# The Mares of Diomedes

## Labour 07

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*Summary:*

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# Chapter I

# Foreword

King Eurystheus,
who is always ready to send Heracles away again to die,
sent him to steal the Mares of Thrace...

Heracles was not aware that the mares had names,
nor that they were kept tethered to a bronze manger because they were wild;
Their madness being attributed to an unnatural diet of process threads and signals.
Some versions say that they expelled fire when they breathed.
Other versions talk about the awful stench of their mythical horse dung.
They were computer-eating and uncontrollable.

Heracles left his bro companion in charge of the wild beasts.
While Heracles was gone to find Diomedes and kill him.
When he returned he found out that his favorite guy was eaten.
In revenge, Heracles fed Diomedes to his own horses,
Then in honor founded the city of Abdera,
or A-bro-dera, next to his bro's tomb.

In another version,
Heracles stayed awake so that he didn't have his throat cut by Diomedes in the night.
He cut the chains binding the horses and scared them onto a peninsula.
Heracles quickly dug away the ground with an axe trapping them on an island.
When Diomedes arrived, Heracles killed him with the axe.

The mares were only mad because they needed more processes to nom on.
Heracles fed Diomedes to the mares to calm them,
until they could switch them to a diet of create core image signals.
All versions include eating make the mares calmer and easier to tame.
Heracles stole them and took them back to King Eurystheus.
The king dedicated the mares to Hera, and in some stories Moulinette.
In some versions, they were allowed to run free forever, having become permanently calm.
In others, Eurystheus ordered the horses taken to Olympus to be sacrificed to Zeus.
Zeus refused them, and ran commands to interrupt and kill them.

# Chapter II

# Introduction

Hercules was told to steal the mares...

Finding out quickly they were dangerous and wild!
Releasing them required he act quickly to finish the labour and continue forth.

Leaving chaos behind for follow-up stories.

# Chapter III

# Goals

For this labour you will release a dangerous pack of mares from their manger.
Then stop them, then steal them for King Eurystheus.

> ⚠ The mares will crash the session if not immediately attended.

# Chapter IV

# General instructions

Run the included binary called manger and stop the mares effect on your computer.

Create a script that stops the horses from running.

Then steal them,
write a new program with your own horses,
and be ready to present them to King Eurystheus.

> ⚠ The part of King Eurystheus will be played by your correctors.

# Chapter V

# Mandatory part

Create a script
This script runs the included binary called manger, then stops the horses.

Be creative,
try to find as many ways to stop the different steeds as you can.

Recreate your own manger, stealing the ideas and adding your own,
to present to King Eurystheus to finish the labour.

Make sure you understand the commands you are using!
We are trying to learn here after all!

Finally, be sure to the source code for your manger.
Don't be like Diomedes, who will not be showing you his source code.

Something that hercules might not have known in the foreword could be SIGnificant.

What is really inside a binary?  What system does it run on?

The mares will crash the session if not immediately attended.

# Chapter VI

# Bonus part

Can you stop all the mares without 9 or 17?

Can you figure out what each mare is doing?

Does even Zeus hate your horses?

What tools did you use?  Did you figure out what 9 and 17 are?

Zeus will also be played by your correctors