Utilities UML

BaseType : T

GUID

-NextID() : unsigned int
+GetGUID<SubType>() : unsigned int

Signal
-Slots:std::unordered_map-unsigned int, std::function<...Args>>
+Connect(Slot:std::function<...>): unsigned int
+Disconnect(SlotID: unsigned int): void
+EmitAll(Arguments: Args...): void



