if (learning) {return lesson;}
Manual Sheet

This sheet will provide you with details on how to effectively run the I(L){RL;} [aka ILRL] application. In order to run this application, please have JDK 18 or higher installed on your workspace. It is suggested that this application is run on either a VS Code IDE or Gitpod IDE.

NAVIGATION
Navigating the application is quite easy. To navigate through the pages, use the left and right buttons. Sometimes, a button may be missing. This means that a "code challenge" must be solved in order to progress.

TYPING IN CODE
The code box will be editable when a challenge is active. To reset the code box, return to a previous page and then return to the desired page.

CHALLENGES
The lessons/challenges are to be completed in this order:

IF/THEN
IF/ELSE
IF/ELSE IF/ ELSE

WHILE

FOR (int i; ...)
FOR (int i: ...)

TERNARY ? :