



Cornell Bowers CIS

College of Computing and Information Science

Convolutional Neural Networks

CS4782: Intro to Deep Learning

Thanks to:

Varsha Kishore
Justin Lovelace
Anissa Dallmann
Stephanie Ginting
Alexander Scotte

Image Classification



input image

classification →

“dog”

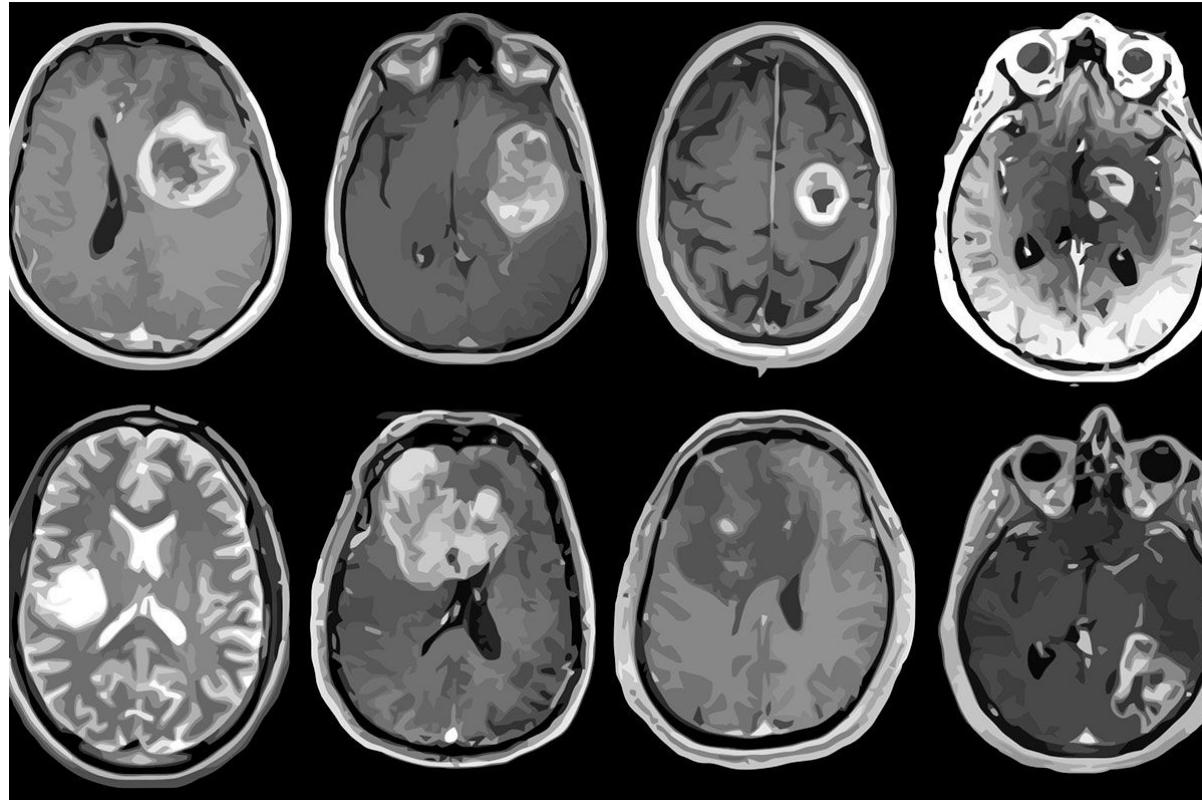


input image

classification →

“cat”

Applications in Medicine



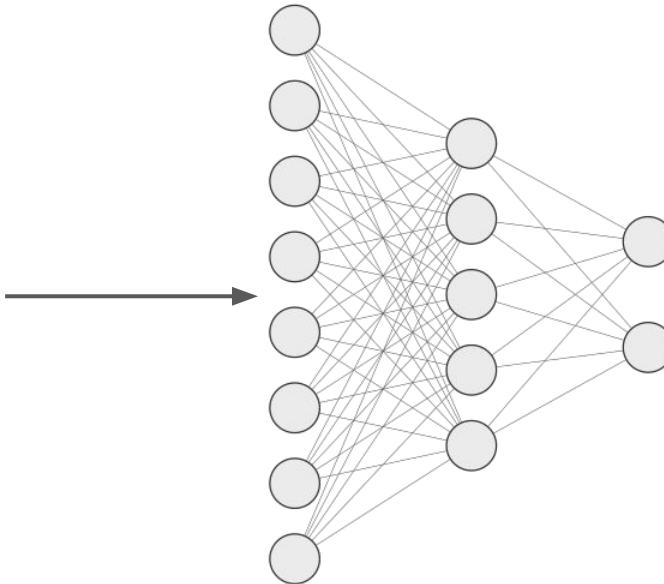
Applications in Autonomous Driving



Why not use a Multi-Layer Perceptron?



flatten



Which pixels were next to each other?

Convolutional Filters

1	1	1	0	0
0	0	1	1	0
0	1	0	1	1
1	1	0	0	0
1	0	0	1	1

“image”

*

0	1	0
1	0	1
0	1	0

convolutional filter

Convolutional Filters

1 x0	1 x1	1 x0	0	0
0 x1	0 x0	1 x1	1	0
0 x0	1 x1	0 x0	1	1
1	1	0	0	0
1	0	0	1	1

“image”

*

0	1	0
1	0	1
0	1	0

convolutional filter

=

3		

Discuss with your Neighbor!

Match the following convolutional filters with the output they produce.



input image

-1	-1	-1
0	0	0
1	1	1

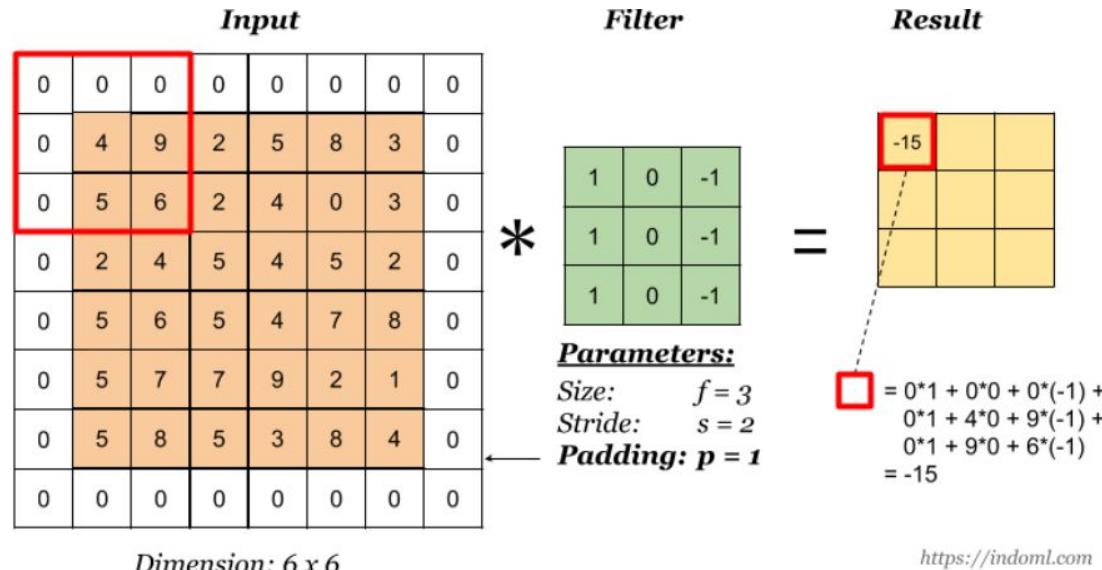
-1	0	1
-1	0	1
-1	0	1

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9



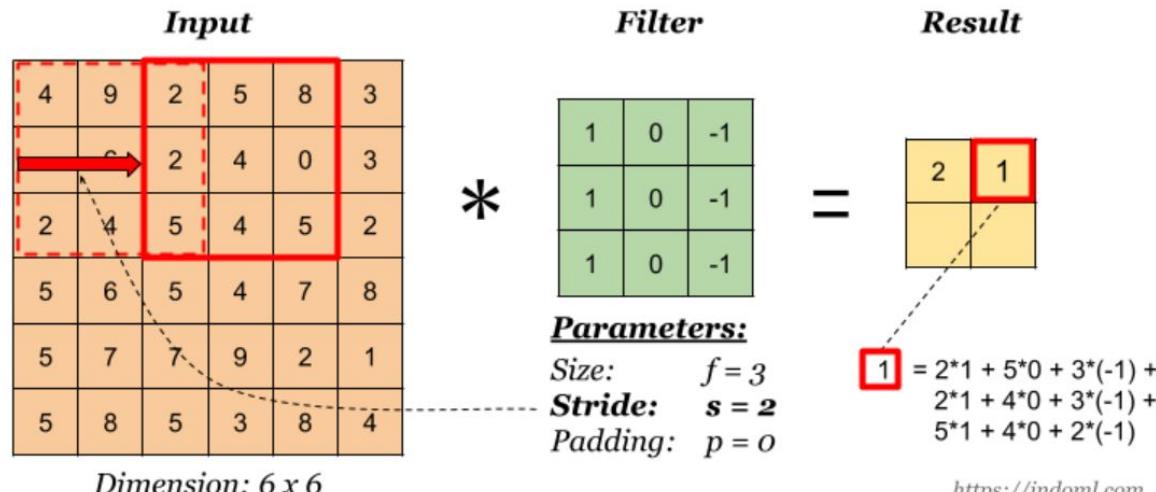
CNNs - Padding

- ❖ Padding adds layers of zeros (or other number) around image border
- ❖ Prevents image shrinking and loss of information from image boundary



CNNs - Stride

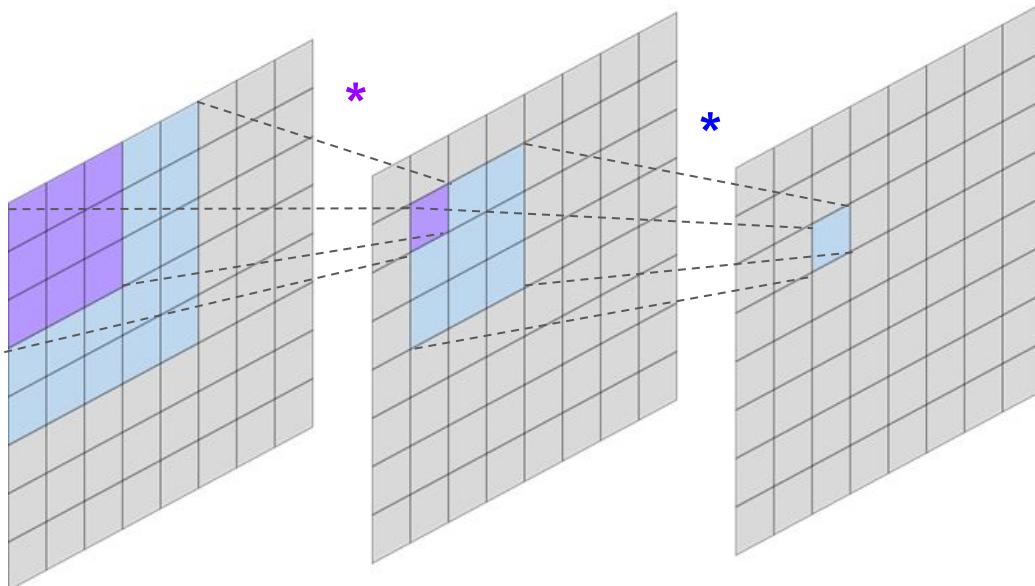
- ❖ Stride controls how many units the filter / the receptive field shift at a time
- ❖ The size of the output image shrinks more as the stride becomes larger
- ❖ The receptive fields overlap less as the stride becomes larger



<https://indoml.com>

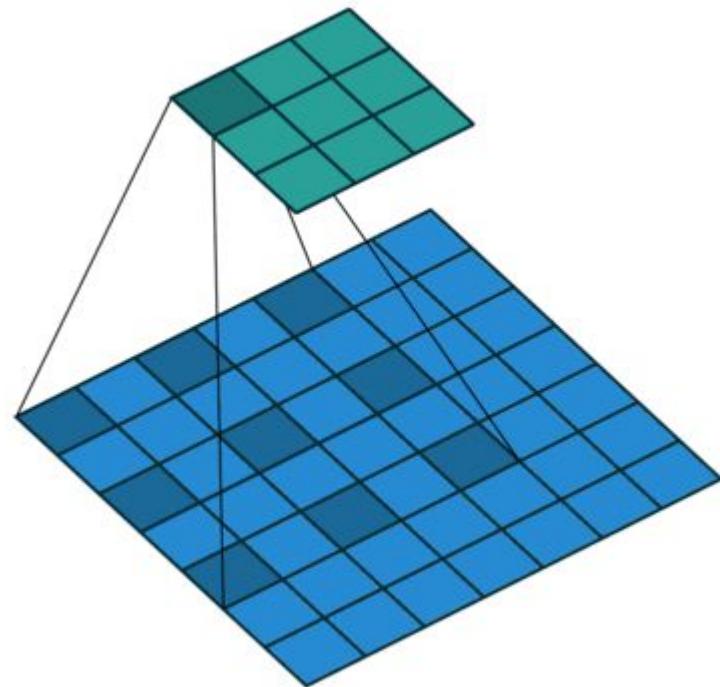
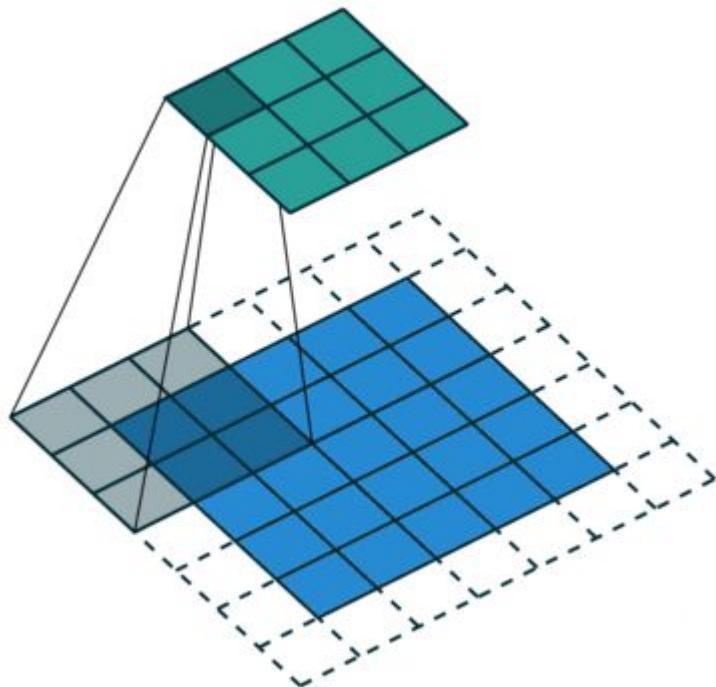
Filter with stride (s) = 2

Stacking Convolutions

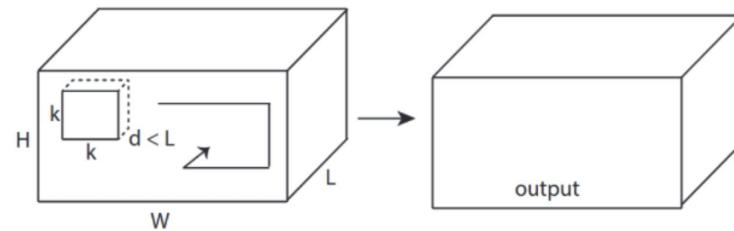
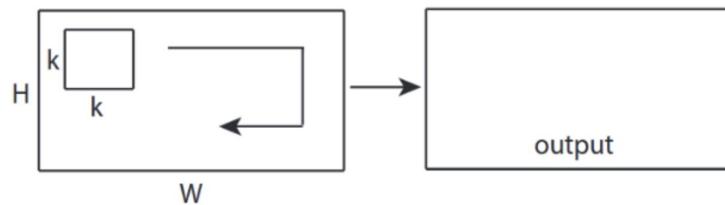
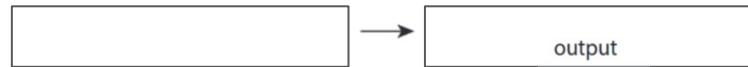


- ❖ Size of receptive field increases with each layer
- ❖ Capture more complex features

Dilated Convolutions

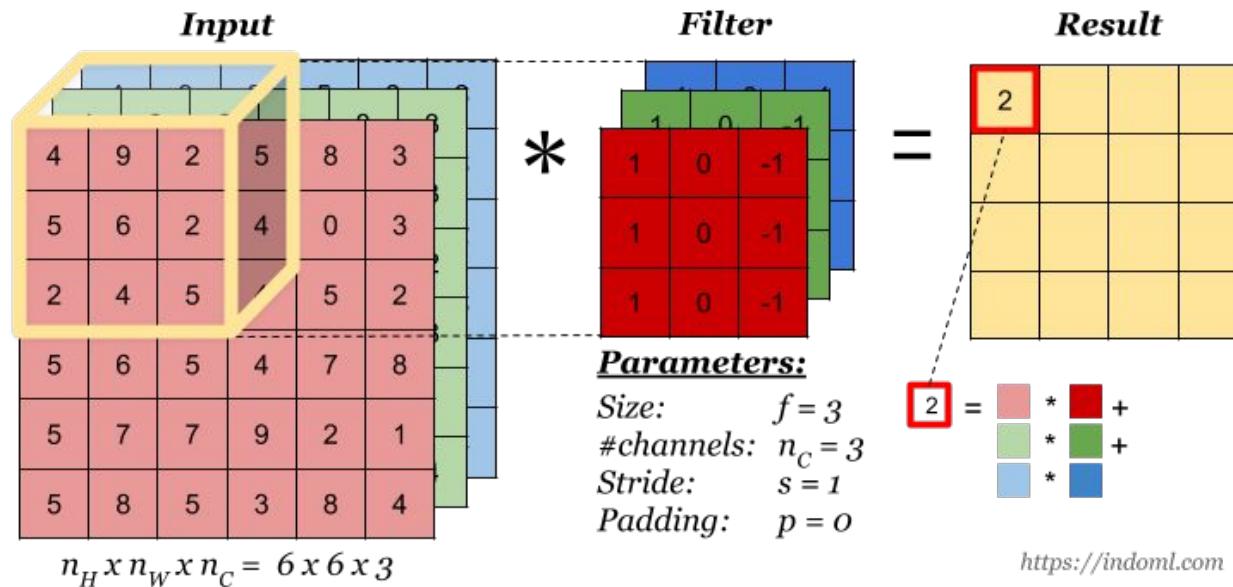


1D and 3D Convolutions

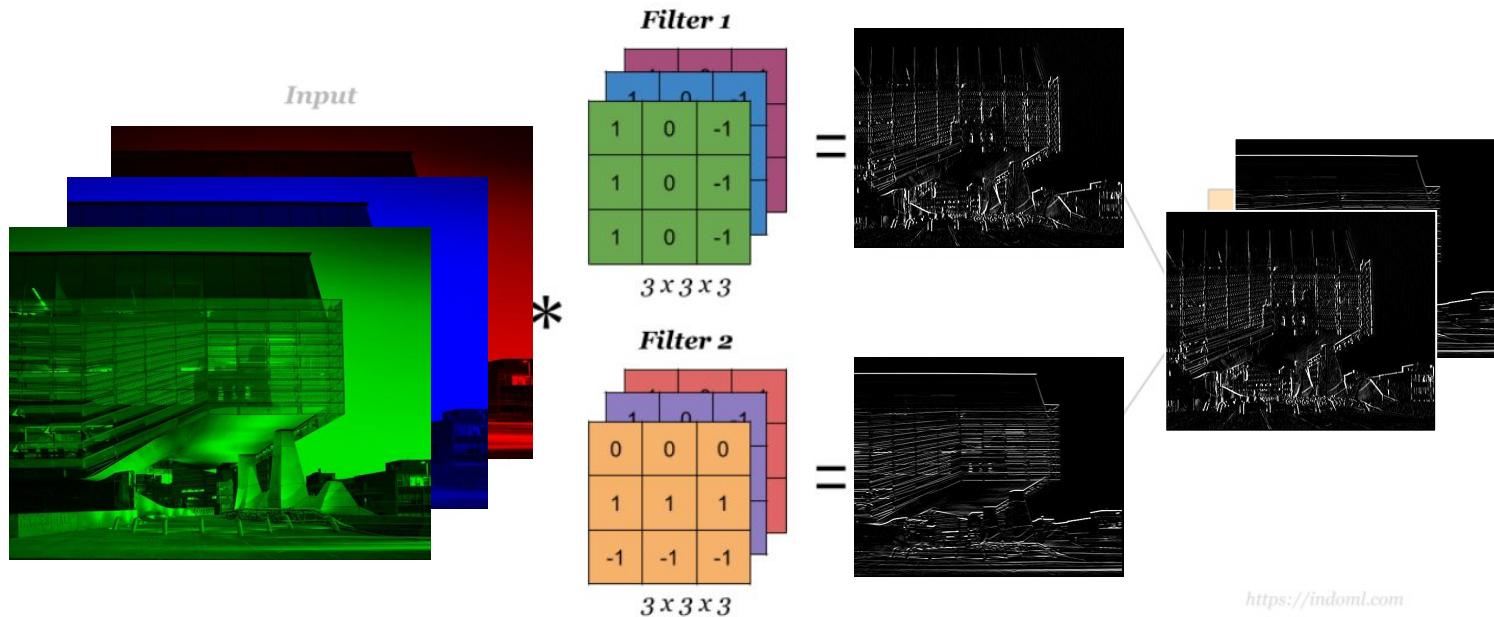


Multiple Input Channels: Convolution Over Volumes

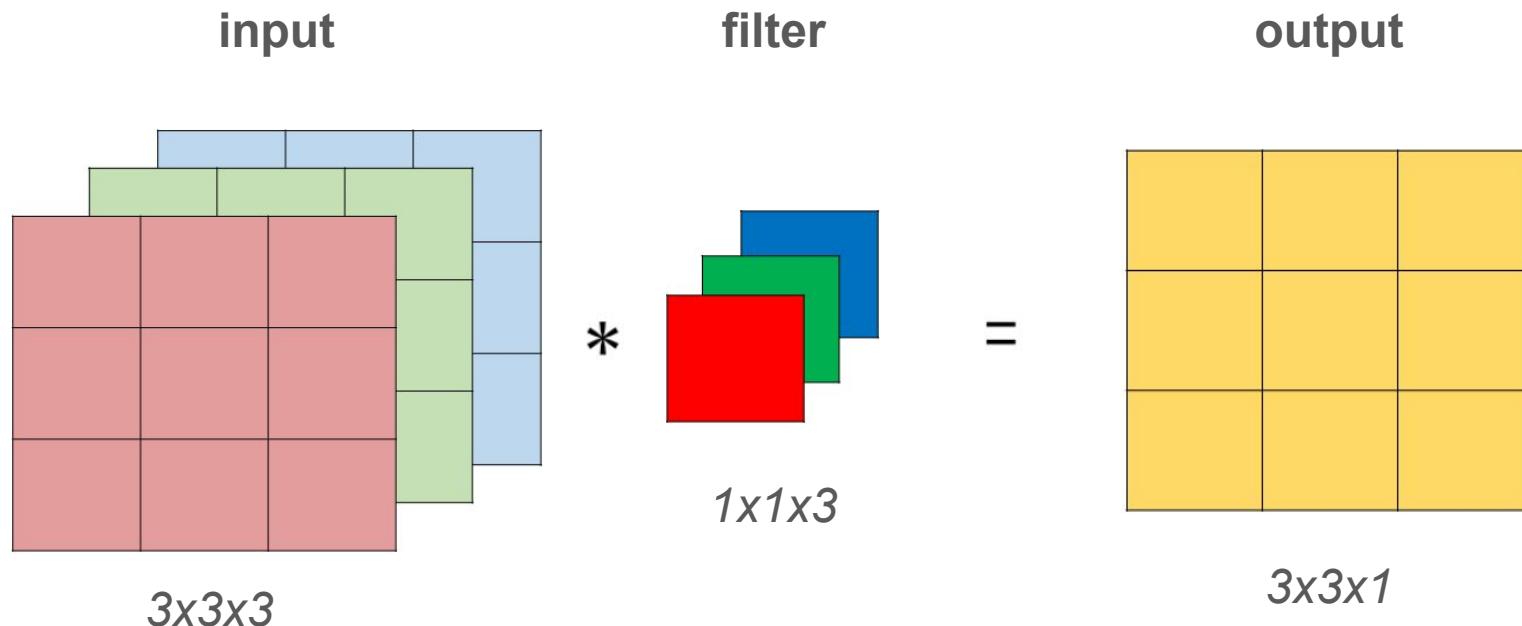
What if our input image has more than one channel?



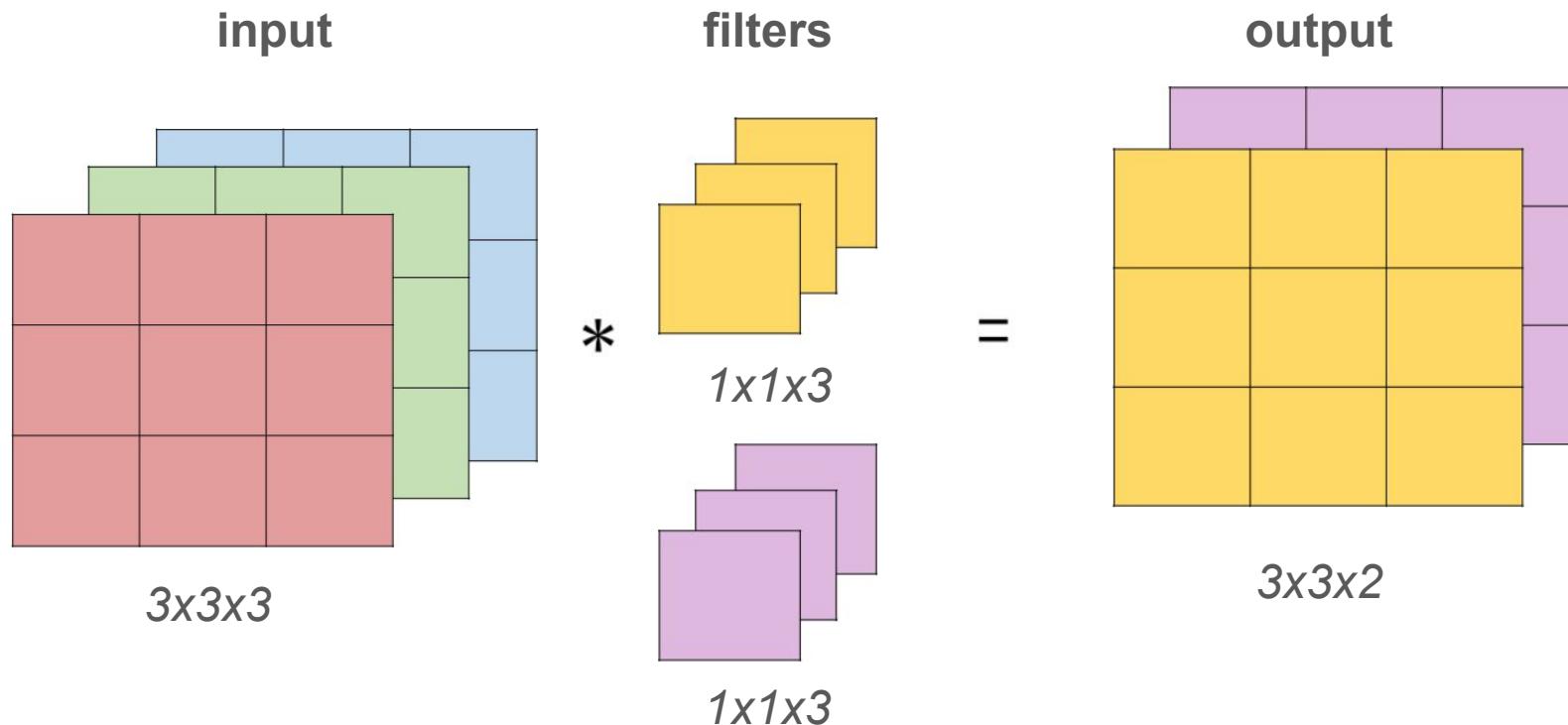
Multiple Output Channels: Multiple Filters



Slight Detour: 1x1 convolutions

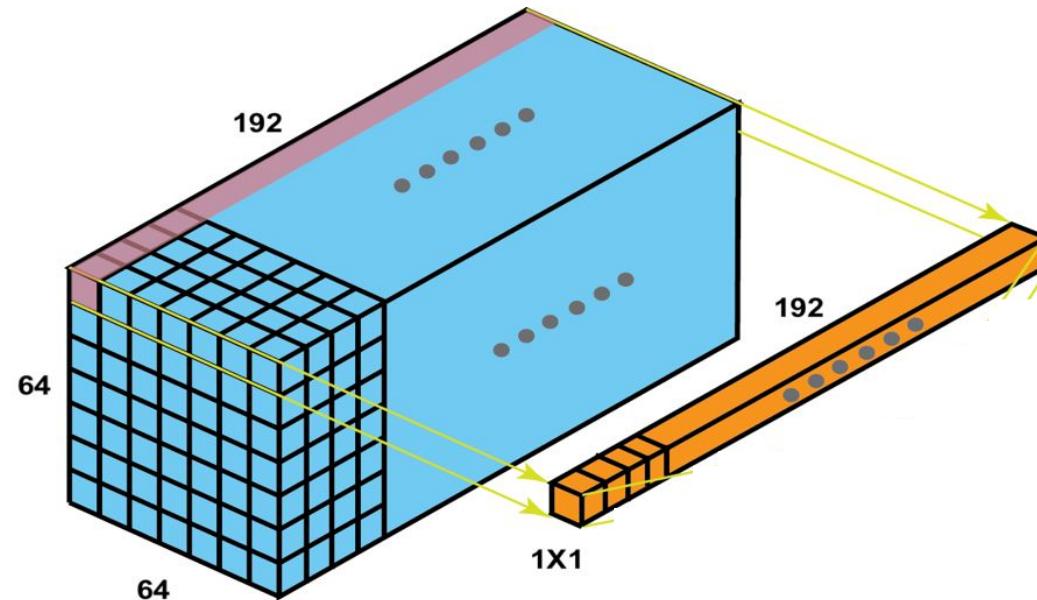


Slight Detour: 1x1 convolutions



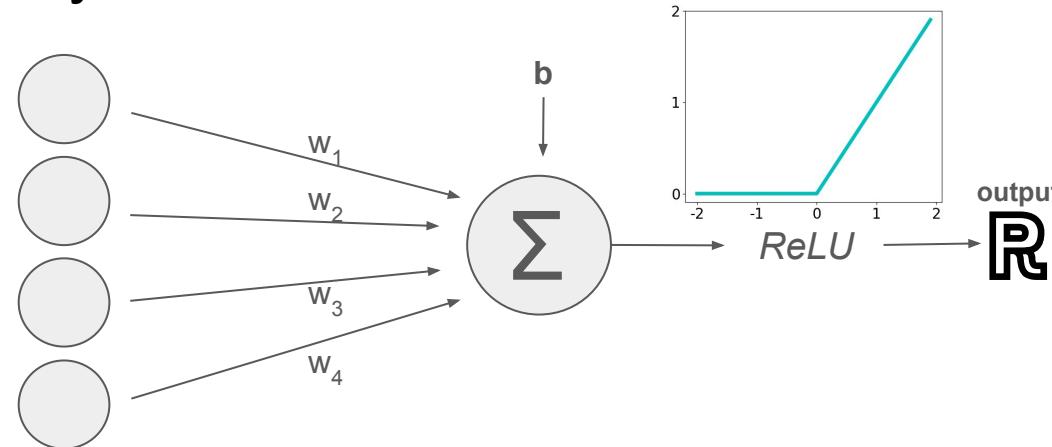
Discuss: 1x1 Convolutions

What is the result of convolving a $64 \times 64 \times 192$ dimensional cube with a 1×1 filter?

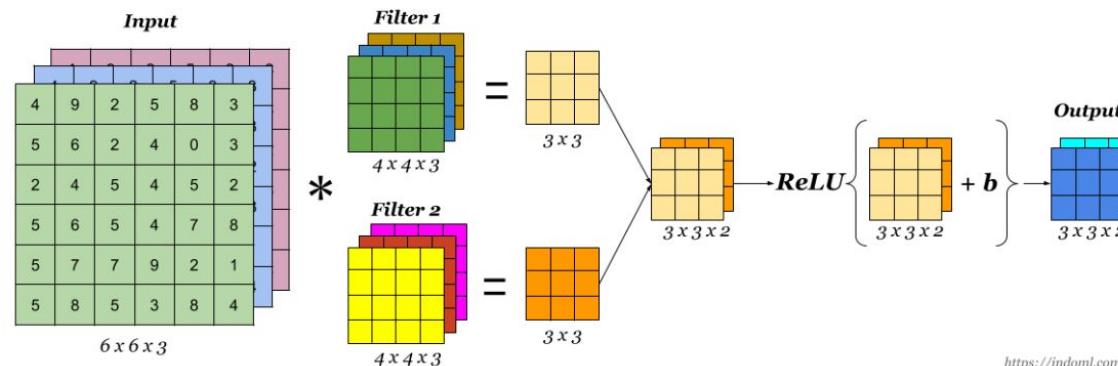


Convolution Layer

MLP Layer



Convolution
Layer

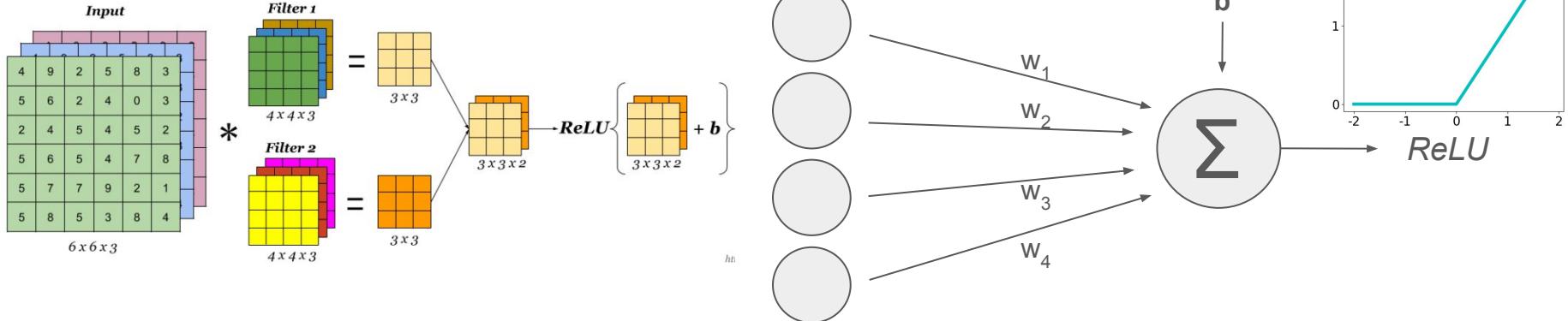


CNN/MLP Equivalence

Differences in a convolution layer:

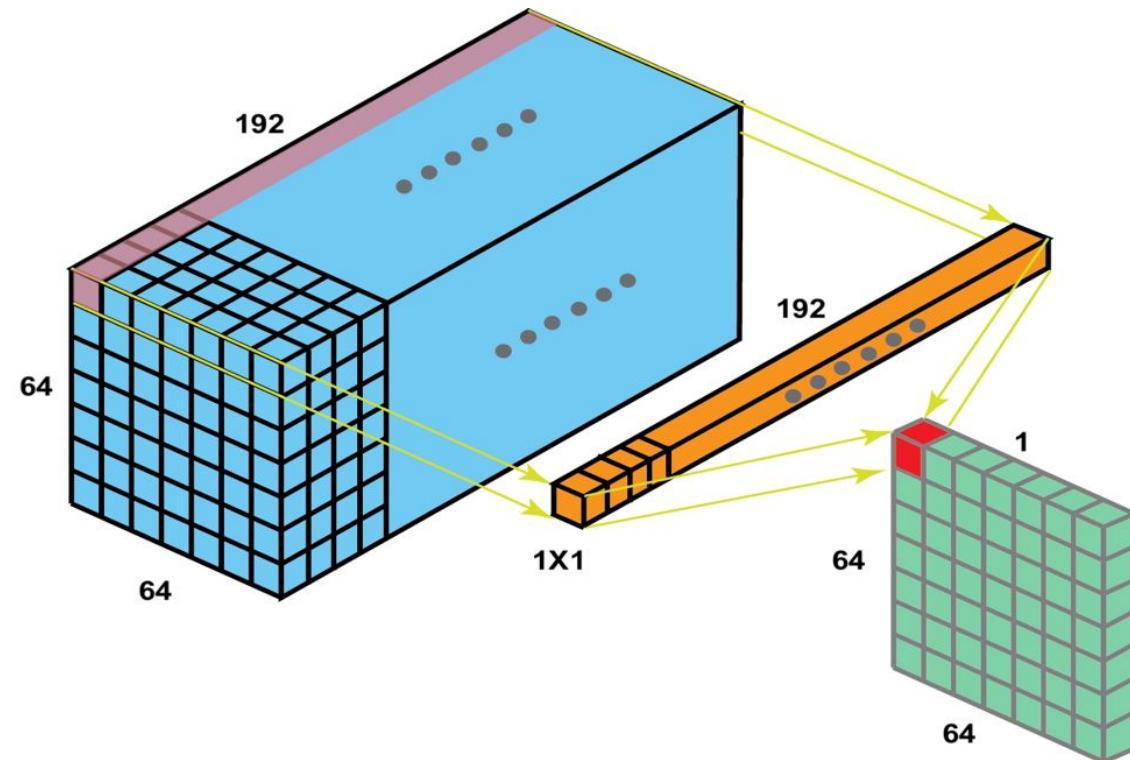
- neurons are connected to a local region
- Weights are shared across multiple parameters

CONV layers can be converted to Fully connected layers and vice versa!

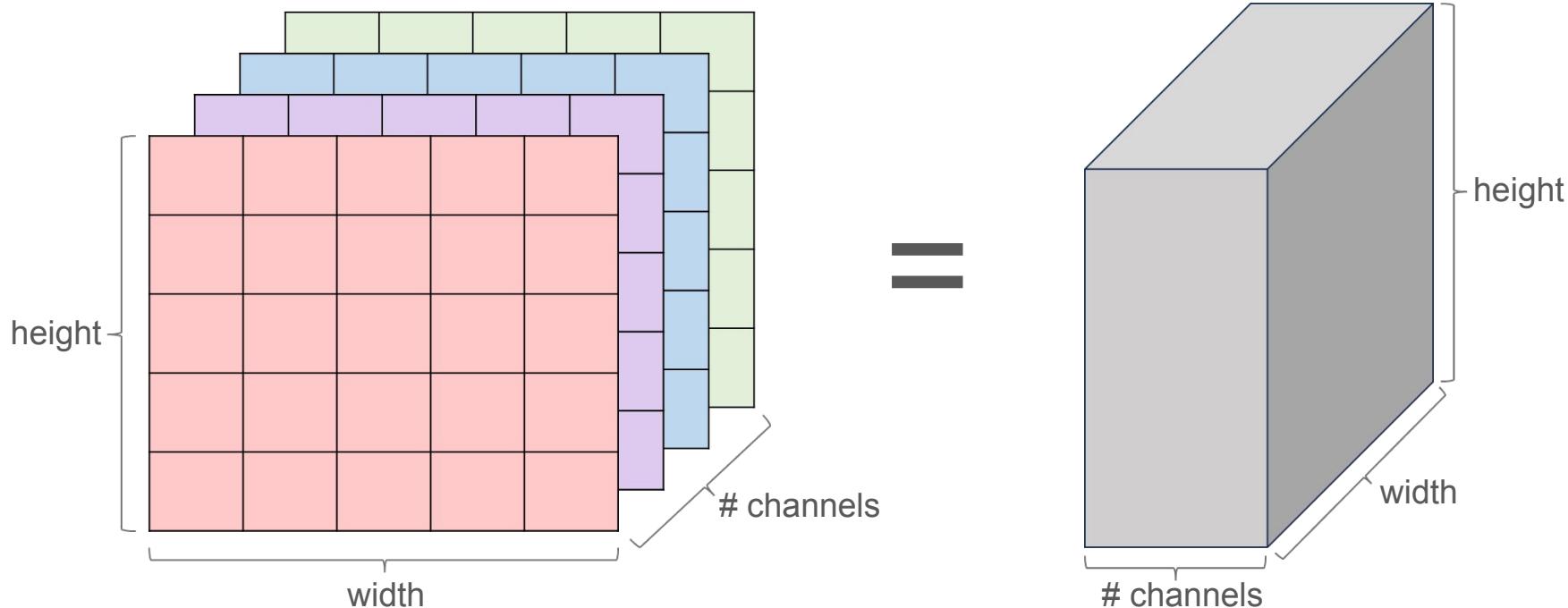


Discuss: Trade-offs between CNNs and MLPs

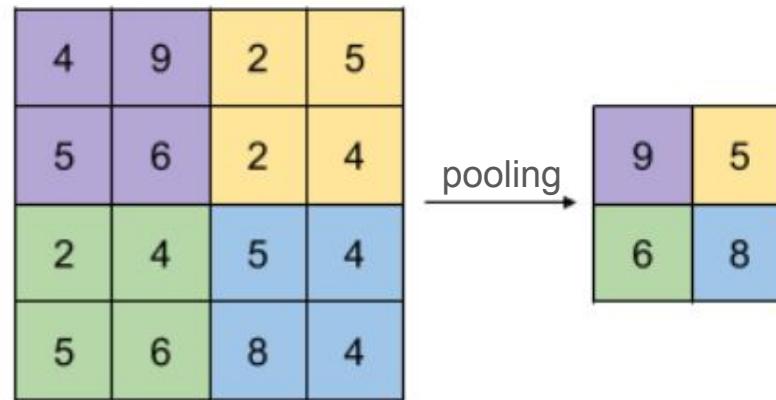
How would this image change if you used an MLP instead of a 1×1 convolution filter to produce a $(64 \times 64 \times 1)$ feature map? Hint: think about parameter counts and feature interactions.



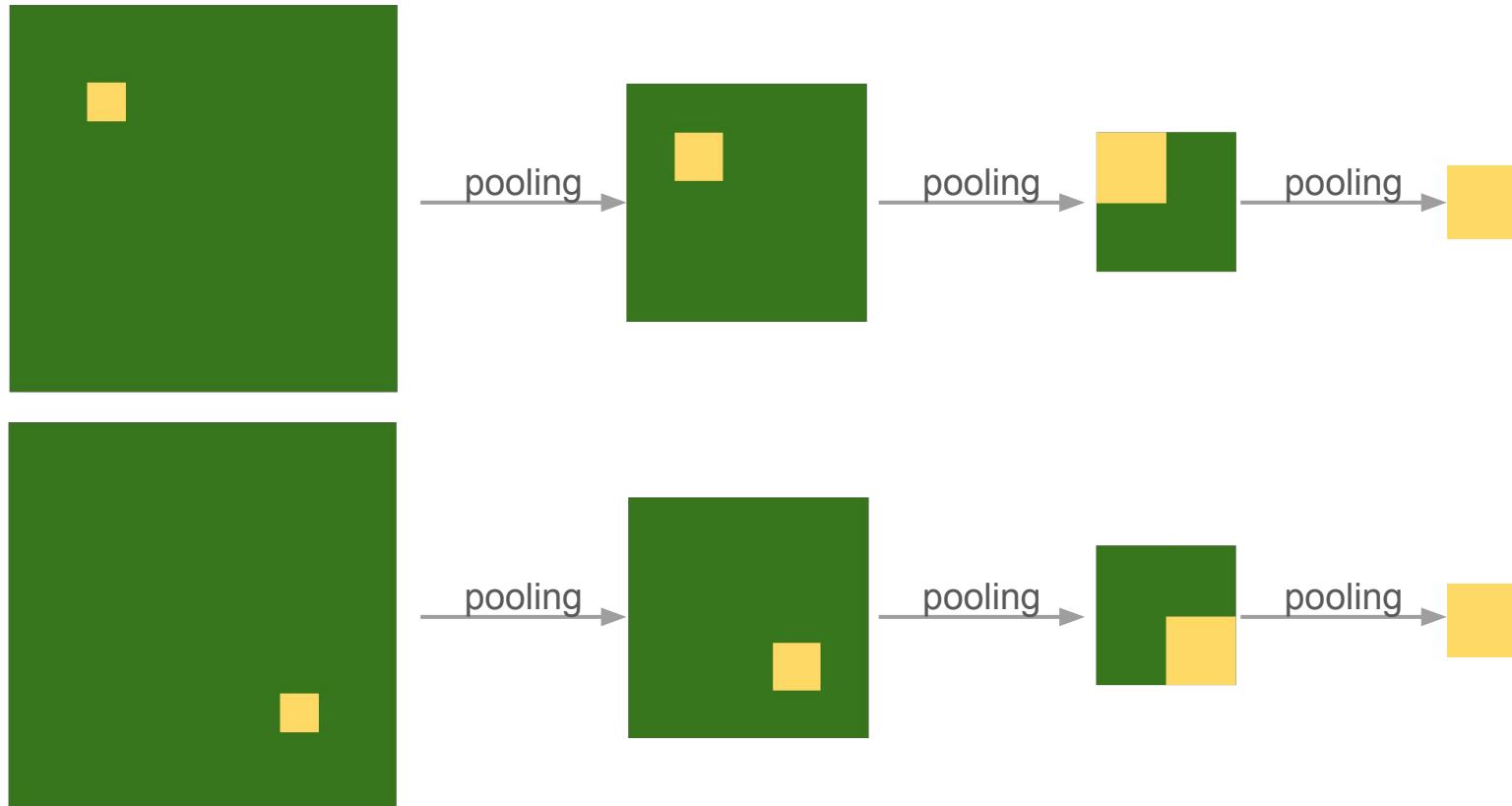
CNN Layer Output Visualization



Max Pooling

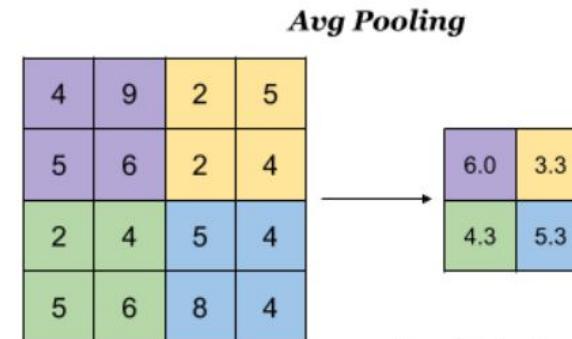
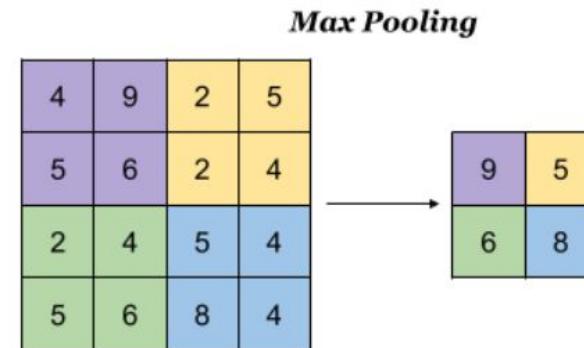


CNNs - Pooling



CNNs - Pooling

- ❖ Down sample feature maps that highlight the most present feature in the patch
- ❖ Improve efficiency by reducing computations with downsampling
- ❖ Increase receptive field size



Convolutional Neural Networks (CNNs)

Convolutions

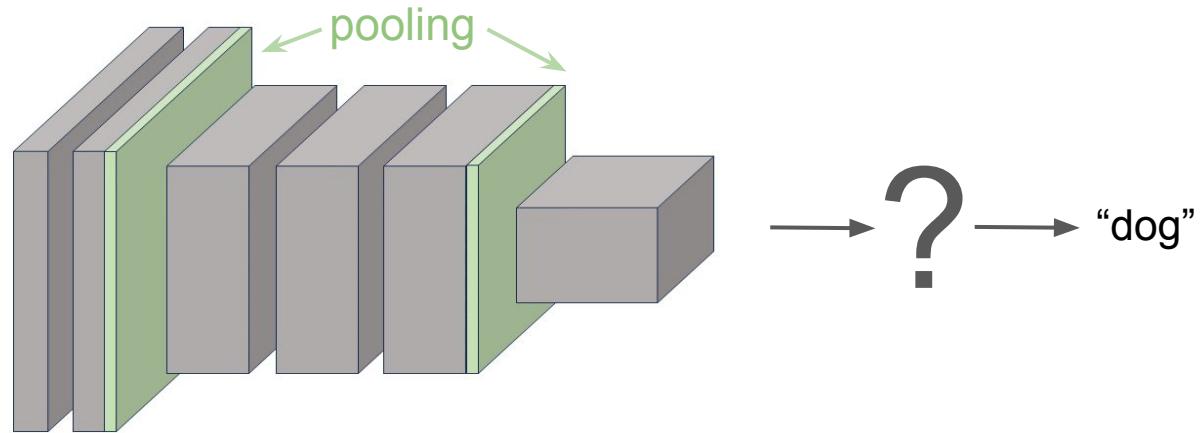
Maintain spatial relation between pixels

Reduce number of parameters through weight sharing

Pooling

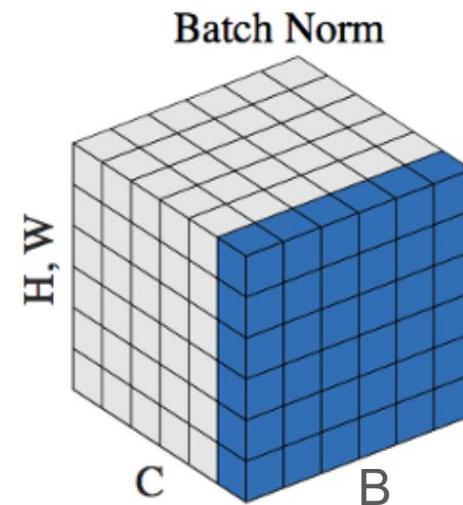
Captures key information from across different areas of the feature maps

Together with convolutions allows for translational invariance



Normalization

- ❖ Normalize channels to mean 0 and variance 1 across each training batch
- ❖ Increases speed of training by enabling the use of larger learning rates
- ❖ Improves stability of training



The Batch Normalization Algorithm

Input: Values of x over a mini-batch: $\mathcal{B} = \{x_1 \dots m\}$;

Parameters to be learned: γ, β

Output: $\{y_i = \text{BN}_{\gamma, \beta}(x_i)\}$

$$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^m x_i \quad // \text{mini-batch mean}$$

$$\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2 \quad // \text{mini-batch variance}$$

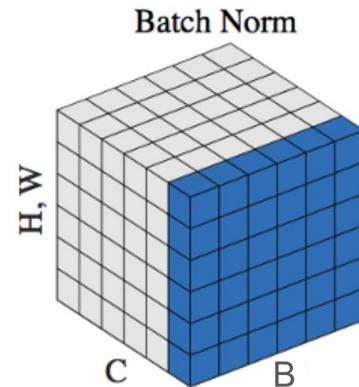
$$\hat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}} \quad // \text{normalize}$$

$$y_i \leftarrow \gamma \hat{x}_i + \beta \equiv \text{BN}_{\gamma, \beta}(x_i) \quad // \text{scale and shift}$$

Algorithm 1: Batch Normalizing Transform, applied to activation x over a mini-batch.

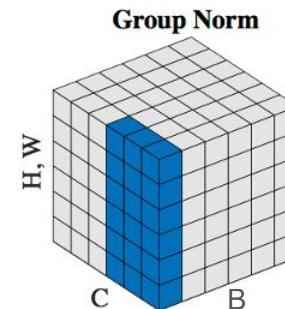
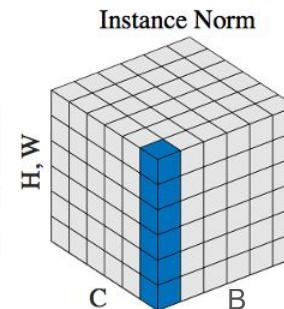
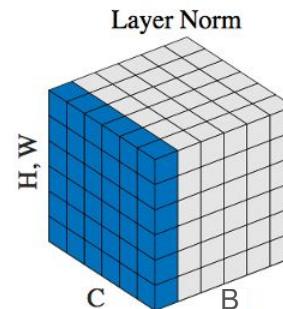
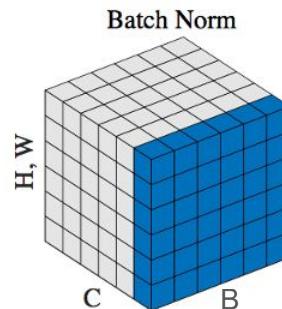
Discuss!

What is the dimension of the mean when you compute the batch norm of a volume of dimension $(b \times c \times h \times w)$?



Normalization Layers

- Normalization layers improve training stability
- Can train with larger learning rates
 - Faster training
- A large learning rate acts as an implicit regularizer
 - Better generalization
- Normalization can also be applied across different dimensions for different use cases



Convolutional Neural Networks (CNNs)

 Convolutions

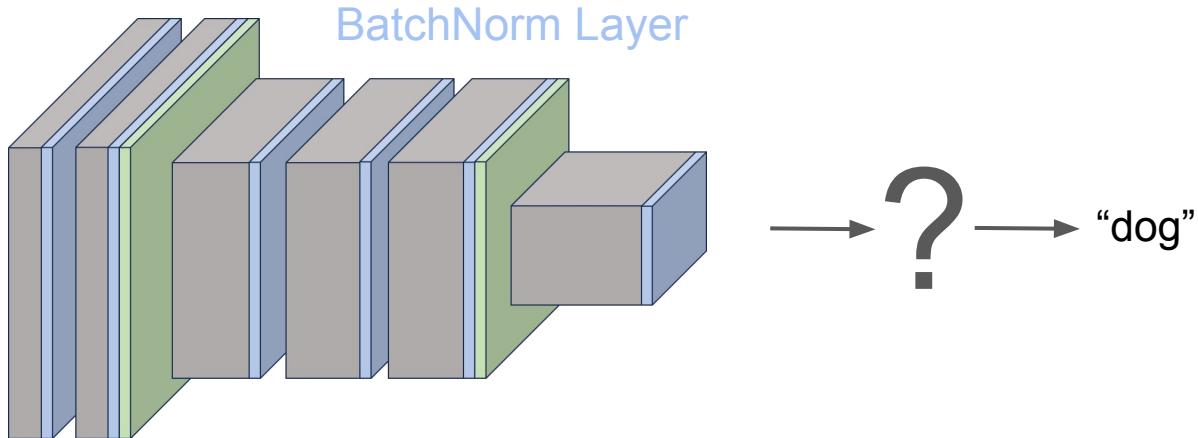
Maintain spatial relation between pixels
Reduce number of parameters through weight sharing

 Pooling

Captures key information from across different areas of the feature maps
Together with convolutions allows for translational invariance

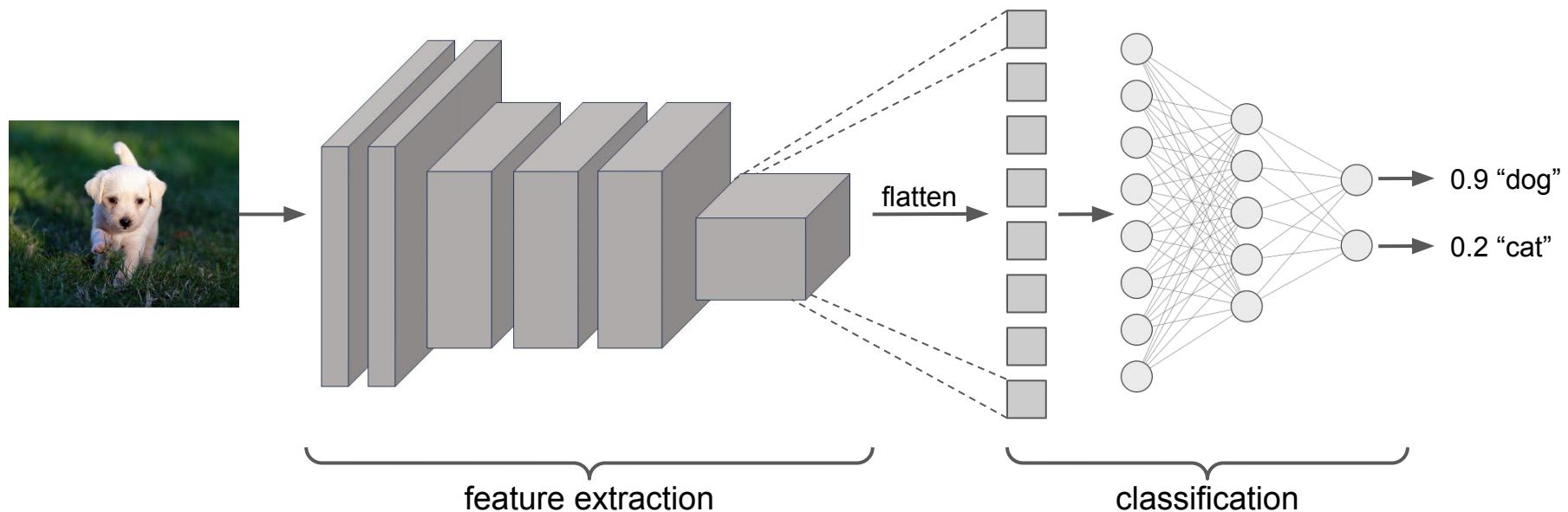
 BatchNorm

Increases speed and stability of training



input image

Image Classification



Practical Guide

- Input image dimensions is divisible by 2
- Small conv filters (3x3 or 5x5)
- Zero padding is used to maintain spatial resolution
- Max pooling for downsampling
- Pooling layers have a receptive field of 2 and stride of 2

Summary

- CNNs are primarily designed to process and analyze visual data, such as images and videos.
- Key components: convolution layers, pooling layers, activation functions, normalization layers
- Advantages:
 - Translational Invariance
 - Parameter sharing
 - Feature learning
- Can be trained with backprop
- Used for tasks such as segmentation, classification, object detection, etc.