altece http://altece.com/projects.html

Cobbler

A Primative C Object System using macros to implement inheritance and build a dynamic object system a la Objective-C.

Reggie the Regex Parser

A Regular Expression Parser

Builds a Non-Deterministic Finite Automata (NFA) from a Regular Expression and allows for pattern matching against strings.

BetterBuses

A new way of looking at the RIT bus schedules.

A ruby script for generating a JSON file representing the RIT bus routes when given data in an easy-to-manually-input format, and an iOS app for displaying bus route information in a Point-A-to-Point-B manner.

Graphing

Published on the iTunes App Store

iOS Graph Theory Toy to play with graph isomorphy and planarity for Discrete Mathematic's Graph Theory.

Notable Activities

Apple Cocoa Camp 2011

Head of Talks for the SSE

Mentor of the Society of Software Engineers

Member of RIT Players